

PAGE NO. DATE / / 20

~~select 6 nvl2 (grade, 'pass', 'fail') & from salary;~~

as sequence is a db object, index is the same.

Index → create index index-name on table-name (col-name);

We need index when we have huge amount of data... this improves performance.

Secure Random Number Generator

MAC address, port number, IP address, OS (32 bit/64 bit)
these 4 things are used to generate random number.

unique index does not allow duplicate values.

unique index → create unique index index_name on table_name (column)

`drop index` → drop index ~~index_name~~ index_name;

btree is default index in oracle

show → select * from user_indexes;
index .

join type	description
equi join	left table's column = right table's column
non-equi join	left table's column \neq right table's column
inner join	only rows where both tables have matching values are returned
full outer join	all rows from both tables are returned, even if there are no matches
left self join	left table's column = left table's column
right self join	right table's column = right table's column

equi → select e.first_name, d.department_name
join from employees e, departments d
where e.department_id = d.department_id

using → select e.first_name , d.department_name
clause From employees e join departments d
using (department_id);

on clause → select e.first_name, d.department_name
 from employees e join departments d
 on (e.department_id = d.department_id);

non-equi join → select e.first_name, d.department_name
 from employees e, department d
 where e.department_id > d.department_id;

self join → select e1.employee_id, e2.employee_id
 from employees e1, employees e2
 where e1.department_id = e2.manager_id;

500 is the max. no. of records visible on screen

2889 is 107 (employees entry) x 27 (departments entry)

full outer join → select e.first_name, d.department_name
 from employees e join departments d
 on (e.department_id = d.department_id);

count → select count(*) from salary;

sqlzoo.net

single row subquery → select * from employees
 where salary >
 (select salary from employees
 where employee_id = 108);

multi row subquery → select * from employees
 where salary > any
 (select salary from employees
 where salary between 2500 and 4000);

multiple row subquery → select first_name, salary, job_id from employees
 where salary > any
 (select avg(salary) from employees
 group by job_id);

multiple → select * from employees
subquery where salary =

(select max (salary))

from employees

where salary <

(select min (salary))
from employees) ;

2809 - Total Count

Emp - 107

depart - 27

1605

union → select * from student1

union select * from student2 ;

union → select * from student1 union all select * from student2

union all also gives duplicate results.

datatype of columns should match in union and all.

select first_name, manager_id from employees union
select department_name, manager_id from departments ;

intersect → select * from stud1 intersect select * from stud2 ;

minus → select * from stud1 minus select * from stud2 ;

sum → select sum (salary) from employees ;

avg → select avg (salary) from employees ;

max → select max (salary) from employees ;

min → select min (salary) from employees ;

count → select count (salary) from employees ;

PL/SQL → Programming language + SQL

1. cursor
2. triggers ^(db) / schedules (programming)
3. stored procedure

```
int a = 30;      in C          do {    } while()
a int := 30;     in plsql      do:           while()
```

cursor is used to store data of multiple datatype
but array is of single datatype.

```
create function function_name;
```

cursor is used to store huge amount of data
but it is only temporary just like array.

Modes :

1. in - keyboard
2. out - monitor screen
3. error -

start → set serveroutput on

```
start → begin
display                               dbms_output.putline('Welcome');
end;
```

→ Welcome

concat → begin

```
dbms_output.put_line('Welcome' || 'Hello')
end;
```

→ Welcome Hello

declare → declare

```
num number := 20;
```

```
doj date default sysdate;
```

```
begin
-- num := 25;
```

```
dbms_output.put_line('Result is ' || num);
```

```
    dbms_output.put_line ('Result is '|| doj );  
end ;
```

Result is 2018
Result is 09 - Sep - 2018

→ declare
num number:= 30 ;

```
begin
    abms-output.put-line('the value');
    abms-output.put-line('is ' || num);
end;
```

→ the value
is 30

→ declare
num constant number := 80;

```
begin  
    abus_output.put_line('Value is' || num);  
end;
```

→ Value is 80

this const. value
can not be changed

~~lecture~~ create table plsql

```
name contact ( uname varchar2(20),  
sal number ) ;
```

declare

unames varchar2 (20);

sals number;

begin

`unames := 'A unamer';`

sals := &sals;

