Chapter 16 Alarm

This chapter describes the alarm elements that the DOPSoft software provides and how to operate Alarm Setup.

Classification of alarm elements:

	¥	History Alarm Table
Alarm	*	Active Alarm List
*		Alarm Frequency Table
		Alarm Moving Sign

Table 16-1-1 Classification of alarm elements

◆ Common properties of alarm elements

Alarm	Read Addres s	Write Addres S	Style (Background Color/ Style/ Border Color)	Time Format/ Date Format	Alarm Number	Alarm	Display for Count 0	Time Interval/ Moving Points
History Alarm Table	©		© (Only Background Color)	©	©	©		
Active Alarm List	0		© (Only Background Color)	0	0			
Alarm Frequency Table	0		© (Only Background Color)	0	0		0	
Alarm Moving Sign	0		©	©	0			©

Table 16-1-2 Common properties of alarm elements

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16-1 Alarm Setup

We will explain how to use the Alarm Setup function before describing the alarm elements. The Alarm Setup is used to set the properties such as reading address, sample time, max. records to be saved and retained area setup needed for display of the alarm. It is also used for the setting of alarm moving sign, output to CSV file and editing of alarm message content to be displayed.

The history buffer data that the user edited will be run using the formula provided by the software. The size data calculated will be stored in the preset retained area. If the data are stored in HMI, the size of the alarm varies depending on the HMI model. For more information, refer to the Hardware Specifications in the HMI Installation Manuel for the description of the non-volatile internal memory. If the data are stored in an external device (such as USB Disk, SD Card), the size of that device prevails

The following alarm formulas are applied to the alarm log file and Alarm Frequency Table. No formula is used for the CSV file because the length of the file is dependent on the size of the message that the user input

1. Alarm log file formula:

$$\{6Bytes(a) + 2Bytes(b)\} \times N(c)\} + 6Bytes(d) = Actual file size Bytes$$

а	Time/date data
b	Alarm data
С	Sampling points
d	Header of data file

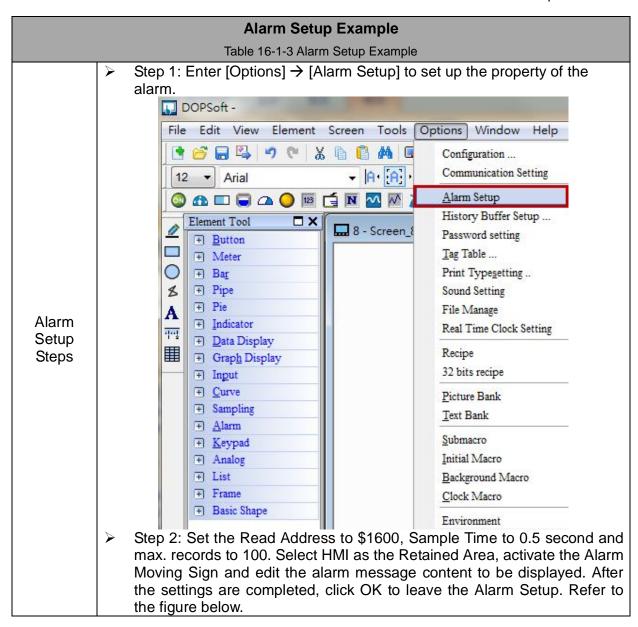
2. Alarm Frequency Table formula:

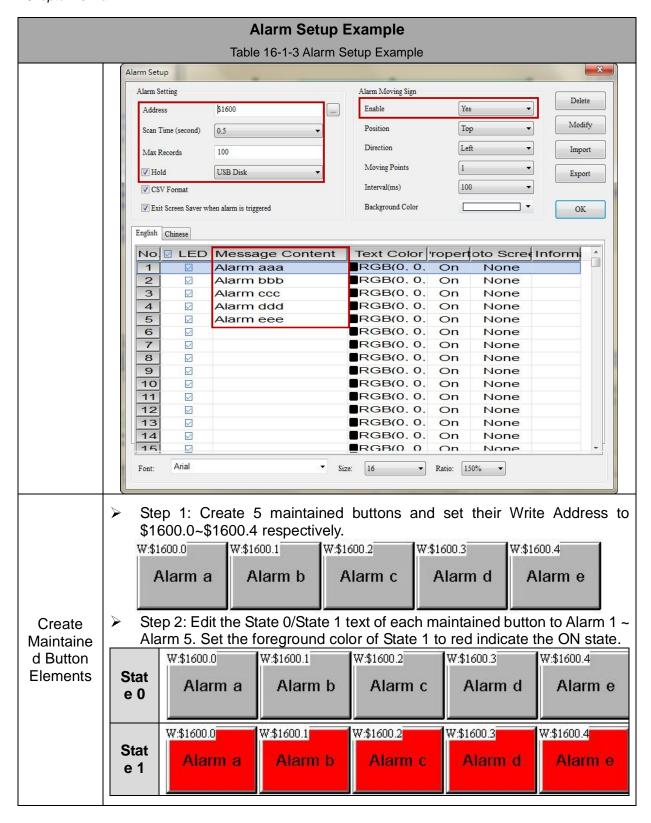
 $2Bytes(a) \times N(b) = Actual file size Bytes$

а	Alarm frequency data
b	Alarm records

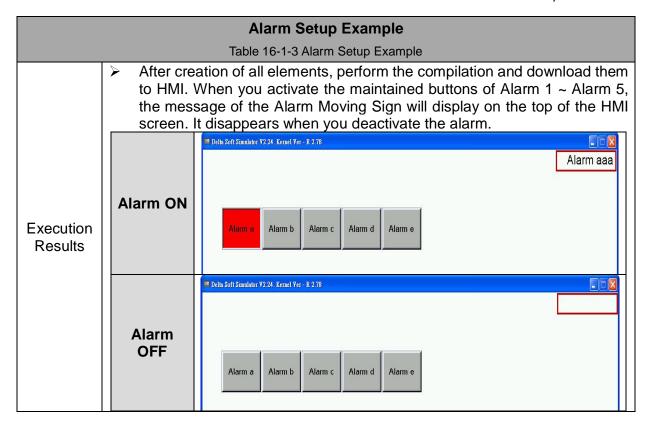
Refer to the Alarm Setup Example in Table 16-1-3.

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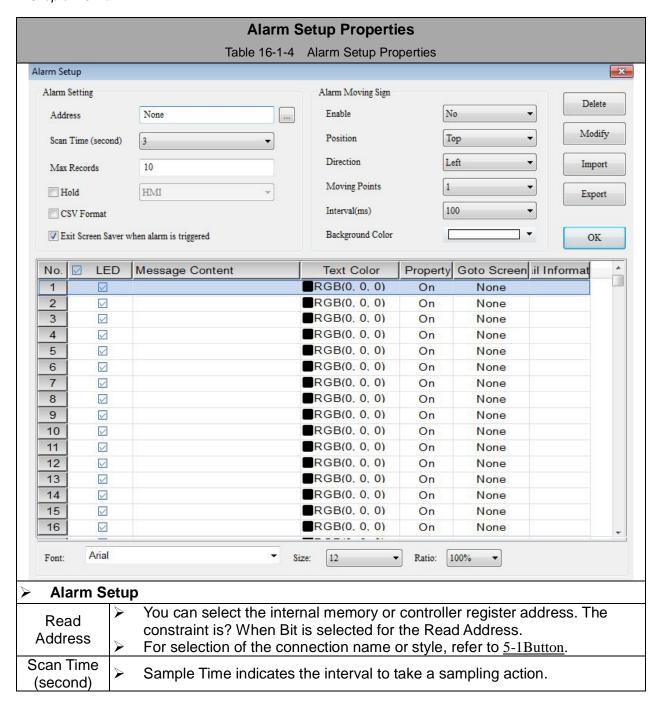




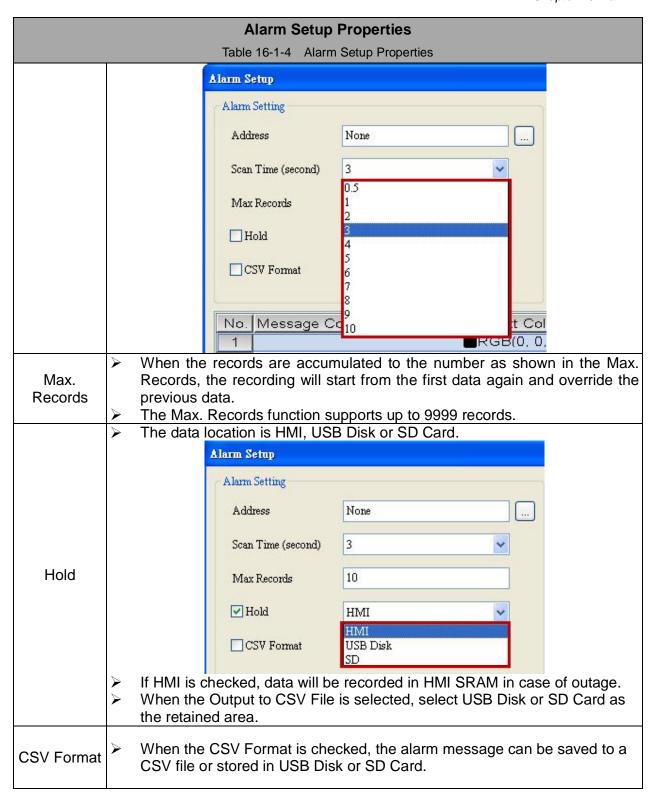
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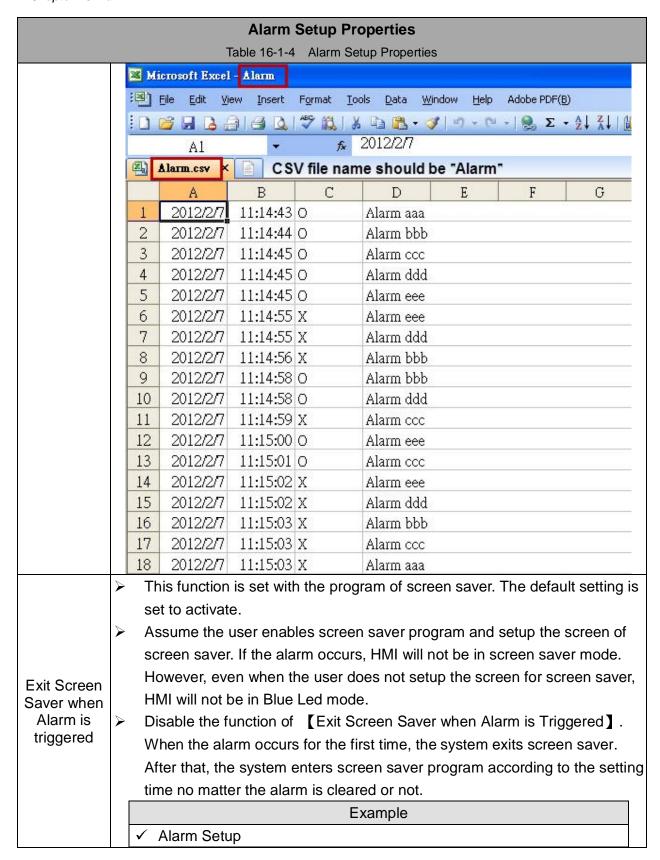
The Alarm Setup properties are described in detail below.



