Solutions for Homework Assignment #4

Answer to Question 1.

a. If the number of non-empty slots in T is k before inserting x, what is the probability that x is inserted into an empty slot?

Let $S = \{i_1, i_2, \dots, i_k\}$ be the set of non-empty slots of T before inserting x.

The probability that h_1 hashes x into an non-empty slot of T is:

$$Prob[h_1(x) \in S] = Prob[h_1(x) = i_1 \lor h_1(x) = i_2 \lor \dots \lor h_1(x) = i_k]$$

= $\sum_{j=1}^{j=k} Prob[h_1(x) = i_j]$

Since T has m slots and we assume that the hash function h_1 satisfies the Simple Uniform Hashing Assumption (SUHA), we have $Prob[h_1(x) = i_j] = \frac{1}{m}$ for every $j, 1 \le j \le k$. Therefore:

$$Prob[h_1(x) \in S] = \sum_{j=1}^{j=k} \frac{1}{m} = \frac{k}{m}$$

Since h_2 also satisfies SUHA, the probability that h_2 hashes x into a non-empty slot of T is also:

$$Prob[h_2(x) \in S] = \frac{k}{m}$$

Note that x is inserted in a non-empty slot of T if and only if both h_1 and h_2 hash into a non-empty slot of T. Therefore:

$$Prob[x \text{ is inserted in a } non-empty \text{ slot of } T] = Prob[h_1(x) \in S \land h_2(x) \in S]$$

Thus, since the hash functions h_1 and h_2 are independent:

$$Prob[x \text{ is inserted in a } non-empty \text{ slot of } T] = Prob[h_1(x) \in S] \cdot Prob[h_2(x) \in S]$$
$$= \left(\frac{k}{m}\right)^2$$

Therefore:

$$Prob[x \text{ is inserted in an } empty \text{ slot of } T] = 1 - Prob[x \text{ is inserted in a } non-empty \text{ slot of } T]$$

$$= 1 - \left(\frac{k}{m}\right)^2$$

b. Suppose that m = 4, and T[0], contains 4 elements, T[1] contains 2 elements, and T[2], T[3] contain 6 elements each. What is the *expected* length of the chain x is inserted into, *not counting* x itself?

Since the table has 4 slots, when we insert x using the two independent hash functions h_1 and h_2 there are 16 possible hashing outcomes:

$$S = \{(i, j) \mid \text{ where } 0 \le i = h_1(x) \le 3 \text{ and } 0 \le j = h_2(x) \le 3\}$$
 (S is our sample space)

Note that:

$$Prob[(i,j)] = Prob[h_1(x) = i \land h_2(x) = j]$$
 (by definition)
 $= Prob[h_1(x) = i] \cdot Prob[h_2(x) = j]$ (because h_1 and h_2 are independent)
 $= \frac{1}{4} \cdot \frac{1}{4} = \frac{1}{16}$ (because h_1 and h_2 satisfy SUHA)

Let X be the random variable denoting the length of the chain where x is inserted. That is, for each possible outcome $o = (i, j) \in S$, X(o) is the length of the chain where x is inserted. We are seeking E[X]. Note that:

$$\begin{split} E[X] &= \sum_{o \in S} X(o) \cdot Prob[o] \\ &= \sum_{(i,j) \in S} X[(i,j)] \cdot Prob[(i,j)] \\ &= \frac{1}{16} \sum_{(i,j) \in S} X[(i,j)] \\ &= \frac{1}{16} \Big(X[(0,0)] + X[(0,1)] + X[(0,2)] + X[(0,3)] \\ &+ X[(1,0)] + X[(1,1)] + X[(1,2)] + X[(1,3)] \\ &+ X[(2,0)] + X[(2,1)] + X[(2,2)] + X[(2,3)] \\ &+ X[(3,0)] + X[(3,1)] + X[(3,2)] + X[(3,3)] \Big) \end{split}$$

Recall that T[0] contains 4 elements, T[1] contains 2 elements, and T[2], T[3] contain 6 elements each. From our hashing scheme, when the hashing outcome is (i,j), the length X[(i,j)] of the chain that x enters is as follows: if i=1 or j=1 then X[(i,j)]=2, else if i=0 or j=0 then X[(i,j)]=4 else X[(i,j)]=6. Therefore:

Another way to compute E[X] is as follows. Note that the chain where x is inserted has length 2, 4 or 6. So the only possible value v of the random variable X is 2, 4 and 6. An alternative formula for E[X] is:

$$E[X] = \sum_{v \in \{2,4,6\}} v \cdot Prob[X = v]$$

It now suffices to compute Prob[X = 2], Prob[X = 4], and Prob[X = 6].

