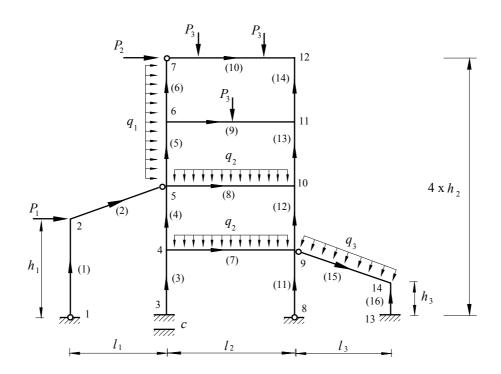
# 程序结构力学编程大作业题目

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指定的数据

i	跨长 l <sub>i</sub> (m)	层高 h <sub>i</sub> (m)	集中力 P <sub>i</sub> (kN)	均布荷载 q <sub>i</sub> (kN/m)
1	5	6	8	4
2	5	4	15	9
3	4	3	28	3

#### 其它:

柱刚度:  $EA = 10^5 (kN)$ ,  $EI = 1.5 \times 10^4 (kN \cdot m^2)$ 

梁刚度:  $EA = 10^6 (kN)$ ,  $EI = 1.0 \times 10^4 (kN \cdot m^2)$ 

支座沉降: c = 0.01(m)

#### 源程序清单

```
Last change: 123
                          9 Dec 99
                                     10:02 pm
  Rules:
! * indent = 3
! * all key words in lower case
! * variable names in both uper and lower cases
  * modules are highlighted by ****, Subroutines by =====,
!
     internal sub in a sub by -----
! * arguments in Subs : 'out' first, then a space, and 'in' follows
! * first character: N-Number of; G-Global;
! ******
module NumKind
! ******
   ! This module defines the kind of integer and real numbers.
   ! Every module, subroutine or func must use this module.
   implicit none
   integer (kind(1)), parameter :: ikind=kind(1)
   integer (kind(1)), parameter :: rkind=kind(0.D0)
                     parameter :: Zero=0. D0, One=1. D0, Two=2. D0, Three=3. D0, &
   real (rkind),
   &
        Four=4. D0, Five=5. D0, Six=6. D0, Seven=7. D0, Eight=8. D0, Nine=9. D0, &
       Ten=10, D0
end module NumKind
! *******
module TypeDef
!******
   use NumKind
   implicit none
   integer (ikind), parameter :: NDOF=3, NNode=2
   type :: typ_Joint
     real (rkind)
                        :: X, Y
                        :: GDOF (NDOF)
      integer (ikind)
   end type typ_Joint
   type :: typ_Element
      integer (ikind)
                        :: JointNo(NNode)
      real (rkind)
                        :: EI, EA, Length, CosA, SinA
      integer (ikind)
                        :: G1bD0F (ND0F*NNode)
   end type typ_Element
```

