

SDK  $\Rightarrow$  software development kits

install the firebase pod

cd ls

pod init

// open the podfile      pod '....' // multi pods

save and close the Podfile

Analytics  
Auth  
Core  
Firestore  
Storage  
SDWebImage

pod install

open the workplace file .xworkspace

## // AppDelegate.swift

```
import UIKit  
import Firebase
```

### @UIApplicationMain

```
class AppDelegate: UIResponder, UIApplicationDelegate {
```

```
func application(_ application: UIApplication, didFinishLaunchingWithOptions launchOptions:
```

```
[UIApplicationLaunchOptionsKey: Any]?) -> Bool {
```

```
FirebaseApp.configure()
```

```
return true
```

```
}
```

## // SceneDelegate.swift

```
import UIKit  
import Firebase
```

change the Tab Bar Controller storyboard ID to tabBar

```
class SceneDelegate: UIResponder, UIWindowSceneDelegate {
```

```
var window: UIWindow?
```

```
func scene(_ scene: UIScene, willConnectTo session: UISceneSession, options connectionOptions: UIScene.ConnectionOptions) {
```

```
let currentUser = Auth.auth().currentUser
```

```
if currentUser != nil {
```

```
let board = UIStoryboard(name: "Main", bundle: nil)
```

$\Rightarrow$  can be custom classes

```
let tabBar = board.instantiateViewController(withIdentifier: "tabBar") as! UITabBarController
```

```
window?.rootViewController = tabBar
```

```
}
```

```
guard let _ = (scene as? UIWindowScene) else { return }
```

```
}
```

## // Main.storyboard

Tab bar controller (up to 5 tabs)

segue  $\Rightarrow$  Present Modally Full Screen

add a new viewController  $\rightarrow$  create a segue and the Tab bar controller and select relationship segue

$\Rightarrow$  interface failed

it got a bug  $\Rightarrow$  open main.storyboard as source code

the of tab bar controller class should be empty

//newFile Cocoa Touch Class → FeedCell  
subclass of UITableViewCell

### FeedCell.swift

import UIKit  
import Firebase

class FeedCell : UITableViewCell {

↓ labels

@IBOutlet weak var documentIdLabel: UILabel! //hidden label

override func awakeFromNib() {  
 super.awakeFromNib()

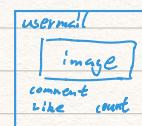
}

override func setSelected(\_ selected: Bool, animated: Bool) {  
 super.setSelected(selected, animated: animated)

}

//create a new cell

#→ prototype cell → change from 0 to 1  
select the cell and add contents in it



the cell's identifier → cell  
select TableViewCell

//assign the new cell class to 1

Create a hidden label

@IBAction func likeButtonClicked(\_ sender: Any) {

let fireStoreDatabase = Firestore.firestore()

if let likeCount = Int(likeLabel.text!) {

let likeStore = ["likes": likeCount + 1 as String]

fireStoreDatabase.collection("Posts").document(documentIdLabel.text!).setData(likeStore, merge: true)

}

let userEmail = userEmailLabel.text!

fireStoreDatabase.collection("PlayerId").whereField("email", isEqualTo: userEmail).getDocuments{ snapshot, error in

if error == nil {

if snapshot?.isEmpty == false && snapshot != nil {

for document in snapshot!.documents {

if let playerId = document.get("player\_id") as? String {

OneSignal.postNotification(["contents": ["en": "\u25b6Auth.auth().currentUser!.email() liked"],

"include\_player\_ids": ["\u25b6(playerId)"]])

}

3

3

3

3

3

3

## || security rule

```
rule_version = '2';  
service cloud.firestore {  
    match /databases/{database}/documents{  
        match /{document} = **{  
            allow read, write : if request != null;  
        }  
    }  
}
```

## || push notifications

One signal .com create account  
developer account .p12 file

keychain Access

click system roots

certificate Assistant  $\Rightarrow$  Request a certificate From a certificate authority ...

|| apple.com  $\Rightarrow$   
identifiers certificates, Identifiers & Profiles

⊕ apple ID copy the bundle ID

do not check anything yet  $\Rightarrow$  create  
check Notification but not configure

create a new certificate

## || key chains

export the downloaded file to .p12

xcode  $\Rightarrow$  File  $\Rightarrow$  new  $\Rightarrow$  target  $\Rightarrow$  notification service extension

exact Name: OneSignalNotificationServiceExtension  $\Rightarrow$  make sure exact name

\* suggest to click cancel for activate "OneSignalNotificationServiceExtension" scheme?

