

How to play:



Main Menu:

Player can choose between starting a new game, resuming a previous game state, hosting a game, joining a game or quitting the game.



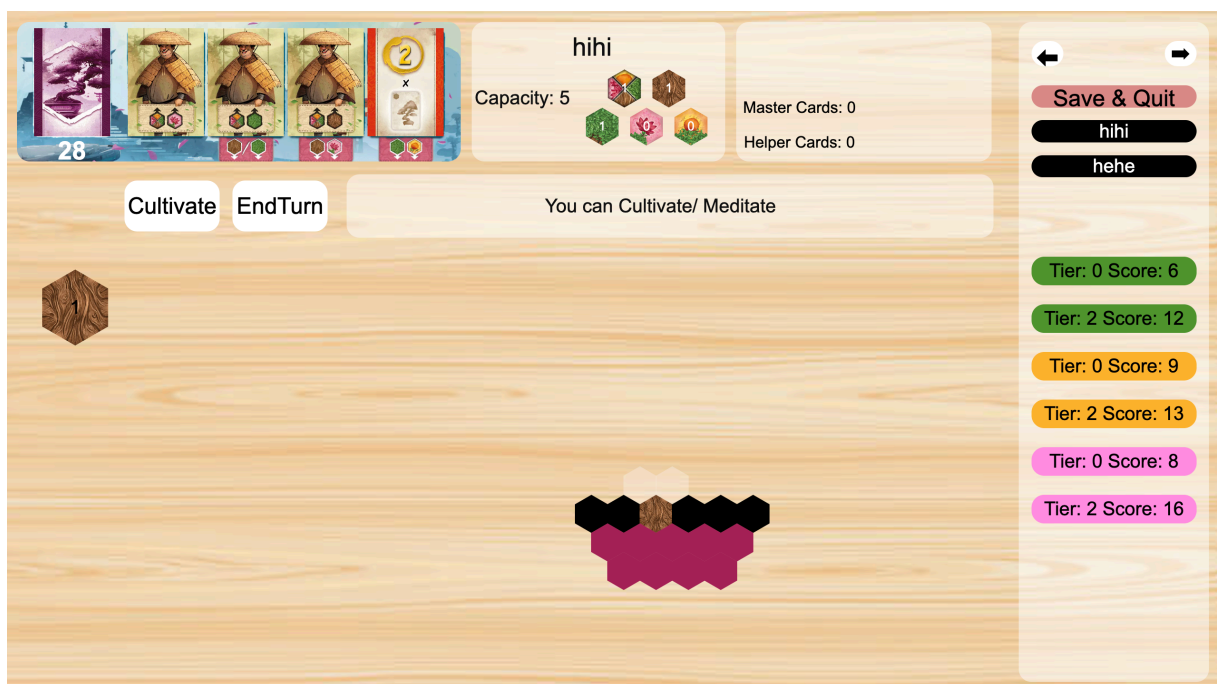
Configure game:

Player can add his name in “INPUT NAME” box and select his color. He can also choose between an easy and a hard bot. Clicking on “+” will add more players (up to 4 players) and clicking on “X” will delete the players.



Hovering over the turn boxes (1,2,3,4) will highlight 2 players whose order get changed.

The default order is player1 starts first and player 4 is the last one to play. You also have the option to have a random order, by clicking the “RANDOM ORDER” box. To start the game, you must choose exactly 3 goal tiles by checking the boxes of your choice. There's an option for it to be randomized. After you've set everything as you've wished, click on “START” to start the game.



