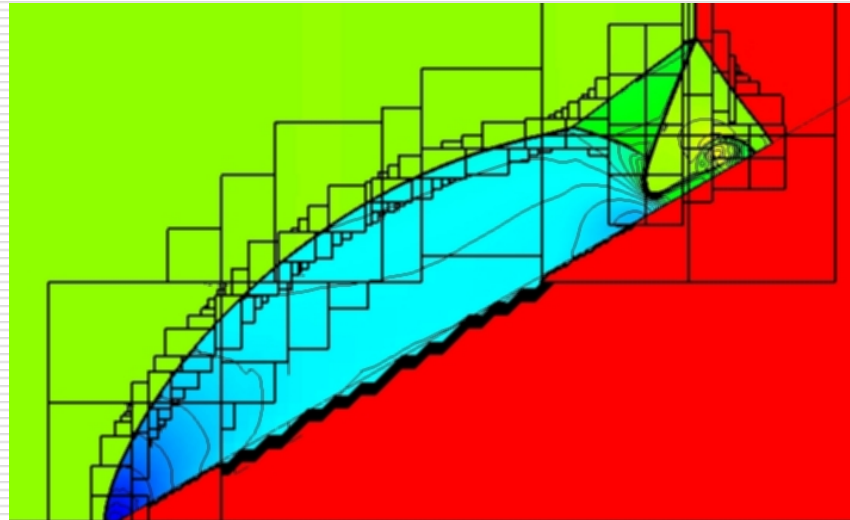


# Adaptive Mesh Refinement

---

- Implementation
- Tests
- Applications



# Why Adaptive Mesh?

---

- Multi dimensional solution of hyperbolic system of conservation laws often too time consuming
- Large range of spatial scale
- Often locally enhancement of resolution is sufficient

# Simple Mesh: Euler equations

---

$$\frac{\partial}{\partial \tau} \begin{pmatrix} \rho \\ \rho V_x \\ \rho V_y \\ E_t \end{pmatrix} + \frac{\partial}{\partial x} \begin{pmatrix} \rho V_x \\ P + \rho V_x^2 \\ \rho V_x V_y \\ (E_t + P)V_x \end{pmatrix} + \frac{\partial}{\partial y} \begin{pmatrix} \rho V_y \\ \rho V_y V_x \\ P + \rho V_y^2 \\ (E_t + P)V_y \end{pmatrix} = 0.$$

- Equation of state (here ideal gas)

$$P = (\gamma - 1)(E_t - \frac{1}{2}\rho[u^2 + v^2])$$

- External force (e.g. gravitation)

# Simple Mesh: Euler equations

---

- **Conserved variables for every mesh point**

- Mass density
- Momentum density
- Energy density

$$\mathbf{W} = \begin{pmatrix} \rho \\ \rho V_n \\ \rho V_t \\ E_t \end{pmatrix}$$

- **Simple approach:** finite differencing

- Differential equations -> difference equations
- Calculate on mesh

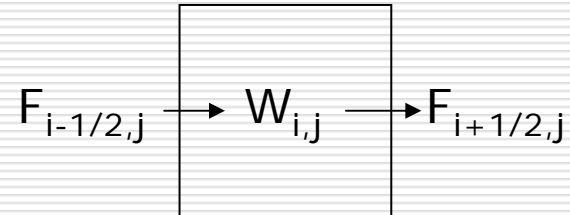
- **Problem:** not conserving, not monotonic conserving

- **Solution:** finite volume upwind discretization

# Finite volume differencing on a simple mesh

---

- Fluxes



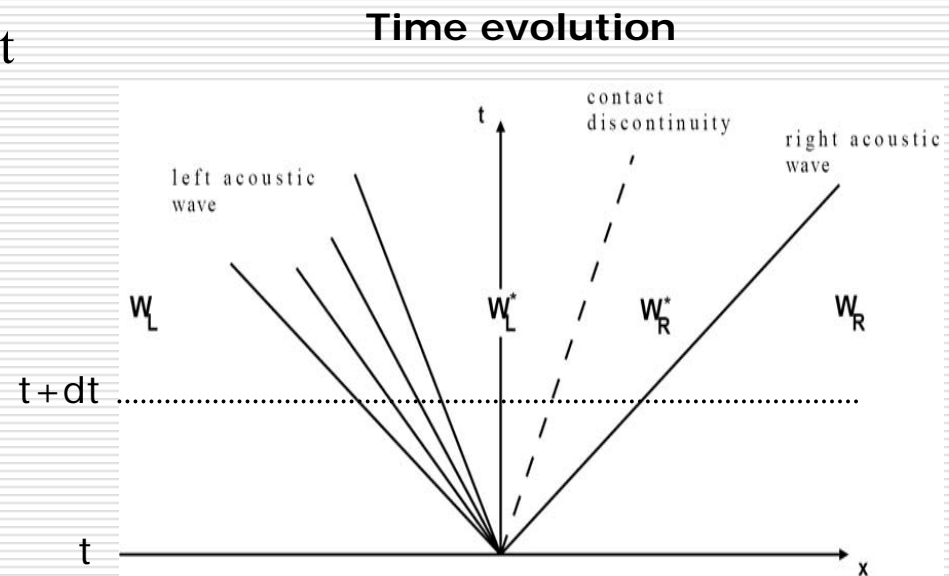
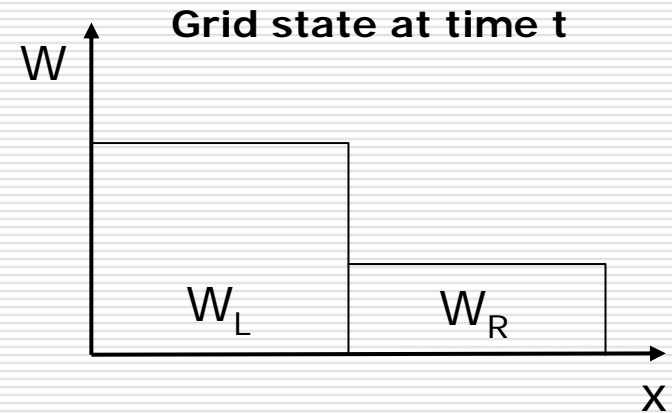
- Calculate: 
$$W_{i,j}(t + \Delta t) = W_{i,j}(t) + \frac{\Delta t}{\Delta x} (F_{i-1/2,j} - F_{i+1/2,j})$$
- **Problem:** find the right fluxes  
→ Riemann solvers