type:: typ\_Kcol//变带宽存储刚度矩阵

```
real(rkind), pointer :: row(:)
end type typ_Kcol
type :: typ_JointLoad
  integer (ikind)
                    :: JointNo, LodDOF
  real (rkind)
                    :: LodVal
end type typ JointLoad
type :: typ ElemLoad
  integer (ikind)
                   :: ElemNo, Indx
  real (rkind)
                    :: Pos, LodVal
end type typ ElemLoad
contains
subroutine SetElemProp (Elem, Joint)//设置单元属性
type (typ_Element), intent(in out) :: Elem(:)
   type (typ_Joint), intent(in) :: Joint(:)
     integer(ikind) :: i, N
     real (rkind) :: x1, x2, y1, y2
     N=size(Elem, dim=1)
     do i=1, N
         x1=Joint (Elem(i) %JointNo(1)) %X
         y1=Joint (Elem(i) %JointNo(1))%Y
         x2=Joint (Elem(i) %JointNo(2)) %X
         y2=Joint (Elem(i) %JointNo(2))%Y
         Elem(i)%Length=sqrt((x2-x1)**2+(y2-y1)**2)
         Elem(i)\%CosA=(x2-x1)/Elem(i)\%Length
         Elem(i)%SinA=(y2-y1)/Elem(i)%Length
         Elem(i)%GlbDOF(1:3)=Joint(Elem(i)%JointNo(1))%GDOF
         Elem(i)%GlbDOF(4:6)=Joint(Elem(i)%JointNo(2))%GDOF
     end do
     return
   end subroutine SetElemProp
subroutine TransMatrix (ET, CosA, SinA)//设置坐标转换矩阵
real(rkind), intent(out) :: ET(:,:)
  real(rkind), intent(in) :: CosA, SinA
   ! ET could be 2x2, 3x3 or 6x6 depending on size (ET)
  ET = Zero
  ET(1, 1) = CosA
```

```
ET(1, 2) = SinA
     ET(2,1) = -SinA
     ET(2,2) = CosA
     if (size(ET, dim=1) > 2) ET(3, 3) = 0ne
     if (size(ET, dim=1) > 3) ET(4:6, 4:6) = ET(1:3, 1:3)
     return
  end subroutine TransMatrix
end module TypeDef
! ******
module DispMethod
!******
  use TypeDef
  implicit none
  real (rkind), allocatable :: lxz_EForce1(:,:)//单元内力
  contains
  subroutine SolveDisp (Disp, Elem, Joint, JLoad, ELoad)
     real(rkind), intent(out)
                                    :: Disp(:)
      type (typ_Element), intent(in)
                                    :: Elem(:)
      type (typ Joint), intent(in)
                                    :: Joint(:)
      type (typ_JointLoad), intent(in out) :: JLoad(:)
      type (typ_ElemLoad), intent(in out) :: ELoad(:)
     real (rkind), allocatable
                                    :: GLoad(:) !?
      integer(ikind) ::NElem, NGlbDOF
      type (typ Kcol), allocatable
                                    ::Kcol(:)
     NElem = size(Elem, dim=1)
     NG1bDOF = size(Disp, dim=1)
     allocate (Kcol(NG1bD0F))
      allocate (1xz EForce1 (NE1em+5, NNode*NDOF))
      1xz EForce1=zero
      allocate (GLoad(NG1bDOF))
     GLoad=zero
      call SetMatBand()//得到刚度矩阵带宽
      call GLoadVec()//得到整体荷载向量
      call GStifMat()//得到整体刚度矩阵
      call BandSolv()//求解位移
      return
      contains
      subroutine SetMatBand()//得到刚度矩阵带宽
       integer (ikind) :: minDOF
```

```
integer (ikind), allocatable :: Row1(:)
        integer (ikind) :: ie, j
