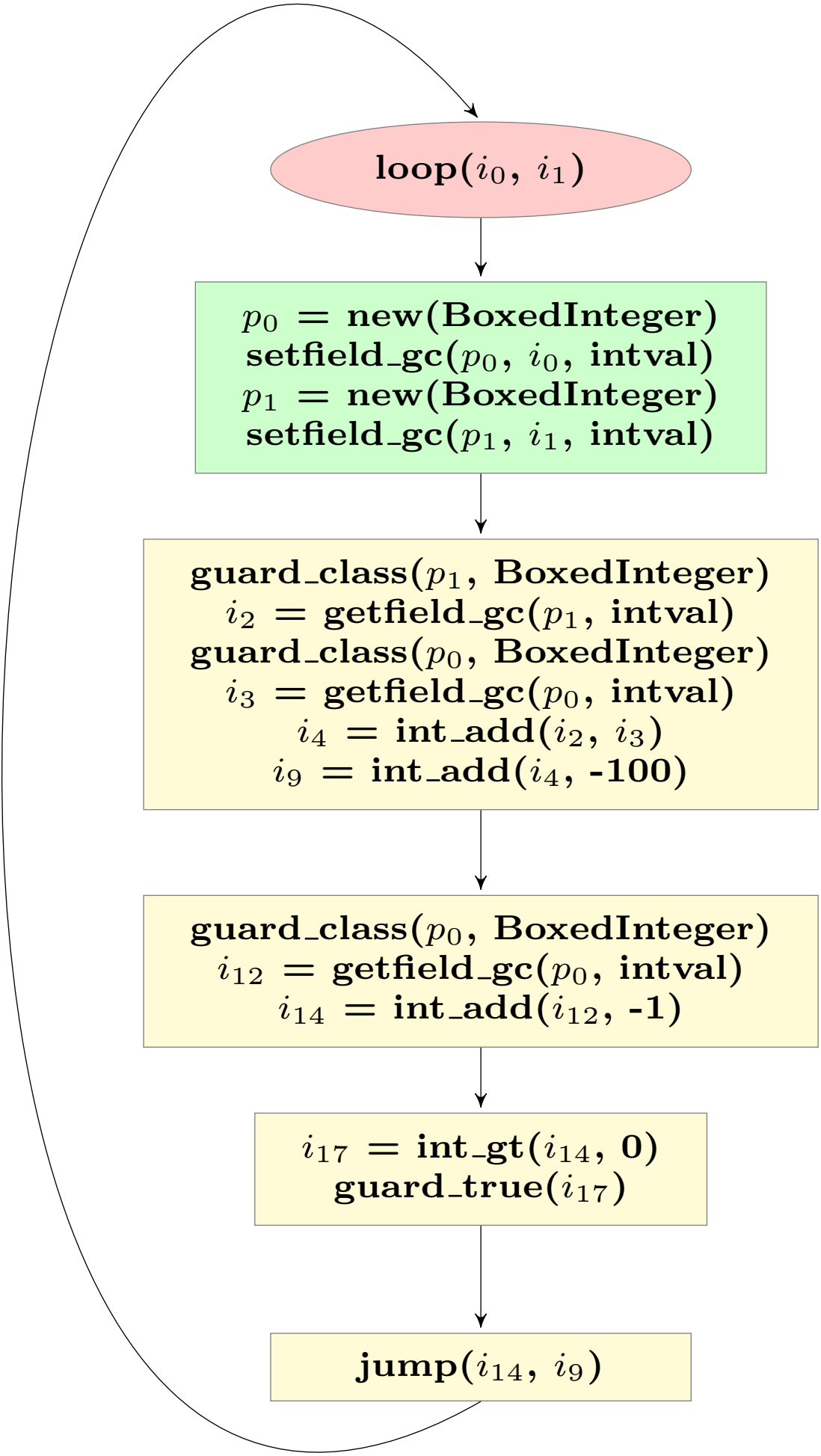
loop(i_0, i_1)
p_0 = new(BoxedInteger)
setfield_gc(p_0, i_0, intval)
p_1 = new(BoxedInteger)
setfield_gc(p_1, i_1, intval)
guard_class(p_1, BoxedInteger)
i_2 = getfield_gc(p_1, intval)
guard_class(p_0, BoxedInteger)
i_3 = getfield_gc(p_0, intval)
i_4 = int_add(i_2, i_3)
i_9 = int_add(i_4, -100)
guard_class(p_0, BoxedInteger)
i_{12} = getfield_gc(p_0, intval)
i_{14} = int_add(i_{12}, -1)
i_{17} = int_gt(i_{14}, 0)
guard_true(i_{17})
jump(i_{14}, i_9)