```
places205-600g LeNet
11 View Controller, swift
  import UIKit
  import (overl
  import Vision
  class View Controller: UIView Controller, UINavigation Controller Delegate, UIImage Picker Controller Delegate &
        private var image Picker = UIImage Picker Controller()
        private var model = Google Net Places ()
      @IBOutlet weak var photoImageView: UIImageView!
        override func view Did Load () {
              Super view Did Load ()
               self. imagePicher. sourceType = . photoLibrary
               self. Image Picher. delegate = self
         3
     func image Picher Controller (_ picker: VII mage Picker Controller, did Finish Picking Media With Info into: (50mm : Any)) {
          dismiss (animated: true, completion: nil)
          guard let picked I mage = into [VII mage Picker Controller Original Image] as? VII mage else {
           self. photo Image View. image = picked Image
           process Image ( image : picked Image)
       private func process Image ( :mage: UIImage) {
              guard let ci Image = CIImage (image: image) else {
                   fatel Zerror ("Unable to croute the ci Image Object")
            guard let vision Model = try? VN (ore MI Model (for: self. model, model) else {
                 fatal Errol ("Unable to create vision model")
            let vision Request = UN (ore ML Request (mode: vision Model) { request, error in
                  If error ! = error ?
                   guard let results = request, result as? [VNClassification Observation] else {
                                    garry of strings
                    let classifications = results, map & observation in
                         "(observation, identifier) (observation, confidence * 100)"
                    Dispatch Queue, maln, async {
                         self. description Text liew, text = class it cations, joined (separator: "\n")
```

Hyportabe: CoreIUL with ARKit

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11 import ML Models

```
let vision Request Handler = VNI maye Request Hondler (c: Image: cilmage, orientation: up, options: [:])

Dispatch Queue.global (qos: user Interactive). async {
             try! vision Request Handler. perform((vision Request))
 3
QZBAction func open Photo Library Button Pressed () {
     self. present (self. image Picher, animated: true, completion: nil)
```