

NMEEF-SD: Non-dominated Multi-objective Evolutionary algorithm for Extracting Fuzzy rules in Subgroup Discovery

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Abstract—A Non-dominated Multi-objective Evolutionary Algorithm for Extracting Fuzzy rules in Subgroup Discovery (NMEEF-SD) is described and analysed in this paper. This algorithm, based on the hybridisation between fuzzy logic and genetic algorithms, deals with subgroup discovery problems. In order to extract interesting, novel and interpretable fuzzy rules. The evolutionary fuzzy system NMEEF-SD is based on the well-known NSGA-II model, but is oriented towards the subgroup discovery task using specific operators to promote the extraction of interpretable and high quality subgroup discovery rules. The proposal includes different mechanisms to improve diversity in the population, and permits the use of different combinations of quality measures in the evolutionary process.

An elaborate experimental study, reinforced by the use of nonparametric tests, was performed to verify the validity of the proposal, comparing the proposal with other subgroup discovery methods. The results show that NMEEF-SD obtains the best results among several algorithms studied.

Index Terms—Descriptive rule induction, genetic fuzzy system, multi-objective evolutionary algorithm, subgroup discovery, fuzzy rules.

I. INTRODUCTION

DATA mining displays supervised as well as non-supervised learning approaches. Generally, supervised learning methods have a predictive nature, while non-supervised ones have a descriptive nature. Currently, several techniques are located halfway between descriptive and predictive data mining, such as subgroup discovery (SD) [1], contrast set mining [2], and emerging pattern mining [3], which has aroused the interest of researchers. These techniques are known as “Supervised Descriptive Rule Induction” [4] because they combine the features of both types of induction and their main objective is to extract descriptive knowledge from the data concerning a property of interest.

This paper focuses on SD, a form of supervised inductive learning of subgroup descriptions in which, given a set of data and having a property of interest to the user, the algorithm attempts to locate subgroups which are “most interesting” for the user. SD has the objective to discover interesting properties

of subgroups obtaining simple rules, with high generality, accuracy and interest. Nowadays, SD is being applied to problems in a variety of fields such as medicine [5], [6], marketing [7] and e-learning [8].

In recent years, new algorithms for SD have been developed using soft-computing techniques such as fuzzy rules [9] and genetic algorithms (GAs) [10]. The conjunction of these techniques is called genetic fuzzy systems (GFSs) [11], [12], which has incited considerable attention in the computational intelligence community. Several useful tools are provided for SD task, see for instance *KEEL Data Mining tool* [13].

The induction of rules describing subgroups can be considered a multi-objective problem, since there are different quality measures which can be used for the evaluation of an SD rule. Therefore, multi-objective evolutionary algorithms (MOEAs) are adapted to solve problems in which different objectives must be optimized [14], [15]. In particular, NSGA-II [16] is a high quality exponent of this type of algorithm, widely used in GFSs [17].

This paper describes a proposal based on the NSGA-II approach for the induction of fuzzy rules which describe subgroups: Non-dominated Multi-objective Evolutionary algorithm for Extracting Fuzzy rules in Subgroup Discovery (NMEEF-SD). As a novelty this algorithm permits the selection of different combinations of quality measures as objectives in the evolutionary process, and introduces an operator to promote diversity in the process.

In order to verify the validity of the model presented, an elaborate experimental study of SD was performed for the evolutionary SD algorithms NMEEF-SD, SDIGA [7] and MESDIF [18], and the classical SD algorithms CN2-SD [1] and Apriori-SD [19]. These studies were reinforced by the use of nonparametric tests for comparison and show good results in the quality measures analysis and in the interpretable analysis obtained by NMEEF-SD. Furthermore, an analysis of scalability and time complexity is performed between NMEEF-SD, CN2-SD and Apriori-SD.

The paper is organised as follows: Section II provides a short description of SD, the quality measures used and a presentation of the GFS for SD. Section III describes the proposed NMEEF-SD algorithm. Section IV discusses the tests conducted on the data sets for the compared algorithms: Subsection IV-A shows the experimental framework; Subsection IV-B contains the study with different combinations of quality measures for NMEEF-SD; Subsection IV-C includes a study of the evolutionary algorithms for SD; Subsection IV-D

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shows the behaviour of NMEEF-SD algorithm versus classical algorithms for SD; Subsection IV-E presents an analysis of time complexity and scalability; and Subsection IV-F displays different rules obtained. Finally, some concluding remarks are outlined in Section V.

II. SUBGROUP DISCOVERY

The SD task was initially formulated by Klösgen [20] and Wrobel [21], and defined as: “given a population of individuals and a property of those individuals we are interested in, find population subgroups that are statistically “most interesting”, i.e. are as large as possible and have the most unusual statistical characteristics with respect to the property of interest”.

The objective of any SD algorithm is to discover interesting properties of subgroups by obtaining simple rules (i.e., with an understandable structure), which are highly significant and have high support (i.e. covering many of the instances of the objective property).

An induced subgroup can be represented as:

$$R : Cond \rightarrow Class \quad (1)$$

where the property of interest for SD is the class value *Class* that appears in the consequent part of the rule and the antecedent part *Cond* is a conjunction of features (attribute-value pairs) selected from the features describing the training instances [22].

Different classical proposals on SD algorithms can be found: *EXPLORA* [20] was the first approach for SD; *MIDOS* [21], which applies the *EXPLORA* approach to multi-relational databases; *Apriori-SD* [19] developed by adapting to SD the classification rule learning algorithm *Apriori-C* [23], a modification of the original *Apriori* association rule learning algorithm [24]; *CN2-SD* [1] based on the *CN2* classification rule algorithm [25]; *RSD* [26], an upgrade of the *CN2-SD* algorithm which enables relational SD; or *SD-MAP* [27], an exhaustive SD algorithm based upon the *FP-growth* algorithm [28] for mining association.

A. Quality measures for subgroup discovery

The quality measures used in an SD algorithm are the key factor for obtaining accurate, simple and interpretable rules. Different studies attend objective quality measure applied to the descriptive induction process [22], [29] but it is difficult to reach an agreement on their use. The most used quality measures in the SD literature, and therefore considered in this study:

- *Number of rules* (n_r), a complexity measure computed as the number of induced rules.
- *Number of variables* (n_v), the number of variables of the antecedent. The number of variables for a set of rules is computed as the average of the variables for each rule of that set.
- *Support of a rule*, the frequency of correctly classified examples covered by the rule [1]. It can be computed as:

$$Sup(R_i) = Sup(Cond_i \rightarrow Class_j) =$$

$$\frac{n(Class_j \cdot Cond_i)}{n_s} \quad (2)$$

wherefore a rule R_i , $n(Class_j \cdot Cond_i)$ is the number of examples which satisfy the conditions and also belong to the value for the target variable, and n_s is the number of examples. Another way to measure support is by considering the *Support based on examples of the class*, defined as the degree of coverage that the rule offers to examples of that class [7]:

$$Sup_c(R_i) = Sup_c(Cond_i \rightarrow Class_j) = \frac{n(Class_j \cdot Cond_i)}{n(Class_j)} \quad (3)$$

where $n(Class_j)$ is the number of examples of the class. In this paper we use this expression for the support measure.

