

Install cocoapods \Rightarrow \$ sudo gem install cocoapods

Ruby command, mac already come with Ruby

bottom layer
top layer

pod 'Firebase/Core'

pod 'Firebase/Auth'

pod 'Firebase/Database'

pod 'RevealingSplashView'

// Visual effect view with Blurr \neq add the view in storyboard

// CA Gradient layer

// AppDelegate

```
import UIKit
import Firebase
```

p-list \Rightarrow always use location

@UIApplicationMain

```
class AppDelegate : UIResponder, UIApplicationDelegate {
    var window: UIWindow?
```

fileprivate var containerVC = ContainerVC()

```
var MenuContainerVC: ContainerVC {
    return containerVC
```

}

```
func application(_ application: UIApplication, didFinishLaunchingWithOptions launchOptions:
```

```
[UIApplicationLaunchOptionsKey: Any]?) -> Bool {
```

```
FIRApp.configure()
```

```
containerVC = ContainerVC()
```

```
window?.rootViewController = containerVC
```

```
window?.makeKeyAndVisible()
```

return true

}

(4-4)

```
class func getAppDelegate() -> AppDelegate {
```

```
    return UIApplication.shared.delegate as! AppDelegate
```

}

3

// DataService.swift (services)

```
import Foundation
import Firebase

let DB_BASE = FIRDatabase.database().reference()

class DataService {
    static let instance = DataService()

    private var _REF_BASE = DB_BASE
    private var _REF_USERS = DB_BASE.child("users")
    private var _REF_DRIVERS = DB_BASE.child("drivers")
    private var _REF_TRIPS = DB_BASE.child("trips")

    var REF_BASE: FIRDatabaseReference {
        return _REF_BASE
    }

    var REF_USERS: FIRDatabaseReference {
        return _REF_USERS
    }

    var REF_DRIVERS: FIRDatabaseReference {
        return _REF_DRIVERS
    }

    var REF_TRIPS: FIRDatabaseReference {
        return _REF_TRIPS
    }

    func createFirebaseDBUser(uid: String, userData: Dictionary<String, Any>, isDriver: Bool) {
        if isDriver {
            REF_DRIVERS.child(uid).updateChildValues(userData)
        } else {
            REF_USERS.child(uid).updateChildValues(userData)
        }
    }
}
```

// UIViewExt.swift (Extensions)

```
import UIKit
```

```
extension UIView {
```

```
    func fadeTo(alphaValue: CGFloat, withDuration duration: TimeInterval) {
        UIView.animate(withDuration: duration) {
            self.alpha = alphaValue
        }
    }
```

```
func bindtoKeyboard() {
    NotificationCenter.default.addObserver(self, selector: #selector(keyboardWillChange(_:)), name: NSNotification.Name.UIKeyboardWillChangeFrame, object: nil)
}

func keyboardWillChange(_ notification: NSNotification) {
    let duration = notification.userInfo![UIKeyboardAnimationDurationUserInfoKey] as! Double
    let curve = notification.userInfo![UIKeyboardAnimationCurveUserInfoKey] as! UInt
    let curFrame = (notification.userInfo![UIKeyboardFrameBeginUserInfoKey] as! NSValue).cgRectValue
    let targetFrame = (notification.userInfo![UIKeyboardFrameEndUserInfoKey] as! NSValue).cgRectValue
    let deltaY = targetFrame.origin.y - curFrame.origin.y

    UIView.animateKeyframes(withDuration: duration, delay: 0.0, options: UIViewKeyframeAnimationOptions(rawValue: curve), animations: {
        self.frame.origin.y += deltaY
    }, completion: nil)
}
```

3

// CenterVCDelegate.swift (Protocols)

```
import UIKit
```

```
protocol CenterVCDelegate {
```

```
    func toggleLeftPanel()
    func addLeftPanelView(controller: UIViewController)
    func animateLeftPanel(shouldExpand: Bool)
}
```

11 GradientView.swift (View)

import UIKit

```
class GradientView : UIView {  
    let gradient = CAGradientLayer()
```

```
override func awakeFromNib() {  
    setupGradientView()
```

}

```
func setupGradientView() {  
    gradient.frame = self.bounds  
    gradient.colors = [UIColor.white.cgColor, UIColor.init(white: 1.0, alpha: 0.0).cgColor]  
    gradient.startPoint = CGPoint.zero // top left corner  
    gradient.endPoint = CGPoint(x: 0, y: 1) // 100%  
    gradient.locations = [0.8, 1.0] // where the gradient stops  
    self.layer.addSublayer(gradient)
```

}

3

11 RoundImageView (View)

import UIKit

```
class RoundImageView : UIImageView {
```

```
override func awakeFromNib() {  
    setupView()
```

3

```
func setupView() {  
    self.layer.cornerRadius = self.frame.width/2  
    self.clipsToBounds = true
```

3

3

11 RoundedShadowView.swift (View)

import UIKit

```
class RoundedShadowView : UIView {
```

```
override func awakeFromNib() {  
    setupView()
```

3

```
func setupView() {  
    self.layer.cornerRadius = 5.0  
    self.layer.shadowOpacity = 0.3  
    self.layer.shadowColor = UIColor.darkGray.cgColor  
    self.layer.shadowRadius = 5.0  
    self.layer.shadowOffset = CGSize(width: 0, height: 5)}
```