# Riemann solvers

---

## Riemann problem

- Piecewise constant function
- Intermediate states  $W^*$  at a given time
- Fluxes can be calculated exact

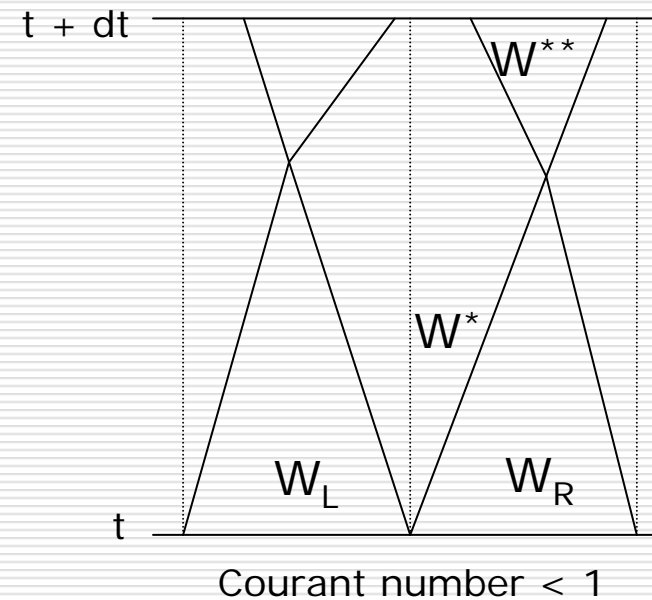
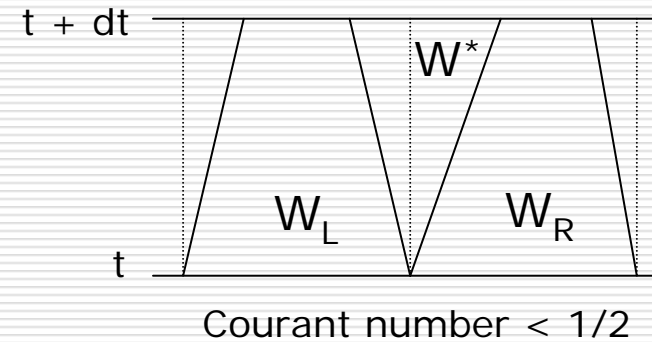
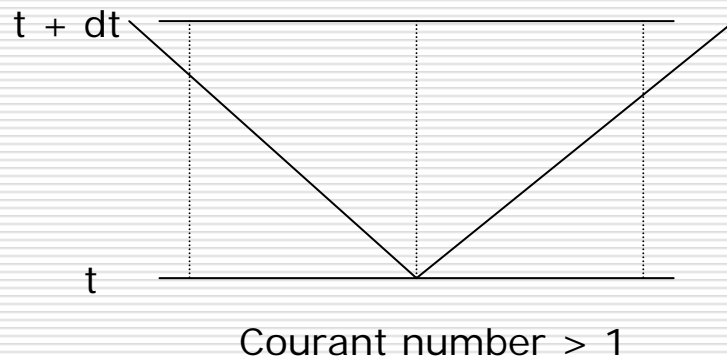


# Riemann solvers

## Courant condition

- Time step limit, to avoid that neighbouring Riemann problems affect each other

$$v \cdot \Delta t < \Delta x$$

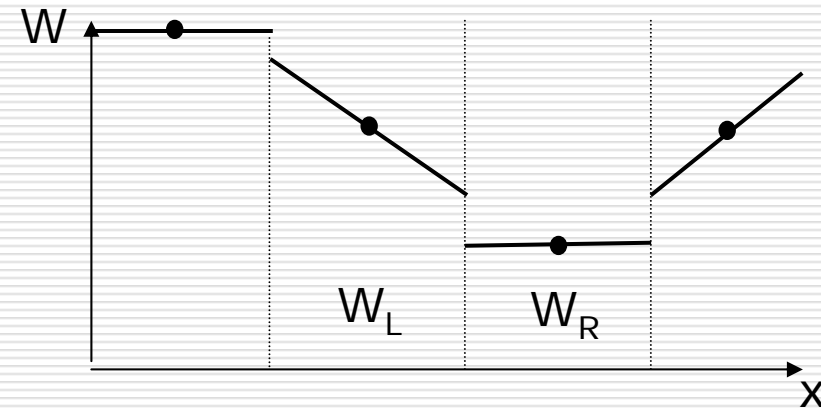


# Summary of single mesh solution algorithm

---

**For calculation:** higher order schemes are used

- Interpolate a function between grid points



## Summary

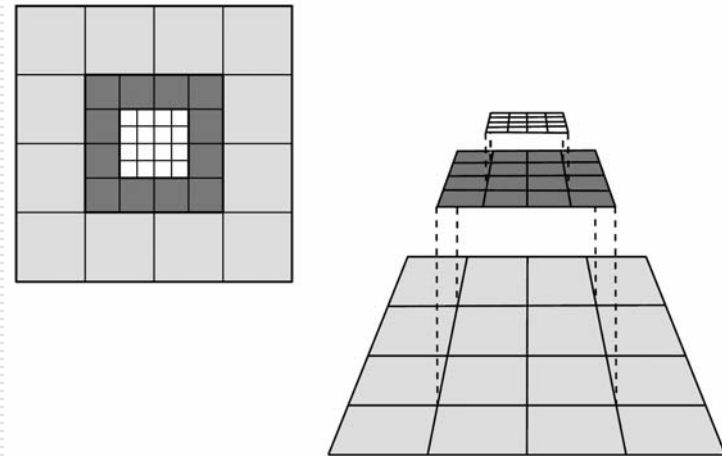
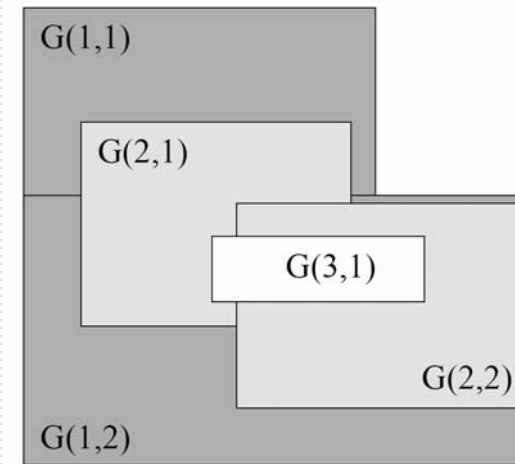
- Conservation
- Conserves shock shape and right speed
- No wiggles behind discontinuities
- Computational cost scales like  
 $N^3$  in 2D ( $N_x * N_y * N_t$ )  
 $N^4$  in 3D ( $N_x * N_y * N_z * N_t$ )  
→ AMR might be of advantage