The support for a set of rules is computed as:

$$SUP_c = \frac{1}{n_r} \cdot \sum_{i=1}^{n_r} Sup_c(R_i) \quad (4)$$

- *Confidence of a rule*, a standard measure that determines the relative frequency of examples satisfying the complete rule among those satisfying only the antecedent. It can be computed with different expressions, for example [30]:

$$Cnf(R_i) = Cnf(Cond_i \rightarrow Class_j) = \frac{n(Class_j \cdot Cond_i)}{n(Cond_i)} \quad (5)$$

where $n(Cond_i)$ is the number of examples which verify the condition.

The confidence for a set of rules is computed as:

$$CNF = \frac{1}{n_r} \cdot \sum_{i=1}^{n_r} Cnf(R_i) \quad (6)$$

- *Significance of a rule* indicates the significance of a finding, if measured by the likelihood ratio of a rule [20]:

$$Sig(R_i) = Sig(Cond_i \rightarrow Class_j) = 2 \cdot \sum_{k=1}^{n_c} n(Class_k \cdot Cond_i) \cdot \log \frac{n(Class_k \cdot Cond_i)}{n(Class_k) \cdot p(Cond_i)} \quad (7)$$

where $p(Cond_i)$, computed as $n(Cond_i)/n_s$, is used as a normalized factor, and n_c is the number of classes. It must be noted that, although each rule stands for a specific class value, the significance measures the novelty in the distribution impartially, for all the class values. The significance for a set of rules is computed as:

$$SIG = \frac{1}{n_r} \cdot \sum_{i=1}^{n_r} Sig(R_i) \quad (8)$$

- *Unusualness of a rule*, defined as the weighted relative accuracy of a rule [31]:

$$WRAcc(R_i) = WRAcc(Cond_i \rightarrow Class_j) =$$

$$\frac{n(Cond_i)}{n_s} \left(\frac{n(Class_j \cdot Cond_i)}{n(Cond_i)} - \frac{n(Class_j)}{n_s} \right) \quad (9)$$

The weighted relative accuracy of a rule can be described as the balance between the coverage of the rule $p(Cond_i)$ and its accuracy gain $p(Class_j \cdot Cond_i) - p(Class_j)$.

The unusualness for a set of rules is computed as:

$$WRAcc = \frac{1}{n_r} \cdot \sum_{i=1}^{n_r} WRAcc(R_i) \quad (10)$$

B. Genetic fuzzy systems for subgroup discovery

A GFS is basically a fuzzy system augmented by a learning process based on evolutionary computation, which includes GAs, genetic programming, and evolutionary strategies, among other evolutionary algorithms [32]. Fuzzy systems are one of the most important areas for the application of the fuzzy set theory [33], [34]. Usually this kind of systems consider a model structure in the form of fuzzy rules. They are called fuzzy rule based systems (FRBSs), which have demonstrated their ability with respect to different problems like control problems, modeling, classification or data mining in a large number of applications. The pioneering works in application of FRBSs to these types of problems can be found in [35]–[38] respectively. FRBSs provide us a comprehensible representation of the extracted knowledge and moreover a suitable tool for processing the continuous variables.

The first step in designing a GFS is to decide which parts of the fuzzy system are subjected to optimization for coding the problem solution into chromosomes. GFS approaches can be divided into two processes, tuning and learning. In SD, learning processes must be used due to the fact that interpretability is a crucial issue and with tuning processes it could be decreased. Many of the approaches for automatic learning focus on the extraction of descriptive rules for data mining; for instance, in [39]–[41] some of the most cited papers based on the extraction of association rules can be found, in [42]–[48] some of the latest approaches presented for association fuzzy rules can be observed, or an approach for SD can be found in [7].

Within the task of learning rules in a FRBS, two approaches are used in order to encode the individuals of the population [11]: the “*Chromosome = Set of rules*” approach, also called the Pittsburgh approach, in which each individual represents a set of rules; and the “*Chromosome = Rule*” approach, in which each individual codifies a single rule, and the whole rule set is provided by combining several individuals in the population. Within this approach, there are three generic proposals: Michigan [49], iterative rule-learning (IRL) [50], and the “cooperative-competitive” approach [51].

Currently, GFSs are being applied in real-world applications to solve complex problems. The research in this area is growing and a number of open problems and future directions can be found in [52]–[55] and in the review [12].

To our knowledge, there are few previous evolutionary proposals in literature for extracting fuzzy rules for SD.

- *SDIGA* [7] is a GA which follows the Iterative Rule-Learning approach in which each chromosome represents

a rule but the GA solution is the best individual obtained and the global solution is formed by the best individuals obtained when the algorithm is run multiple times. SDIGA considers linguistic fuzzy rules and uses support, confidence and interest as quality measures.

- *MESDIF* [56] is a multi-objective evolutionary algorithm for SD based on the SPEA2 approach [57], and so applies the concepts of elitism in the rule selection (using a secondary or elite population) and optimal solutions search in the Pareto front. In order to preserve diversity at a phenotypic level the algorithm uses a niching technique that considers the proximity in values of the objectives and an additional objective based on novelty to promote rules which give information on examples not described by other rules of the population. It considers linguistic fuzzy rules and uses support and confidence as quality measures.

III. NMEEF-SD: NON-DOMINATED MULTI-OBJECTIVE EVOLUTIONARY ALGORITHM FOR EXTRACTING FUZZY RULES IN SUBGROUP DISCOVERY

NMEEF-SD is a GFS whose objective is to extract descriptive fuzzy and/or crisp rules for the SD task, depending on the type of variables present in the problem.

There are several quality measures currently utilised for SD, but as mentioned previously there is no consensus on which are the most suitable. The idea of this proposal is to include some quality measures in order to obtain rules with suitable values not only in the selected quality measures but also in the others. The best way to obtain solutions with a good compromise between the quality measures for SD is through a MOEA approach. In this sense, NMEEF-SD has a multi-objective approach based on NSGA-II [16], which is a computationally fast MOEA based on a non-dominated sorting approach, and on the use of elitism. The proposed algorithm is oriented towards SD and uses specific operators to promote the extraction of simple, interpretable and high quality SD rules. The proposal permits a number of quality measures to be used both for the selection and the evaluation of rules within the evolutionary process.

As the general objective of NMEEF-SD is to obtain a set of rules, which should be general and accurate, the algorithm includes components which enhance these characteristics. In particular, diversity is enhanced in the population using a new operator to perform a re-initialisation based on coverage, in addition to a niching technique (the crowding distance in the selection operator). To promote generalisation, as well as the objectives considered in the evolutionary approach, the algorithm includes operators of biased initialisation and biased mutation. Finally, to ensure accuracy, in addition to the objectives NMEEF-SD returns as its final solution those rules which reach a predetermined confidence threshold.