~~insert into plsql values ('unames', sal);~~

en di

Enter values for uname : Srinivas
 Enter value for sal : 560

select * from plsql;

uname	sal
Srinivas	560

```
→ declare
  uname varchar2(20);
  sal number;
begin
  select uname, sal
  into uname, sal
  from plsql;
  dbms_output.put_line(uname || sal);
end;
```

→ Srinivas 560

%type is predefined attribute used for changing data type
 %rowtype is also same.

var-name table-name. column-name%type

```
%type → declare
  uname plsql.uname%type;
  sal plsql.sal%type;
begin
  dbms_output.put_line(uname || sal);
end;
```

data type is called %type

uname	salary	roll
Abc	560	68
Def	890	69
Ghi	230	70

→ % Rowtype

for loop → begin
loop for index 1 in 1 .. 50
 dbms_output.put_line('test');
end loop;
end;
 ↳ test
 test
 test
 test
 test

while → declare
num number := 1;
loop begin
 dbms_output.put_line('Value is ' || num);
 while num <= 5
 loop
 dbms_output.put_line('test');
 num := num + 1;
 end loop;
 end;
end;

 ↳ Value is 1
 test
 test
 test
 test
 test

→ declare
a number := 1;
b number := 2;
begin
 while a <= 10
 loop

```

    dbms_output.put_line('b' || '*' || a || '=' || b);
    a := a + 1;
end loop;
end;

```

$$\hookrightarrow 2 * 1 = 2$$

$$2 * 2 = 4$$

:

$$2 * 10 = 20$$

\rightarrow declare

b number := 2;

begin

for a in 1..10

loop

dbms_output.put_line('b' || '*' || a || '=' || b);

end loop;

end;

\rightarrow declare begin

for a in 65..90

loop

dbms_output.put_line(chr(a));

end loop;

end;

\hookrightarrow A

B

C

!

Z

```

declare
    did number(2);
begin
    select department_id into did
    from departments where department_name = 'IT';
    if did = 40 then
        dbms_output.put_line ('New York');
    elsif did = 60 then
        dbms_output.put_line ('Dallas');
    else
        dbms_output.put_line ('Boston');
    end if;
end;

```

→ Dallas and SF = bit mode

```

case → declare
    did number(2);
begin
    select department_id into did
    from departments where department_name = 'IT';
    case did
        when 40 then
            dbms_output.put_line ('New York');
        when 60 then
            dbms_output.put_line ('Dallas');
        else
            dbms_output.put_line ('Boston');
    end case;
end;

```

```

label → declare
case
    did number(2);
begin
    select department_id into did
    from departments where department_name = 'IT';
    << my_case ??
end

```

```

case did
when 40 then
  dbms-output.put-line('New York');
when 60 then
  dbms-output.put-line('Dallas');
end case my-case;
end;

```

searched → declare ~~did~~

```
case did number(2);
```

begin

```
select department_id into did from departments
where department_name = 'IT';
```

case

```
when did = 40 then
```

```
  dbms-output.put-line('New York');
```

```
when 40 did = 60 then
```

```
  dbms-output.put-line('Dallas');
```

end case;

end;

simple → declare

loop

```
i number := 1;
```

begin

loop

```
dbms-output.put-line('i = ' || i);
```

```
i := i + 1;
```

```
exit when i > 5;
```

end loop;

end;



i = 1

i = 2

i = 3

i = 4

i = 5

```

→ Row 11 → declare
      dept salary % ROWTYPE ;
begin
  select * into dept from salary where uname = 'Raj';
  dbms_output.put_line (dept.uname);
  dbms_output.put_line (dept.salary);
  dbms_output.put_line (dept.grade);
end;

```

→ Raj
3194
D

```

→ reverse → begin
for
  for i in reverse 1..5
    loop
      dbms_output.put_line ('i = ' || i);
    end loop;
end;

```

→ i = 5
i = 4
i = 3
i = 2
i = 1

```

→ goto → begin
label
  for i in 1..50
and
    loop
      dbms_output.put_line ('i = ' || i);
      if i = 40 then
        goto here;
      end if;
    end loop;
    << here >>
    null;
end;

```

→ i = 1 i = 3
i = 2 i = 4

~~view~~ → create view V as select * from dept with read

create
view

devops → TDD
→ BPP

B - version is for
testing

possible views can be created

→ create or replace force view V as select *
from salary ; ~~with~~

drop view → drop view V ;

view → select * from V ;

cursor → declare

SELECT
CURSOR cName IS ~~not~~ * FROM departments;
deptDetail department% ROWTYPE ;

begin

OPEN cName;