        integer (ikind)::ELocVec(NNode*NDOF)
        allocate (Row1(NG1bDOF))
        Row1=NG1bD0F
        do ie=1, NE1em
             ELocVec(:) = Elem(ie) %GlbDOF(:)
             minDOF=minval(ELocVec, mask=ELocVec>0)
             where (ELocVec>0)
                Row1 (ELocVec) = min (Row1 (ELocVec), minDOF)
        end do
        do j=1, NG1bD0F
             allocate (Kcol(j)%row(Row1(j):j))
             Kcol(j)%row=Zero
        end do
        return
      end subroutine SetMatBand
      subroutine BandSolv()//得到整体荷载向量
         integer (ikind)::row1, ncol, row, j, ie
         real(rkind)::diag(1:NG1bDOF), s
         nco1=NG1bD0F
         diag(1:ncol) = (/(Kcol(j)\%row(j), j=1, ncol)/)
         do j=2, ncol
            row1=1bound(Kcol(j)%row, 1)
            do ie=row1, j-1
               row=max(row1, 1bound(Kcol(ie)%row, 1))
s=sum(diag(row:ie-1)*Kcol(ie)%row(row:ie-1)*Kcol(j)%row(row:ie-1))
               Kcol(j)%row(ie) = (Kcol(j)%row(ie) - s)/diag(ie)
            end do
            s=sum(diag(row1:j-1)*Kco1(j)%row(row1:j-1)**2)
            diag(j)=diag(j)-s
          end do
         do ie=2, ncol
            row1=1bound(Kcol(ie)%row, dim=1)
            GLoad(ie)=GLoad(ie)-sum(Kcol(ie)%row(row1:ie-1)*GLoad(row1:ie-1))
         end do
         GLoad(:)=GLoad(:)/diag(:)
         do j=nco1, 2, -1
            row1=1bound(Kcol(j)%row, dim=1)
```

```
 GLoad(row1: j-1) = GLoad(row1: j-1) - GLoad(j) *Kcol(j) &row(row1: j-1) 
      end do
      Disp(:)=GLoad(:)
      return
   end subroutine BandSolv
   subroutine GStifMat()
      integer(ikind)::ie, j, JGDOF
      real (rkind) :: ET (NNode*NDOF, NNode*NDOF)
      real(rkind)::EK(NNode*NDOF, NNode*NDOF)
      integer (ikind)::ELocVec(NNode*NDOF)
      do IE=1, NE1em
         call EStifMat(EK, Elem(IE)%Length, Elem(IE)%EI, Elem(IE)%EA)
         call TransMatrix(ET, Elem(IE)%CosA, Elem(IE)%SinA)
         EK = matmul(transpose(ET), matmul(EK, ET))
         ELocVec(:) = Elem(IE) %GlbDOF(:)
         do j=1, 6
            JGDOF=ELocVec(j)
            if (JGDOF==0) cycle
            where (ELocVec>0. and. ELocVec<=JGDOF)
                 Kcol (JGDOF) %row (ELocVec) = Kcol (JGDOF) %row (ELocVec) + EK(:, j)
            end where
         end do
      end do
      return
   end subroutine GStifMat
   subroutine GLoadVec ()
       if(size(JLoad)>0) call ProJointLoad(GLoad, JLoad, Joint)
       if (size (ELoad) >0) call ProElemLoad (GLoad, ELoad, Elem, Joint)
       return
   end subroutine GLoadVec
end subroutine SolveDisp
subroutine EStifMat (EK, ELen, EI, EA)
     real(rkind), intent (out) :: EK(:,:)
     real (rkind), intent (in) :: ELen, EI, EA
     real(rkind) :: a1, a2, a3, a4
     a1=EA/ELen
     a2=12.000*EI/(ELen**3)
```

```
a3=6. 0D0*EI/(ELen**2)
     a4=4.0D0*EI/ELen
     EK=zero
     EK(1, 1) = a1
     EK(4, 1) = -a1
     EK(1, 4) = -a1