3

* set the background color to default

(x,y) →
y

11 CircleView.swift (view)

```
import UIKit
```

```
class CircleView: UIView {  
    @IBInspectable var borderColor: UIColor? {  
        didSet {  
            setupView()  
        }  
    }  
  
    override func awakeFromNib() {  
        setupView()  
    }  
  
    func setupView() {  
        self.layer.cornerRadius = self.frame.width / 2  
        self.layer.borderWidth = 1.5  
        self.layer.borderColor = borderColor?.cgColor  
    }  
}
```

11 RoundedShadowButton.swift (view)

```
import UIKit
```

* add the button to an empty view

```
class RoundedShadowButton: UIButton {  
    var originalSize: CGRect?  
  
    override func awakeFromNib() {  
        setupView()  
    }  
  
    func setupView() {  
        originalSize = self.frame  
        self.layer.cornerRadius = 5.0  
        self.layer.shadowOpacity = 10.0  
        self.layer.shadowColor = UIColor.darkGray.cgColor  
        self.layer.shadowRadius = 0.3  
        self.layer.shadowOffset = CGSize.zero  
    }  
}
```

```
func animateButton(shouldLoad: Bool, withMessage message: String?) {  
    let spinner = UIActivityIndicatorView()  
    spinner.activityIndicatorViewStyle = .whiteLarge  
    spinner.color = UIColor.darkGray  
    spinner.alpha = 0.0  
    spinner.hidesWhenStopped = true  
    spinner.tag = 21 // random tag
```

```

if shouldLoad {
    self.addSubview(spinner)
    self.setTitle("", for: .normal)
    UIView.animate(withDuration: 0.2, animations: {
        self.layer.cornerRadius = self.frame.height/2
        self.frame = CGRect(x: self.frame.midX - (self.frame.height/2), y: self.frame.origin.y,
                            width: self.frame.height, height: self.frame.height)
    })
}

}, completion: { (finished) in
    if finished == true {
        spinner.startAnimating()
        spinner.center = CGPoint(x: self.frame.width/2 + 1, y: self.frame.width/2 + 1)
        spinner.fadeTo(alphaValue: 1.0, withDuration: 0.2)
    }
}

} // if
} // animate
self.isUserInteractionEnabled = false
} else {
    self.isUserInteractionEnabled = true
    for subview in self.subviews {
        if subview.tag == 21 {
            subview.removeFromSuperview()
        }
    }
}

} // if
} // animate
self.layer.cornerRadius = 5.0
self.frame = self.originalSize!
self.setTitle(message, for: .normal)
}
}
}

```

1) RoundedCornerTextField.swift (View)

```

import UIKit
class RoundedCornerTextField: UITextField {
    var textRectOffset: CGFloat = 20
    override func awakeFromNib() {
        setupView()
    }

    func setupView() {
        self.layer.cornerRadius = self.frame.height/2
    }

    override func textRect(forBounds bounds: CGRect) -> CGRect {
        return CGRect(x: 0 + textRectOffset, y: 0 + (textRectOffset/2), width: self.frame.width -
                      textRectOffset, height: self.frame.height + textRectOffset)
    }

    override func editingRect(forBounds bounds: CGRect) -> CGRect {
        return CGRect(x: 0 + textRectOffset, y: 0 + (textRectOffset/2), width: self.frame.width -
                      textRectOffset, height: self.frame.height + textRectOffset)
    }
}

```

// Container VC.swift (Controller)

```
import UIKit  
import QuartzCore
```

```
enum SlideOutState {  
    case collapsed  
    case leftPanelExpanded  
}
```

```
enum ShowWhichVC {  
    case homeVC  
}
```

```
var showVC: ShowWhichVC = .homeVC
```

```
class ContainerVC: UIViewController {
```

```
    var homeVC: HomeVC!
```

```
    var leftVC: LeftSidePanelVC!
```

```
    var centerController: UIViewController!
```

```
    var currentState: SlideOutState = .collapsed
```

```
    didSet {
```

```
        let shouldShowShadow = (currentState != .collapsed)
```

```
        shouldShowShadowForCenterViewController(status: shouldShowShadow)
```

```
}
```

```
var isHidden = false
```