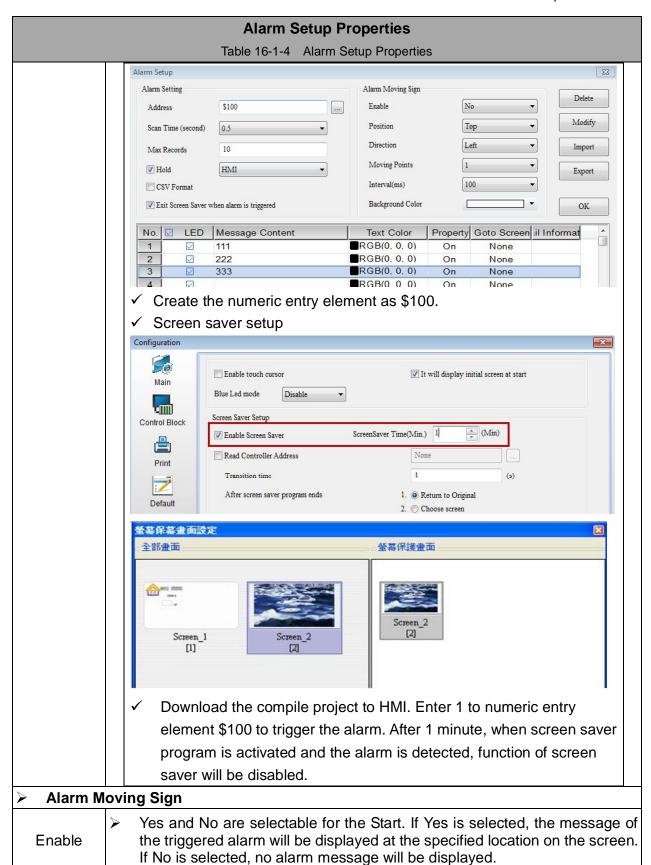
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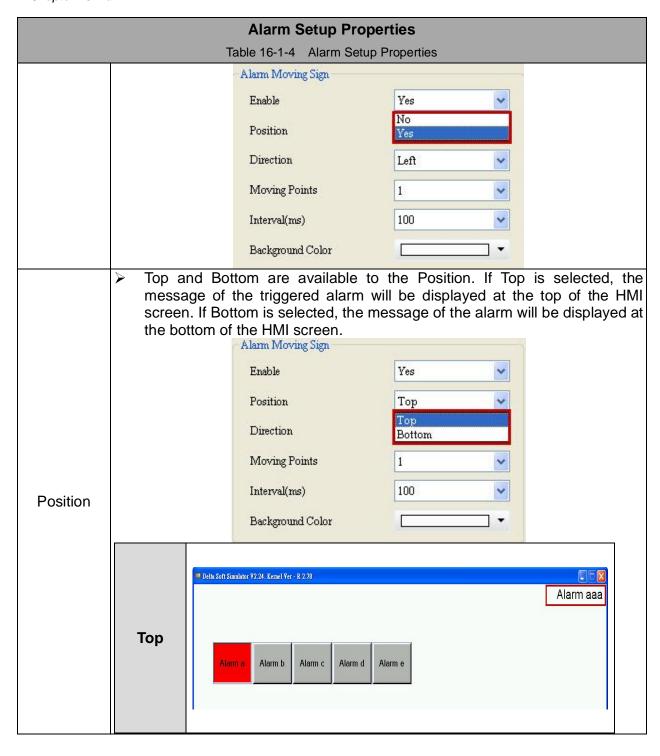
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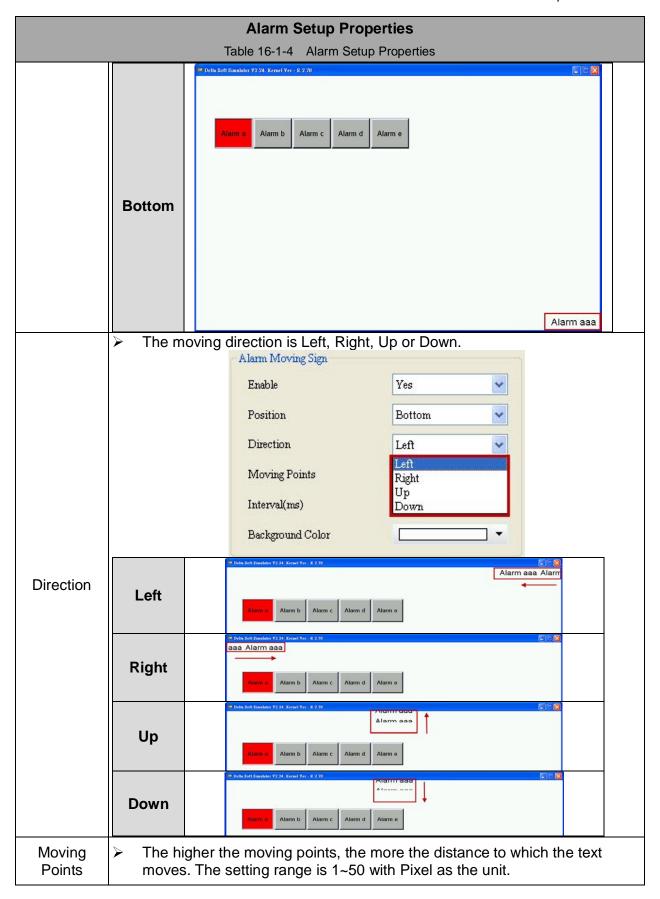
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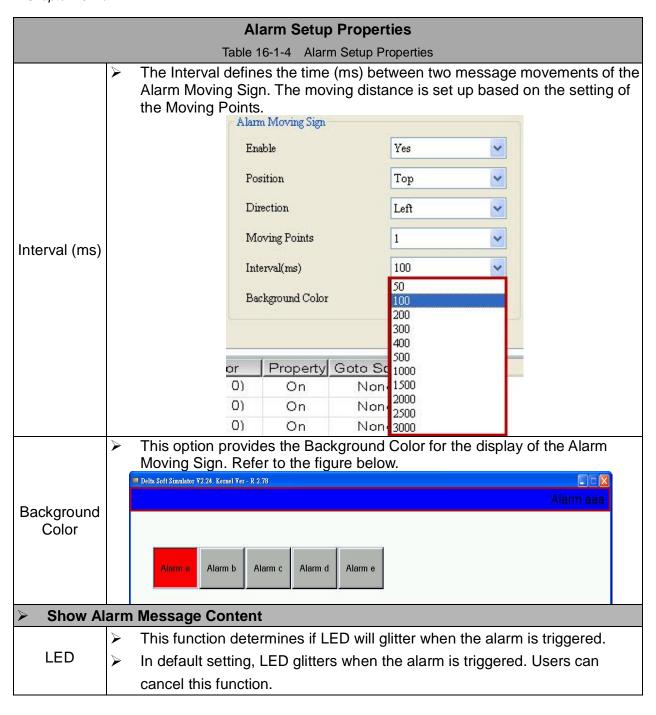


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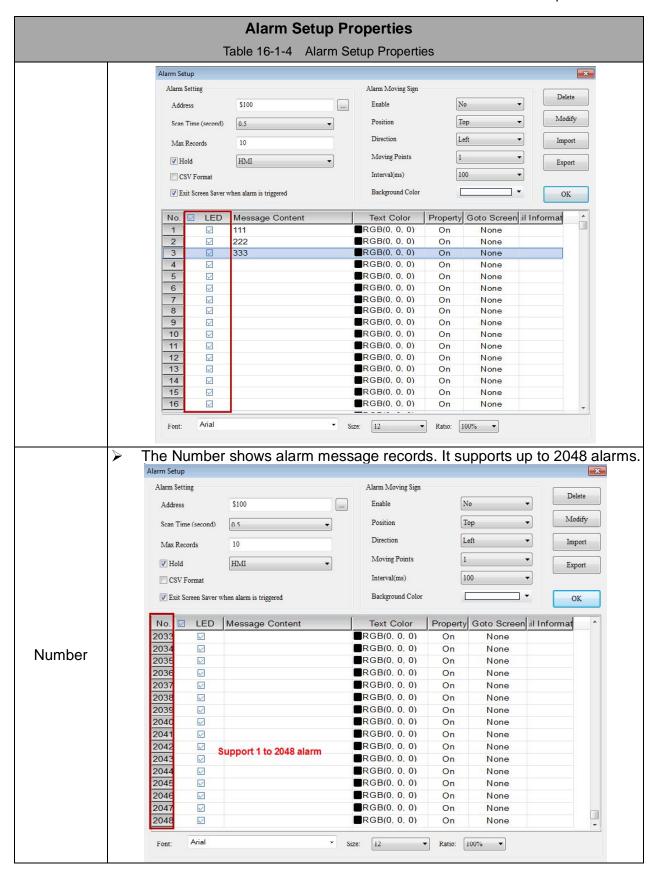


