



# Hibernate Search 6.1.0.Beta1

## *Reference Documentation*

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# Preface

Full text search engines like Apache Lucene are very powerful technologies to add efficient free text search capabilities to applications. However, Lucene suffers several mismatches when dealing with object domain models. Amongst other things indexes have to be kept up to date and mismatches between index structure and domain model as well as query mismatches have to be avoided.

Hibernate Search addresses these shortcomings: it indexes your domain model with the help of a few annotations, takes care of database/index synchronization and brings back regular managed objects from free text queries.

To achieve this, Hibernate Search combines the power of [Hibernate ORM](#) and [Apache Lucene](#) /[Elasticsearch](#)/[OpenSearch](#).

# Chapter 1. Getting started

This section will guide you through the initial steps required to integrate Hibernate Search into your application.

## 1.1. Compatibility

*Table 1. Compatibility*

	Version	Note
<b>Java Runtime</b>	8, 11 or 17	
<b>Hibernate ORM (for the ORM mapper)</b>	5.6.1.Final	
<b>JPA (Java EE) (for the ORM mapper)</b>	2.2	
<b>Jakarta Persistence (for the ORM mapper)</b>	3.0	Need to use <a href="#">different Maven artifacts</a> .
<b>Apache Lucene (for the Lucene backend)</b>	8.11.0	
<b>Elasticsearch server (for the Elasticsearch backend)</b>	5.6, 6.8, 7.10 or 7.12	Other minor versions (e.g. 6.0 or 7.0) may work but are not given priority for bugfixes and new features.
<b>OpenSearch server (for the Elasticsearch backend)</b>	1.0	Other minor versions may work but are not given priority for bugfixes and new features.



Find more information for all versions of Hibernate Search on our [compatibility matrix](#).

The [compatibility policy](#) may also be of interest.



*Elasticsearch 7.11+ licensing*

While Elasticsearch up to 7.10 was distributed under the Apache License 2.0, be aware that Elasticsearch 7.11 and later are distributed under the Elastic License and the SSPL, which are [not considered open-source by the Open Source Initiative](#).

Only the low-level Java REST client, which Hibernate Search depends on, remains open-source.

## *OpenSearch*



While it historically targeted [Elastic's Elasticsearch distribution](#), Hibernate Search is also compatible with [OpenSearch](#) and regularly tested against it.

Every section of this documentation referring to Elasticsearch is also relevant for the OpenSearch distribution.

## 1.2. Migration notes

If you are upgrading an existing application from an earlier version of Hibernate Search to the latest release, make sure to check out the [migration guide](#).

### To Hibernate Search 5 users

If you pull our artifacts from a Maven repository and you come from Hibernate Search 5, be aware that just bumping the version number will not be enough.



In particular, the group IDs changed from `org.hibernate` to `org.hibernate.search`, most of the artifact IDs changed to reflect the new mapper/backend design, and the Lucene integration now requires an explicit dependency instead of being available by default. Read [Dependencies](#) for more information.

Additionally, be aware that a lot of APIs changed, some only because of a package change, others because of more fundamental changes (like moving away from using Lucene types in Hibernate Search APIs).

## 1.3. Framework support

### 1.3.1. Quarkus

Quarkus has an official extension for Hibernate Search with Elasticsearch. We recommend you follow Quarkus's [Hibernate Search Guide](#): it is a great hands-on introduction to Hibernate Search, and it covers the specifics of Quarkus (different dependencies, different configuration properties, ...).

### 1.3.2. Spring Boot

Hibernate Search can easily be integrated into a [Spring Boot](#) application. Just read about Spring Boot's specifics below, then follow the getting started guide.

## Configuration properties

`application.properties/application.yaml` are Spring Boot configuration files, not JPA or Hibernate Search configuration files. Adding Hibernate Search properties starting with `hibernate.search.` directly in that file will not work.

Instead, prefix your Hibernate Search properties with `spring.jpa.properties.`, so that Spring Boot passes along the properties to Hibernate ORM, which will pass them along to Hibernate Search.

For example:

```
spring.jpa.properties.hibernate.search.backend.hosts = elasticsearch.mycompany.com
```

## Dependency versions

Spring Boot automatically sets the version of dependencies without your knowledge. While this is ordinarily a good thing, from time to time Spring Boot dependencies will be a little out of date. Thus, it is recommended to override Spring Boot's defaults at least for some key dependencies.

With Maven, add this to your POM's `<properties>`:

```
<properties>
  <hibernate.version>5.6.1.Final</hibernate.version>
  <elasticsearch.version>7.15.2</elasticsearch.version>
  <!-- ... plus any other properties of yours ... -->
</properties>
```



If, after setting the properties above, you still have problems (e.g. [NoClassDefFoundError](#)) with some of Hibernate Search's dependencies, look for the version of that dependency in [Spring Boot's POM](#) and [Hibernate Search's POM](#): there will probably be a mismatch, and generally overriding Spring Boot's version to match Hibernate Search's version will work fine.

## Application hanging on startup

Spring Boot 2.3.x and above is affected by a bug that causes the application to hang on startup when using Hibernate Search, particularly when using custom components (custom bridges, analysis configurers, ...).

The problem, which is not limited to just Hibernate Search, [has been reported](#), but hasn't been fixed yet in Spring Boot 2.5.1.

As a workaround, you can set the property `spring.data.jpa.repositories.bootstrap-mode` to `deferred` or, if that doesn't work, `default`. Interestingly, using `@EnableJpaRepositories(bootstrapMode = BootstrapMode.DEFERRED)` has been reported

to work even in situations where setting `spring.data.jpa.repositories.bootstrap-mode` to `deferred` didn't work.

Alternatively, if you do not need dependency injection in your custom components, you can refer to those components with the prefix `constructor`: so that Hibernate Search doesn't even try to use Spring to retrieve the components, and thus avoids the deadlock in Spring. See [this section](#) for more information.

### 1.3.3. Other

If your framework of choice is not mentioned in the previous sections, don't worry: Hibernate Search works just fine with plenty of other frameworks.

Just skip right to the next section to try it out.

## 1.4. Architecture

For the sake of simplicity, this guide assumes we are building application deployed as a single instance on a single node.

For more advanced setups, you are encouraged to have a look at the [Examples of architectures](#).

## 1.5. Dependencies

The Hibernate Search artifacts can be found in Maven's [Central Repository](#).

If you do not want to, or cannot, fetch the JARs from a Maven repository, you can get them from the [distribution bundle hosted at Sourceforge](#).

In order to use Hibernate Search, you will need at least two direct dependencies:

- a dependency to the "mapper", which extracts data from your domain model and maps it to indexable documents;
- and a dependency to the "backend", which allows to index and search these documents.

Below are the most common setups and matching dependencies for a quick start; read [Architecture](#) for more information.

#### *Hibernate ORM + Lucene*

Allows indexing of ORM entities in a single application node, storing the index on the local filesystem.

If you get Hibernate Search from Maven, use these dependencies:

```

<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-lucene</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>

```

If you get Hibernate Search from the distribution bundle, copy the JARs from `dist/engine`, `dist/mapper/orm`, `dist/backend/lucene`, and their respective `lib` subdirectories.

#### *Hibernate ORM + Elasticsearch (or OpenSearch)*

Allows indexing of ORM entities on multiple application nodes, storing the index on a remote Elasticsearch or OpenSearch cluster (to be configured separately).

If you get Hibernate Search from Maven, use these dependencies:

```

<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-elasticsearch</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>

```

If you get Hibernate Search from the distribution bundle, copy the JARs from `dist/engine`, `dist/mapper/orm`, `dist/backend/elasticsearch`, and their respective `lib` subdirectories.

## 1.6. Configuration

Once you have added all required dependencies to your application, it's time to have a look at the configuration file.



If you are new to Hibernate ORM, we recommend you start [there](#) to implement entity persistence in your application, and only then come back here to add Hibernate Search indexing.

The configuration properties of Hibernate Search are sourced from Hibernate ORM, so they can be added to any file from which Hibernate ORM takes its configuration:

- A `hibernate.properties` file in your classpath.
- The `hibernate.cfg.xml` file in your classpath, if using Hibernate ORM native bootstrapping.

- The `persistence.xml` file in your classpath, if using Hibernate ORM JPA bootstrapping.

Hibernate Search provides sensible defaults for all configuration properties, but depending on your setup you might want to set the following:

*Example 1. Hibernate Search properties in `persistence.xml` for a "Hibernate ORM + Lucene" setup*

```
<property name="hibernate.search.backend.directory.root"
          value="some/filesystem/path"/> ①
```

- ① Set the location of indexes in the filesystem. By default, the backend will store indexes in the current working directory.

*Example 2. Hibernate Search properties in `persistence.xml` for a "Hibernate ORM + Elasticsearch/OpenSearch" setup*

```
<property name="hibernate.search.backend.hosts"
          value="elasticsearch.mycompany.com"/> ①
<property name="hibernate.search.backend.protocol"
          value="https"/> ②
<property name="hibernate.search.backend.username"
          value="ironman"/> ③
<property name="hibernate.search.backend.password"
          value="j@rV1s"/>
```

- ① Set the Elasticsearch hosts to connect to. By default, the backend will attempt to connect to `localhost:9200`.
- ② Set the protocol. The default is `http`, but you may need to use `https`.
- ③ Set the username and password for basic HTTP authentication. You may also be interested in [AWS IAM authentication](#).

## 1.7. Mapping

Let's assume that your application contains the Hibernate ORM managed classes `Book` and `Author` and you want to index them in order to search the books contained in your database.

*Example 3. Book and Author entities BEFORE adding Hibernate Search specific annotations*

```
import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

@Entity
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    private String isbn;

    private int pageCount;

    @ManyToMany
    private Set<Author> authors = new HashSet<>();

    public Book() {
    }

    // Getters and setters
    // ...
}
```

```
import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

@Entity
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String name;

    @ManyToMany(mappedBy = "authors")
    private Set<Book> books = new HashSet<>();

    public Author() {
    }

    // Getters and setters
    // ...
}
```

To make these entities searchable, you will need to map them to an index structure. The mapping can be defined using annotations, or using a programmatic API; this getting started guide will show you a

simple annotation mapping. For more details, refer to [Mapping Hibernate ORM entities to indexes](#).

Below is an example of how the model above can be mapped.

*Example 4. Book and Author entities AFTER adding Hibernate Search specific annotations*

```
import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

import org.hibernate.search.mapper.pojo.mapping.definition.annotation.FullTextField;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.GenericField;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.Indexed;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.IndexedEmbedded;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.KeywordField;

@Entity
@Indexed ①
public class Book {

    @Id ②
    @GeneratedValue
    private Integer id;

    @FullTextField ③
    private String title;

    @KeywordField ④
    private String isbn;

    @GenericField ⑤
    private int pageCount;

    @ManyToMany
    @IndexedEmbedded ⑥
    private Set<Author> authors = new HashSet<>();

    public Book() {
    }

    // Getters and setters
    // ...

}
```

```

import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

import org.hibernate.search.mapper.pojo.mapping.definition.annotation.FullTextField;

@Entity ⑦
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField ③
    private String name;

    @ManyToMany(mappedBy = "authors")
    private Set<Book> books = new HashSet<>();

    public Author() {
    }

    // Getters and setters
    // ...
}

```

① `@Indexed` marks `Book` as indexed, i.e. an index will be created for that entity, and that index will be kept up to date.

② By default, the JPA `@Id` is used to generate a document identifier.

③ `@FullTextField` maps a property to a full-text index field with the same name and type. Full-text fields are broken down into tokens and normalized (lowercased, ...). Here we're relying on default analysis configuration, but most applications need to customize it; this will be addressed further down.

④ `@KeywordField` maps a property to a non-analyzed index field. Useful for identifiers, for example.

⑤ Hibernate Search is not just for full-text search: you can index non-`String` types with the `@GenericField` annotation. A [broad range of property types](#) are supported out-of-the-box, such as primitive types (`int`, `double`, ...) and their boxed counterpart (`Integer`, `Double`, ...), enums, date/time types, `BigInteger/BigDecimal`, etc.

⑥ `@IndexedEmbedded` "embeds" the indexed form of associated objects (entities or embeddables) into the indexed form of the embedding entity.

Here, the `Author` class defines a single indexed field, `name`. Thus adding `@IndexedEmbedded` to the `authors` property of `Book` will add a single field named `authors.name` to the `Book` index. This field will be populated automatically based on the content of the `authors` property, and the books will be reindexed automatically whenever the `name` property of their author changes. See [Mapping associated elements with `@IndexedEmbedded`](#) for more information.

- ⑦ Entities that are only `@IndexedEmbedded` in other entities, but do not require to be searchable by themselves, do not need to be annotated with `@Indexed`.

This is a very simple example, but is enough to get started. Just remember that Hibernate Search allows more complex mappings:

- Multiple `@*Field` annotations exist, some of them allowing full-text search, some of them allowing finer-grained configuration for field of a certain type. You can find out more about `@*Field` annotations in [Mapping a property to an index field with `@GenericField`, `@FullTextField`, ...](#)
- Properties, or even types, can be mapped with finer-grained control using "bridges". This allows the mapping of types that are not supported out-of-the-box. See [Bridges](#) for more information.

## 1.8. Initialization

Before the application is started for the first time, some initialization may be required:

- The indexes and their schema need to be created.
- Data already present in the database (if any) needs to be indexed.

### 1.8.1. Schema management

Before indexing can take place, indexes and their schema need to be created, either on disk (Lucene) or through REST API calls (Elasticsearch).

Fortunately, by default, Hibernate Search will take care of creating indexes on the first startup: you don't have to do anything.

The next time the application is started, existing indexes will be re-used.

Any change to your mapping (adding new fields, changing the type of existing fields, ...) between two restarts of the application will require an update to the index schema.



This will require some special handling, though it can easily be solved by dropping and re-creating the index. See [Changing the mapping of an existing application](#) for more information.

### 1.8.2. Initial indexing

As we'll see later, Hibernate Search takes care of triggering indexing every time an entity changes in the application.

However, data already present in the database when you add the Hibernate Search integration is unknown to Hibernate Search, and thus has to be indexed through a batch process. To that end, you can use the mass indexer API, as shown in the following code:

*Example 5. Using Hibernate Search MassIndexer API to manually (re)index the already persisted data*

```
SearchSession searchSession = Search.session( entityManager ); ①
MassIndexer indexer = searchSession.massIndexer( Book.class ) ②
    .threadsToLoadObjects( 7 ); ③
indexer.startAndWait(); ④
```

- ① Get a Hibernate Search session, called `SearchSession`, from the `EntityManager`.
- ② Create an "indexer", passing the entity types you want to index. To index all entity types, call `massIndexer()` without any argument.
- ③ It is possible to set the number of threads to be used. For the complete list of options see [Reindexing large volumes of data with the MassIndexer](#).
- ④ Invoke the batch indexing process.



If no data is initially present in the database, mass indexing is not necessary.

## 1.9. Indexing

Hibernate Search will transparently index every entity persisted, updated or removed through Hibernate ORM. Thus this code would transparently populate your index:

*Example 6. Using Hibernate ORM to persist data, and implicitly indexing it through Hibernate Search*

```
// Not shown: get the entity manager and open a transaction
Author author = new Author();
author.setName( "John Doe" );

Book book = new Book();
book.setTitle( "Refactoring: Improving the Design of Existing Code" );
book.setIsbn( "978-0-58-600835-5" );
book.setPageCount( 200 );
book.getAuthors().add( author );
author.getBooks().add( book );

entityManager.persist( author );
entityManager.persist( book );
// Not shown: commit the transaction and close the entity manager
```

By default, in particular when using the Elasticsearch backend, changes will not be visible right after the transaction is committed. A slight delay (by default one second) will be necessary for Elasticsearch to process the changes.



For that reason, if you modify entities in a transaction, and then execute a search query right after that transaction, the search results may not be consistent with the changes you just performed.

See [Synchronization with the indexes](#) for more information about this behavior and how to tune it.

## 1.10. Searching

Once the data is indexed, you can perform search queries.

The following code will prepare a search query targeting the index for the `Book` entity, filtering the results so that at least one field among `title` and `authors.name` contains the string `refactoring`. The matches are implicitly on words ("tokens") instead of the full string, and are case-insensitive: that's because the targeted fields are **full-text** fields.

### Example 7. Using Hibernate Search to query the indexes

```
// Not shown: get the entity manager and open a transaction
SearchSession searchSession = Search.session( entityManager ); ①

SearchResult<Book> result = searchSession.search( Book.class ) ②
    .where( f -> f.match() ③
        .fields( "title", "authors.name" )
        .matching( "refactoring" ) )
    .fetch( 20 ); ④

long totalHitCount = result.total().hitCount(); ⑤
List<Book> hits = result.hits(); ⑥

List<Book> hits2 =
    /* ... same DSL calls as above... */
    .fetchHits( 20 ); ⑦
// Not shown: commit the transaction and close the entity manager
```

- ① Get a Hibernate Search session, called `SearchSession`, from the `EntityManager`.
- ② Initiate a search query on the index mapped to the `Book` entity.
- ③ Define that only documents matching the given predicate should be returned. The predicate is created using a factory `f` passed as an argument to the lambda expression.
- ④ Build the query and fetch the results, limiting to the top 20 hits.
- ⑤ Retrieve the total number of matching entities.
- ⑥ Retrieve matching entities.
- ⑦ In case you're not interested in the whole result, but only in the hits, you can also call `fetchHits()` directly.

If for some reason you don't want to use lambdas, you can use an alternative, object-based syntax, but it will be a bit more verbose:

*Example 8. Using Hibernate Search to query the indexes – object-based syntax*

```
// Not shown: get the entity manager and open a transaction
SearchSession searchSession = Search.session( entityManager ); ①

SearchScope<Book> scope = searchSession.scope( Book.class ); ②

SearchResult<Book> result = searchSession.search( scope ) ③
    .where( scope.predicate().match() ④
        .fields( "title", "authors.name" )
        .matching( "refactoring" )
        .toPredicate() )
    .fetch( 20 ); ⑤

long totalHitCount = result.total().hitCount(); ⑥
List<Book> hits = result.hits(); ⑦

List<Book> hits2 =
    /* ... same DSL calls as above... */
    .fetchHits( 20 ); ⑧
// Not shown: commit the transaction and close the entity manager
```

- ① Get a Hibernate Search session, called `SearchSession`, from the `EntityManager`.
- ② Create a "search scope", representing the indexed types that will be queried.
- ③ Initiate a search query targeting the search scope.
- ④ Define that only documents matching the given predicate should be returned. The predicate is created using the same search scope as the query.
- ⑤ Build the query and fetch the results, limiting to the top 20 hits.
- ⑥ Retrieve the total number of matching entities.
- ⑦ Retrieve matching entities.
- ⑧ In case you're not interested in the whole result, but only in the hits, you can also call `fetchHits()` directly.

It is possible to get just the total hit count, using `fetchTotalHitCount()`.

*Example 9. Using Hibernate Search to count the matches*

```
// Not shown: get the entity manager and open a transaction
SearchSession searchSession = Search.session( entityManager );

long totalHitCount = searchSession.search( Book.class )
    .where( f -> f.match()
        .fields( "title", "authors.name" )
        .matching( "refactoring" ) )
    .fetchTotalHitCount(); ①
// Not shown: commit the transaction and close the entity manager
```

- ① Fetch the total hit count.

Note that, while the examples above retrieved hits as managed entities, it is just one of the possible hit

types. See [Projection DSL](#) for more information.

## 1.11. Analysis

Full-text search allows fast matches on words in a case-insensitive way, which is one step further than substring search in a relational database. But it can get much better: what if we want a search with the term "refactored" to match our book whose title contains "refactoring"? That's possible with custom analysis.

Analysis is how text is supposed to be processed when indexing and searching. This involves *analyzers*, which are made up of three types of components, applied one after the other:

- zero or (rarely) more character filters, to clean up the input text: A `<strong>GREAT</strong>` `résumé` ⇒ A `GREAT résumé`.
- a tokenizer, to split the input text into words, called "tokens": A `GREAT résumé` ⇒ [A, `GREAT`, `résumé`].
- zero or more token filters, to normalize the tokens and remove meaningless tokens. [A, `GREAT`, `résumé`] ⇒ [`great`, `resume`].

There are built-in analyzers, in particular the default one, which will:

- tokenize (split) the input according to the Word Break rules of the [Unicode Text Segmentation algorithm](#);
- filter (normalize) tokens by turning uppercase letters to lowercase.

The default analyzer is a good fit for most language, but is not very advanced. To get the most of analysis, you will need to define a custom analyzer by picking the tokenizer and filters most suited to your specific needs.

The following paragraphs will explain how to configure and use a simple yet reasonably useful analyzer. For more information about analysis and how to configure it, refer to the [Analysis](#) section.

Each custom analyzer needs to be given a name in Hibernate Search. This is done through analysis configurers, which are defined per backend:

1. First, you need to implement an analysis configurer, a Java class that implements a backend-specific interface: `LuceneAnalysisConfigurer` or `ElasticsearchAnalysisConfigurer`.
2. Second, you need to alter the configuration of your backend to actually use your analysis configurer.

As an example, let's assume that one of your indexed `Book` entities has the title "Refactoring: Improving the Design of Existing Code", and you want to get hits for any of the following search terms: "Refactor", "refactors", "refactored" and "refactoring". One way to achieve this is to use an analyzer

with the following components:

- A "standard" tokenizer, which splits words at whitespaces, punctuation characters and hyphens. It is a good general-purpose tokenizer.
- A "lowercase" filter, which converts every character to lowercase.
- A "snowball" filter, which applies language-specific [stemming](#).
- Finally, an "ascii-folding" filter, which replaces characters with diacritics ("é", "à", ...) with their ASCII equivalent ("e", "a", ...).

The examples below show how to define an analyzer with these components, depending on the backend you picked.

*Example 10. Analysis configurer implementation and configuration in `persistence.xml` for a "Hibernate ORM + Lucene" setup*

```
package org.hibernate.search.documentation.gettingstarted.withsearch.customanalysis;

import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurationContext;
import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurer;

import org.apache.lucene.analysis.core.LowerCaseFilterFactory;
import org.apache.lucene.analysis.miscellaneous.ASCIIFoldingFilterFactory;
import org.apache.lucene.analysis.snowball.SnowballPorterFilterFactory;
import org.apache.lucene.analysis.standard.StandardTokenizerFactory;

public class MyLuceneAnalysisConfigurer implements LuceneAnalysisConfigurer {
    @Override
    public void configure(LuceneAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
            .tokenizer( StandardTokenizerFactory.class ) ②
            .tokenFilter( LowerCaseFilterFactory.class ) ③
            .tokenFilter( SnowballPorterFilterFactory.class ) ③
                .param( "language", "English" ) ④
            .tokenFilter( ASCIIIFoldingFilterFactory.class );

        context.analyzer( "name" ).custom() ⑤
            .tokenizer( StandardTokenizerFactory.class )
            .tokenFilter( LowerCaseFilterFactory.class )
            .tokenFilter( ASCIIIFoldingFilterFactory.class );
    }
}
```

```
<property name="hibernate.search.backend.analysis.configurer"
value="class:org.hibernate.search.documentation.gettingstarted.withsearch.customanalysis.M
yLuceneAnalysisConfigurer"/> ⑥
```

- ① Define a custom analyzer named "english", to analyze English text such as book titles.
- ② Set the tokenizer to a standard tokenizer. You need to pass factory classes to refer to components.
- ③ Set the token filters. Token filters are applied in the order they are given.
- ④ Set the value of a parameter for the last added char filter/tokenizer/token filter.
- ⑤ Define another custom analyzer, named "name", to analyze author names. On contrary to the first one, do not use enable stemming, as it is unlikely to lead to useful results on proper nouns.
- ⑥ Assign the configurer to the backend in the Hibernate Search configuration (here in `persistence.xml`). For more information about the format of bean references, see [Parsing of bean references](#).

*Example 11. Analysis configurer implementation and configuration in `persistence.xml` for a "Hibernate ORM + Elasticsearch/OpenSearch" setup*

```
package org.hibernate.search.documentation.gettingstarted.withsearch.customanalysis;

import
org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurationConte
xt;
import org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurer;

public class MyElasticsearchAnalysisConfigurer implements ElasticsearchAnalysisConfigurer {
    @Override
    public void configure(ElasticsearchAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
            .tokenizer( "standard" ) ②
            .tokenFilters( "lowercase", "snowball_english", "asciifolding" ); ③

        context.tokenFilter( "snowball_english" ) ④
            .type( "snowball" )
            .param( "language", "English" ); ⑤

        context.analyzer( "name" ).custom() ⑥
            .tokenizer( "standard" )
            .tokenFilters( "lowercase", "asciifolding" );
    }
}
```

```
<property name="hibernate.search.backend.analysis.configurer"
value="class:org.hibernate.search.documentation.gettingstarted.withsearch.customanalysis.M
yElasticsearchAnalysisConfigurer"/> ⑦
```

- ① Define a custom analyzer named "english", to analyze English text such as book titles.
- ② Set the tokenizer to a standard tokenizer.
- ③ Set the token filters. Token filters are applied in the order they are given.
- ④ Note that, for Elasticsearch, any parameterized char filter, tokenizer or token filter must be defined separately and assigned a name.
- ⑤ Set the value of a parameter for the char filter/tokenizer/token filter being defined.
- ⑥ Define another custom analyzer, named "name", to analyze author names. On contrary to the first one, do not use enable stemming, as it is unlikely to lead to useful results on proper nouns.
- ⑦ Assign the configurer to the backend in the Hibernate Search configuration (here in `persistence.xml`). For more information about the format of bean references, see [Parsing of bean references](#).

