Natalie Soltis

325 Long Pointe Drive
Avon Lake, OH

(440) 222 5850

natalie.soltis@outlook.com

www.nataliesoltis.com

Hard Skills

- Unreal Engine
- C++
- Unity Engine
- C#
- Game Engine development
- Rust
- React
- Git
- Documentation Creation

Soft Skills

- Cross-Functional collaboration
- Teamwork
- Self-sufficiency
- Communication
- Work Ethic
- Time Management
- Critical Thinking
- Positivity

Extracurricular

Ohio University Game Developers Association

President	Mar 2022 – Present
Treasurer	Mar 2020 – 2022
Tutor	Nov 2020 - Present

Education

BS in Computer Science
OHIO University, 2023
Cumulative GPA: 3.1

High School Diploma
Avon Lake High School, 2019
Cumulative GPA: 3.5

Experience

Project Lead   Oct 2020 – Present
McClure School of Emerging Communication
Design, Ohio University

- Lead a cross-functional team of artists and writers to create a game in Unity Engine. Communicated with client to satisfy and exceed expectations.
- Designed and implemented gameplay systems in C#, including small, mobile game style mini games and management simulators with a focus on player retention.
- Wrote documentation for aforementioned gameplay systems. New team members had an easier time understanding the project and its code base.
- Set deadlines and prioritized my and other's actions to reach said deadline.

Volunteer Level Designer & Gameplay Programmer   Jun 2020 – Present
Team Netscape

- Researched, designed, and implemented gameplay systems independently.
- Improved existing code base, including design and implementation of multiple new gameplay systems such as AI and player controllers in C#.
- Created level concepts, layouts, and designs with help from other Level Designers and artists.

Volunteer Director & Lead Programmer   Sept 2022 – Present
Dark Frog Student Game Studio

- Lead a team in developing a large-scale game in Unreal Engine.
- Worked with artists, writers, and designers to set priorities and ensure project success.
- Designed and implemented multiple systems for both Unity and Unreal, C# and C++