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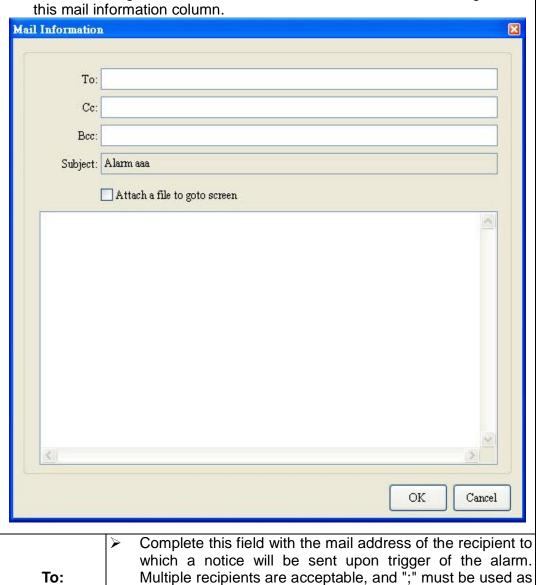
				Alarm Setup	Properties				
				Table 16-1-4 Alarm	Setup Propertie	es			
Message Content	A	Message Content column.							
Text Color	>	bla	ck b	y default.	. ,		the alarm message. It is		
	\ \ \	Wh	en (ecte	d, the Bit is OFF and t	is On and the he alarm is tr	alarm is iggered.	s triggered. When OFF is		
				Message Content	Text Color		Goto Screen il Informat		
Property			1	Alarm aaa	■RGB(0, 0, 0)	On 🔽	None		
		1	2	Alarm bbb	RGB(0, 0, 0)	On Off	None		
			3	Alarm ccc			None		
		8	4	Alarm ddd	■RGB(0, 0, 0)	On	None		
			5	Alarm eee	■RGB(0, 0, 0)	On	None		
	A	trig scr	ger een	of the alarm. If other s	creens are cr	eated, th	will be displayed upon ne user can show the screen number from the		
		No.	Mes	ssage Content	Text Color	Proper	ty Goto Screen il Informat		
		1	Alar	m aaa	RGB(0, 0, 0)	On	None 💌		
Go to		2	Alar	m bbb	RGB(0, 0, 0)	On	None		
Screen		3	Alar	m ccc	RGB(0, 0, 0)	On	1 - Screen_1 2 - Screen_2		
		4	Alar	m ddd	RGB(0, 0, 0)	On	3 - Screen_2 3 - Screen_3		
		5	Alar	m eee	RGB(0, 0, 0)	On	4 - Screen_4		
		6	ĺ		RGB(0, 0, 0)	On	5 - Screen_5 6 - Screen_6		
		7	ĺ		RGB(0, 0, 0)	On	7 - Screen 7		
		8	ĺ		RGB(0, 0, 0)	On	8 - Screen_8		
		9	į		■RGB(0, 0, 0)	On	9 - Screen_9 10 - Screen_10		

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Alarm Setup Properties Table 16-1-4 Alarm Setup Properties The Mail Information function can send an email to relevant personnel when an alarm is triggered. It must be used in conjunction with the [Options] → [Set Communication Parameter] → [Ethernet] → [SMTP]

function.

When enabling the SMTP function, the user can enter mail messages in



Mail Information

a separator between the recipients. The format is same as an ordinary email.

Complete this field with the mail address of the person to which a copy of the notice will be sent upon trigger of the alarm. When this field is completed, the recipient of the mail can look at the mail information in this field.

Bcc:

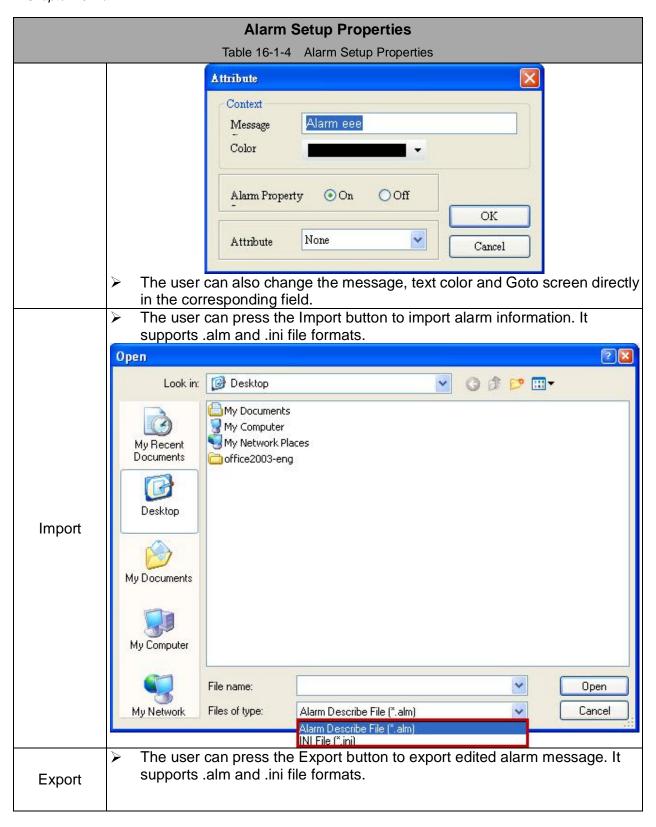
Bcc:

The recipient in this field is invisible. When the mail is sent, both the recipients of the mail and copy cannot see the

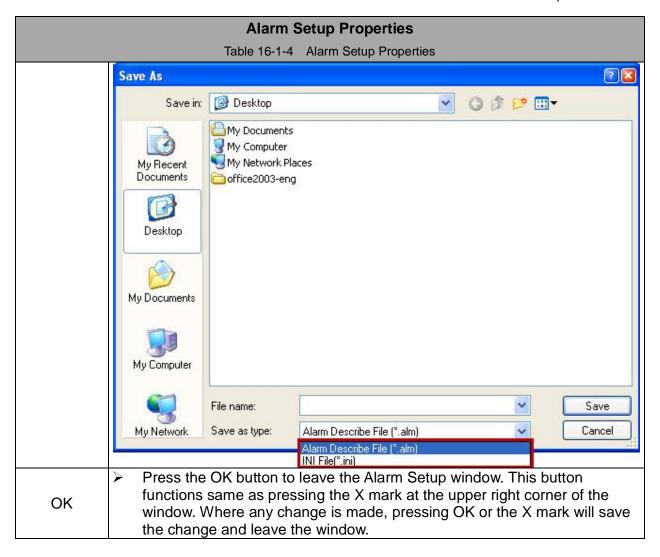
Alarm Setup Properties						
Table 16-1-4 Alarm Setup Properties						
		recipient in this	field.			
	Subject:	because it is contents edite user must be contents.	generated accord. If change of the mes	ording to of the su ssage co		sage the
	Attach a File to the Go to Screen If this option is checked, that current alarm screen will be sent to the recipient as an attachment. The attachment is created in .bmp format.					
	Content	> The user can e	enter the mail c	ontent a	s desired.	
Alarm M	essage Text P					
Font		nes the font of the ala nt as desired.	rm message to	be displ		an
		Font: Arial				
Size		nes the size of the tex	8 10 12 14 16 18 20 22 24 28 32 36 40 48 64 72			
		nes the size of the win		rm mes	sage to be display	yed.
	A scale of	f 100% is set by defau				,
Zooming	100% No. 1 2 3 4 5 6 7 8 9 10	Message Content Alarm aaa Alarm bbb Alarm ccc Alarm ddd Alarm eee	Text Color RGB(0, 0, 0) RGB(0, 0, 0)	Property On	None None None None None None None None	

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Alarm Setup Properties Table 16-1-4 Alarm Setup Properties No. Message Content | Text Color ropertoto Screenform Alarm aaa RGB(0, 0, On None 2 Alarm bbb RGB(0, 0, None 3 Alarm ecc RGB(0, 0, On None 4 Alarm ddd RGB(0, 0, On None 150% 5 Alarm eee ■RGB(0, 0, On None 6 ■RGB(0, 0, On None 7 RGB(0, 0, On None 8 ■RGB(0, 0, On None 9 RGB(0, 0, On None 10 ■RGB(0, 0, None On After the alarm message content is created, the user can select a message to be deleted and click the Delete button to delete the selected message. NOTE: The user can enter a message in a blank field of the Message Content and move the cursor to the next field for entering an additional message. If the user deletes the first message using the Delete or Backspace key on the keyboard instead of the Delete button on the screen, the blank alarm will be displayed at the specified position when the user leaves the alarm setup screen and download the screen to the HMI to trigger the alarm. ■ Delta Soft Simulator ¥2.24. Kernel Ver - R 2.78 Delete Display space message Alarm b Alarm a Alarm c Alarm d Alarm e Δ 07/2012 /07/2012 Alarm eee 07/2012 Alarm ddd 07/2012 Alarm ccc 07/2012 07/2012 07/2012 Press the Modify button to change the message content, text color and Goto screen. Modify



