

In this first section, we will define the behaviour of the fire propagation as modeled mathematically in the presentation. We will then visualize this propagation using adequate tools and libraries.

This first cell describes the behaviour of the fire propagation

```
#necessary imports
import random

#define a random forest
def random_forest(n,p):
    forest = [[0]*n for i in range(n)]
    for i in range(n):
        for j in range(n):
            x = random.uniform(0,1)
            if x<=p :
                forest[i][j] = 1
    return forest

#count number of trees
def number_of_trees(forest,n):
    counter=0
    for i in range(n):
        for j in range(n):
            if forest[i][j]==1:
                counter+=1
    return counter

#define neighbours of a tree cell
def neighbors(n, i, j):
    return [(a, b) for (a, b) in [(i - 1, j), (i + 1, j), (i, j - 1),
(i, j + 1)] if a in range(n) and b in range(n)]

#define the behaviour of propagation that should happen in each step
def step_propagate(forest,n):
    counter = 0
    for i in range(n):
        for j in range(n):
            if forest[i][j]==2:
                for (a,b) in neighbors(n,i,j):
                    if forest[a][b]==1:
                        forest[a][b]=2
                        counter+=1
                forest[i][j]=3
    return counter

#propagate fire
```

```
def propagate(forest,number_of_trees,rate,n):
    counter = step_propagate(forest,n)
    rate+=counter/number_of_trees
    if counter != 0:
        return propagate(forest,number_of_trees,rate,n)
    return rate
```

This next cell is for defining the logic of the visualization

```
#necessary imports
from tkinter import Tk, Canvas, Label

#colors choice
COLORS=["ivory","green","yellow","crimson"]

#parameters
p=0.65
n=200
unit=3

#window and canvas
root= Tk()

cnv = Canvas(root,width=unit*n,height=unit*n,background="ivory")
cnv.pack(side="left")

#fill a cell with the appropriate color
def fill_cell(forest, i, j) :
    A=(unit*j,unit*i)
    B=(unit*(j+1),unit*(i+1))
    cell=forest[i][j]
    color=COLORS[cell]
    cnv.create_rectangle(A, B, fill=color, outline='')

#fill all cells
def fill(forest) :
    n=len(forest)
    for i in range(n) :
        for j in range(n) :
            fill_cell(forest,i,j)

#propagate fire + visualization
def propagate_visualize(forest,number_of_trees,taux):
```

```

        counter = step_propagate(forest,n)
        taux+=counter/number_of_trees
    if counter != 0:
        cnv.delete("all")
        fill(forest)
        root.after(150, propagate_visualize, forest,
number_of_trees,taux)

```

And this last one is for starting the visualization

```

#random forest
forest=random_forest(n,p)
number_of_trees=number_of_trees(forest,n)

#trigger the fire in the middle
i=n//2
j=n//2
forest[i][j]=2
taux=0

#visualization
fill(forest)
propagate_visualize(forest,number_of_trees,taux)

root.mainloop()

```

In this second section, the purpose is to approximate the critical threshold P_c as described in the presentation, through the determination of the values of $\theta(p)$ for different values of p and for different sizes of the forest (which ideally should be of an infinite size). We then will plot the results, and use the intersection point as the approximate value of P_c .

This cell is for determining the values of $\theta(p)$ for different values of p and n

```

#necessary imports
import numpy as np

def percolate(forest,n):

    # Check if there is a percolating cluster
    visited = [[False] * n for _ in range(n)]
    stack = []
    percolates = False

