Leo Ge

(any pronouns)

University of Colorado at Boulder Email: quantumleo780gmail.com Github: https://github.com/hhe07 Website and portfolio: https://hhe07.github.io

Skills

Programming (ordered by proficiency): Golang, Java / C++, Python/JavaScript

Version Control / Software: Git, Eagle, VSCode Language: Native English, proficient Chinese / Spanish

Education

University of Colorado at Boulder

B.S., Electrical and Computer Engineering Aug. 2022- May 2026 (expc.) Minor, Computer Science Aug. 2022- May 2026 (expc.) Boulder, Colorado

Fairview High School

IB Diploma, 42 points SAT with Essay, 1570 (780 EVBRW, 790 Maths)

Graduated Sigma Cum Laude

Notable Coursework

GPA (cumulative): 4.0

Spring 2023:

Computer Science 2: Data Structures (CSCI 2270) (in progress)

Fall 2022:

Starting Computing (CSCI 1300) Α Introduction to Analog and Digital Electronics (ECEN 1400) Α

Calculus 3 for Engineers (APPM 2350)

Experience

FRC Robotics Team #2036

Programmed and tuned a robot's control systems using Kotlin as teleoperated programming lead. Developed embedded engineering skills. (link)

IB Extended Essay 2021

Programmed and benchmarked the rope and gap buffer data structures using Golang, determining adherence to time complexity models, improving understanding of data structures and program testing. (link)

Learning Assistant for CSCI 1300)

ongoing

Mentoring students through their learning in the principles of C++.

Volunteer at Media Archaeology Lab (on location)

2016-ongoing

Acting as museum docent giving tours. Currently repairing 1960s video game console, improving elementary analog electronics skills (<u>link</u>)

CS@Mines Summer Internship (virtual)

2021

Α

2018-2022

Created FOSS interactive webapp to help people efficiently water their lawns using JavaScript and React in front-end development. (link)

BuildARobot Volunteering (in-person and virtual)

2017-2022

Taught K-8 students how to build robots and apply STEM concepts; fostered their interest in STEM fields.