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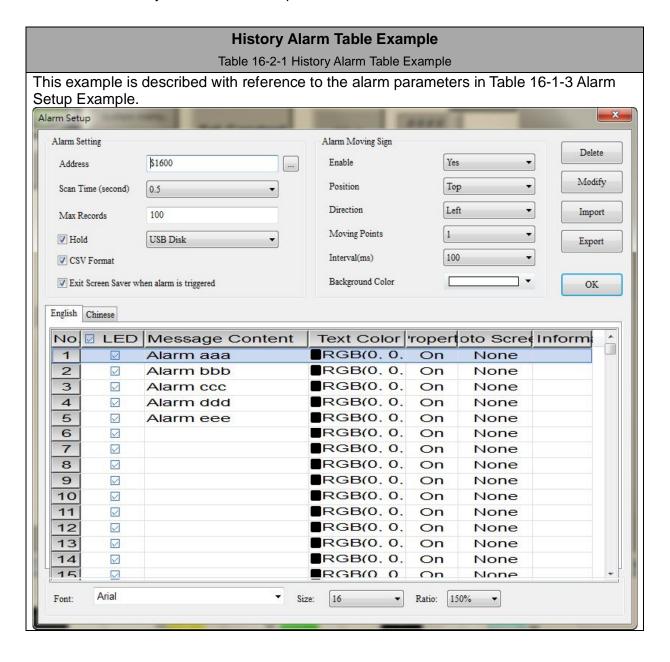


16-2 History Alarm Table

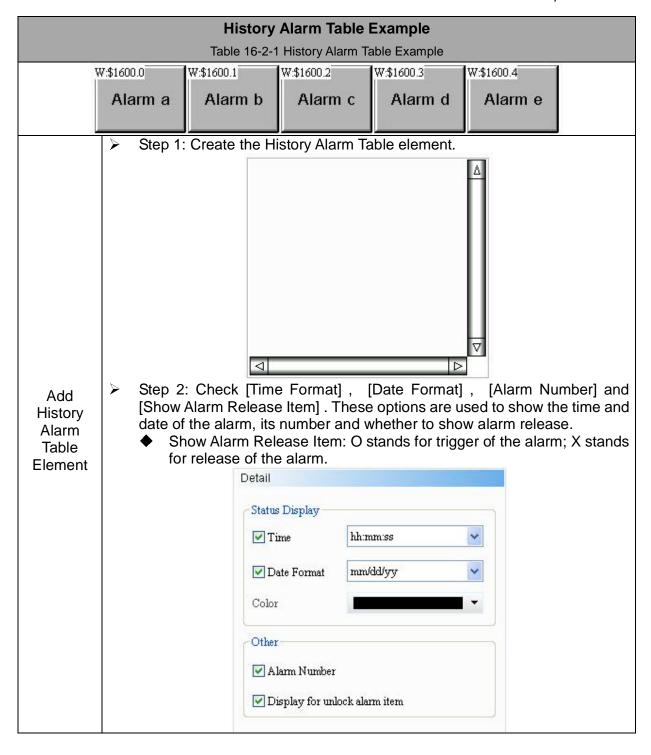


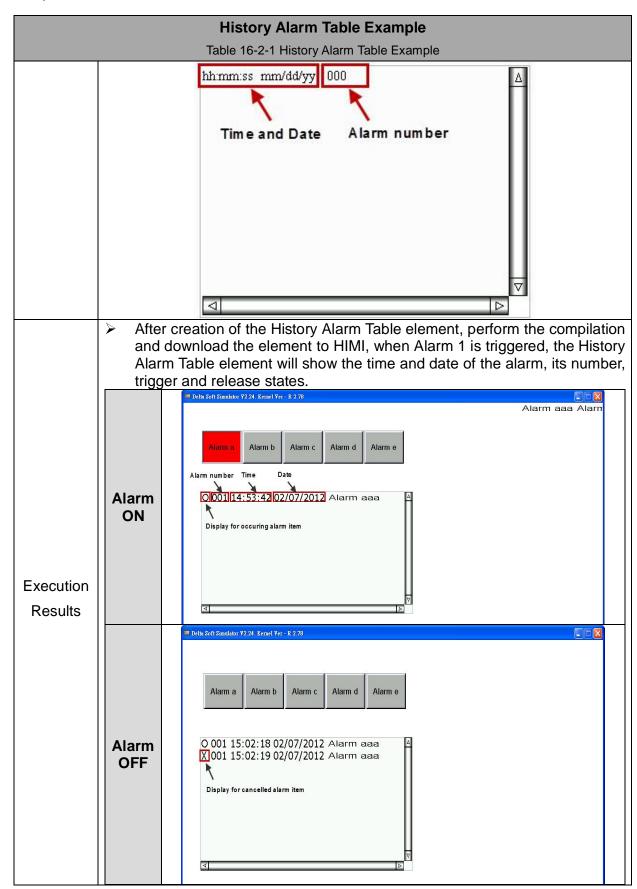
The History Alarm Table element is used to display the alarm information when an alarm is triggered. It also provides options for the user to display the release of the alarm. A corresponding state will be displayed for alarm ON and OFF.

Refer to the History Alarm Table example in Table 16-2-1.



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Alarm History Table Preview Main Coordinates Detail Status Display Background Color: hh:mm:ss ✓ Time ☑ Date Format mm/dd/yy Color State: Other Alarm Number Language: Display for unlock alarm item English

Double click the History Alarm Table icon and the following property setting screen appears.

Fig. 16-2-1 History Alarm Table property setting screen

OK

Cancel

History Alarm Table						
Function Page	Function Page Content Description					
Preview	The State and Language are not available to the History Alarm Table.					
General	Sets the Background Color, time format, date format, display color, alarm number, show alarm release item.					
Position	Sets the X-Y coordinates, width and height of the element.					

Table 16-2-2 History Alarm Table function page

◆ General

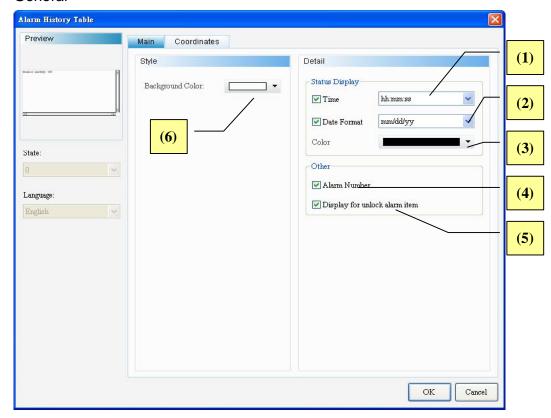
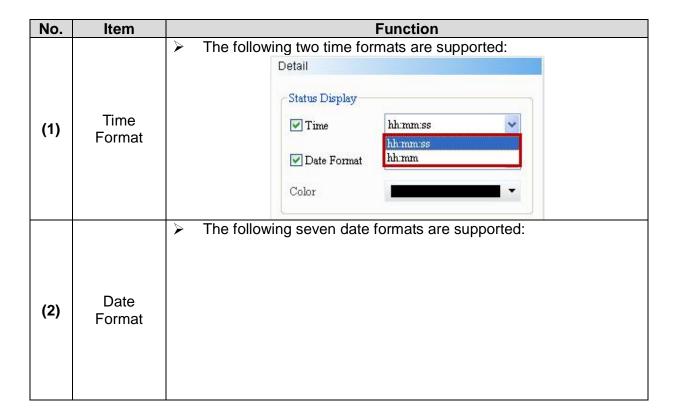
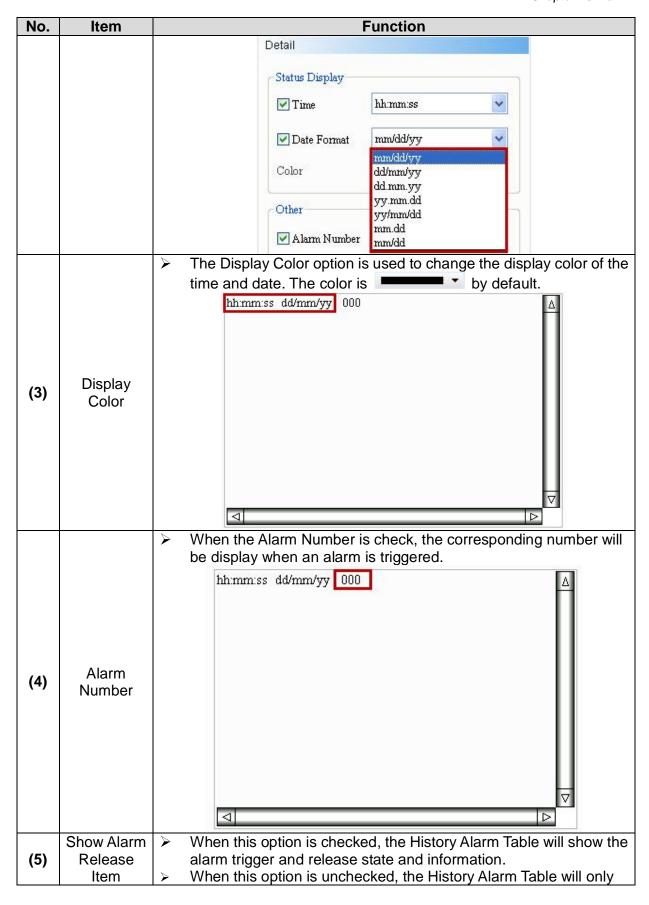
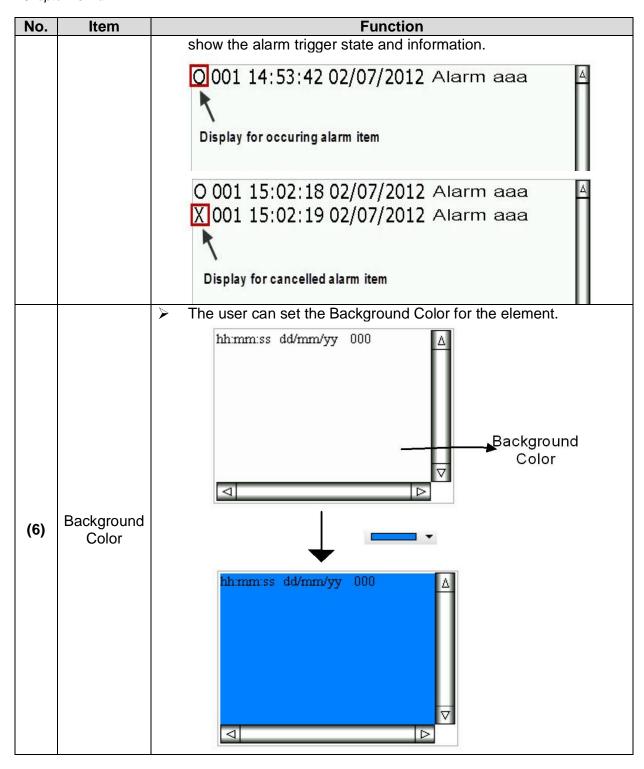