# Adaptive Mesh

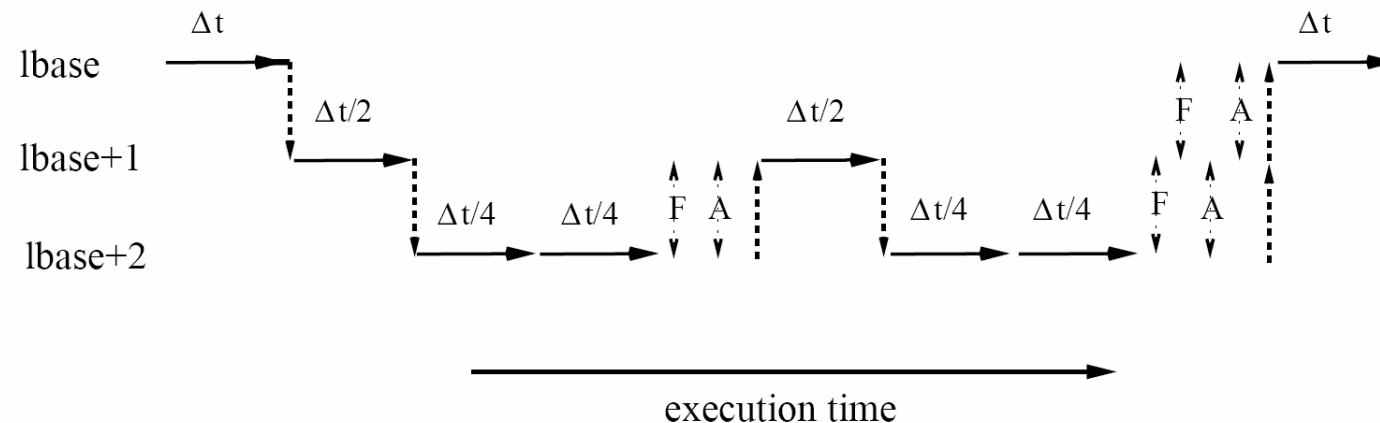
---

- Finer meshes overlie coarser
- Properly nested
- Refinement in space and time (e.g. factor 2)



# The calculation path

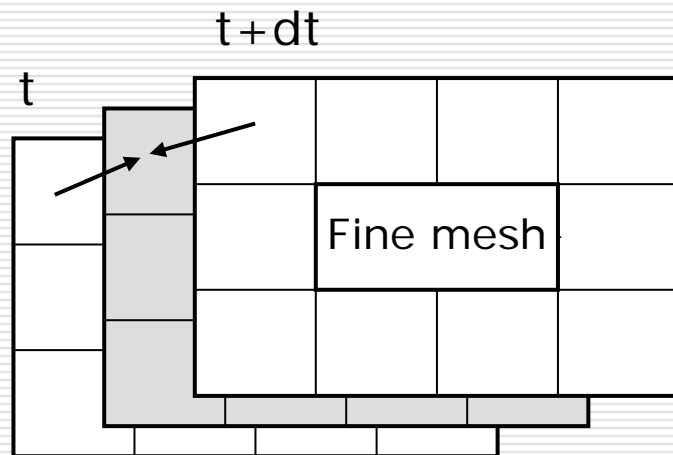
- From coarser to finer mesh
  - 1 step in coarser mesh = 2 steps in next finer mesh
  - Boundaries for finer mesh
  - Projection to the coarser mesh + fix fluxes
- Make it recursive!



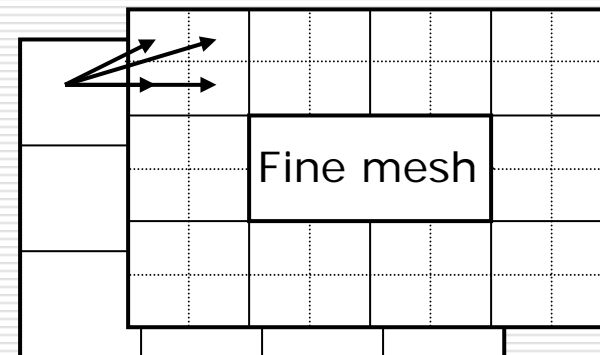
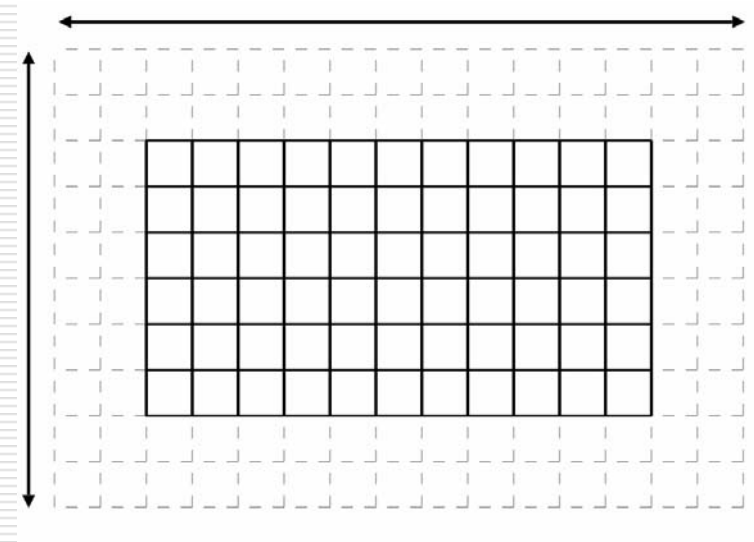
# Building the boundaries for the finer mesh

---

- Boundaries necessary for finer meshes
- Calculate from coarser mesh
- Interpolate in space and in time
- Use same order interpolation, as in the PDE solver



