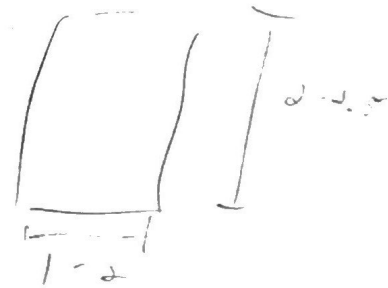


skyline top edge

← Taller pls



X Evil
Target location
⊕ Civilian

Add sidewalk &
power lines