Once analysis is configured, the mapping must be adapted to assign the relevant analyzer to each field:

*Example 12. Book and Author entities after adding Hibernate Search specific annotations*

```
import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

import org.hibernate.search.mapper.pojo.mapping.definition.annotation.FullTextField;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.GenericField;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.Indexed;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.IndexedEmbedded;
import org.hibernate.search.mapper.pojo.mapping.definition.annotation.KeywordField;

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "english") ①
    private String title;

    @KeywordField
    private String isbn;

    @GenericField
    private int pageCount;

    @ManyToMany
    @IndexedEmbedded
    private Set<Author> authors = new HashSet<>();

    public Book() {
    }

    // Getters and setters
    // ...
}
```

```

import java.util.HashSet;
import java.util.Set;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;

import org.hibernate.search.mapper.pojo.mapping.definition.annotation.FullTextField;

@Entity
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name") ①
    private String name;

    @ManyToMany(mappedBy = "authors")
    private Set<Book> books = new HashSet<>();

    public Author() {
    }

    // Getters and setters
    // ...

}

```

- ① Replace the `@GenericField` annotation with `@FullTextField`, and set the `analyzer` parameter to the name of the custom analyzer configured earlier.

That's it! Now, once the entities will be reindexed, you will be able to search for the terms "Refactor", "refactors", "refactored" or "refactoring", and the book entitled "Refactoring: Improving the Design of Existing Code" will show up in the results.



Mapping changes are not auto-magically applied to already-indexed data. Unless you know what you are doing, you should remember to reindex your data after you changed the Hibernate Search mapping of your entities.

#### *Example 13. Using Hibernate Search to query the indexes after analysis was configured*

```

// Not shown: get the entity manager and open a transaction
SearchSession searchSession = Search.session( entityManager );

SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.match()
        .fields( "title", "authors.name" )
        .matching( "refactored" ) )
    .fetch( 20 );
// Not shown: commit the transaction and close the entity manager

```

## 1.12. What's next

The above paragraphs gave you an overview of Hibernate Search.

The next step after this tutorial is to get more familiar with the overall architecture of Hibernate Search ([Architecture](#)) and review the [Examples of architectures](#) to pick the most appropriate for your use case; distributed applications in particular require a specific setup involving a [coordination strategy](#).

You may also want to explore the basic features in more detail. Two topics which were only briefly touched in this tutorial were analysis configuration ([Analysis](#)) and bridges ([Bridges](#)). Both are important features required for more fine-grained indexing.

When it comes to initializing your index, you will be interested in [schema management](#) and [mass indexing](#).

When querying, you will probably want to know more about [predicates](#), [sorts](#), [projections](#), [aggregations](#).

You can also have a look at sample applications:

- The [Examples of architectures](#) give an idea of how data flows inside and outside of a Hibernate Search application.
- The [Quarkus quickstart](#), a sample application using Hibernate Search with the [Quarkus](<https://quarkus.io/>) framework.
- The "[Library](#)" showcase, a sample application using Hibernate Search with the [Spring Boot](<https://spring.io/projects/spring-boot>) framework.

# Chapter 2. Concepts

## 2.1. Full-text search

Full-text search is a set of techniques for searching, in a corpus of text documents, the documents that best match a given query.

The main difference with traditional search—for example in an SQL database—is that the stored text is not considered as a single block of text, but as a collection of tokens (words).

Hibernate Search relies on either [Apache Lucene](#) or [Elasticsearch](#) to implement full-text search. Since Elasticsearch uses Lucene internally, they share a lot of characteristics and their general approach to full-text search.

To simplify, these search engines are based on the concept of inverted indexes: a dictionary where the key is a token (word) found in a document, and the value is the list of identifiers of every document containing this token.

Still simplifying, once all documents are indexed, searching for documents involves three steps:

1. extracting tokens (words) from the query;
2. looking up these tokens in the index to find matching documents;
3. aggregating the results of the lookups to produce a list of matching documents.



Lucene and Elasticsearch are not limited to just text search: numeric data is also supported, enabling support for integers, doubles, longs, dates, etc. These types are indexed and queried using a slightly different approach, which obviously does not involve text processing.

## 2.2. Mapping

Applications targeted by Hibernate search generally use an entity-based model to represent data. In this model, each entity is a single object with a few properties of atomic type ([String](#), [Integer](#), [LocalDate](#), ...). Each entity can have multiple associations to one or even many other entities.

Entities are thus organized as a graph, where each node is an entity and each association is an edge.

By contrast, Lucene and Elasticsearch work with documents. Each document is a collection of "fields", each field being assigned a name—a unique string—and a value—which can be text, but also numeric data such as an integer or a date. Fields also have a type, which not only determines the type of values (text/numeric), but more importantly the way this value will be stored: indexed, stored, with doc values, etc. It is possible to introduce nested documents, but not real associations.

Documents are thus organized, at best, as a collection of trees, where each tree is a document, optionally with nested documents.

There are multiple mismatches between the entity model and the document model: properties vs. fields, associations vs. nested documents, graph vs. collection of trees.

The goal of *mapping*, in Hibernate search, is to resolve these mismatches by defining how to transform one or more entities into a document, and how to resolve a search hit back into the original entity. This is the main added value of Hibernate Search, the basis for everything else from automatic indexing to the various search DSLs.

Mapping is usually configured using annotations in the entity model, but this can also be achieved using a programmatic API. To learn more about how to configure mapping, see [Mapping Hibernate ORM entities to indexes](#).

To learn how to index the resulting documents, see [Indexing Hibernate ORM entities](#) (hint: it's automatic).

To learn how to search with an API that takes advantage of the mapping to be closer to the entity model, in particular by returning hits as entities instead of just document identifiers, see [Searching](#).

## 2.3. Analysis

As mentioned in [Full-text search](#), the full-text engine works on tokens, which means text has to be processed both when indexing (document processing, to build the token → document index) and when searching (query processing, to generate a list of tokens to look up).

However, the processing is not just about "tokenizing". Index lookups are **exact** lookups, which means that looking up **Great** (capitalized) will not return documents containing only **great** (all lowercase). An extra step is performed when processing text to address this caveat: token filtering, which normalizes tokens. Thanks to that "normalization", **Great** will be indexed as **great**, so that an index lookup for the query **great** will match as expected.

In the Lucene world (Lucene, Elasticsearch, Solr, ...), text processing during both the indexing and searching phases is called "analysis" and is performed by an "analyzer".

The analyzer is made up of three types of components, which will each process the text successively in the following order:

1. Character filter: transforms the input characters. Replaces, adds or removes characters.
2. Tokenizer: splits the text into several words, called "tokens".
3. Token filter: transforms the tokens. Replaces, add or removes characters in a token, derives new tokens from the existing ones, removes tokens based on some condition, ...

The tokenizer usually splits on whitespaces (though there are other options). Token filters are usually where customization takes place. They can remove accented characters, remove meaningless suffixes (`-ing`, `-s`, ...), or tokens (`a`, `the`, ...), replace tokens with a chosen spelling (`wi-fi` ⇒ `wifi`), etc.



Character filters, though useful, are rarely used, because they have no knowledge of token boundaries.

Unless you know what you are doing, you should generally favor token filters.

In some cases, it is necessary to index text in one block, without any tokenization:

- For some types of text, such as SKUs or other business codes, tokenization simply does not make sense: the text is a single "keyword".
- For sorts by field value, tokenization is not necessary. It is also forbidden in Hibernate Search due to performance issues; only non-tokenized fields can be sorted on.

To address these use cases, a special type of analyzer, called "normalizer", is available. Normalizers are simply analyzers that are guaranteed not to use a tokenizer: they can only use character filters and token filters.

In Hibernate Search, analyzers and normalizers are referenced by their name, for example [when defining a full-text field](#). Analyzers and normalizers have two separate namespaces.

Some names are already assigned to built-in analyzers (in Elasticsearch in particular), but it is possible (and recommended) to assign names to custom analyzers and normalizers, assembled using built-in components (tokenizers, filters) to address your specific needs.

Each backend exposes its own APIs to define analyzers and normalizers, and generally to configure analysis. See the documentation of each backend for more information:

- [Analysis for the Lucene backend](#)
- [Analysis for the Elasticsearch backend](#)

## 2.4. Commit and refresh

In order to get the best throughput when indexing and when searching, both Elasticsearch and Lucene rely on "buffers" when writing to and reading from the index:

- When writing, changes are not *directly* written to the index, but to an "index writer" that buffers changes in-memory or in temporary files.

The changes are "pushed" to the actual index when the writer is *committed*. Until the commit happens, uncommitted changes are in an "unsafe" state: if the application crashes or if the server suffers from a power loss, uncommitted changes will be lost.

- When reading, e.g. when executing a search query, data is not read *directly* from the index, but from an "index reader" that exposes a view of the index as it was at some point in the past.

The view is updated when the reader is *refreshed*. Until the refresh happens, results of search queries might be slightly out of date: documents added since the last refresh will be missing, documents deleted since the last refresh will still be there, etc.

Unsafe changes and out-of-sync indexes are obviously undesirable, but they are a trade-off that improves performance.

Different factors influence when refreshes and commit happen:

- Automatic indexing** will, by default, require that a commit of the index writer is performed after each set of changes, meaning the changes are safe after the Hibernate ORM transaction commit returns. However, no refresh is requested by default, meaning the changes may only be visible at a later time, when the backend decides to refresh the index reader. This behavior can be customized by setting a different [synchronization strategy](#).
- The **mass indexer** will not require any commit or refresh until the very end of mass indexing, so as to maximize indexing throughput.
- Whenever there are no particular commit or refresh requirements, backend defaults will apply:
  - See [here for Elasticsearch](#).
  - See [here for Lucene](#).
- A commit may be forced explicitly through the **flush()** API.
- A refresh may be forced explicitly through the **refresh()** API.

Even though we use the word "commit", this is not the same concept as a commit in relational database transactions: there is no transaction and no "rollback" is possible.



There is no concept of isolation, either. After a refresh, **all** changes to the index are taken into account: those committed to the index, but also those that are still buffered in the index writer.

For this reason, commits and refreshes can be treated as completely orthogonal concepts: certain setups will occasionally lead to committed changes not being visible in search queries, while others will allow even uncommitted changes to be visible in search queries.

## 2.5. Sharding and routing

Sharding consists in splitting index data into multiple "smaller indexes", called shards, in order to

improve performance when dealing with large amounts of data.

In Hibernate Search, similarly to Elasticsearch, another concept is closely related to sharding: routing. Routing consists in resolving a document identifier, or generally any string called a "routing key", into the corresponding shard.

When indexing:

- A document identifier and optionally a routing key are generated from the indexed entity.
- The document, along with its identifier and optionally its routing key, is passed to the backend.
- The backend "routes" the document to the correct shard, and adds the routing key (if any) to a special field in the document (so that it's indexed).
- The document is indexed in that shard.

When searching:

- The search query can optionally be passed one or more routing keys.
- If no routing key is passed, the query will be executed on all shards.
- If one or more routing keys are passed:
  - The backend resolves these routing keys into a set of shards, and the query will only be executed on all shards, ignoring the other shards.
  - A filter is added to the query so that only documents indexed with one of the given routing keys are matched.

Sharding, then, can be leveraged to boost performance in two ways:

- When indexing: a sharded index can spread the "stress" onto multiple shards, which can be located on different disks (Lucene) or different servers (Elasticsearch).
- When searching: if one property, let's call it **category**, is often used to select a subset of documents, this property can be **defined as a routing key in the mapping**, so that it's used to route documents instead of the document ID. As a result, documents with the same value for **category** will be indexed in the same shard. Then when searching, if a query already filters documents so that it is known that the hits will all have the same value for **category**, the query can be manually **routed to the shards containing documents with this value, and the other shards can be ignored**.

To enable sharding, some configuration is required:

- The backends require explicit configuration: see [here for Lucene](#) and [here for Elasticsearch](#).
- In most cases, document IDs are used to route documents to shards by default. This does not allow taking advantage of routing when searching, which requires multiple documents to share the same routing key. Applying routing to a search query in that case will return at most one result. To explicitly define the routing key to assign to each document, assign **routing bridges** to

your entities.



Sharding is static by nature: each index is expected to have the same shards, with the same identifiers, from one boot to the other. Changing the number of shards or their identifiers will require full reindexing.

# Chapter 3. Architecture

## 3.1. Components of Hibernate Search

From the user's perspective, Hibernate Search consists of two components:

### *Mapper*

The mapper "maps" the user model to an index model, and provide APIs consistent with the user model to perform indexing and searching.

Most applications rely on the ORM mapper, which offers the ability to index properties of Hibernate ORM entities.

The mapper is configured partly through annotations on the domain model, and partly through configuration properties.

### *Backend*

The backend is the abstraction over the full-text engines, where "things get done". It implements generic indexing and searching interfaces for use by the mapper through "index managers", each providing access to one index.

For instance the [Lucene backend](#) delegates to the Lucene library, and the [Elasticsearch backend](#) delegates to a remote Elasticsearch cluster.

The backend is configured partly by the mapper, which tells the backend which indexes must exist and what fields they must have, and partly through configuration properties.

The mapper and backend work together to provide three main features:

### *Mass indexing*

This is how Hibernate Search rebuilds indexes from zero based on the content of a database.

The mapper queries the database to retrieve the identifier of every entity, then processes these identifiers in batches, loading the entities then processing them to generate documents that are sent to the backend for indexing. The backend puts the document in an internal queue, and will index documents in batches, in background processes, notifying the mapper when it's done.

See [Reindexing large volumes of data with the MassIndexer](#) for details.

### *Automatic indexing*

This is how Hibernate Search keeps indexes in sync with a database.

When an entity changes, the mapper detects the change and stores the information in an indexing plan. Upon transaction commit, these changes processed (either in the same thread or in a

background process, depending on the [coordination strategy](#)), and documents are generated, then sent to the backend for indexing. The backend puts the documents in an internal queue, and will index documents in batches, in background processes, notifying the mapper when it's done.

See [Automatic indexing](#) for details.

### Searching

This is how Hibernate Search provides ways to query an index.

The mapper exposes entry points to the search DSL, allowing selection of entity types to query. When one or more entity types are selected, the mapper delegates to the corresponding index managers to provide a Search DSL and ultimately create the search query. Upon query execution, the backend submits a list of entity references to the mapper, which loads the corresponding entities. The entities are then returned by the query.

See [Searching](#) for details.

## 3.2. Examples of architectures

### 3.2.1. Overview

*Table 2. Comparison of architectures*

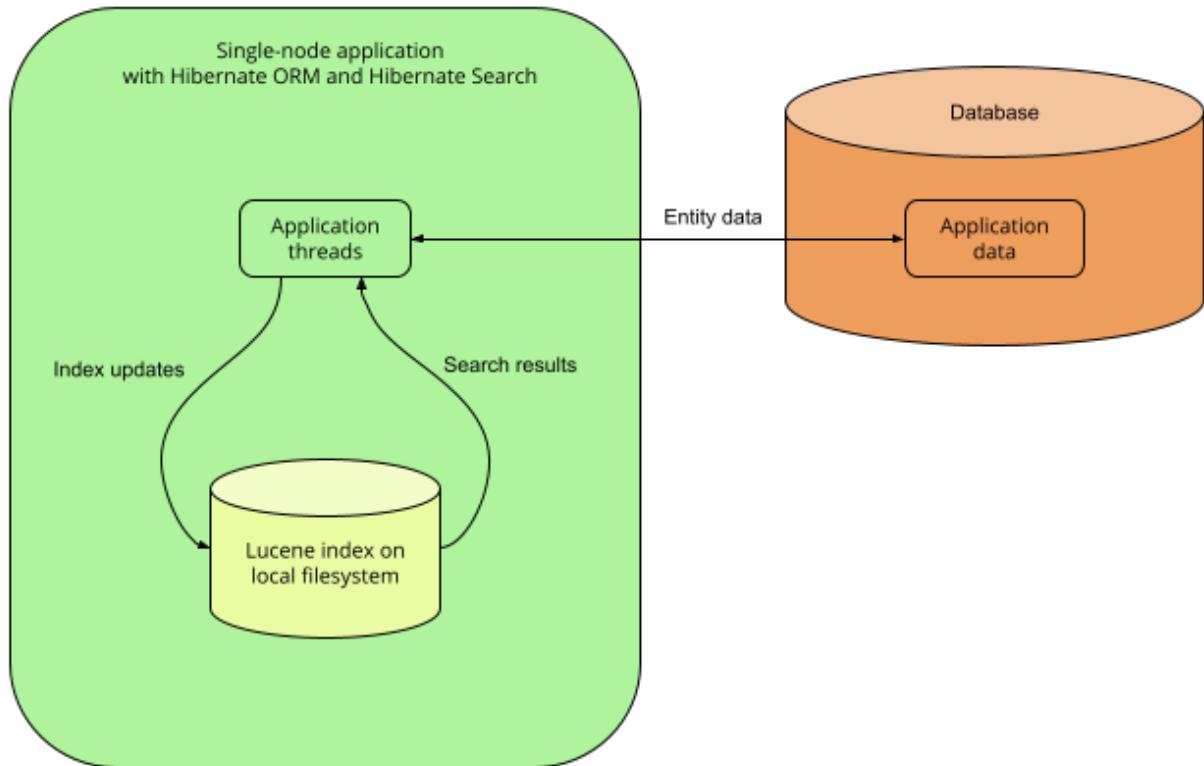
Architecture	Single-node with Lucene	No coordination with Elasticsearch	Outbox polling with Elasticsearch
Application topology	Single-node	Single-node or multi-node	
Extra bits to maintain	Indexes on filesystem	Elasticsearch cluster	
Guarantee of index updates	When the commit returns (non-transactional)		On commit (transactional)
Visibility of index updates	Configurable: immediate or eventual	Configurable: immediate (poor performance) or eventual	Eventual
Native features	Mostly for experts	For anyone	
Overhead for application threads	Low to medium		Very low
Overhead for the database	Low		Low to medium
Impact on database schema	None		Extra tables

Architecture	Single-node with Lucene	No coordination with Elasticsearch	Outbox polling with Elasticsearch
Limitations	Automatic indexing ignores: <a href="#">JPQL/SQL queries</a> , <a href="#">asymmetric association updates</a>		
	Out-of-sync indexes in rare situations: <a href="#">concurrent @IndexedEmbedded</a> , <a href="#">backend I/O errors</a>		No other known limitation

### 3.2.2. Single-node application with the Lucene backend

#### Description

With the [Lucene backend](#), indexes are local to a given application node (JVM). They are accessed through direct calls to the Lucene library, without going through the network.



This mode is only relevant to single-node applications.

#### Pros and cons

Pros:

- Simplicity: no external services are required, everything lives on the same server.

- [Immediate visibility](#) (~milliseconds) of index updates. While other architectures can perform comparably well for most use cases, a single-node, Lucene backend is the best way to implement indexing if you need changes to be visible immediately after the database changes.

Cons:

- Without coordination, backend errors during automatic indexing may lead to out-of sync indexes.
- Without coordination, in rare cases, automatic indexing involving [@IndexedEmbedded](#) may lead to out-of sync indexes.
- Not so easy to extend: experienced developers can access a lot of Lucene features, even those that are not exposed by Hibernate Search, by providing native Lucene objects; however, Lucene APIs are not very easy to figure out for developers unfamiliar with Lucene. If you're interested, see for example [Query-based predicates](#).
- Overhead for application threads: reindexing is done directly in application threads, and it may require additional time to load data that must be indexed from the database. Depending on the amount of data to load, this may increase the application's latency and/or decrease its throughput.
- No horizontal scalability: there can only be one application node, and all indexes need to live on the same server.

## Getting started

To implement this architecture, use the following Maven dependencies:

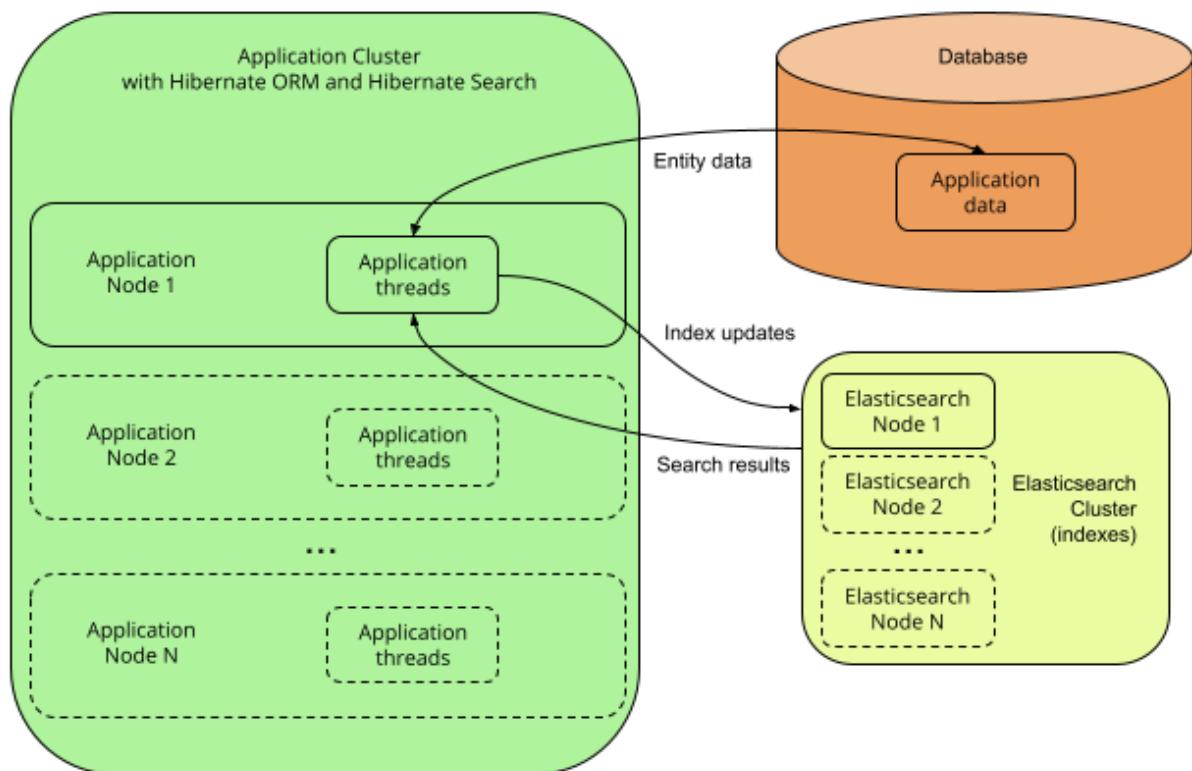
```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-lucene</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
```

### 3.2.3. Single-node or multi-node application, without coordination and with the Elasticsearch backend

#### Description

With the [Elasticsearch backend](#), indexes are not tied to the application node. They are managed by a separate cluster of Elasticsearch nodes, and accessed through calls to REST APIs.

Thus, it is possible to set up multiple application nodes in such a way that they all perform index updates and search queries independently, without coordinating with each other.



The Elasticsearch cluster may be a single node living on the same server as the application.

## Pros and cons

Pros:

- Easy to extend: you can easily access most Elasticsearch features, even those that are not exposed by Hibernate Search, by providing your own JSON. See for example [JSON-defined predicates](#), or [JSON-defined aggregations](#), or [leveraging advanced features with JSON manipulation](#).
- Horizontal scalability of the indexes: you can size the Elasticsearch cluster according to your needs. See "[Scalability and resilience](#)" in the [Elasticsearch documentation](#).
- Horizontal scalability of the application: you can have as many instances of the application as you need (though high concurrency increases the likeliness of some problems with this architecture, see "[Cons](#)" below).

Cons:

- Without coordination, backend errors during automatic indexing may lead to out-of sync indexes.
- Without coordination, in rare cases, automatic indexing involving `@IndexedEmbedded` may lead to out-of sync indexes.

- Need to manage an additional service: the Elasticsearch cluster.
- Overhead for application threads: reindexing is done directly in application threads, and it may require additional time to load data that must be indexed from the database. Depending on the amount of data to load, this may increase the application's latency and/or decrease its throughput.
- [Delayed visibility](#) (~1 second) of index updates (near-real-time). While changes can be made visible as soon as possible after the database changes, Elasticsearch is [near-real-time](#) by nature, and won't perform very well if you need changes to be visible immediately after the database changes.