Interpolation in time

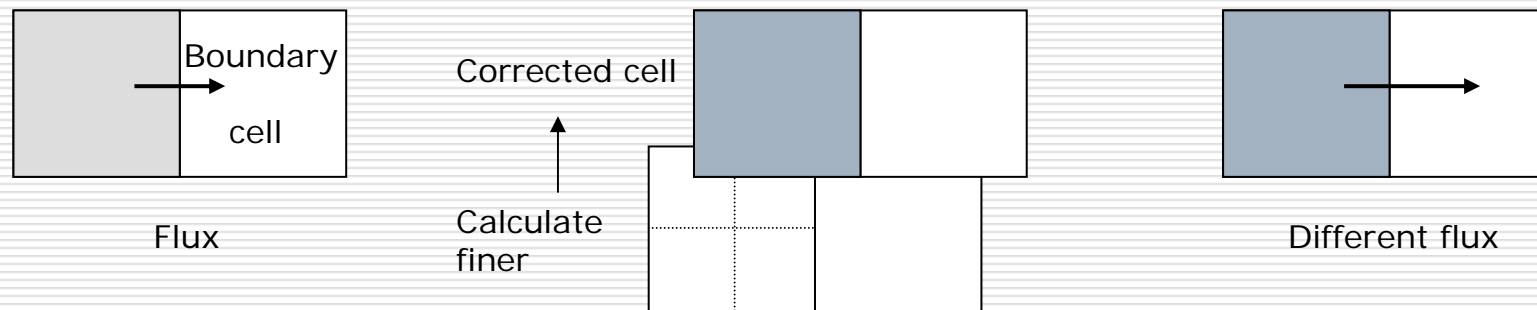


Interpolation in space

# Update the cells of coarser mesh

---

- Build new coarse cell values
- Flux through boundary has changed because of finer calculations
- Need a fix-up for boundary cells
- Use sum over fine fluxes instead of coarse flux



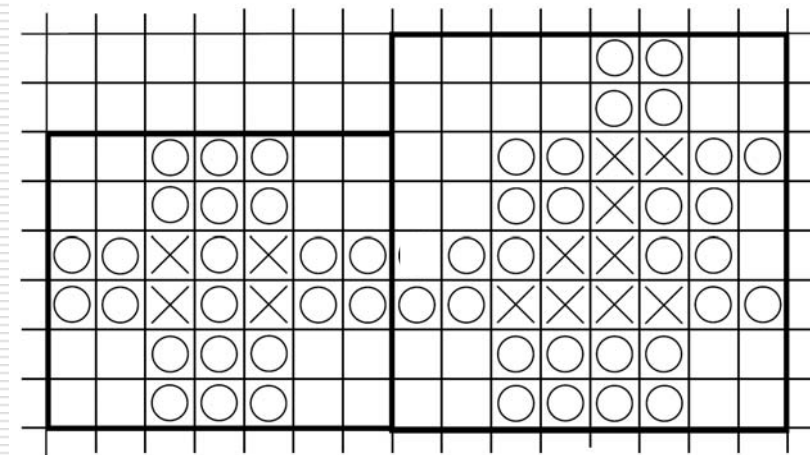
# Automatic grid adaption

---

- Update mesh after fixed number of steps on a given level
- Mesh is recreated (no “moving” grid)
- Grid generation recursively:  
from finest to coarsest grid

## Steps

- Error estimation
- Flagging for refinement
- Build a buffer zone
- Grouping/clustering
- Transfer old solutions
- Or interpolate coarser mesh  
(careful! Not automatically conservative!)



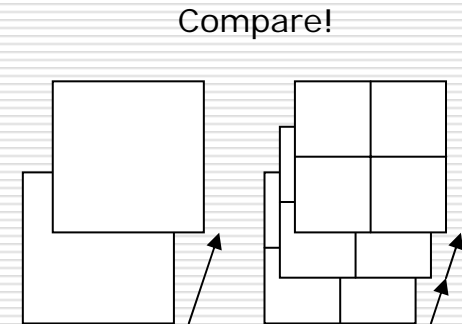
# Automatic grid adaption

---

## Flagging

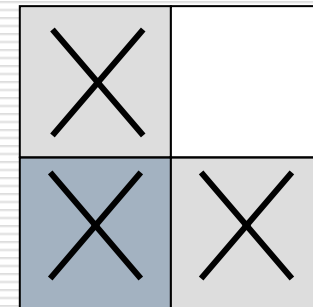
estimate potential error

- Compare finer solution with coarser solution
- Difference too high: refine!



simpler: upper limit of value change from cell to cell

- e.g. 10%
- Faster, also good results



Flagged for refinement

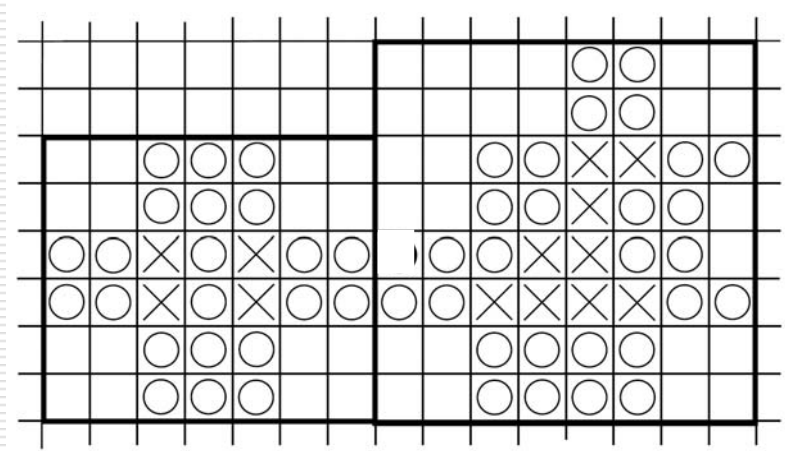
Other refinement criteria possible

# Automatic grid adaption

---

## Flagging

- Flag all cells from level  $l+2$  in level  $l$  because the finest variations would not have been recognised (maintain proper nesting)
- Flag a buffer zone to keep the fine structures in the fine mesh