     EK(4, 4) = a1
     EK(2, 2) = a2
     EK(5, 5) = a2
     EK(5, 2) = -a2
     EK(2, 5) = -a2
     EK(2, 3) = a3
     EK(3, 2) = a3
     EK(6, 2) = a3
     EK(2, 6) = a3
     EK(3, 5) = -a3
     EK(5, 3) = -a3
     EK(5, 6) = -a3
     EK(6, 5) = -a3
     EK(3, 3) = a4
     EK(6, 6) = a4
     EK(3, 6) = a4/2.000
     EK(6, 3) = a4/2.000
     return
end subroutine EStifMat
subroutine ElemDisp (EDisp, IE, Disp, Elem)
     real(rkind), intent(out) ::EDisp(:)
     integer(ikind), intent(in) ::IE
     real(rkind), intent(in):: Disp(:)
     type(typ_Element), intent(in out):: Elem(:)
     integer (ikind):: i
     do i=1, 6
          if (Elem(IE)%GlbDOF(i).eq.0) then
                EDisp(i)=0.0D0
          else
                EDisp(i) = Disp(Elem(IE)%GlbDOF(i))
          end if
     end do
     return
end subroutine ElemDisp
```

```
subroutine ElemForce (EForce, IE, Disp, Elem, ELoad)
    real(rkind), intent(out) ::EForce(:)
    integer(ikind), intent(in) ::IE
    real(rkind), intent(in):: Disp(:)
    type(typ Element), intent(in out):: Elem(:)
    type(typ_ElemLoad), intent(in out):: ELoad(:)
    real(rkind) ::1xz EDisp(NNode*NDOF)
    real(rkind)::ET(NNode*NDOF, NNode*NDOF), EK(NNode*NDOF, NNode*NDOF)
    integer (ikind) :: i
    call TransMatrix (ET, Elem (IE) %CosA, Elem (IE) %SinA)
    do i=1,6
        if (Elem(IE)%GlbDOF(i).eq. 0) then
             1xz_EDisp(i)=0
        else
              lxz_EDisp(i) = Disp(Elem(IE) %GlbDOF(i))
        end if
    end do
    1xz EDisp=matmul(ET, 1xz_EDisp)
    call EStifMat(EK, Elem(IE)%Length, Elem(IE)%EI, Elem(IE)%EA)
    EForce=matmul(EK, 1xz_EDisp)
    EForce=1xz EForce1(IE,:)+EForce
    EForce(1:3) = -EForce(1:3)
    return
end subroutine ElemForce
subroutine ProJointLoad(GLoad, JLoad, Joint)
   type (typ JointLoad), intent (in) :: JLoad(:)
   real (rkind), intent (in out) :: GLoad(:)
   type (typ_Joint), intent (in) :: Joint(:)
   integer (ikind):: i, n
   n=size(JLoad)
   do i=1, n
     GLoad(Joint(JLoad(i)%JointNo)%GDOF(JLoad(i)%LodDOF))=&
       GLoad (Joint (JLoad (i) % Joint No) % GDOF (JLoad (i) % LodDOF)) + &
       JLoad(i)%LodVal
   end do
   return
end subroutine ProJointLoad
subroutine ProElemLoad (GLoad, ELoad, Elem, Joint)
    type (typ ElemLoad), intent (in) :: ELoad(:)
    real (rkind), intent (in out) :: GLoad(:)
    type (typ Element), intent(in) :: Elem(:)
    type (typ_Joint), intent (in) :: Joint(:)
```

```
integer (ikind):: i, n, ie
       real (rkind) :: 1, a, q, ET (NDOF*NNode, NDOF*NNode)
       real (rkind) :: lxz_EForce2(NNode*NDOF)
       INTEGER(ikind) :: EVec(6)
       n=size (ELoad)
       do i=1, n
             ie=ELoad(i)%ElemNo
             1=Elem(ie)%Length
             a=ELoad(i)%Pos
             a=a*1
             q=ELoad(i)%LodVal
             call TransMatrix (ET, Elem(ie)%CosA, Elem(ie)%SinA)