↳ test and try

```
let centerPanelExpandedOffset: CGFloat = 160
```

```
var tap: UITapGestureRecognizer!
```

```
override func viewDidLoad() {
```

```
    super.viewDidLoad()
```

```
    initCenter(screen: showVC)
```

```
}
```

```
func initCenter(screen: ShowWhichVC) {
```

```
    var presentingController: UIViewController
```

```
    showVC = screen
```

```
    if homeVC == nil {
```

```
        homeVC = UIStoryboard.homeVC()
```

```
        homeVC.delegate = self
```

```
}
```

```
    presentingController = homeVC
```

```
    if let con = centerController {
```

```
        con.view.removeFromSuperview()
```

```
        con.removeFromParentViewController()
```

```
}
```

```
    centerController = presentingController
```

```
view.addSubview(centerController.view)
```

```
addChildViewController(centerController)
```

```
centerController.didMove(toParentViewController: self)
```

```
override var preferredStatusBarUpdateAnimation: UIStatusBarAnimation {  
    return UIStatusBarAnimation.slide  
}
```

```
override var prefersStatusBarHidden: Bool {  
    return isHidden  
}
```

```
extension ContainerVC: CenterVCDelegate {
```

```
func toggleLeftPanel() {  
    let notAlreadyExpanded = (currentState != .leftPanelExpanded)
```

```
    if notAlreadyExpanded {  
        addLeftPanelViewController()  
    }
```

```
    animateLeftPanel(shouldExpand: notAlreadyExpanded)
```

```
}
```

```
func addLeftPanelViewController() {  
    if leftVC == nil {  
        leftVC = UIStoryboard.leftViewController()  
        addChildSidePanelViewController(leftVC!)  
    }
```

```
}
```

```
func addChildSidePanelViewController(_ sidePanelController: LeftSidePanelVC) {  
    view.insertSubview(sidePanelController.view, at: 0)  
    addChildViewController(sidePanelController)  
    sidePanelController.didMove(toParentViewController: self)
```

```
}
```

```
func animateLeftPanel(shouldExpand: Bool) {
```

```
    if shouldExpand {  
        isHidden = !isHidden
```

```
        animateStatusBar()  
        setupWhiteCoverView()
```

```
        currentState = .leftPanelExpanded  
        animateCenterPanelXPosition(targetPosition: centerController.view.frame.width - centerPanelExpandedOffset)
```

```
} else {
```

```
    isHidden = !isHidden
```

```
    animateStatusBar()  
    hideWhiteCoverView()
```

```
    animateCenterPanelXPosition(targetPosition: 0, completion: { [finished] in
```

```
        if finished == true {
```

```
            self.currentState = .collapsed
```

```
            self.leftVC = nil
```

```
}
```

```
)
```

```
}
```

```
}
```

func animateCenterPanel(XPosition: CGFloat, completion: ((Bool) → Void)! = nil){
 UIView.animate(withDuration: 0.5, delay: 0, usingSpringWithDamping: 0.8, initialSpringVelocity: 0,
 options: .curveEaseOut, animations: {
 self.centerController.view.frame.origin.x = targetPosition
 }, completion: completion)
}

func setupWhiteCoverView(){
 let whiteCoverView = UIView(frame: CGRect(x: 0, y: 0, width: view.frame.width,
 height: view.frame.height))
 whiteCoverView.alpha = 0.0
 whiteCoverView.backgroundColor = UIColor.white
 whiteCoverView.tag = 25

 self.centerController.view.addSubview(whiteCoverView)
 whiteCoverView.fadeTo(alphaValue: 0.75, withDuration: 0.2)

 tap = UITapGestureRecognizer(target: self, action: #selector/animateLeftPanel(shouldExpand:))
 tap.numberOfTapsRequired = 1

 self.centerController.view.addGestureRecognizer(tap)
}

func hideWhiteCoverView(){
 centerController.view.removeGestureRecognizer(tap)

for subview in self.centerController.view.subviews{
 if subview.tag == 25{
 UIView.animate(withDuration: 0.2, animations: {
 subView.alpha = 0.0
 }, completion: { (finished) in
 if finished == true{
 subview.removeFromSuperview()
 }
 })
 }
}

func shouldShowShadowForCenterView(controller: UIViewController, _ status: Bool){
 if status{
 centerController.view.layer.shadowOpacity = 0.6
 } else{
 centerController.view.layer.shadowOpacity = 0
 }
}

```
func animateStatusBar() {
    UIView.animate(withDuration: 0.5, delay: 0, usingSpringWithDamping: 0.8, initialSpringVelocity: 0,
        options: .curveEaseOut, animations: {
            self.setNeedsStatusBarAppearanceUpdate()
    })
}
```

```
private extension UIStoryboard
```

```
class func mainStoryboard() -> UIStoryboard {
    return UIStoryboard(name: "Main", bundle: Bundle.main)
}
```

```
class func leftViewController() -> LeftSidePanelVC? {
    return mainStoryboard().instantiateViewController(withIdentifier: "LeftSidePanelVC") as? LeftSidePanelVC
}
```

```
class func homeVC() -> HomeVC? {
    return storyboard().instantiateViewController(withIdentifier: "HomeVC") as? HomeVC
}
```

```
}
```

