

COMPSCI 514: ALGORITHMS FOR DATA SCIENCE

Andrew McGregor

Lecture 11

HIGH DIMENSIONAL DATA

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- The human genome contains 3 billion+ base pairs. Genetic datasets often contain information on **100s of thousands+ mutations and genetic markers**.

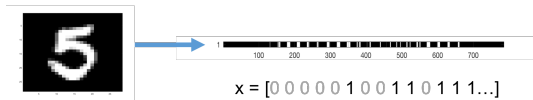
DATA AS VECTORS AND MATRICES

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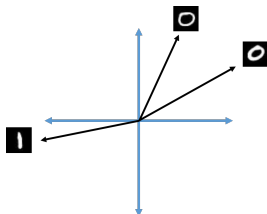
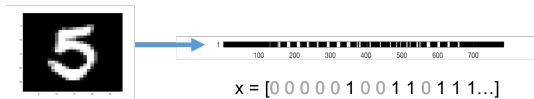
ATAGCCGTAGT \longrightarrow $x = [1\ 2\ 1\ 3\ 4\ 4\ 3\ 2\ 1\ 3\ 4]$



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Similarities/distances between vectors (e.g., $\langle x, y \rangle$, $\|x - y\|_2$) have meaning for underlying data points.

DATASETS AS VECTORS AND MATRICES

Data points are interpreted as **high dimensional vectors**, with real valued entries. Data set is interpreted as a matrix.

Data Points: $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n \in \mathbb{R}^d$.

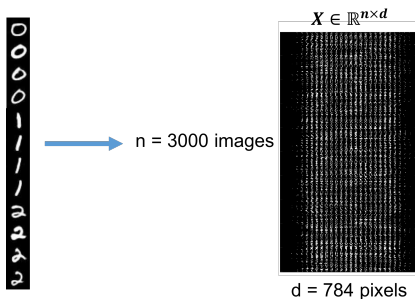
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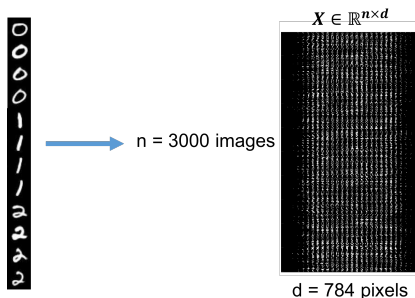


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Many data points $n \implies$ tall. Many dimensions $d \implies$ wide.

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The diagram illustrates the process of dimensionality reduction. It starts with a box containing the number '5', representing the original dimensionality. A blue arrow points from this box to a binary vector $x = [0\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 1\ 1\ 0\ 1\ 1\ 1\dots]$. A second blue arrow points from this vector to a compressed real vector $\tilde{x} = [-5.5\ 4\ 3.2\ -1]$, where the first three components are in orange and the last is in black.

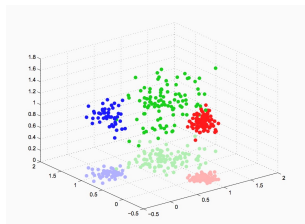
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‘Lossy compression’ that still preserves important information about the relationships between $\vec{x}_1, \dots, \vec{x}_n$.



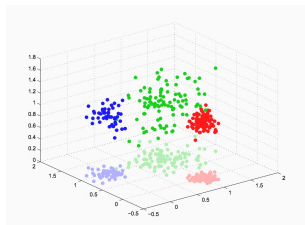
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Generally will not consider directly how well \tilde{x}_i approximates \vec{x}_i .

Low Distortion Embedding: Given $\vec{x}_1, \dots, \vec{x}_n \in \mathbb{R}^d$, distance function D , and error parameter $\epsilon \geq 0$, find $\tilde{x}_1, \dots, \tilde{x}_n \in \mathbb{R}^m$ (where $m \ll d$) and distance function \tilde{D} such that for all $i, j \in [n]$:

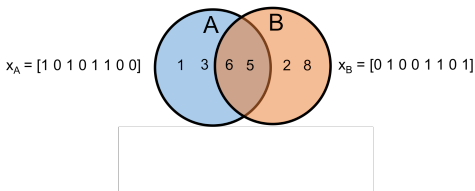
$$(1 - \epsilon)D(\vec{x}_i, \vec{x}_j) \leq \tilde{D}(\tilde{x}_i, \tilde{x}_j) \leq (1 + \epsilon)D(\vec{x}_i, \vec{x}_j).$$

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Have already seen one example in class: **MinHash**.