## Getting started

To implement this architecture, use the following Maven dependencies:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-elasticsearch</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
```

### 3.2.4. Multi-node application with outbox polling and Elasticsearch backend

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

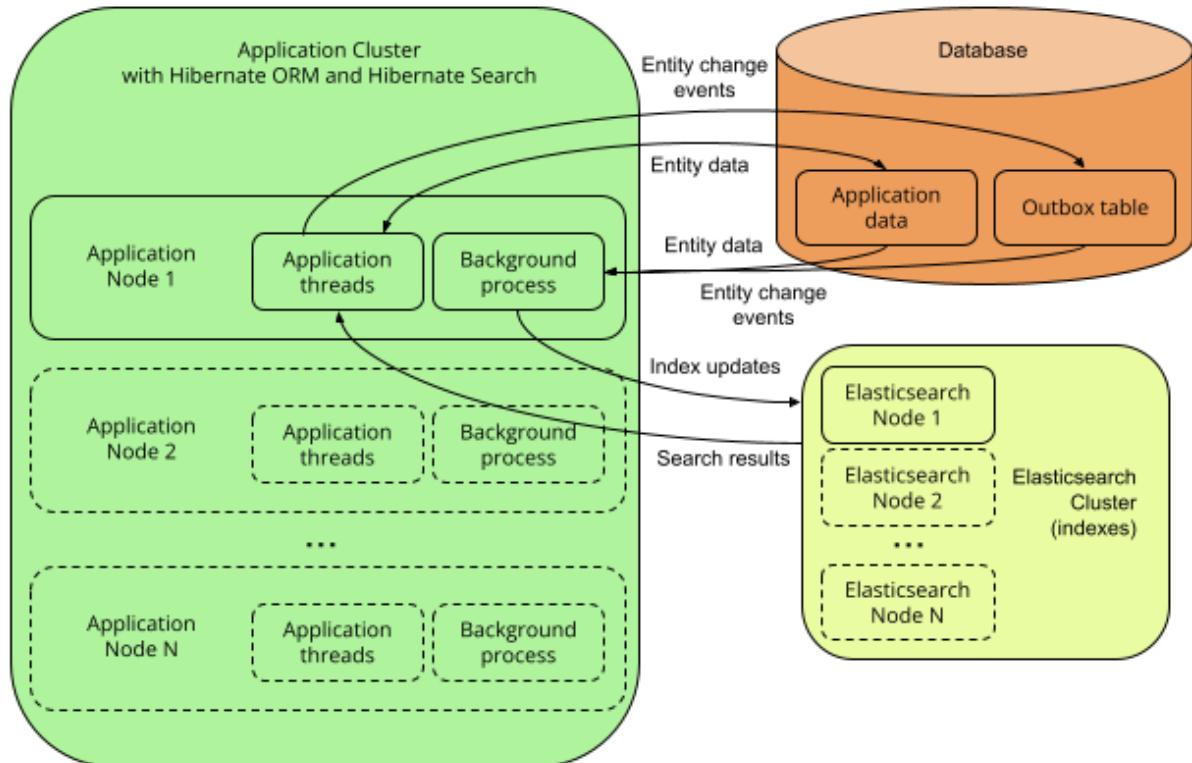
#### Description

With Hibernate Search's [outbox-polling coordination strategy](#), entity change events are not processed immediately in the ORM session where they arise, but are pushed to an outbox table in the database.

A background process polls that outbox table for new events, and processes them asynchronously, updating the indexes as necessary. Since that queue [can be sharded](#), multiple application nodes can

share the workload of indexing.

This requires the [Elasticsearch backend](#) so that indexes are not tied to a single application node and can be updated or queried from multiple application nodes.



## Pros and cons

Pros:

- Safest:
  - the possibility of out-of-sync indexes caused by [indexing errors in the backend](#) that affects other architectures is eliminated here, because entity change events [are persisted in the same transaction as the entity changes](#) allowing retries for as long as necessary.
  - the possibility of out-of-sync indexes caused by [concurrent updates](#) that affects other architectures is eliminated here, because [each entity instance is reloaded from the database within a new transaction](#) before being reindexed.
- Easy to extend: you can easily access most Elasticsearch features, even those that are not exposed by Hibernate Search, by providing your own JSON. See for example [JSON-defined predicates](#), or [JSON-defined aggregations](#), or [leveraging advanced features with JSON manipulation](#).
- Minimal overhead for application threads: application threads [only need to append events to the queue](#), they don't perform reindexing themselves.

- Horizontal scalability of the indexes: you can size the Elasticsearch cluster according to your needs. See "[Scalability and resilience](#)" in the [Elasticsearch documentation](#).
- Horizontal scalability of the application: you can have as many instances of the application as you need.

Cons:

- Need to manage an additional service: the Elasticsearch cluster.
- Delayed visibility (~1 second or more, depending on load and hardware) of index updates. First because Elasticsearch is [near-real-time](#) by nature, but also because [the event queue introduces additional delays](#).
- Impact on the database schema: [additional tables must be created in the database](#) to hold the data necessary for coordination.
- Overhead for the database: the background process that reads entity changes and performs reindexing [needs to read changed entities from the database](#).

## Getting started

The [outbox-polling](#) coordination strategy requires an extra dependency. To implement this architecture, use the following Maven dependencies:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm-coordination-outbox-polling</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-elasticsearch</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
```

Also, configure coordination as explained in [outbox-polling: additional event tables and polling in background processors](#).

# Chapter 4. Configuration

## 4.1. Configuration sources

When using Hibernate Search within Hibernate ORM, configuration properties are retrieved from Hibernate ORM.

This means that wherever you set Hibernate ORM properties, you can set Hibernate Search properties:

- In a `hibernate.properties` file at the root of your classpath.
- In `persistence.xml`, if you bootstrap Hibernate ORM with the JPA APIs
- In JVM system properties (`-DmyProperty=myValue` passed to the `java` command)
- In the configuration file of your framework, for example `application.yaml` /`application.properties`.

When setting properties through the configuration file of your framework, the keys of configuration properties will likely be different from the keys mentioned in this documentation.



For example `hibernate.search.backend.hosts` will become `quarkus.hibernate-search-orm.elasticsearch.hosts` in Quarkus or `spring.jpa.properties.hibernate.search.backend.hosts` in Spring.

See [Framework support](#) for more information.

## 4.2. Structure of configuration properties

Configuration properties are all grouped under a common root. In the ORM integration, this root is `hibernate.search`, but other integrations (Infinispan, ...) may use a different one. This documentation will use `hibernate.search` in all examples.

Under that root, we can distinguish between three categories of properties.

### *Global properties*

These properties potentially affect all Hibernate Search. They are generally located just under the `hibernate.search` root.

Global properties are explained in the relevant parts of this documentation:

- [Hibernate ORM mapping](#)

## *Backend properties*

These properties affect a single backend. They are grouped under a common root:

- `hibernate.search.backend` for the default backend (most common usage).
- `hibernate.search.backends.<backend name>` for a named backend (advanced usage).

Backend properties are explained in the relevant parts of this documentation:

- [Lucene backend](#)
- [Elasticsearch backend](#)

## *Index properties*

These properties affect either one or multiple indexes, depending on the root.

With the root `hibernate.search.backend`, they set defaults for all indexes of the backend.

With the root `hibernate.search.backend.indexes.<index name>`, they set the value for a specific index, overriding the defaults (if any). The backend and index names must match the names defined in the mapping. For ORM entities, the default index name is the name of the indexed class, without the package: `org.mycompany.Book` will have `Book` as its default index name. Index names can be customized in the mapping.

Alternatively, the backend can also be referenced by name, i.e. the roots above can also be `hibernate.search.backends.<backend name>` or `hibernate.search.backends.<backend name>.indexes.<index name>`.

Examples:

- `hibernate.search.backend.io.commit_interval = 500` sets the `io.commit_interval` property for all indexes of the default backend.
- `hibernate.search.backend.indexes.Product.io.commit_interval = 2000` sets the `io.commit_interval` property for the `Product` index of the default backend.
- `hibernate.search.backends.myBackend.io.commit_interval = 500` sets the `io.commit_interval` property for all indexes of backend `myBackend`.
- `hibernate.search.backends.myBackend.indexes.Product.io.commit_interval = 2000` sets the `io.commit_interval` property for the `Product` index of backend `myBackend`.

Other index properties are explained in the relevant parts of this documentation:

- [Lucene backend](#)
- [Elasticsearch backend](#)

## 4.3. Type of configuration properties

Property values can be set programmatically as Java objects, or through a configuration file as a string that will have to be parsed.

Each configuration property in Hibernate Search has an assigned type, and this type defines the accepted values in both cases.

Here are the definitions of all property types.

Designation	Accepted Java objects	Accepted String format
<b>String</b>	<code>java.lang.String</code>	Any string
<b>Boolean</b>	<code>java.lang.Boolean</code>	<code>true</code> or <code>false</code> (case-insensitive)
<b>Integer</b>	<code>java.lang.Number</code> (will call <code>.intValue()</code> )	Any string that can be parsed by <code>Integer.parseInt</code>
<b>Long</b>	<code>java.lang.Number</code> (will call <code>.longValue()</code> )	Any string that can be parsed by <code>Long.parseLong</code>
<b>Bean reference of type T</b>	An instance of <code>T</code> or <code>BeanReference</code> or a reference by type as a <code>java.lang.Class</code> (see <a href="#">Bean references</a> )	See <a href="#">Parsing of bean references</a>
<b>Multi-valued bean reference of type T</b>	A <code>java.util.Collection</code> containing bean references (see above)	Comma-separated string containing bean references (see above)

### 4.3.1. Configuration Builders

Both `BackendSettings` and `IndexSettings` provide tools to help build the configuration property keys.

`BackendSettings`

`BackendSettings.backendKey(ElasticsearchBackendSettings.HOSTS)` is equivalent to  
`hibernate.search.backend.hosts`.

`BackendSettings.backendKey("myBackend", ElasticsearchBackendSettings.HOSTS)`  
is equivalent to `hibernate.search.backends.myBackend.hosts`.

For a list of available property keys, see [ElasticsearchBackendSettings](#) or [LuceneBackendSettings](#)

### *IndexSettings*

`IndexSettings.indexKey("myIndex", ElasticsearchIndexSettings.INDEXING_QUEUE_SIZE)` is equivalent to `hibernate.search.backend.indexes.myIndex.indexing.queue_size`.

`IndexSettings.indexKey("myBackend", ElasticsearchIndexSettings.INDEXING_QUEUE_SIZE)` is equivalent to `hibernate.search.backends.myBackend.indexes.myIndex.indexing.queue_size`.

For a list of available property keys, see [ElasticsearchIndexSettings](#) or [LuceneIndexSettings](#)

### *Example 14. Using the helper to build hibernate configuration*

```
private Properties buildHibernateConfiguration() {
    Properties config = new Properties();
    // backend configuration
    config.put( BackendSettings.backendKey( ElasticsearchBackendSettings.HOSTS ), "127.0.0.1:9200" );
    config.put( BackendSettings.backendKey( ElasticsearchBackendSettings.PROTOCOL ), "http" );
    // index configuration
    config.put(
        IndexSettings.indexKey( "myIndex", ElasticsearchIndexSettings.INDEXING_MAX_BULK_SIZE ),
        20
    );
    // orm configuration
    config.put(
        HibernateOrmMapperSettings.AUTOMATIC_INDEXING_SYNCHRONIZATION_STRATEGY,
        AutomaticIndexingSynchronizationStrategyNames.ASYNC
    );
    // engine configuration
    config.put( EngineSettings.BACKGROUND_FAILURE_HANDLER, "myFailureHandler" );
    return config;
}
```

## 4.4. Configuration property checking

Hibernate Search will track the parts of the provided configuration that are actually used and will log a warning if any configuration property starting with "hibernate.search." is never used, because that might indicate a configuration issue.

To disable this warning, set the `hibernate.search.configuration_property_checking.strategy` property to `ignore`.

## 4.5. Beans

Hibernate Search allows to plug in references to custom beans in various places: configuration properties, mapping annotations, arguments to APIs, ...

This section describes [the supported frameworks](#), [how to reference beans](#), [how the beans are resolved](#) and [how the beans can get injected with other beans](#).

### 4.5.1. Supported frameworks

When using the Hibernate Search integration into Hibernate ORM, all dependency injection frameworks supported by Hibernate ORM are supported.

This includes, but may not be limited to:

- all CDI-compliant frameworks, including [WildFly](#) and [Quarkus](#);
- the [Spring](#) framework.

When the framework is not supported, or when using Hibernate Search without Hibernate ORM, beans can only be retrieved using reflection by calling the public, no-arg constructor of the referenced type.

## 4.6. Bean references

Bean references are composed of two parts:

- The type, i.e. a `java.lang.Class`.
- Optionally, the name, as a `String`.

When referencing beans using a string value in configuration properties, the type is implicitly set to whatever interface Hibernate Search expects for that configuration property.



For experienced users, Hibernate Search also provides the `org.hibernate.search.engine.environment.bean.BeanReference` type, which is accepted in configuration properties and APIs. This interface allows to plug in custom instantiation and cleanup code. See the javadoc of this interface for details.

### 4.6.1. Parsing of bean references

When referencing beans using a string value in configuration properties, that string is parsed.

Here are the most common formats:

- **bean**: followed by the name of a Spring or CDI bean. For example `bean:myBean`.
- **class**: followed by the fully-qualified name of a class, to be instantiated through Spring/CDI if available, or through its public, no-argument constructor otherwise. For example `class:com.mycompany.MyClass`.
- An arbitrary string that doesn't contain a colon: it will be interpreted as explained in [Bean resolution](#). In short:
  - first, look for a built-in bean with the given name;
  - then try to retrieve a bean with the given name from Spring/CDI (if available);
  - then try to interpret the string as a fully-qualified class name and to retrieve the corresponding bean from Spring/CDI (if available);
  - then try to interpret the string as a fully-qualified class name and to instantiate it through its public, no-argument constructor.

The following formats are also accepted, but are only useful for advanced use cases:

- **any**: followed by an arbitrary string. Equivalent to leaving out the prefix in most cases. Only useful if the arbitrary string contains a colon.
- **builtin**: followed by the name of a built-in bean, e.g. `simple` for the [Elasticsearch index layout strategies](#). This will not fall back to Spring/CDI or a direct constructor call.
- **constructor**: followed by the fully-qualified name of a class, to be instantiated through its public, no-argument constructor. This will ignore built-in beans and will not try to instantiate the class through Spring/CDI.

#### 4.6.2. Bean resolution

Bean resolution (i.e. the process of turning this reference into an object instance) happens as follows by default:

- If the given reference matches a built-in bean, that bean is used.

Example: the name `simple`, when used as the value of the property `hibernate.search.backend.layout.strategy` to configure the [Elasticsearch index layout strategy](#), resolves to the built-in `simple` strategy.

- Otherwise, if a dependency injection framework is integrated into Hibernate ORM, the reference is resolved using the DI framework (see [Supported frameworks](#)).
  - If a managed bean with the given type (and if provided, name) exists, that bean is used.

Example: the name `myLayoutStrategy`, when used as the value of the property `hibernate.search.backend.layout.strategy` to configure the [Elasticsearch index layout strategy](#), resolves to any bean known from CDI/Spring of type

`IndexLayoutStrategy` and annotated with `@Named("myShardinStrategy")`.

- Otherwise, if a name is given, and that name is a fully-qualified class name, and a managed bean of that type exists, that bean is used.

Example: the name `com.mycompany.MyLayoutStrategy`, when used as the value of the property `hibernate.search.backend.layout.strategy` to configure the `Elasticsearch index layout strategy`, resolves to any bean known from CDI/Spring and extending `com.mycompany.MyLayoutStrategy`.

- Otherwise, reflection is used to resolve the bean.

- If a name is given, and that name is a fully-qualified class name, and that class extends the type reference, an instance is created by invoking the public, no-argument constructor of that class.

Example: the name `com.mycompany.MyLayoutStrategy`, when used as the value of the property `hibernate.search.backend.layout.strategy` to configure the `Elasticsearch index layout strategy`, resolves to an instance of `com.mycompany.MyLayoutStrategy`.

- If no name is given, an instance is created by invoking the public, no-argument constructor of the referenced type.

Example: the class `com.mycompany.MyLayoutStrategy.class` (a `java.lang.Class`, not a `String`), when used as the value of the property `hibernate.search.backend.layout.strategy` to configure the `Elasticsearch index layout strategy`, resolves to an instance of `com.mycompany.MyLayoutStrategy`.



It is possible to control bean retrieval more finely by selecting a `BeanRetrieval`; see the javadoc of `org.hibernate.search.engine.environment.bean.BeanRetrieval` for more information. See also [Parsing of bean references](#) for the prefixes that allow to specify the bean retrieval when referencing a bean from configuration properties.

#### 4.6.3. Bean injection

All beans [resolved by Hibernate Search](#) using a [supported framework](#) can take advantage of injection features of this framework.

For example a bean can be injected with another bean by annotating one of its fields in the bridge with `@Inject`.

Lifecycle annotations such as `@PostConstruct` should also work as expected.

Even when not using any framework, it is still possible to take advantage of the `BeanResolver`. This

component, passed to several methods during bootstrap, exposes several methods to `resolve` a reference into a bean, exposing programmatically what would usually be achieved with an `@Inject` annotation. See the javadoc of `BeanResolver` for more information.

#### 4.6.4. Bean lifecycle

As soon as beans are no longer needed, Hibernate Search will release them and let the dependency injection framework call the appropriate methods (`@PreDestroy`, ...).

Some beans are only necessary during bootstrap, such as `ElasticsearchAnalysisConfigurers`, so they will be released just after bootstrap.

Other beans are necessary at runtime, such as `ValueBridges`, so they will be released on shutdown.

Be careful to define the scope of your beans as appropriate.

Immutable beans or beans used only once such as `ElasticsearchAnalysisConfigurer` may safely most scopes, but some beans are expected to be mutable and instantiated multiple times, such as for example `PropertyBinder`.



For these beans, it is recommended to use the "dependent" scope (CDI terminology) or the "prototype" scope (Spring terminology). When in doubt, this is also generally the safest choice for beans injected into Hibernate Search.

Beans `resolved by Hibernate Search` using a `supported framework` can take advantage of injection features of this framework.

## 4.7. Background failure handling

Hibernate Search generally propagates exceptions occurring in background threads to the user thread, but in some cases, such as Lucene segment merging failures, or `some failures during automatic indexing`, the exception in background threads cannot be propagated. By default, when that happens, the failure is logged at the `ERROR` level.

To customize background failure handling, you will need to:

1. Define a class that implements the `org.hibernate.search.engine.reporting.FailureHandler` interface.
2. Configure the backend to use that implementation by setting the configuration property `hibernate.search.background_failure_handler` to a bean reference pointing to the implementation, for example `class:com.mycompany.MyFailureHandler`.

Hibernate Search will call the `handle` methods whenever a failure occurs.

### Example 15. Implementing and using a `FailureHandler`

```
package org.hibernate.search.documentation.reporting.failurehandler;

import java.util.ArrayList;
import java.util.List;

import org.hibernate.search.engine.reporting.EntityIndexingFailureContext;
import org.hibernate.search.engine.reporting.FailureContext;
import org.hibernate.search.engine.reporting.FailureHandler;
import org.hibernate.search.util.impl.test.rule.StaticCounters;

public class MyFailureHandler implements FailureHandler {

    @Override
    public void handle(FailureContext context) { ①
        String failingOperationDescription = context.failingOperation().toString(); ②
        Throwable throwable = context.throwable(); ③

        // ... report the failure ... ④
    }

    @Override
    public void handle(EntityIndexingFailureContext context) { ⑤
        String failingOperationDescription = context.failingOperation().toString();
        Throwable throwable = context.throwable();
        List<String> entityReferencesAsStrings = new ArrayList<>();
        for ( Object entityReference : context.entityReferences() ) { ⑥
            entityReferencesAsStrings.add( entityReference.toString() );
        }

        // ... report the failure ... ⑦
    }
}
```

① `handle(FailureContext)` is called for generic failures that do not fit any other specialized `handle` method.

② Get a description of the failing operation from the context.

③ Get the throwable thrown when the operation failed from the context.

④ Use the context-provided information to report the failure in any relevant way.

⑤ `handle(EntityIndexingFailureContext)` is called for failures occurring when indexing entities.

⑥ On top of the failing operation and throwable, the context also lists references to entities that could not be indexed correctly because of the failure.

⑦ Use the context-provided information to report the failure in any relevant way.

①  
hibernate.search.background\_failure\_handler =  
org.hibernate.search.documentation.reporting.failurehandler.MyFailureHandler

① Assign the background failure handler using a Hibernate Search configuration property.



When a failure handler's `handle` method throws an error or exception, Hibernate Search will catch it and log it at the ERROR level. It will not be propagated.

## 4.8. Multi-tenancy

If your application uses Hibernate ORM's [multi-tenancy support](#), Hibernate Search should detect that and configure your backends transparently. For details, see:

- [here for Lucene](#)
- [here for Elasticsearch](#)

In some cases, in particular when [using the outbox-polling coordination strategy](#), you will need to list explicitly all tenant identifiers that your application might use. This information is used by Hibernate Search when spawning background processes that should apply an operation to every tenant.

The list of identifiers is defined through the following configuration property:

```
hibernate.search.multi_tenancy.tenant_ids = mytenant1,mytenant2,mytenant3
```

This property may be set to a String containing multiple tenant identifiers separated by commas, or a `Collection<String>` containing tenant identifiers.

# Chapter 5. Mapping Hibernate ORM entities to indexes

## 5.1. Configuration

### 5.1.1. Enabling/disabling Hibernate Search

The Hibernate Search integration into Hibernate ORM is enabled by default as soon as it is present in the classpath. If for some reason you need to disable it, set the `hibernate.search.enabled` boolean property to `false`.

### 5.1.2. Configuring the mapping

By default, Hibernate Search will automatically process mapping annotations for entity types, as well as nested types in those entity types, for instance embedded types. See [Entity/index mapping](#) and [Mapping a property to an index field with @GenericField, @FullTextField, ...](#) to get started with annotation-based mapping.

If you want to ignore these annotations, set `hibernate.search.mapping.process_annotations` to `false`.

To configure the mapping programmatically, see [Programmatic mapping](#).

### 5.1.3. Other configuration properties

Other configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Hibernate Search javadoc: [org.hibernate.search.mapper.orm.cfg.HibernateOrmMapperSettings](#).

## 5.2. Programmatic mapping

### 5.2.1. Basics

Most examples in this documentation use annotation-based mapping, which is generally enough for most applications. However, some applications have needs that go beyond what annotations can offer:

- a single entity type must be mapped differently for different deployments – e.g. for different customers.
- many entity types must be mapped similarly, without code duplication.

To address those needs, you can use *programmatic* mapping: define the mapping through code that will get executed on startup.

Implementing a programmatic mapping requires two steps:

1. Define a class that implements the `org.hibernate.search.mapper.orm.mapping.HibernateOrmSearchMappingConfigurer` interface.
2. Configure Hibernate Search to use that implementation by setting the configuration property `hibernate.search.mapping.configurer` to a bean reference pointing to the implementation, for example `class:com.mycompany.MyMappingConfigurer`.

Hibernate Search will call the `configure` method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define the programmatic mapping.



Programmatic mapping is declarative and exposes the exact same features as annotation-based mapping.

In order to implement more complex, "imperative" mapping, for example to combine two entity properties into a single index field, use [custom bridges](#).



Alternatively, if you only need to repeat the same mapping for several types or properties, you can apply a custom annotation on those types or properties, and have Hibernate Search execute some programmatic mapping code when it encounters that annotation. This solution doesn't require a mapping configurer.

See [Custom mapping annotations](#) for more information.

See below for an example. The following sections also provide one example of programmatic mapping for each feature.

#### Example 16. Implementing a mapping configurer

```
public class MySearchMappingConfigurer implements HibernateOrmSearchMappingConfigurer {  
    @Override  
    public void configure(HibernateOrmMappingConfigurationContext context) {  
        ProgrammaticMappingConfigurationContext mapping = context.programmaticMapping(); ①  
        TypeMappingStep bookMapping = mapping.type( Book.class ); ②  
        bookMapping.indexed(); ③  
        bookMapping.property( "title" ) ④  
            .fullTextField().analyzer( "english" ); ⑤  
    }  
}
```

- ① Access the programmatic mapping.
- ② Access the programmatic mapping of type `Book`.
- ③ Define `Book` as `indexed`.
- ④ Access the programmatic mapping of property `title` of type `Book`.
- ⑤ Define an `index field` based on property `title` of type `Book`.

By default, programmatic mapping will be merged with annotation mapping (if any).



To disable annotation mapping, set `hibernate.search.mapping.process_annotations` to `false`.

### 5.2.2. Mapping Map-based models

"dynamic-map" entity models, i.e. models based on `java.util.Map` instead of custom classes, cannot be mapped using annotations. However, they can be mapped using the programmatic mapping API. You just need to refer to the types by their name using `context.programmaticMapping().type("thename")`:

- Pass the entity name for dynamic entity types.
- Pass the "role" for dynamic embedded/component types, i.e. the name of the owning entity, followed by a dot ("."), followed by the dot-separated path to the component in that entity. For example `MyEntity.myEmbedded` or `MyEntity.myEmbedded.myNestedEmbedded`.

## 5.3. Entity/index mapping

### 5.3.1. Basics

In order to index an entity, it must be annotated with `@Indexed`.

#### *Example 17. Marking a class for indexing with @Indexed*

```
@Entity  
@Indexed  
public class Book {
```

 Subclasses inherit the `@Indexed` annotation and will also be indexed by default. Each indexed subclass will have its own index, though this will be transparent when searching ([all targeted indexes will be queried simultaneously](#)).

If the fact that `@Indexed` is inherited is a problem for your application, you can annotate subclasses with `@Indexed(enabled = false)`.

By default:

- The index name will be equal to the entity name, which in Hibernate ORM is set using the `@Entity` annotation and defaults to the simple class name.
- The identifier of indexed documents will be generated from the entity identifier. Most types commonly used for entity identifiers are supported out of the box, but for more exotic types you may need specific configuration. See [Mapping the document identifier](#) for details.
- The index won't have any field. Fields must be mapped to properties explicitly. See [Mapping a property to an index field with @GenericField, @FullTextField, ...](#) for details.

#### **5.3.2. Explicit index/backend**

You can change the name of the index by setting `@Indexed(index = ...)`. Note that index names must be unique in a given application.

#### *Example 18. Explicit index name with @Indexed.index*

```
@Entity  
@Indexed(index = "AuthorIndex")  
public class Author {
```

If you [defined named backends](#), you can map entities to another backend than the default one. By setting `@Indexed(backend = "backend2")` you inform Hibernate Search that the index for your entity must be created in the backend named "backend2". This may be useful if your model has clearly defined sub-parts with very different indexing requirements.

#### Example 19. Explicit backend with `@Indexed.backend`

```
@Entity  
@Indexed(backend = "backend2")  
public class User {
```

Entities indexed in different backends cannot be targeted by the same query. For example, with the mappings defined above, the following code will throw an exception because `Author` and `User` are indexed in different backends:



```
// This will fail because Author and User are indexed in different backends  
searchSession.search( Arrays.asList( Author.class, User.class ) )  
    .where( f -> f.matchAll() )  
    .fetchHits( 20 );
```

### 5.3.3. Conditional indexing and routing

The mapping of an entity to an index is not always as straightforward as "this entity type goes to this index". For many reasons, but mainly for performance reasons, you may want to customize when and where a given entity is indexed:

- You may not want to index all entities of a given type: for example, prevent indexing of entities when their `status` property is set to `DRAFT` or `ARCHIVED`, because users are not supposed to search for those entities.
- You may want to [route entities to a specific shard of the index](#): for example, route entities based on their `language` property, because each user has a specific language and only searches for entities in their language.

