

- Suppose a new simpler CPU has
 - 85% of capacitive load of old CPU
 - 15% voltage and 15% frequency reduction

- Q. What is the impact on power?

$$\frac{P_{\text{new}}}{P_{\text{old}}} =$$

2.

• 10 nsec clock cycle	=>	100 MHz clock rate
• 5 nsec clock cycle	=>	<input type="text"/> MHz clock rate
• 2 nsec clock cycle	=>	500 MHz clock rate
• 1 nsec (10^{-9}) clock cycle	=>	1 GHz (10^9) clock rate
• <input type="text"/> psec clock cycle	=>	2 GHz clock rate
• 250 psec clock cycle	=>	<input type="text"/> GHz clock rate
• 200 psec clock cycle	=>	5 GHz clock rate

3.

Exercise

- **Computer A:** 2GHz clock, 10s CPU time
- **Designing Computer B**
 - Aim for 6s CPU time
 - Can do faster clock, but causes 1.2x more clock cycles
- Q. How fast must Computer B clock rate be?

4.

CPI Example

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- For a given program, compiler 1 produced instruction sequence 1, while compiler 2 produced instruction sequence 2. Both sequences consist of instructions from classes A, B, and C (IC = Instruction Count). Calculate the average CPI for each sequence.

Instruction Class	A	B	C
CPI for class	1	2	3
IC in sequence 1	2	1	2
IC in sequence 2	4	1	1

5.

Addressing Mode Exercise

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Assume that we have this instruction:
LoadAC 100

Fill the table!

Addressing mode	Effective address	Content of AC
Register		
Register indirect		
Direct		
Indirect		
PC-relative		

304
Register 100

24
PC

424	...
...	...
400	100
...	...
304	501
...	...
100	400

Main memory

6. Represent -13 in (8비트만)

① signed magnitude :

② one's complement :

③ two's complement :

7. **Q. What is the range of memory addresses a 32-bit machine (e.g., MIPS) can access?**

: _____ bytes = _____ GB

8.

Exercise: Deciding Target Address *

• PC = 0xa7f8001c

J 0000 10 01 1111 1110 0000 0000 0000 0100

6 bits 26 bits

9.

Exercise: Loading 32-bits Constants *

• What is MIPS assembly code for 32-bit constant 0x003D 0900 into \$s0?

10.

Exercise

80

- $1110 \times 1110 = 14 \times 14 = 196$

Fill in the table

Iteration—Operation	Product – before operation	Product – after operation
1st – shift	0000 1110	0000 0111
...

11.

Exercise #1

81

- Represent -3.90625_{ten} in IEEE single precision format

12.

Exercise #2

82

- Convert the following single-precision float to the decimal number (normalized scientific notation)

11000000101000000000000000000000

13.

Exercise

$$1.0110_2 \times 2^3 + 1.1000_2 \times 2^2$$

$$14. \quad 1.000_2 \times 2^{-1} + -1.110_2 \times 2^{-2} (0.5 + -0.4375)$$

$$15. \quad 1.000_2 \times 2^{-1} \times -1.110_2 \times 2^{-2} (0.5 \times -0.4375)$$

16.

$$A[300] = h + A[300]$$

(4-byte array A[]
h in \$s2
base address of A in \$t1

⇒

17.

• **C code:**

```
while (save[i] == k) i += 1;
```

- i in \$s3
- k in \$s5
- Address of save[] in \$s6
- 4-byte array save[]

18.

```
int purple(int g, h) {  
    int f;  
    f = g + h;  
    return f;  
}  
  
int blue(int a) {  
    int b = 3;  
    int c = purple(4, 3)  
    return a + b + c;  
}  
  
int red(int a) {  
    return blue(5);  
}
```

- purple

- blue