// HomeVC.swift (Controller)

```
import UIKit
import MapKit
import RevealingSplashView

class HomeVC: UIViewController, MKMapViewDelegate {
    @IBOutlet weak var mapView: MKMapView!
    @IBOutlet weak var actionButton: RoundedShadowButton!
    var tableView: UITableView()
    var delegate: CenterVCDelegate?
    let revealingSplashView = RevealingSplashView(iconImage: UIImage(named: "launchScreenIcon")!, iconInitialSize: CGSize(width: 80, height: 80), backgroundColor: UIColor.white
```

```
override func viewDidLoad() {
    super.viewDidLoad()
    mapView.delegate = self
    destinationTextField.delegate = self
    self.view.addSubview(revealingSplashView)
    revealingSplashView.animationType = SplashAnimationType.heartBeat
    revealingSplashView.startAnimation()
    revealingSplashView.heartAttack = true
}
```

```
@IBAction func actionBtnWasPressed(_ sender: Any) {
    actionBtn.animateButton(shouldLoad: true, withMessage: nil)
}
```

```
@IBAction func menuBtnWasPressed(_ sender: Any) {
    delegate?.toggleLeftPanel()
}
```

```

import UIKit
import MapKit
import CoreLocation
import RevealingSplashView
import Firebase

enum AnnotationType {
    case pickup
    case destination
    case driver
}

enum ButtonAction {
    case requestRide
    case getDirectionsToPassenger
    case getDirectionsToDestination
    case startTrip
    case endTrip
}

class HomeVC: UIViewController, Alertable {

    @IBOutlet weak var mapView: MKMapView!
    @IBOutlet weak var actionBtn: RoundedShadowButton!
    @IBOutlet weak var centerMapBtn: UIButton!
    @IBOutlet weak var destinationTextField: UITextField!
    @IBOutlet weak var destinationCircle: CircleView!
    @IBOutlet weak var cancelBtn: UIButton!

    var delegate: CenterVCDelegate?

    var manager: CLLocationManager?

    var currentUserID = FIRAuth.auth()?.currentUser?.uid

    var regionRadius: CLLocationDistance = 1000

    let revealingSplashView = RevealingSplashView(iconImage: UIImage(named: "launchScreenIcon")!, iconInitialSize: CGSize(width: 80, height: 80),
backgroundColor: UIColor.white)
    var tableView = UITableView()

    var matchingItems: [MKMapItem] = [MKMapItem]()

    var route: MKRoute?

    var selectedItemPlacemark: MKPlacemark? = nil

    var actionForButton: ButtonAction = .requestRide

    override func viewDidLoad() {
        super.viewDidLoad()

        manager = CLLocationManager()
        manager?.delegate = self
        manager?.desiredAccuracy = kCLLocationAccuracyBest

        checkLocationAuthStatus()

        mapView.delegate = self
        destinationTextField.delegate = self

        centerMapOnUserLocation()

        DataService.instance.REF_DRIVERS.observe(.value, with: { (snapshot) in
            self.loadDriverAnnotationsFromFB()

            DataService.instance.passengerIsOnTrip(passengerKey: self.currentUserID!, handler: { (isOnTrip, driverKey, tripKey) in
                if isOnTrip == true {
                    self.zoom(toFitAnnotationsFromMapView: self.mapView, forActiveTripWithDriver: true, withKey: driverKey)
                }
            })
        })
    }

    cancelBtn.alpha = 0.0

    self.view.addSubview(revealingSplashView)
    revealingSplashView.animationType = SplashAnimationType.heartBeat
    revealingSplashView.startAnimation()

    UpdateService.instance.observeTrips { (tripDict) in
        if let tripDict = tripDict {
            let pickupCoordinateArray = tripDict[USER_PICKUP_COORDINATE] as! NSArray
            let tripKey = tripDict[USER_PASSENGER_KEY] as! String
            let acceptanceStatus = tripDict[TRIP_IS_ACCEPTED] as! Bool
        }
    }
}

```

```

if acceptanceStatus == false {
    DataService.instance.driverIsAvailable(key: self.currentUserId!, handler: { (available) in
        if let available = available {
            if available == true {
                let storyboard = UIStoryboard(name: MAIN_STORYBOARD, bundle: Bundle.main)
                let pickupVC = storyboard.instantiateViewController(withIdentifier: VC_PICKUP) as? PickupVC
                pickupVC?.initData(coordinate: CLLocationCoordinate2D(latitude: pickupCoordinateArray[0] as! CLLocationDegrees, longitude: pickupCoordinateArray[1] as! CLLocationDegrees), passengerKey: tripKey)
                self.present(pickupVC!, animated: true, completion: nil)
            }
        }
    })
}
}

override func viewDidAppear(_ animated: Bool) {
    super.viewDidAppear(animated)

    if currentUserId != nil {
        DataService.instance.userIsDriver(userKey: currentUserId!, handler: { (status) in
            if status == true {
                self.buttonsForDriver(areHidden: true)
            }
        })
    }

    DataService.instance.REF_TRIPS.observe(.childRemoved, with: { (removedTripSnapshot) in
        let removedTripDict = removedTripSnapshot.value as? [String: AnyObject]
        if removedTripDict?[DRIVER_KEY] != nil {
            DataService.instance.REF_DRIVERS.child(removedTripDict?[DRIVER_KEY] as! String).updateChildValues([DRIVER_IS_ON_TRIP: false])
        }
    })

    DataService.instance.userIsDriver(userKey: self.currentUserId!, handler: { (isDriver) in
        if isDriver == true {
            self.removeOverlaysAndAnnotations(forDrivers: false, forPassengers: true)
        } else {
            self.cancelBtn.fadeTo(alphaValue: 0.0, withDuration: 0.2)
            self.actionBtn.animateButton(shouldLoad: false, withMessage: MSG_REQUEST_RIDE)

            self.destinationTextField.isUserInteractionEnabled = true
            self.destinationTextField.text = ""

            self.removeOverlaysAndAnnotations(forDrivers: false, forPassengers: true)
            self.centerMapOnUserLocation()
        }
    })
}

if currentUserId != nil {
    DataService.instance.driverIsOnTrip(driverKey: self.currentUserId!, handler: { (isOnTrip, driverKey, tripKey) in
        if isOnTrip == true {
            DataService.instance.REF_TRIPS.observeSingleEvent(of: .value, with: { (tripSnapshot) in
                if let tripSnapshot = tripSnapshot.children.allObjects as? [FIRDataSnapshot] {
                    for trip in tripSnapshot {
                        if trip.childSnapshot(forPath: DRIVER_KEY).value as? String == self.currentUserId! {
                            let pickupCoordinatesArray = trip.childSnapshot(forPath: USER_PICKUP_COORDINATE).value as! NSArray
                            let pickupCoordinate: CLLocationCoordinate2D = CLLocationCoordinate2D(latitude: pickupCoordinatesArray[0] as! CLLocationDegrees, longitude: pickupCoordinatesArray[1] as! CLLocationDegrees)
                            let pickupPlacemark = MKPlacemark(coordinate: pickupCoordinate)

                            self.dropPinFor(placemark: pickupPlacemark)
                            self.searchMapKitForResultsWithPolyline(forOriginMapItem: nil, withDestinationMapItem: MKMapItem(placemark: pickupPlacemark))

                            self.setCustomRegion(forAnnotationType: .pickup, withCoordinate: pickupCoordinate)

                            self.actionForButton = .getDirectionsToPassenger
                            self.actionBtn.setTitle(MSG_GET_DIRECTIONS, for: .normal)

                            self.buttonsForDriver(areHidden: false)
                        }
                    }
                }
            })
        }
    })
}

connectUserAndDriverForTrip()
}