Fig. 16-2-2 History Alarm Table General property page



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Location

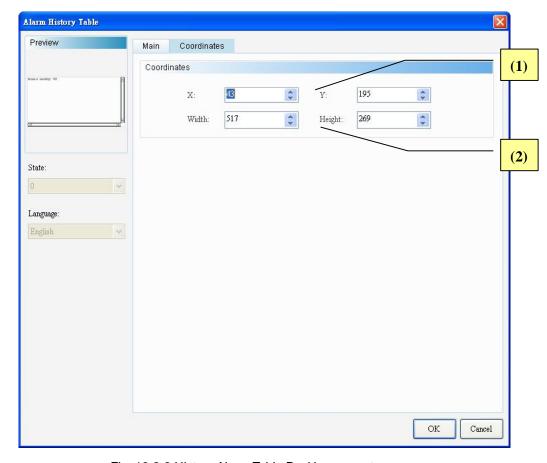


Fig. 16-2-3 History Alarm Table Position property page

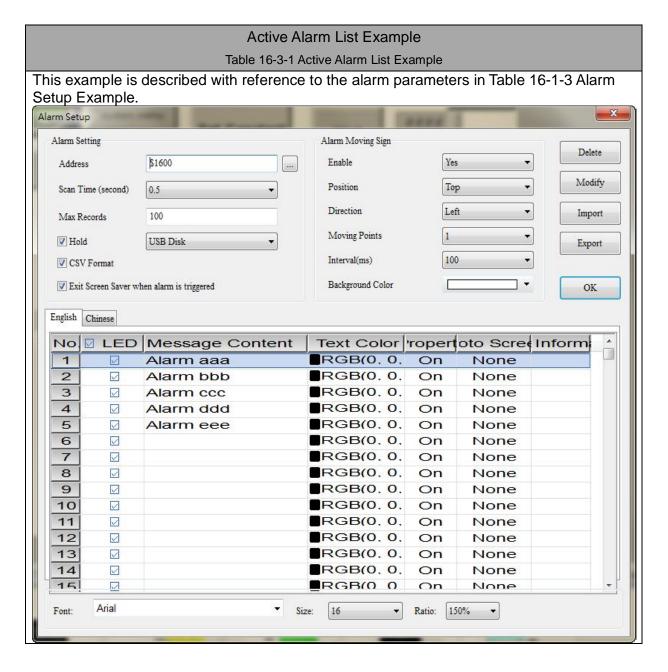
No.	Item	Function		
(1)	X value, Y value	The X and Y coordinate at the upper left corner of the element.		
(2)	Width, Height	> The width and height of the element.		

16-3 Active Alarm List

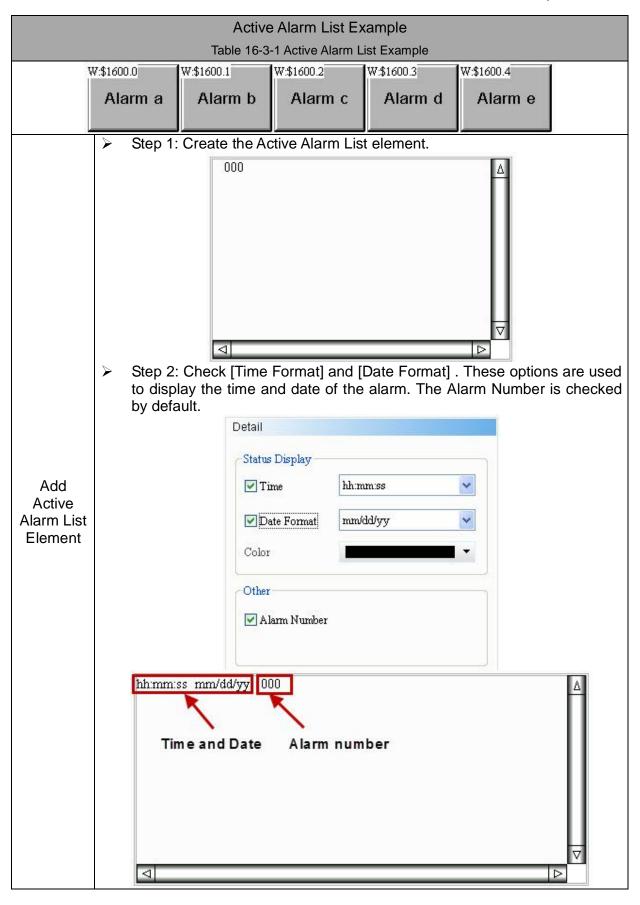


The Active Alarm List element is used to display the information of the alarm that occurs currently.

Refer to the Active Alarm List example in Table 16-3-1.



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Active Alarm List Example Table 16-3-1 Active Alarm List Example After creation of the Active Alarm List element, perform the compilation and download the element to HMI. When Alarm 1 and Alarm 2 are triggered, the Active Alarm List shows the time, date and numbering of the alarms that occur currently. No items will be displayed on the Active Alarm List when the alarms are released. Delta Soft Simulator V2.24. Kernel Ver - R 2.78 Alarm aaa Alarm bbb Alarm aaa Alarm bbb Alarm aaa A Alarm c Alarm d Alarm e **Alarm** 001 16:50:00 02/07/2012 Alarm aaa ON 002 16:50:00 02/07/2012 Alarm bbb Execution Results M Delta Soft Simulator ¥2.24. Kernel Ver - R 2.78 Alarm a Alarm b Alarm c Alarm d Alarm e **Alarm OFF**

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Active Alarm List Preview Main Coordinates Detail Status Display Background Color: hh:mm:ss ✓ Time ☑ Date Format mm/dd/yy Color State: Other Alarm Number Language: English

Double click the Active Alarm List icon and the following property setting screen appears.

Fig. 16-3-1 Active Alarm List property setting screen

OK

Cancel

Active Alarm List					
Function Page	Content Description				
Preview	The State and Language are not available to the Active Alarm List.				
General	Sets the Background Color, time format, date format, display color, alarm number.				
Position	Sets the X-Y coordinates, width and height of the element.				

Table 16-3-2 Active Alarm List function page

◆ General

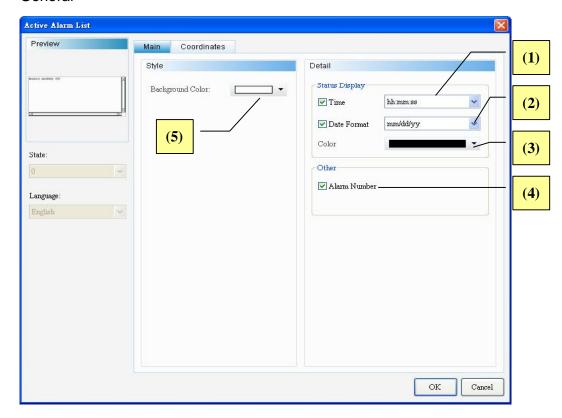
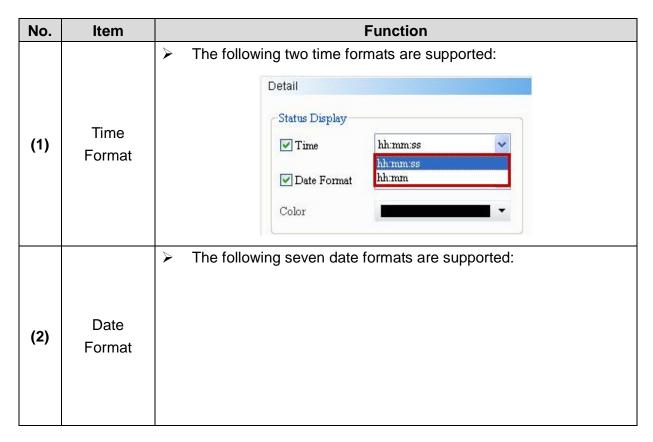
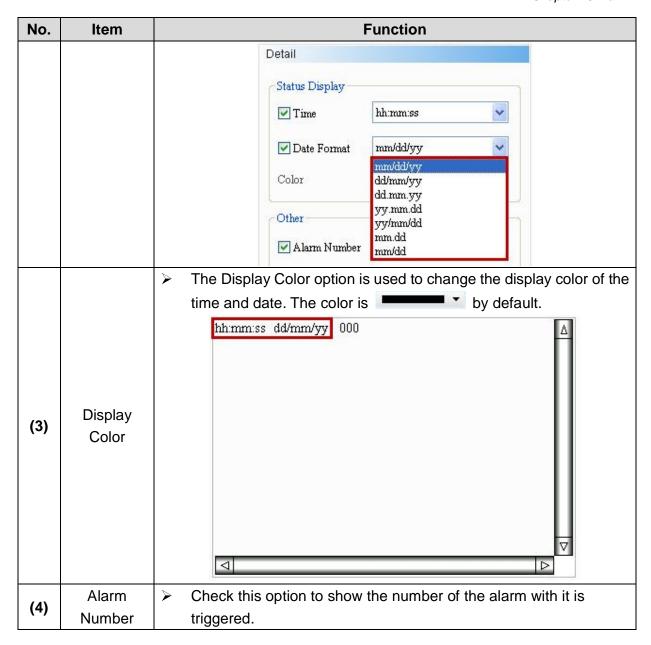
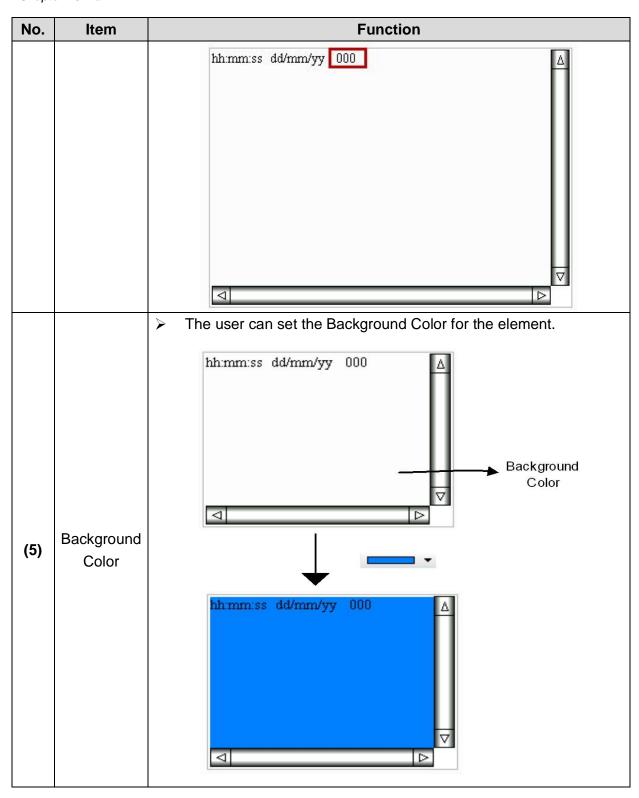


