



HAN HAN

UX DESIGNER
PITTSBURGH, PA

ABOUT ME

As a UX designer with a background in software engineering, I am able to conduct research to inform insightful solutions and effectively communicate my design vision, bridging the end users and the technical world.

EDUCATION

M.S. INFORMATION STUDIES
UT AUSTIN '16 - '18

B.E. SOFTWARE ENGINEERING
SYSU, CHINA '12 - '16

SKILLS

WIREFRAMING

Adobe XD, Axure, Invision, Sketch

CODING

HTML, CSS, Java, PHP, JS, JQuery

DESIGN

Photoshop, After Effects, Premier, Procreate

CONTACT

512-300-1946

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portfolio: hhwalkietalkie.github.io

EXPERIENCE

2018 SEP - PRESENT

UX DESIGNER

SDLC PARTNERS (PITTSBURGH, PA)

Project 1: Design System

- Facilitated design critique sessions to gather feedback
- Designed and delivered a style guide and pattern library using Sketch, Invision and Zeplin

Project 2: Online Appointment Scheduler

- Conducted competitive analysis and user interviews
- Created wireframes and a prototype using Sketch, Invision and Proto.io

Project 3: Requirements Transformation for Highmark

- Introduced human-centered design in addition to the traditional business process

2018 JAN - MAY

UX ENGINEER INTERN

GIVEPULSE, INC (AUSTIN, TX)

- Conceived, wireframed, sketched, prototyped and mocked up user experiences for givepulse.com
- Developed the UI using JS, jQuery, Bootstrap, SCSS and PHP

2017 - 2018

GRADUATE RESEARCH ASSISTANT

UT AUSTIN IX LAB

- Conducted HCI experiment sessions using an eye tracker
- Analyzed data using MAXQDA

2017 MAY - AUG

UX DESIGNER INTERN

IIIMPACT, INC (AUSTIN, TX)

- Designed wireframes, user cases and mockups for iiimpact.io and tenantdispute.com using figma and Adobe XD
- Conducted a competitive analysis and a heuristic evaluation

2017 JAN - MAY

UX RESEARCHER

OPENTEXT (AUSTIN, TX)

- Ran usability tests with end-users and internal stakeholders to better understand their goals and evaluate the current prototype