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EDUCATION AND TRAINING

01/2018 - 09/2021

BACHELOR OF SCIENCE (BS), COMPUTER ENGINEERING - Middle East Technical University - NCC

Graduated as an Honor Student

WORK EXPERIENCE

08/2021 - 09/2021 - Ankara, Turkey

COMPUTER VISION INTERN - ISSD BILIŞIM ELEKTRONIK A.Ş.

- Worked with the Algorithms team on **Vehicle Detection** in **Python**
- Trained CNN models for real-time vehicle detection in traffic images by utilizing YOLOv5 & fisheye dataset

TECHNICAL SKILLS

Programming Languages, Technologies & Skills

- Proficient in C, C++, Java, and Python
- · Knowledgeable in Java Spring Boot, JUnit, JavaFX, Android, Git, GitHub, Assembly, SQL
- Familiar with JavaScript, NodeJS, Scala, Prolog, MySQL, PostgreSQL, Linux, MIPS ISA, AVR, and Haskell
- Data Structures & Algorithms
- Object Oriented Programming (OOP) & Design Patterns
- Database Design and Implementation
- Web Services & Rest APIs
- Requirements Specifications & Unit Testing
- Image Processing & Machine Learning algorithms

PROJECTS

EyeCon (Eye Tracking Android App - Graduation Project)

- A Research Project resulted in an **Android** Application that is controlled by **Eye Gaze**
- We created a music player that makes use of Spotify web API and Spotify SDK in Java
- Pretrained a model with 48,000 images in Tensor Flow (TF) in Python
- Performed calibration to tune the model for different users and devices
- The **model** used the camera feed for **gaze prediction**
- Replaced pressing buttons by the user's **smile**
- Performed Unit testing using JUnit and integration testing
- Calculated a 3.4 cm average error & 1.31 cm best error

Store Web Service and Desktop Application

- Implemented a web service using Java Spring Boot
- Designed a store database and Implemented it using Java Persistence API (JPA)
- Created RestController to provide an API for outside programs using HTTP requests & JSON data
- Tested the web service using **Postman**
- Implemented s desktop app with a GUI using JavaFX to communicate with the web service

Problem Solving Online Judge Database

- Defined the data requirements and transaction requirements
- Designed the database and created the ERD diagrams
- Performed Mappings & Normalization (BCNF) to reach a final Relational Schema
- Implemented the database using **PostgreSQL**
- Accessed the database using SQL commands & NodeJS

- Designed and implemented an Al agent to solve Sudoku
 Formulated the Constraint Satisfaction Problem CSP using classes in C++
 Solved the problem using Backtracking with MRV and Forward Checking heuristics
 Added options to add the Highest Conflict heuristic