NMEEF-SD has advantages over other existing algorithms for SD, which are confirmed by experiments (shown in Section IV-A) on a great set of data bases. With respect to the classical (not evolutionary) algorithms developed thus far, NMEEF-SD permits the use of numerical features without the

need for a previous discretisation; it also uses fuzzy rules, which contribute to the interpretability of the extracted rules since it uses a knowledge representation close to the expert. With respect to the other evolutionary algorithms, NMEEF-SD offers more flexibility through the ability to select different quality measures, and a powerful multi-objective evolutionary model based on the well known NSGA-II algorithm.

Next, the structure and representation of the rules used in NMEEF-SD are depicted in Subsection III-A. Afterwards the quality measures considered as objectives in the algorithm are explained in Subsection III-B. Furthermore, the operation of the algorithm and its components are outlined in Subsection III-C. Finally, in Subsection III-D a comparison between the evolutionary fuzzy algorithms for SD can be observed.

A. Rule structure and representation in NMEEF-SD

With respect to the rule structure, NMEEF-SD uses fuzzy logic for representing the continuous variables, by means of linguistic variables allows us in data mining processes to use numerical features without the need of increasement of the interpretability of the extracted knowledge by their discretisation. The continuous variable are considered linguistic, and the fuzzy sets corresponding to the linguistic labels can be specified by the user or defined by means of a uniform partition, if the expert knowledge is not available. In this paper, uniform partitions with triangular membership functions are used, as shown in Fig. 1 for a variable m with five linguistic labels: $X_m : \{LL_m^1, LL_m^2, \dots, LL_m^5\}$.

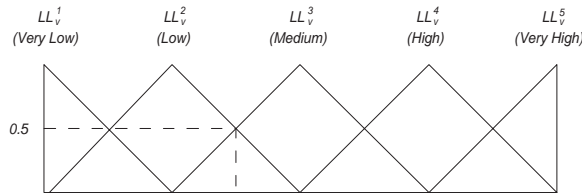


Fig. 1. Example of fuzzy partition for a continuous variable with five labels

In NMEEF-SD a fuzzy rule describing a subgroup is represented as:

$$R: \text{If } X_1 \text{ is } LL_1^2 \text{ and } X_7 \text{ is } LL_7^1 \text{ then } Class_j \quad (11)$$

considering the following:

- $\{X_m/m = 1, \dots, n_v\}$ is a set of features used to describe the subgroups, where n_v is the number of features. These variables can be categorical or numerical.
- $\{Class_j/j = 1, \dots, n_c\}$ is a set of values for the target variable, where n_c is the number of values.
- $\{E^k = (e_1^k, e_2^k, \dots, e_{n_v}^k)/k = 1, \dots, n_s\}$ is a set of examples, where $Class_j$ is the value of the target variable for the example E^k (i.e., the class for this example) and n_s is the number of examples for the descriptive induction process.

The following assumptions are important to understand the fuzzy quality measures that can be used by NMEEF-SD.

- An example E^k verifies the *APC* of a rule R_i if

$$APC(E^k, R_i) = T(\mu_{LL_1^1}(e_1^k), \dots, \mu_{LL_{n_v}^{l_{n_v}}}(e_{n_v}^k)) > 0 \quad (12)$$

where *APC* (Antecedent Part Compatibility) is the degree of compatibility between an example and the antecedent part of a fuzzy rule, i.e., the degree of membership for the example to the fuzzy subspace delimited by the antecedent part of the rule,

where:

- $LL_{n_v}^{l_{n_v}}$ is the linguistic label number l_{n_v} of the variable n_v ;
- $\mu_{LL_{n_v}^{l_{n_v}}}(e_{n_v}^k)$ is the degree of membership for the value of the feature n_v for the example E^k to the fuzzy set corresponding to the linguistic label l_{n_v} for this variable (n_v);
- T is the t -norm selected to represent the meaning of the AND operator (the fuzzy intersection) in our case the minimum t -norm.

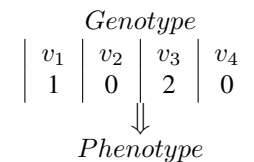
- An example E^k is covered by a rule R_i if

$$APC(E^k, R_i) > 0 \text{ AND } E^k \in Class_j. \quad (13)$$

This means that an example is covered by a rule if the example has a degree of membership higher than 0 to the fuzzy input subspace delimited by the antecedent part of the fuzzy rule, and the value indicated in the consequent part of the rule agrees with the value of the target feature for the example. For the categorical variables, the degrees of membership are 0 or 1.

On the other hand, in NMEEF-SD each candidate solution is coded according to the “*Chromosome = Rule*” approach, where only the antecedent is represented in the chromosome and the consequent is prefixed to one of the possible values of the target feature in the evolution. Therefore, the algorithm must be executed as many times as the number of different values the target variable contains.

NMEEF-SD uses an integer representation model with as many genes as variables contained in the original data set without considering the target variable. The set of possible values for the categorical features is that indicated by the problem, and for numerical variables it is the set of linguistic terms determined heuristically or with expert information. In Fig. 2 we can observe a representation for a rule with continuous and discrete variables for the value of target variable *Positive*.



IF ($v_1 = Low$) AND ($v_3 = 14$) THEN ($Class = Positive$)

Fig. 2. Representation of a fuzzy rule with continuous and categorical variables in NMEEF-SD

B. Quality measures considered as objectives

The goal of any multi-objective optimization algorithm is to find the decision vectors, which correspond to objective vec-

tors and can not be improved in a dimension without degrading one-another, which is called optimal Pareto front [15]. In SD maximisation of the quality measures is required, not only for the measures selected as objectives in the algorithm but also for the other measures used in SD.

In the NMEEF-SD algorithm the quality measures consider as objectives in the evolutionary process can be selected. This permits us to study the combinations of quality measures that provide better results for the problem to solve.

Below, the quality measures and their characteristics which can be selected in this proposal are mentioned:

- Support (Eq. 3) is used to quantify the quality of individual rules according to the individual patterns of interest covered. It is a measure with precision and generality characteristics.
- Fuzzy confidence, which shows the precision of the subgroups, and it is defined as [7]:

$$FCnf(R_i) = \frac{\sum_{E^k \in E/E^k \in Class_j} APC(E^k, R_i)}{\sum_{E^k \in E} APC(E^k, R_i)} \quad (14)$$

- Unusualness (Eq. 9), which attempts to obtain a tradeoff between generality, interest and precision in the results.

C. Evolutionary model

NMEEF-SD is a MOEA based on the NSGA-II approach [16] oriented towards the extraction of a set of rules for the SD task. So some changes are performed with respect to the NSGA-II approach:

- The algorithm can use different combinations of quality measures both for the evaluation and the selection of the rules.
- A biased initialisation operator is employed.
- A biased mutation operator is used.
- An operator called re-initialisation based on coverage is used to prevent the algorithm falling into a local maximum.
- The algorithm only returns the non-dominated solutions of the Pareto, obtained at the end of the evolutionary process, which reach a predetermined confidence threshold.