These behaviors can be implemented in Hibernate Search by assigning a routing bridge to the indexed entity type through `@Indexed(routingBinder = ...)`.

For more information about routing bridges, see [Routing bridge](#).

### 5.3.4. Programmatic mapping

You can mark an entity as indexed through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 20. Marking a class for indexing with .indexed()*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed().index( "AuthorIndex" );
TypeMappingStep userMapping = mapping.type( User.class );
userMapping.indexed().backend( "backend2" );
```

## 5.4. Mapping the document identifier

### 5.4.1. Basics

Index documents, much like entities, need to be assigned an identifier so that Hibernate Search can handle updates and deletion.

When indexing Hibernate ORM entities, the entity identifier is used as a document identifier by default.

Provided the entity identifier has a [supported type](#), identifier mapping will work out of the box and no explicit mapping is necessary.

### 5.4.2. Explicit identifier mapping

Explicit identifier mapping is required in the following cases:

- The document identifier is not the entity identifier.
- OR the entity identifier has a type that is not supported by default. This is the case of composite identifiers, in particular.

To select a property to map to the document identifier, just apply the `@DocumentId` annotation to that property:

*Example 21. Mapping a property to the document identifier explicitly with @DocumentId*

```
@Entity  
@Indexed  
public class Book {  
  
    @Id  
    @GeneratedValue  
    private Integer id;  
  
    @NaturalId  
    @DocumentId  
    private String isbn;  
  
    public Book() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

When the property type is not supported, it is also necessary to [implement a custom identifier bridge](#), then refer to it in the `@DocumentId` annotation:

*Example 22. Mapping a property with unsupported type to the document identifier with @DocumentId*

```
@Entity  
@Indexed  
public class Book {  
  
    @Id  
    @Convert(converter = ISBNAttributeConverter.class)  
    @DocumentId(identifierBridge = @IdentifierBridgeRef(type = ISBNIdentifierBridge.class))  
    private ISBN isbn;  
  
    public Book() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

### 5.4.3. Supported identifier property types

Below is a table listing all types with built-in identifier bridges, i.e. property types that are supported out of the box when mapping a property to a document identifier.

The table also explains the value assigned to the document identifier, i.e. the value passed to the underlying backend.

*Table 3. Property types with built-in identifier bridges*

Property type	Value of document identifiers	Limitations
All enum types	<code>name()</code> as a <code>java.lang.String</code>	-
<code>java.lang.String</code>	Unchanged	-
<code>java.lang.Character, char</code>	A single-character <code>java.lang.String</code>	-
<code>java.lang.Byte, byte</code>	<code>toString()</code>	-
<code>java.lang.Short, short</code>	<code>toString()</code>	-
<code>java.lang.Integer, int</code>	<code>toString()</code>	-
<code>java.lang.Long, long</code>	<code>toString()</code>	-
<code>java.lang.Double, double</code>	<code>toString()</code>	-
<code>java.lang.Float, float</code>	<code>toString()</code>	-
<code>java.lang.Boolean,</code> <code>boolean</code>	<code>toString()</code>	-
<code>java.math.BigDecimal</code>	<code>toString()</code>	-
<code>java.math.BigInteger</code>	<code>toString()</code>	-
<code>java.net.URI</code>	<code>toString()</code>	-
<code>java.net.URL</code>	<code>toExternalForm()</code>	-
<code>java.time.Instant</code>	Formatted according to <code>DateTimeFormatter.ISO_INSTANT.</code>	-
<code>java.time.LocalDate</code>	Formatted according to <code>DateTimeFormatter.ISO_LOCAL_DATE.</code>	-
<code>java.time.LocalDateTime</code>	Formatted according to <code>DateTimeFormatter.ISO_LOCAL_DATE_TIME.</code>	-
<code>java.time.OffsetDateTime</code>	Formatted according to <code>DateTimeFormatter.ISO_OFFSET_DATE_TIME.</code>	-

Property type	Value of document identifiers	Limitations
<code>java.time.OffsetTime</code>	Formatted according to <code>DateTimeFormatter.ISO_OFFSET_TIME</code> .	-
<code>java.time.ZonedDateTime</code>	Formatted according to <code>DateTimeFormatter.ISO_ZONED_DATE_TIME</code> .	-
<code>java.time.ZoneId</code>	<code>getId()</code>	-
<code>java.time.ZoneOffset</code>	<code>getId()</code>	-
<code>java.time.Period</code>	Formatted according to the <a href="#">ISO 8601 format for a duration</a> (e.g. <code>P1900Y12M21D</code> ).	-
<code>java.time.Duration</code>	Formatted according to the <a href="#">ISO 8601 format for a duration</a> , using seconds and nanoseconds only (e.g. <code>PT1.000000123S</code> ).	-
<code>java.time.Year</code>	Formatted according to the <a href="#">ISO 8601 format for a Year</a> (e.g. <code>2017</code> for 2017 AD, <code>0000</code> for 1 BC, <code>-10000</code> for 10,001 BC, etc.).	-
<code>java.time.YearMonth</code>	Formatted according to the <a href="#">ISO 8601 format for a Year-Month</a> (e.g. <code>2017-11</code> for November, 2017).	-
<code>java.time.MonthDay</code>	Formatted according to the <a href="#">ISO 8601 format for a Month-Day</a> (e.g. <code>--11-06</code> for November 6th).	-
<code>java.util.UUID</code>	<code>toString()</code> as a <code>java.lang.String</code>	-
<code>java.util.Calendar</code>	A <code>java.time.ZonedDateTime</code> representing the same date/time and timezone, formatted according to <code>DateTimeFormatter.ISO_ZONED_DATE_TIME</code> .	See <a href="#">Support for legacy java.util date/time APIs</a> .

Property type	Value of document identifiers	Limitations
<code>java.util.Date</code>	<code>Instant.ofEpochMilli(long)</code> as a <code>java.time.Instant</code> formatted according to <code>DateTimeFormatter.ISO_INSTANT</code> .	See <a href="#">Support for legacy java.util date/time APIs</a> .
<code>java.sql.Timestamp</code>	<code>Instant.ofEpochMilli(long)</code> as a <code>java.time.Instant</code> formatted according to <code>DateTimeFormatter.ISO_INSTANT</code> .	See <a href="#">Support for legacy java.util date/time APIs</a> .
<code>java.sql.Date</code>	<code>Instant.ofEpochMilli(long)</code> as a <code>java.time.Instant</code> formatted according to <code>DateTimeFormatter.ISO_INSTANT</code> .	See <a href="#">Support for legacy java.util date/time APIs</a> .
<code>java.sql.Time</code>	<code>Instant.ofEpochMilli(long)</code> as a <code>java.time.Instant</code> , formatted according to <code>DateTimeFormatter.ISO_INSTANT</code> .	See <a href="#">Support for legacy java.util date/time APIs</a> .
<code>GeoPoint and subtypes</code>	Latitude as double and longitude as double, separated by a comma (e.g. <code>41.8919, 12.51133</code> ).	-

#### 5.4.4. Programmatic mapping

You can map the document identifier through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 23. Mapping a property to the document identifier explicitly with `.documentId()`*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "isbn" ).documentId();
```

## 5.5. Mapping a property to an index field with `@GenericField`, `@FullTextField`, ...

### 5.5.1. Basics

Properties of an entity can be mapped to an index field directly: you just need to add an annotation, configure the field through the annotation attributes, and Hibernate Search will take care of extracting the property value and populating the index field when necessary.

Mapping a property to an index field looks like this:

*Example 24. Mapping properties to fields directly*

```
@FullTextField(analyzer = "english", projectable = Projectable.YES) ①
@KeywordField(name = "title_sort", normalizer = "english", sortable = Sortable.YES) ②
private String title;

@GenericField(projectable = Projectable.YES, sortable = Sortable.YES) ③
private Integer pageCount;
```

- ① Map the `title` property to a full-text field with the same name. Some options can be set to customize the fields' behavior, in this case the analyzer (for full-text indexing) and the fact that this field is projectable (its value can be retrieved from the index).
- ② Map the `title` property to another field, configured differently: it is not analyzed, but simply normalized (i.e. it's not split into multiple tokens), and it is stored in such a way that it can be used in sorts.
- ③ Map another property to its own field.

Before you map a property, you must consider two things:

*The `@*Field` annotation*

In its simplest form, property/field mapping is achieved by applying the `@GenericField` annotation to a property. This annotation will work for every supported property type, but is rather limited: it does not allow full-text search in particular. To go further, you will need to rely on different, more specific annotations, which offer specific attributes. The available annotations are described in details in [Available field annotations](#).

*The type of the property*

In order for the `@*Field` annotation to work correctly, the type of the mapped property must be supported by Hibernate Search. See [Supported property types](#) for a list of all types that are

supported out of the box, and [Mapping custom property types](#) for indications on how to handle more complex types, be it simply containers (`List<String>`, `Map<String, Integer>`, ...) or custom types.

### 5.5.2. Available field annotations

Various field annotations exist, each offering its own set of attributes.

This section lists the different annotations and their use. For more details about available attributes, see [Field annotation attributes](#).

#### `@GenericField`

A good default choice that will work for every property type with built-in support.

Fields mapped using this annotation do not provide any advanced features such as full-text search: matches on a generic field are exact matches.

#### `@FullTextField`

A text field whose value is considered as multiple words. Only works for `String` fields.

Matches on a full-text field can be [more subtle than exact matches](#): match fields which contains a given word, match fields regardless of case, match fields ignoring diacritics, ...

Full-text fields should assigned an [analyzer](#), referenced by its name. By default the analyzer named `default` will be used. See [Analysis](#) for more details about analyzers and full-text analysis.

Note you can also define a [search analyzer](#) to analyze searched terms differently.



Full-text fields cannot be sorted on. If you need to sort on the value of a property, it is recommended to use `@KeywordField`, with a normalizer if necessary (see below). Note that multiple fields can be added to the same property, so you can use both `@FullTextField` and `@KeywordField` if you need both full-text search and sorting.

#### `@KeywordField`

A text field whose value is considered as a single keyword. Only works for `String` fields.

Keyword fields allow [more subtle matches](#), similarly to full-text fields, with the limitation that keyword fields only contain one token. On the other hand, this limitation allows keyword fields to be [sorted on](#).

Keyword fields may be assigned a [normalizer](#), referenced by its name. See [Analysis](#) for more details about normalizers and full-text analysis.

### `@ScaledNumberField`

A numeric field for integer or floating-point values that require a higher precision than doubles but always have roughly the same scale. Only works for either `java.math.BigDecimal` or `java.math.BigInteger` fields.

Scaled numbers are indexed as integers, typically a long (64 bits), with a fixed scale that is consistent for all values of the field across all documents. Because scaled numbers are indexed with a fixed precision, they cannot represent all `BigDecimal` or `BigInteger` values. Values that are too large to be indexed will trigger a runtime exception. Values that have trailing decimal digits will be rounded to the nearest integer.

This annotation allows to set the `decimalScale` attribute.

### `@NonStandardField`

An annotation for advanced use cases where a `value binder` is used and that binder is expected to define an index field type that does not support any of the standard options: `searchable`, `sortable`, ...

This annotation is very useful for cases when a field type native to the backend is necessary: [defining the mapping directly as JSON](#) for Elasticsearch, or [manipulating `IndexableField` directly](#) for Lucene.

Fields mapped using this annotation have very limited configuration options from the annotation (no `searchable`/`sortable`/etc.), but the value binder will be able to pick a non-standard field type, which generally gives much more flexibility.

## 5.5.3. Field annotation attributes

Various field mapping annotations exist, each offering its own set of attributes.

This section lists the different annotation attributes and their use. For more details about available annotations, see [Available field annotations](#).

#### `name`

The name of the index field. By default, it is the same as the property name. You may want to change it in particular when mapping a single property to multiple fields.

Value: `String`. The name must not contain the dot character (`.`). Defaults to the name of the property.

#### `sortable`

Whether the field can be [sorted on](#), i.e. whether a specific data structure is added to the index to allow efficient sorts when querying.

Value: `Sortable.YES`, `Sortable.NO`, `Sortable.DEFAULT`.



This option is not available for `@FullTextField`. See [here](#) for an explanation and some solutions.

### projectable

Whether the field can be [projected on](#), i.e. whether the field value is stored in the index to allow retrieval later when querying.

Value: `Projectable.YES`, `Projectable.NO`, `Projectable.DEFAULT`.

### aggregateable

Whether the field can be [aggregated](#), i.e. whether the field value is stored in a specific data structure in the index to allow aggregations later when querying.

Value: `Aggregable.YES`, `Aggregable.NO`, `Aggregable.DEFAULT`.

### searchable

Whether the field can be searched on. i.e. whether the field is indexed in order to allow applying predicates later when querying.

Value: `Searchable.YES`, `Searchable.NO`, `Searchable.DEFAULT`.

### indexNullAs

The value to use as a replacement anytime the property value is null.

Disabled by default.



The replacement is defined as a String. Thus its value has to be parsed. Look up the column *Parsing method for 'indexNullAs'* in [Supported property types](#) to find out the format used when parsing.

### extraction

How elements to index should be extracted from the property in the case of container types ([List](#), [Optional](#), [Map](#), ...).

By default, for properties that have a container type, the innermost elements will be indexed. For example for a property of type `List<String>`, elements of type `String` will be indexed.

This default behavior and ways to override it are described in the section [Mapping container types with container extractors](#).

### analyzer

The analyzer to apply to field values when indexing and querying. Only available on `@FullTextField`.

By default, the analyzer named `default` will be used.

See [Analysis](#) for more details about analyzers and full-text analysis.

#### `searchAnalyzer`

An optional different analyzer, overriding the one defined with the `analyzer` attribute, to use only when analyzing searched terms.

If not defined, the analyzer assigned to `analyzer` will be used.

See [Analysis](#) for more details about analyzers and full-text analysis.

#### `normalizer`

The normalizer to apply to field values when indexing and querying. Only available on `@KeywordField`.

See [Analysis](#) for more details about normalizers and full-text analysis.

#### `norms`

Whether index-time scoring information for the field should be stored or not. Only available on `@KeywordField` and `@FullTextField`.

Enabling norms will improve the quality of scoring. Disabling norms will reduce the disk space used by the index.

Value: `Norms.YES`, `Norms.NO`, `Norms.DEFAULT`.

#### `termVector`

The term vector storing strategy. Only available on `@FullTextField`.

The different values of this attribute are:

Value	Definition
<code>TermVector.YES</code>	Store the term vectors of each document. This produces two synchronized arrays, one contains document terms and the other contains the term's frequency.
<code>TermVector.NO</code>	Do not store term vectors.
<code>TermVector.WITH_POSITIONS</code>	Store the term vector and token position information. This is the same as <code>TermVector.YES</code> plus it contains the ordinal positions of each occurrence of a term in a document.

Value	Definition
<code>TermVector.WITH_OFFSETS</code>	Store the term vector and token offset information. This is the same as <code>TermVector.YES</code> plus it contains the starting and ending offset position information for the terms.
<code>TermVector.WITH_POSITION_OFFSETS</code>	Store the term vector, token position and offset information. This is a combination of the <code>YES</code> , <code>WITH_OFFSETS</code> and <code>WITH_POSITIONS</code> .
<code>TermVector.WITH_POSITIONS_PAYLOADS</code>	Store the term vector, token position and token payloads. This is the same as <code>TermVector.WITH_POSITIONS</code> plus it contains the payload of each occurrence of a term in a document.
<code>TermVector.WITH_POSITIONS_OFFSETS_PAYLOADS</code>	Store the term vector, token position, offset information and token payloads. This is the same as <code>TermVector.WITH_POSITION_OFFSETS</code> plus it contains the payload of each occurrence of a term in a document.

#### `decimalScale`

How the scale of a large number (`BigInteger` or `BigDecimal`) should be adjusted before it is indexed as a fixed-precision integer. Only available on `@ScaledNumberField`.

To index numbers that have significant digits after the decimal point, set the `decimalScale` to the number of digits you need indexed. The decimal point will be shifted that many times to the right before indexing, preserving that many digits from the decimal part. To index very large numbers that cannot fit in a long, set the decimal point to a negative value. The decimal point will be shifted that many times to the left before indexing, dropping all digits from the decimal part.

`decimalScale` with strictly positive values is allowed only for `BigDecimal`, since `BigInteger` values have no decimal digits.

Note that shifting of the decimal points is completely transparent and will not affect how you use the search DSL: you be expected to provide "normal" `BigDecimal` or `BigInteger` values, and Hibernate Search will apply the `decimalScale` and rounding transparently.

As a result of the rounding, search predicates and sorts will only be as precise as what the `decimalScale` allows.

Note that rounding does not affect projections, which will return the original value without any loss

of precision.



A typical use case is monetary amounts, with a decimal scale of 2 because only two digits are generally needed beyond the decimal point.



Using Hibernate ORM mapping, a default `decimalScale` is taken automatically from the underlying `scale` value of the relative SQL `@Column`, using the Hibernate ORM metadata. The value could be overridden explicitly using the `decimalScale` attribute.

#### 5.5.4. Supported property types

Below is a table listing all types with built-in value bridges, i.e. property types that are supported out of the box when mapping a property to an index field.

The table also explains the value assigned to the index field, i.e. the value passed to the underlying backend for indexing.



For information about the underlying indexing and storage used by the backend, see [Lucene field types](#) or [Elasticsearch field types](#) depending on your backend.

Table 4. Property types with built-in value bridges

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
All enum types	<code>name()</code> as a <code>java.lang.String</code>	-	<code>Enum.valueOf(String)</code>
<code>java.lang.String</code>	-	-	-
<code>java.lang.Character, char</code>	A single-character <code>java.lang.String</code>	-	Accepts any single-character <code>java.lang.String</code>
<code>java.lang.Byte, byte</code>	-	-	<code>Byte.parseByte(String)</code>
<code>java.lang.Short, short</code>	-	-	<code>Short.parseShort(String)</code>
<code>java.lang.Integer, int</code>	-	-	<code>Integer.parseInt(String)</code>
<code>java.lang.Long, long</code>	-	-	<code>Long.parseLong(String)</code>

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
<code>java.lang.Double, double</code>	-	-	<code>Double.parseDouble(String)</code>
<code>java.lang.Float, float</code>	-	-	<code>Float.parseFloat(String)</code>
<code>java.lang.Boolean, boolean</code>	-	-	Accepts the strings <code>true</code> or <code>false</code> , ignoring case
<code>java.math.BigDecimal</code>	-	-	<code>new BigDecimal(String)</code>
<code>java.math.BigInteger</code>	-	-	<code>new BigInteger(String)</code>
<code>java.net.URI</code>	<code>toString() as a java.lang.String</code>	-	<code>new URI(String)</code>
<code>java.net.URL</code>	<code>toExternalForm() as a java.lang.String</code>	-	<code>new URL(String)</code>
<code>java.time.Instant</code>	-	Possibly lower range/resolution	<code>Instant.parse(String)</code>
<code>java.time.LocalDate</code>	-	Possibly lower range/resolution	<code>LocalDate.parse(String).</code>
<code>java.time.LocalDateTime</code>	-	Possibly lower range/resolution	<code>LocalTime.parse(String)</code>
<code>java.time.LocalDateTime</code>	-	Possibly lower range/resolution	<code>LocalDateTime.parse(String)</code>
<code>java.time.OffsetDateTime</code>	-	Possibly lower range/resolution	<code>OffsetDateTime.parse(String)</code>
<code>java.time.OffsetTime</code>	-	Possibly lower range/resolution	<code>OffsetTime.parse(String)</code>
<code>java.time.ZonedDateTime</code>	-	Possibly lower range/resolution	<code>ZonedDateTime.parse(String)</code>
<code>java.time.ZoneId</code>	<code>getId() as a java.lang.String</code>	-	<code>ZoneId.of(String)</code>
<code>java.time.ZoneOffset</code>	<code>getTotalSeconds() as a java.lang.Integer</code>	-	<code>ZoneOffset.of(String)</code>

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
<code>java.time.Period</code>	A formatted <code>java.lang.String:</code> <code>&lt;years on 11 characters&gt;&lt;months on 11 characters&gt;&lt;days on 11 characters&gt;</code>	-	<code>Period.parse(String)</code>
<code>java.time.Duration</code>	<code>toNanos() as a java.lang.Long</code>	Possibly lower range/resolution	<code>Duration.parse(String)</code>
<code>java.time.Year</code>	-	Possibly lower range/resolution	<code>Year.parse(String)</code>
<code>java.time.YearMonth</code>	-	Possibly lower range/resolution	<code>YearMonth.parse(String)</code>
<code>java.time.MonthDay</code>	-	-	<code>MonthDay.parse(String)</code>
<code>java.util.UUID</code>	<code>toString() as a java.lang.String</code>	-	<code>UUID.fromString(String)</code>
<code>java.util.Calendar</code>	A <code>java.time.ZonedDateTime</code> representing the same date/time and timezone.	See <a href="#">Support for legacy java.util date/time APIs</a> .	<code>ZonedDateTime.parse(String)</code>
<code>java.util.Date</code>	<code>Instant.ofEpochMilli(long) as a java.time.Instant.</code>	See <a href="#">Support for legacy java.util date/time APIs</a> .	<code>Instant.parse(String)</code>
<code>java.sql.Timestamp</code>	<code>Instant.ofEpochMilli(long) as a java.time.Instant.</code>	See <a href="#">Support for legacy java.util date/time APIs</a> .	<code>Instant.parse(String)</code>
<code>java.sql.Date</code>	<code>Instant.ofEpochMilli(long) as a java.time.Instant.</code>	See <a href="#">Support for legacy java.util date/time APIs</a> .	<code>Instant.parse(String)</code>
<code>java.sql.Time</code>	<code>Instant.ofEpochMilli(long) as a java.time.Instant.</code>	See <a href="#">Support for legacy java.util date/time APIs</a> .	<code>Instant.parse(String)</code>

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
GeoPoint and subtypes	-	-	Latitude as double and longitude as double, separated by a comma. Ex: 41.8919, 12.51133.

#### *Range and resolution of date/time fields*

With a few exceptions, most date and time values are passed as-is to the backend; e.g. a `LocalDateTime` property would be passed as a `LocalDateTime` to the backend.



Internally, however, the Lucene and Elasticsearch backend use a different representation of date/time types. As a result, date and time fields stored in the index may have a smaller range and resolution than the corresponding Java type.

The documentation of each backend provides more information: see [here for Lucene](#) and [here for Elasticsearch](#).

### 5.5.5. Support for legacy `java.util` date/time APIs

Using legacy date/time types such as `java.util.Calendar`, `java.util.Date`, `java.sql.Timestamp`, `java.sql.Date`, `java.sql.Time` is not recommended, due to their numerous quirks and shortcomings. The `java.time` package introduced in Java 8 should generally be preferred.

That being said, integration constraints may force you to rely on the legacy date/time APIs, which is why Hibernate Search still attempts to support them on a best effort basis.

Since Hibernate Search uses the `java.time` APIs to represent date/time internally, the legacy date/time types need to be converted before they can be indexed. Hibernate Search keeps things simple: `java.util.Date`, `java.util.Calendar`, etc. will be converted using their time-value (number of milliseconds since the epoch), which will be assumed to represent the same date/time in Java 8 APIs. In the case of `java.util.Calendar`, timezone information will be preserved for projections.

For all dates after 1900, this will work exactly as expected.

Before 1900, indexing and searching through Hibernate Search APIs will also work as expected, but if you need to access the index natively, for example through direct HTTP calls to an Elasticsearch server, you will notice that the indexed values are slightly "off". This is caused by differences in the implementation of `java.time` and legacy date/time APIs which lead to slight differences in the

interpretation of time-values (number of milliseconds since the epoch).

The "drifts" are consistent: they will also happen when building a predicate, and they will happen in the opposite direction when projecting. As a result, the differences will not be visible from an application relying on the Hibernate Search APIs exclusively. They will, however, be visible when accessing indexes natively.

For the large majority of use cases, this will not be a problem. If this behavior is not acceptable for your application, you should look into implementing custom [value bridges](#) and instructing Hibernate Search to use them by default for `java.util.Date`, `java.util.Calendar`, etc.: see [Assigning default bridges with the bridge resolver](#).

Technically, conversions are difficult because the `java.time` APIs and the legacy date/time APIs do not have the same internal calendar.

In particular:



- `java.time` assumes a "Local Mean Time" before 1900, while legacy date/time APIs do not support it ([JDK-6281408](#)). As a result, time values (number of milliseconds since the epoch) reported by the two APIs will be different for dates before 1900.
- `java.time` uses a proleptic Gregorian calendar before October 15, 1582, meaning it acts as if the Gregorian calendar, along with its system of leap years, had always existed. Legacy date/time APIs, on the other hand, use the Julian calendar before that date (by default), meaning the leap years are not exactly the same ones. As a result, some dates that are deemed valid by one API will be deemed invalid by the other, for example February 29, 1500.

Those are the two main problems, but there may be others.

### 5.5.6. Mapping custom property types

Even types that are not [supported out of the box](#) can be mapped. There are various solutions, some simple and some more powerful, but they all come down to extracting data from the unsupported type and converting it to types that are supported by the backend.

There are two cases to distinguish between:

1. If the unsupported type is simply a container (`List<String>`) or multiple nested containers (`Map<Integer, List<String>>`) whose elements have a supported type, then what you need is a container extractor. See [Mapping container types with container extractors](#) for more information.
2. Otherwise, you will have to rely on a custom component, called a bridge, to extract data from your type. See [Bridges](#) for more information on custom bridges.