FETCH cName INTO deptDetail;

CLOSE cName;

DBMS_OUTPUT.PUT-LINE (deptDetail.dname);

end ;

not found

declare

cursor cName IS SELECT * FROM departments;
deptDetail department% ROWTYPE ;

begin

if cName%ISOPEN

then NULL;

else OPEN cName;

end if;

fetch cName INTO deptDetail;

loop

```

fetch cname into deptdetail;
exit when cname%FOUND = 0;
DBMS_OUTPUT.PUT_LINE(deptdetail.dname);
end loop;
end;

% found → declare
cursor cname is select * from departments;
deptdetail departments%ROWTYPE;
begin
if cname%ISOPEN then null;
else open cname;
end if;
fetch cname into deptdetail;
while cname%FOUND
loop
dbms_output.put_line(deptdetail.dname);
fetch cname into deptdetail;
end loop;
close cname;
end;

→ if cname%ROWCOUNT > 0
then
while cname%found
loop
dbms_output.put_line(deptdetail.dname);
fetch cname into deptdetail;
end loop;
else
dbms_output.put_line('Data not found');
end if;

```

pseudo attributes of plsql :

cursor is a composite datatype
but cursor does not have a datatype

```
→ declare
    cursor cname is select * from employees where
        deptno = & no;
    empdetail employees%rowtype;
begin
    if cname%isopen then null;
    else open cname;
    end if;
    fetch cname into empdetail;
    if cname%rowcount > 0 then
        while cname%found
            loop
                dbms_output.put_line ( empdetail.empno );
                fetch cname into empdetail;
            end loop;
        close cname;
    else
        dbms_output.put_line ('Not found');
    end if;
end;
```

exception handling precaution .

ADM - Application Development and Maintenance

recruiter - Durga Chilkoote

update → begin
 salary
 update employee set salary = salary/100;
 dbms_output.put_line (sql%rowcount);
end;

procedure → declare
 in cursor create as
 begin
 if num >= 0
 dbms... ('Positive');
 else
 dbms... ('Negative');
 end if;
 end;

create or replace procedure successfully created

execute procedure ^{SPC} (30) OR exec ~~proc~~ ^{SPC} (-3)
 ↳ positive ↳ negative

in, → create or replace procedure ABC (n1 in number,
 out n2 in number, n3 out number);
 at begin
 n3 := n1 + n2;
 end;

↳ procedure created
 variable result number; OR declare
 exec ABC (2, 3, :result); result number;

↳ procedure success
 print result
 begin
 spd (2, 3, result);
 dbms... (result);

→ create procedure spd
 as
 begin
 dbms_output.put_line ('Hey');
 end spd;
 ↳ procedure created

WITHDRAW
BIND

execute spd OR begin
 ↳ Hay end; spd ;

→ select procedure_name from user-procedures;

→ select text from user-source where name = 'spd'
 order by line;

→ create or replace procedure spd
 as

```
result number;
begin
    result := 10 + 10;
    dbms_output(result);
end spd;
```

→ create or replace procedure spd
 as

```
num number;
begin
    num := 10;
    if num > 0 then
        dbms_output('Positive');
    else
        dbms_output('Negative');
    end if;
end spd;
```

in ^{out} → create or replace procedure emp (pemp in
 employees. employee_id % type, psal in out number)
 as

minsal number;

```
begin
    select min(salary) into minsal from employees;
    if psal < minsal
        then psal := psal * 3;
    end if;
    ...;
```

```

declare
    sal number;
begin
    sal := & sal;
    emp( & emp, sal );
    dbms... (sal);
end;
    
```

enter value for sal:
1000
enter value for emp:
12
3000

~~exception~~

NO_DATA_FOUND
TOO_MANY_ROWS
OTHERS

→ declare

```

emp employee%ROWTYPE;
result number;
begin
    select * into emp from employees
    where department_id = 10;
    result := emp.salary/10;
exception
    when no_data_found then
        dbms... ('No employee exists');
    when too_many_rows then
        dbms... ('More than 1 employee');
    when others then
        dbms... ('Other exception');
end;
    
```