The algorithm begins with an initial population (P_t), of a predetermined size and produces an offspring population (Q_t) with the same size. These two populations are joined together to form a new population (R_t) where the fast non-dominated sort is applied and the algorithm forms different fronts in the following way: “the first front (F_1) is composed of the non-dominated individuals of this population, which is the Pareto front; the second front (F_2) is composed of the individuals dominated by one individual; the third front (F_3) is composed of the individuals dominated by two, and so on.”

The operation scheme of the algorithm NMEEF-SD can be observed in Fig. 3.

A new operator has been added in order to obtain the population of the next generation (P_{t+1}) where the algorithm first checks the Pareto front, as can be observed in Fig. 3. If the Pareto front does not cover any new example during a period of the evolutionary process, a re-initialisation based on coverage is carried out. Otherwise, the algorithm obtains

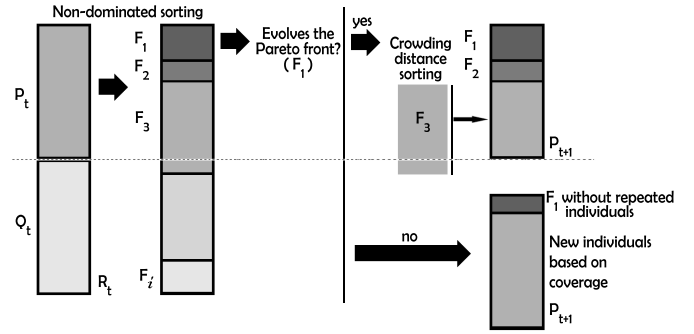


Fig. 3. Operation diagram of the algorithm NMEEF-SD

the population for the next generation (P_{t+1}) introducing, in order, the first complete fronts of R_t which fit the size of the population. When the number of individuals of the next front to introduce (F_i) exceeds the number of individuals to introduce in the population P_{t+1} , the first individuals of front F_i are introduced, where the individuals in the front are ordered from highest to lowest crowding distance values.

At the end of the evolutionary process, the algorithm returns the Pareto front (i.e., the front F_1) as the set of optimal solutions. The individuals obtained are those that reach a predetermined fuzzy confidence threshold.

The operation scheme of the algorithm NMEEF-SD can be observed in Fig. 4.

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InitialiseCounters ( $t \leftarrow 0$  and  $i \leftarrow 1$ )
Generate  $P_t$  with BiasedInitialisation
while NumberEvaluations is not reached do
    GeneratePopulation the offspring  $Q_t$  through the GeneticOperators applied in  $P_t$ 
    Join the parent population  $P_t$  and offspring population  $Q_t$  in a combined population  $R_t$ 
    Generate all non-dominated fronts  $F = (F_1, F_2, \dots, F_i)$  of  $R_t$ 
    if the Pareto front evolves then
         $N \leftarrow \text{Size}(P_t)$ 
        while  $N \geq \text{NumberIndividuals}(F_i)$  do
            Include  $F_i$  front in the parent population ( $P_{t+1}$ )
             $N \leftarrow N - \text{NumberIndividuals}(F_i)$ 
             $i \leftarrow i + 1$ 
        end while
        DescendingSort( $F_i$ ) using crowding distance operator
        Introduces  $N$  individuals of  $F_i$  front in the parent population  $P_{t+1}$ 
    else
        Apply Re-initialisationBasedOnCoverage
    end if
    UpdateCounters ( $t \leftarrow t + 1$  and  $i \leftarrow 1$ )
end while
Return the individuals of the Pareto front which reach a fuzzy confidence threshold

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Fig. 4. Operation scheme of NMEEF-SD algorithm

The main aspects considered in the algorithm are presented below:

- *Biased initialisation.* The objective is to obtain an initial population with general individuals which cover a high number of examples. This operator generates some of the individuals of the population using only a maximum percentage of variables for each rule. In this way, this initialisation operator generates 75% of the individuals of the population with only a maximum of 25% of the variables in each rule, while the rest of the individuals (25%) are generated randomly. This operator allows the algorithm to begin with a set of rules with high generality because most of the generated individuals are rules with a low number of variables.
- *Genetic operators.* These operators allow us to generate the offspring population (Q_t) departing from the population P_t . The population Q_t is obtained using the standard operators Tournament Selection [58] and Multi-point Crossover [59], and a Biased Mutation operator presented in [7].
- *Re-initialisation based on coverage.* The last step for each generation is to generate the population for the next generation (P_{t+1}). Before carrying out this step, a verification is performed on the Pareto to see whether or not it evolves. We consider that the Pareto evolves if it covers at least one example of the data set not covered by the Pareto of the previous generation. If the Pareto does not evolve for more than five percent of the evolutionary process (quantified through the number of evaluations) re-initialisation is performed through the following steps:

- 1) The non-repeated individuals of the Pareto front are directly replicated in the population of the next generation (P_{t+1}).
- 2) This population is completed with individuals generated through initialisation based on coverage, as explained below. This operator generates individuals covering examples of the data set up to the moment.

To avoid the generation of very specific rules, this operator generates individuals with a maximum of 90% of the variables taking part in the rule. With this biased initialisation of the individuals, we achieve new rules which probably cover more examples since they tend to be more general. This operator allows us to improve the diversity in the evolutionary process, also preventing the algorithm from entering a local maximum. The improvement of diversity achieved by this operator has been demonstrated by statistical tests of the results obtained by the algorithm, which are available on the Website containing additional material on this work (<http://simidat.ujaen.es/NMEEF-SD>). The use of this new operator, together with the crowding distance operator, aims to obtain a good balance between convergence and diversity.

- *Stop condition:* The evolutionary process ends when the maximum number of evaluations is reached. The algorithm returns only the rules in the Pareto which reach a predefined confidence (Eq. 14) threshold.

D. NMEEF-SD versus the remaining evolutionary fuzzy algorithms for subgroup discovery

Table I shows a comparison of the features of the evolutionary algorithms for SD: SDIGA, MESDIF and NMEEF-SD.

In this table can be seen that, with respect to SDIGA, NMEEF-SD uses a multi-objective approach more suited to the optimization of several objectives in the evolutionary process; and with respect to MESDIF, NMEEF-SD uses a powerful multi-objective evolutionary model based on the well-known NSGA-II algorithm. NMEEF-SD also offers, with respect to SDIGA and MESDIF, more flexibility because of its ability to select different quality measures as objectives in the evolutionary process.

In SDIGA the generality of the rules is enhanced by the application of the local search, while in MESDIF and NMEEF-SD the generality is promoted by means of a biased initialisation of the population.

Diversity is promoted in MESDIF using a niches technique (density as defined in SPEA2) and an objective in the evolutionary process (the original support), and in NMEEF-SD by means of a niches technique (the crowding distance as defined in NSGA-II) and re-initialisation based on coverage operator.