             if (ELoad(i) %Indx. eq. 1) then
                 1xz EForce2(1)=0.0D0
                 1xz_EForce2(4)=0.0D0
1xz EForce2(2)=-0.5D0*q*a*(2.0D0-2.0D0*(a**2)/(1**2)+(a**3)/(1**3))
                 1xz \text{ EForce2}(5) = -0.5D0*q*(a**3)*(2D0-a/1)/(1**2)
                 1xz \text{ EForce2}(3) = -q*(a**2)*(6D0-8D0*a/1+3D0*(a**2)/(1**2))/12D0
                 1xz_EForce2(6) = q*(a**3)*(4D0-3D0*a/1)/(12D0*1)
             end if
             if (ELoad(i) %Indx. eq. 2) then
                   1xz EForce2(1)=zero
                   1xz_EForce2(4)=zero
                   1xz \ EForce2(2) = -q*((1-a)**2)*(1+2*a/1)/1**2
                   1xz \text{ EForce} 2(5) = -q*(a**2)*(1+2*(1-a)/1)/1**2
                   1xz \text{ EForce} 2(3) = -q*a*((1-a)**2)/1**2
                   1xz EForce2(6) = q*a*a*(1-a)/1**2
               end if
             if (ELoad(i)%Indx. eq. 3) then
                   if (a<1/2) then
                         1xz EForce2(1)=E1em(ie)%EA*q/1
                         1xz EForce2(4)=-1xz EForce2(1)
                   else
                         1xz_{EForce2}(1) = -E1em(ie) %EA*q/1
                         1xz_EForce2(4) = -1xz_EForce2(1)
                   end if
                   1xz EForce2(2)=zero
                   1xz_EForce2(5)=zero
                   1xz EForce2(3)=zero
                   1xz EForce2(6)=zero
               end if
             if (ELoad(i) %Indx. eq. 4) then
```

```
1xz EForce2(1)=zero
       1xz EForce2(4)=zero
       if (a. 1t. 1/2) then
              1xz EForce2(2)=12D0*E1em(ie)%EI*q/1**3
              1xz 	ext{ EForce2}(5) = -1xz 	ext{ EForce2}(2)
              1xz\_EForce2(3) = 6D0*E1em(ie)\%EI*q/1**2
              1xz EForce2(6)=6D0*E1em(ie)%EI*q/1**2
       else
              1xz \text{ EForce2}(2) = -12D0*\text{Elem}(ie) \%\text{EI*q}/1**3
              1xz_EForce2(5) = -1xz_EForce2(2)
              1xz EForce2(3) = -6D0*E1em(ie)%EI*q/1**2
              1xz EForce2(6) = -6D0*E1em(ie)%EI*q/1**2
       end if
   end if
if (ELoad(i) %Indx. eq. 5) then
      1xz EForce2(1)=zero
      1xz EForce2(4)=zero
      1xz EForce2(2) = 6*q*a*(1-a)/1**2
      1xz EForce2(5) = -6*q*a*(1-a)/1**2
      1xz_{EForce2}(3) = q*(1-a)*(2-3*(1-a)/1)/1
      1xz EForce2(6) = q*a*(2-3*a/1)/1
end if
if (ELoad(i)%Indx. eq. 6) then
      1xz EForce2(1)=zero
      1xz EForce2(4)=zero
      1xz \text{ EForce} 2(2) = -q*a*(2-3*(a**2)/(1**2)+1.6*(a**3)/(1**3))/4
      1xz EForce2(5) = -q*a*a*(3-1.6*a/1)/(4*1*1)
      1xz \text{ EForce} 2(3) = -q*a*a*(2-3*a/1+1.2*a*a/(1**2))/6
      1xz_{EForce2}(6) = q*a*a*(1-0.8*a/1)/(4*1)
 end if
if (ELoad(i)%Indx. eq. 7) then
      1xz EForce2(1) = -q*(1-a)/1
      1xz EForce2(4) = -q*a/1
      1xz EForce2(2)=zero
      1xz EForce2(5)=zero
      1xz EForce2(3)=zero
      1xz EForce2(6)=zero
end if
if (ELoad(i)%Indx. eq. 8) then