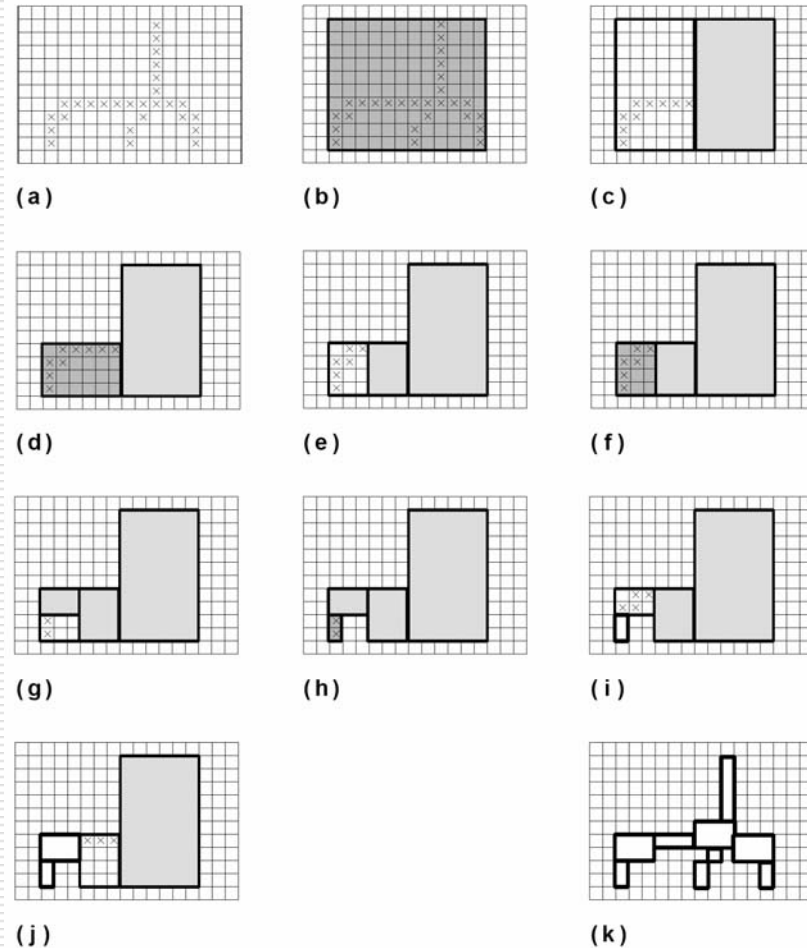


# Automatic grid adaption

---

## Creation of grids

- Build basic grid
- Flagging ratio  $< 60\%$ : bisect
- Go on recursive
- Merge where necessary, to avoid bad cell/border ratio





# Automatic grid adaption

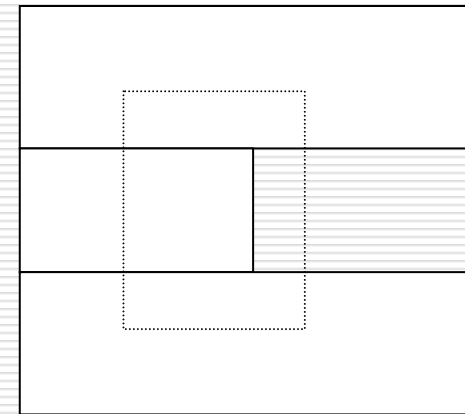
---

- Lock for proper nesting

## Initialise new grids

- Transfer of solutions where possible
- Building an average where only coarser meshes exist

**That it is!**



**Not properly nested!**

# Code tests (J J Quirk, Ph.D. Thesis)

---

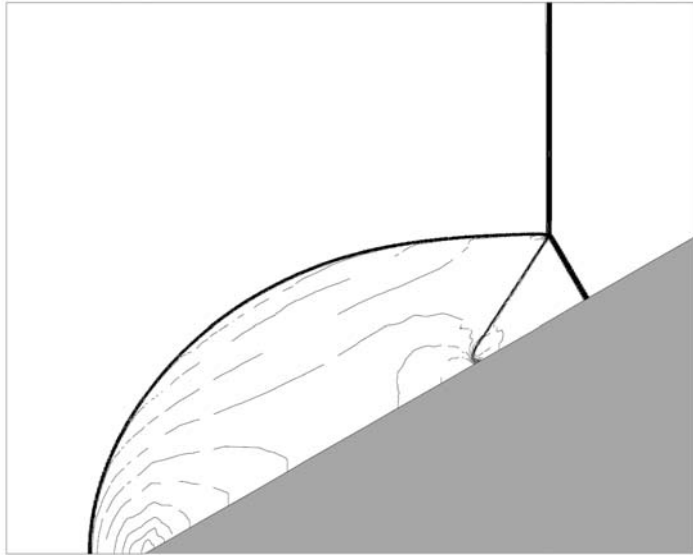
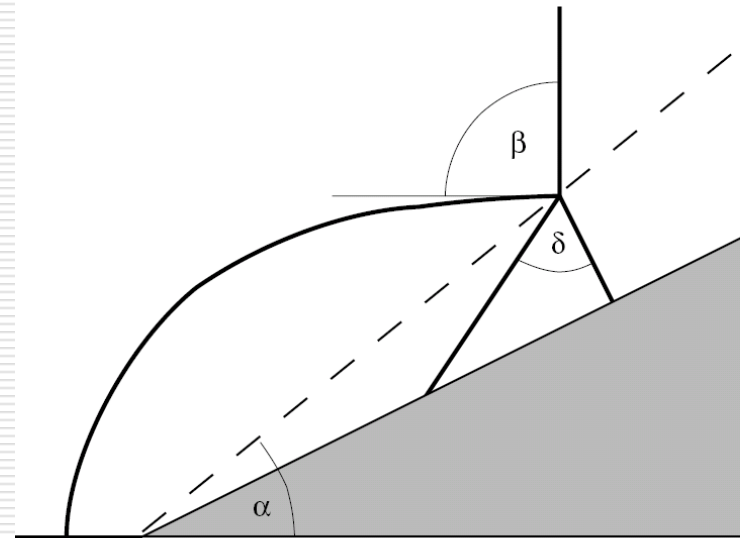


Figure 4.24: Single Mach reflection:  $M_s = 2.12$ ,  $\theta = 30^\circ$ ,  $\gamma = 1.4$ .