IV. EXPERIMENTAL STUDY

In this experimental study the aim was to analyse which combinations of quality measures used in the evolutionary process of NMEEF-SD offer better results and to compare the performance of the algorithm with other SD algorithms (both evolutionary and non evolutionary). So we first studied the behaviour of the NMEEF-SD algorithm with respect to the use of different combinations of quality measures within the evolutionary process.

The best combination was then compared with other evolutionary and classical SD algorithms. The experimentation was undertaken with real data sets from UCI repository [60]. The properties of these data sets are presented in Table II: number of variables (n_v), number of discrete variables (n_{vD}), number of continuous variables (n_{vC}), number of classes of the data set (n_c) and number of examples (n_s).

For this purpose, the experiments performed are described in the following sections:

- In Section IV-A the experimental framework for the evolutionary and classical algorithms is presented, and the statistical tests used for the comparisons are introduced.
- In Section IV-B, an analysis of NMEEF-SD algorithm with different quality measures as objectives in the evolutionary process is performed using three different approaches, then selecting the best combination of quality measures for NMEEF-SD.
- In section IV-C a study comparing NMEEF-SD with the evolutionary algorithms for SD (SDIGA and MESDIF) is presented. For this comparison, the best result for each algorithm was selected for each data set with different levels of granularity.
- In Section IV-D the results of NMEEF-SD algorithm are compared with the best results of the classical algorithms for SD (CN2-SD and Apriori-SD).

TABLE I
COMPARISON OF FEATURES OF THE EVOLUTIONARY ALGORITHMS FOR SUBGROUP DISCOVERY

Feature	SDIGA	MESDIF	NMEEF – SD
Evolutionary model	IRL Mono-objective with weights	MOEA based on SPEA2 model	MOEA based on NSGA-II model
Knowledge representation	Canonical and DNF rules	Canonical and DNF rules	Canonical and DNF rules
Individual Coding	Chromosome=Rule	Chromosome=Rule	Chromosome=Rule
Quality measures used as objectives	Fuzzy Confidence and Support	Fuzzy Confidence, Support and Original Support	Selected by the user among: among: Support, Unusualness and Fuzzy Confidence
Selection	Steady step GA	Tournament selection	Tournament selection
Operators	Biased mutation, Two point crossover and Local search	Biased mutation, Two point crossover	Biased mutation, Two point crossover Re-initialisation based on coverage
Elitism	No	Yes	Yes

TABLE II
PROPERTIES OF THE DATA SETS USED FROM THE UCI REPOSITORY

Name	n_v	n_{vD}	n_{vC}	n_c	n_s
Appendicitis	7	0	7	2	106
Australian	14	8	6	2	690
Balance	4	0	4	3	625
Breast-w	9	9	0	2	699
Bridges	7	4	3	2	102
Bupa	6	0	6	2	345
Car	6	6	0	4	1728
Chess	36	36	0	2	3196
Cleveland	13	0	13	5	303
Dermatology	33	33	0	6	366
Diabetes	8	0	8	2	768
Echo	6	1	5	2	131
German	20	13	7	2	1000
Glass	9	0	9	6	214
Haberman	3	0	3	2	306
Hayesroth	4	4	0	3	132
Heart	13	6	7	2	270
Hepatitis	19	13	6	2	155
Hypothyroid	25	18	7	2	3163
Ionosphere	34	0	34	2	351
Iris	4	0	4	3	150
Led	7	0	7	10	500
Lymp	18	18	0	4	148
Marketing	13	13	0	10	8993
Mushrooms	22	22	0	2	8124
Nursery	8	8	0	5	12960
Tic-tac-toe	9	9	0	2	958
Vehicle	18	0	18	4	846
Vote	16	16	0	2	435
Wine	13	0	13	3	178

- In Section IV-E, time complexity and scalability studies for NMEEF-SD, CN2-SD and Apriori-SD are performed.
- Finally, in Section IV-F rules extracted by NMEEF-SD, CN2-SD and Apriori-SD are shown.

Statistical analyses were used in order to find significant differences among the results obtained by the methods studied following the recommendations performed in [61].

A. Experimental framework

The experimentation for the evolutionary algorithms was carried out with the parameters shown in Table III over a ten fold cross validation for each data set. These parameters were established from various experimental studies which allowed us to determine the values that performed better in the algorithms.

With respect to the experimentation for the classical SD algorithms, a previous discretisation of the data sets with continuous variables was needed, as these algorithms are

TABLE III
PARAMETER SPECIFICATION FOR THE EVOLUTIONARY ALGORITHMS EMPLOYED IN THE EXPERIMENTATION

Algorithm	Parameters
NMEEF-SD	Executions=5
	Linguistic labels=(3 and 5)
	Minimum confidence=(0.6, 0.7, 0.8 and 0.9)
	Population size=50
	Maximum evaluations=10000
	Crossover probability=0.60 Mutation probability=0.10
MESDIF	Executions=5
	Linguistic labels=(3 and 5)
	Elite population=(3, 4, 5 and 10)
	Population size=100
	Maximum evaluations=10000
	Crossover probability=0.60 Mutation probability=0.01
SDIGA	Executions=5
	Linguistic labels=(3 and 5)
	Minimum confidence=(0.6, 0.7, 0.8 and 0.9)
	Population size=100
	Maximum evaluations=10000
	Crossover probability=0.60 Mutation probability=0.01

not able to conduct continuous variables. The discretisation process used is the Fayyad discretise [62], the one used in the papers describing CN2-SD [63] and Apriori-SD [19], and in scalability studies with Apriori-SD [64]. In addition, we used the multiplicative weights 0.3, 0.5, 0.9 and the additive weight for CN2-SD, while we used different minimum confidence values, 0.6, 0.7, 0.8 and 0.9 for Apriori-SD.

The results shown for the experiments are the average of the results obtained for each data set for the different executions, i.e. 50 for evolutionary algorithms (5 per group of cross validation, because these algorithms are non-deterministic) and 10 for classical ones (one per group). The quality measures shown in the result tables are the average results for the rule sets: number of rules (n_r), number of variables (n_v), significance (SIG), unusualness ($WRAcc$) and support (SUP_c). Furthermore, for the evolutionary algorithms which obtains fuzzy rule, the fuzzy confidence ($FCNF$) is used, while for the classical algorithms which extracts crisp rules, standard confidence (CNF) is used.

For reasons of brevity, the paper only includes the results obtained by the statistical tests. For more details, please visit the Website (<http://simidat.ujaen.es/NMEEF-SD>) associated with this work. It contains the partitioned data sets used in the present analysis so that any interested researcher can use them

to include his own results and extend the present comparison. The tables with all the results are also available, so that they can be used as a reference for future comparisons using the same data set partitions.

