

CH08-320201

Algorithms and Data Structures

ADS

Lecture 23

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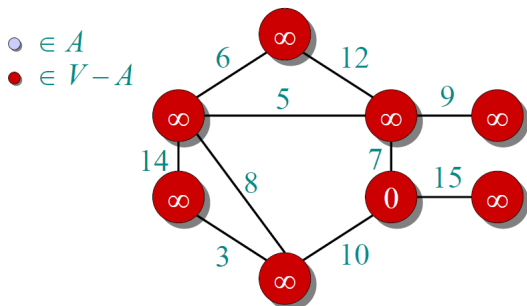
Spring 2019

Prim's Algorithm Pseudocode

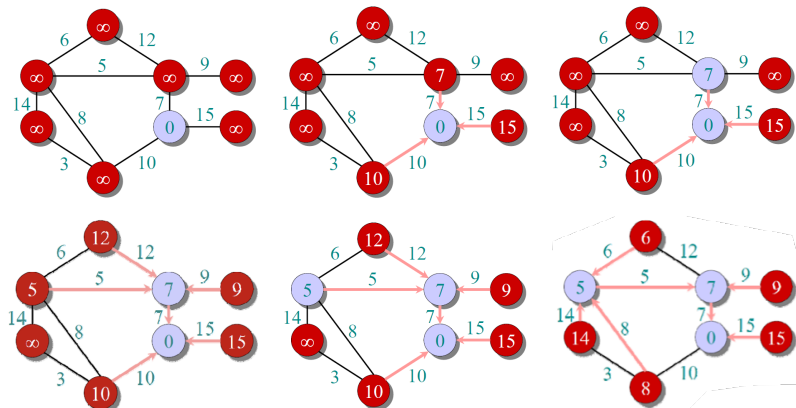
```
 $Q \leftarrow V$   
 $key[v] \leftarrow \infty$  for all  $v \in V$   
 $key[s] \leftarrow 0$  for some arbitrary  $s \in V$   
while  $Q \neq \emptyset$   
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$   
    for each  $v \in \text{Adj}[u]$   
      do if  $v \in Q$  and  $w(u, v) < key[v]$   
        then  $key[v] \leftarrow w(u, v)$   
           $\pi[v] \leftarrow u$ 
```

- ▶ The output is provided by storing predecessors $\pi[v]$ of each node v .
- ▶ The set $\{(v, \pi[v]) \mid v \in V\}$ forms the MST.

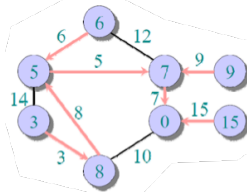
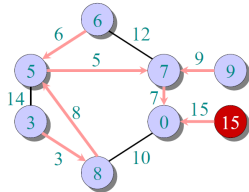
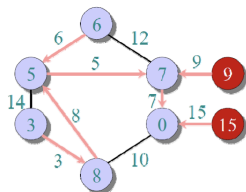
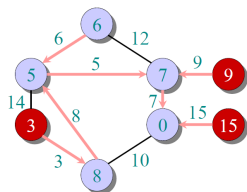
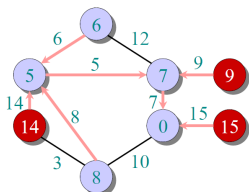
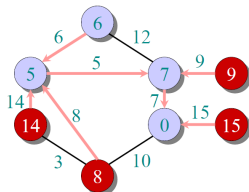
Example (1)



Example (2)



Example (3)



$\Theta(V)$ total { $Q \leftarrow V$
 $key[v] \leftarrow \infty$ for all $v \in V$
 $key[s] \leftarrow 0$ for some arbitrary $s \in V$
while $Q \neq \emptyset$
 do $u \leftarrow \text{EXTRACT-MIN}(Q)$
 for each $v \in Adj[u]$
 do if $v \in Q$ and $w(u, v) < key[v]$
 then $key[v] \leftarrow w(u, v)$
 $\pi[v] \leftarrow u$

 $\Theta(E)$ implicit DECREASE-KEY's.