```

```

func mapView(_ mapView: MKMapView, regionWillChangeAnimated animated: Bool) {
    centerMapBtn.fadeTo(alphaValue: 1.0, withDuration: 0.2)
}

func mapView(_ mapView: MKMapView, rendererFor overlay: MKOverlay) -> MKOverlayRenderer {
    let lineRenderer = MKPolylineRenderer(overlay: (self.route?.polyline)!)
    lineRenderer.strokeColor = UIColor(red: 216/255, green: 71/255, blue: 30/255, alpha: 0.75)
    lineRenderer.lineWidth = 3

    shouldPresentLoadingView(false)

    return lineRenderer
}

func performSearch() {
    matchingItems.removeAll()
    let request = MKLocalSearchRequest()
    request.naturalLanguageQuery = destinationTextField.text
    request.region = mapView.region

    let search = MKLocalSearch(request: request)

    search.start { (response, error) in
        if error != nil {
            self.showAlert(ERROR_MSG_UNEXPECTED_ERROR)
        } else if response!.mapItems.count == 0 {
            self.showAlert(ERROR_MSG_NO_MATCHES_FOUND)
        } else {
            for mapItem in response!.mapItems {
                self.matchingItems.append(mapItem as MKMapItem)
                self.tableView.reloadData()
                self.shouldPresentLoadingView(false)
            }
        }
    }
}

func dropPinFor(placemark: MKPlacemark) {
    selectedItemPlacemark = placemark

    for annotation in mapView.annotations {
        if annotation.isKind(of: MKPointAnnotation.self) {
            mapView.removeAnnotation(annotation)
        }
    }

    let annotation = MKPointAnnotation()
    annotation.coordinate = placemark.coordinate
    mapView.addAnnotation(annotation)
}

func searchMapKitForResultsWithPolyline(forOriginMapItem originMapItem: MKMapItem?, withDestinationMapItem destinationMapItem: MKMapItem) {
    let request = MKDirectionsRequest()

    if originMapItem == nil {
        request.source = MKMapItem.forCurrentLocation()
    } else {
        request.source = originMapItem
    }

    request.destination = destinationMapItem
    request.transportType = MKDirectionsTransportType.automobile
    request.requestsAlternateRoutes = true

    let directions = MKDirections(request: request)

    directions.calculate { (response, error) in
        guard let response = response else {
            self.showAlert(error.debugDescription)
            return
        }
        self.route = response.routes[0]

        self.mapView.add(self.route!.polyline)

        self.zoom(toFitAnnotationsFromMapView: self.mapView, forActiveTripWithDriver: false, withKey: nil)

        let delegate = AppDelegate.getAppDelegate()
        delegate.window?.rootViewController?.shouldPresentLoadingView(false)
    }
}