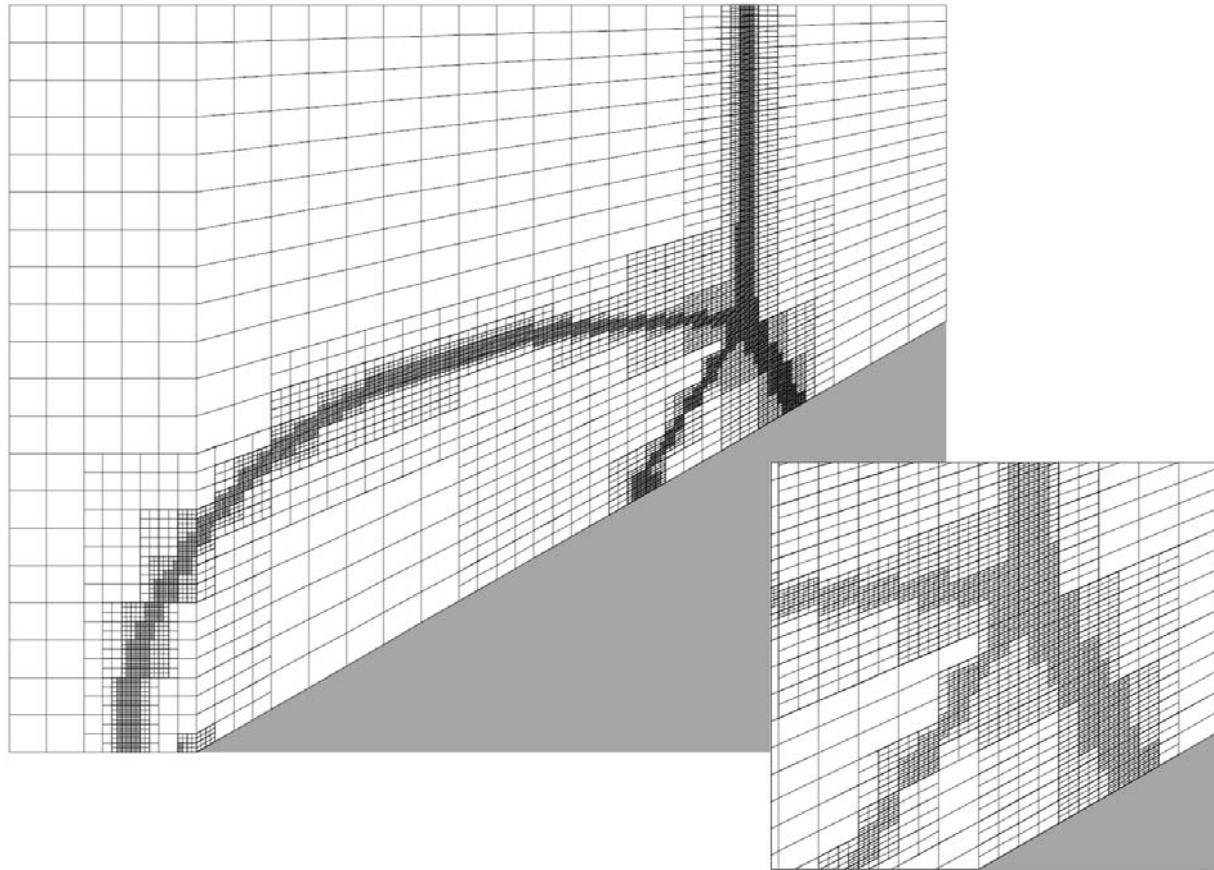


Angle	Experiment	Computation
$\alpha$	38.5	38.4
$\beta$	92.0	91.6
$\delta$	63.5	63.7

# Code tests

---

Final grid structure



# CPU-time split-up

---

Grid integration takes most of time.

**Justifies AMR** (for this problem)

Procedure	% of total run time
Integrate Grid	93.5
Evaluate gradient for flagging	1.6
Adapt	2.5
Project Solution	0.9
Apply Fixup	0.1

# Adding different physical Processes

---

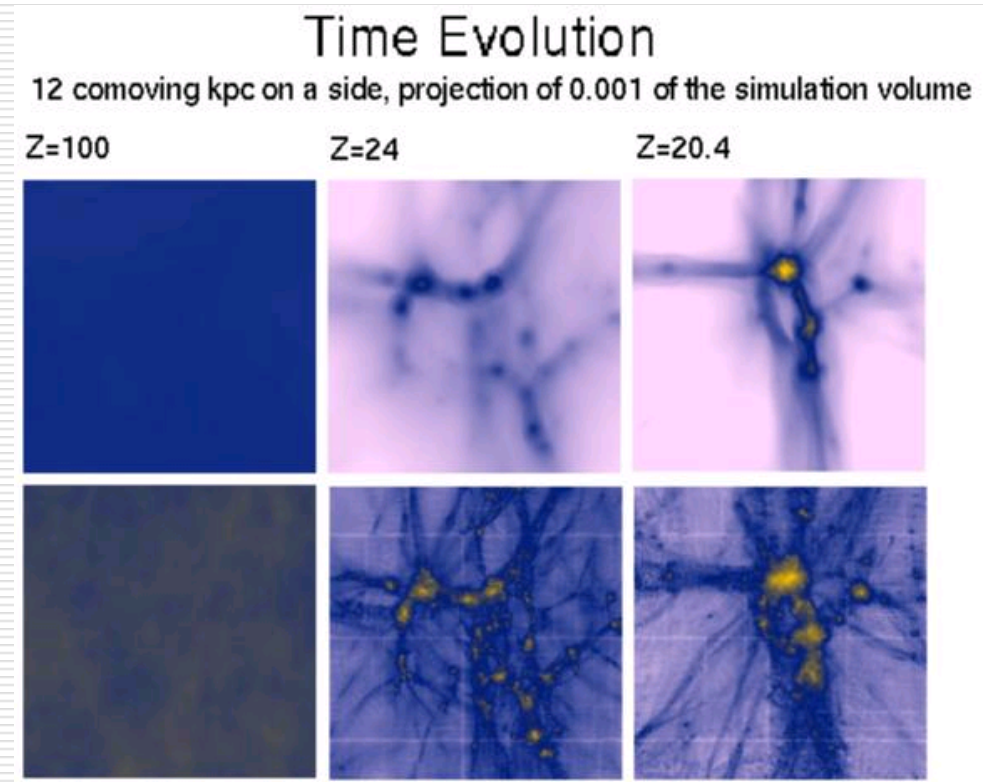
- Radiative cooling (in optically thin case)
- Nuclear burning
- Physical viscosity
- Radiation transport
- Photoionization
- Gravitational forces

# Application in early star formation

(T. Abel et al.)

