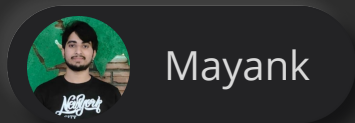


IDENTIFICATION & USE-CASE

of **3** Data Structures & Algorithms



01

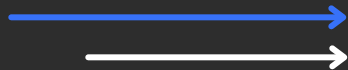
STACK

Used mostly when Brute Force involves 2 loops like following

...

```
for(int i = 0; i < n; i++) {  
    for(int j = i; j < n; j++) {  
        // do some work  
    }  
}
```

[1, 5, 2, 9, 29, 23, 45]



Above array states that from wherever i (outer loop) starts, j(inner loop) will either cover **left sub-array** or **right** from i ... not the entire array

02

STACK

```
for(int i = 0; i < n; i++) {  
    for(int j = i; j < n; j++) {  
        // do some work  
    }  
}
```

Stack will surely be used if in the above 'Brute Force' if current j th value can remove its immediate previous value/s which states that you want to remove **last** came value just before j ...i.e. **Last In First Out**

STACK

Some [Leetcode](#) Problems

- Next Greater Element to Right
- Find Most Competitive Sequence
- Longest Valid Parenthesis
- Maximum Width Ramp
- Largest Rectangle in Histogram
- 132 Pattern
- Remove K Digits

and many more...

04

RECURSION

- Used when you need to check all the **possibilities** for your test case
- or
- Used when you need to make a **choice** for every element of your test case
- Here choice means either you can **choose** the element or **discard** that & move on.

05

RECURSION

- You wrote a function `solve()` to solve your test case `t1`
- Now, if same function can be **reused** to solve the sub test cases (**smaller chunks** of original test case), go for recursion

RECURSION

- To solve recursion first find the 'recurrence relation'
- Recurrence Relation means the pattern that makes the entire function **repetitive** in nature
- Ways to solve Recursion
 - IBH
Induction, Base, Hypothesis
 - Choice Diagram etc...

will cover IBH & Choice Diagram approach in depth in coming posts...

07

BINARY SEARCH

- In **Brute Force** you must be using a loop (linear search)
- You need to see if the space where you are iterating is **sorted** or not
- Here 'sorted space' can be an array, a number line or some range of values etc...

BINARY SEARCH

- So if a 'linear search' is applied on a 'sorted space', go for 'Binary Search'
- Solving a 'Binary Search' problem requires to do following few steps
 - Finding lowest & highest limit where you will search your element
 - Keep lowest limit as high as possible & highest limit as low as possible to reduce the search time complexity

BINARY SEARCH

- Continuing steps to solve a Binary Search problem...
 - Now over entire sorted space, jump to '**mid**' & decide which part of array (left or right) keeps your answer & discard the other half
 - To discard left half we do **low = mid + 1**
 - To discard right half we do **high = mid - 1**
- I already created a beautiful SlideDeck covering 'Binary Search' concepts in depth you can check out (link in comment)

BINARY SEARCH

Some problems involving 'Binary Search'

- Valid Perfect Square
 - Valid Triangle Number
 - Arranging Coins
 - Capacity to ship packages within D days
 - Koko eating bananas
 - Allocate minimum number of pages
 - Aggressive Cows
 - Nth magical number
- and many more...



MAYANK

Software Engineer | StoryTeller

CODE

SMARTER

I hope you found it useful

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