To perform the statistical analysis in order to find significant differences between the algorithms we used non-parametric tests, following the recommendations made in [65], providing a set of simple, safe and robust methods for statistical comparisons. We employed different approaches for multiple comparison: the Iman and Davenport test [66] and the Holm method [67]. Detailed information related to these statistical tests is available in [68], [69] and on the Website <http://sci2s.ugr.es/sicidm/>.

In all the experiments we have used a level of significance of $\alpha = 0.05$. For all of them, the results of the different statistical tests applied are shown in two tables, one for the Iman-Davenport test, and another for the Holm tests.

- 1) Iman-Davenport test shows whether there are significant differences between the results of different algorithms. The tables of results for this test show the name of the statistic *Method*, the *Test value* for the method, the *Distribution value* it employs and the *p - Value*. The *Distribution value* for Iman-Davenport is employed through a *F*-distribution, for example for 30 data sets and 3 algorithms, we employ a *F*-distribution with 2 and 58 degrees of freedom. Furthermore, the highest of the two values compared (*Test value* and *Distribution value*) are marked in bold, and as the smallest corresponds to the value given by the statistic, it informs of the rejection of the null hypothesis of equality of means. In this case there are significant differences among the results in all the data sets.
- 2) The Holm test is applied when significant differences among the algorithms are found in the Iman-Davenport test. To be able to apply the Holm test, it is first necessary to obtain the Friedman ranking, through the computation of the average values of the different algorithms for all data sets. The algorithm with the best result in this ranking is considered the control algorithm (*Alg_{Cont}*), which controls the Holm test. In the result tables for the Holm test the algorithms are shown in descending order of *z*. Thus, by using the normal distribution we can obtain the corresponding *p - Value* associated with each comparison and this can be compared with the associated α/i in the same row of the table to show whether the associated hypothesis of equal behaviour is rejected in favour of the best ranking algorithm or not.
- 3) *p - Value* is the value which denotes the point where there are significant differences in the comparison. As we use a level of confidence of $\alpha = 0.05$, all *p - Value*'s lower than this value show us significant differences in the comparison. The lower the *p - Value*, the more significant the result.

B. Quality measures analysis

The optimization of quality measures is a fundamental objective for a SD algorithm. With the use of the multi-

objective approach in NMEEF-SD algorithm, it is possible to study different combinations of quality measures as objectives in the evolutionary process and then compare the results obtained in order to choose the best one.

To the best of our knowledge there are no current studies on determining the most suitable quality measures for a SD algorithm. In this study several combinations of quality measures in NMEEF-SD were considered. A combination of quality measures can be considered the best if it obtains the best results, not only in the quality measures used in the evolutionary process but also in the other measures.

The following combinations were studied:

- Support (Eq. 3) and Unusualness (Eq. 9), labelled with the abbreviation SU.
- Support and Confidence (Eq. 14), labelled with the abbreviation SC.
- Support, Confidence and Unusualness, labelled with the abbreviation SCU.

The complete results table can be found on the Website associated with this paper (<http://simidat.ujaen.es/NMEEF-SD>).

The statistical studies which support this work offer accuracy, conciseness and clarity, and they were performed for the quality measures of significance, unusualness, support and confidence. These measures were studied independently through the different non-parametric tests mentioned above. The results of these tests show the existence or not of significant differences between the algorithms for each measure. The level of confidence used was $\alpha = 0.05$ in all the experiments.

TABLE IV
RESULTS OF IMAN-DAVENPORT TEST IN THE DIFFERENT QUALITY MEASURES STUDIED FOR THE COMPARISON OF THE COMBINATIONS OF QUALITY MEASURES AS OBJECTIVES FOR NMEEF-SD ALGORITHM

<i>Quality_{mea}</i>	<i>Test value</i>	<i>Distribution value</i>	<i>p - Value</i>
SIG	3.155	25.290	1.0E-6
WRAcc	3.155	70.239	1.0E-12
SUP _c	3.155	61.940	1.0E-11
CNF	3.155	2.080	0.134

In Table IV the results of the Iman-Davenport test for each quality measure can be observed, where the results obtained show significant differences among the different combinations in significance, unusualness and support. Therefore, it is necessary to apply the Holm test in order to detail these differences.

The results for the Holm test can be observed in Table V, highlighting the fact that the combination of the quality measures support and unusualness (SU) obtains the best results with significant differences with respect to the other combinations of quality measures. Therefore, the best combination of quality measures for the evolutionary approach NMEEF-SD with respect to the data set studied is the use of support and unusualness (SU). The use of support in the evolutionary process aims at obtaining generality in subgroups, while unusualness provides a relative accuracy measure with respect to the coverage of the rule and the accuracy gain. These measures allow us to obtain a good balance between precision, interest and coverage.

TABLE V
RESULTS OF HOLM TEST FOR THE DIFFERENT QUALITY MEASURES ANALYSED FOR THE COMPARISON OF THE DIFFERENT COMBINATIONS STUDIED FOR NMEEF-SD

Quality measure	Alg _{Control}	i	algorithm	z	p	α/i	Hypothesis
SIG	SU	2	SC	5.2285	1.7086E-7	0.025	Rejected
		1	SCU	3.2920	9.9464E-4	0.05	Rejected
WR _{Acc}	SU	2	SC	6.3258	2.5180E-10	0.025	Rejected
		1	SCU	4.5184	6.2284E-6	0.05	Rejected
SUP _c	SU	2	SC	6.0676	1.2977E-9	0.025	Rejected
		1	SCU	4.7766	1.7821E-6	0.25	Rejected

In the following sections, the version of the NMEEF-SD algorithm using the combination of support and unusualness was considered.

C. Comparison of the existing evolutionary algorithms for subgroup discovery

In this study a comparison between NMEEF-SD and the other evolutionary algorithms for SD, SDIGA and MESDIF can be observed. Complete tables of results are available on the Website associated with this paper (<http://simidat.ujaen.es/NMEEF-SD>).

The results of the statistical study can be observed in Table VI and Table VII.

TABLE VI
RESULTS OF IMAN-DAVENPORT TEST FOR THE QUALITY MEASURES STUDIED FOR THE COMPARISON OF THE DIFFERENT EVOLUTIONARY ALGORITHMS FOR SUBGROUP DISCOVERY

Quality _{mea}	Test value	Distribution value	$p - Value$
SIG	3.155	9.213	3.4E-4
WR _{Acc}	3.155	31.839	1.0E-7
SUP _c	3.155	12.894	4.0E-5
CNF	3.155	27.862	1.0E-7

Table VI shows that the Iman-Davenport test finds significant differences in all the quality measures, and so it is necessary to apply the Holm test to entail these differences.

The results of the Holm test for each quality measure are shown in Table VII, where the NMEEF-SD algorithm obtained significant differences with respect to the others. Therefore, NMEEF-SD is the evolutionary algorithm which obtains the best results for the data sets studied.

These results show that NMEEF-SD obtains significantly better results than the other evolutionary algorithms for SD, not only for the quality measures used in the evolutionary process but also for the rest of quality measures studied, obtaining a good balance between them.