```

```

# Perform depth-first search (DFS)
for i in range(n):
    if forest[i][0] == 1 and not visited[i][0]:
        stack.append((i, 0))
        visited[i][0] = True

        while stack:
            x, y = stack.pop()

            if y == n - 1:
                percolates = True
                break

            neighbors = [(x - 1, y), (x + 1, y), (x, y - 1), (x, y
+ 1)]
            for nx, ny in neighbors:
                if 0 <= nx < n and 0 <= ny < n and forest[nx][ny]
== 1 and not visited[nx][ny]:
                    stack.append((nx, ny))
                    visited[nx][ny] = True

            if percolates:
                break

        return percolates

#parameters
P = np.linspace(0.58, 0.6, 10)
N=[50,100,150,200]

for n in N:
    for p in P:

        X=[0 for k in range(100)]
        S = 0

        for k in range(100):

            #random forest (should I change the forest in each
iteration ??? Yes definitely !)
            forest=random_forest(n,p)
            number=number_of_trees(forest,n)

            #trigger the fire in the middle
            i=n//2
            j=n//2
            forest[i][j]=2
            rate=0

```

```

        if percolate(forest,n):
            X[k]=1
            S+=X[k]/100

    print(f"for n={n} and p={p} : S={S}")

```

#after executing this cell, restart the kernel and re-open the file
%pip install scipy

This part is for plotting the curves representing $\theta(p)$ to approximate P_c

```

import numpy as np
from scipy.optimize import curve_fit
import matplotlib.pyplot as plt

# Sigmoid function
def sigmoid(x, a, b):
    return 1 / (1 + np.exp(-a * (x - b)))

P = np.linspace(0.58, 0.6, 10)
N = [500,800,1000]

for n in N:
    S_values = [] # List to store S values for each p

    for p in P:
        X = [0 for k in range(100)]
        S = 0

        for k in range(100):
            forest = random_forest(n, p)
            number = number_of_trees(forest, n)
            i = n // 2
            j = n // 2
            forest[i][j] = 2
            rate = 0

            if percolate(forest,n):
                X[k] = 1
                S += X[k] / 100

        S_values.append(S)

# Convert P and S_values to numpy arrays
P_array = np.array(P)

```

```

S_array = np.array(S_values)

# Fit sigmoid function to the data
popt, pcov = curve_fit(sigmoid, P_array, S_array)

# Generate smooth x-values for the curve
x_smooth = np.linspace(min(P_array), max(P_array), 100)

# Plot the curve for the current value of n
color = plt.cm.get_cmap('tab10')(N.index(n) / len(N)) # Get color
based on index of n
plt.plot(P_array, S_array, 'o', markersize=4, color=color,
label=f"n={n}")
plt.plot(x_smooth, sigmoid(x_smooth, *popt), color=color,
label=f"Sigmoid fit (n={n})")

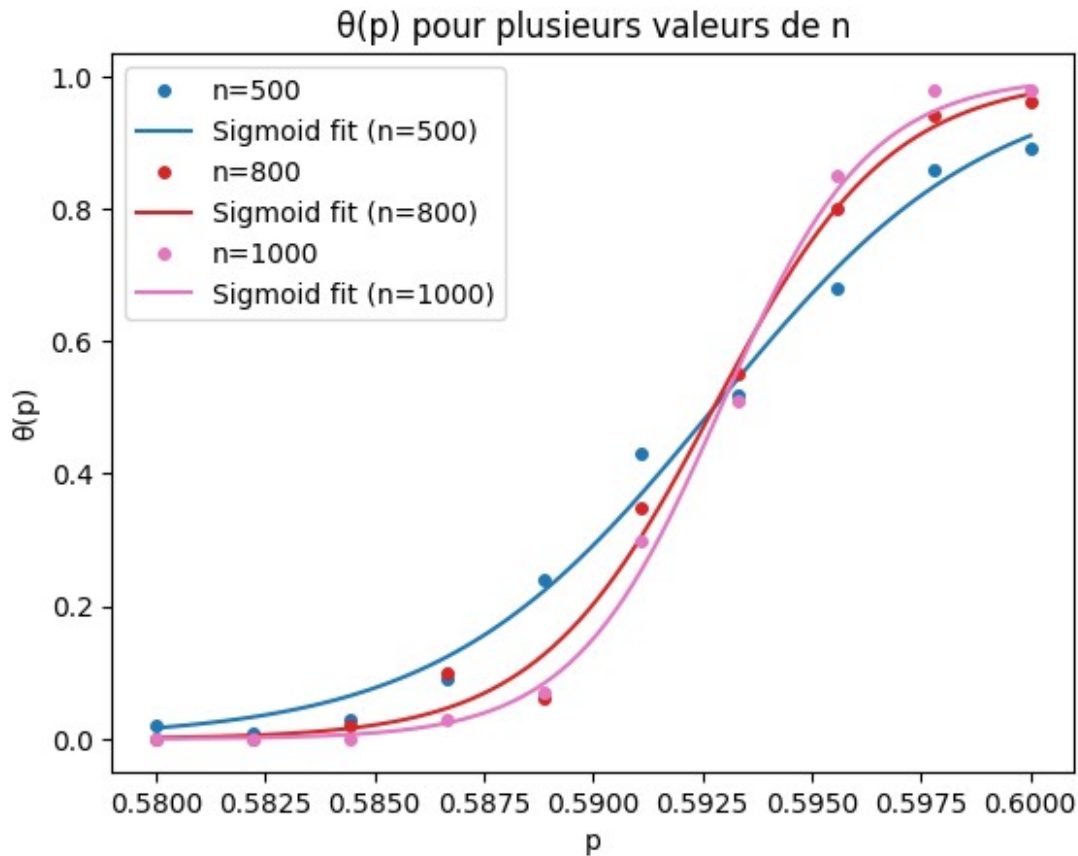
# Set the plot labels and title
plt.xlabel('p')
plt.ylabel('θ(p)')
plt.title('θ(p) pour plusieurs valeurs de n')

# Add a legend
plt.legend()

# Show the plot
plt.show()