## Problem setup:

- Dark Matter with SPH
- Gas with AMR
- Chemical and radiative processes included
- Start at  $Z=100$  with 120kpc box (comoving)



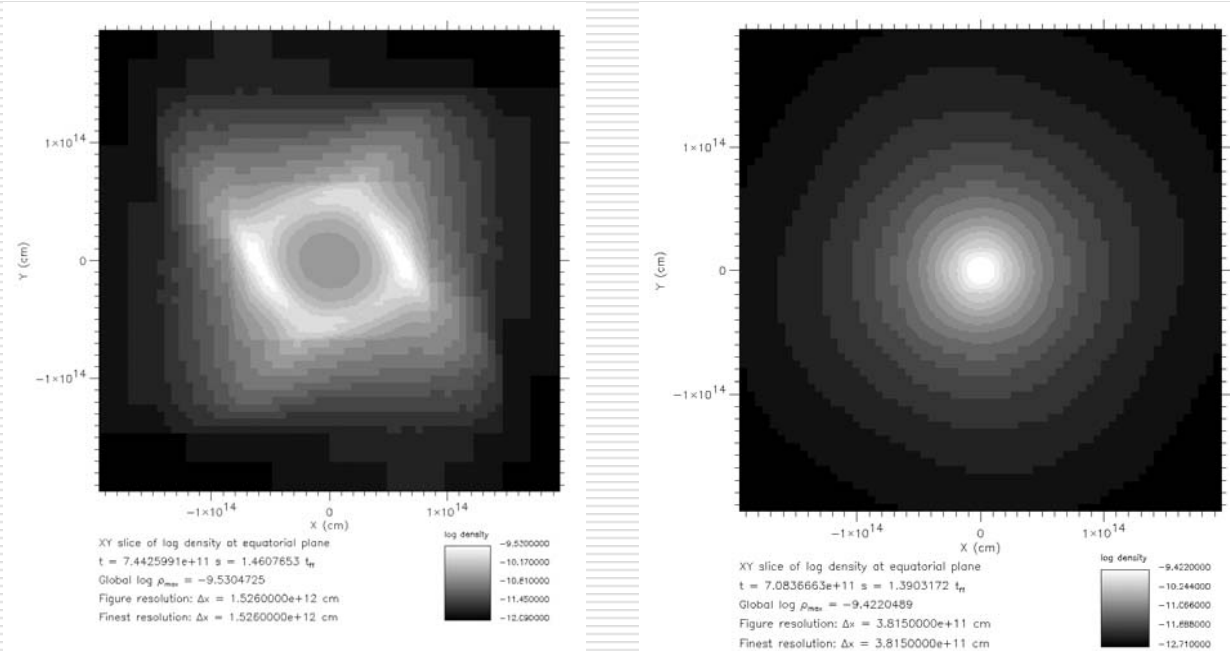
# Application in early star formation

## Appropriate refinement criterion

- gravitational collapse  
→ Need resolved Jeans length scale  $\lambda_J = \left( \frac{\pi c_s^2}{G \rho} \right)^{1/2}$
- Else: artificial fragmentation

## Collapsing gas cloud

- Left:  $J = 0.5$
- Right:  $J = 0.125$



(Truelove et al.)

# Application in early star formation

---

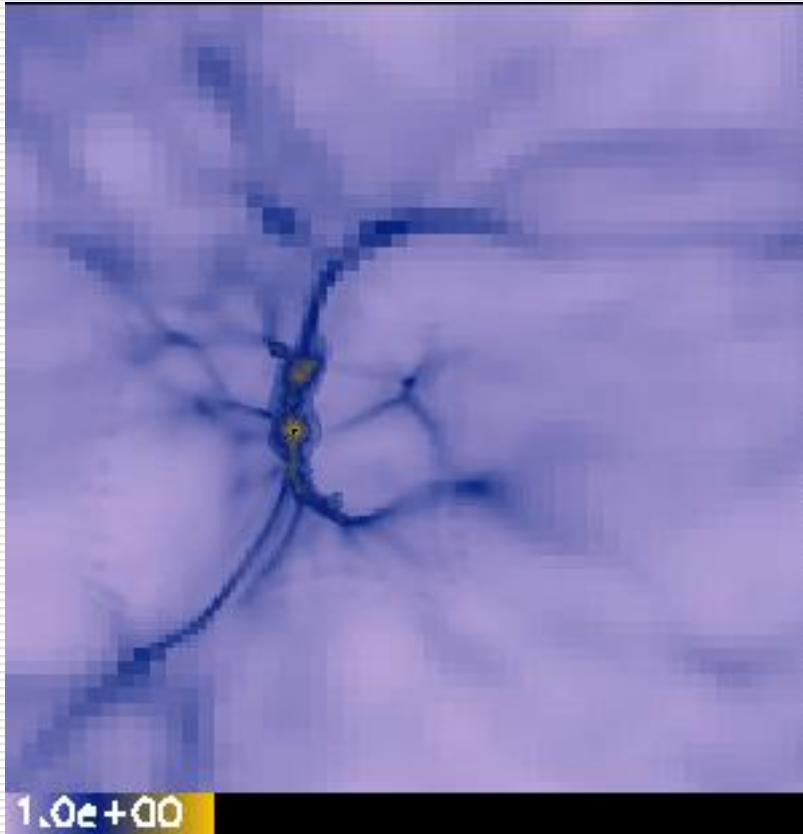
## Results

- Calculation stopped when first “star” is built,
  - Time steps become very small
  - Implemented physics unreliable
- >5500 grids, 27 refinement levels,  $260^3$  grid cells
- Pregalactic halo with a total mass of  $7 \cdot 10^5 M_{\odot}$
- Protostar in the center

