

ePC NonLinux

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1 Abstract

The C15 has a built-in embedded PC used for synthesizing the audio of the instrument. So far, the so called ePC used to run on Windows. The "Emphase" ensemble running on Native Instruments Reaktor did the audio synthesis.

To have less licensing costs, better performance and more control, we decided to reimplement the synthesis engine in pure C++ and to replace the operating system with a linux. This article explains, how the linux os (from now on: NonLinux) is generated, installed and updated.

2 Basic Decisions

The NonLinux has to be rock solid, as the OS has no human interface devices connected. Thus, if there are any problems that require user input (e.g. tweaking the BIOS, booting from USB etc), we have to pick up the device, open the housing, repair the ePC, ship it to the customer again. To avoid this costly process, we came up with a bunch of decisions and scripts, which are explained here briefly:

2.1 Partitioning

The internal SSD is partitioned into 4 parts:

1. sda1: The EFI boot partition

This partition contains the boot loader, the initramfs and two hooks:

- oroot: The oroot hook does the setup of the later root filesystem. Therefor, it creates an overlay stack of sda2, sda3/os-overlay and sda3/runtime-overlay. The reason for this is explained later.
- nlhook: The nlhook tries to download a "update.tar" either from network (192.168.10.11:80/update.tar - we expect the BeagleBoneBlack to be reachable at this IP address) or from the root folder of any connected USB stick.

On successful download, the update.tar is unpacked. It should contain one of the following two files:

- backdoor.sh

If this file exists, it will simply be started. We can implement any update, rescue or modification logic in here. Of course, the backdoor has to be handled with care, as

"With great power goes great responsible."

- NonLinuxOverlay.tar.gz

If this file is found in the update.tar, it will simply replace the contents of sda3/os-overlay. With this simple mechanism, we can update the underlying factory os by overlaying it with new contents. This includes removal of files, links, libraries, binaries etc.

Both files, backdoor.sh and NonLinuxOverlay.tar.gz are only accepted by the update process, if there exists a file with the SHA-256 sum of the according file at the same filesystem level. So, if the SHA-256 sum of backdoor.sh is "1234567890", the update script expects a file named "1234567890.sign" to exist.

2. sda2: The factory NonLinux

This partition contains a full working NonLinux. The C15 should be able to boot this OS and provide basic functionality.

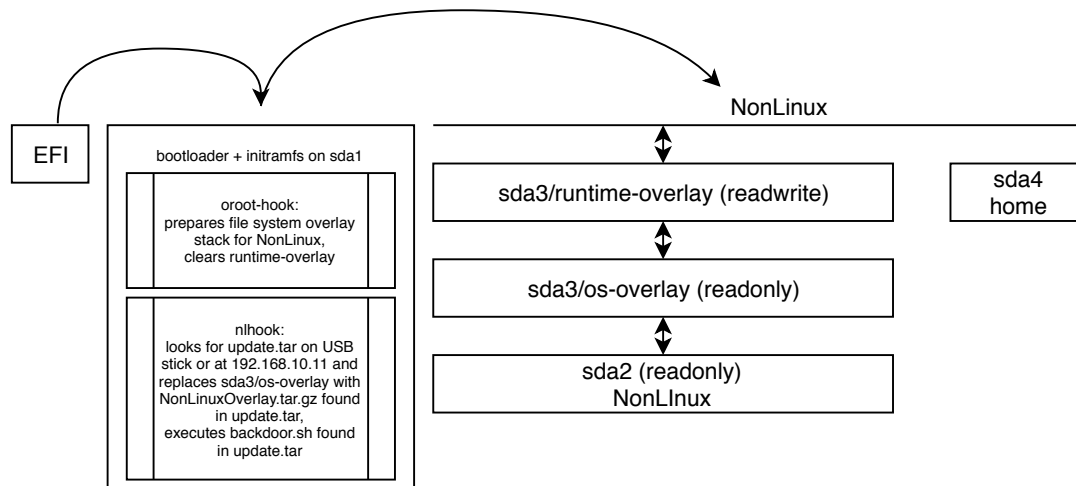
3. sda3: The overlays

On the sda3 partition, there are two important folders:

- os-overlay:
This folder contains the difference between the factory os in sda2 and the updated os that the C15 actually boots. Our updates are copied here.
- runtime-overlay:
All changes to the file system done later by running processes, are kept here. The folder is cleared on every boot - so all changes done in a booted system are reverted with a reboot.