```

C:\Users\lenovo\AppData\Local\Temp\ipykernel_18168\1739685904.py:44:
MatplotlibDeprecationWarning: The get_cmap function was deprecated in
Matplotlib 3.7 and will be removed two minor releases later. Use
`matplotlib.colormaps[name]` or
`matplotlib.colormaps.get_cmap(obj)` instead.
color = plt.cm.get_cmap('tab10')(N.index(n) / len(N)) # Get color
based on index of n



In this final section, We will visualize the proposed solution : a protective layer. We then will mesure the relevance of this solution by optimizing the solution parameters.

For visualizing the solution

```
#necessary imports
import random
import itertools as it

#simulate a cluster of houses surrounded with trees
def random_forest(n,p,m):
    forest = [[1]*n for i in range(n)]

    for i in it.chain(range(0, (5-m)*n//12), range((7+m)*n//12,n)):
        for j in range(0,n):
            x = random.uniform(0,1)
            if x<=0.8 :
                forest[i][j] = 1
            else :
                forest[i][j]=0

    for i in range((5-m)*n//12,(7+m)*n//12):
```

```

        for j in it.chain(range(0, (5-m)*n//12),
range((7+m)*n//12,n)):
            x = random.uniform(0,1)
            if x<=0.8 :
                forest[i][j] = 1
            else :
                forest[i][j]=0

for i in range((5-m)*n//12,(7+m)*n//12):
    for j in range((5-m)*n//12,(7+m)*n//12):
        x = random.uniform(0,1)
        if x<=p :
            forest[i][j] = 1
        else :
            forest[i][j]=0

for i in range(5*n//12,(5*n//12)+3*((7*n//12)-(5*n//12))//5):
    for j in range(5*n//12,7*n//12):
        forest[i][j]=4

for i in range((5*n//12)+3*((7*n//12)-(5*n//12))//5,7*n//12):
    for j in range((5*n//12)+2*((7*n//12)-(5*n//12))//5,7*n//12):
        forest[i][j]=4
return forest

#define neighbours of a tree cell
def neighbors(n, i, j):

    return [(a, b) for (a, b) in [(i - 1, j), (i + 1, j), (i, j - 1),
(i, j + 1)] if a in range(n) and b in range(n)]

#define the behaviour of propagation that should happen in each step
def step_propagate(forest,n):
    counter = 0
    isBurned = False
    for i in range(n):
        for j in range(n):
            if forest[i][j]==2:
                for (a,b) in neighbors(n,i,j):
                    if forest[a][b]==1:
                        forest[a][b]=2
                        counter+=1
                    if forest[a][b]==4:
                        forest[a][b]=5
                forest[i][j]=3
            if forest[i][j]==5:
                for (a,b) in neighbors(n,i,j):