Game scene:

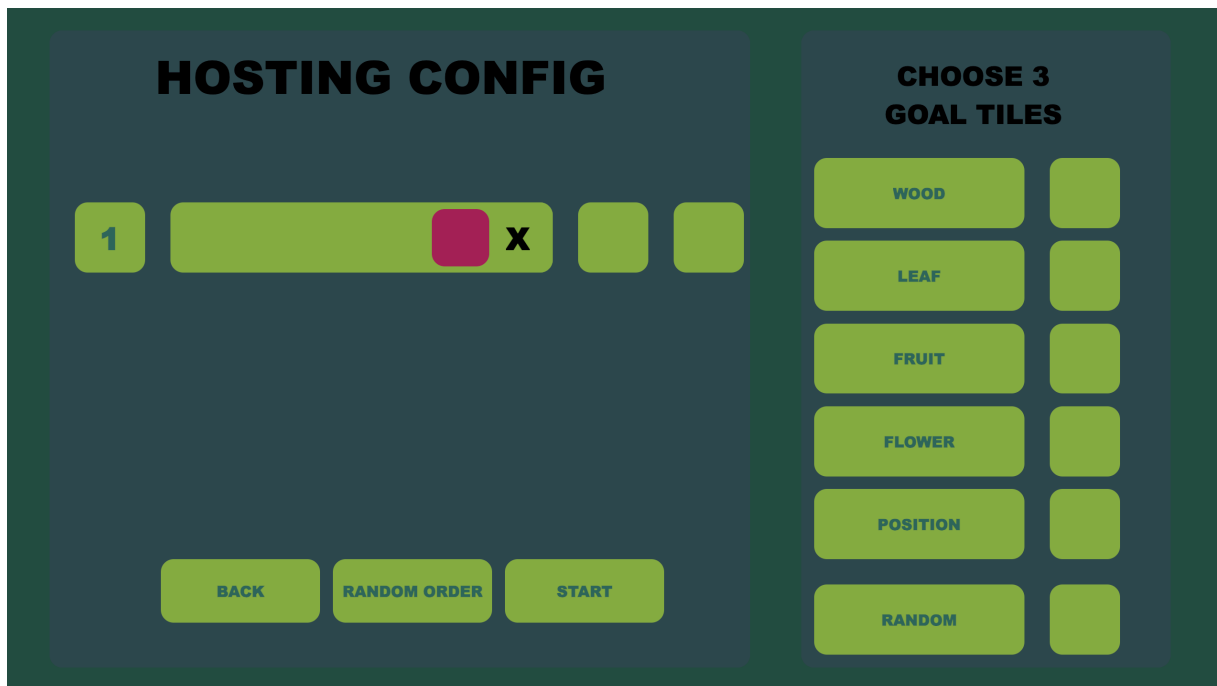
A player can either meditate or cultivate. If you want to meditate, just click on one of the 4 face up cards on the top left corner. If you've chosen a Helper card you can play the tiles shown on the Helper card, if you've chosen a Mastercard you get the shown tiles added to your supply. If you've chosen to cultivate drag the tile you want to play and drop it on the position in your tree, where you want to place it. At the top middle it shows your capacity limit, meaning how many tiles you can store in your personal supply. There are

also 5 tiles, one of them being ANY, which shows you how many and which tile type you are allowed to play. If you've reached a goal tile. There will be a pop up, where you can either claim or renounce it. After you've either meditated or cultivated click on "EndTurn", so that the next player can play. There are 2 arrows at the top right corner for undo and redo a turn. If you click on others player name shown on the right side, it will show you their bonsai tree. If you want to save the game and play again later just click "Save & Quit".



Host game:

If you decide to host a game, enter your desired player name and add a session ID of your choice. After clicking "START SESSION" you can configure your game



Hosting configure game:

Is basically the same game configuration as shown before, except you cannot add new players, since they must join your lobby as it is played online.



Join game:

If you decide to join a game, enter the session ID of the game you want to join and add your desired player name. You can also choose between an easy and a hard bot. After clicking “JOIN” you will get added to the game. Just wait until the host is done configuring the game and the game will start.



Result scene:

After the game has ended you will see the result scene. Each player score for each tile, goal tile, parchment card and the sum of all scores gets shown. The winner is shown at the bottom right corner. You can click on “QUIT” to close the game or click on “MENU” to go back to the Main Menu scene.