

HW1

P9. Consider the discussion in Section 1.3 of packet switching versus circuit switching in which an example is provided with a 1 Mbps link. Users are generating data at a rate of 100 kbps when busy, but are busy generating data only with probability $p = 0.1$. Suppose that the 1 Mbps link is replaced by a 1 Gbps link.

- (a) What is N , the maximum number of users that can be supported simultaneously under circuit switching?
- (b) Now consider packet switching and a user population of M users. Give a formula (in terms of p , M , N) for the probability that more than N users are sending data.

(a) $N = 1G / 100k = 10,000$

(b) $\sum_{n=N+1}^M \binom{M}{n} p^n (1-p)^{M-n}$

P13.

- (a) Suppose N packets arrive simultaneously to a link at which no packets are currently being transmitted or queued. Each packet is of length L and the link has transmission rate R . What is the average queuing delay for the N packets?
- (b) Now suppose that N such packets arrive to the link every LN/R seconds. What is the average queuing delay of a packet?

(a) 平均排队延迟 = $(N-1)L/(2R)$

(b) 平均排队延迟 = $(N-1)L/(2R)$

P21. Consider Figure 1.19(b). Now suppose that there are M paths between the server and the client. No two paths share any link. Path k ($k = 1, 2, \dots, M$) consists of N links with transmission rates $R_1^k, R_2^k, \dots, R_N^k$. If the server can only use one path to send data to the client, what is the maximum throughput that the server can achieve? If the server can use all M paths to send data, what is the maximum throughput that the server can achieve?

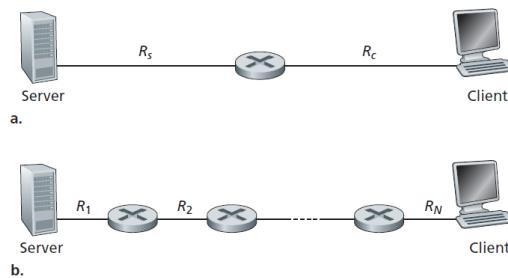


Figure 1.19 Throughput for a file transfer from server to client

- (a) $\max\{\min\{R_1^1, R_2^1, \dots, R_N^1\}, \min\{R_1^2, R_2^2, \dots, R_N^2\}, \dots, \min\{R_1^M, R_2^M, \dots, R_N^M\}\}$
- (b) $\sum_{k=1}^M \min\{R_1^k, R_2^k, \dots, R_N^k\}$

P23. Consider Figure 1.19(a). Assume that we know the bottleneck link along the path from the server to the client is the first link with rate R_s bits/sec. Suppose we send a pair of packets back to back from the server to the client, and there is no other traffic on this path. Assume each packet of size L bits, and both links have the same propagation delay d_{prop} .

- (a) What is the packet inter-arrival time at the destination? That is, how much time elapses from when the last bit of the first packet arrives until the last bit of the second packet arrives?
- (b) Now assume that the second link is the bottleneck link (i.e., $R_c < R_s$). Is it possible that the second packet queues at the input queue of the second link? Explain. Now suppose that the server sends the second packet T seconds after sending the first packet. How large must T be to ensure no queuing before the second link? Explain.

(a) 到最终目的地的到达间隔时间为 L/R_s

$$(b) \text{ 需要排队。} T \geq \frac{L}{R_c} - \frac{L}{R_s}$$

P25. Suppose two hosts, A and B, are separated by 20,000 kilometers and are connected by a direct link of $R = 2$ Mbps. Suppose the propagation speed over the link is 2.5×10^8 meters/sec.

- (a) Calculate the bandwidth-delay product, $R \times d_{prop}$
- (b) Consider sending a file of 800,000 bits from Host A to Host B. Suppose the file is sent continuously as one large message. What is the maximum number of bits that will be in the link at any given time?
- (c) Provide an interpretation of the bandwidth-delay product.
- (d) What is the width (in meters) of a bit in the link? Is it longer than a football field?
- (e) Derive a general expression for the width of a bit in terms of the propagation speed s , the transmission rate R , and the length of the link m .

$$(a) R \times d_{prop} = 2 \text{Mbps} \times \frac{2}{25} s = 160000 \text{ bits}$$

(b) 最多有160000 bits在链路上传输且尚未到达目的地

(c) bandwidth-delay product 表示在链路上的最大比特数

(d) 宽度=S/R = 125m, 标准足球场长度 105 米 (90-120 米), 比足球场长

(e) 宽度=S/R

P33. Consider sending a large file of F bits from Host A to Host B. There are three links (and two switches) between A and B, and the links are uncongested (that is, no queuing delays). Host A segments the file into segments of S bits each and adds 80 bits of header to each segment, forming packets of $L = 80 + S$ bits. Each link has a transmission rate of R bps. Find the value of S that minimizes the delay of moving the file from Host A to Host B. Disregard propagation delay.

$$\text{end-end delay} = (\frac{F}{S} + 2) \frac{S+80}{R}$$

$S = \sqrt{40F}$ 时, 延迟最小