\* suggest not below iOS 10 → iOS 13 is okay

replace everything in `NotificationService.swift` with the code provided

copy the podfile and install the pods

+ capability → background modes and push notifications \* make sure selected the correct target

add the required code to the `AppDelegate.swift`

test with a real iphone device

go to one signal dashboard

if not working → update pods ⇒ pod repo update  
pod install

↓ delete from iphone and reinstall

iOS native documentation

FAQ How do I send a notification to a single user

\* simulators can not receive push notifications  
but: can send push notifications

### //ViewController.swift

```
import UIKit
import Firebase
```

```
class ViewController : UIViewController {
    @IBOutlet weak var emailText: UITextField!
    @IBOutlet weak var passwordText: UITextField!
```

```
override func viewDidLoad() {
    super.viewDidLoad()
```

}

performSegue(withIdentifier: "toFeedVC", sender: nil)

```
@IBAction func signInClicked(_ sender: Any) {
```

```
    if emailText.text != "" && passwordText.text != "" {
```

```
        Auth.auth().signIn(withEmail: emailText.text!, password: passwordText.text!) { (authData, error) in
```

```
            if error != nil {
```

```
                makeAlert(titleInput: "Error!", messageInput: error?.localizedDescription ?? "Error")
```

```
            } else {
```

```
                self.performSegue(withIdentifier: "toFeedVC", sender: nil)
```

```
            }
```

3

```
3 else {
```

```
    makeAlert(titleInput: "Error!", messageInput: "Username/Password?")
```

3

3

```

@IBAction func signUp(_ sender: Any) {
    if emailText.text != "" && passwordText.text != "" {
        Auth.auth().createUser(withEmail: emailText.text!, password: passwordText.text!) { (authData, error) in
            if error != nil {
                makeAlert(titleInput: "Error!", messageInput: error?.localizedDescription ?? "Error") // set a default value
            } else {
                self.performSegue(withIdentifier: "toFeedVC", sender: nil)
            }
        }
    } else {
        makeAlert(titleInput: "Error!", messageInput: "Username/Password?")
    }
}

func makeAlert(titleInput: String, messageInput: String) {
    let alert = UIAlertController(title: titleInput, message: messageInput, preferredStyle: UIAlertController.Style.alert)
    let okButton = UIAlertAction(title: "OK", style: UIAlertAction.Style.default, handler: nil)
    alert.addAction(okButton)
    self.present(alert, animated: true, completion: nil)
}

```

## // SettingsViewController.swift

```

import UIKit
import Firebase

class SettingsViewController: UIViewController {

    override func viewDidLoad() {
        super.viewDidLoad()

    }

    @IBAction func logout(_ sender: Any) {
        do {
            try Auth.auth().signOut()
            self.performSegue(withIdentifier: "toViewController", sender: nil)
        } catch {
            print("error")
        }
    }
}

```

## // Upload View Controller.swift

```
import UIKit  
import Firebase
```

```
class UploadViewController : UIViewController, UIImagePickerControllerDelegate, UINavigationControllerDelegate {  
    @IBOutlet weak var imageView: UIImageView!  
    ↓ similar ones
```

```
override func viewDidLoad() {  
    super.viewDidLoad()  
}
```

```
imageView.userInteractionEnabled = true  
let imageTapRecognizer = UITapGestureRecognizer(target: self, action: #selector(selectImage))  
imageView.addGestureRecognizer(imageTapRecognizer)
```

۳۷

@objc func selectImage() {

```
let picker = UIImagePickerController()
picker.delegate = self
picker.sourceType = .photoLibrary
picker.allowsEditing = true
present(picker, animated: true, completion: nil)
```

3

func imagePickerController(\_ picker: UIImagePickerController, didFinishPickingMediaWithInfo info:

[ UIImagePickerController.InfoKey : Any ] ) {

`imageView.image = info[@"originalImage"] as? UIImage`

SaveButton.IsEnabled = true

```
self.dismiss(animated: true, completion: nil)
```

3

before iOS12: info.plist → plus button → Privacy - Photo Library Usage Description → Value: to access photos

⑤ IBAction func saveButtonClicked(\_ sender: Any) {

```
let storage = Storage.storage()
```

let storageReference = storage.reference()

```
let mediaFolder = storageReference.child("media")
```

```
if let data = imageView.image?.jpegData(compressionQuality: 0.5) {
```

```
let uuid = UUID().uuidString
```

```
let imageReference = mediaFolder.child("({uid}).jpg")
```

```
imageReference.putData(data, metaData:nil) { (metaData, error) in
```

if error != nil {

```
self.makeAlert(titleInput : "Error!", messageInput: error!, localizedDescription ?? "error")
```