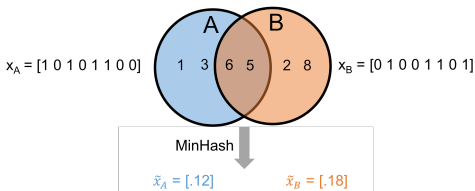


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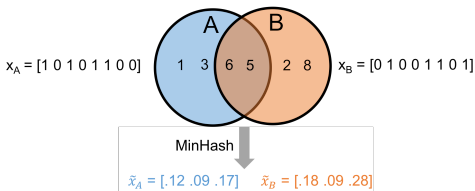


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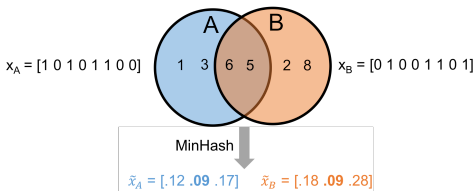


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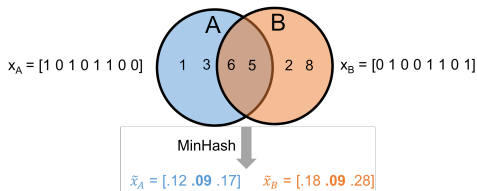
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- Note: here $J(\vec{x}_A, \vec{x}_B)$ is a **similarity** rather than a **distance**. So this is not quite low distortion embedding, but is closely related.

Euclidean Low Distortion Embedding: Given $\vec{x}_1, \dots, \vec{x}_n \in \mathbb{R}^d$ and error parameter $\epsilon \geq 0$, find $\tilde{x}_1, \dots, \tilde{x}_n \in \mathbb{R}^m$ (where $m \ll d$) such that for all $i, j \in [n]$:

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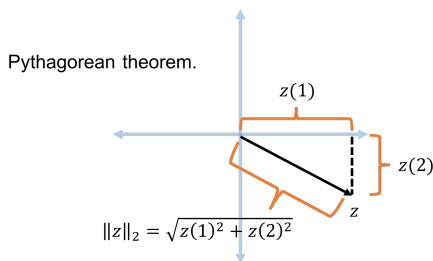
Recall that for $\vec{z} \in \mathbb{R}^n$, $\|\vec{z}\|_2 = \sqrt{\sum_{i=1}^n z(i)^2}$.

EMBEDDINGS FOR EUCLIDEAN SPACE

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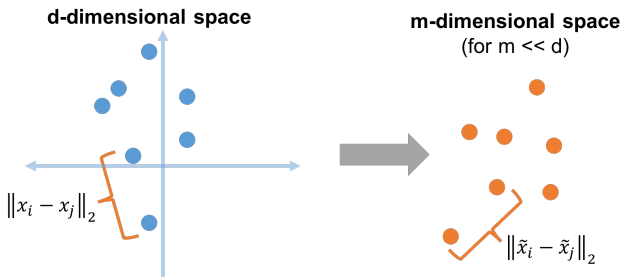
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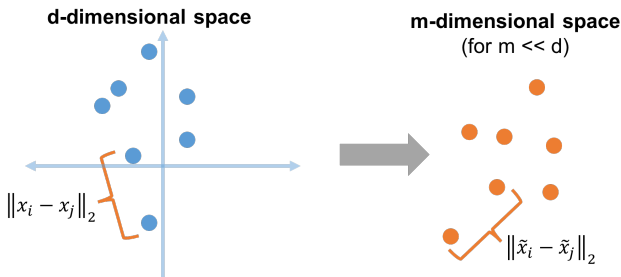
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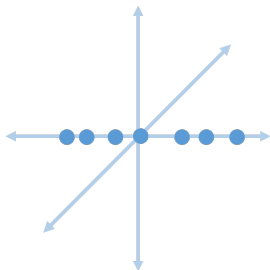
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Can use $\tilde{x}_1, \dots, \tilde{x}_n$ in place of $\vec{x}_1, \dots, \vec{x}_n$ in clustering, SVM, linear classification, near neighbor search, etc.

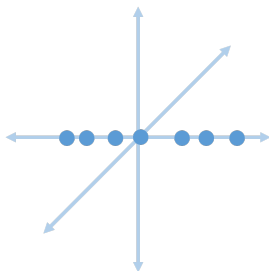
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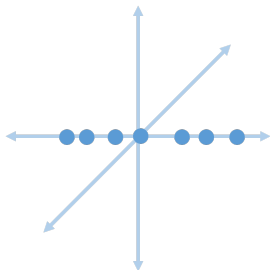


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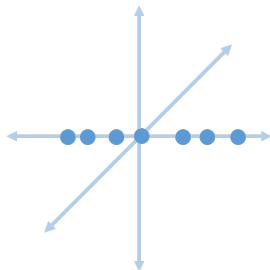


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- An embedding with **no distortion** from any d into $m = 1$.
- More generally. there's a **no distortion** embedding into $m = D$ dimensions if all the points lie in a D dimensional space.

