

Elementary Linear Algebra Reference

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Solutions to linear systems

- **Possible solutions to a linear system of two unknowns:** The linear system can have a **unique solution, no solution, or infinitely many solutions.**
- **Does the solution set form a line, plane, hyperplane, or something else?:** The formation of the solution set depends on the number of free variables,
 - **No free variables (one unique solution):** Intersects at a point
 - **One free variable (Uncountable solutions):** Solution set is a line (1-dimensional subspace)
 - **Two free variable (Uncountable solutions):** Solution set forms a plane (2-dimensional subspace)
 - **Three free variable (Uncountable solutions):** Solution set is a three dimensional subspace (In \mathbb{R}^3 it would be the whole space)
 - **k free variables:** Solution set is a k -dimensional subspace in \mathbb{R}^n

Note: A k -dimensional subspace in \mathbb{R}^n means that the solution set spans a k -dimensional space within the n -dimensional ambient space \mathbb{R}^n .

- **Determine if three planes intersect at a unique point:** For this, we find all three normal vectors \vec{n}_1 , \vec{n}_2 , and \vec{n}_3 . Then we find the triple scalar product, that is

$$\vec{n}_1 \cdot (\vec{n}_2 \times \vec{n}_3).$$

If this value is non-zero, we have intersection at a unique point. If the value is zero, we either have no intersection, or intersection at a line.

Linearity

- **The properties of linear equations:** A function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ representing a linear equation is linear, meaning it satisfies the following properties for all vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ and all scalars $c \in \mathbb{R}$:
 - **Additivity:** $f(\mathbf{x} + \mathbf{y}) = f(\mathbf{x}) + f(\mathbf{y})$
 - **Homogeneity of Degree 1:** $f(c\mathbf{x}) = cf(\mathbf{x})$

It follows from this that $f(c\mathbf{x})$, when $c = 0$ implies $f(0\mathbf{x}) = 0f(\mathbf{x}) = 0$. Thus, we add the property

- **Scale by zero:** $f(0) = 0$

These properties define a linear function and imply that the graph of a linear equation is a straight line (in 2D) or a plane (in 3D).

Matrix algebra

Transpose