## 5.5.7. Programmatic mapping

You can map properties of an entity to an index field directly through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 25. Mapping properties to fields directly with `.genericField()`, `.fullTextField()`, ...*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "title" )
    .fullTextField()
        .analyzer( "english" ).projectable( Projectable.YES )
    .keywordField( "title_sort" )
        .normalizer( "english" ).sortable( Sortable.YES );
bookMapping.property( "pageCount" )
    .genericField().projectable( Projectable.YES ).sortable( Sortable.YES );
```

## 5.6. Mapping associated elements with [@IndexedEmbedded](#)

### 5.6.1. Basics

Using only [@Indexed](#) combined with [@\\*Field](#) annotations allows indexing an entity and its direct properties, which is nice but simplistic. A real-world model will include multiple object types holding references to one another, like the [authors](#) association in the example below.

*Example 26. A multi-entity model with associations*

This mapping will declare the following fields in the **Book** index:

- **title**
- ... and nothing else.

```
@Entity  
@Indexed ①  
public class Book {  
  
    @Id  
    private Integer id;  
  
    @FullTextField(analyzer = "english") ②  
    private String title;  
  
    @ManyToMany  
    private List<Author> authors = new ArrayList<>(); ③  
  
    public Book() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

```
@Entity  
public class Author {  
  
    @Id  
    private Integer id;  
  
    private String name;  
  
    @ManyToMany(mappedBy = "authors")  
    private List<Book> books = new ArrayList<>();  
  
    public Author() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

- ① The **Book** entity is indexed.  
② The **title** of the book is mapped to an index field.  
③ But how to index the **Author** name into the **Book** index?

When searching for a book, users will likely need to search by author name. In the world of high-performance indexes, cross-index joins are costly and usually not an option. The best way to address such use cases is generally to copy data: when indexing a **Book**, just copy the name of all its authors into the **Book** document.

That's what `@IndexedEmbedded` does: it instructs Hibernate Search to *embed* the fields of an associated object into the main object. In the example below, it will instruct Hibernate Search to embed the `name` field defined in `Author` into `Book`, creating the field `authors.name`.



`@IndexedEmbedded` can be used on Hibernate ORM's `@Embedded` properties as well as associations (`@OneToOne`, `@OneToMany`, `@ManyToMany`, ...).

*Example 27. Using @IndexedEmbedded to index associated elements*

This mapping will declare the following fields in the `Book` index:

- `title`
- `authors.name`

```
@Entity  
@Indexed  
public class Book {  
  
    @Id  
    private Integer id;  
  
    @FullTextField(analyzer = "english")  
    private String title;  
  
    @ManyToMany  
    @IndexedEmbedded ①  
    private List<Author> authors = new ArrayList<>();  
  
    public Book() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

```
@Entity  
public class Author {  
  
    @Id  
    private Integer id;  
  
    @FullTextField(analyzer = "name") ②  
    private String name;  
  
    @ManyToMany(mappedBy = "authors")  
    private List<Book> books = new ArrayList<>();  
  
    public Author() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

① Add an `@IndexedEmbedded` to the `authors` property.

② Map `Author.name` to an index field, even though `Author` is not directly mapped to an index (no `@Indexed`).

**Document identifiers** are not index fields. Consequently, they will be ignored by `@IndexedEmbedded`.



To embed another entity's identifier with `@IndexedEmbedded`, map that identifier to a field explicitly using `@GenericField` or another `@*Field` annotation.

When `@IndexedEmbedded` is applied to an association, i.e. to a property that refers to entities (like the example above), **the association must be bi-directional**. Otherwise, Hibernate Search will throw an exception on startup.



See [Reindexing when embedded elements change](#) for the reasons behind this restriction and ways to circumvent it.

Index-embedding can be nested on multiple levels; for example you can decide to index-embed the place of birth of authors, so as to be able to search for books written by Russian authors exclusively:

*Example 28. Nesting multiple `@IndexedEmbedded`*

This mapping will declare the following fields in the `Book` index:

- `title`
- `authors.name`
- `authors.placeOfBirth.country`

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english")
    private String title;

    @ManyToMany
    @IndexedEmbedded ①
    private List<Author> authors = new ArrayList<>();

    public Book() {
    }

    // Getters and setters
    // ...
}
```

```

@Entity
public class Author {

    @Id
    private Integer id;

    @FullTextField(analyzer = "name") ②
    private String name;

    @Embedded
    @IndexedEmbedded ③
    private Address placeOfBirth;

    @ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

    public Author() {
    }

    // Getters and setters
    // ...
}

```

```

@Embeddable
public class Address {

    @FullTextField(analyzer = "name") ④
    private String country;

    private String city;

    private String street;

    public Address() {
    }

    // Getters and setters
    // ...
}

```

- ① Add an `@IndexedEmbedded` to the `authors` property.
- ② Map `Author.name` to an index field, even though `Author` is not directly mapped to an index (no `@Indexed`).
- ③ Add an `@IndexedEmbedded` to the `placeOfBirth` property.
- ④ Map `Address.country` to an index field, even though `Address` is not directly mapped to an index (no `@Indexed`).

By default, `@IndexedEmbedded` will nest other `@IndexedEmbedded` encountered in the indexed-embedded type recursively, without any sort of limit, which can cause infinite recursion.



To address this, see [Filtering embedded fields and breaking `@IndexedEmbedded` cycles](#).

## 5.6.2. @IndexedEmbedded and null values

When properties targeted by an `@IndexedEmbedded` contain `null` elements, these elements are simply not indexed.

On contrary to [Mapping a property to an index field with `@GenericField`, `@FullTextField`, ...](#), there is no `indexNullAs` feature to index a specific value for `null` objects, but you can take advantage of the `exists` predicate in search queries to look for documents where a given `@IndexedEmbedded` has or doesn't have a value: simply pass the name of the object field to the `exists` predicate, for example `authors` in the example above.

## 5.6.3. @IndexedEmbedded on container types

When properties targeted by an `@IndexedEmbedded` have a container type (`List`, `Optional`, `Map`, ...), the innermost elements will be embedded. For example for a property of type `List<MyEntity>`, elements of type `MyEntity` will be embedded.

This default behavior and ways to override it are described in the section [Mapping container types with container extractors](#).

## 5.6.4. Setting the object field name with `name`

By default, `@IndexedEmbedded` will create an object field with the same name as the annotated property, and will add embedded fields to that object field. So if `@IndexedEmbedded` is applied to a property named `authors` in a `Book` entity, the index field `name` of the authors will be copied to the index field `authors.name` when `Book` is indexed.

It is possible to change the name of the object field by setting the `name` attribute; for example using `@IndexedEmbedded(name = "allAuthors")` in the example above will result in the name of authors being copied to the index field `allAuthors.name` instead of `authors.name`.



The name must not contain the dot character ( `.` ).

## 5.6.5. Setting the field name prefix with `prefix`



The `prefix` attribute in `@IndexedEmbedded` is deprecated and will ultimately be removed. Use `name` instead.

By default, `@IndexedEmbedded` will prepend the name of embedded fields with the name of the property it is applied to followed by a dot. So if `@IndexedEmbedded` is applied to a property named `authors` in a `Book` entity, the `name` field of the authors will be copied to the `authors.name` field when `Book` is indexed.

It is possible to change this prefix by setting the `prefix` attribute, for example

```
@IndexedEmbedded(prefix = "author.") (do not forget the trailing dot!).
```



The prefix should generally be a sequence of non-dots ending with a single dot, for example `my_Property..`

Changing the prefix to a string that does not include any dot at the end (`my_Property`), or that includes a dot anywhere but at the very end (`my.Property.`), will lead to complex, undocumented, legacy behavior. Do this at your own risk.

In particular, a prefix that does not end with a dot will lead to incorrect behavior in [some APIs exposed to custom bridges](#): the `addValue/addObject` methods that accept a field name.

### 5.6.6. Casting the target of `@IndexedEmbedded` with `targetType`

By default, the type of indexed-embedded values is detected automatically using reflection, taking into account [container extraction](#) if relevant; for example `@IndexedEmbedded List<MyEntity>` will be detected as having values of type `MyEntity`. Fields to be embedded will be inferred from the mapping of the value type and its supertypes; in the example, `@GenericField` annotations present on `MyEntity` and its superclasses will be taken into account, but annotations defined in its subclasses will be ignored.

If for some reason a schema does not expose the correct type for a property (e.g. a raw `List`, or `List<MyEntityInterface>` instead of `List<MyEntityImpl>`) it is possible to define the expected type of values by setting the `targetType` attribute in `@IndexedEmbedded`. On bootstrap, Hibernate Search will then resolve fields to be embedded based on the given target type, and at runtime it will cast values to the given target type.



Failures to cast indexed-embedded values to the designated type will be propagated and lead to indexing failure.

### 5.6.7. Reindexing when embedded elements change

When the "embedded" entity changes, Hibernate Search will handle reindexing of the "embedding" entity.

This will work transparently most of the time, as long as the association `@IndexedEmbedded` is applied to is bi-directional (uses Hibernate ORM's `mappedBy`).

When Hibernate Search is unable to handle an association, it will throw an exception on bootstrap. If this happens, refer to [Basics](#) to know more.

## 5.6.8. Filtering embedded fields and breaking @IndexedEmbedded cycles

By default, `@IndexedEmbedded` will "embed" everything: every field encountered in the indexed-embedded element, and every `@IndexedEmbedded` encountered in the indexed-embedded element, recursively.

This will work just fine for simpler use cases, but may lead to problems for more complex models:

- If the indexed-embedded element declares many index fields (Hibernate Search fields), only some of which are actually useful to the "index-embedding" type, the extra fields will decrease indexing performance needlessly.
- If there is a cycle of `@IndexedEmbedded` (e.g. `A` index-embeds `b` of type `B`, which index-embeds `a` of type `A`) the index-embedding type will end up with an infinite amount of fields (`a.b.someField`, `a.b.a.b.someField`, `a.b.a.b.a.b.someField`, ...), which Hibernate Search will detect and reject with an exception.

To address these problems, it is possible to filter the fields to embed, to only include those that are actually useful. Two filtering attributes are available on `@IndexedEmbedded` and may be combined:

### `includePaths`

The paths of index fields from the indexed-embedded element that should be embedded.

Provided paths must be relative to the indexed-embedded element, i.e. they must not include its [name](#) or [prefix](#).

This takes precedence over `includeDepth` (see below).

### `includeDepth`

The number of levels of indexed-embedded that will have all their fields included by default.

`includeDepth` is the number of `@IndexedEmbedded` that will be traversed and for which all fields of the indexed-embedded element will be included, even if these fields are not included explicitly through `includePaths`:

- `includeDepth=0` means fields of the indexed-embedded element are **not** included, nor is any field of nested indexed-embedded elements, unless these fields are included explicitly through `includePaths`.
- `includeDepth=1` means fields of the indexed-embedded element **are** included, but **not** fields of nested indexed-embedded elements, unless these fields are included explicitly through `includePaths`.
- And so on.

The default value depends on the value of the `includePaths` attribute: if `includePaths` is empty, the default is `Integer.MAX_VALUE` (include all fields at every level) if `includePaths` is

not empty, the default is `0` (only include fields included explicitly).

#### *Dynamic fields and filtering*



**Dynamic fields** are not directly affected by filtering rules: a dynamic field will be included if and only if its parent is included.

This means in particular that `includeDepth` and `includePaths` constraints only need to match the nearest static parent of a dynamic field in order for that field to be included.

Below are two examples: one leveraging `includePaths` only, and one leveraging `includePaths` and `includeDepth`.

#### *Example 29. Filtering indexed-embedded fields with `includePaths`*

This mapping will declare the following fields in the `Human` index:

- `name`
- `nickname`
- `parents.name`: explicitly included because `includePaths` on `parents` includes `name`.
- `parents.nickname`: explicitly included because `includePaths` on `parents` includes `nickname`.
- `parents.parents.name`: explicitly included because `includePaths` on `parents` includes `parents.name`.

The following fields in particular are excluded:

- `parents.parents.nickname`: **not** implicitly included because `includeDepth` is not set and defaults to `0`, and **not** explicitly included either because `includePaths` on `parents` does not include `parents.nickname`.
- `parents.parents.parents.name`: **not** implicitly included because `includeDepth` is not set and defaults to `0`, and **not** explicitly included either because `includePaths` on `parents` does not include `parents.parents.name`.

```
@Entity
@Indexed
public class Human {

    @Id
    private Integer id;

    @FullTextField(analyzer = "name")
    private String name;

    @FullTextField(analyzer = "name")
    private String nickname;

    @ManyToMany
    @IndexedEmbedded(includePaths = { "name", "nickname", "parents.name" })
    private List<Human> parents = new ArrayList<>();

    @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();

    public Human() {
    }

    // Getters and setters
    // ...
}
```

#### *Example 30. Filtering indexed-embedded fields with `includePaths` and `includeDepth`*

This mapping will declare the following fields in the `Human` index:

- `name`
- `surname`
- `parents.name`: implicitly at depth `0` because `includeDepth > 0` (so `parents.*` is included implicitly).
- `parents.nickname`: implicitly included at depth `0` because `includeDepth > 0` (so `parents.*` is included implicitly).
- `parents.parents.name`: implicitly included at depth `1` because `includeDepth > 1` (so `parents.parents.*` is included implicitly).
- `parents.parents.nickname`: implicitly included at depth `1` because `includeDepth > 1` (so `parents.parents.*` is included implicitly).
- `parents.parents.parents.name`: **not** implicitly included at depth `2` because `includeDepth = 2` (so `parents.parents.parents` is included implicitly, but sub-fields can only be included explicitly) but explicitly included because `includePaths` on `parents` includes `parents.parents.name`.

The following fields in particular are excluded:

- `parents.parents.parents.nickname`: **not** implicitly included at depth `2` because `includeDepth = 2` (so `parents.parents.parents` is included implicitly, but sub-fields must be included explicitly) and **not** explicitly included either because `includePaths` on `parents` does not include `parents.parents.nickname`.
- `parents.parents.parents.parents.name`: **not** implicitly included at depth `3` because `includeDepth = 2` (so `parents.parents.parents` is included implicitly, but `parents.parents.parents.parents` and sub-fields can only be included explicitly) and **not** explicitly included either because `includePaths` on `parents` does not include `parents.parents.parents.name`.

```

@Entity
@Indexed
public class Human {

    @Id
    private Integer id;

    @FullTextField(analyzer = "name")
    private String name;

    @FullTextField(analyzer = "name")
    private String nickname;

    @ManyToMany
    @IndexedEmbedded(includeDepth = 2, includePaths = { "parents.parents.name" })
    private List<Human> parents = new ArrayList<>();

    @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();

    public Human() {
    }

    // Getters and setters
    // ...
}

```

## 5.6.9. Structuring embedded elements as nested documents using `structure`

Indexed-embedded fields can be structured in one of two ways, configured through the `structure` attribute of the `@IndexedEmbedded` annotation. To illustrate structure options, let's consider the following object tree, assuming the class `Book` is annotated with `@Indexed` and its `authors` property is annotated with `@IndexedEmbedded`:

- Book instance
  - title = Leviathan Wakes
  - authors =
    - Author instance
      - firstName = Daniel
      - lastName = Abraham
    - Author instance
      - firstName = Ty
      - lastName = Frank

### `DEFAULT` or `FLATTENED` structure

By default, indexed-embedded fields are "flattened", meaning that the tree structure is not preserved.

The book instance mentioned above would be indexed with a structure roughly similar to this:

- Book document
  - title = Leviathan Wakes
  - authors.firstName = [Daniel, Ty]
  - authors.lastName = [Abraham, Frank]

The `authors.firstName` and `authors.lastName` fields were "flattened" and now each has two values; the knowledge of which last name corresponds to which first name has been lost.

This is more efficient for indexing and querying, but can cause unexpected behavior when querying the index on both the author's first name and the author's last name. The book given in example would show up as a match to a query such as `authors.firstname:Ty AND authors.lastname:Abraham`, even though "Ty Abraham" is not one of this book's authors.

### NESTED structure

When indexed-embedded elements are "nested", the tree structure is preserved by transparently creating one separate "nested" document for each indexed-embedded element.

The book instance mentioned above would be indexed with a structure roughly similar to this:

- Book document
  - title = Leviathan Wakes
  - Nested documents
    - Nested document #1 for "authors"
      - authors.firstName = Daniel
      - authors.lastName = Abraham
    - Nested document #2 for "authors"
      - authors.firstName = Ty
      - authors.lastName = Frank

The book is effectively indexed as three documents: the root document for the book, and two internal, "nested" documents for the authors, preserving the knowledge of which last name corresponds to which first name at the cost of degraded performance when indexing and querying.



The nested documents are "hidden" and won't directly show up in search results.  
No need to worry about nested documents being "mixed up" with root documents.

If special care is taken when building predicates on fields within nested documents, using a `nested predicate`, queries containing predicates on both the author's first name and the author's last name

will behave as one would (intuitively) expect. The book given in example would **not** show up as a match to a query such as `authors.firstname:Ty AND authors.lastname:Abraham`, as long as a **nested** predicate is used.

### 5.6.10. Programmatic mapping

You can embed the fields of an associated object into the main object through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 31. Using `.indexedEmbedded()` to index associated elements*

This mapping will declare the following fields in the `Book` index:

- `title`
- `authors.name`

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "title" )
    .fullTextField().analyzer( "english" );
bookMapping.property( "authors" )
    .indexedEmbedded();
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.property( "name" )
    .fullTextField().analyzer( "name" );
```

## 5.7. Mapping container types with container extractors

### 5.7.1. Basics

Most built-in annotations applied to properties will work transparently when applied to container types:

- `@GenericField` applied to a property of type `String` will index the property value directly.
- `@GenericField` applied to a property of type `OptionalInt` will index the optional's value (an integer).
- `@GenericField` applied to a property of type `List<String>` will index the list elements (strings).
- `@GenericField` applied to a property of type `Map<Integer, String>` will index the map values (strings).
- `@GenericField` applied to a property of type `Map<Integer, List<String>>` will index the list elements in the map values (strings).
- Etc.

Same goes for other field annotations such as `@FullTextField`, as well as `@IndexedEmbedded` in particular.

What happens behind the scenes is that Hibernate Search will inspect the property type and attempt to apply "container extractors", picking the first that works.

### 5.7.2. Explicit container extraction

In some cases, you will want to pick the container extractors to use explicitly. This is the case when a map's keys must be indexed, instead of the values. Relevant annotations offer an `extraction` attribute to configure this, as shown in the example below.



All built-in extractor names are available as constants in `org.hibernate.search.mapper.pojo.extractor.builtin.BuiltinContainerExtractors`.

*Example 32. Mapping Map keys to an index field using explicit container extractor definition*

```
@ElementCollection ①
@JoinTable(name = "book_pricebyformat")
@MapKeyColumn(name = "format")
@Column(name = "price")
@OrderBy("format asc")
@GenericField( ②
    name = "availableFormats",
    extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY) ③
)
private Map<BookFormat, BigDecimal> priceByFormat = new LinkedHashMap<>();
```

① This annotation, and those below, are just Hibernate ORM configuration.

② Declare an index field based on the `priceByFormat` property.

③ By default, Hibernate Search would index the map values (the book prices). This uses the `extraction` attribute to specify that map keys (the book formats) must be indexed instead.



When multiple levels of extractions are necessary, multiple extractors can be configured: `extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY, BuiltinContainerExtractors.OPTIONAL)`. However, such complex mappings are unlikely since they are generally not supported by Hibernate ORM.



It is possible to implement and use custom container extractors, but at the moment these extractors will not be handled correctly for automatic reindexing, so the corresponding property must have automatic reindexing disabled.

See [HSEARCH-3688](#) for more information.

### 5.7.3. Disabling container extraction

In some rare cases, container extraction is not wanted, and the `@GenericField/@IndexedEmbedded` is meant to be applied to the `List/Optional/etc.` directly. To ignore the default container extractors, most annotations offer an `extraction` attribute. Set it as below to disable extraction altogether:

*Example 33. Disabling container extraction*

```
@ManyToMany  
@GenericField( ①  
    name = "authorCount",  
    valueBridge = @ValueBridgeRef(type = MyCollectionSizeBridge.class), ②  
    extraction = @ContainerExtraction(extract = ContainerExtract.NO) ③  
)  
private List<Author> authors = new ArrayList<>();
```

- ① Declare an index field based on the `authors` property.
- ② Instruct Hibernate Search to use the given bridge, which will extract the collection size (the number of authors).
- ③ Because the bridge is applied to the collection as a whole, and not to each author, the `extraction` attribute is used to disable container extraction.

### 5.7.4. Programmatic mapping

You can pick the container extractors to use explicitly when defining `fields` or `indexed-embeddeds` through the `programmatic mapping` too. Behavior and options are identical to annotation-based mapping.

*Example 34. Mapping Map keys to an index field using `.extractor(...)/.extactors(...)` for explicit container extractor definition*

```
bookMapping.property( "priceByFormat" )  
    .genericField( "availableFormats" )  
        .extractor( BuiltinContainerExtractors.MAP_KEY );
```

Similarly, you can disable container extraction.

*Example 35. Disabling container extraction with `.noExtractors()`*

```
bookMapping.property( "authors" )  
    .genericField( "authorCount" )  
        .valueBridge( new MyCollectionSizeBridge() )  
        .noExtractors();
```

## 5.8. Mapping geo-point types

### 5.8.1. Basics

Hibernate Search provides a variety of spatial features such as [a distance predicate](#) and [a distance sort](#). These features require that spatial coordinates are indexed. More precisely, it requires that a **geo-point**, i.e. a latitude and longitude in the geographic coordinate system, are indexed.

Geo-points are a bit of an exception, because there isn't any type in the standard Java library to represent them. For that reason, Hibernate Search defines its own interface, `org.hibernate.search.engine.spatial.GeoPoint`. Since your model probably uses a different type to represent geo-points, mapping geo-points requires some extra steps.

Two options are available:

- If your geo-points are represented by a dedicated, immutable type, simply use `@GenericField` and the `GeoPoint` interface, as explained [here](#).
- For every other case, use the more complex (but more powerful) `@GeoPointBinding`, as explained [here](#).

### 5.8.2. Using `@GenericField` and the `GeoPoint` interface

When geo-points are represented in your entity model by a dedicated, **immutable** type, you can simply make that type implement the `GeoPoint` interface, and use simple [property/field mapping](#) with `@GenericField`:

*Example 36. Mapping spatial coordinates by implementing `GeoPoint` and using `@GenericField`*

```
@Embeddable
public class MyCoordinates implements GeoPoint { ①

    @Basic
    private Double latitude;

    @Basic
    private Double longitude;

    protected MyCoordinates() {
        // For Hibernate ORM
    }

    public MyCoordinates(double latitude, double longitude) {
        this.latitude = latitude;
        this.longitude = longitude;
    }

    @Override
    public double latitude() { ②
        return latitude;
    }

    @Override
    public double longitude() {
        return longitude;
    }
}
```

```
@Entity
@Indexed
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String name;

    @Embedded
    @GenericField ③
    private MyCoordinates placeOfBirth;

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- ① Model the geo-point as an embeddable implementing `GeoPoint`. A custom type with a corresponding Hibernate ORM `UserType` would work as well.
- ② The geo-point type **must be immutable**: it does not declare any setter.
- ③ Apply the `@GenericField` annotation to the `placeOfBirth` property holding the coordinates. An index field named `placeOfBirth` will be added to the index. Options generally used on `@GenericField` can be used here as well.

The geo-point type **must be immutable**, i.e. the latitude and longitude of a given instance may never change.



This is a core assumption of `@GenericField` and generally all `@*Field` annotations: changes to the coordinates will be ignored and will not trigger reindexing as one would expect.

If the type holding your coordinates is mutable, do not use `@GenericField` and refer to [Using `@GeoPointBinding`, `@Latitude` and `@Longitude`](#) instead.



If your geo-point type is immutable, but extending the `GeoPoint` interface is not an option, you can also use a custom [value bridge](#) converting between the custom geo-point type and `GeoPoint`. `GeoPoint` offers static methods to quickly build a `GeoPoint` instance.