html5test.com

w3schools.com

Radio button

checkbox

<input type="radio">

<input>

Text box

Images

Text area

Tables

<table>

<table>

Button / submit / Reset

hyperlinks

<!DOCTYPE html>

<html>

<head>

<title> Page Title </title>

</head>

<body>

<h1> Heading </h1>

<p> Paragraph </p>

</body>

</html>



Heading

Paragraph

<h1> → heading h1, h2, h3, h4, h5, h6 marks it

<p> → paragraph

 → bold

 → break line need not be closed

<a> → hyperlink

 → image

<i> → italic

<u> → underline

<button> → button

<mark> → highlight

 → list

<hr> → horizontal row

<pre> → preformatted text

<sub> → subscript

<sup> → superscript

<a> → <!DOCTYPE html>
 <html>
 <body>
 link
 </body>
 </html> → link

 → <!DOCTYPE html>
 <html>
 <body>
 <img src = "image.jpg" alt = "no image"
 </body> width = "100" height = "100" >
 </html>
 → no image
 (image tags are
 not to closed)
 ie. self ending tags

<button> → <!DOCTYPE html>
 <html>
 <body>
 <button> submit </button>
 </body>
 </html> → submit

 → <!DOCTYPE html>
 <html>
 <body>
 <u> heading <h1>
 <h1> short </h1> </u>
 link1
 link2
 <button> submit1 </button>
 <button>
 submit2 </button>
 </body>
 </html>
 → heading
short
link1 link2 submit1
submit2

```

<li> → <!DOCTYPE html>
      <html>
        <body>
          <h2> Unordered list </h2>
          <ul>
            <li> coffee </li>
            <li> Tea </li>
          </ul>
          <ul>
            <li> Milk </li>
            <li> - cold </li>
          </ul>
          <ol>
            <li> coffee </li>
            <li> Tea </li>
          </ol>
        </body>
      </html>
    
```

↳ Unordered list

- coffee
- Tea

↳ Ordered list

1. coffee
2. Tea

	<code><ul style="list-style-type: disc;"></code>
<code>Milk</code>	<code>@list-style-type: disc;</code>
<code>- cold</code>	<code>disc •</code>
	<code><ol type="1"></code>
	<code>circle ○</code>
	<code>square ■</code>
	<code>none</code>
	<code>A - A B C D...</code>
	<code>a - a b c d...</code>
	<code>start="32"</code>
	<code>I - I II III IV...</code>
	<code>b 32 33 34...</code>
	<code>i - i ii iii iv...</code>

```

style → <!DOCTYPE html>
      <html>
        <body>

```

```

        <p style="color: black;"> Blue </p>
      </body>
    </html>
  
```

↳ Black

```

lang → <!DOCTYPE html>
      <html lang="en-US">
        <body>
          </body>
        </html>
      
```

```
<!DOCTYPE html>
<html>
<body>
  <p title = "I'm a tooltip"> move cursor
  here </p>
</body>
</html>

move cursor here
↑
[I'm a tooltip]
```

```
<p title = "I'm a tooltip"> move cursor here </p>
  "I'm "a tooltip"
  "I'm 'a tooltip"
  "I'm "a "to"ol" tip"
  "I'm 'a 'to'ol' tip"
```

similar quotes inside
different quote outside

style → <h1 style = "font-size: 60px;"> heading </h1>

<hr> → <h1> Line 1 </h1>

<hr>

<p> Text </p>

→

Line 1
Text

meta → <head>

```
<title> First </title>
<meta charset = "UTF-8">
</head>
```

`
 → <p>` ignores a lot of space and a number of lines, `
` considering it the same. `</p>`

↳ ignores a lot of space and a number of lines, considering it the same.

`<pre> → <pre>` ignores not a lot of space and a number of lines, ~~
~~ considering it different. `</pre>`

↳ ignores not a lot of space and a number of lines, considering it different.