Fig. 16-3-2 Active Alarm List General property page



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Location

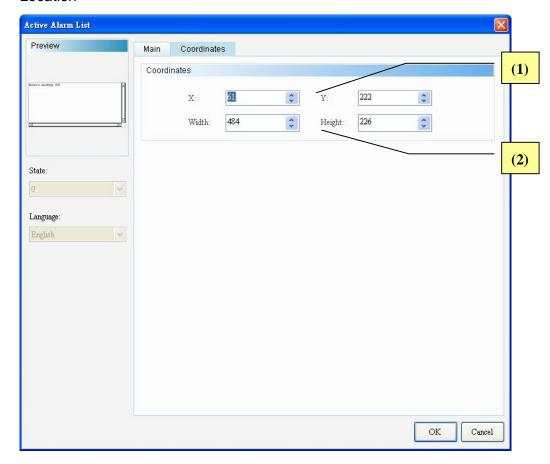


Fig. 16-3-3 Active Alarm List Position property page

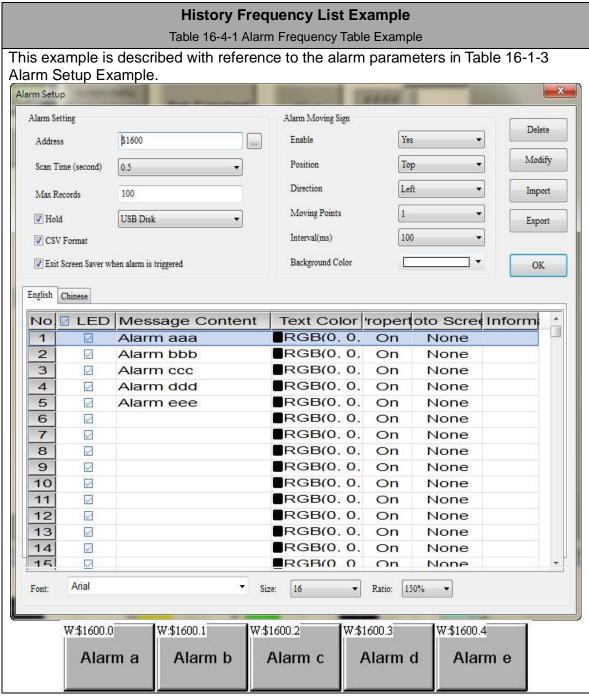
No.	Item	Function				
(1)	X Value, Y Value	> The X and Y coordinates at the upper left corner of the				
(1)	A value, i value	element.				
(2)	Width, Height	The width and height of the element.				

16-4 Alarm Frequency Table

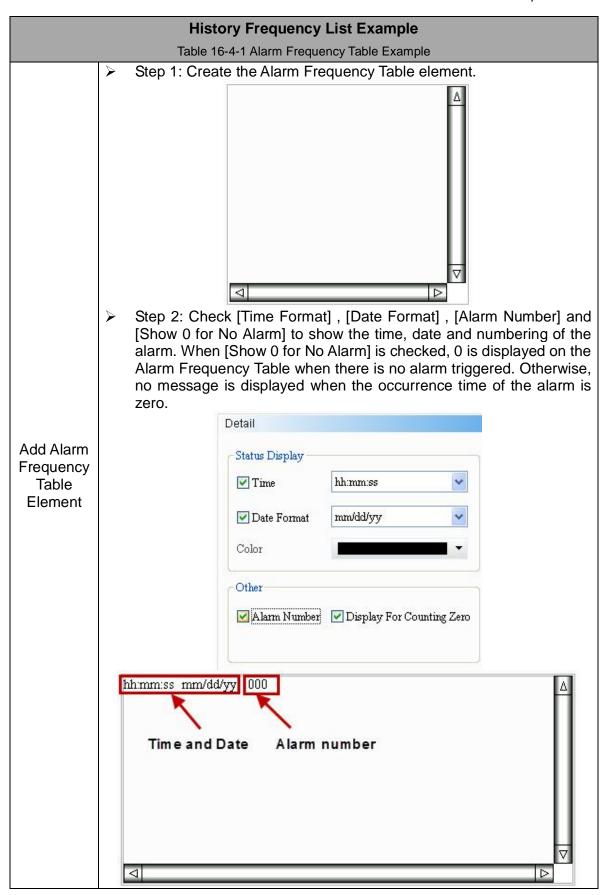


The Alarm Frequency Table element is sued to record and display the occurrence times of each alarm.

Refer to the Alarm Frequency Table example in Table 16-4-1.



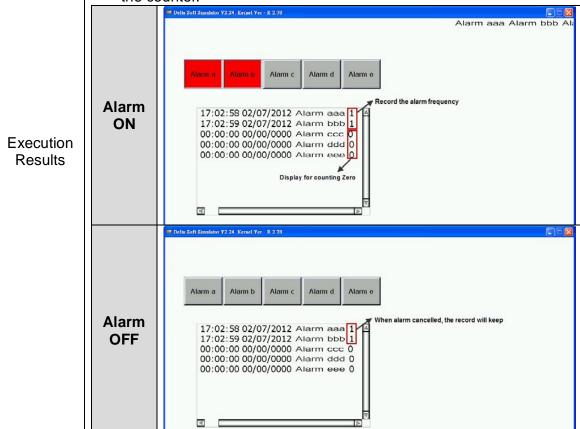
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History Frequency List Example

Table 16-4-1 Alarm Frequency Table Example

After creation of the Alarm Frequency Table, perform the compilation and download the element to HMI. When Alarm 1 and Alarm 2 are triggered once, the time, date, numbering and occurrence times of the alarm will be recorded on the Alarm Frequency Table. When the alarm is released, the record on the Alarm Frequency Table will not be cleared unless the alarm counter Bit of the general control flag in the control area is used to trigger the alarm ON to clear the record in the counter.



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Double click the Alarm Frequency Table icon and the following property setting screen appears.

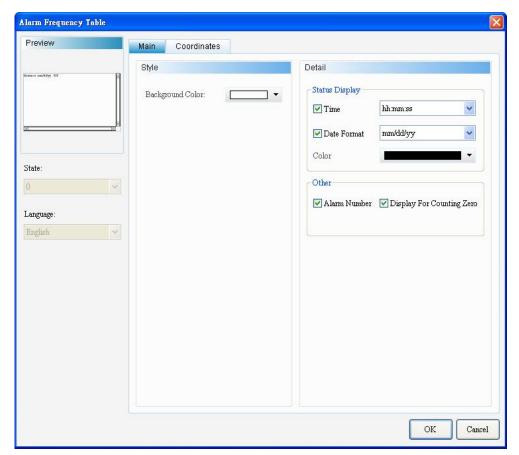


Fig. 16-4-1 Alarm Frequency Table property setting screen

Alarm Frequency Table						
Function Page	Function Page Content Description					
Preview	The State and Language are not available to the Alarm Frequency					
Fieview	Table.					
General	Sets the Background Color, time format, date format, display color, alarm number, show 0 for no alarm.					
Position	Sets the X-Y coordinates, width and height of the element.					

