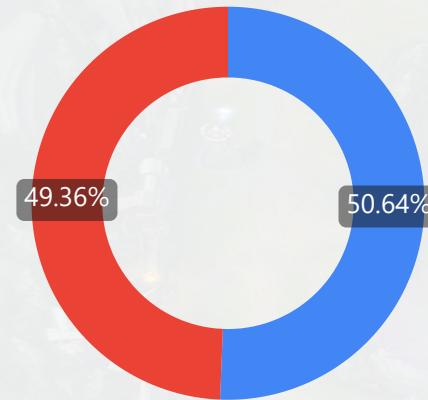




Team and Champion Performance Analysis

by Drew Kotula

Winrate



Summoner Spell Usage

	Flash	49%
	Teleport	11%
	Heal	10%
	Smite	10%
	Ignite	9%
	Exhaust	8%
	Barrier	1%
	Ghost	1%
	Cleanse	0%

Game Duration (Seconds)



Epic Monsters

First Dragon

All

First Rift Herald

All

First Baron

All

Dragons Killed

1.39

1.40

Rift Heralds Killed

0.25

0.24

Barons Killed

0.37

0.41

First Tower

All

First Inhib

All

Towers Killed

5.70

5.55

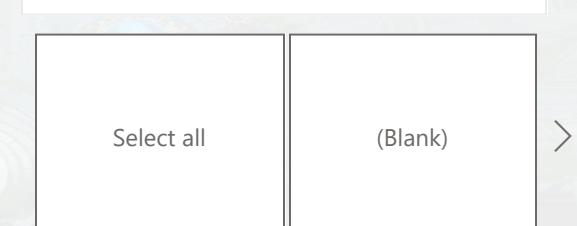
Inhibs Killed

1.02

0.99

Champ Select

All



Winrate Over Time

50.19%

49.81%

June

53.14%

46.86%

July

50.71%

49.29%

August

49.43%

50.57%

September

Games Played

51,053