What about when we don't make any assumptions on $\vec{x}_1, \dots, \vec{x}_n$.
I.e., they can be scattered arbitrarily around d -dimensional space?

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No. Require $m = d$.

- Can we find an ϵ -distortion embedding into $m \ll d$ dimensions for $\epsilon > 0$? Yes! Always, with m depending on ϵ .

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Johnson-Lindenstrauss Lemma: For any set of points $\vec{x}_1, \dots, \vec{x}_n \in \mathbb{R}^d$ and $\epsilon > 0$ there exists a linear map $\mathbf{\Pi} : \mathbb{R}^d \rightarrow \mathbb{R}^m$ such that $m = O\left(\frac{\log n}{\epsilon^2}\right)$ and letting $\tilde{x}_i = \mathbf{\Pi}\vec{x}_i$:

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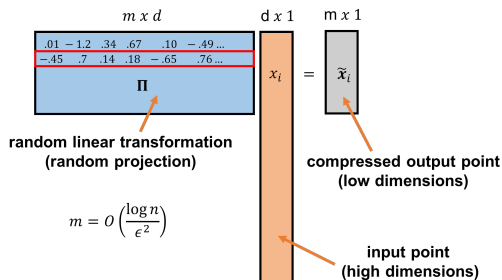
For $d = 1$ trillion, $\epsilon = .05$, and $n = 100,000$, $m \approx 6600$.

Very surprising! Powerful result with a simple construction: applying a random linear transformation to a set of points preserves distances between all those points with high probability.

RANDOM PROJECTION

For any $\vec{x}_1, \dots, \vec{x}_n$ and $\Pi \in \mathbb{R}^{m \times d}$ with each entry chosen i.i.d. from $\mathcal{N}(0, 1/m)$, with high probability, letting $\mathbf{x}_i = \Pi \vec{x}_i$:

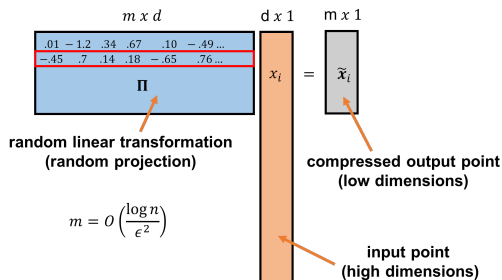
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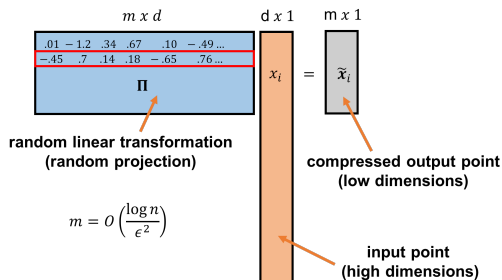


- Π is known as a **random projection**. It is a random linear function, mapping length d vectors to length m vectors.

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- Π is known as a **random projection**. It is a random linear function, mapping length d vectors to length m vectors.
- Π is **data oblivious**. Stark contrast to methods like PCA.

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- Storage is just $O(nm)$ rather than $O(nd)$.
- Compression can be performed in parallel on different servers.
- When new data points are added, can be easily compressed, without updating existing points.

The Johnson-Lindenstrauss Lemma is a direct consequence of a closely related lemma:

Distributional JL Lemma: Let $\Pi \in \mathbb{R}^{m \times d}$ have each entry chosen i.i.d. as $\mathcal{N}(0, 1/m)$. If we set $m = O\left(\frac{\log(1/\delta)}{\epsilon^2}\right)$, then for any $\vec{y} \in \mathbb{R}^d$, with probability $\geq 1 - \delta$

$$(1 - \epsilon)\|\vec{y}\|_2 \leq \|\Pi\vec{y}\|_2 \leq (1 + \epsilon)\|\vec{y}\|_2$$

$\Pi \in \mathbb{R}^{m \times d}$: random projection matrix. d : original dimension. m : compressed dimension, ϵ : embedding error, δ : embedding failure prob.

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- Like a low-distortion embedding, but for the length of a compressed vector rather than distances between vectors.

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Distributional JL Lemma \implies JL Lemma: Distributional JL show that a random projection Π preserves the **norm** of any y . The main JL Lemma says that Π preserves **distances** between vectors.

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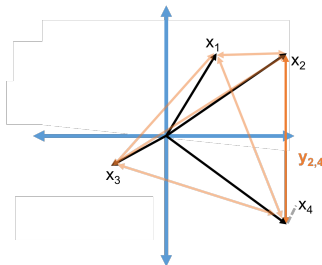
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Yields the JL lemma.