

Creating App on iTunes Connect

Add New App

Consumable

Non Consumable

Auto-Renewable Subscription

Non-Renewing Subscription

Reference name

One Meal

Product ID

com.iapcourse.meal

Sandbox Testers

↓ Users and Roles → Add Sandbox Tester

Hold shift and select all in storyboard to put in stack view

// Product.swift (Enums)

import Foundation

```
enum Product: Int {
```

```
    case hideAds = 0
```

```
    case meal = 1
```

3

If Do not verify the email for the sandbox account

This will hide in-app advertising

// PurchaseStatus.swift (Enums)

import Foundation

```
enum PurchaseStatus {
```

```
    case purchased
```

```
    case restored
```

```
    case failed
```

3

// FoodItems (Helpers)

import Foundation

let defaultPrice = 9.99

let salmon = Item(image: UIImage(named: "food1")!, name: "Salmon", price: defaultPrice)

↓

let foodItems: [Item] = [salmon,]

// Constants.swift (Helpers)

import Foundation

// MARK: IAP Identifiers

let IAP_MEAL_ID = "com.iapcourse.meal"

let IAP_HIDE_ADS_ID = "com.iapcourse.hideads"

// MARK: Notification Identifiers

let IAPServicePurchaseNotification = "IAP Service Purchase Notification"

let IAPServiceRestoreNotification = "IAP Service Restore Notification"

let IAPServiceFailureNotification = "IAP Service Failure Notification"

//IAPService.swift (services)

import Foundation

import StoreKit

protocol IAPServiceDelegate {

func iapProductsLoaded()

}

class IAPService : NSObject, SKProductsRequestDelegate {

static let instance = IAPService()

var delegate: IAPServiceDelegate?

var products = [SKProduct]()

var productIds = Set<String>()

var productRequest = SKProductsRequest()

var nonConsumablePurchaseWasMade = UserDefaults.standard.bool(forKey: "nonConsumablePurchaseWasMade")

override init() {

super.init()

← Hold this class as observer!

SKPaymentQueue.default.addObserver(self)

}

func loadProducts() {

productID ToStringSet()

requestProducts(forIDs: productIDs)

}

func productIDToStringSet() {

let ids = [IAP_HIDE_ADS_ID, IAP_MEAL_ID]

⚠️ reversed order ⇒ try directly convert to set in real app

for id in ids {

productIDs.insert(id)

}

}

func requestProducts(forIDs ids: Set<String>) {

productRequest.cancel()

productRequest = SKProductRequest(productIdentifiers: ids)

productRequest.delegate = self

productRequest.start()

}

→ come with protocol

func productsRequest(_ request: SKProductsRequest, didReceive response: SKProductsResponse) {

self.products = response.products

if products.count == 0 {

requestProducts(forIDs: productIDs)

} else {

delegate?.iapProductsLoaded()

! print(products[0].localizedTitle)

}

3

func attemptPurchaseForItemWith(productIndex: Product) {

let product = products[productIndex.rawValue]

let payment = SKPayment(product: product)

SKPaymentQueue.default().add(payment)

}

func restorePurchases() {

SKPaymentQueue.default().restoreCompletedTransactions()

}

3

extension IAPService: SKPaymentTransactionObserver {

func paymentQueue(_ queue: SKPaymentQueue, updatedTransactions transactions: [SKPaymentTransaction]) {

for transaction in transactions {

switch transaction.transactionState {

case .purchased:

SKPaymentQueue.default().finishTransaction(transaction)

complete(transaction: transaction)

sendNotificationFor(status: .purchased, withIdentifier: transaction.payment.productIdentifier)

debugPrint("Purchase was successful!")

break

case .restored:

SKPaymentQueue.default().finishTransaction(transaction)

break

case .failed:

SKPaymentQueue.default().finishTransaction(transaction)

sendNotificationFor(status: .failed, withIdentifier: nil)

break

case .deferred:

break

case .purchasing:

break

}

}

↳ specific for restore

func paymentQueueRestoreCompletedTransactionsFinished(_ queue: SKPaymentQueue) {

sendNotificationFor(status: .restored, withIdentifier: nil)

setNonConsumablePurchase(true)

}

func complete(transaction: SKPaymentTransaction) {

switch transaction.payment.productIdentifier {

case IAP_MEAL_ID:

break

case IAP_HIDE_ADS_ID:

setNonConsumablePurchase(true)

break

default:

break

}

}

func setNonConsumablePurchase(_ status: Bool) {

UserDefaults.standard.set(status, forKey: "nonConsumablePurchaseWasMade")

}

func sendNotificationFor(status: PurchaseStatus, withIdentifier identifier: String?) {

switch status {

case .purchased:

NotificationCenter.default.post(name: NSNotification.Name(IAPServicePurchaseNotification), object: identifier)

break

case .restored:

NotificationCenter.default.post(name: NSNotification.Name(IAPServiceRestoreNotification), object: nil)

break

case .failed:

NotificationCenter.default.post(name: NSNotification.Name(IAPServiceFailureNotification), object: nil)

break

}

}

}

IIItem.swift (Model)

```
import UIKit
```

```
class Item {
```

```
    public private(set) var image
```

```
    public private(set) var name
```

```
    public private(set) var price
```

```
    init (image: UIImage, name: String, price: Double) {
```

```
        self.image = image
```

```
        self.name = name
```

```
        self.price = price
```

```
}
```

```
3
```

IIItemCell.swift (View)

```
import UIKit
```

```
class ItemCell: UICollectionViewCell {
```

```
    @IBOutlet weak var itemImageView: UIImageView!
```

```
    @IBOutlet weak var itemNameLbl: UILabel!
```

```
    @IBOutlet weak var itemPriceLbl: UILabel!
```

```
    func configureCell(forItem item: Item) {
```

```
        itemImageView.image = item.image
```

```
        itemNameLbl.text = item.name
```

```
        itemPriceLbl.text = String(describing: item.price)
```

```
}
```