3 else{

`imageReference.downloadURL(url, error)` in

if error == nil {

let imageUrl = url?.absoluteString

```
// database collection → document ⇒ field or collections
let firestoreDatabase = Firestore.firestore()
var firestoreReference: DocumentReference? = nil
let firestorePost = ["imageUrl": imageUrl!, "postBy": Auth.auth().currentUser!.email!, "postComment": self.commentText.text!, "date": FieldValue.serverTimestamp(), "likes": ObjC.type(of: String).as([String: Any])]
firestoreReference = firestoreDatabase.collection("Posts").addDocument(data: firestorePost, completion: { [error] in
    if error != nil {
        self.makeAlert(titleInput: "Error!", messageInput: error?.localizedDescription ?? "error")
    } else {
        self.imageView.image = UIImage(named: "select.png")
        self.commentText.text = ""
        self.tabBarController?.selectedIndex = 0
    }
})
}

extension AlertController {
    init(title: String, messageInput: String) {
        controller(title: title, message: messageInput, preferredStyle: .alert)
    }
    action(title: "OK", style: UIAlertAction.Style.default, handler: nil)
}
init(createdAt: true, completion: nil)
```

## // FeedViewController.swift

import UIKit  
import Firebase  
import SDWebImage  
import OneSignal

→ if not showing up → Build Phases → link Binary with  
libraries → + SDWebImage

SDWebImage  
pod 'SDWebImage' & close xcode first

class FeedViewController : UIViewController, UITableViewDelegate, UITableViewDataSource {  
@IBOutlet weak var tableView: UITableView!

var userEmailArray = [String]()  
var userCommentArray = [String]()  
var likeArray = [Int]()  
var userImageArray = [String]()  
var documentIdArray = [String]()  
let fireStoreDatabase = Firestore.firestore()

override func viewDidLoad() {

super.viewDidLoad()  
tableView.delegate = self  
tableView.dataSource = self  
getDataFromFirestore()

// OneSignal.postNotification(["contents": ["en": "Test Message"], "include\_player\_ids": ["-----"]])

// player IDs

let status: OSPermissionSubscriptionState = OneSignal.getPermissionSubscriptionState()  
let playerId = status.subscriptionStatus.userId  
if let playerNewId = playerId {  
fireStoreDatabase.collection("PlayerId").whereField("email", isEqualTo: Auth.auth().currentUser!.email!).  
getDocuments { (snapshot, error) in

if error == nil {

if snapshot?.isEmpty == false && snapshot != nil {

for document in snapshot!.documents {

if let playerIdFromFirebase = document.get("player\_id") as? String {

let documentId = document.documentID

if playerNewId != playerIdFromFirebase {

let playerIdDictionary = ["email": Auth.auth().currentUser!.email!, "player\_id": playerNewId] as! [String: Any]

fireStoreDatabase.collection("PlayerId").addDocument(data: playerIdDictionary) { (error) in

if error != nil {

print(error?.localizedDescription)

}

}

3

3 3 → // if the snapshot is not empty

3 else {

let playerIdDictionary = ["email": Auth.auth().currentUser!.email!, "player\_id": playerNewId] as! [String: Any]

fireStoreDatabase.collection("PlayerId").addDocument(data: playerIdDictionary) { (error) in

if error != nil {

print(error?.localizedDescription)

3

3

3

3

```

func getDataFromFirestore() {
    /* let settings = firestoreDatabase.settings
    settings.TimestampsInSnapshotsEnabled = true // may not need this because the default setting is true
    firestoreDatabase.settings = settings */
    firestoreDatabase.collection("Posts").order(by: "date", descending: true).addSnapshotListener { [snapshot, error] in
        if error != nil {
            print(error?.localizedDescription)
        } else {
            if snapshot!.isEmpty != true && snapshot != nil {
                self.userImageArray.removeAll(keepingCapacity: false)
                ↓ similar ones, documentIDArray
                for document in snapshot!.documents {
                    let documentID = document.documentID
                    self.documentIDArray.append(documentID)
                }
                if let postedBy = document.get("postedBy") as? String { // can be nested if statements
                    self.userEmailArray.append(postedBy)
                }
                ↓ similar ones
            }
            self.tableView.reloadData()
        }
    }
}

```

```

func tableView(_ tableView: UITableView, numberOfRowsInSection section: Int) -> Int {
    return userEmailArray.count
}

```

```

func tableView(_ tableView: UITableView, cellForRowAt indexPath: IndexPath) -> UITableViewCell {
    let cell = tableView.dequeueReusableCell(withIdentifier: "Cell", for: indexPath) as! FeedCell
    cell.userEmailLabel.text = userEmailArray[indexPath.row]
    cell.likeLabel.text = String(likeArray[indexPath.row])
    cell.commentLabel.text = userCommentArray[indexPath.row]
    cell.userImageView.sd setImage(with: URL(string: self.userImageArray[indexPath.row]))
    cell.documentIDLabel.text = documentIDArray[indexPath.row]
    return cell
}

```