Table 16-4-2 Alarm Frequency Table function page

General

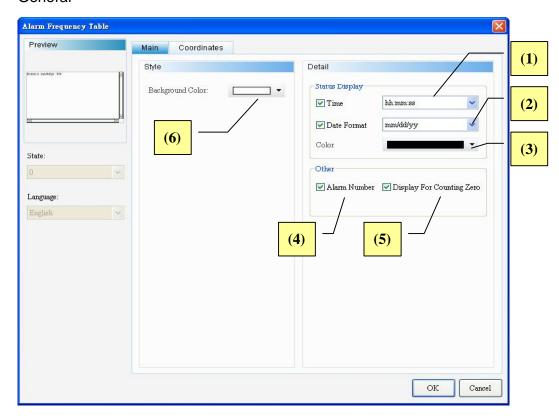
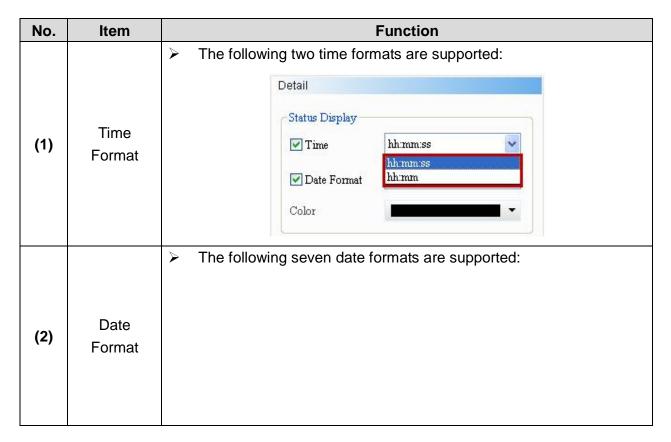
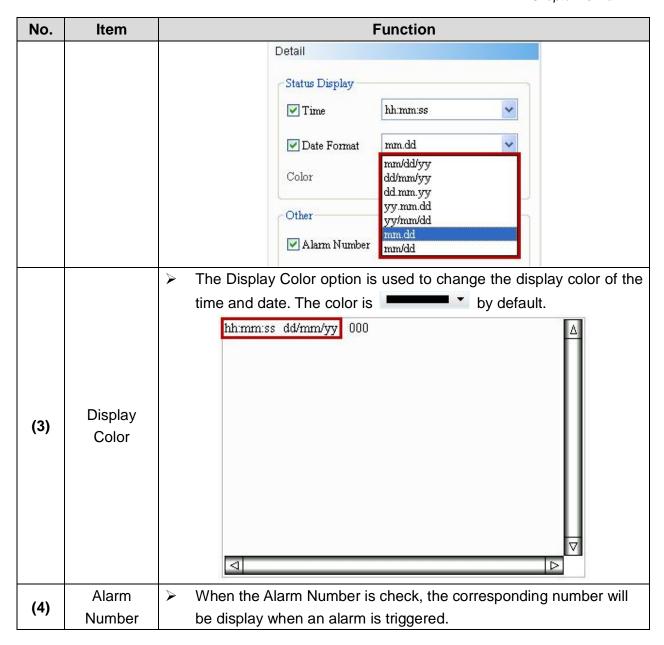
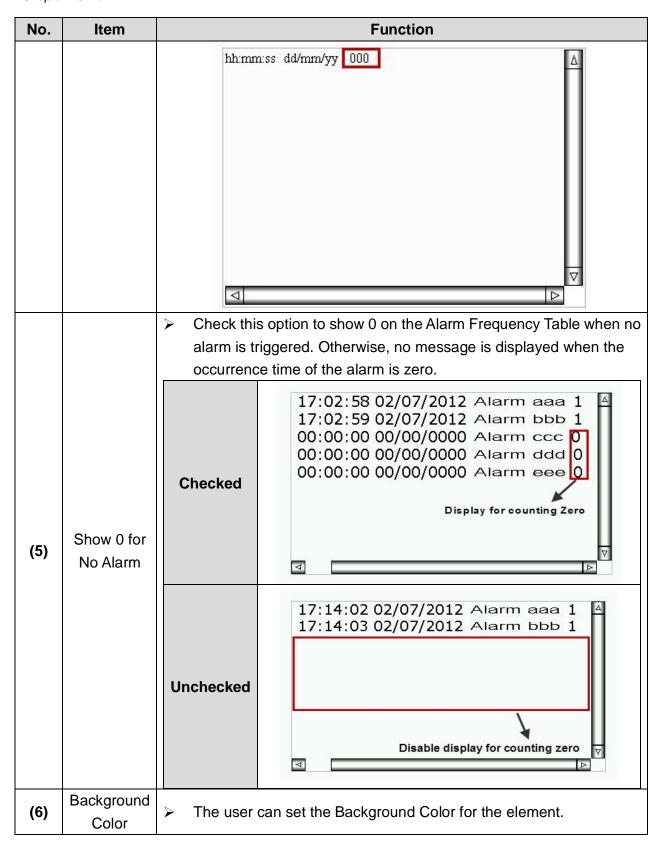


Fig. 16-4-2 Alarm Frequency Table General property page

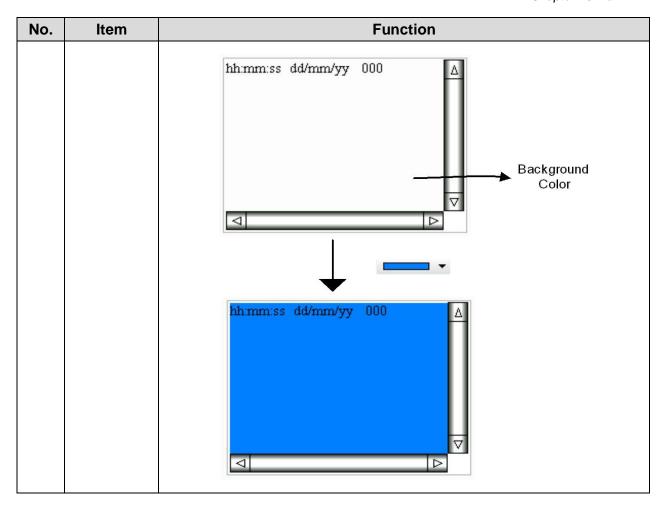


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Location

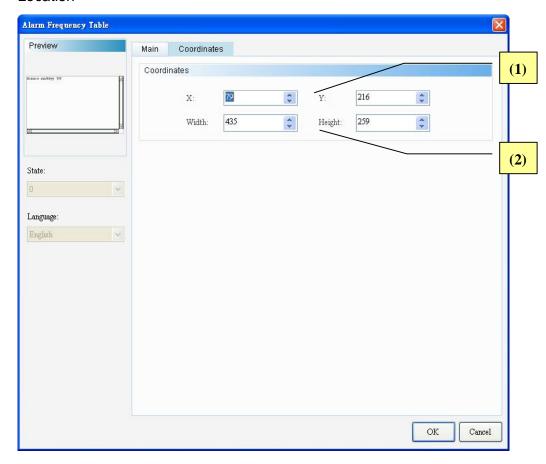


Fig. 16-4-3 Alarm Frequency Table Position property page

No.	Item	Function
(1)	X value, Y value	The X and Y coordinate at the upper left corner of the element.
(2)	Width, Height	The width and height of the element.

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16-5 Alarm Moving Sign



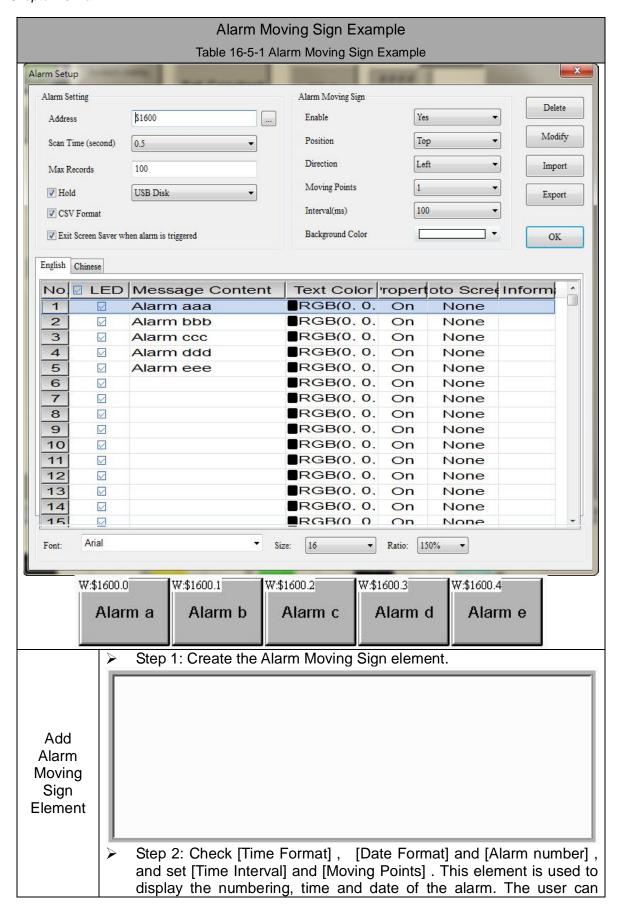
The Alarm Moving Sign element is used to record and display the numbering, time and date of the alarm. The user can define the preferred interval and moving points for the display. The parameter settings of this element are same as the [Options] → [Alarm Setup] Alarm Moving Sign. The user can use this element and the Alarm Moving Sign in the Alarm Setup simultaneously, but the Alarm Moving Sign element will generate a message in the form of a moving sign on the HMI screen regardless of the page it is used for. The settings of both elements are independent and no cross-reference exists in between.

Refer to the Alarm Moving Sign example in Table 16-5-1.

