Discrete Structures

Functions

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Functions

Preface

Much of the information covered in this chapter has been purposely omitted, as most of this chapter is trivial for people with a background in algebra.

1 Vocabulary

- A function $f: A \to B$ is **One-to-One** (injective) is injective if every element of A has a unique image in B
- A function $f: A \to B$ is **Onto** (surjective) is surjective if every element of B is the image of at least one element of A.
- A function $f: A \to B$ is **Bijective** if it is both injective and surjective.
- The **Inverse** of a function reverses the direction of the original function. A function $f:A\to B$ has an inverse $f^{-1}:B\to A$ iff
 - f is bijective (both injective and surjective).
 - $\forall a \in A, b \in B, f(a) = b \iff f^{-1}(b) = a$

Note:-

 $\mathcal D$ and $\mathcal R$ flip for the inverse function

2 Notation

- **Domain of a function**: Denoted \mathcal{D} or $\mathcal{D}(f)$
- Range of a function: Denoted \mathcal{R} or $\mathcal{R}(f)$ Consider we have some function with $\mathcal{D}(f) = \mathbb{R}$ and $\mathcal{R}(f) = (2, \infty)$, then we can say

$$f: \mathbb{R} \to (2, \infty): x \mapsto f(x)$$

 $Or: f(x) \in (2, \infty), \forall x \in \mathbb{R}.$

• Functional Notation (Set-Builder)

$$f: A \to B: x \mapsto f(x)$$

Where $A \to B$ is used to indicate the domain and codomain of the function, and $x \mapsto f(x)$ is used to indicate how individual elements are mapped under the function.

$$Ex: f: \mathbb{R} \to \mathbb{R}: x \mapsto x^2 - 6.$$

• Exclude elements in functional notation

$$f: \mathbb{R} \setminus \{2\} \mapsto \mathbb{R}: x \mapsto \frac{x+3}{x-2}.$$

• Injective (one-to-one):

$$\forall x_1, x_2 \in A, (f(x_1) = f(x_2 \implies x_1 = x_2)).$$

• Subjective

$$f: X \to Y \ onto \iff \forall y \in Y, \ \exists \ x \in X \mid f(x) = y.$$