### 5.8.3. Using `@GeoPointBinding`, `@Latitude` and `@Longitude`

For cases where coordinates are stored in a mutable object, the solution is the `@GeoPointBinding` annotation. Combined with the `@Latitude` and `@Longitude` annotation, it can map the coordinates of any type that declares a latitude and longitude of type `double`:

*Example 37. Mapping spatial coordinates using @GeoPointBinding*

```
@Entity  
@Indexed  
@GeoPointBinding(fieldName = "placeOfBirth") ①  
public class Author {  
  
    @Id  
    @GeneratedValue  
    private Integer id;  
  
    private String name;  
  
    @Latitude ②  
    private Double placeOfBirthLatitude;  
  
    @Longitude ③  
    private Double placeOfBirthLongitude;  
  
    public Author() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

- ① Apply the `@GeoPointBinding` annotation to the type, setting `fieldName` to the name of the index field.
- ② Apply `@Latitude` to the property holding the latitude. It must be of `double` or `Double` type.
- ③ Apply `@Longitude` to the property holding the longitude. It must be of `double` or `Double` type.

The `@GeoPointBinding` annotation may also be applied to a property, in which case the `@Latitude` and `@Longitude` must be applied to properties of the property's type:

*Example 38. Mapping spatial coordinates using @GeoPointBinding on a property*

```

@Embeddable
public class MyCoordinates { ①

    @Basic
    @Latitude ②
    private Double latitude;

    @Basic
    @Longitude ③
    private Double longitude;

    protected MyCoordinates() {
        // For Hibernate ORM
    }

    public MyCoordinates(double latitude, double longitude) {
        this.latitude = latitude;
        this.longitude = longitude;
    }

    public double getLatitude() {
        return latitude;
    }

    public void setLatitude(Double latitude) { ④
        this.latitude = latitude;
    }

    public double getLongitude() {
        return longitude;
    }

    public void setLongitude(Double longitude) {
        this.longitude = longitude;
    }
}

```

```

@Entity
@Indexed
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name")
    private String name;

    @Embedded
    @GeoPointBinding ⑤
    private MyCoordinates placeOfBirth;

    public Author() {
    }

    // Getters and setters
    // ...
}

```

① Model the geo-point as an embeddable. An entity would work as well.

② In the geo-point type, apply `@Latitude` to the property holding the latitude.

- ③ In the geo-point type, apply `@Longitude` to the property holding the longitude.
- ④ The geo-point type may safely declare setters (it can be mutable).
- ⑤ Apply the `@GeoPointBinding` annotation to the property. Setting `fieldName` to the name of the index field is possible, but optional: the property name will be used by default.

It is possible to handle multiple sets of coordinates by applying the annotations multiple times and setting the `markerSet` attribute to a unique value:

#### Example 39. Mapping multiple sets of spatial coordinates using @GeoPointBinding

```
@Entity
@Indexed
@GeoPointBinding(fieldName = "placeOfBirth", markerSet = "birth") ①
@GeoPointBinding(fieldName = "placeOfDeath", markerSet = "death") ②
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name")
    private String name;

    @Latitude(markerSet = "birth") ③
    private Double placeOfBirthLatitude;

    @Longitude(markerSet = "birth") ④
    private Double placeOfBirthLongitude;

    @Latitude(markerSet = "death") ⑤
    private Double placeOfDeathLatitude;

    @Longitude(markerSet = "death") ⑥
    private Double placeOfDeathLongitude;

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- ① Apply the `@GeoPointBinding` annotation to the type, setting `fieldName` to the name of the index field, and `markerSet` to a unique value.
- ② Apply the `@GeoPointBinding` annotation to the type a second time, setting `fieldName` to the name of the index field (different from the first one), and `markerSet` to a unique value (different from the first one).
- ③ Apply `@Latitude` to the property holding the latitude for the first geo-point field. Set the `markerSet` attribute to the same value as the corresponding `@GeoPointBinding` annotation.
- ④ Apply `@Longitude` to the property holding the longitude for the first geo-point field. Set the `markerSet` attribute to the same value as the corresponding `@GeoPointBinding` annotation.
- ⑤ Apply `@Latitude` to the property holding the latitude for the second geo-point field. Set the `markerSet` attribute to the same value as the corresponding `@GeoPointBinding` annotation.
- ⑥ Apply `@Longitude` to the property holding the longitude for the second geo-point field. Set the `markerSet` attribute to the same value as the corresponding `@GeoPointBinding` annotation.

#### 5.8.4. Programmatic mapping

You can map geo-point fields document identifier through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 40. Mapping spatial coordinates by implementing `GeoPoint` and using `.genericField()`*

```
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed();
authorMapping.property( "placeOfBirth" )
    .genericField();
```

*Example 41. Mapping spatial coordinates using `GeoPointBinder`*

```
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed();
authorMapping.binder( GeoPointBinder.create().fieldName( "placeOfBirth" ) );
authorMapping.property( "placeOfBirthLatitude" )
    .marker( GeoPointBinder.latitude() );
authorMapping.property( "placeOfBirthLongitude" )
    .marker( GeoPointBinder.longitude() );
```

## 5.9. Mapping multiple alternatives

### 5.9.1. Basics

In some situations, it is necessary for a particular property to be indexed differently depending on the value of another property.

For example there may be an entity that has text properties whose content is in a different language depending on the value of another property, say `language`. In that case, you probably want to analyze the text differently depending on the language.

While this could definitely be solved with a custom `type bridge`, a convenient solution to that problem is to use the `AlternativeBinder`. This binder solves the problem this way:

- at bootstrap, declare one index field per language, assigning a different analyzer to each field;
- at runtime, put the content of the text property in a different field based on the language.

In order to use this binder, you will need to:

- annotate a property with `@AlternativeDiscriminator` (e.g. the `language` property);
- implement an `AlternativeBinderDelegate` that will declare the index fields (e.g. one field per language) and create an `AlternativeValueBridge`. This bridge is responsible for passing the property value to the relevant field at runtime.
- apply the `AlternativeBinder` to the type hosting the properties (e.g. the type declaring the `language` property and the multi-language text properties). Generally you will want to create your own annotation for that.

Below is an example of how to use the binder.

*Example 42. Mapping a property to a different index field based on a `language` property using `AlternativeBinder`*

```
public enum Language { ①  
    ENGLISH( "en" ),  
    FRENCH( "fr" ),  
    GERMAN( "de" );  
  
    public final String code;  
  
    Language(String code) {  
        this.code = code;  
    }  
}
```

① A `Language` enum defines supported languages.

```
@Entity  
@Indexed  
public class BlogEntry {  
  
    @Id  
    private Integer id;  
  
    @AlternativeDiscriminator ①  
    @Enumerated(EnumType.STRING)  
    private Language language;  
  
    @MultiLanguageField ②  
    private String text;  
  
    // Getters and setters  
    // ...  
}
```

① Mark the `language` property as the discriminator which will be used to determine the language.

② Map the `text` property to multiple fields using a custom annotation.

```

@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( ③
    type = MultiLanguageField.Processor.class
))
@Documented ④
public @interface MultiLanguageField {

    String name() default ""; ⑤

    class Processor implements PropertyMappingAnnotationProcessor<MultiLanguageField> { ⑥
        @Override
        public void process(PropertyMappingStep mapping, MultiLanguageField annotation,
            PropertyMappingAnnotationProcessorContext context) {
            LanguageAlternativeBinderDelegate delegate = new
            LanguageAlternativeBinderDelegate( ⑦
                annotation.name().isEmpty() ? null : annotation.name()
            );
            mapping.hostingType() ⑧
                .binder( AlternativeBinder.create( ⑨
                    Language.class, ⑩
                    context.annotatedElement().name(), ⑪
                    String.class, ⑫
                    BeanReference.ofInstance( delegate ) ⑬
                ) );
        }
    }
}

```

- ① Define an annotation with retention `RUNTIME`. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Allow the annotation to target either methods (getters) or fields.
- ③ Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its name, in the case of a CDI/Spring bean.
- ④ Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Optionally, define parameters. Here we allow to customize the field name (which will default to the property name, see further down).
- ⑥ The processor must implement the `PropertyMappingAnnotationProcessor` interface, setting its generic type argument to the type of the corresponding annotation. Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- ⑦ In the annotation processor, instantiate a custom binder delegate (see below for the implementation).
- ⑧ Access the mapping of the type hosting the property (in this example, `BlogEntry`).
- ⑨ Apply the `AlternativeBinder` to the type hosting the property (in this example, `BlogEntry`).
- ⑩ Pass to `AlternativeBinder` the expected type of discriminator values.
- ⑪ Pass to `AlternativeBinder` the name of the property from which field values should be

extracted (in this example, `text`).

- ⑫ Pass to `AlternativeBinder` the expected type of the property from which index field values are extracted.
- ⑬ Pass to `AlternativeBinder` the binder delegate.

```
public class LanguageAlternativeBinderDelegate implements
AlternativeBinderDelegate<Language, String> { ①

    private final String name;

    public LanguageAlternativeBinderDelegate(String name) { ②
        this.name = name;
    }

    @Override
    public AlternativeValueBridge<Language, String> bind(IndexSchemaElement
indexSchemaElement, ③
        PojoModelProperty fieldValueSource) {
        EnumMap<Language, IndexFieldReference<String>> fields = new EnumMap<>(
Language.class );
        String fieldNamePrefix = ( name != null ? name : fieldValueSource.name() ) + "_";

        for ( Language language : Language.values() ) { ④
            String languageCode = language.code;
            IndexFieldReference<String> field = indexSchemaElement.field(
                fieldNamePrefix + languageCode, ⑤
                f -> f.asString().analyzer( "text_" + languageCode ) ⑥
            )
                .toReference();
            fields.put( language, field );
        }

        return new Bridge( fields ); ⑦
    }

    private static class Bridge implements AlternativeValueBridge<Language, String> { ⑧
        private final EnumMap<Language, IndexFieldReference<String>> fields;

        private Bridge(EnumMap<Language, IndexFieldReference<String>> fields) {
            this.fields = fields;
        }

        @Override
        public void write(DocumentElement target, Language discriminator, String
bridgedElement) {
            target.addValue( fields.get( discriminator ), bridgedElement ); ⑨
        }
    }
}
```

- ① The binder delegate must implement `AlternativeBinderDelegate`. The first type parameter is the expected type of discriminator values (in this example, `Language`); the second type parameter is the expected type of the property from which field values are extracted (in this example, `String`).
- ② Any (custom) parameter can be passed through the constructor.
- ③ Implement `bind`, to bind a property to index fields.
- ④ Define one field per language.

- ⑤ Make sure to give a different name to each field. Here we're using the language code as a suffix, i.e. `text_en`, `text_fr`, `text_de`, ...
- ⑥ Assign a different analyzer to each field. The analyzers `text_en`, `text_fr`, `text_de` must have been defined in the backend; see [Analysis](#).
- ⑦ Return a bridge.
- ⑧ The bridge must implement the `AlternativeValueBridge` interface. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- ⑨ The bridge is called when indexing; it selects the field to write to based on the discriminator value, then writes the value to index to that field.

## 5.9.2. Programmatic mapping

You can apply `AlternativeBinder` through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 43. Applying an `AlternativeBinder` with `.binder(...)`*

```
TypeMappingStep blogEntryMapping = mapping.type( BlogEntry.class );
blogEntryMapping.indexed();
blogEntryMapping.property( "language" )
    .marker( AlternativeBinder.alternativeDiscriminator() );
LanguageAlternativeBinderDelegate delegate = new LanguageAlternativeBinderDelegate( null );
blogEntryMapping.binder( AlternativeBinder.create( Language.class,
    "text", String.class, BeanReference.ofInstance( delegate ) ) );
```

# 5.10. Tuning automatic reindexing

## 5.10.1. Basics

When an entity property is mapped to the index, be it through `@GenericField`, `@IndexedEmbedded`, or a [custom bridge](#), this mapping introduces a dependency: the document will need to be updated when the property changes.

For simpler, single-entity mappings, this only means that Hibernate Search will need to detect when an entity changes and reindex the entity. This will be handled transparently.

If the mapping includes a "derived" property, i.e. a property that is not persisted directly, but instead is dynamically computed in a getter that uses other properties as input, Hibernate Search will be unable to guess which part of the persistent state these properties are based on. In this case, some explicit configuration will be required; see [Reindexing when a derived value changes with `@IndexingDependency`](#) for more information.

When the mapping crosses the entity boundaries, things get more complicated. Let's consider a mapping where a `Book` entity is mapped to a document, and that document must include the `name` property of the `Author` entity (for example using `@IndexedEmbedded`). Hibernate Search will need to track changes to the author's name, and whenever that happens, it will need to *retrieve all the books of that author*, so as to reindex these books automatically.

In practice, this means that whenever an entity mapping relies on an association to another entity, this association must be bi-directional: if `Book.authors` is `@IndexedEmbedded`, Hibernate Search must be aware of an inverse association `Author.books`. An exception will be thrown on startup if the inverse association cannot be resolved.

Most of the time, Hibernate Search is able to take advantage of Hibernate ORM metadata (the `mappedBy` attribute of `@OneToOne` and `@OneToMany`) to resolve the inverse side of an association, so this is all handled transparently.

In some rare cases, with the more complex mappings, it is possible that even Hibernate ORM is not aware that an association is bi-directional, because `mappedBy` cannot be used. A few solutions exist:

- The association can simply be ignored. This means the index will be out of date whenever associated entities change, but this can be an acceptable solution if the index is rebuilt periodically. See [Limiting automatic reindexing with `@IndexingDependency`](#) for more information.
- If the association is actually bi-directional, its inverse side can be specified to Hibernate Search explicitly using `@AssociationInverseSide`. See [Enriching the entity model with `@AssociationInverseSide`](#) for more information.

### 5.10.2. Enriching the entity model with `@AssociationInverseSide`

Given an association from an entity type `A` to entity type `B`, `@AssociationInverseSide` defines the inverse side of an association, i.e. the path from `B` to `A`.

This is mostly useful when a bi-directional association is not mapped as such in Hibernate ORM (no `mappedBy`).

*Example 44. Mapping the inverse side of an association with `@AssociationInverseSide`*

```

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    @ElementCollection ①
    @JoinTable(
        name = "book_editionbyprice",
        joinColumns = @JoinColumn(name = "book_id")
    )
    @MapKeyJoinColumn(name = "edition_id")
    @Column(name = "price")
    @OrderBy("edition_id asc")
    @IndexedEmbedded( ②
        name = "editionsForSale",
        extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY)
    )
    @AssociationInverseSide( ③
        extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
        inversePath = @ObjectPath( @PropertyValue( propertyName = "book" ) )
    )
    private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>();

    public Book() {
    }

    // Getters and setters
    // ...
}

```

```

@Entity
public class BookEdition {

    @Id
    @GeneratedValue
    private Integer id;

    @ManyToOne ④
    private Book book;

    @FullTextField(analyzer = "english")
    private String label;

    public BookEdition() {
    }

    // Getters and setters
    // ...
}

```

① This annotation and the following ones are the Hibernate ORM mapping for a `Map<BookEdition, BigDecimal>` where the keys are `BookEdition` entities and the values are the price of that edition.

② Index-embed the editions that are actually for sale.

- ③ In Hibernate ORM, it is not possible to use `mappedBy` for an association modeled by a `Map` key. Thus we use `@AssociationInverseSide` to tell Hibernate Search what the inverse side of this association is.
- ④ We could have applied the `@AssociationInverseSide` annotation here instead: either side will do.

### 5.10.3. Reindexing when a derived value changes with `@IndexingDependency`

When a property is not persisted directly, but instead is dynamically computed in a getter that uses other properties as input, Hibernate Search will be unable to guess which part of the persistent state these properties are based on, and thus will be unable to trigger automatic reindexing when the relevant persistent state changes. By default, Hibernate Search will detect such cases on bootstrap and throw an exception.

Annotating the property with `@IndexingDependency(derivedFrom = ...)` will give Hibernate Search the information it needs and allow automatic reindexing.

#### Example 45. Mapping a derived value with `@IndexingDependency.derivedFrom`

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    @ElementCollection
    private List<String> authors = new ArrayList<>(); ①

    public Book() {
    }

    // Getters and setters
    // ...

    @Transient ②
    @FullTextField(analyzer = "name") ③
    @IndexingDependency(derivedFrom = @ObjectPath( ④
        @PropertyValue(propertyName = "authors")
    ))
    public String getMainAuthor() {
        return authors.isEmpty() ? null : authors.get( 0 );
    }
}
```

① Authors are modeled as a list of string containing the author names.

② The transient `mainAuthor` property dynamically returns the main author (the first one).

③ We use `@FullTextField` on the `getMainAuthor()` getter to index the name of the main author.

④ We use `@IndexingDependency.derivedFrom` to tell Hibernate Search that whenever the list of authors changes, the result of `getMainAuthor()` may have changed.

#### 5.10.4. Limiting automatic reindexing with `@IndexingDependency`

In some cases, fully automatic reindexing is not realistically achievable:

- When an association is massive, for example a single entity instance is `indexed-embedded` in thousands of other entities.
- When a property mapped to the index is updated very frequently, leading to a very frequent reindexing and unacceptable usage of disks or database.
- Etc.

When that happens, it is possible to tell Hibernate Search to ignore updates to a particular property (and, in the case of `@IndexedEmbedded`, anything beyond that property).

Several options are available to control exactly how updates to a given property affect reindexing. See the sections below for an explanation of each option.

#### **ReindexOnUpdate.SHALLOW: limiting automatic reindexing to same-entity updates only**

**ReindexOnUpdate.SHALLOW** is most useful when an association is highly asymmetric and therefore unidirectional. Think associations to "reference" data such as categories, types, cities, countries, ...

It essentially tells Hibernate Search that changing an association – adding or removing associated elements, i.e. "shallow" updates – should trigger automatic reindexing, but changing properties of associated entities – "deep" updates – should not.

For example, let's consider the (incorrect) mapping below:

*Example 46. A highly-asymmetric, unidirectional association*

```
@Entity  
@Indexed  
public class Book {  
  
    @Id  
    private Integer id;  
  
    private String title;  
  
    @ManyToOne ①  
    @IndexedEmbedded ②  
    private BookCategory category;  
  
    public Book() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

```
@Entity  
public class BookCategory {  
  
    @Id  
    private Integer id;  
  
    @FullTextField(analyzer = "english")  
    private String name;  
  
    ③  
  
    // Getters and setters  
    // ...  
}
```

- ① Each book has an association to a `BookCategory` entity.
- ② We want to `index-embed` the `BookCategory` into the `Book` ...
- ③ ... but we really don't want to model the (huge) inverse association from `BookCategory` to `Book`: There are potentially thousands of books for each category, so calling a `getBooks()` method would lead to loading thousands of entities into the Hibernate ORM session at once, and would perform badly. Thus there isn't any `getBooks()` method to list all books in a category.

With this mapping, Hibernate Search will not be able to reindex all books when the category name changes: the getter that would list all books for that category simply doesn't exist. Since Hibernate Search tries to be safe by default, it will reject this mapping and throw an exception at bootstrap, saying it needs an inverse side to the `Book → BookCategory` association.

However, in this case, we don't expect the name of a `BookCategory` to change. That's really "reference" data, which changes so rarely that we can conceivably plan ahead such change and `reindex all books` whenever that happens. So we would really not mind if Hibernate Search just ignored

changes to `BookCategory`...

That's what `@IndexingDependency(reindexOnUpdate = ReindexOnUpdate.SHALLOW)` is for: it tells Hibernate Search to ignore the impact of updates to an associated entity. See the modified mapping below:

*Example 47. Limiting automatic reindexing to same-entity updates with `ReindexOnUpdate.SHALLOW`*

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    private String title;

    @ManyToOne
    @IndexedEmbedded
    @IndexingDependency(reindexOnUpdate = ReindexOnUpdate.SHALLOW) ①
    private BookCategory category;

    public Book() {
    }

    // Getters and setters
    // ...

}
```

① We use `ReindexOnUpdate.SHALLOW` to tell Hibernate Search that `Book` should be reindexed automatically when it's assigned a new category (`book.setCategory( newCategory )`), but not when properties of its category change (`category.setName( newName )`).

Hibernate Search will accept the mapping above and boot successfully, since the inverse side of the association from `Book` to `BookCategory` is no longer deemed necessary.

Only *shallow* changes to a book's category will trigger automatic reindexing:

- When a book is assigned a new category (`book.setCategory( newCategory )`), Hibernate Search will consider it a "shallow" change, since it only affects the `Book` entity. Thus, Hibernate Search will reindex the book automatically.
- When a category itself changes (`category.setName( newName )`), Hibernate Search will consider it a "deep" change, since it occurs beyond the boundaries of the `Book` entity. Thus, Hibernate Search will **not** reindex books of that category automatically. The index will become slightly out-of-sync, but this can be solved by reindexing `Book` entities, for example every night.

#### `ReindexOnUpdate.NO: disabling automatic reindexing for updates of a particular property`

`ReindexOnUpdate.NO` is most useful for properties that change very frequently and don't need to be up-to-date in the index.

It essentially tells Hibernate Search that changes to that property should not trigger automatic reindexing,

For example, let's consider the mapping below:

*Example 48. A frequently-changing property*

```
@Entity
@Indexed
public class Sensor {

    @Id
    private Integer id;

    @FullTextField
    private String name; ①

    @KeywordField
    private SensorStatus status; ①

    private double value; ②

    @GenericField
    private double rollingAverage; ③

    public Sensor() {
    }

    // Getters and setters
    // ...
}
```

① The sensor name and status get updated very rarely.

② The sensor value gets updated every few milliseconds

③ When the sensor value gets updated, we also update the rolling average over the last few seconds (based on data not shown here).

Updates to the name and status, which are rarely updated, can perfectly well trigger automatic reindexing. But considering there are thousands of sensors, updates to the sensor value cannot reasonably trigger automatic reindexing: reindexing thousands of sensors every few milliseconds probably won't perform well.

In this scenario, however, search on sensor value is not considered critical and indexes don't need to be as fresh. We can accept indexes to lag behind a few minutes when it comes to sensor value. We can consider setting up a batch process that runs every few seconds to reindex all sensors, either through a [mass indexer](#) or [other means](#). So we would really not mind if Hibernate Search just ignored changes to sensor values...

That's what `@IndexingDependency(reindexOnUpdate = ReindexOnUpdate.NO)` is for: it tells Hibernate Search to ignore the impact of updates to the `rollingAverage` property. See the modified mapping below:

#### Example 49. Disabling automatic reindexing for a particular property with `ReindexOnUpdate.NO`

```
@Entity
@Indexed
public class Sensor {

    @Id
    private Integer id;

    @FullTextField
    private String name;

    @KeywordField
    private SensorStatus status;

    private double value;

    @GenericField
    @IndexingDependency(reindexOnUpdate = ReindexOnUpdate.NO) ①
    private double rollingAverage;

    public Sensor() {
    }

    // Getters and setters
    // ...
}
```

- ① We use `ReindexOnUpdate.NO` to tell Hibernate Search that updates to `rollingAverage` should not trigger automatic reindexing.

With this mapping:

- When a sensor is assigned a new name (`sensor.setName( newName )`) or status (`sensor.setStatus( newStatus )`), Hibernate Search will reindex the sensor automatically.
- When a sensor is assigned a new rolling average (`sensor.setRollingAverage( newName )`), Hibernate Search will **not** reindex the sensor automatically.

#### 5.10.5. Programmatic mapping

You can control reindexing through the [programmatic mapping](#) too. Behavior and options are identical to annotation-based mapping.

*Example 50. Mapping the inverse side of an association with .associationInverseSide(...)*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "priceByEdition" )
    .indexedEmbedded( "editionsForSale" )
        .extractor( BuiltinContainerExtractors.MAP_KEY )
    .associationInverseSide( PojoModelPath.parse( "book" ) )
        .extractor( BuiltinContainerExtractors.MAP_KEY );
TypeMappingStep bookEditionMapping = mapping.type( BookEdition.class );
bookEditionMapping.property( "label" )
    .fullTextField().analyzer( "english" );
```

*Example 51. Mapping a derived value with .indexingDependency().derivedFrom(...)*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "mainAuthor" )
    .fullTextField().analyzer( "name" )
    .indexingDependency().derivedFrom( PojoModelPath.parse( "authors" ) );
```

*Example 52. Limiting automatic reindexing with .indexingDependency().reindexOnUpdate(...)*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "category" )
    .indexedEmbedded()
    .indexingDependency().reindexOnUpdate( ReindexOnUpdate.SHALLOW );
TypeMappingStep bookCategoryMapping = mapping.type( BookCategory.class );
bookCategoryMapping.property( "name" )
    .fullTextField().analyzer( "english" );
```

## 5.11. Changing the mapping of an existing application

Over the lifetime of an application, it will happen that the mapping of a particular indexed entity type has to change. When this happens, the mapping changes are likely to require changes to the structure of the index, i.e. its *schema*. Hibernate Search does **not** handle this structure change automatically, so manual intervention is required.

The simplest solution when the index structure needs to change is to simply:

1. Drop and re-create the index and its schema, either manually by deleting the filesystem directory for Lucene or using the REST API to delete the index for Elasticsearch, or using Hibernate Search's [schema management features](#).
2. Re-populate the index, for example using the [mass indexer](#).

Technically, dropping the index and reindexing is not *strictly* required if the mapping changes include *only*:

- **adding** new indexed entities that will not have any persisted instance, e.g. adding an `@Indexed` annotation on an entity which has no rows in database.
- **adding** new fields that will be empty for all currently persisted entities, e.g. adding a new property on an entity type and mapping it to a field, but with the guarantee that this property will initially be null for every instance of this entity;
- and/or **removing** data from existing indexes/fields, e.g. removing an index field, or removing the need for a field to be stored.



However, you will still need to:

- create missing indexes: this can generally be done automatically by starting up the application with the `create`, `create-or-validate`, or `create-or-update` schema management strategy.
- (Elasticsearch only:) update the schema of existing indexes to declare the new fields. This will be more complex: either do it manually using Elasticsearch's REST API, or start up the application with the `create-or-update strategy`, but be warned that it `may fail`.

## 5.12. Custom mapping annotations

By default, Hibernate Search only recognizes built-in mapping annotations such as `@Indexed`, `@GenericField` or `@IndexedEmbedded`.

To use custom annotations in a Hibernate Search mapping, two steps are required:

1. Implementing a processor for that annotation: `TypeMappingAnnotationProcessor` for type annotations or `PropertyMappingAnnotationProcessor` for method/field annotations.
2. Annotating the custom annotation with either `@TypeMapping` or `@PropertyMapping`, passing as an argument the reference to the annotation processor.

Once this is done, Hibernate Search will be able to detect custom annotations in indexed classes. Whenever a custom annotation is encountered, Hibernate Search will instantiate the annotation processor and call its `process` method, passing the following as arguments:

- A `mapping` parameter allowing to define the mapping for the type or property using the [programmatic mapping API](#).
- An `annotation` parameter representing the annotation instance.

- A `context` object with various helpers.

Custom annotations are most frequently used to apply custom, parameterized bridges. You can find examples in these sections in particular:

- [Passing parameters to a value bridge](#)
- [Passing parameters to a property bridge](#)
- [Passing parameters to a type bridge](#)



It is completely possible to use custom annotations for parameter-less bridges, or even for more complex features such as indexed-embedded: every feature available in the programmatic API can be triggered by a custom annotation.

