Mosaik Features

Overview

- stage beat machine
- combines tecniques from: sampling, stepsequeencing, DJing, dubmixing, live/jamming, looping

Concepts

- starts with empty tiles and steps and at random speed
- prelisten
- constant recording
- undo
- live sampling
- groups (static, dynamic, steps)
- no save/open
- no start/stop?

UI Overview



Quick Start Guide

- i. select a tile via the touch ui
- ii. browse samples via the controller and prelisten via headphones (the waveform will be shown in the Waveform Window)
- iii. load the selected sample to the selected tile via the controller
- iv. set steps on the stepsequencer of the controller (the sequence can be prelisten via headphones)
- v. use the fadelope to change the sample length (start, fade-in, fade-out, end)
- vi. repeat the previous steps to get a full beat
- vii. change to mute overlay via the controller
 - select the tiles to be muted via the touch ui
 - o press unmute all (controller) to hear the full sequence again
 - press last mute to go back to the last mute states

Hardware

- 10inch touch display - 64 step sequencer - 16 software defined buttons - 7 software defined encoder

Frontpanel + Backpanel



Frontpanel left

- Headphones Out
- Vol-Poti
- USB

Frontpanel right

• Line In

• Mic In + Poti

backpanel left

- Main Out
- Phono In
- MIDI-Clock (In/Out)

backpanel right

- Power In
- Power Switch
- USB (MSD, MIDI, WIFI, BT)
- Ethernet (Internet, Ableton-Link)
- HDMI (mirror/extend)
- DMX out

Pages

- Tiles & Toolboxes
- Dubmixer
- Sample Editor (Youtube-Recorder, Audacity?)
- Sample Organizer
- Manual

Tiles & Toolboxes



Tiles

- Sample Player
- · Volume, Pan
- Envelope, Hitpoint
- · Pitch, Playdirection
- FX: Distortion, Filter



Toolboxes

- Sample Browser (waveform, load multiple tiles, pathes)
- Sample Waveform (Envelope, Hitpoint, timeline, barline)
- Prelisten
- Snapshot (slots)
- Mute (unmute all, last, groups, stepmute)
- Steps (set all, delete all, invert, rotate, gap, off)



Sample Recorder and Cutter

• automatic recording of every jam

Input Sources

- Line/Phono
- Mic
- Youtube
- Main

Sample Organizer