Note that X=2 if and only if the outcome of the hashing is an (i,j) with i=1 or j=1. Therefore:

$$\begin{split} Prob[X=2] &= Prob[\{(0,1),(1,0),(1,1),(1,2),(1,3),(2,1),(3,1)\}] \\ &= Prob[(0,1)] + Prob[(1,0)] + Prob[(1,1)] + Prob[(1,2)] + Prob[(1,3)] + Prob[(2,1)] + Prob[(3,1)]\}] \\ &= 7 \cdot \frac{1}{16} = \frac{7}{16} \end{split}$$

Similarly:

$$\begin{split} Prob[X=4] &= Prob[\{(0,0),(0,2),(0,3),(2,0),(3,0)\}] \\ &= Prob[(0,0)] + Prob[(0,2)] + Prob[(0,3)] + Prob[(2,0)] + Prob[(3,0)]\}] \\ &= 5 \cdot \frac{1}{16} = \frac{5}{16} \\ Prob[X=6] &= Prob[\{(2,2),(2,3),(3,2),(3,3)\}] \\ &= Prob[(2,2)] + Prob[(2,3)] + Prob[(3,2)] + Prob[(3,3)]\}] \\ &= 4 \cdot \frac{1}{16} = \frac{4}{16} \end{split}$$

Therefore:

$$E[X] = \sum_{v \in \{2,4,6\}} v \cdot Prob[X = v]$$

$$= 2 \cdot \frac{7}{16} + 4 \cdot \frac{5}{16} + 6 \cdot \frac{4}{16}$$

$$= \frac{58}{16}$$

Answer to Question 2.

Let L be input list. L contains a mix of items of the form S(i,j) and D(k,l). let L_S be the **sublist** of L that contains only the items of the form S(i,j). For example, if L is:

$$S(5,1), S(1,6), S(2,7), S(4,5), D(2,6), S(1,3), D(3,4)$$

then L_S is:

$$S(5,1), S(1,6), S(2,7), S(4,5), S(1,3)$$

Note that L_S represents a collection C_S of **disjoint sets** of bone labels, where each set contains (the label of) bones that are from the **same** specie (by transitivity). In our example, C_S consists of the two disjoint sets $\{1, 3, 4, 5, 6\}$ and $\{2, 7\}$. So according to the above L_S , the bones come from at most 2 different species.

Recall that D(k, l) states that bone k and l are from **different** species. So if the list L contains an item D(k, l) such that both k and l are in the **same** set of C_S , then the list L must be incorrect. In our example above, L must be incorrect: it contains D(3, 4), but 3 and 4 are in the same set $\{1, 3, 4, 5, 6\}$ of C_S . In other words, while D(3, 4) of L says that bones 3 and 4 are from different species, the set $\{1, 3, 4, 5, 6\}$ derived from the $S(\cdot, \cdot)$ items of L says that 3 and 4 are from the same species!

From the above, the high-level idea of the algorithm is as follows:

- 1. First use all the $S(\cdot, \cdot)$ items in L to build the collection \mathcal{C}_S of disjoint sets of bone labels that are in the same species.
- 2. Then for each item D(k, l) in L, determine whether k and l are in the same set; if they are, then output Error Found and stop.
- 3. Output the number of disjoint sets of bone labels in the collection \mathcal{C}_S that was built in part 1.

One way to implement this algorithm efficiently is to use the disjoint-sets Union-Find data structure because with this data structure it is easy to: (1) use the $S(\cdot, \cdot)$ items in L to construct the collection of disjoint sets C_S , and (2) for each item D(k, l) in L determine whether k and l are in the same set of C_S or not. More precisely:

- 1. Construct n singleton sets $\{1\}, \{2\}, \ldots, \{n\}$ representing each of the n bone labels $1, 2, \ldots, n$. Set k := n (current estimate of the maximum possible number of different species the bones are from).
- 2. Scan the list L. For each S(i,j) in L, if i and j are in **different** sets then:
 - (a) *merge* these two sets using a Union operation, and
 - (b) decrement k by 1.
- 3. Re-scan the list L. For each D(k, l) in L, use two FIND operations to determine whether k and l are in the **same** set; if they are, then output ERROR FOUND and stop.
- 4. Output k.

Pseudocode for the algorithm outlined above (where i represents bone labelled i, for $1 \le i \le n$):

```
BoneSpecies(n, L)
    for i = 1 to n
 2
         MakeSet(i)
                                   // element i represents bone labelled i
 3
    k = n
    for each S(i, j) in L
 4
         u = \text{FIND}(i)
 5
         v = \text{Find}(j)
 6
         if u \neq v
 7
              Union(u, v)
 8
              k = k - 1
 9
10
    for each D(k, l) in L
11
         if FIND(k) = FIND(l)
12
              return Error Found
13
    return k
```

Complexity Analysis. For efficiency it is best to use the forest implementation of the disjoint-sets data structure with the weighted union (WU) and path compression (PC) heuristics. Recall that $m \ge n$. Note that the above algorithm performs O(n) MakeSets, O(n) Unions, and O(m) Finds. Thus, the worst-case time complexity of this algorithm is $O(m \log^* n)$.