Complexity Analysis (2)

$$\text{Time} = \Theta(V) \cdot T_{\text{EXTRACT-MIN}} + \Theta(E) \cdot T_{\text{DECREASE-KEY}}$$

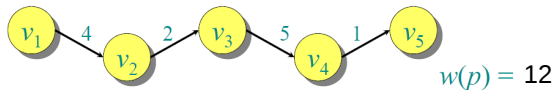
| Q | $T_{\text{EXTRACT-MIN}}$ | $T_{\text{DECREASE-KEY}}$ | Total |
|----------|--------------------------|---------------------------|--------------|
| min-heap | $O(\lg V)$ | $O(\lg V)$ | $O(E \lg V)$ |
| array | $O(V)$ | $O(1)$ | $O(V^2)$ |

Definition: Path

- ▶ Consider a directed graph $G = (V, E)$, where each edge $e \in E$ is assigned a non-negative weight $w : E \rightarrow \mathbb{R}^+$.
- ▶ A path is a sequence of vertices in the graph, where two consecutive vertices are connected by a respective edge.
- ▶ The weight of a path $p = (v_1, \dots, v_k)$ is defined by

$$w(p) = \sum_{i=1}^{k-1} w(v_i, v_{i+1}).$$

- ▶ Example:



Definition: Shortest Path

- ▶ A shortest path from a vertex u to a vertex v in a graph G is a path of minimum weight.
- ▶ The weight of a shortest path from u to v is defined as $\delta(u, v) = \min\{w(p) : p \text{ is a path from } u \text{ to } v\}$.
- ▶ Note that $\delta(u, v) = \infty$, if no path from u to v exists.
- ▶ Why of interest?
One example is finding a shortest route in a road network.

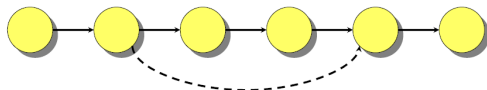
Optimal Substructure

Theorem:

A subpath of a shortest path is a shortest path.

Proof:

- ▶ Let $p = (v_1, \dots, v_k)$ be a shortest path and $q = (v_i, \dots, v_j)$ a subpath of p .
- ▶ Assume that q is not a shortest path.
- ▶ Then, there exists a shorter path from v_i to v_j than q .
- ▶ But then, there is also a shorter path from v_1 to v_k than p .
Contradiction.

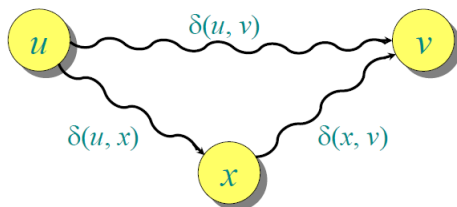


Triangle Inequality

Theorem:

For all $u, v, x \in V$, we have that $\delta(u, v) \leq \delta(u, x) + \delta(x, v)$.

Proof:



(Single-Source) Shortest Paths

Problem:

Given a source vertex $s \in V$, find for all $v \in V$ the shortest-path weights $\delta(s, v)$.

Idea: Greedy approach.

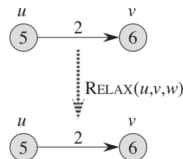
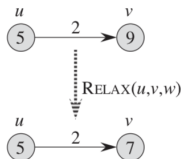
1. Maintain a set S of vertices whose shortest-path distances from s are known.
2. At each step, add to S the vertex $v \in V \setminus S$ whose distance estimate from s is minimal.
3. Update the distance estimates of vertices adjacent to v .