`style → <tagname style = "property: value;">`

<code>property = color: red;</code>	<code>font-family: courier;</code>
<code>font-size: 60%;</code>	<code>text-align: right;</code>
<code>background-color: blue;</code>	<code>border: 2px</code>

→ `<!DOCTYPE html>`

`<html>`

`<body style = "background-color: lightgreen;">`

`<h1 style = "color: blue;">` Heading `</h1>`

`<p style = "font-size: 40px;">` Paragraph `</p>`

~~→ bold~~ `<p style = "font-family: verdana;">` p2 `</p>`

~~→ italic~~ `<p style = "font-size: 160%;">` p3 `</p>`

`<p style = "text-align: center;">` p4 `</p>`

`</body>`

`</html>`

` → <p> ` Bold ``

Bold

`<i>` Italic `</i>`

Italic

`<u>` Underline `</u>`

underline

`_{` Subscript `}`

_{subscript}

`^{` superscript `}`

^{superscript}

~~exp~~

 Important 	Important
 Emphasized 	Emphasized
<mark> Marked </mark>	Marked
<small> Small </small>	small
 Deleted 	Deleted
<ins> Inserted </ins>	<u>Inserted</u>
</pre>	

→ <p style = "border: 5px solid red;"> Hey </p>
 <p style = "border: 10px dotted blue;"> Hi </p>

→ rgba - red green blue (0, 255, 0)
 hsl - hue saturation lightness (360, 100%, 0%)
 hex - hexadecimal values (#00ff00)

hsl :	h - 0 to 360	0 red	120 green	240 blue
s -	0% to 100%	gray to color		
l -	0% to 100%	0 black	100 white	

rgba - red green blue alpha (opacity)
 0 full transparent
 1 not transparent

hsla - hue saturation lightness alpha

links → <!DOCTYPE html>

<html>

<head>

<style>

```
a:link { color: green;
background-color: red;
text-decoration: none; }
```

```
a:visited { color: blue;
background-color: yellow;
text-decoration: bold; }
```

```
a: hover { color: red;
background-color: green;
text-decoration: underline; }
```

```
a: active { color: yellow;
background-color: blue;
text-decoration: italic; }
```

```
</style>
</head>
```

```
<body>
```

```
<h3> Link colors </h3>
```

```
<a href = "image.asp" target = "_blank">
images </a>
```

```
</body>
</html>
```

→ blank - opens link in new window

→ self - opens link in same window

→ parent - opens link in parent frame

→ top - opens link in full body of window

framename - opens link in named frame

table →
th - table heading
tr - table row
td - table data

```
<!DOCTYPE html>
```

```
<html>
```

```
<body>
```

```
<h3> Tables </h3>
```

```
<table style = "width: 50%; ">
```

```
<tr>
```

```
<th> Name </th>
```

```
<th> Age </th>
```

```
<tr>
```

```
<tr>
```

```
<td> Raj </td>
```

```

<td> 40 </td>
</tr>
<tr>
<td> Ram </td>
<td> 36 </td>
</tr>
</table>
</body>
</html>

```

Tables

Name	Age
Raj	40
Ram	36

```

→ <!DOCTYPE html>
<html> <head>
    <title> Form </title>
    <style> th, td { padding: 15px; } </style>
</head>
<body>
    <form action = "https://www.abc.com"
        method = "post">
        <table align = "center" style = "border:
            black double;">
            <tr>
                <th colspan = "2"> Abc </th>
            <tr>
                <td> A </td>
                <td> <input type = "text" name =
                    "a" required = "true" /> </td>
                <th> colspan = "2" > <input type =
                    "submit" value = "sub" /> </th>
            </tr>
        </table>
    </form>
</body>
</html>

```

placeholder , size

```
→ <input list = "months" name = "mon" placeholder = "sel" />
      size = "10" required = "true" />
      <datalist id = "months">
          <option value = "Jan">
          <option value = "Feb">
          <option value = "Mar">
      </datalist>
```

→ <marquee> Please fill </marquee>

radio

→ <form>

```
<input type = "radio" name = "gender" value = "male"/>
    male <br>
```

```
<input type = "radio" name = "gender" value = "f"/> female (b)
```

```
<input type = "radio" name = "gender" value = "o"/> other <br>
```

○ male
○ female
○ other

→ <body>

→ <div style = "background-color: black; color: white;
padding: 20px;">

<h1> My Important
 heading </h1>

</div>

</body>

My Important heading

textbox → <textarea name = "msg" rows = "10" cols = "30"> The cat

was playing in the garden. </textarea>

<input type = "submit" />

The cat was playing in the
garden.

submit

Java Script //

Oopl - Object Based Programming Language

- 1. mobile development
 - 2. web development
 - 3. virus development

JVM - Java virtual machine
JavaScript virtual machine

JVM - Java virtual machine
JSVM - Javascript virtual machine

V8 engine is used in google chrome
new engine is used in ms explorer

V8 engine is used in google chrome
spider monkey engine is used in mozilla firefox
chakra in microsoft internet explorer.