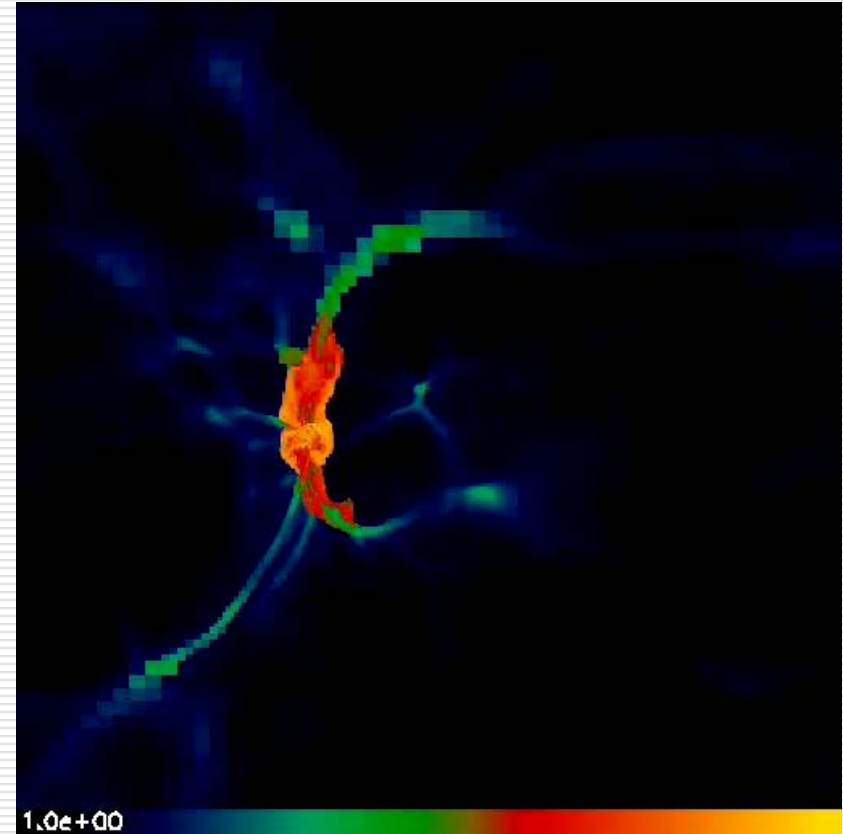


# Application in early star formation

---



Gas Density



Temperature

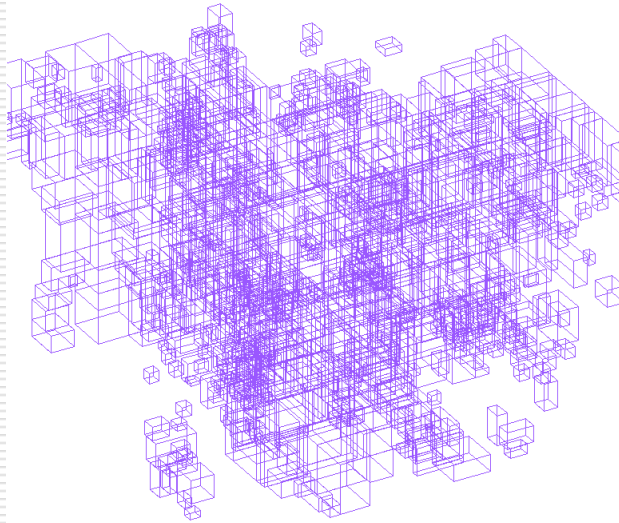
Videos: [www.slac.stanford.edu/~tabel/GB](http://www.slac.stanford.edu/~tabel/GB)

# Application in early star formation

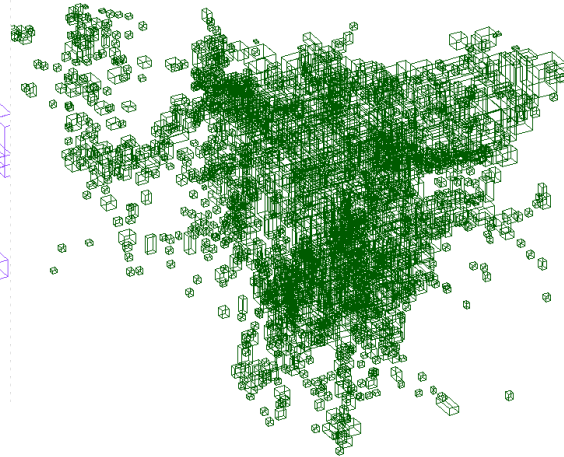
---

## Grids

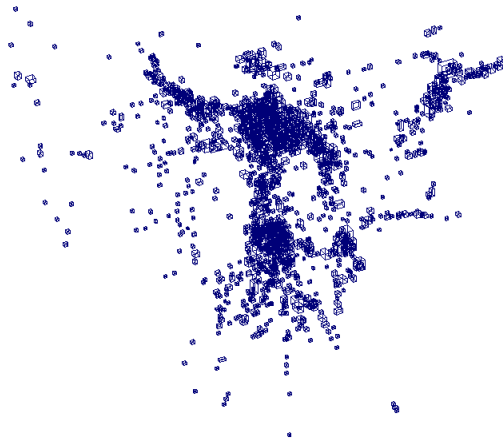
Level 3



Level 4



Level 5  
1924 grids



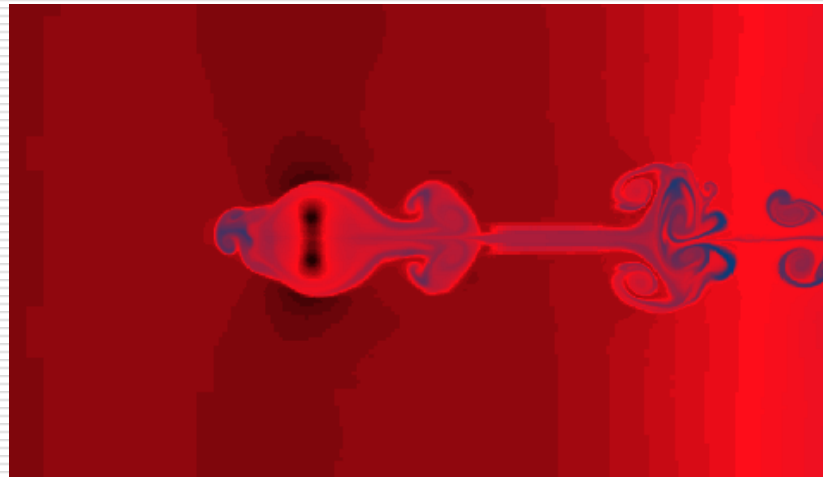
Level 6  
1423 grids



# Other applications

---

- Supernova explosions
- Supernova remnants
- Protostellar disks
- ...



Interaction of Shock Waves with Inhomogeneous Media  
(A. Poludnenko et al., Rochester)

# References

---

- **J J Quirk**, 1991, Ph.D. Thesis, An Adaptive Grid Algorithm for computational Shock Hydrodynamics
- **T.Plewa, E. Müller**, 2005, arXiv:astro-ph, AMRA: An adaptive mesh refinement hydrodynamic code for astrophysics
- **T. Abel, G. Bryan, M. Norman**, 2000, The Astrophysical Journal 540:39, The formation and fragmentation of primordial molecular clouds
- **T. Abel, G. Bryan, M. Norman**, 2002, Science 295:93, The formation of the first star in the universe
- **K. Truelove**, 1997, The Astrophysical Journal 489:179, The Jeans Condition: a new constraint on spatial resolution in simulations of isothermal self-gravitational hydrodynamics
- **R. Klein et al.**, 1998, arXiv:astro-ph, Gravitational collapse and fragmentation in molecular clouds with adaptive mesh refinement hydrodynamics
- **W. Hillebrandt, E. Müller**, 2005, Lecture Notes, Hydrodynamik: Grundlagen und numerische Verfahren
- **M. J. Berger, P. Colella**, 1989, Journal of Computational Physics 82:64
- **R. J. LeVeque, D. Milhalas, E.A. Dorfi, E. Müller**, 1997, Computational Methods for Astrophysical Fluid Flow