IIStorefrontVC.swift (Controller)

```
import UIKit
```

```
class StorefrontVC: UIViewController, UICollectionViewDelegate, UICollectionViewDataSource {
```

```
    @IBOutlet weak var collectionView: UICollectionView!
```

```
    override func viewDidLoad() {
```

```
        super.viewDidLoad()
```

```
        collectionView.delegate = self
```

```
        collectionView.dataSource = self
```

```
        IAPService.instance.delegate = self
```

```
        IAPService.instance.loadProducts()
```

```
        NotificationCenter.default.addObserver(self, selector: #selector(showRestoredAlert)), name:
```

```
        NSNotification.Name(IAPService.RestoreNotification), object: nil)
```

```
3
```

```
func numberOfSections(in collectionView: UICollectionView) -> Int {  
    return 1  
}
```

```
func collectionView(_ collectionView: UICollectionView, numberOfItemsInSection section: Int) -> Int {  
    return foodItems.count  
}
```

```
func collectionView(_ collectionView: UICollectionView, cellForItemAt indexPath: IndexPath) -> UICollectionViewCell {  
    guard let cell = collectionView.dequeueReusableCell(withIdentifier: "itemCell", for: indexPath)  
        as? ItemCell else { return UICollectionViewCell() }  
    let item = foodItems[indexPath.row]  
    cell.configureCell(forItem: item)  
    return cell  
}
```

```
func collectionView(_ collectionView: UICollectionView, didSelectItemAt indexPath: IndexPath) {  
    guard let detailVC = storyboard?.instantiateViewController(withIdentifier: "DetailVC") as? DetailVC else {  
        return  
    }  
    let item = foodItems[indexPath.row]  
    detailVC.item = item  
    present(detailVC, animated: true, completion: nil)  
}
```

```
@objc func showRestoredAlert() {  
    let alert = UIAlertController(title: "Success!", message: "Your purchases were successfully restored.", preferredStyle: .alert)  
    let action = UIAlertAction(title: "OK", style: .default, handler: nil)  
    alert.addAction(action)  
    present(alert, animated: true, completion: nil)  
}
```

```
@IBAction func restoreBtnWasPressed(_ sender: Any) {  
    let alert = UIAlertController(title: "Restore Purchases?", message: "Do you want to restore any in-app purchases you've previously purchased?", preferredStyle: .actionSheet)  
    let action = UIAlertAction(title: "Restore", style: .default) { (action) in  
        IAPService.instance.restorePurchases()  
    }  
    let cancelAction = UIAlertAction(title: "Cancel", style: .cancel, handler: nil)  
    alert.addAction(cancelAction)  
    alert.addAction(action)  
    present(alert, animated: true, completion: nil)  
}
```

```
extension StorefrontVC: IAPServiceDelegate {  
    func iapProductsLoaded() {  
        print("IAP products loaded")  
    }  
}
```

// Detail VC, Swift (controller)

import UIKit

* set the stack view to fill alignment

class DetailVC: UIViewController {

@IBOutlet weak var itemImageView: UIImageView!

@IBOutlet weak var itemNameLabel: UILabel!

@IBOutlet weak var itemPriceLabel: UILabel!

@IBOutlet weak var uglyAdView: UIView!

@IBOutlet weak var buyItemBtn: UIButton!

@IBOutlet weak var hideAdsBtn: UIButton!

public private(set) var item: Item!

private var hiddenStatus: Bool = UserDefaults.standard.bool(forKey: "nonConsumablePurchaseWasMade")

func initData(forItem item: Item) {

self.item = item

}

override func viewDidLoad() {

super.viewDidLoad()

itemImageView.image = item.image

itemNameLbl.text = item.name

itemPriceLbl.text = String(describing: item.price)

buyItemBtn.setTitle("Buy this item for \$(item.price)", for: .normal)

NotificationCenter.default.addObserver(self, selector: #selector(handlePurchase(_:)), name: NSNotification.Name(IAPServicePurchaseNotification), object: nil)

NotificationCenter.default.addObserver(self, selector: #selector(handleFailure(_:)), name: NSNotification.Name(IAPServiceFailureNotification), object: nil)

}

override func viewWillAppeal(_ animated: Bool) {

super.viewWillAppear(animated)

showOrHideAds()

}

override func viewWillDisappear(_ animated: Bool) {

super.viewWillDisappear(animated)

NotificationCenter.default.removeObserver(self)

}

@objc handlePurchase(_ notification: Notification) {

guard let productID = notification.object as? String else { return }

```
switch productID {  
    case IAP_MZAL_ID:  
        buyItemBtn.isEnabled = true  
        break  
  
    case IAP_HIDE_ADS_ID:  
        uglyAdView.isHidden = true  
        hideAdsBtn.isHidden = true  
        break  
  
    default:  
        break  
}
```

```
@objc func handleFailure()  
    buyItemBtn.isEnabled = true
```

}

```
func showOrHideAds()  
    uglyAdView.isHidden = hiddenStatus  
    hideAdsBtn.isHidden = hiddenStatus  
}
```

```
@IBAction func buyBtnWasPressed(_ sender: Any){  
    buyItemBtn.isEnabled = false  
    IAPService.instance.attemptPurchaseForItemWith(productIndex: .meal)
```

3

```
@IBAction func hideAdsBtnWasPressed(_ sender: Any){  
    IAPService.instance.attemptPurchaseForItemWith(productIndex: .hideAds)
```

3

```
@IBAction func closeBtnWasPressed(_ sender: Any){  
    dismiss(animated: true, completion: nil)
```

3