```

```

func zoom(toFitAnnotationsFromMapView mapView: MKMapView, forActiveTripWithDriver: Bool, withKey key: String?) {
    if mapView.annotations.count == 0 {
        return
    }

    var topLeftCoordinate = CLLocationCoordinate2D(latitude: -90, longitude: 180)
    var bottomRightCoordinate = CLLocationCoordinate2D(latitude: 90, longitude: -180)

    if forActiveTripWithDriver {
        for annotation in mapView.annotations {
            if let annotation = annotation as? DriverAnnotation {
                if annotation.key == key {
                    topLeftCoordinate.longitude = fmin(topLeftCoordinate.longitude, annotation.coordinate.longitude)
                    topLeftCoordinate.latitude = fmax(topLeftCoordinate.latitude, annotation.coordinate.latitude)
                    bottomRightCoordinate.longitude = fmax(bottomRightCoordinate.longitude, annotation.coordinate.longitude)
                    bottomRightCoordinate.latitude = fmin(bottomRightCoordinate.latitude, annotation.coordinate.latitude)
                }
            } else {
                topLeftCoordinate.longitude = fmin(topLeftCoordinate.longitude, annotation.coordinate.longitude)
                topLeftCoordinate.latitude = fmax(topLeftCoordinate.latitude, annotation.coordinate.latitude)
                bottomRightCoordinate.longitude = fmax(bottomRightCoordinate.longitude, annotation.coordinate.longitude)
                bottomRightCoordinate.latitude = fmin(bottomRightCoordinate.latitude, annotation.coordinate.latitude)
            }
        }
    }

    for annotation in mapView.annotations where !annotation.isKind(of: DriverAnnotation.self) {
        topLeftCoordinate.longitude = fmin(topLeftCoordinate.longitude, annotation.coordinate.longitude)
        topLeftCoordinate.latitude = fmax(topLeftCoordinate.latitude, annotation.coordinate.latitude)
        bottomRightCoordinate.longitude = fmax(bottomRightCoordinate.longitude, annotation.coordinate.longitude)
        bottomRightCoordinate.latitude = fmin(bottomRightCoordinate.latitude, annotation.coordinate.latitude)
    }
}

var region = MKCoordinateRegion(center: CLLocationCoordinate2DMake(topLeftCoordinate.latitude - (topLeftCoordinate.latitude - bottomRightCoordinate.latitude) * 0.5, topLeftCoordinate.longitude + (bottomRightCoordinate.longitude - topLeftCoordinate.longitude) * 0.5), span: MKCoordinateSpan(latitudeDelta: fabs(topLeftCoordinate.latitude - bottomRightCoordinate.latitude) * 2.0, longitudeDelta: fabs(bottomRightCoordinate.longitude - topLeftCoordinate.longitude) * 2.0))

region = mapView.regionThatFits(region)
mapView.setRegion(region, animated: true)
}

func removeOverlaysAndAnnotations(forDrivers: Bool?, forPassengers: Bool?) {

    for annotation in mapView.annotations {
        if let annotation = annotation as? MKPointAnnotation {
            mapView.removeAnnotation(annotation)
        }

        if forPassengers! {
            if let annotation = annotation as? PassengerAnnotation {
                mapView.removeAnnotation(annotation)
            }
        }

        if forDrivers! {
            if let annotation = annotation as? DriverAnnotation {
                mapView.removeAnnotation(annotation)
            }
        }
    }

    for overlay in mapView.overlays {
        if overlay is MKPolyline {
            mapView.remove(overlay)
        }
    }
}

func setCustomRegion(forAnnotationType type: AnnotationType, withCoordinate coordinate: CLLocationCoordinate2D) {
    if type == .pickup {
        let pickupRegion = CLCircularRegion(center: coordinate, radius: 100, identifier: REGION_PICKUP)
        manager?.startMonitoring(for: pickupRegion)
    } else if type == .destination {
        let destinationRegion = CLCircularRegion(center: coordinate, radius: 100, identifier: REGION_DESTINATION)
        manager?.startMonitoring(for: destinationRegion)
    }
}

```

```

extension HomeVC: UITextFieldDelegate {
    func textFieldDidBeginEditing(_ textField: UITextField) {
        if textField == destinationTextField {
            tableView.frame = CGRect(x: 20, y: view.frame.height, width: view.frame.width - 40, height: view.frame.height - 170)
            tableView.layer.cornerRadius = 5.0
            tableView.register(UITableViewCell.self, forCellReuseIdentifier: CELL_LOCATION)

            tableView.delegate = self
            tableView.dataSource = self

            tableView.tag = 18
            tableView.rowHeight = 60

            view.addSubview(tableView)
            animateTableView(shouldShow: true)

            UIView.animate(withDuration: 0.2, animations: {
                self.destinationCircle.backgroundColor = UIColor.red
                self.destinationCircle.borderColor = UIColor.init(red: 199/255, green: 0/255, blue: 0/255, alpha: 1.0)
            })
        }
    }

    func textFieldShouldReturn(_ textField: UITextField) -> Bool {
        if textField == destinationTextField {
            performSearch()
            shouldPresentLoadingView(true)
            view.endEditing(true)
        }
        return true
    }

    func textFieldDidEndEditing(_ textField: UITextField) {
        if textField == destinationTextField {
            if destinationTextField.text == "" {
                UIView.animate(withDuration: 0.2, animations: {
                    self.destinationCircle.backgroundColor = UIColor.lightGray
                    self.destinationCircle.borderColor = UIColor.darkGray
                })
            }
        }
    }

    func textFieldShouldClear(_ textField: UITextField) -> Bool {
        matchingItems = []
        tableView.reloadData()

        DataService.instance.REF_USERS.child(currentUserId!).child(TRIP_COORDINATE).removeValue()

        mapView.removeOverlays(mapView.overlays)
        for annotation in mapView.annotations {
            if let annotation = annotation as? MKPointAnnotation {
                mapView.removeAnnotation(annotation)
            } else if annotation.isKind(of: PassengerAnnotation.self) {
                mapView.removeAnnotation(annotation)
            }
        }

        centerMapOnUserLocation()
        return true
    }

    func animateTableView(shouldShow: Bool) {
        if shouldShow {
            UIView.animate(withDuration: 0.2, animations: {
                self.tableView.frame = CGRect(x: 20, y: 170, width: self.view.frame.width - 40, height: self.view.frame.height - 170)
            })
        } else {
            UIView.animate(withDuration: 0.2, animations: {
                self.tableView.frame = CGRect(x: 20, y: self.view.frame.height, width: self.view.frame.width - 40, height: self.view.frame.height - 170)
            }, completion: { (finished) in
                for subview in self.view.subviews {
                    if subview.tag == 18 {
                        subview.removeFromSuperview()
                    }
                }
            })
        }
    }
}

