COMP4128 Week 04 Tutorial

Yifan He

z5173587@unsw.edu.au

https://github.com/hharryyf/COMP4128-24T3-tutoring

Outline

We are doing Dynamic Programming this week

- Boredom (linear dp)
- Clear the String (interval dp)
- Pebbles (bitmask dp)

I'm very bad at dp. I always ask my teammates to solve dp problems in ICPC

Given a sequence a consisting of *n* integers. The player can make several steps. In a single step he can choose an element of the sequence (let's denote it a[k]) and delete it, at that all elements equal to a[k] - 1 and a[k] + 1 also must be deleted from the sequence. That step brings a[k] points to the player. What is the maximum number of points the player can get. $(n \le 1e5, a[i] \le 1e5)$.

Example

N = 3, a = [1, 2, 3]

Answer: 4

Analysis

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 dp[i] = max(dp[i-1], dp[i-2] + cnt[i] · i)
- Final answer: dp[max(a[i], i = 1..N)]

You are given a string s of length $N(N \le 500)$ consisting of lowercase Latin letters. You may apply some operations to this string: in one operation you can delete some continuous substring of this string, if all letters in the substring you delete are equal. Example: after deleting substring "bbbb" from string "abbbbaccdd" we get the string "aaccdd". Calculate the minimum number of operations to delete the whole string s.

Example

N=5, s="abaca", ans=3 N=8, s="abcddcba", ans=4

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- What can we know from $N \le 500$?
- The dp state is 2-d
 - A 500*500*500 3-d int array would use more than 256MB
- The time complexity is $O(N^3)$
 - $N \le 500$ is a good indication of an $O(N^3)$ solution

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- Subproblem: dp[/][r] to be the minimum number of operations to remove the substring s[/:r]
- Final answer: dp[1][N]
- Base case: dp[i][j] = 1 if i = j; dp[i][j] = 0 if i > j.
- The hard part is the recursive case

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- For case 2:
 - dp[I][r] = dp[I+1][k] + dp[k+1][r]
- $dp[I][r] = min\{1 + dp[I + 1][r], min(dp[I + 1][k] + dp[k + 1][r], s[I] = s[k])\}$

Demo

You are given an unlimited number of pebbles to distribute across an N ×N game board ($1 \le N \le 15$), where each square on the board contains an integer point value between 1 and 99, inclusive. The integers on a given board may not be unique. The player distributes pebbles across the board so that: At most one pebble resides in any given square. No two pebbles are placed on adjacent squares. Two squares are considered adjacent if they are horizontal, vertical, or diagonal neighbors. The goal is to maximize the number of points claimed by your placement of pebbles.

Example

71 24 95 56 54 85 50 74 94 28 92 96 23 71 10 23 61 31 30 46 64 33 32 95 89

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- We should only keep m such that its binary representation has no two consecutive 1s.

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- Recursive case: $dp[i][m] = max(dp[i-1][m'] + \sum_{(m>>j)\&1=1} a[i][j], m' is valid)$

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- Cannot put pebbles on a[i-1][j] and a[i][j-1] for some i, j
- m & (m' << 1) = 0
- (m << 1) & m' = 0

Conclusion

- $dp[i][m] = max(dp[i-1][m'] + \sum_{(m>>j)\&1=1} a[i][j], m' \text{ is valid})$
- m & m' = 0
- m & (m' << 1) = 0
- (m << 1) & m' = 0

Time complexity

- $O(N \cdot |A|^2)$, $A = \{k | k \in [0, 2^N 1], k \text{ is valid}\}$
- N = 15, |A| = 1597

Demo