

Henry Zimmerman

CONTACT INFORMATION

PHONE: +1 847 287 1920
EMAIL: hg1374@rit.edu

OBJECTIVE

I currently am looking for a Software Engineering Internship or Co-Op for the Spring and Summer of 2018. I have experience in frontend and backend web development as well as some Java experience and I would be comfortable in those environments. That said, I am interested in becoming proficient in developing performance-critical applications, and would be enthused to work in a modern C++ codebase.

EDUCATION

CURRENT	The Rochester Institute of Technology , Rochester, NY Currently enrolled in the SOFTWARE ENGINEERING PROGRAM. Expected Graduation: Spring 2019
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SOFTWARE PROJECTS

OCIENT: AUGUST 2016-JAN 2017, MAY 2017-AUG 2017

xgHealth:	Implemented a tool in C++ 11 that would read the current state of a distributed database via Protobuf and either output CSV or display the system health in a TUI.
xgWebui:	Assisted development of a webapp written using Angular 2, Typescript, and Node.js that facilitated configuration and management of a custom distributed database system. I worked on all aspects of the application, implementing numerous components, serializing to and from Protobuf and JSON, writing tests, and fixing bugs.

PERSONAL AND ACADEMIC

Cirqa:	Programmed a patent-pending radial keyboard designed to work on circular Android Wear devices.
CnC:Online Spymaster :	Published on the Google Play Store an Android app that shows current online players and games for the Command and Conquer series of games.
SemaPhoreBetterOrWorse :	Collaborated on an Android keyboard that inserted characters corresponding to semaphore flag positions given by two Microsoft Band 2s as part of the BadHacks hackathon hosted at Northwestern University.
HLWNPA :	(Henry's Language With No Pronounceable Acronym) I wrote a tiny interpreted expression based programming language using Rust and its parser combinator library Nom.
HealthNet:	Designed and implemented portions of a mock hospital appointment tracking application written in Python using the Django Framework as part of a group project in RIT's Intro To Software Engineering class.
FPTS:	(Financial Portfolios Tracking System) Programmed the majority of a mock equity tracking and trading system written in Java as part of a group project in RIT's Engineering of Software Subsystems class.

PROGRAMMING SKILLS

Basic Knowledge:	C, C++11, PYTHON, DJANGO FRAMEWORK, PROTOBUF, BASH, REACT.JS
Intermediate Knowledge:	JAVA, ANDROID FRAMEWORK, HTML/CSS, NODE.JS, L^AT_EX , GIT, GITHUB , DOCKER, LINUX AND UNIX-LIKE SYSTEMS
Experienced:	TYPESCRIPT, ANGULAR FRAMEWORK, RUST