# Leo Ge

(any pronouns)
Cornell University

Cornell University Email: quantumleo78 (at) gmail (dot) com Github: https://github.com/hhe07 Website and portfolio: https://hhe07.github.io

### Skills

Programming (ordered by proficiency): Golang, C, Java/C++, Python/JavaScript

Version Control / Software: Git, Eagle, VSCode, Unix utilities

Language: Native English, proficient Chinese / Spanish

# Education

Cornell University

B.S., Electrical and Computer Engineering

University of Colorado at Boulder

B.S., Electrical and Computer Engineering (incomplete)

Fairview High School

Aug. 2023 - May 2026 (expc.)

**4.0 GPA** Aug. 2022- May 2023

Graduated, Sigma Cum Laude

#### **Notable Coursework**

See https://hhe07.github.io/coursework.html.

# Experience

## CU Summer Program for Undergraduate Research

2023

Created a suite of benchmarks to test for three Spectre-type vulnerabilities on a host operating system and the gem5 simulator. Learned about computer architecture and lower-level programming. (link)

#### FRC Robotics Team #2036

2018 - 2022

Programmed and tuned a robot's control systems using *Kotlin* as teleoperated programming lead. Developed embedded engineering skills. (link)

#### IB Extended Essay

2021

Programmed and benchmarked the rope and gap buffer data structures using *Golang*, determining adherence to time complexity models, improving understanding of data structures and program testing. (<u>link</u>)

#### Learning Assistant for CSCI 1300

2023

Mentored students through their learning in the principles of C++.

## Volunteer at Media Archaeology Lab (on location)

2016-ongoing

Acting as museum docent giving tours. Currently repairing 1960s video game console, improving elementary analog electronics skills ( $\underline{\text{link}}$ )

#### CS@Mines Summer Internship (virtual)

2021

Created FOSS interactive webapp to help people efficiently water their lawns using *JavaScript and React* in front-end development. (<u>link</u>)

#### BuildARobot Volunteering (in-person and virtual)

2017-2022

Taught K-8 students how to build robots and apply STEM concepts; fostered their interest in STEM fields.