# Hisanari Otsu

## PERSONAL DATA

ADDRESS: Am Fasanengarten 5, Gebäude 50.34, 1. OG, 76131 Karlsruhe, Germany

EMAIL: hisanari.otsu@kit.edu

WEB: http://lightmetrica.org/h-otsu/

## RESEARCH INTERESTS

Computer Graphics: Physically Based Rendering, Light Transport Simulation

## **EDUCATION**

APR 2015 - MAR 2018 | Ph.D. in Information Science and Technology

Graduate School of Information Science and Technology

The University of Tokyo, Japan Advisor: Prof. Toshiya Hachisuka

Thesis: Bridging Different Spaces in Light Transport Simulations

APR 2013 - MAR 2015 | Master of Information Science and Technology

Graduate School of Information Science and Technology

The University of Tokyo, Japan

Advisor: Prof. Reiji Suda

Thesis: Optimized Path Sampling Strategy Selection for Trans-Dimensional Mu-

tation in Metropolis Light Transport

APR 2009 - MAR 2013 | Bachelor of Science

School of Science

The University of Tokyo, Japan

Advisor: Prof. Tomoyuki Nishita

Thesis: A Study on Global Illumination Computation Using Replica Exchange

Light Transport in Locality-Relaxed Light Path Space

#### **PUBLICATIONS**

- [1] **Hisanari Otsu**, Johannes Hanika, and Carsten Dachsbacher. Portal-Based Path Perturbation for Metropolis Light Transport. In *Vision, Modeling, and Visualization*. The Eurographics Association, 2020.
- [2] **Hisanari Otsu**, Johannes Hanika, Toshiya Hachisuka, and Carsten Dachsbacher. Geometryaware metropolis light transport. *ACM Transactions on Graphics (Proc. of SIGGRAPH Asia)*, 37(6):278:1–278:11, 2018.
- [3] **Hisanari Otsu**, Yamamoto Masafumi, and Toshiya Hachisuka. Reproducing spectral reflectances from tristimulus colours. *Computer Graphics Forum*, 37(6):370–381, 2018.
- [4] **Hisanari Otsu**, Shinichi Kinuwaki, and Toshiya Hachisuka. Supervised learning of how to blend light transport simulations. In *Monte Carlo and Quasi-Monte Carlo Methods (MCQMC 2016)*, pages 409-427, 2018.
- [5] **Hisanari Otsu**, Anton Kaplanyan, Johannes Hanika, Carsten Dachsbacher, and Toshiya Hachisuka. Fusing state spaces for Markov chain Monte Carlo rendering. *ACM Transactions on Graphics (Proc. SIGGRAPH)*, 36(4):74:1–74:10, 2017.

- [6] Martin Šik, **Hisanari Otsu**, Toshiya Hachisuka, and Jaroslav Křivánek. Robust light transport simulation via Metropolised bidirectional estimators. *ACM Transactions on Graphics* (*Proc. SIGGRAPH Asia*), 35(6):245:1-245:12, 2016.
- [7] **Hisanari Otsu**, Yonghao Yue, Qiming Hou, Kei Iwasaki, Yoshinori Dobashi, and Tomoyuki Nishita. Replica exchange light transport on relaxed distributions. *ACM SIGGRAPH 2013 Posters*, 2013.

## **WORK EXPERIENCE**

APR 2018 - present	Postdoctoral Researcher at Karlsruhe Institute of Technology, Karlsruhe, Germany
OCT 2017 - MAR 2018	Visiting Research Scientist at KARLSRUHE INSTITUTE OF TECHNOLOGY, Karlsruhe, Germany

## **ACADEMIC SERVICES**

#### **REVIEWER EXPERIENCE**

- SIGGRAPH (2020,2021)
- SIGGRAPH Asia (2015,2020)
- Eurographics (2020)
- Eurographics Symposium on Rendering (2015,2019)
- Pacific Graphics (2020)
- Computer Graphics International (2017)
- The Visual Computer (2017)
- Computers & Graphics (2021)
- Graphics Interface (2021)

## **AWARDS**

2016	Super Creator Information-technology Promotion Agency (IPA), Japan
2013	Dean's Award Department of Information Science, The University of Tokyo

## **LANGUAGES**

JAPANESE: Native

ENGLISH: Professional working proficiency

GERMAN: Beginner

## PERSONAL PROJECTS

2014 - Present	Lightmetrica
	A modern, research-oriented renderer
	http://lightmetrica.org/ Freestroke
2012	Freestroke
	3D Painting Tool
	https://github.com/hi2p-perim/freestroke
2018	minpt
	A path tracer in 300 lines of C++
	https://github.com/hi2p-perim/minpt

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