Hiba Machfej

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A developer with a diverse background, I am experienced in advancing technical projects and empowering students to join the tech community. Through my work as a coding trainer and mentor, I've developed a skill for making complex concepts accessible. My academic studies in Architecture and Urban Design enriched my skills in crafting intuitive, user-centered UI/UX designs. I am passionate about Technology, Community, and Design, and I do my best to merge technical know-how, design insight, and educational experience to make meaningful contributions to development and design initiatives.

TECHNICAL SKILLS

Programming: ReactJS, NEXT.js, VueJS, Javascript, MERN Stack, HTML, CSS, SCSS, TailwindCSS, Airtable, AssemblyScript, Rust, Python, Bootstrap, Firebase, Jest Tests, Typescript, Postman. **Design**: Figma, Adobe XD, Photoshop, Illustrator, Autocad, 3d Max, Revit, Rhino, Vray.

EMPLOYMENT HISTORY

Re:Coded. Remote

Trainer and Software Developer, January 2023 - Present

- + Craft lesson plans and materials to diverse learning needs.
- + Lead interactive classes with innovative methodologies, inspiring student participation.
- + Mentor students and Provide personalized support for students during their learning journey.
- + Utilize Salesforce reports and dashboards to analyze student progress and performance.
- + Contribute to the development of customized Salesforce solutions to meet specific program requirements.

Re:Coded, Remote

Trainer Assistant and Software Developer, February 2022 - January 2023

- + Working directly with Re:Coded students.
- + Create productive, inspired, employable practitioners of a technical craft.
- + Work on planning for classes.
- + Teach and Support the learning material.
- + Build community within our student body.

NEAR Education, Remote

Software developer, April 2021 - April 2022

- + Host workshops and online training sessions.
- + Design and develop educational products.
- + Develop smart contracts and DApps on NEAR Protocol.
- + Create websites and tutorials that help people learn about NEAR.
- + Support the teaching process by assisting in Zoom meetings.

Agcakale Architecture, Istanbul, Turkey

Freelance Architect, February 2020 - June 2020

- + Attended project meetings to specify project requirements and deliverables.
- + Used Agile management system and worked remotely until successfully meeting the project needs.
- + Utilizing various tools to meet the project needs.

Siyahkalem Engineering Construction, Istanbul, Turkey

Architect, January 2017 - April 2019

- + Work with teams from other professionals to deliver project requirements at the right time and budget.
- + Assembled and produced materials, including reports, renderings, diagrams, and charts for meeting presentations.
- + Specify the quantities and requirements for projects that resulted in winning many bids, including a stadium project.
- + Create building designs and highly detailed drawings using Revit, Autocad, and 3ds max applications.

EDUCATION

Istanbul Technical University - Istanbul, Turkey - Present

- + P.h.D in Urban and Regional Planning focusing on social sustainability and community technology initiatives.
- + Research different topics related to technology, such as digital platforms, to enhance civic engagement in smart cities.
- + Adopt and analyze both quantitative and qualitative research methodologies.

Re:Coded Bootcamp (Re:Coded + Flatiron School) - 2020

- + Front End Web Development (HTML, CSS, JavaScript, React)
- + 5-month intense web development program run by Re:Coded with Flatiron School's curriculum.

Istanbul Technical University - Istanbul, Turkey - Graduated in 2018

- + MSc in Urban Design, with a focus on social sustainability, gender equality, and quality of life in urban areas.
- + Used SPSS for analyzing quantitative statistical data.
- + Received fully-funded scholarship

Yarmouk Private University - Damascus, Syria - Graduated in 2015

- + BA in Architectural Engineering
- + 5 year program including engineering, design, and sociology topics.
- + Graduated at the top of class

TECHNICAL PROJECTS

NEAR in Minutes - Github | Demo

NEAR in Minutes makes it as easily as possible to learn about NEAR by binge-watching videos in your favorite language.

- + Environment: Vue, TailwindCSS, i18n, Airtable.
- + Designed and Developed the frontend using Vuejs and backend using Airtable.
- + Recorded tutorials to enrich the learning process.

APPCART - Demo

Get Your App Built by Top Development Teams.

- + Environment: React, Redux, SCSS, Axios.
- + Worked on the development of the customer experience in the website.
- + Developed different React components like wizard and form.

Safe Place - Github | Demo

Full-Stack website to tackle the problem of domestic violence against women.

- + Environment: React, SCSS, HTML, Firebase, Jest tests.
- + Used Agile management and collaborated with three colleagues.
- + Adopted Google Maps and WordPress API.
- + Developed and designed wireframes using Figma; used Illustrator to edit graphics.

LANGUAGES

+ Arabic: Fluent+ English: Fluent+ Turkish: Moderate

PUBLICATIONS

+ Machfej, Hiba. (2020). GENDER EQUALITY AND POST CRISIS TRANSFORMATION: CASE OF DAMASCUS CITY. International Congress of Architecture and Planning (ICONARCH IV) - ISBN: 978-625-7327-00-8

EXTRACURRICULAR ACTIVITIES

- + Project Management Professional PMP® training course 2015
- + Participation in ICONARCH IV International Congress of Architecture and Planning 2020