```

(set storyboard ⇒ clear button → show while editing)

```
- extension HomeVC: UITableViewDelegate, UITableViewDataSource {
-     func tableView(_ tableView: UITableView, cellForRowAt indexPath: IndexPath) -> UITableViewCell {
-         let cell = UITableViewCell(style: .subtitle, reuseIdentifier: CELL_LOCATION)
-         let mapItem = matchingItems[indexPath.row]
-         cell.textLabel?.text = mapItem.name
-         cell.detailTextLabel?.text = mapItem.placemark.title
-         return cell
-     }
-
-     func numberOfSections(in tableView: UITableView) -> Int {
-         return 1
-     }
-
-     func tableView(_ tableView: UITableView, numberOfRowsInSection section: Int) -> Int {
-         return matchingItems.count
-     }
-
-     func tableView(_ tableView: UITableView, didSelectRowAt indexPath: IndexPath) {
-
-         shouldPresentLoadingView(true)
-
-         let passengerCoordinate = manager?.location?.coordinate
-
-         let passengerAnnotation = PassengerAnnotation(coordinate: passengerCoordinate!, key: currentUserId!)
-         mapView.addAnnotation(passengerAnnotation)
-
-         destinationTextField.text = tableView.cellForRow(at: indexPath)?.detailTextLabel?.text
-
-         let selectedMapItem = matchingItems[indexPath.row]
-
-         DataService.instance.REF_USERS.child(currentUserId!).updateChildValues([TRIP_COORDINATE: [selectedMapItem.placemark.coordinate.latitude,
- selectedMapItem.placemark.coordinate.longitude]])
-
-         dropPinFor(placemark: selectedMapItem.placemark)
-
-         searchMapKitForResultsWithPolyline(forOriginMapItem: nil, withDestinationMapItem: selectedMapItem)
-
-         animateTableView(shouldShow: false)
-     }
-
-     func scrollViewDidScroll(_ scrollView: UIScrollView) {
-         view.endEditing(true)
-     }
-
-     func scrollViewWillBeginDragging(_ scrollView: UIScrollView) {
-         if destinationTextField.text == "" {
-             animateTableView(shouldShow: false)
-         }
-     }
- }
```

// LeftSidePanelVC.swift (controller)

```
import UIKit
import Firebase

class LeftSidePanelVC: UIViewController {

    let appDelegate = AppDelegate.getAppDelegate()

    let currentUserId = FIRAuth.auth()?.currentUser?.uid

    @IBOutlet weak var userEmailLbl: UILabel!
    @IBOutlet weak var userAccountTypeLbl: UILabel!
    @IBOutlet weak var userImageView: RoundImageview!
    @IBOutlet weak var loginOutBtn: UIButton!
    @IBOutlet weak var pickupModeSwitch: UISwitch!
    @IBOutlet weak var pickupModeLbl: UILabel!

    override func viewDidLoad() {
        super.viewDidLoad()
    }

    override func viewWillAppear(_ animated: Bool) {
        super.viewWillAppear(animated)

        pickupModeSwitch.isOn = false
        pickupModeSwitch.isHidden = true
        pickupModeLbl.isHidden = true

        observePassengersAndDrivers()

        if FIRAuth.auth()?.currentUser == nil {
            userEmailLbl.text = ""
            userAccountTypeLbl.text = ""
            userImageView.isHidden = true
            loginOutBtn.setTitle(MSG_SIGN_UP_SIGN_IN, for: .normal)
        } else {
            userEmailLbl.text = FIRAuth.auth()?.currentUser?.email
            userAccountTypeLbl.text = ""
            userImageView.isHidden = false
            loginOutBtn.setTitle(MSG_SIGN_OUT, for: .normal)
        }
    }

    func observePassengersAndDrivers() {
        DataService.instance.REF_USERS.observeSingleEvent(of: .value, with: { (snapshot) in
            if let snapshot = snapshot.children.allObjects as? [FIRDataSnapshot] {
                for snap in snapshot {
                    if snap.key == FIRAuth.auth()?.currentUser?.uid {
                        self.userAccountTypeLbl.text = ACCOUNT_TYPE_PASSENGER
                    }
                }
            }
        })
    }

    DataService.instance.REF_DRIVERS.observeSingleEvent(of: .value, with: { (snapshot) in
        if let snapshot = snapshot.children.allObjects as? [FIRDataSnapshot] {
            for snap in snapshot {
                if snap.key == FIRAuth.auth()?.currentUser?.uid {
                    self.userAccountTypeLbl.text = ACCOUNT_TYPE_DRIVER
                    self.pickupModeSwitch.isHidden = false

                    let switchStatus = snap.childSnapshot(forPath: ACCOUNT_PICKUP_MODE_ENABLED).value as! Bool
                    self.pickupModeSwitch.isOn = switchStatus
                    self.pickupModeLbl.isHidden = false
                }
            }
        }
    })

    @IBAction func switchWasToggled(_ sender: Any) {
        if pickupModeSwitch.isOn {
            pickupModeLbl.text = MSG_PICKUP_MODE_ENABLED
            appDelegate.MenuContainerVC.toggleLeftPanel()
            DataService.instance.REF_DRIVERS.child(currentUserId!).updateChildValues([ACCOUNT_PICKUP_MODE_ENABLED: true])
        } else {
            pickupModeLbl.text = MSG_PICKUP_MODE_DISABLED
            appDelegate.MenuContainerVC.toggleLeftPanel()
            DataService.instance.REF_DRIVERS.child(currentUserId!).updateChildValues([ACCOUNT_PICKUP_MODE_ENABLED: false])
        }
    }
}
```

```
@IBAction func signUpLoginBtnWasPressed(_ sender: Any) {
    if FIRAuth.auth()?.currentUser == nil {
        let storyboard = UIStoryboard(name: MAIN_STORYBOARD, bundle: Bundle.main)
        let loginVC = storyboard.instantiateViewController(withIdentifier: VC_LOGIN) as? LoginVC
        present(loginVC!, animated: true, completion: nil)
    } else {
        do {
            try FIRAuth.auth()?.signOut()
            userEmailLbl.text = ""
            userAccountTypeLbl.text = ""
            userImageView.isHidden = true
            pickupModeLbl.text = ""
            pickupModeSwitch.isHidden = true
            loginOutBtn.setTitle(MSG_SIGN_UP_SIGN_IN, for: .normal)
        } catch (let error) {
            print(error)
        }
    }
}
```