STRF - java engine
JSSE - java script ~~engine~~ engine } to run java

HTML is used to create static page
JavaScript is dynamic.

SDK - software development kits

~~SDK~~

~~JS~~ → ~~FJS~~ functional java script
~~JS~~ → ~~OOS~~ object oriented java script

```
graph LR; JS[JS] --> FJS[FJS]; JS --> OOS[OOS]; FJS --- FJScript["functional java script"]; OOS --- OOScript["object oriented java script"];
```

disadvantage - no security, no io operation
no multithreading, no networking program.

JS framework - Node.js (stable fw)

~~Testing~~

2. Back Bone
3. React

2. BACK TO THE

3. React

1. React Native

S. Angular * Hyderabad
* Vizag

G. Ember * Chennai,

2. Jasmine

3 Protractor *

continuous threading - Jenkins
code quality testing - Sonar cube / PMD
IDE - eclipse / brackets / sublime / intelliJ / virtual studio code ...

java current version - ECMAS (released in 2016)
but it's not stable.

stable one is ECMAS

ECMA - european computer manufacturing association

alternative of JS - Type script (Microsoft)
Coffee script
Dart

best combination is Angular with type script as all the failures can be overcome.

Programming language - client side (JS)
server side

Browser is also called user agent

JS can be run in any system, no compiler used, cross-platform

RIA - Richer Information Application

→ < SCRIPT >

JS statements ..

→ preferred

< / SCRIPT >

OR

not preferred

< SCRIPT LANGUAGE = " JavaScript 1.2 " >

inline javaScript
external javaScript → preferred

javaScript 1.2 = ECMAScript = JavaScript 2

→ document.write("<..>") (similar to printf in C)
 ↴ ↴
 object method

→ <!DOCTYPE html>

<html>

<head>

<script type="text/javascript">

function ms() → function definition

{ alert("this will be shown") }

↳ predefined function for

dialogue box or popup

</script>

</head>

<body onLoad="ms()">

</body>

</html>

↳ function calling

JS is single threaded model.

i.e. popup has higher priority than io operations.

→ <html>

<body>

<script>

document.write("Hey there!")

alert("Click on ok!")

</script>

</body>

</html>

→ <html>

<body>

<script>

function abc() {

var name;

name = "Srinivas";

document.write(name);

name = "vas";

document.write("
");

document.write(name);

}

</script>

<p> Random paragraph </p>

<button name="abcd" onclick="abcd();> abcd

calling </button>

</body>

</html>

Random paragraph

abcd calling



Srinivas
vas

Bootstrapping uses onloading [onload = "abcd();"]

usually used in <body onload ... >

avoid using onload

Bootstrapping is if A is activated, B will automatically be activated, then C then D, all on their own.

this is lifecycle method

datatype concept is not present in JS. Everything is a function.

with node.js, even browser is not needed.
ie. it is serverless deployment application development.

loops

condition

arrays (3 question in exam)

→ <html>

<body>

<script type = "text/javascript">

var d = new Date();

var time = d.getHours();

if (time < 10)

{ document.write ("Good Morning"); }

else

{ document.write ("Good Day"); }

</script>

</body>

</html>

sensitive

case sensitive

getHours

getDay

getMinutes

20/09/2018

HTML

```
multiple → <form action = "cappemini.com">  
select   <select name = "cars" size = "1" multiple>  
          <option value = "volvo">Volvo</option>  
          <option value = "s">Saab</option>  
          <option value = "f">Fiat</option>  
      </select>  
      <input type = "submit">  
</form>
```

range → <input type = "range" id = "a" name = "a" /> 
number <input type = "number" id = "b" name = "b" /> 
password <input type = "password" name = "psw" /> 
reset <input type = "reset" />

checkbox → < form >
< input type = "checkbox" name = "v1" value = "B" /> Bike
< input type = "checkbox" name = "v2" value = "C" /> Car

Bike
 Car

```
onclick → <input type = "button" onclick = "alert('Hey there!')"  
value = "click me!" />
```

A photograph of a whiteboard with two handwritten messages. The first message, "Click me!", is enclosed in a rectangular box with a blue arrow pointing upwards towards the word "me". The second message, "Hey there!", is also in a box and includes a small, simple drawing of a face with a smile.