```



```

        if forest[a][b]==4:
            forest[a][b]=5

    return counter

#propagate fire
def propagate(forest,n):
    counter = step_propagate(forest,n)
    if counter != 0 and counter != -1:
        return propagate(forest,n)
    return counter

```

this cell will be used later to mesure the solution

```

#necessary imports
import random
import itertools as it

#simulate a cluster of houses surrounded with trees
def random_forest(n,p,m):
    forest = [[1]*n for i in range(n)]

    for i in it.chain(range(0, (10-m)*n//24), range((14+m)*n//24,n)):
        for j in range(0,n):
            x = random.uniform(0,1)
            if x<=0.8 :
                forest[i][j] = 1
            else :
                forest[i][j]=0

    for i in range((10-m)*n//24,(14+m)*n//24):
        for j in it.chain(range(0, (10-m)*n//24),
range((14+m)*n//24,n)):
            x = random.uniform(0,1)
            if x<=0.8 :
                forest[i][j] = 1
            else :
                forest[i][j]=0

    for i in range((10-m)*n//24,(14+m)*n//24):
        for j in range((10-m)*n//24,(14+m)*n//24):
            x = random.uniform(0,1)
            if x<=p :
                forest[i][j] = 1
            else :
                forest[i][j]=0

    for i in range(10*n//24,14*n//24):

```

```

        for j in range(10*n//24,14*n//24):
            forest[i][j]=4
    return forest

#define neighbours of a tree cell
def neighbors(n, i, j):

    return [(a, b) for (a, b) in [(i - 1, j), (i + 1, j), (i, j - 1),
(i, j + 1)] if a in range(n) and b in range(n)]

#define the behaviour of propagation that should happen in each step
def step_propagate(forest,n):
    counter = 0
    isBurned = False
    for i in range(n):
        for j in range(n):
            if forest[i][j]==2:

                for (a,b) in neighbors(n,i,j):
                    if forest[a][b]==1:
                        forest[a][b]=2
                        counter+=1
                    if forest[a][b]==4:
                        return -1

                forest[i][j]=3

    return counter

#propagate fire
def propagate(forest,n):
    counter = step_propagate(forest,n)
    if counter != 0 and counter != -1:
        return propagate(forest,n)
    return counter

```

For defining the logic of the visualization another time

```

#necessary imports
from tkinter import Tk, Canvas, Label

#colors choice

```

```

COLORS=["ivory","green","yellow","crimson","black","grey"]

#parameters
p=0.4
m=2
n=200
unit=4

#window and canvas
root= Tk()

cnv = Canvas(root,width=unit*n,height=unit*n,background="ivory")
cnv.pack(side="left")


#fill a cell with the appropriate color
def fill_cell(forest, i, j) :
    A=(unit*j,unit*i)
    B=(unit*(j+1),unit*(i+1))
    cell=forest[i][j]
    color=COLORS[cell]
    cnv.create_rectangle(A, B, fill=color, outline='')

#fill all cells
def fill(forest) :
    n=len(forest)
    for i in range(n) :
        for j in range(n) :
            fill_cell(forest,i,j)

#propagate fire + visualization
def propagate_visualize(forest,n):
    counter = step_propagate(forest,n)
    print(counter)
    if counter != 0 and counter != -1:
        cnv.delete("all")
        fill(forest)
        root.after(150, propagate_visualize, forest,n)

```

For starting the visualization

```

#random forest
forest=random_forest(n,p,m)

#trigger the fire
i=4

```

```

j=4
forest[i][j]=2

#visualization
fill(forest)

root.mainloop()