D. Comparison of NMEEF-SD and the classical subgroup discovery algorithms

In this section the main objective was to search for significant differences between the algorithms NMEEF-SD, and the classical CN2-SD and Apriori-SD. For this purpose, a subset of 20 data sets from the data sets of Table II was used. This is because the classical algorithms do not work properly with high dimensional data sets. This subset is composed of the data sets: Appendicitis, Australian, Balance, Breast-w, Bridges, Bupa, Car, Cleveland, Diabetes, Echo, German,

Haberman, Hayes-roth, Heart, Hepatitis, Iris, Led, Tic-tac-toe, Vote and Wine. Complete tables of results are available on the Website associated with this paper (<http://simidat.ujaen.es/NMEEF-SD>).

TABLE VIII
RESULTS OF IMAN-DAVENPORT TEST FOR THE QUALITY MEASURES STUDIED FOR THE COMPARISON BETWEEN NMEEF-SD, CN2-SD AND APRIORI-SD

Qua _{mea}	Test value	Distribution value	$p - Value$
SIG	3.2448	0.7916	0.460
WR _{Acc}	3.2448	7.8788	1.3E-3
SUP _c	3.2448	13.9004	3.0E-5
CNF	3.2448	7.0497	2.4E-3

Once more, we first applied the Iman-Davenport test to the results of the three algorithms compared, whose results are shown in Table VIII for the quality measures (Qua_{mea}) studied. This table shows that:

- In significance (SIG) can be observed that there are no significant differences between the algorithms because the null hypothesis was not rejected.
- In unusualness (WR_{Acc}), support (SUP_c) and confidence (CNF) there are significant differences between the algorithms, because the null hypothesis was rejected.

Therefore, it was necessary to apply the Holm test for unusualness, support and confidence in order to find which algorithm had significant differences with respect to the others and achieves greater detail and accuracy. The results for the Holm test for these measures can be observed in Table IX.

The analysis of the results in Table IX shows that:

- In unusualness (WR_{Acc}) the hypothesis was rejected for all the algorithms and the associated hypothesis of the same behaviour was rejected in favour of the best ranking algorithm, leading us to conclude that NMEEF-SD has significant differences in all the algorithms in this quality measure.
- In support (SUP_c) the results show that the hypothesis was rejected in favour of the control algorithm, so NMEEF-SD has significant differences with respect to the rest of the algorithms.
- In confidence (CNF) can be observed that NMEEF-SD is the control algorithm and obtains significant differences with respect to CN2-SD, but not with respect to Apriori-SD.

In SD it is considered that an algorithm shows good behaviour if it obtains good results with respect to the different quality measures, considering also a good relationship between

TABLE VII
RESULTS OF HOLM TEST FOR THE DIFFERENT QUALITY MEASURES ANALYSED FOR THE DIFFERENT EVOLUTIONARY ALGORITHMS FOR SUBGROUP DISCOVERY

Quality measure	Alg _{Control}	i	algorithm	z	p	α/i	Hypothesis
SIG	NMEEF-SD	2	MESDIF	3.3565	7.8912E-4	0.025	Rejected
		1	SDIGA	3.2274	0.0012	0.05	Rejected
WRAcc	NMEEF-SD	2	MESDIF	5.0348	4.7815E-7	0.025	Rejected
		1	SDIGA	4.6475	3.3585E-5	0.05	Rejected
SUP _c	NMEEF-SD	2	SDIGA	4.0020	6.2787E-5	0.025	Rejected
		1	MESDIF	3.3565	7.8911E-4	0.25	Rejected
CNF	NMEEF-SD	2	SDIGA	5.0348	4.7815E-7	0.025	Rejected
		1	MESDIF	4.2602	2.0416E-5	0.25	Rejected

TABLE IX
HOLM TEST TABLE FOR THE QUALITY MEASURES WITH SIGNIFICANT DIFFERENCES BETWEEN THE ALGORITHMS

Quality measure	Alg _{Cont}	i	Algorithm	z	p	α/i	Hypothesis
WRAcc	NMEEF-SD	2	CN2-SD	3.0041	0.0026	0.025	Rejected
		1	Apriori-SD	2.9251	0.0034	0.05	Rejected
SUP _c	NMEEF-SD	2	Apriori-SD	4.1109	3.9401E-5	0.025	Rejected
		1	CN2-SD	2.0554	0.0398	0.05	Rejected
CNF	NMEEF-SD	2	CN2-SD	2.9251	0.0034	0.025	Rejected
		1	Apriori-SD	0.1581	0.8743	0.05	Accepted

support and confidence, and furthermore obtaining simple, general and accurate subgroups. In this sense, NMEEF-SD is the algorithm which obtains the best results in this experimentation. Specifically, this algorithm obtains the best results in support, unusualness and confidence, while in significance, the algorithms studied obtain similar results.

E. Time complexity and scalability analysis

Another important aspect when comparing different algorithms is the cost in time and the scalability of each algorithm. In order to estimate the cost in time of the algorithms studied, an empirical study was performed considering the execution time of the different algorithms in the training sets. In Table X the average time in seconds for the experiments performed for each algorithm in the different data sets can be observed, where the best values are highlighted. These experiments were carried out using a computer with an Intel Core 2 Duo with a microprocessor of 2.4 GHz and 4 GB of RAM.

The results show that NMEEF-SD obtains the best average results in the total experimentation with a value lower than 5 seconds. This is because the complexity time for NMEEF-SD is related to the number of classes and instances of the data set, while in CN2-SD and Apriori-SD the time is related to the number of variables and instances of the data set.

In order to further study the scalability of the algorithms CN2-SD, Apriori-SD and NMEEF-SD, the data set Nursery was used. This data set was resized in multiples of ten, and for every set the execution time for each algorithm was measured. In Fig. 5 the complete results with respect to the number of instances and seconds can be observed, where this axis is shown in logarithmic scale. In this figure it can be observed that, in this data set, NMEEF-SD obtains good results with respect to the other algorithms with a large time difference, where the growth of the distribution function of time for NMEEF-SD is lower than the function of the classical algorithms studied.

TABLE X
TIMES IN SECONDS FOR THE ALGORITHMS STUDIED IN THE DIFFERENT DATA SETS

Dataset	NMEEF-SD	CN2-SD	Apriori-SD
Appendicitis	1.90	3.70	2.72
Australian	7.32	107.92	214.13
Balance	4.24	2.22	1.63
Breast	3.27	48.74	2.19
Bridges	2.57	1.51	2.64
Bupa	2.93	1.41	1.94
Car	12.50	88.15	3.03
Cleveland	6.89	12.14	375.92
Diabetes	4.73	54.94	2.51
Echo	2.08	1.17	1.94
German	8.12	264.65	361,481.36
Haberman	2.25	2.20	1.41
Hayesroth	2.77	1.66	1.35
Heart	2.82	9.63	251.91
Hepatitis	3.82	6.02	135,074.87
Iris	1.29	2.08	1.30
Led	13.87	34.18	3.10
Tic-tac-toe	4.14	65.80	3.31
Vote	3.27	25.27	3,815.07
Wine	3.56	1.36	121.04
Average	4.72	36.74	25,068.14

F. Rules obtained for NMEEF-SD, CN2-SD and Apriori-SD in different data sets

The number of rules and variables obtained by the SD algorithms offers information about the interpretability of the subgroup obtained for the algorithms in SD. In Table XI the average of the number of rules and variables for NMEEF-SD, CN2-SD and Apriori-SD is shown. In this table it can be observed that the algorithm with the best interpretability is NMEEF-SD because it obtains few rules with few variables.

