import { Injectable } from '@angular/core';

@Injectable()

export class ConstantsService {

constructor() { }

getSliderMaxValue() {

return 102 // 17states \* 6steps/state

}

getSliderInitialvalue() {

return this.getSliderMaxValue()/2; // Middle of the slider

}

getEvaluationLevels() {

return 17; // 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9

}

getObjectiveWidth() {

return 1000; // canvas units full width

}

getNodeHeight() {

return 50; // canvas units

}

getNodeWidth() {

return 100; // canvas units

}

getNodeSeparation() {

return 150; // canvas units

}

getCriteriaPosition() {

return 150; // canvas units

}

getAlternativesPosition() {

return 350; // canvas units

}

getNodeRadius() {

return 10; // canvas units

}

}