      1xz EForce2(1) = -q*a*(1-0.5*a/1)
      1xz EForce2(4) = -0.5*q*a*a/1
      1xz EForce2(2)=zero
      1xz EForce2(5)=zero
      1xz EForce2(3)=zero
```

```
1xz_EForce2(6)=zero
           end if
           lxz_EForce1(ie, :)=lxz_EForce1(ie, :)+lxz_EForce2
           1xz EForce2=matmul(transpose(ET), 1xz EForce2)
           EVec(1:3) = Joint(Elem(ie) \% JointNo(1)) \% GDOF
           EVec(4:6)=Joint(Elem(ie)%JointNo(2))%GDOF
           where (EVec>0)
                  GLoad (EVec) = GLoad (EVec) - 1xz_EForce2(:)
           end where
      end do
      return
   end subroutine ProElemLoad
end module DispMethod
program SM_90
                          ! main prog
   use DispMethod
                          ! displacement method module
   implicit none
   integer (ikind)
                                        :: NElem, NJoint, NGlbDOF, NJLoad, NELoad
   type (typ_Element), allocatable
                                        :: Elem(:)
   type (typ_Joint), allocatable
                                        :: Joint(:)
   type (typ JointLoad), allocatable
                                        :: JLoad(:)
   type (typ_ElemLoad) ,allocatable
                                        :: ELoad(:)
   real (rkind), allocatable
                                        ::Disp(:)
   call Input_Data ()
                                        ! internal sub, see below
   call SetElemProp (Elem, Joint)
   call SolveDisp (Disp, Elem, Joint, JLoad, ELoad)
   call Output Results ()
                                        ! internal sub, see below
   stop
   contains
   subroutine Input Data ()
      integer (ikind) :: i, ie
      open (5, file='SM90. IPT', status='OLD', position='REWIND')
      read(5,*) NElem
      read(5,*) NElem, NJoint, NGlbDOF, NJLoad, NELoad
      allocate (Joint (NJoint))
      allocate (Elem(NElem))
      allocate (JLoad(NJLoad))
      allocate (ELoad(NELoad))
      allocate (Disp(NG1bD0F))
      Disp=zero
      read(5,*) (Joint(i), i=1, NJoint)
      read(5, *) (Elem(ie)%JointNo, Elem(ie)%EA, Elem(ie)%EI, ie=1, NElem)
      if(NJLoad>0) read(5,*) (JLoad(i), i=1, NJLoad)
```

```
if (NELoad>0) read(5,*) (ELoad(i), i=1, NELoad)
      return
   end subroutine Input_Data
   subroutine Output_Results ()
      real (rkind):: EDisp(NDOF*NNode), EForce(NDOF*NNode)
      integer (ikind) :: i
      open (55, file='SMCAI90.OUT', position='REWIND')
      write(55,*) 10,0
      do i=1, size (Elem)
         call ElemDisp (EDisp, i, Disp, Elem)
         write(55, *) EDisp(1), EDisp(2), EDisp(3), EDisp(4), EDisp(5), EDisp(6)
      end do
      do i=1, size (Elem)
         call ElemForce (EForce, i, Disp, Elem, ELoad)
         write(55,*)
EForce (1), EForce (2), -1D0*EForce (3), EForce (4), EForce (5), -1D0*EForce (6)
      end do
      return
end subroutine Output_Results
end program SM 90
```