4. sda4: Home

This partition is for storing user generated stuff, like settings and presets.



2.2 Linux Distribution

After doing some performance tests, we decided for Audiophile Linux as base for our NonLinux. Audiophile Linux in turn is based on Arch Linux, which is a very flexible and lightweight distribution. On the other hand, Arch Linux is a distribution for the experienced user, as it comes without graphical configuration tools and most of the steps for installation and configuration has to be done manually. Audiophile Linux uses the linux realtime kernel patch to enable preemptive thread scheduling yielding more reliable performance results.

2.3 Audiophile2NonLinux repository

We maintain a github repository at <https://github.com/nonlinear-labs-dev/Audiophile2NonLinux>. It contains all scripts and modifications done to Audiophile Linux to turn it into a NonLinux.

3 NonLinux Installation

3.1 On a NUC

To install NonLinux on a NUC, you have to perform the following steps:

1. Download the Audiophile Linux ISO image from <https://sourceforge.net/projects/ap-linux/>
2. Create a bootable USB stick containing the downloaded image.
3. Connect monitor, keyboard and ethernet to the NUC.
4. Tweak the BIOS to enable UEFI boot.
5. Boot the AP Linux from USB stick.
6. type:

```
curl -L "https://github.com/nonlinear-labs-dev/Audiophile2NonLinux/raw/master/runme.sh" | sh
```

The system will now be configured by the downloaded script.

The most time consuming part of the script is the download of the NonLinux.pkg.tar.gz package repository. In order to speed up the download, the script will test several location for faster download. Currently, it tries to download from

- <http://192.168.2.180:8000> (my, hhos, development PC)
- <http://192.168.0.2:8000> (The Buildservers internal IP)
- <http://185.28.186.202:8000> (The Buildservers external IP)
- <https://github.com/nonlinear-labs-dev/Audiophile2NonLinux/releases/download/1.0>

Thus, the download can be speed up by starting a local http server, serving the NonLinux.pkg.tar.gz file:

```
python -m SimpleHTTPServer /path/to/folder/containing-NonLinux-package-repository
```

3.2 On a VM

Basically, the steps above can be easily adapted to install NonLinux in a VM. Still, setting up the VM and typing the URL is error prone and avoidable. So, I implemented a script that can be run on a development pc like this:

```
# in the git folder of the Audiophile2NonLinux project:
./run-me-on-vm-host.sh /folder/containing/the/AudiophileLinux-ISO-image
```

The script will create, start and setup a virtual machine, finally containing a factory NonLinux. This VM can be used for testing or as origin for creating updates.

4 Updates

As described earlier, updates are delivered as content for the sda3/os-overlay folder or as backdoor.sh. The backdoor.sh has any freedom to heal or damage the system and should be used only in emergency cases. The NonLinuxOverlay.tar.gz is meant to contain all files, links and removals necessary to turn a factory NonLinux into the updated NonLinux. Note, that this process is NOT meant to be incremental. If Update2 relies on files shipped with Update1, it has to contain the according files, too.

4.1 How to create an update

- Start a new VM as explained in 3.2.
- Tweak the OS as you like, you can
 - Add/remove/move files
 - install binaries
 - set or remove links
 - start or disable system services

If the system is set up properly, call

```
/createUpdateFromRunningOS.sh
```

in the root folder. This will provide you the file "/update.tar". You can push this to a computer in the network by calling

```
scp /update.tar user@machine:
```

5 Todo

There are still some issues left:

- Playground has to offer the update.tar, if a stick is connected to BBB.
- Updating a Windows or Win/Linux machine from BBB over ssh is not yet tested.
- Even though the nlhook waits up to 3 seconds on downloading the update.tar from BBB, it experiences a "wget timeout" from time to time.