## 5.13. Inspecting the mapping

After Hibernate Search has successfully booted, the `SearchMapping` can be used to get a list of indexed entities and get more direct access to the corresponding indexes, as shown in the example below.

*Example 53. Accessing indexed entities*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
SearchIndexedEntity<Book> bookEntity = mapping.indexedEntity( Book.class ); ②
String jpaName = bookEntity.jpaName(); ③
IndexManager indexManager = bookEntity.indexManager(); ④
Backend backend = indexManager.backend(); ⑤

SearchIndexedEntity<?> bookEntity2 = mapping.indexedEntity( "Book" ); ⑥
Class<?> javaClass = bookEntity2.javaClass();

for ( SearchIndexedEntity<?> entity : mapping.allIndexedEntities() ) { ⑦
    // ...
}
```

① Retrieve the `SearchMapping`.

② Retrieve the `SearchIndexedEntity` by its entity class. `SearchIndexedEntity` gives access to information pertaining to that entity and its index.

③ Get the JPA name of that entity.

④ Get the index manager for that entity.

⑤ Get the backend for that index manager.

⑥ Retrieve the `SearchIndexedEntity` by its entity name.

⑦ Retrieve all indexed entities.

From an `IndexManager`, you can then access the index metamodel, to inspect available fields and

their main characteristics, as shown below.

*Example 54. Accessing the index metamodel*

```
SearchIndexedEntity<Book> bookEntity = mapping.indexedEntity( Book.class ); ①
IndexManager indexManager = bookEntity.indexManager(); ②
IndexDescriptor indexDescriptor = indexManager.descriptor(); ③

indexDescriptor.field( "releaseDate" ).ifPresent( field -> { ④
    String path = field.absolutePath(); ⑤
    String relativeName = field.relativeName();
    // Etc.

    if ( field.isValueField() ) { ⑥
        IndexValueFieldDescriptor valueField = field.toValueField(); ⑦

        IndexValueFieldTypeDescriptor type = valueField.type(); ⑧
        boolean projectable = type.projectable();
        Class<?> dslArgumentClass = type.dslArgumentClass();
        Class<?> projectedValueClass = type.projectedValueClass();
        Optional<String> analyzerName = type.analyzerName();
        Optional<String> searchAnalyzerName = type.searchAnalyzerName();
        Optional<String> normalizerName = type.normalizerName();
        // Etc.
    }
    else if ( field.isObjectField() ) { ⑨
        IndexObjectFieldDescriptor objectField = field.toObjectField();

        IndexObjectFieldTypeDescriptor type = objectField.type();
        boolean nested = type.nested();
        // Etc.
    }
} );
```

- ① Retrieve a `SearchIndexedEntity`.
- ② Get the index manager for that entity. `IndexManager` gives access to information pertaining to the index. This includes the metamodel, but not only (see below).
- ③ Get the descriptor for that index. The descriptor exposes the index metamodel.
- ④ Retrieve a field by name. The method returns an `Optional`, which is empty if the field does not exist.
- ⑤ The field descriptor exposes information about the field structure: path, name, parent, ...
- ⑥ Check that the field is a value field, holding a value (integer, text, ...), as opposed to object fields, holding other fields.
- ⑦ Narrow down the field descriptor to a value field descriptor.
- ⑧ Get the descriptor for the field type. The type descriptor exposes information about the field's capabilities: is it searchable, sortable, projectable, what is the expected java class for arguments to the `Search DSL`, what are the analyzers/normalizer set on this field, ...
- ⑨ Object fields can also be inspected.



The `Backend` and `IndexManager` can also be used to [retrieve the Elasticsearch REST client](#) or [retrieve Lucene analyzers](#).

The `SearchMapping` also exposes methods to retrieve an `IndexManager` by name, or even a whole `Backend` by name.

# Chapter 6. Bridges

## 6.1. Basics

In Hibernate Search, bridges are the components responsible for converting pieces of data from the entity model to the document model.

For example, when `@GenericField` is applied to a property of a custom enum type, a built-in bridge will be used to convert this enum to a string when indexing, and to convert the string back to an enum when projecting.

Similarly, when a entity identifier of type `Long` is mapped to a document identifier, a built-in bridge will be used to convert the `Long` to a `String` (since all document identifiers are strings) when indexing, and back from a `String` to a `Long` when loading search results.

Bridges are not limited to one-to-one mapping: for example, the `@GeoPointBinding` annotation, which maps two properties annotated with `@Latitude` and `@Longitude` to a single field, is backed by another built-in bridge.

While built-in bridges are provided for a wide range of standard types, they may not be enough for complex models. This is why bridges are really interesting: it is possible to implement custom bridges and to refer to them in the Hibernate Search mapping. Using custom bridges, custom types can be mapped, even complex types that require user code to execute at indexing time.

There are multiple types of bridges, detailed in the next sections. If you need to implement a custom bridge, but don't quite know which type of bridge you need, the following table may help:

*Table 5. Comparison of available bridge types*

Bridge type	ValueBridge	PropertyBridge	TypeBridge	IdentifierBridge	RoutingBridge
Applied to...	Class field or getter	Class field or getter	Class	Class field or getter (usually entity ID)	Class
Maps to...	One index field. Value field only: integer, text, geopoint, etc. No <code>object</code> field (composite).	One index field or more. Value fields as well as <code>object</code> fields (composite).	One index field or more. Value fields as well as <code>object</code> fields (composite).	Document identifier	Route (conditional indexing, routing key)

Bridge type	ValueBridge	PropertyBridge	TypeBridge	IdentifierBridge	RoutingBridge
Built-in annotation(s)	@GenericField, @FullTextField,...	@PropertyBinding	@TypeBinding	@DocumentId	@Indexed( routingBinde r = ... )
Supports container extractors	Yes	No	No	No	No
Supports mutable types	No	Yes	Yes	No	Yes

## 6.2. Value bridge

### 6.2.1. Basics

A value bridge is a pluggable component that implements the mapping of a property to an index field. It is applied to a property with a `@*Field annotation` (`@GenericField`, `@FullTextField`, ...) or with a `custom annotation`.

A value bridge is relatively straightforward to implement: in its simplest form, it boils down to converting a value from the property type to the index field type. Thanks to the integration to the `@*Field` annotations, several features come for free:

- The type of the index field can be customized directly in the `@*Field` annotation: it can be defined as `sortable`, `projectable`, it can be assigned an `analyzer`, ...
- The bridge can be transparently applied to elements of a container. For example, you can implement a `ValueBridge<ISBN, String>` and transparently use it on a property of type `List<ISBN>`: the bridge will simply be applied once per list element and populate the index field with as many values.

However, due to these features, several limitations are imposed on a value bridge which are not present in a `property bridge` for example:

- A value bridge only allows one-to-one mapping: one property to one index field. A single value bridge cannot populate more than one index field.
- A value bridge **will not work correctly when applied to a mutable type**. A value bridge is expected to be applied to "atomic" data, such as a `LocalDate`; if it is applied to an entity, for example, extracting data from its properties, Hibernate Search will not be aware of which properties are used and will not be able to automatically trigger reindexing when these properties change.

Below is an example of a custom value bridge that converts a custom `ISBN` type to its string representation to index it:

### Example 55. Implementing and using a `ValueBridge`

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> { ①

    @Override
    public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) { ②
        return value == null ? null : value.getStringValue();
    }

}
```

- ① The bridge must implement the `ValueBridge` interface. Two generic type arguments must be provided: the first one is the type of property values (values in the entity model), and the second one is the type of index fields (values in the document model).
- ② The `toIndexedValue` method is the only one that must be implemented: all other methods are optional. It takes the property value and a context object as parameters, and is expected to return the corresponding index field value. It is called when indexing, but also when parameters to the search DSL **must be transformed**.

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
        valueBridge = @ValueBridgeRef(type = ISBNValueBridge.class), ③
        normalizer = "isbn" ④
    )
    private ISBN isbn;

    // Getters and setters
    // ...

}
```

- ① This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- ② Map the property to an index field.
- ③ Instruct Hibernate Search to use our custom value bridge. It is also possible to reference the bridge by its name, in the case of a CDI/Spring bean.
- ④ Customize the field as usual.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
    "isbn": "978-0-58-600835-5"
}
```

The example above is just a minimal implementations. A custom value bridge can do more:

- it can [convert the result of projections back to the property type](#);
- it can [parse the value passed to `indexNullAs`](#);
- ...

See the next sections for more information.

### 6.2.2. Type resolution

By default, the value bridge's property type and index field type are determined automatically, using reflection to extract the generic type arguments of the `ValueBridge` interface: the first argument is the property type while the second argument is the index field type.

For example, in `public class MyBridge implements ValueBridge<ISBN, String>`, the property type is resolved to `ISBN` and the index field type is resolved to `String`: the bridge will be applied to properties of type `ISBN` and will populate an index field of type `String`.

The fact that types are resolved automatically using reflection brings a few limitations. In particular, it means the generic type arguments cannot be just anything; as a general rule, you should stick to literal types (`MyBridge implements ValueBridge<ISBN, String>`) and avoid generic type parameters and wildcards (`MyBridge<T> implements ValueBridge<List<T>, T>`).

If you need more complex types, you can bypass the automatic resolution and specify types explicitly using a `ValueBinder`.

### 6.2.3. Using value bridges in other `@*Field` annotations

In order to use a custom value bridge with specialized annotations such as `@FullTextField`, the bridge must declare a compatible index field type.

For example:

- `@FullTextField` and `@KeywordField` require an index field type of type `String` (`ValueBridge<Whatever, String>`);
- `@ScaledNumberField` requires an index field type of type `BigDecimal` (`ValueBridge<Whatever, BigDecimal>`) or `BigInteger` (`ValueBridge<Whatever, BigInteger>`).

Refer to [Available field annotations](#) for the specific constraints of each annotation.

Attempts to use a bridge that declares an incompatible type will trigger exceptions at bootstrap.

## 6.2.4. Supporting projections with `fromIndexedValue()`

By default, any attempt to project on a field using a custom bridge will result in an exception, because Hibernate Search doesn't know how to convert the projected values obtained from the index back to the property type.

It is possible to [disable conversion explicitly](#) to get the raw value from the index, but another way of solving the problem is to simply implement `fromIndexedValue` in the custom bridge. This method will be called whenever a projected value needs to be converted.

*Example 56. Implementing `fromIndexedValue` to convert projected values*

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> {

    @Override
    public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) {
        return value == null ? null : value.getStringValue();
    }

    @Override
    public ISBN fromIndexedValue(String value, ValueBridgeFromIndexedValueContext context)
    { ①
        return value == null ? null : ISBN.parse( value );
    }
}
```

① Implement `fromIndexedValue` as necessary.

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
        valueBridge = @ValueBridgeRef(type = ISBNValueBridge.class), ③
        normalizer = "isbn",
        projectable = Projectable.YES ④
    )
    private ISBN isbn;

    // Getters and setters
    // ...

}
```

- ① This this is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- ② Map the property to an index field.
- ③ Instruct Hibernate Search to use our custom value bridge.
- ④ Do not forget to configure the field as projectable.

## 6.2.5. Supporting `indexNullAs` with `parse()`

By default, the `indexNullAs` attribute of `@*Field` annotations cannot be used together with a custom bridge.

In order to make it work, the bridge needs to implement the `parse` method so that Hibernate Search can convert the string assigned to `indexNullAs` to a value of the correct type for the index field.

*Example 57. Implementing `parse` to support `indexNullAs`*

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> {

    @Override
    public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) {
        return value == null ? null : value.getStringValue();
    }

    @Override
    public String parse(String value) {
        // Just check the string format and return the string
        return ISBN.parse( value ).getStringValue(); ①
    }
}
```

① Implement `parse` as necessary. The bridge may throw exceptions for invalid strings.

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
        valueBridge = @ValueBridgeRef(type = ISBNValueBridge.class), ③
        normalizer = "isbn",
        indexNullAs = "000-0-00-000000-0" ④
    )
    private ISBN isbn;

    // Getters and setters
    // ...
}
```

① This this is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.

② Map the property to an index field.

③ Instruct Hibernate Search to use our custom value bridge.

④ Set `indexNullAs` to a valid value.

## 6.2.6. Compatibility across indexes with `isCompatibleWith()`

A value bridges is involved in indexing, but also in the various search DSLs, to convert values passed to the DSL to an index field value that the backend will understand.

When creating a predicate targeting a single field across multiple indexes, Hibernate Search will have multiple bridges to choose from: one per index. Since only one predicate with a single value can be created, Hibernate Search needs to pick a single bridge. By default, when a custom bridge is assigned to the field, Hibernate Search will throw an exception because it cannot decide which bridge to pick.

If the bridges assigned to the field in all indexes produce the same result, it is possible to indicate to Hibernate Search that any bridge will do by implementing `isCompatibleWith`.

This method accepts another bridge in parameter, and returns `true` if that bridge can be expected to always behave the same as `this`.

*Example 58. Implementing `isCompatibleWith` to support multi-index search*

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> { ①

    @Override
    public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) { ②
        return value == null ? null : value.getStringValue();
    }

    @Override
    public boolean isCompatibleWith(ValueBridge<?, ?> other) {
        return getClass().equals( other.getClass() );
    }
}
```

① Implement `isCompatibleWith` as necessary. Here we just deem any instance of the same class to be compatible.

## 6.2.7. Configuring the bridge more finely with `ValueBinder`

To configure a bridge more finely, it is possible to implement a value binder that will be executed at bootstrap. This binder will be able in particular to define a custom index field type.

*Example 59. Implementing a `ValueBinder`*

```

public class ISBNValueBinder implements ValueBinder { ①
    @Override
    public void bind(ValueBindingContext<?> context) { ②
        context.bridge( ③
            ISBN.class, ④
            new ISBNValueBridge(), ⑤
            context.typeFactory() ⑥
                .asString() ⑦
                .normalizer("isbn") ⑧
        );
    }

    private static class ISBNValueBridge implements ValueBridge<ISBN, String> {
        @Override
        public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context)
        { ⑨
            return value == null ? null : value.getStringValue();
        }
    }
}

```

- ① The binder must implement the `ValueBinder` interface.
- ② Implement the `bind` method.
- ③ Call `context.bridge(...)` to define the value bridge to use.
- ④ Pass the expected type of property values.
- ⑤ Pass the value bridge instance.
- ⑥ Use the context's type factory to create an index field type.
- ⑦ Pick a base type for the index field using an `as*()` method.
- ⑧ Configure the type as necessary. This configuration will set defaults that are applied for any type using this bridge, but they can be overridden. Type configuration is similar to the attributes found in the various `@*Field` annotations. See [Defining index field types](#) for more information.
- ⑨ The value bridge must still be implemented. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.

```

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
        valueBinder = @ValueBinderRef(type = ISBNValueBinder.class), ③
        sortable = Sortable.YES ④
    )
    private ISBN isbn;

    // Getters and setters
    // ...
}

```

- ① This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- ② Map the property to an index field.
- ③ Instruct Hibernate Search to use our custom value binder. Note the use of `valueBinder` instead of `valueBridge`. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.
- ④ Customize the field as usual. Configuration set using annotation attributes take precedence over the index field type configuration set by the value binder. For example, in this case, the field will be sortable even if the binder didn't define the field as sortable.

When using a value binder with a specialized `@*Field` annotation, the index field type must be compatible with the annotation.



For example, `@FullTextField` will only work if the index field type was created using `asString()`.

These restrictions are similar to those when assigning a value bridge directly; see [Using value bridges in other `@\*Field` annotations](#).

### 6.2.8. Passing parameters

The value bridges are usually applied with built-in `@*Field` annotation, which already accept parameters to configure the field name, whether the field is sortable, etc.

However, these parameters are not passed to the value bridge or value binder. There are two ways to pass parameters to value bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can define string parameters to the `@ValueBinderRef` annotation and then use them later in the binder:

*Example 60. Passing parameters to a `ValueBridge` using the `@ValueBinderRef` annotation*

```

public class BooleanAsStringBridge implements ValueBridge<Boolean, String> { ①

    private final String trueAsString;
    private final String falseAsString;

    public BooleanAsStringBridge(String trueAsString, String falseAsString) { ②
        this.trueAsString = trueAsString;
        this.falseAsString = falseAsString;
    }

    @Override
    public String toIndexedValue(Boolean value, ValueBridgeToIndexedValueContext context) {
        if ( value == null ) {
            return null;
        }
        return value ? trueAsString : falseAsString;
    }
}

```

- ① Implement a bridge that does not index booleans directly, but indexes them as strings instead.
- ② The bridge accepts two parameters in its constructors: the string representing `true` and the string representing `false`.

```

public class BooleanAsStringBinder implements ValueBinder {

    @Override
    @SuppressWarnings("unchecked")
    public void bind(ValueBindingContext<?> context) {
        String trueAsString = (String) context.param( "trueAsString" ); ①
        String falseAsString = (String) context.param( "falseAsString" );

        context.bridge( Boolean.class, ②
            new BooleanAsStringBridge( trueAsString, falseAsString ) );
    }
}

```

- ① Use the binding context to get the parameter values. Getting the param using the `param` method assumes that the param has been defined. Alternatively it is possible to use `paramOptional` to get the `java.util.Optional` of the param.
- ② Pass them as arguments to the bridge constructor.

```

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    @GenericField(valueBinder = @ValueBinderRef(type = BooleanAsStringBinder.class, ①
        params = {
            @Param(name = "trueAsString", value = "yes"),
            @Param(name = "falseAsString", value = "no")
        })
    private boolean published;

    @ElementCollection
    @GenericField(valueBinder = @ValueBinderRef(type = BooleanAsStringBinder.class, ②
        params = {
            @Param(name = "trueAsString", value = "passed"),
            @Param(name = "falseAsString", value = "failed")
        }), name = "censorshipAssessments_allYears")
    private Map<Year, Boolean> censorshipAssessments = new HashMap<>();

    // Getters and setters
    // ...
}

```

① Define the binder to use on the property, setting the `fieldName` parameter.

② Because we use a value bridge, the annotation can be transparently applied to containers. Here, the bridge will be applied successively to each value in the map.

## Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a [custom annotation](#) with attributes:

*Example 61. Passing parameters to a `ValueBridge` using a custom annotation*

```

public class BooleanAsStringBridge implements ValueBridge<Boolean, String> { ①

    private final String trueAsString;
    private final String falseAsString;

    public BooleanAsStringBridge(String trueAsString, String falseAsString) { ②
        this.trueAsString = trueAsString;
        this.falseAsString = falseAsString;
    }

    @Override
    public String toIndexedValue(Boolean value, ValueBridgeToIndexedValueContext context) {
        if (value == null) {
            return null;
        }
        return value ? trueAsString : falseAsString;
    }
}

```

- ① Implement a bridge that does not index booleans directly, but indexes them as strings instead.
- ② The bridge accepts two parameters in its constructors: the string representing `true` and the string representing `false`.

```

@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( ③
    type = BooleanAsStringField.Processor.class
))
@Documented ④
@Repeatable(BooleanAsStringField.List.class) ⑤
public @interface BooleanAsStringField {

    String trueAsString() default "true"; ⑥

    String falseAsString() default "false";

    String name() default ""; ⑦

    ContainerExtraction extraction() default @ContainerExtraction(); ⑦

    @Documented
    @Target({ ElementType.METHOD, ElementType.FIELD })
    @Retention(RetentionPolicy.RUNTIME)
    @interface List {
        BooleanAsStringField[] value();
    }

    class Processor implements PropertyMappingAnnotationProcessor<BooleanAsStringField> { ⑧
        @Override
        public void process(PropertyMappingStep mapping, BooleanAsStringField annotation,
                           PropertyMappingAnnotationProcessorContext context) {
            BooleanAsStringBridge bridge = new BooleanAsStringBridge( ⑨
                annotation.trueAsString(), annotation.falseAsString()
            );
            mapping.genericField( annotation.name().isEmpty() ? null : annotation.name() ) ⑩
                .valueBridge( bridge ) ⑪
                .extractors( context.toContainerExtractorPath( annotation.extraction() )
        ); ⑫
    }
}
}

```

- ① Define an annotation with retention `RUNTIME`. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a value bridge, allow the annotation to target either methods (getters) or fields.
- ③ Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its name, in the case of a CDI/Spring bean.
- ④ Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Optionally, mark the annotation as repeatable, in order to be able to declare multiple fields on the same property.

- ⑥ Define custom attributes to configure the value bridge. Here we define two strings that the bridge should use to represent the boolean values `true` and `false`.
- ⑦ Since we will be using a custom annotation, and not the built-in `@*Field annotation`, the standard parameters that make sense for this bridge need to be declared here, too.
- ⑧ The processor must implement the `PropertyMappingAnnotationProcessor` interface, setting its generic type argument to the type of the corresponding annotation. Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- ⑨ In the `process` method, instantiate the bridge and pass the annotation attributes as constructor arguments.
- ⑩ Declare the field with the configured name (if provided).
- ⑪ Assign our bridge to the field. Alternatively, we could assign a value binder instead, using the `valueBinder()` method.
- ⑫ Configure the remaining standard parameters. Note that the `context` object passed to the `process` method exposes utility methods to convert standard Hibernate Search annotations to something that can be passed to the mapping (here, `@ContainerExtraction` is converted to a container extractor path).

```

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    @BooleanAsStringField(trueAsString = "yes", falseAsString = "no") ①
    private boolean published;

    @ElementCollection
    @BooleanAsStringField( ②
        name = "censorshipAssessments_allYears",
        trueAsString = "passed", falseAsString = "failed"
    )
    private Map<Year, Boolean> censorshipAssessments = new HashMap<>();

    // Getters and setters
    // ...

}

```

- ① Apply the bridge using its custom annotation, setting the parameters.
- ② Because we use a value bridge, the annotation can be transparently applied to containers. Here, the bridge will be applied successively to each value in the map.

## 6.2.9. Accessing the ORM session or session factory from the bridge

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session or session factory.

*Example 62. Retrieving the ORM session or session factory from a [ValueBridge](#)*

```
public class MyDataValueBridge implements ValueBridge<MyData, String> {

    @Override
    public String toIndexedValue(MyData value, ValueBridgeToIndexedValueContext context) {
        SessionFactory sessionFactory = context.extension( HibernateOrmExtension.get() ) ①
            .sessionFactory(); ②
        // ... do something with the factory ...
    }

    @Override
    public MyData fromIndexedValue(String value, ValueBridgeFromIndexedValueContext
context) {
        Session session = context.extension( HibernateOrmExtension.get() ) ③
            .session(); ④
        // ... do something with the session ...
    }
}
```

① Apply an extension to the context to access content specific to Hibernate ORM.

② Retrieve the [SessionFactory](#) from the extended context. The [Session](#) is not available here.

③ Apply an extension to the context to access content specific to Hibernate ORM.

④ Retrieve the [Session](#) from the extended context.

## 6.2.10. Injecting beans into the value bridge or value binder

With [compatible frameworks](#), Hibernate Search supports injecting beans into both the [ValueBridge](#) and the [ValueBinder](#).



This only applies to bridges/binders instantiated by Hibernate Search itself. As a rule of thumb, if you need to call `new MyBridge()` at some point, the bridge won't get auto-magically injected.

The context passed to the value binder's `bind` method also exposes a `beanResolver()` method to access the bean resolver and instantiate beans explicitly.

See [Bean injection](#) for more details.

## 6.2.11. Programmatic mapping

You can apply a value bridge through the [programmatic mapping](#) too. Just pass an instance of the bridge.

#### Example 63. Applying a `ValueBridge` with `.valueBridge(...)`

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "isbn" )
    .keywordField().valueBridge( new ISBNValueBridge() );
```

Similarly, you can pass a binder instance. You can pass arguments either through the binder's constructor or through setters.

#### Example 64. Applying a `ValueBinder` with `.valueBinder(...)`

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "isbn" )
    .genericField()
        .valueBinder( new ISBNValueBinder() )
        .sortable( Sortable.YES );
```

### 6.2.12. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the value binder's `bind` method exposes a `bridgedElement()` method that gives access to metadata about the value being bound, in particular its type.

See the javadoc for more information.

## 6.3. Property bridge

### 6.3.1. Basics

A property bridge, like a [value bridge](#), is a pluggable component that implements the mapping of a property to one or more index fields. It is applied to a property with the `@PropertyBinding` annotation or with a [custom annotation](#).

Compared to the value bridge, the property bridge is more complex to implement, but covers a broader range of use cases:

- A property bridge can map a single property to more than one index field.
- A property bridge can work correctly when applied to a mutable type, provided it is implemented correctly.

However, due to its rather flexible nature, the property bridge does not transparently provide all the features that come for free with a value bridge. They can be supported, but have to be implemented manually. This includes in particular container extractors, which cannot be combined with a property bridge: the property bridge must extract container values explicitly.

Implementing a property bridge requires two components:

1. A custom implementation of [PropertyBinder](#), to bind the bridge to a property at bootstrap. This involves declaring the parts of the property that will be used, declaring the index fields that will be populated along with their type, and instantiating the property bridge.
2. A custom implementation of [PropertyBridge](#), to perform the conversion at runtime. This involves extracting data from the property, transforming it if necessary, and pushing it to index fields.

Below is an example of a custom property bridge that maps a list of invoice line items to several fields summarizing the invoice.

*Example 65. Implementing and using a [PropertyBridge](#)*

```
public class InvoiceLineItemsSummaryBinder implements PropertyBinder { ①

    @Override
    public void bind(PropertyBindingContext context) { ②
        context.dependencies() ③
            .use( "category" )
            .use( "amount" );

        IndexSchemaObjectField summaryField = context.indexSchemaElement() ④
            .objectField( "summary" );

        IndexFieldType<BigDecimal> amountFieldType = context.typeFactory() ⑤
            .asBigDecimal().decimalScale( 2 ).toIndexFieldType();

        context.bridge( List.class, new Bridge( ⑥
            summaryField.toReference(), ⑦
            summaryField.field( "total", amountFieldType ).toReference(), ⑧
            summaryField.field( "books", amountFieldType ).toReference(), ⑧
            summaryField.field( "shipping", amountFieldType ).toReference() ⑧
        ) );
    }

    // ... class continues below
}
```

① The binder must implement the [PropertyBinder](#) interface.

- ② Implement the `bind` method in the binder.
- ③ Declare the dependencies of the bridge, i.e. the parts of the property value that the bridge will actually use. This is **absolutely necessary** in order for Hibernate Search to correctly trigger reindexing when these parts are modified. See [Declaring dependencies to bridged elements](#) for more information about declaring dependencies.
- ④ Declare the fields that are populated by this bridge. In this case we're creating a `summary` object field, which will have multiple sub-fields (see below). See [Declaring and writing to index fields](#) for more information about declaring index fields.
- ⑤ Declare the type of the sub-fields. We're going to index monetary amounts, so we will use a `BigDecimal` type with two digits after the decimal point. See [Defining index field types](#) for more information about declaring index field types.
- ⑥ Call `context.bridge(...)` to define the property bridge to use, and pass an instance of the bridge.
- ⑦ Pass a reference to the `summary` object field to the bridge.
- ⑧ Create a sub-field for the `total` amount of the invoice, a sub-field for the sub-total for `books`, and a sub-field for the sub-total for `shipping`. Pass references to these fields to the bridge.

