2. Firstly, because the distribution of force is symmetric with respect to the axis x=L/2 (the differential equation as well), so the solution should be symmetric with respect to the axis x=L/2. Hence, we can reduce our region into [0,L/2]. Also we get a boundary condition u'(L/2)=0.

In the region where  $|x - L/2| > x_0$  (or  $[0, x_d]$  where  $x_d = \frac{L}{2} - x_0$  ), the equation becomes

$$\frac{d^2u}{dx^2} = -\frac{\rho g}{YI}$$

Which has a general solution

$$u = -\frac{1}{2} \frac{\rho g}{YI} x^2 + \beta x + \gamma$$

since u(0)=0, here  $\gamma=0$ , rewrite u as  $u=\alpha x^2+\beta x$  (where  $\beta$  is unknown)

then, in the region  $\left[\mathbb{X}_d,\frac{L}{2}\right]$  , we use finite difference method to discretize the equation (let's

say, N sub-intervals) (the length of each sub-intervals is h)

$$\frac{u_{n+1} + u_{n-1} - 2u_n}{h^2} = -\frac{f_0}{VI} e^{-(\frac{x - \frac{L}{2}}{x_0})^2} + \frac{f_0 e^{-1} - \rho g}{VI} = g(x_n)$$

$$n = 2,3,...N$$

at  $\, x = x_d \,$  , we let both the function value and first order derivative be continuous, i.e.

$$\alpha x_d^2 + \beta x_d = u_1$$

$$2\alpha x_{d}+\beta=\frac{1}{2h}(-3u_{1}+4u_{2}-u_{3})$$

At x = L/2, we have

$$\frac{3u_{N+1} - 4u_N + u_{N-1}}{2h} = 0$$

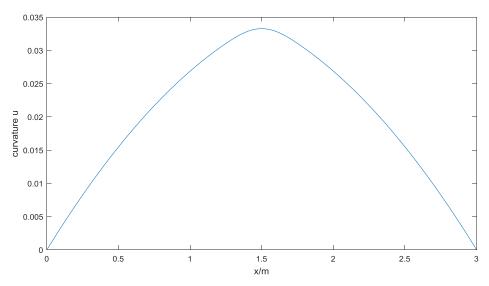
Then the totally N-1 equations can be expressed as

$$\begin{pmatrix} \frac{4}{3+\frac{2h}{x_d}}-2 & 1-\frac{1}{3+\frac{2h}{x_d}} & 0 & & & \\ 1 & -2 & 1 & & & & \\ 0 & 1 & -2 & 1 & & & \\ & \vdots & & \ddots & \vdots & & \\ & & & -2 & 1 & 0 \\ & \vdots & & & \ddots & \vdots \\ & & & -2 & 1 & 0 \\ 0 & & & \dots & 1 & -2 & 1 \\ & & & 0 & \frac{2}{3} & -\frac{2}{3} \end{pmatrix} \begin{pmatrix} u_2 \\ u_3 \\ \vdots \\ u_{N-1} \\ u_N \end{pmatrix} = \begin{pmatrix} h^2g(x_2) + \frac{2x_d\alpha h}{3+\frac{2h}{x_d}} \\ h^2g(x_2) \\ \vdots \\ h^2g(x_N) \\ \vdots \\ h^2g(x_N) \end{pmatrix}$$

Which could be solved by Thomas method. After that we could calculate  $u_1$ ,  $u_{N+1}$ , when  $\beta$ .

## Result:

We plot the function at whole region of [0,L] (N=50)



## Script Code:

```
f0=200; x0=0.25; L=3; w=0.2; t=0.03; ro=3; Y=1000000000; g=9.8;
I=t*t*t*w/3;
alpha=-ro*g/Y/I/2;
g=0\;(x)\;\;-f0/Y/I*exp\;(-(x-L/2).*(x-L/2)/x0/x0)+f0/exp\;(1)/Y/I-ro*g/Y/I;
N=30;
x=linspace(L/2-x0,L/2,N+1);
h=x(2)-x(1); %preliminary condition
A=zeros(N-1,N-1);
for i=2:N-2
   A(i,i-1)=1;
   A(i,i+1)=1;
   A(i,i) = -2;
A(1,1)=4/(3+2*h/(L/2-x0))-2;
A(1,2)=1-1/(3+2*h/(L/2-x0));
A(N-1, N-2) = 2/3;
A(N-1,N-1)=-2/3;
```

```
b=g(x(2:N))*h*h;
b(1)=b(1)+2*alpha*h*(L/2-x0)/(3+2*h/(L/2-x0)); %construct the matrix
U=thomas_tridiagonal(A,b);
u1=(4*U(1)-U(2)-(L/2-x0)*2*alpha*h)/(3+2*h/(L/2-x0));
un1=(4*U(N-1)-U(N-2))/3;
beita=(u1-alpha*(L/2-x0)*(L/2-x0))/(L/2-x0);
xx=linspace(0,L/2-x0,1000);
yy=xx.*xx*alpha+xx*beita;
UU=[yy,U,[un1],U(end:-1:1),yy(end:-1:1)];
XX=[xx,x(2:end),x(2:end)+x0,xx(2:end)+L/2+x0]; %extend into whole region
plot(XX,UU);
```