COMP4128 Week 10 Tutorial

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https://github.com/hharryyf/COMP4128-23T3-tutoring

Outline

- Division
- The Race
- Problem Set 8 hints by email

Given T ($T \le 50$) pairs of a and b ($1 \le a \le 10^{18}$, $2 \le b \le 10^9$), for each pair, find the maximum x such that $x \mid a$ but $b \nmid x$.

• $x \mid y \iff y = k \cdot x \text{ for some } k \in \mathbb{Z}$

Examples

- a = 8, b = 4, x = 2
- \bullet a = 10, b = 4, x = 10
- \bullet a = 12, b = 4, x = 6
- \bullet a = 17, b = 5, x = 17

Analysis

• What is the optimal value of x if $b \nmid a$?

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- Answer: x = a
- Proof Sketch: $x \le a$, $a \mid a$, $b \nmid a \implies x = a$

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- Answer: x = a
- Proof Sketch: $x \le a$, $a \mid a$, $b \nmid a \implies x = a$
- We only need to handle b | a

- Case b|a
- Consider the prime factorization of a and b
- Let $a = p_1^{c_1} \cdot p_2^{c_2} \dots p_n^{c_n}$ and $b = q_1^{d_1} \cdot q_2^{d_2} \dots q_m^{d_m}$
- What can we tell about $p_1 ... p_n$ and $q_1 ... q_m$?

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- What can we tell about $p_1 ... p_n$ and $q_1 ... q_m$?
- $\{q_1, q_2, ..., q_m\} \in \{p_1, p_2, ..., p_n\}$
- Rewrite $a = q_1^{c_1} \cdot q_2^{c_2} \dots q_m^{c_m} \cdot M$ such that $q_i \nmid M$ for all $1 \le i \le m$
- What can we tell about $c_1 \dots c_m$ and $d_1 \dots d_m$?

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- What can we tell about $c_1 \dots c_m$ and $d_1 \dots d_m$?
- $c_1 \ge d_1, c_2 \ge d_2, ..., c_m \ge d_m$

Solution

- $b = q_1^{d_1} \cdot q_2^{d_2} \dots q_m^{d_m}$
- $a = q_1^{c_1} \cdot q_2^{c_2} \dots q_m^{c_m} \cdot M$ such that $q_i \nmid M$ for all $1 \le i \le m$
- $c_1 \ge d_1, c_2 \ge d_2, ..., c_m \ge d_m$
- How to create the maximum x such that $b \nmid x$ and $x \mid a$?

Solution

- $b = q_1^{d_1} \cdot q_2^{d_2} \dots q_m^{d_m}$
- $a = q_1^{c_1} \cdot q_2^{c_2} \dots q_m^{c_m} \cdot M$ such that $q_i \nmid M$ for all 1 < i < m
- $c_1 \ge d_1, c_2 \ge d_2, \ldots, c_m \ge d_m$
- How to create the maximum x such that $b \nmid x$ and *x* | *a*?
- x is the maximum of
 - $q_1^{d_1-1} \cdot q_2^{c_2} \dots q_m^{c_m} \cdot M$
 - $q_1^{c_1} \cdot q_2^{d_2-1} \dots q_m^{c_m} \cdot M$

 - $q_1^{c_1} \cdot q_2^{c_2} \dots q_m^{d_m-1} \cdot M$

Examples

- $a = 17, b = 5, x = 17 (b \nmid a)$
- \bullet a = 64, b = 4, x = 2
 - $a = 2^6$
 - $b = 2^2$
 - $x = 2^1 = 2$
- \bullet a = 180, b = 12, x = 90
 - $a = 2^2 \cdot 3^2 \cdot 5^1$
 - $b = 2^2 \cdot 3^1$
 - $x = max(2^1 \cdot 3^2 \cdot 5^1, 2^2 \cdot 3^0 \cdot 5^1) = max(90, 20) = 90$

Demo

Consider a turn-taking game. In player 0's turn, he would toss a coin, and get 1 point if the coin shows up head (0 points otherwise). In player 1's turn, he would choose a number T and toss a coin for T times. If the coin shows up head in all T times, he will get 2^{T-1} points (0 points otherwise). Player 0 goes first, and the first person that gets 100 points wins. Find the probability of player 1 wins.

