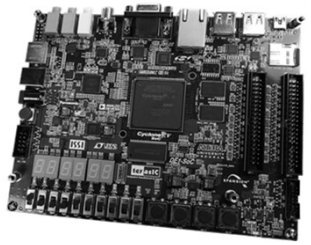
Lab 2 Preparation

Lab 2



- Using the DE1-SoC
- Creating a project using Quartus Prime.
- Intro to Verilog.
- Lab2 Topics
  - Multiplexers, Hierarchy, Decoders, 7-segment displays

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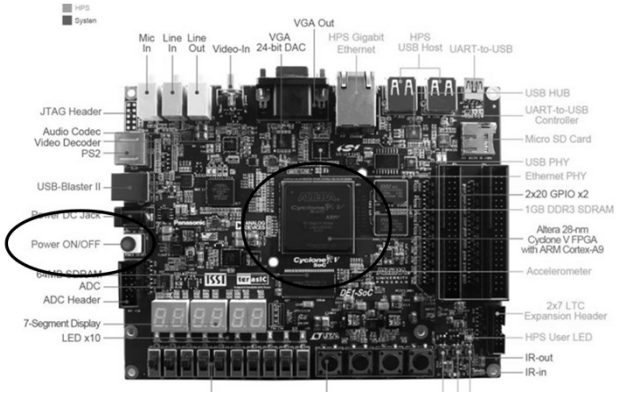
Meet the DE1-SoC board!



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Meet the DE1-SoC board!

- It's a System On a Chip (SoC) w/
  - Altera's Cyclone® V 5CSEMA5F31 FPGA, and
  - a Dual-core ARM Cortex-A9 hard processor (HPS)
  - 64 MB SDRAM on FPGA device
  - Six 7-segment displays
  - 10 toggle switches
  - 10 LEDs
  - 9 green LEDs
  - Four pushbutton switches

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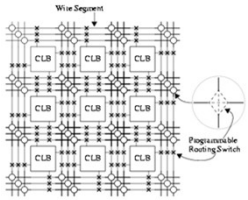
What does that mean?

- Key term: FPGA.
  - Stands for Field Programmable Gate Array.
  - A regular network of logic that can be programmed and reprogrammed to implement any circuit.
  - Circuits aren't build by hand from now on; they're programmed using languages like Verilog or VHDL.



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Quartus Prime

- Tool provided by Altera that compiles Verilog programs, and uploads the result to the FPGA.
- When you do your lab, login at the lab computers with your UTORid.
  - Make sure you've activated your ECF account.
- Quartus Prime should be available from the start menu. You should use Quartus 18.1.

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Quartus Prime (cont'd)

- How to create projects for the lab:
  1. Create a new Quartus Prime project for your circuit. Select Cyclone V 5CSEMA5F31C6 as the target chip, which is the FPGA chip on the Altera DE1-SoC board.
  2. Create a Verilog module for the current part of the lab and include it in your project.
  3. Include in your project the required pin assignments for the DE1-SoC board, as discussed above. Compile the project.
     - The "play" icon in the menu bar.
  4. Download the compiled circuit into the FPGA chip.
     - Click the icon with the ribbon cable on the menu bar.

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Intro to Verilog

- Verilog is a hardware description language (HDL) that is used to specify a circuit design.
- Instead of specifying actual gate connections, Verilog takes in more high-level functionality, which is translated into digital logic before implementing it on the hardware.

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Learning about Verilog

Creating Verilog: XOR gates

- XOR gates have high output when the inputs are different, and low output when the inputs are the same.

A	B	Y
0	0	0
0	1	1
1	0	1
1	1	0

- Could we make this from AND, OR and NOT gates?

Creating Verilog: XOR gates

```
module xor(Y,A,B);
  output Y;
  input A, B;
  wire not_A, not_B;
  wire A_and_notB, B_and_notA;
  not n1(not_A, A);
  not n2(not_B, B);
  and a1(A_and_notB, A, not_B);
  and a2(B_and_notA, B, not_A);
  or o1(Y, A_and_notB, B_and_notA);
endmodule
```


A sample Verilog program

```
   // Simple module that connects the
   // SW switches to the LEDR lights
1  module part0 (SW, LEDR);
2        input [9:0] SW;          // toggle switches
3        output [9:0] LEDR;       // red LEDs

4        assign LEDR[9:0] = SW[9:0];
   endmodule
```

- This is a basic Verilog module that:
  - specifies the ports that will be used (line 1),
  - designates how many will be used for input (line 2) and for output (line 3)
  - Specifies the logic that will take place within the module (line 4)

Things to note

- The name of the module should be the same as the high-level line that says "`module XXX (…)`".
- The ports can be `input`, `output` and `inout` (focus on the first two).
- The `assign` keyword.
- The square brackets indicate a vector of values. Individual bits within that vector can be read or assigned using usual array notation
  (e.g. `LED[0] = SW[0]`
  or `LED[2:0] = SW[2:0]`).
- Don't forget the semicolons after each statement!

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Wires in Verilog

- The first declaration is for a single wire, while the second indicates a vector.

```
// The following lines create
// intermediate wires.
      wire Sel;
      wire [7:0] X, Y, M;
```

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To Be Continued Next Week

- Next week, we'll write a module in Verilog and do an in-class demo.
- The next slide (operators) is provided for future reference. Each lab handout introduces you to the operators you'll need.

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Operators

- Signals can be combined together in all the usual ways, and some new ones that are specific to digital values.