Some rules from the data set Diabetes obtained by the algorithms NMEEF-SD, CN2-SD and Apriori-SD can be observed in Table XII. Diabetes is a real world data set with 768 examples and 8 features (*preg*, *plas*, *pres*, *skin*, *insu*, *mass*, *pedi*, *age*), where all them are continuous variables.

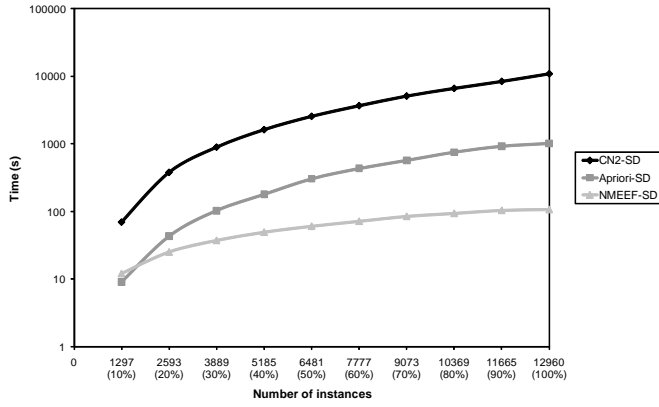


Fig. 5. Scalability study for CN2-SD, Apriori-SD and NMEEF-SD in the data set Nursery

TABLE XI

AVERAGE NUMBER OF RULES AND VARIABLES FOR NMEEF-SD, CN2-SD AND APRIORI-SD IN THE COMPLETE EXPERIMENTATION

Algorithm	n_r	n_v
NMEEF-SD	3.30 ± 2.18	2.53 ± 0.50
CN2-SD	15.16 ± 9.64	2.44 ± 1.11
Apriori-SD	10.24 ± 7.68	1.75 ± 0.49

TABLE XII

EXAMPLES OF RULES AND THE RESULTS FOR THE QUALITY MEASURES OF THE ALGORITHMS NMEEF-SD, CN2-SD AND APRIORI-SD FOR DIABETES DATA SETS

Rule	NMEEF-SD			
	SIGN	WR _{Acc}	SUP _c	FCNF
IF (plasm=LL ₂ AND pres=LL ₂ AND age=LL ₁) THEN Negative	8.736	0.078	0.800	0.774
IF (plasm=LL ₂) THEN Negative	1.235	0.052	0.980	0.700
IF (plasm=LL ₂ AND pres=LL ₂ AND pedi=LL ₁) AND insu=LL ₁ THEN A15=0	6.117	0.051	0.740	0.764
IF (plasm=LL ₂ AND age=LL ₁) THEN Negative	5.597	0.087	0.880	0.769
IF (plasm=LL ₂ AND insu=LL ₁) THEN Negative	4.793	0.083	0.940	0.711
IF (plasm=LL ₂ AND pres=LL ₂ AND insu=LL ₁) THEN Negative	7.391	0.069	0.820	0.732
IF (plasm=LL ₂ AND pres=LL ₂) THEN Negative	6.058	0.081	0.860	0.728
IF (plasm=LL ₂ AND insu=LL ₁ AND pedi=LL ₁) THEN Negative	5.057	0.066	0.840	0.747
IF (plasm=LL ₂) THEN Positive	6.467	0.054	0.630	0.595
Rule	CN2-SD			
	C	\bar{C}		
IF (age≠1 AND plas≤1 AND preg≠1) THEN Negative	0.926	0.074		
IF (mass=1 AND insu≠1 AND plas≠2) THEN Positive	0.539	0.461		
Rule	Apriori-SD			
	C ₁	C ₂		
IF (pedi=0) THEN Negative	326	132		
IF (preg=1 AND mass=1) THEN Positive	43	79		

Furthermore, this dataset has two values for class variable: *Positive* and *Negative*.

In Table XII all the subgroups obtained by NMEEF-SD for a group of the cross validation are shown, while for CN2-SD and Apriori-SD only one rule of each class is shown, because the number of rules obtained for these classical

algorithms is too big. The rules were obtained for NMEEF-SD using three linguistic labels for the continuous variables, so $LL_1 = Low$, $LL_2 = Medium$ and $LL_3 = High$, while classical algorithms were discretised by the Fayyad method.

For NMEEF-SD, the values of the quality measures of significance, unusualness, support and confidence are shown for each rule. For CN2-SD, the percentage of samples covered the class by the rule and the percentage of samples of the others classes are shown, and for Apriori-SD the number of samples for the different classes are shown.

V. CONCLUSIONS

In this paper a multi-objective algorithm for extracting fuzzy rules in SD has been proposed. The main objective of this GFS is to extract a set of simple and descriptive rules for SD with proper quality values considering different quality measures usually used in descriptive and predictive data mining.

NMEEF-SD follows a multi-objective approach of NSGA-II, but is oriented towards SD and it is using specific operators to promote the extraction of simple, interpretable and high quality SD rules. The algorithm can use different combinations of quality measures for both the evaluation and the selection of the rules. It also includes components to enhance diversity, generality and accuracy among the rules. In particular, diversity is enhanced in the population by using an operator of re-initialisation based on coverage and a niching technique (the crowding distance in the selection operator) used in the NSGA-II based models. To enhance generalisation the algorithm includes operators of biased initialisation and biased mutation, as well as the objectives considered in the evolutionary approach. And to assure accuracy, in addition to the objectives, NMEEF-SD returns as its final solution those rules of the Pareto front which reach a certain fuzzy confidence threshold.

An elaborate experimental study has been performed for the NMEEF-SD and other subgroup discovery methods such as CN2-SD, Apriori-SD, MESDIF and SDIGA supported by the use of non-parametric tests for comparison. This study shows that the algorithm obtains the best results using the quality measures of support and unusualness as objectives of the evolutionary process. In addition, good results were obtained for NMEEF-SD in comparison with other existing algorithms, where NMEEF-SD obtains significant differences with respect to the other algorithms in most of the quality measures. Furthermore, a study of time complexity and scalability has been presented, showing the superiority of NMEEF-SD in the use of different types of data sets.

All in all, NMEEF-SD is a robust algorithm which obtains better results using unusualness and support to guide the genetic search, obtaining simple, accurate and interpretable subgroup descriptions which achieve competitive results not only for the quality measures used in the evolutionary process but also for the other quality measures considered for SD.

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