### 求解器教学版输入文件

```
N, 1, 0, 0
N, 2, 0, 6
N, 3, 5, 0
N, 4, 5, 4
N, 5, 5, 8
N, 6, 5, 12
N, 7, 5, 16
N, 8, 10, 0
N, 9, 10, 4
N, 10, 10, 8
N, 11, 10, 12
N, 12, 10, 16
N, 13, 14, 0
N, 14, 14, 3
E, 1, 2, 1, 1, 0, 1, 1, 1
E, 2, 5, 1, 1, 1, 1, 1, 0
E, 3, 4, 1, 1, 1, 1, 1, 1
E, 4, 5, 1, 1, 1, 1, 1, 1
E, 5, 6, 1, 1, 1, 1, 1, 1
```

E, 6, 7, 1, 1, 1, 1, 1, 0

E, 4, 9, 1, 1, 1, 1, 1, 1

E, 5, 10, 1, 1, 1, 1, 1, 1

E, 6, 11, 1, 1, 1, 1, 1, 1

E, 7, 12, 1, 1, 0, 1, 1, 1

E, 8, 9, 1, 1, 0, 1, 1, 1

E, 9, 10, 1, 1, 1, 1, 1, 1

E, 10, 11, 1, 1, 1, 1, 1, 1

E, 11, 12, 1, 1, 1, 1, 1, 1

E, 9, 14, 1, 1, 0, 1, 1, 1

E, 13, 14, 1, 1, 1, 1, 1, 1

NSUPT, 1, 3, 0, 0, 0

NSUPT, 3, 6, 0, 0, -0.01, 0

NSUPT, 8, 3, 0, 0, 0

NSUPT, 13, 6, 0, 0, 0, 0

ECHAR, 1, 1, 1E5, 1. 5E4, 0, 0, -1

ECHAR, 2, 2, 1E6, 1. E4, 0, 0, -1

ECHAR, 3, 6, 1E5, 1. 5E4, 0, 0, -1

ECHAR, 7, 10, 1E6, 1. E4, 0, 0, -1

ECHAR, 11, 14, 1E5, 1. 5E4, 0, 0, -1

ECHAR, 15, 15, 1E6, 1. 0E4, 0, 0, -1

ECHAR, 16, 16, 1E5, 1. 5E4, 0, 0, -1

NLOAD, 2, 1, 8, 0

ELOAD, 7, 3, 9, 0, 1, 90

NLOAD, 7, 1, 15, 0

ELOAD, 8, 3, 9, 0, 1, 90

ELOAD, 15, 3, 3, 0, 1, 90

ELOAD, 5, 3, 4, 0, 1, 90

ELOAD, 6, 3, 4, 0, 1, 90

ELOAD, 9, 1, 28, 0. 5, 90

ELOAD, 10, 1, 28, 0. 25, 90

ELOAD, 10, 1, 28, 0.75, 90

## 输出文件:

smcai90.out

10

0.00000000000000000

0. 394045534886535D-001

0. 394045534886535D-001

0. 433473610464348D-001

0.0000000000000000

0. 118424006145884D-001

0

0.00000000000000000

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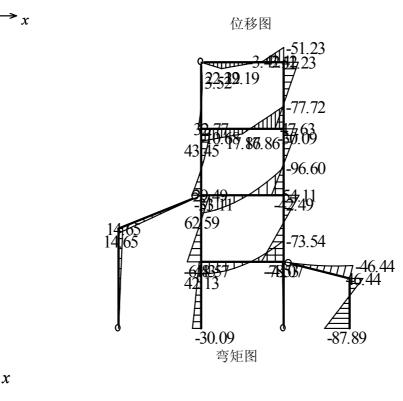
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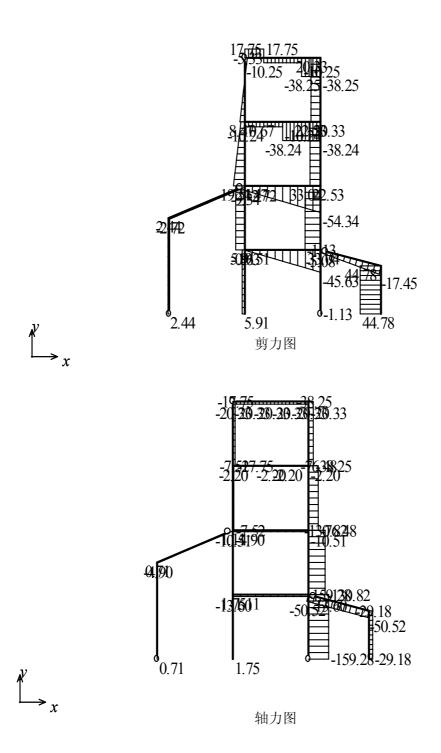
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-20. 3300816709914	-17.7542184715290	-0.355271367880050D-014
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-76. 4815901344660	-22.5296655702770	$-47.\ 6332576681469$
-38. 2457815284710	-20. 3300816709953	30. 0914190416259
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	7 (10) (6) 6 (9) (5) 5 (8) (4) 4 (7) (3) 3	12 (14) 11 (13) 10 (12) 9 (15) (11) 14 (16) 8 13
	<b>分</b> 777	





注:以上计算结果与求解器结果一致