Answer: 0.83648556

 Player 1 chooses the number T before each turn, is T bounded?

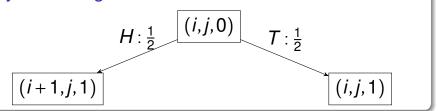
- Player 1 chooses the number T before each turn, is T bounded?
- Yes, $1 \le T \le 8$
- If T≥8, when the coin shows up head for T times, player 1 would win in the current turn

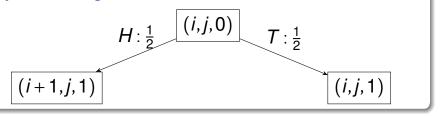
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- If T≥8, when the coin shows up head for T times, player 1 would win in the current turn
- Two-player zero-sum turn-taking probabilistic (fully observable) game
- Solvable with Dynamic Programming
 - If you know some AI, Maxⁿ or Minimax
- At the current game state what is the maximum probability of the current player winning the game

• How to capture the game state?

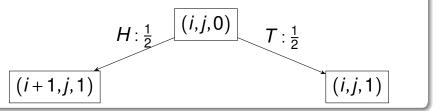
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- (player 0's points, player 1's points, control)
- Subproblem: Let dp[i][j][k] be the maximum probability of the player k winning the game when player 0 has i points and player 1 has j points
- Base case:
- Answer: 1 dp[0][0][0]





•
$$dp[i][j][0] = \frac{1}{2} \cdot dp[i][j][1] + \frac{1}{2} \cdot dp[i+1][j][1]$$



- $dp[i][j][0] = \frac{1}{2} \cdot dp[i][j][1] + \frac{1}{2} \cdot dp[i+1][j][1] \times$
- Probability of player 0 winning at (i, j, 1) is
 1 dp[i][j][1]
- $dp[i][j][0] = \frac{1}{2} \cdot (1 dp[i][j][1]) + \frac{1}{2} \cdot (1 dp[i+1][j][1])$

•
$$dp[i][j][0] = \frac{1}{2} \cdot (1 - dp[i][j][1]) + \frac{1}{2} \cdot (1 - dp[i+1][j][1])$$

Player 0 taking control

• $dp[i][j][0] = \frac{1}{2} \cdot (1 - dp[i][j][1]) + \frac{1}{2} \cdot (1 - dp[i+1][j][1])$

- Choose the T that maximize dp[i][j][1]
- Let $score = dp[i][j + 2^{T-1}][0]$ and $p = \frac{1}{2^T}$
- $dp[i][j][1] = p \cdot (1 score) + (1 p) \cdot (1 dp[i][j][0])$

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- $dp[i][j][1] = p \cdot (1 score) + (1 p) \cdot (1 dp[i][j][0])$
- Questions?
- This is incorrect, because dp[i][j][0] and dp[i][j][1] forms circular dependency

- A classic technique used in MDP (Markov)
- $dp[i][j][0] = \frac{1}{2} \cdot (1 dp[i][j][1]) + \frac{1}{2} \cdot (1 dp[i+1][j][1])$
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- $dp[i][j][1] = \frac{2 \cdot p}{1 + p} \cdot (1 score) + \frac{1 p}{1 + p} \cdot dp[i + 1][j][1]$

Summary

- $dp[i][j][0] = \frac{1}{2} \cdot (1 dp[i][j][1]) + \frac{1}{2} \cdot (1 dp[i+1][j][1])$
- Choose the *T* that maximize dp[i][j][1]
- Let $score = dp[i][j + 2^{T-1}][0]$ and $p = \frac{1}{2^T}$
- $dp[i][j][1] = \frac{2 \cdot p}{1 + p} \cdot (1 score) + \frac{1 p}{1 + p} \cdot dp[i + 1][j][1]$

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- Contest 3, this weekend
- Final exam, December (more challenging)
- Glad to reply to any email related to revision tips