// LoginVC.swift

(controller)

```
import UIKit  
import Firebase
```

```
class loginVC: UIViewController, UITextFieldDelegate {
```

```
@IBOutlet weak var emailField: RoundedCornerTextField!  
@IBOutlet weak var passwordField: RoundedCornerTextField!  
@IBOutlet weak var segmentedControl: UISegmentedControl!  
@IBOutlet weak var authBtn: RoundedShadowButton!
```

```
override func viewDidLoad() {
```

```
    super.viewDidLoad()  
    emailField.delegate = self  
    passwordField.delegate = self  
    view.bindToKeyboard()
```

```
    let tap = UITapGestureRecognizer(target: self, action: #selector(handleScreenTap(sender:)))  
    self.view.addGestureRecognizer(tap)
```

```
}
```

```
func handleScreenTap(sender: UITapGestureRecognizer) {  
    self.view.endEditing(true)
```

```
}
```

```
@IBAction func cancelBtnWasPressed(_ sender: Any) {  
    dismiss(animated: true, completion: nil)
```

```
}
```

```
@IBAction func authBtnWasPressed(_ sender: Any) {
```

```
    if emailField.text != nil && passwordField.text != nil {  
        authBtn.animateButton(shouldLoad: true, withMessage: nil)  
        self.view.endEditing(true)
```

```
        if let email = emailField.text, let password = passwordField.text {  
            FirebaseAuth.auth()?.signIn(withEmail: email, password: password,  
            completion: {
```

```
                if error == nil {
```

```
                    if let user = user {
```

```
                        if self.segmentedControl.selectedSegmentIndex == 0 {
```

```
                            let userData = ["provider": user.providerID] as [String: Any]
```

```
                            DataService.instance.createFirebaseDBUser(uid: user.id, userData: userData, isDriver: false)
```

```
} else {
```

```
                let userData = ["provider": user.providerID, "userIsDriver": true, "isPickUpModeEnabled": false,  
                "driverIsOnTrip": false] as [String: Any]
```

```
                DataService.instance.createFirebaseDBUser(uid: user.id, userData: userData, isDriver: true)
```

```
}
```

```
            print("Success login")
```

```
            self.dismiss(animated: true, completion: nil)
```

```
} else {
```

```
    if let errorCode = FIRAuthErrorCode(rawValue: error!.code) {
```

```
        switch errorCode {
```

```
        case .errorCodeWrongPassword:
```

```
            print ..
```

must have -

default:
print ...

}

}

```
FIRAuth.auth()?.createUser(withEmail: email, password: password, completion:{  
    user, error) in  
    if error != nil{  
        if let errorCode = FIRAuthErrorCode(rawValue: error!._code){  
            switch errorCode{  
                case .errorCodeInvalidEmail:  
                    print ...  
                default:  
                    print ...  
            }  
        }  
    } else{  
        if let user = user{  
            if self.segmentedControl!.selectedSegmentIndex == 0{  
                let userData = ["provider": user.providerID] as [String : Any]  
                DataService.instance.createFirebaseDBUser(uid: user.id, userData: userData, isDriver: false)  
            } else{  
                let userData = ["provider": user.providerID, "userIsDriver": true, "isPickUpModeEnabled": false,  
                "driverIsOnTrip": false] as [String : Any]  
                DataService.instance.createFirebaseDBUser(uid: user.id, userData: userData, isDriver: true)  
            }  
        }  
        print("Success create") // add callbacks to the createUser func in real project  
        self.dismiss(animated: true, completion: nil)  
    }  
}
```

}

3)

3)

3)

3

3









