variable description

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Description of all the variables in the tidy dataset

response:

- `value`: (num)market value of players

Variables that are potential predictors:

- `age`: (int)age of players
- `continent`: (fct)continent where the player is from
- `potential`: (int)score of players' potential
- `club`: (fct)club of players
- `special`: (int)aggregated score of players' several special features, such as international reputation
- `acceleration`: (int)score of players' acceleration ability
- `aggression`: (int)score evaluating players' level of aggression
- `agility`: (int)score of players' agility
- `balance`: (int)score of players' balancing ability
- `ball control`: (int)score of players' ball control ability
- `composure`: (int)score of players' self-possession ability
- `curve`: (int)score of players' curve skill
- `dribble`: (int)score of players' dribbling skill
- `free_kick_accuracy`: (int)score of players' free-kicking skill
- `interceptions`: (int)score of players' interceptions
- `jumping`: (int)score of players' jumping ability
- `long_passing`: (int)score of players' long passing ability
- `penalty`: (int)score of players' penalty skill
- `positioning`: (int)score of players' positioning skill
- `reactions`: (int)score of players' reaction speed
- `shot_power`: (int)score of players' shot power
- `sprint_speed`: (int)score of players' sprint speed
- `stamina`: (int)score of players' stamina

- `strength`: (int)score of players' strength

- `vision`: (int)score of players' vision

- `gk_diving`: (int)score of goal keepers' diving skill

- `gk_handling`: (int)score of goal keepers' handling skill

- `gk_kicking`: (int)score of goal keepers' kicking skill

- `gk_positioning`: (int)score of goal keepers' positioning skill

- `gk_reflexes`: (int)score of goal keepers' reflex speed

- `crossing`: (int)score of players' crossing skill(an attacking skill)

- `finishing`: (int)score of players' finishing skill(an attacking skil)

- `long_shots`: (int)score of players' long shot skill(an attacking skil)

- `heading`: (int)score of players' heading skill(an attacking skill)

- `volleys`: (int)score of players' volleying skill(an attacking skil)

- `short_passing`: (int)score of players' short passing skill(an attacking skill)

- `marking`: (int)score of players' marking skill(an defending skill)

- `sliding_tackle`:(int)score of players' sliding tackle skill(an defending skill)

- `standing_tackle`:(int)score of players' standing tackle skill(an defending skill)