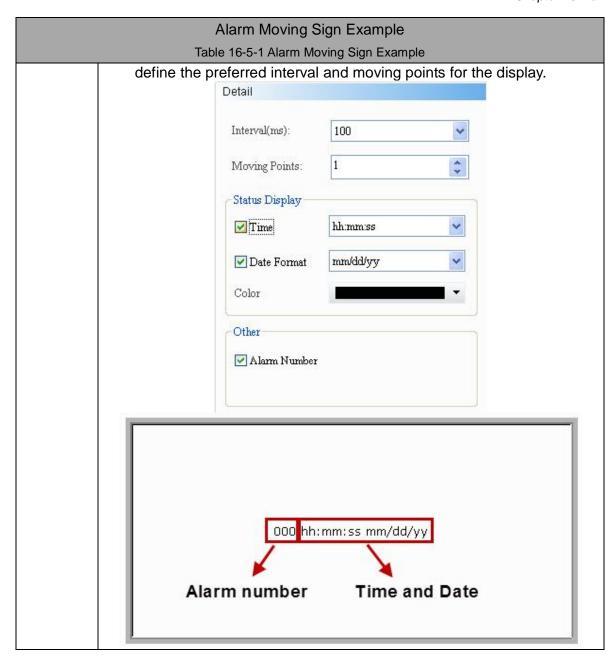
Alarm Moving Sign Example

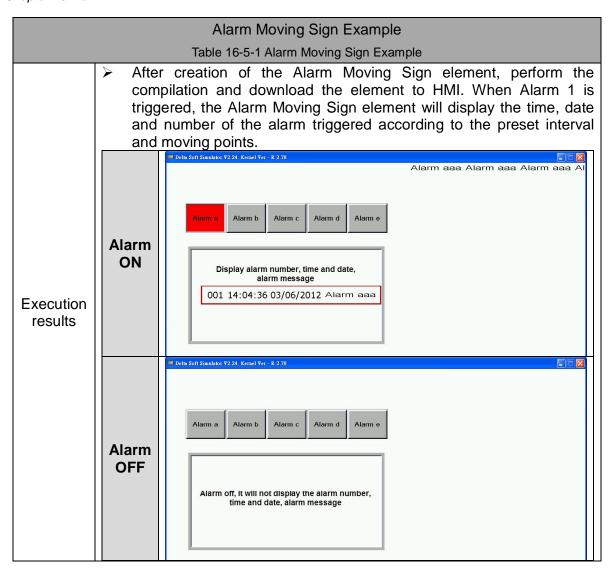
Table 16-5-1 Alarm Moving Sign Example

This example is described with reference to the alarm parameters in Table 16-1-3 Alarm Setup Example.



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Double click the Alarm Moving Sign icon and the following property setting screen appears.

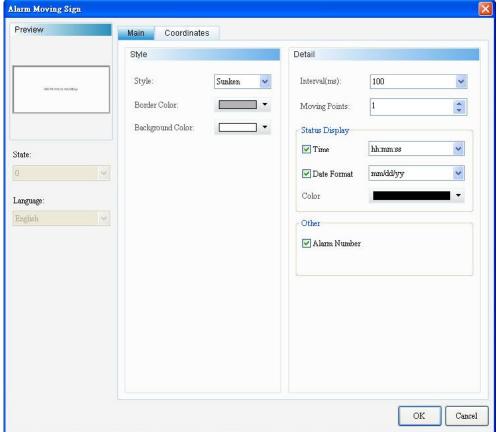


Fig. 16-5-1 Alarm Moving Sign property setting screen

Alarm Moving Sign								
Function Page	Content Description							
Preview	The State and Language are not available to the Alarm Moving Sign.							
General	Sets the style, border color, Background Color, interval time (ms), moving points, time format, date format, display color, alarm number.							
Position	Sets the X-Y coordinates, width and height of the element							

Table 16-5-2 Alarm Moving Sign function page

General

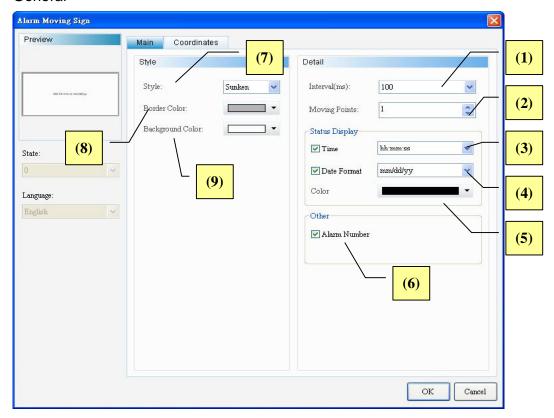
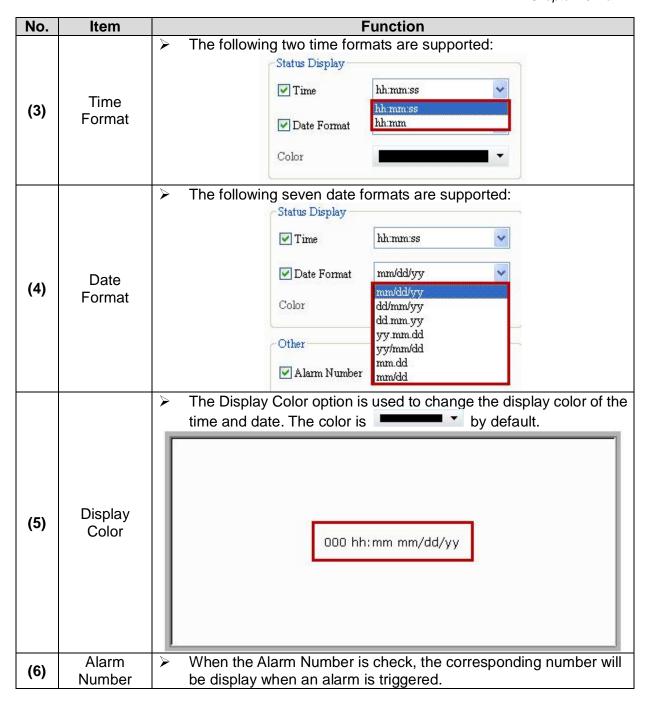
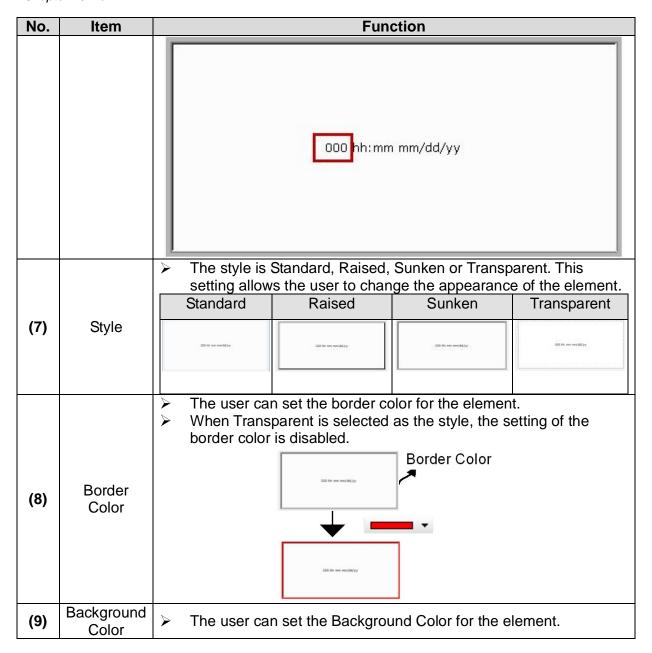


Fig. 16-5-2 Alarm Moving Sign General property page

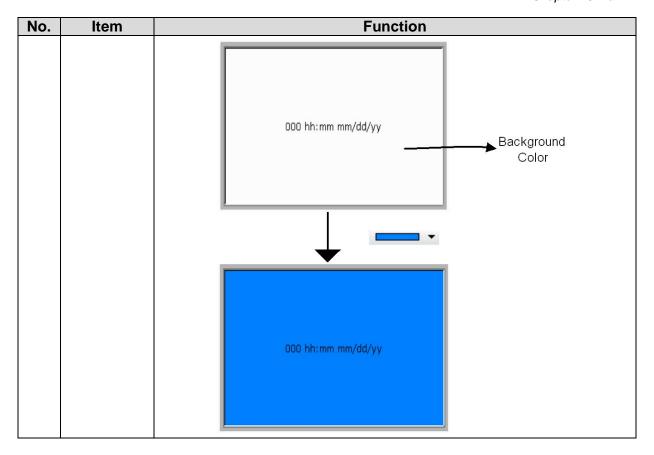
No.	Item	Function
(1)	Interval Time (ms)	The Interval defines the time (ms) between two message movements of the Alarm Moving Sign. The moving distance is set up based on the setting of the Moving Points. The moving distance is set up based on the setting of the Moving Points. Detail Interval(ms): 100 50 Moving Points: 2000 3000 Status Display 400 500 1000 1500 2500 3000 Color 3000
(2)	Moving Points	The higher the moving points, the more the distance to which the text moves. The setting range is 1~50 with Pixel as the unit.

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Location

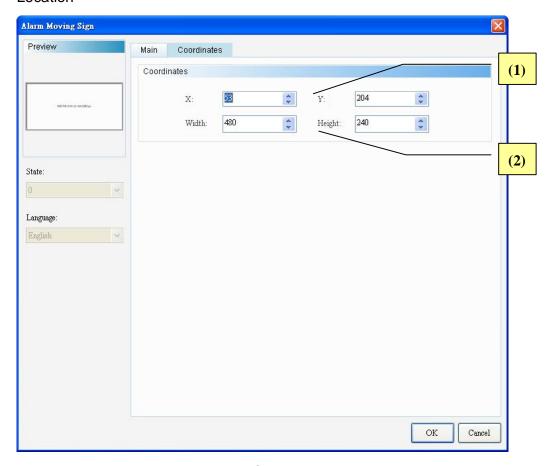


Fig. 16-5-3 Alarm Moving Sign Position property page

N	о.	Item		Function
(1	1)	X Value, Y Value	A	The X and Y coordinate at the left corner of the element.
(2	2)	Width, Height	>	The width and height of the element.

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