Dijkstra's Algorithm

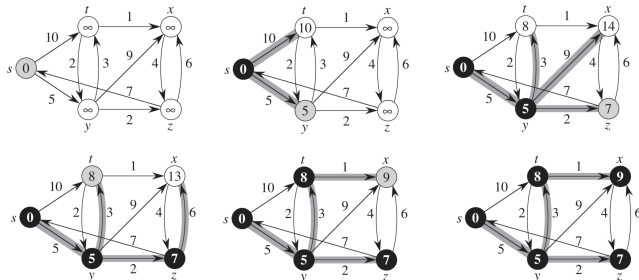
```

d[s] := 0
for each v ∈ V \ {s}
    d[v] := infinity
S := ∅
Q := V // min-priority queue maintaining V \ S.
while Q != ∅
    u := Extract-Min(Q)
    S := S ∪ {u}
    for each v ∈ Adj[u]
        if d[v] > d[u] + w(u,v) // *****
            then d[v] := d[u] + w(u,v) // Relaxation
                pi[v] := u // *****

```



Example Dijkstra's Algorithm



```

while Q != ∅
  u := Extract-Min(Q)
  S := S ∪ {u}
  for each v ∈ Adj[u]
    if d[v] > d[u] + w(u,v)
      then d[v] := d[u] + w(u,v)
          pi[v] := u
  
```

$S = \{s, y, z, t, x\}$

Correctness of Dijkstra's Algorithm

Correctness can be shown in 3 steps:

- (i) $d[v] \geq \delta(s, v)$ at all steps (for all v)
- (ii) $d[v] = \delta(s, v)$ after relaxation from u ,
- (iii) if (u, v) on shortest path (for all v) algorithm terminates with $d[v] = \delta(s, v)$

Correctness (i)

Lemma:

- ▶ Initializing $d[s] = 0$ and $d[v] = \infty$ for all $v \in V \setminus \{s\}$ establishes $d[v] \geq \delta(s, v)$ for all $v \in V$.
- ▶ This invariant is maintained over any sequence of relaxation steps.

Proof:

Suppose the Lemma is not true, then let v be the first vertex for which $d[v] < \delta(s, v)$ and let u be the vertex that caused $d[v]$ to change by $d[v] = d[u] + w(u, v)$. Then,

$$\begin{array}{ll}
 d[v] < \delta(s, v) & \text{supposition} \\
 \leq \delta(s, u) + \delta(u, v) & \text{triangle inequality} \\
 \leq \delta(s, u) + w(u, v) & \text{sh. path} \leq \text{specific path} \\
 \leq d[u] + w(u, v) & v \text{ is first violation}
 \end{array}$$

Contradiction.

Correctness (ii)

Lemma:

- ▶ Let u be v 's predecessor on a shortest path from s to v .
- ▶ Then, if $d[u] = \delta(s, u)$, we have $d[v] = \delta(s, v)$ after the relaxation of edge (u, v) .

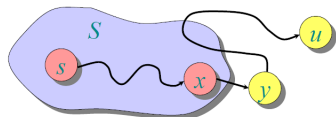
Proof:

- ▶ Observe that $\delta(s, v) = \delta(s, u) + w(u, v)$.
- ▶ Suppose that $d[v] > \delta(s, v)$ before relaxation (else: done).
- ▶ Then, $d[v] > \delta(s, v) = \delta(s, u) + w(u, v) = d[u] + w(u, v)$ (if clause in the algorithm).
- ▶ Thus, the algorithm sets $d[v] = d[u] + w(u, v) = \delta(s, v)$.

Correctness (iii)

Theorem:

Dijkstra's algorithm terminates with $d[v] = \delta(s, v)$ for all $v \in V$.



Proof:

- ▶ It suffices to show that $d[v] = \delta(s, v)$ for every $v \in V$ when v is added to S .
- ▶ Suppose u is the first vertex added to S with $d[u] > \delta(s, u)$.
- ▶ Let y be the first vertex in $V \setminus S$ along the shortest path from s to u , and let x be its predecessor.
- ▶ Then, $d[x] = \delta(s, x)$ and $d[y] = \delta(s, y) \leq \delta(s, u) < d[u]$.
- ▶ But we chose u such that $d[u] \leq d[y]$. Contradiction.