```

This cell is for calculating q for different values of p and m (q being the risk of fire)

```

#necessary imports
import numpy as np

#parameters
P = np.linspace(0.2, 0.58, 10)
M = [1,2,3,4,5,6,7,8,9]

for m in M:
    for p in P:
        X=[0 for k in range(100)]
        Q = 0

        for k in range(100):
            forest=random_forest(n,p,m)

            #trigger the fire
            i=4
            j=4
            forest[i][j]=2

            if propagate(forest,n)==-1:
                X[k]=1
                Q+=X[k]/100

        print(f"for m={m} and p={p} : Q={Q}")

```

This next cell if for plotting q as a 2D function of p and m

```

import numpy as np
from scipy.optimize import curve_fit
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

n=200

```

```

# The two-dimensional domain of the fit.
P = np.linspace(0.2, 0.58, 9)
M = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9])
M_resaped = M.reshape(-1, 1)
X, Y = np.meshgrid(P, M_resaped)

Q = np.zeros((9,9))

for i, m in enumerate(M):
    for j, p in enumerate(P):

        Xs=[0 for k in range(100)]
        Q_value = 0

        for k in range(100):

            forest=random_forest(n,p,m)

            #trigger the fire in the middle
            i1=4
            j1=4
            forest[i1][j1]=2

            if propagate(forest,n)==-1:
                Xs[k]=1
                Q_value+=Xs[k]/100

        Q[i,j]=Q_value

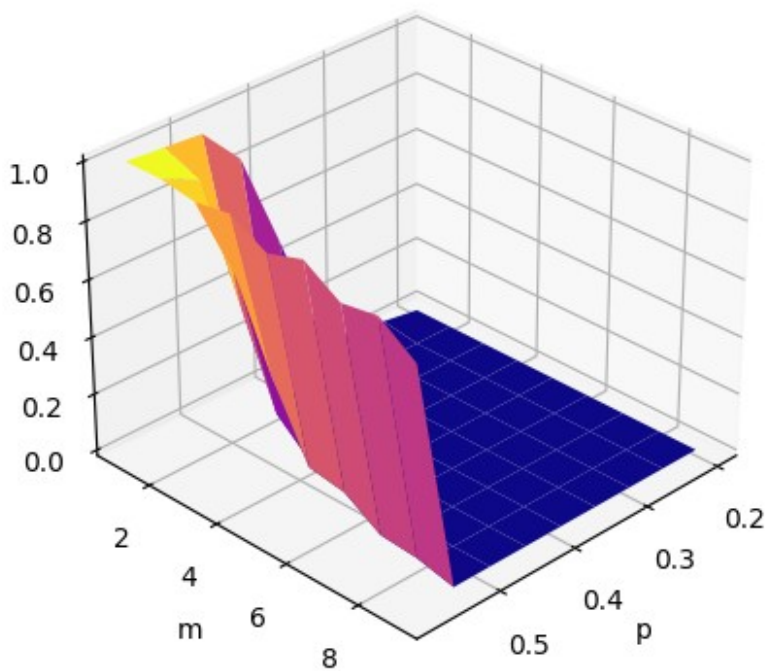
# Plot the 3D figure of the fitted function and the residuals.
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.plot_surface(X, Y, Q, cmap='plasma')
ax.set_zlim(0,1)

# Label the axes
ax.set_xlabel('p')
ax.set_ylabel('m')
ax.set_zlabel('α')

# Adjust the point of view
ax.view_init(elev=30, azimuth=45)

plt.show()

```



This final cell is for plotting a curve representing tuples (p,m) for a fixed risk of 5%

```
# Set the desired value of Q to extract the section
fixed_Q = 0.05

# Create a contour plot of the section where Q is equal to fixed_Q
plt.contour(X, Y, Q, levels=[fixed_Q], colors='r')

# Set the axis labels and title
plt.xlabel('p')
plt.ylabel('m')
plt.title('Section où alpha est égale à {}'.format(fixed_Q))

# Show the plot
plt.show()
```

Section où alpha est égale à 0.05