Operator Type	Operator Symbol	Operation Performed
Arithmetic	*	Multiply
	/	Division
	+	Add
	-	Subtract
	%	Modulus
	+	Unary plus
	-	Unary minus
Logical	!	Logical negation
	&&	Logical and
	||	Logical or
Relational	>	Greater than
	<	Less than
	>=	Greater than or equal
	<=	Less than or equal
Equality	==	Equality
	!=	inequality
Reduction	~	Bitwise negation
	~&	nand
	|	or
	~|	nor
	^	xor
	^~	xnor
	~^	xnor
Shift	>>	Right shift
	<<	Left shift
Concatenation	{ }	Concatenation
Conditional	?	conditional

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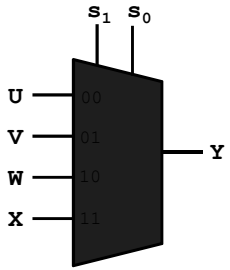
Multiplexers

- All you need to know:



s_1	s_0	Y
0	0	U
0	1	V
1	0	W
1	1	X

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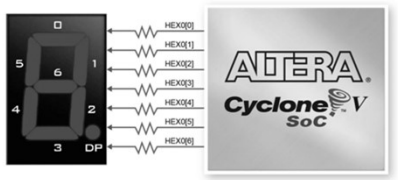
Using 7-segment displays

The DE1-SoC board has six 7-segment displays. These displays are arranged into three pairs, meant for displaying numbers of various sizes. As indicated in the schematic in Figure 3-17, the seven segments (common anode) are connected to pins on Cyclone V SoC FPGA. Applying a low logic level to a segment will light it up and applying a high logic level turns it off.

Each segment in a display is identified by an index from 0 to 6, with the positions given in Figure 3-17.Table 3-9 shows the assignments of FPGA pins to the 7-segment displays.



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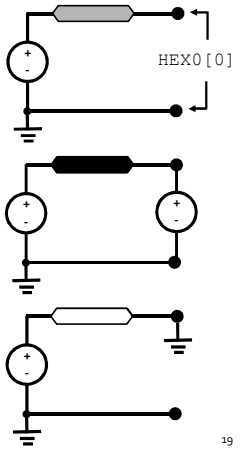
How HEX segments work

- HEX segments are "active low", meaning that they turn on when their input signal is 0, not 1.
  - If you set HEX0[0] to 1, there is no voltage drop across the segment, so it doesn't turn on.
  - If you set HEX0[0] to 0, the voltage drop across the segment makes current flow, causing it to turn on.



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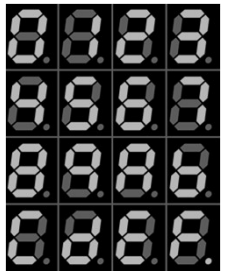
Activating HEX displays

- Need to set segment 0 (top segment) **low** in the following input cases:
  - `0000 -- "0"`
  - `0010 -- "2"`
  - `0011 -- "3"`
  - `0101 -- "5"`
  - `0110 -- "6"`
  - `0111 -- "7"`
  - `1000 -- "8"`
  - `1001 -- "9"`
  - `1010 -- "A"`
  - `1100 -- "C"`
  - `1110 -- "E"`
  - `1111 -- "F"`
- How do we express this?



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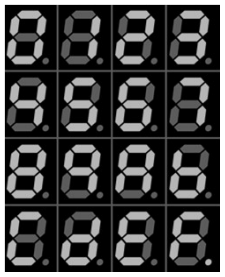
Activating HEX displays

- Could also set segment `0` (top segment) **high** in the other input cases:
  - `0001 -- "1"`
  - `0100 -- "4"`
  - `1011 -- "B"`
  - `1101 -- "D"`
- Can be expressed as a four-part Boolean expression:



```
HEX[0] = ~SW[3] & ~SW[2] & ~SW[1] & SW[0] |
         ~SW[3] & SW[2] & ~SW[1] & ~SW[0] |
         SW[3] & ~SW[2] & SW[1] & SW[0] |
         SW[3] & SW[2] & ~SW[1] & SW[0];
```

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Activating HEX displays

```
HEX[0] = ~SW[3] & ~SW[2] & ~SW[1] & SW[0] |
         ~SW[3] & SW[2] & ~SW[1] & ~SW[0] |
         SW[3] & ~SW[2] & SW[1] & SW[0] |
         SW[3] & SW[2] & ~SW[1] & SW[0];
```

- Can this be reduced any further?
  - …sadly, no ☹
- How do we know?
  - Karnaugh maps!

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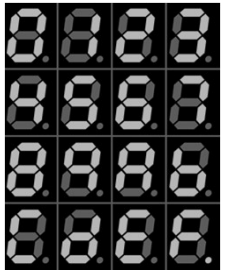
Activating HEX displays

- Can you write the expressions for HEX[1] to HEX[6]?
- Can you reduce these expressions to the simplest gate form?



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Pin assignments

- Before you start using values like `SW[0]` or `HEX0[0]`, you need to import a pin assignment file that associates the pin numbers on the chip (`PIN_AB12`, `PIN_AC12`, `PIN_V16`) with more intuitive labels (`SW[0]`, `SW[1]`, `LEDR[0]`, etc*)*.

➢ In Quartus, select *Assignments* → *Import Assignments*

- The `DE1_SoC.qsf` file (posted on Canvas) associates signal names to pins on the chip so you can refer to them in your design.

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Some Verilog References

- Check out the Verilog Primer and other resources on Quercus for more information on the Verilog language.
- ECE also provides reference documentation for the lab rooms at:
  - http://www-ug.eecg.utoronto.ca/desl/

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