attributes →

value = "Abe"

readonly
disabled

size = "40"

maxlength = "10"

min = "30"

max = "50"

autocomplete = "off"

novalidate

autofocus

height = "50"

width = "30"

required = "true"

background →
image

< p style = "background-image: url('clouds.jpg')>
Surprise </p>

JS Strings

loops
conditions
arrays

JS Arrays

JS Arrays Methods

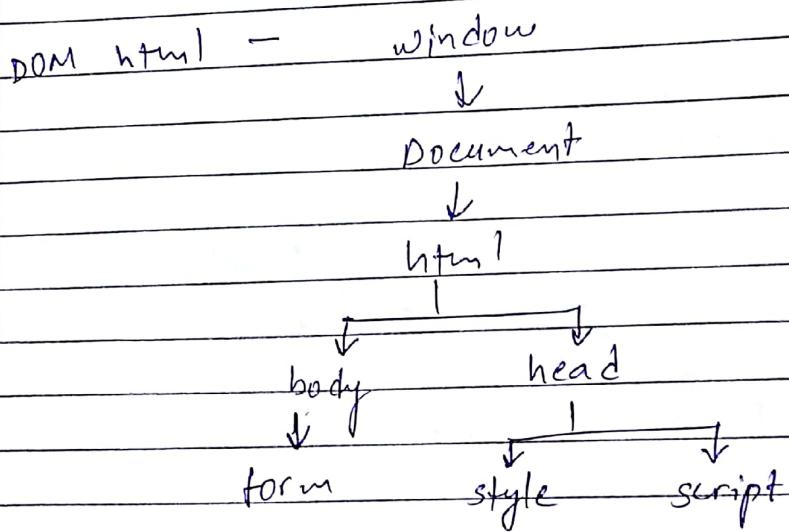
JS Arrays sort

JS Arrays Iteration

DOM - Document Object Modelling

1. html dom
2. xms dom
3. js dom

DOM is used for parsing
of data.
(splitting)



`document.getElementById()`

id for CSS

`ByName()`

name for JS DOM

`ByTagName()`

tag name for html

length of variable → var.name.length

`push`

`pop`

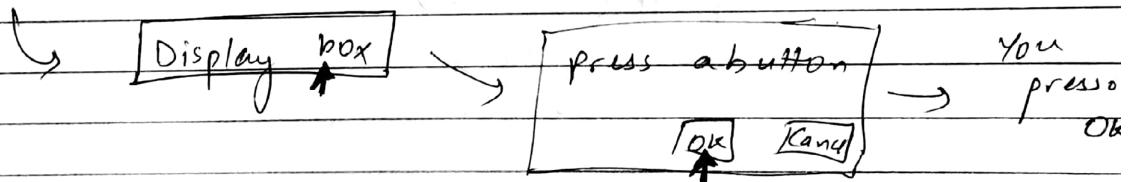
`delete`

display 2 tables using JS.

```

→ <html>
  <head>
    <script type = "text/javascript">
      function disp()
      {
        var res = confirm("Press a button");
        if (res = true)
        {
          document.write("You pressed ok");
        }
        else
        {
          document.write("You pressed cancel");
        }
      }
    </script>
  </head>
  <body>
    <input type = "button" onclick = "disp()" value = "Display box" />
  </body>
</html>

```



```

→ <html> <head>
  <script type = "text/javascript">
    function msg()
    {
      alert("This is onload");
    }
  </script> </head>
  <body onload = "msg()"> </body>
</html>

```



→ <html>

<head>

<script src = "www.js">

</script>

<body>

<script>

document.write ("The msg is " + msg + " BYE");

</script>

</body>

</html>

↓ the msg is Hey BYE

→ <html>

<body>

<script>

document.write ("continue");

var i = 0;

for (i = 0; i < 5; i++)

{ if (i == 3)

continue;

document.write ("val = " + i + "
");

}

document.write ("

");

for (i = 0; i < 5; i++)

{ if (i == 3)

break;

document.write ("val = " + i + "
");

}

</script>

<!-- comments --> <p> outside script </p>

</body>

</html>

val = 0

val = 0

val = 1

val = 1

val = 2

val = 2

val = 4

outside script

~~val = 5~~

```
<html>
  <body>
    <script>
      function prod(a,b)
      { return a*b; }
      document.write(prod(4,3));
    </script>
  </body>
</html>
```

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