```

// ... class InvoiceLineItemsSummaryBinder (continued)

@SuppressWarnings("rawtypes")
private static class Bridge implements PropertyBridge<List> { ①

    private final IndexObjectFieldReference summaryField;
    private final IndexFieldReference<BigDecimal> totalField;
    private final IndexFieldReference<BigDecimal> booksField;
    private final IndexFieldReference<BigDecimal> shippingField;

    private Bridge(IndexObjectFieldReference summaryField, ②
                  IndexFieldReference<BigDecimal> totalField,
                  IndexFieldReference<BigDecimal> booksField,
                  IndexFieldReference<BigDecimal> shippingField) {
        this.summaryField = summaryField;
        this.totalField = totalField;
        this.booksField = booksField;
        this.shippingField = shippingField;
    }

    @Override
    public void write(DocumentElement target, List bridgedElement,
PropertyBridgeWriteContext context) { ③
        @SuppressWarnings("unchecked")
        List<InvoiceLineItem> lineItems = (List<InvoiceLineItem>) bridgedElement;

        BigDecimal total = BigDecimal.ZERO;
        BigDecimal books = BigDecimal.ZERO;
        BigDecimal shipping = BigDecimal.ZERO;
        for ( InvoiceLineItem lineItem : lineItems ) { ④
            BigDecimal amount = lineItem.getAmount();
            total = total.add( amount );
            switch ( lineItem.getCategory() ) {
                case BOOK:
                    books = books.add( amount );
                    break;
                case SHIPPING:
                    shipping = shipping.add( amount );
                    break;
            }
        }

        DocumentElement summary = target.addObject( this.summaryField ); ⑤
        summary.addValue( this.totalField, total ); ⑥
        summary.addValue( this.booksField, books ); ⑥
        summary.addValue( this.shippingField, shipping ); ⑥
    }
}
}

```

- ① The bridge must implement the `PropertyBridge` interface. One generic type argument must be provided: the type of the property, i.e. the type of the "bridged element". Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- ② The bridge stores references to the fields: it will need them when indexing.
- ③ Implement the `write` method in the bridge. This method is called on indexing.
- ④ Extract data from the bridged element, and optionally transform it.
- ⑤ Add an object to the `summary` object field. Note the `summary` field was declared at the root, so we call `addObject` directly on the `target` argument.

- ⑥ Add a value to each of the `summary.total`, `summary.books` and `summary.shipping` fields.  
 Note the fields were declared as sub-fields of `summary`, so we call `addValue` on `summaryValue` instead of `target`.

```
@Entity
@Indexed
public class Invoice {

    @Id
    @GeneratedValue
    private Integer id;

    @ElementCollection
    @OrderColumn
    @PropertyBinding(binder = @PropertyBinderRef(type =
InvoiceLineItemsSummaryBinder.class)) ①
    private List<InvoiceLineItem> lineItems = new ArrayList<>();

    // Getters and setters
    // ...

}
```

- ① Apply the bridge using the `@PropertyBinding` annotation.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
  "summary": {
    "total": 38.96,
    "books": 30.97,
    "shipping": 7.99
  }
}
```

### 6.3.2. Passing parameters

There are two ways to pass parameters to property bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the `@PropertyBinderRef` annotation and then use them later in the binder:

*Example 66. Passing parameters to a `PropertyBinder` using the `@PropertyBinderRef` annotation*

```

public class InvoiceLineItemsSummaryBinder implements PropertyBinder {

    @Override
    @SuppressWarnings("unchecked")
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            .use( "category" )
            .use( "amount" );

        String fieldName = (String) context.param( "fieldName" ); ①
        IndexSchemaObjectField summaryField = context.indexSchemaElement()
            .objectField( fieldName ); ②

        IndexFieldType<BigDecimal> amountFieldType = context.typeFactory()
            .asBigDecimal().decimalScale( 2 ).toIndexFieldType();

        context.bridge( List.class, new Bridge(
            summaryField.toReference(),
            summaryField.field( "total", amountFieldType ).toReference(),
            summaryField.field( "books", amountFieldType ).toReference(),
            summaryField.field( "shipping", amountFieldType ).toReference()
        ) );
    }

    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<List> {

        /* ... same implementation as before ... */

    }
}

```

① Use the binding context to get the parameter value. Getting the param using the `param` method assumes that the param has been defined. Alternatively it is possible to use `paramOptional` to get the `java.util.Optional` of the param.

② In the `bind` method, use the value of parameters. Here use the `fieldName` parameter to set the field name, but we could pass parameters for any purpose: defining the field as sortable, defining a normalizer, ...

```

@Entity
@Indexed
public class Invoice {

    @Id
    @GeneratedValue
    private Integer id;

    @ElementCollection
    @OrderColumn
    @PropertyBinding(binder = @PropertyBinderRef( ①
        type = InvoiceLineItemsSummaryBinder.class,
        params = @Param(name = "fieldName", value = "itemSummary")))
    private List<InvoiceLineItem> lineItems = new ArrayList<>();

    // Getters and setters
    // ...

}

```

① Define the binder to use on the property, setting the `fieldName` parameter.

## Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a [custom annotation](#) with attributes:

*Example 67. Passing parameters to a [PropertyBinder](#) using a custom annotation*

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( ③
    type = InvoiceLineItemsSummaryBinding.Processor.class
))
@Documented ④
public @interface InvoiceLineItemsSummaryBinding {

    String fieldName() default ""; ⑤

    class Processor implements
    PropertyMappingAnnotationProcessor<InvoiceLineItemsSummaryBinding> { ⑥
        @Override
        public void process(PropertyMappingStep mapping, InvoiceLineItemsSummaryBinding
annotation,
            PropertyMappingAnnotationProcessorContext context) {
            InvoiceLineItemsSummaryBinder binder = new InvoiceLineItemsSummaryBinder(); ⑦
            if ( !annotation.fieldName().isEmpty() ) { ⑧
                binder.fieldName( annotation.fieldName() );
            }
            mapping.binder( binder ); ⑨
        }
    }
}
```

- ① Define an annotation with retention **RUNTIME**. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a property bridge, allow the annotation to target either methods (getters) or fields.
- ③ Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its name, in the case of a CDI/Spring bean.
- ④ Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Define an attribute of type **String** to specify the field name.
- ⑥ The processor must implement the [PropertyMappingAnnotationProcessor](#) interface, setting its generic type argument to the type of the corresponding annotation. Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- ⑦ In the annotation processor, instantiate the binder.
- ⑧ Process the annotation attributes and pass the data to the binder. Here we're using a setter, but passing the data through the constructor would work, too.
- ⑨ Apply the binder to the property.

```

public class InvoiceLineItemsSummaryBinder implements PropertyBinder {

    private String fieldName = "summary";

    public InvoiceLineItemsSummaryBinder fieldName(String fieldName) { ①
        this.fieldName = fieldName;
        return this;
    }

    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            .use( "category" )
            .use( "amount" );

        IndexSchemaObjectField summaryField = context.indexSchemaElement()
            .objectField( this.fieldName ); ②

        IndexFieldType<BigDecimal> amountFieldType = context.typeFactory()
            .asBigDecimal().decimalScale( 2 ).toIndexFieldType();

        context.bridge( List.class, new Bridge(
            summaryField.toReference(),
            summaryField.field( "total", amountFieldType ).toReference(),
            summaryField.field( "books", amountFieldType ).toReference(),
            summaryField.field( "shipping", amountFieldType ).toReference()
        ) );
    }

    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<List> {

        /* ... same implementation as before ... */

    }
}

```

① Implement setters in the binder. Alternatively, we could expose a parameterized constructor.

② In the `bind` method, use the value of parameters. Here use the `fieldName` parameter to set the field name, but we could pass parameters for any purpose: defining the field as sortable, defining a normalizer, ...

```

@Entity
@Indexed
public class Invoice {

    @Id
    @GeneratedValue
    private Integer id;

    @ElementCollection
    @OrderColumn
    @InvoiceLineItemsSummaryBinding( ①
        fieldName = "itemSummary"
    )
    private List<InvoiceLineItem> lineItems = new ArrayList<>();

    // Getters and setters
    // ...
}

```

- ① Apply the bridge using its custom annotation, setting the `fieldName` parameter.

### 6.3.3. Accessing the ORM session from the bridge

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

*Example 68. Retrieving the ORM session from a `PropertyBridge`*

```
private static class Bridge implements PropertyBridge<Object> {  
    private final IndexFieldReference<String> field;  
  
    private Bridge(IndexFieldReference<String> field) {  
        this.field = field;  
    }  
  
    @Override  
    public void write(DocumentElement target, Object bridgedElement,  
PropertyBridgeWriteContext context) {  
        Session session = context.extension( HibernateOrmExtension.get() ) ①  
            .session(); ②  
        // ... do something with the session ...  
    }  
}
```

- ① Apply an extension to the context to access content specific to Hibernate ORM.

- ② Retrieve the `Session` from the extended context.

### 6.3.4. Injecting beans into the binder

With [compatible frameworks](#), Hibernate Search supports injecting beans into:

- the `PropertyMappingAnnotationProcessor` if you use custom annotations and instantiate the binder yourself.
- the `PropertyBinder` if you use the `@PropertyBinding` annotation and let Hibernate Search instantiate the binder using your dependency injection framework.



This only applies to binders instantiated by Hibernate Search itself. As a rule of thumb, if you need to call `new MyBinder()` at some point, the binder won't get auto-magically injected.

The context passed to the property binder's `bind` method also exposes a `beanResolver()` method to access the bean resolver and instantiate beans explicitly.

See [Bean injection](#) for more details.

### 6.3.5. Programmatic mapping

You can apply a property bridge through the [programmatic mapping](#) too. Just pass an instance of the binder. You can pass arguments either through the binder's constructor, or through setters.

*Example 69. Applying an `PropertyBinder` with `.binder(...)`*

```
TypeMappingStep invoiceMapping = mapping.type( Invoice.class );
invoiceMapping.indexed();
invoiceMapping.property( "lineItems" )
    .binder( new InvoiceLineItemsSummaryBinder().fieldName( "itemSummary" ) );
```

### 6.3.6. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the property binder's `bind` method exposes a `bridgedElement()` method that gives access to metadata about the property being bound.

The metadata can be used to inspect the property in details:

- Getting the name of the property.
- Checking the type of the property.
- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a `@MarkerBinding` meta-annotation.

See the javadoc for more information.

Below is an example of the simplest use of this metadata, getting the property name and using it as a field name.

*Example 70. Naming a field after the property being bound in a `PropertyBinder`*

```

public class InvoiceLineItemsSummaryBinder implements PropertyBinder {

    @Override
    @SuppressWarnings("unchecked")
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            .use( "category" )
            .use( "amount" );

        PojoModelProperty bridgedElement = context.bridgedElement(); ①
        IndexSchemaObjectField summaryField = context.indexSchemaElement()
            .objectField( bridgedElement.name() ); ②

        IndexFieldType<BigDecimal> amountFieldType = context.typeFactory()
            .asBigDecimal().decimalScale( 2 ).toIndexFieldType();

        context.bridge( List.class, new Bridge(
            summaryField.toReference(),
            summaryField.field( "total", amountFieldType ).toReference(),
            summaryField.field( "books", amountFieldType ).toReference(),
            summaryField.field( "shipping", amountFieldType ).toReference()
        ) );
    }

    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<List> {

        /* ... same implementation as before ... */

    }
}

```

① Use the binding context to get the bridged element.

② Use the name of the property as the name of a newly declared index field.

```

@Entity
@Indexed
public class Invoice {

    @Id
    @GeneratedValue
    private Integer id;

    @ElementCollection
    @OrderColumn
    @PropertyBinding(binder = @PropertyBinderRef(type =
InvoiceLineItemsSummaryBinder.class)) ①
    private List<InvoiceLineItem> lineItems = new ArrayList<>();

    // Getters and setters
    // ...
}

```

① Apply the bridge using the `@PropertyBinding` annotation.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{  
    "lineItems": {  
        "total": 38.96,  
        "books": 30.97,  
        "shipping": 7.99  
    }  
}
```

## 6.4. Type bridge

### 6.4.1. Basics

A type bridge is a pluggable component that implements the mapping of a whole type to one or more index fields. It is applied to a type with the [@TypeBinding](#) annotation or with a [custom annotation](#).

The type bridge is very similar to the property bridge in its core principles and in how it is implemented. The only (obvious) difference is that the property bridge is applied to properties (fields or getters), while the type bridge is applied to the type (class or interface). This entails some slight differences in the APIs exposed to the type bridge.

Implementing a type bridge requires two components:

1. A custom implementation of [TypeBinder](#), to bind the bridge to a type at bootstrap. This involves declaring the properties of the type that will be used, declaring the index fields that will be populated along with their type, and instantiating the type bridge.
2. A custom implementation of [TypeBridge](#), to perform the conversion at runtime. This involves extracting data from an instance of the type, transforming the data if necessary, and pushing it to index fields.

Below is an example of a custom type bridge that maps two properties of the [Author](#) class, the [firstName](#) and [lastName](#), to a single [fullName](#) field.

*Example 71. Implementing and using a TypeBridge*

```

public class FullNameBinder implements TypeBinder { ①

    @Override
    public void bind(TypeBindingContext context) { ②
        context.dependencies() ③
            .use( "firstName" )
            .use( "lastName" );

        IndexFieldReference<String> fullNameField = context.indexSchemaElement() ④
            .field( "fullName", f -> f.asString().analyzer( "name" ) ) ⑤
            .toReference();

        context.bridge( ⑥
            Author.class, ⑦
            new Bridge(
                fullNameField ⑧
            )
        );
    }

    // ... class continues below
}

```

- ① The binder must implement the `TypeBinder` interface.
- ② Implement the `bind` method in the binder.
- ③ Declare the dependencies of the bridge, i.e. the parts of the type instances that the bridge will actually use. This is **absolutely necessary** in order for Hibernate Search to correctly trigger reindexing when these parts are modified. See [Declaring dependencies to bridged elements](#) for more information about declaring dependencies.
- ④ Declare the field that will be populated by this bridge. In this case we're creating a single `fullName` String field. Multiple index fields can be declared. See [Declaring and writing to index fields](#) for more information about declaring index fields.
- ⑤ Declare the type of the field. Since we're indexing a full name, we will use a `String` type with a `name` analyzer (defined separately, see [Analysis](#)). See [Defining index field types](#) for more information about declaring index field types.
- ⑥ Call `context.bridge(...)` to define the type bridge to use, and pass an instance of the bridge.
- ⑦ Pass the expected type of the entity.
- ⑧ Pass a reference to the `fullName` field to the bridge.

```

// ... class FullNameBinder (continued)

private static class Bridge implements TypeBridge<Author> { ①

    private final IndexFieldReference<String> fullNameField;

    private Bridge(IndexFieldReference<String> fullNameField) { ②
        this.fullNameField = fullNameField;
    }

    @Override
    public void write(DocumentElement target, Author author, TypeBridgeWriteContext
context) { ③
        String fullName = author.getLastName() + " " + author.getFirstName(); ④
        target.addValue( this.fullNameField, fullName ); ⑤
    }
}

```

- ① The bridge must implement the `TypeBridge` interface. One generic type argument must be provided: the type of the "bridged element". Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- ② The bridge stores references to the fields: it will need them when indexing.
- ③ Implement the `write` method in the bridge. This method is called on indexing.
- ④ Extract data from the bridged element, and optionally transform it.
- ⑤ Set the value of the `fullName` field. Note the `fullName` field was declared at the root, so we call `addValue` directly on the `target` argument.

```

@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = FullNameBinder.class)) ①
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String firstName;

    private String lastName;

    @GenericField ②
    private LocalDate birthDate;

    // Getters and setters
    // ...
}

```

- ① Apply the bridge using the `@TypeBinding` annotation.
- ② It is still possible to map properties directly using other annotations, as long as index field names are distinct from the names used in the type binder. But no annotation is necessary on the `firstName` and `lastName` properties: these are already handled by the bridge.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{  
    "fullName": "Asimov Isaac"  
}
```

## 6.4.2. Passing parameters

There are two ways to pass parameters to type bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

### Simple, string parameters

You can pass string parameters to the `@TypeBinderRef` annotation and then use them later in the binder:

*Example 72. Passing parameters to a `TypeBinder` using the `@TypeBinderRef` annotation*

```

public class FullNameBinder implements TypeBinder {

    @Override
    @SuppressWarnings("unchecked")
    public void bind(TypeBindingContext context) {
        context.dependencies()
            .use( "firstName" )
            .use( "lastName" );

        IndexFieldReference<String> fullNameField = context.indexSchemaElement()
            .field( "fullName", f -> f.asString().analyzer( "name" ) )
            .toReference();

        IndexFieldReference<String> fullNameSortField = null;
        String sortField = (String) context.param( "sortField" ); ①
        if ( "true".equalsIgnoreCase( sortField ) ) { ②
            fullNameSortField = context.indexSchemaElement()
                .field(
                    "fullName_sort",
                    f -> f.asString().normalizer( "name" ).sortable( Sortable.YES )
                )
                .toReference();
        }

        context.bridge( Author.class, new Bridge(
            fullNameField,
            fullNameSortField
        ) );
    }

    private static class Bridge implements TypeBridge<Author> {

        private final IndexFieldReference<String> fullNameField;
        private final IndexFieldReference<String> fullNameSortField;

        private Bridge(IndexFieldReference<String> fullNameField,
                      IndexFieldReference<String> fullNameSortField) { ②
            this.fullNameField = fullNameField;
            this.fullNameSortField = fullNameSortField;
        }

        @Override
        public void write(DocumentElement target, Author author, TypeBridgeWriteContext
context) {
            String fullName = author.getLastName() + " " + author.getFirstName();

            target.addValue( this.fullNameField, fullName );
            if ( this.fullNameSortField != null ) {
                target.addValue( this.fullNameSortField, fullName );
            }
        }
    }
}

```

① Use the binding context to get the parameter value. Getting the param using the `param` method assumes that the param has been defined. Alternatively it is possible to use `paramOptional` to get the `java.util.Optional` of the param.

② In the `bind` method, use the value of parameters. Here use the `sortField` parameter to decide whether to add a additional, sortable field, but we could pass parameters for any purpose: defining the field name, defining a normalizer, custom annotation ...

```

@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = FullNameBinder.class, ①
    params = @Param(name = "sortField", value = "true")))
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String firstName;

    private String lastName;

    // Getters and setters
    // ...

}

```

- ① Define the binder to use on the type, setting the `sortField` parameter.

## Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a [custom annotation](#) with attributes:

*Example 73. Passing parameters to a `TypeBinder` using a custom annotation*

```

@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.TYPE }) ②
@TypeMapping(processor = @TypeMappingAnnotationProcessorRef(type =
FullNameBinding.Processor.class)) ③
@Documented ④
public @interface FullNameBinding {

    boolean sortField() default false; ⑤

    class Processor implements TypeMappingAnnotationProcessor<FullNameBinding> { ⑥
        @Override
        public void process(TypeMappingStep mapping, FullNameBinding annotation,
                           TypeMappingAnnotationProcessorContext context) {
            FullNameBinder binder = new FullNameBinder() ⑦
                .sortField(annotation.sortField()); ⑧
            mapping.binder( binder ); ⑨
        }
    }
}

```

- ① Define an annotation with retention `RUNTIME`. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a type bridge, allow the annotation to target types.
- ③ Mark this annotation as a type mapping, and instruct Hibernate Search to apply the given binder whenever it finds this annotation. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.
- ④ Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.

- ⑤ Define an attribute of type `boolean` to specify whether a sort field should be added.
- ⑥ The processor must implement the `TypeMappingAnnotationProcessor` interface, setting its generic type argument to the type of the corresponding annotation. Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- ⑦ In the annotation processor, instantiate the binder.
- ⑧ Process the annotation attributes and pass the data to the binder. Here we're using a setter, but passing the data through the constructor would work, too.
- ⑨ Apply the binder to the type.

```

public class FullNameBinder implements TypeBinder {

    private boolean sortField;

    public FullNameBinder sortField(boolean sortField) { ①
        this.sortField = sortField;
        return this;
    }

    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies()
            .use( "firstName" )
            .use( "lastName" );

        IndexFieldReference<String> fullNameField = context.indexSchemaElement()
            .field( "fullName", f -> f.asString().analyzer( "name" ) )
            .toReference();

        IndexFieldReference<String> fullNameSortField = null;
        if ( this.sortField ) { ②
            fullNameSortField = context.indexSchemaElement()
                .field(
                    "fullName_sort",
                    f -> f.asString().normalizer( "name" ).sortable( Sortable.YES )
                )
                .toReference();
        }

        context.bridge( Author.class, new Bridge(
            fullNameField,
            fullNameSortField
        ) );
    }

    private static class Bridge implements TypeBridge<Author> {

        private final IndexFieldReference<String> fullNameField;
        private final IndexFieldReference<String> fullNameSortField;

        private Bridge(IndexFieldReference<String> fullNameField,
                      IndexFieldReference<String> fullNameSortField) { ②
            this.fullNameField = fullNameField;
            this.fullNameSortField = fullNameSortField;
        }

        @Override
        public void write(DocumentElement target, Author author, TypeBridgeWriteContext
context) {
            String fullName = author.getLastName() + " " + author.getFirstName();

            target.addValue( this.fullNameField, fullName );
            if ( this.fullNameSortField != null ) {
                target.addValue( this.fullNameSortField, fullName );
            }
        }
    }
}

```

① Implement setters in the binder. Alternatively, we could expose a parameterized constructor.

② In the `bind` method, use the value of parameters. Here use the `sortField` parameter to decide whether to add a additional, sortable field, but we could pass parameters for any purpose: defining the field name, defining a normalizer, custom annotation ...

```

@Entity
@Indexed
@FullNameBinding(sortField = true) ①
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String firstName;

    private String lastName;

    // Getters and setters
    // ...
}

```

① Apply the bridge using its custom annotation, setting the `sortField` parameter.

### 6.4.3. Accessing the ORM session from the bridge

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

*Example 74. Retrieving the ORM session from a TypeBridge*

```

private static class Bridge implements TypeBridge<Object> {

    private final IndexFieldReference<String> field;

    private Bridge(IndexFieldReference<String> field) {
        this.field = field;
    }

    @Override
    public void write(DocumentElement target, Object bridgedElement, TypeBridgeWriteContext
context) {
        Session session = context.extension( HibernateOrmExtension.get() ) ①
            .session(); ②
        // ... do something with the session ...
    }
}

```

① Apply an extension to the context to access content specific to Hibernate ORM.

② Retrieve the `Session` from the extended context.

### 6.4.4. Injecting beans into the binder

With [compatible frameworks](#), Hibernate Search supports injecting beans into:

- the `TypeMappingAnnotationProcessor` if you use custom annotations and instantiate the binder yourself.
- the `TypeBinder` if you use the `@TypeBinding` annotation and let Hibernate Search instantiate

the binder using your dependency injection framework.



This only applies to binders instantiated by Hibernate Search itself. As a rule of thumb, if you need to call `new MyBinder()` at some point, the binder won't get auto-magically injected.

The context passed to the routing key binder's `bind` method also exposes a `beanResolver()` method to access the bean resolver and instantiate beans explicitly.

See [Bean injection](#) for more details.

#### 6.4.5. Programmatic mapping

You can apply a type bridge through the [programmatic mapping](#) too. Just pass an instance of the binder. You can pass arguments either through the binder's constructor, or through setters.

*Example 75. Applying a TypeBinder with .binder(...)*

```
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed();
authorMapping.binder( new FullNameBinder().sortField( true ) );
```

#### 6.4.6. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the type binder's `bind` method exposes a `bridgedElement()` method that gives access to metadata about the type being bound.

The metadata can in particular be used to inspect the type in details:

- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a `@MarkerBinding` meta-annotation.

See the javadoc for more information.

## 6.5. Identifier bridge

### 6.5.1. Basics

An identifier bridge is a pluggable component that implements the mapping of an entity property to a document identifier. It is applied to a property with the `@DocumentId` annotation or with a [custom annotation](#).

Implementing an identifier bridge boils down to implementing two methods:

- one method to convert the property value (any type) to the document identifier (a string);
- one method to convert the document identifier back to the original property value.

Below is an example of a custom identifier bridge that converts a custom `BookId` type to its string representation and back:

#### Example 76. Implementing and using an IdentifierBridge

```
public class BookIdBridge implements IdentifierBridge<BookId> { ①

    @Override
    public String toDocumentIdentifier(BookId value,
        IdentifierBridgeToDocumentIdentifierContext context) { ②
        return value.getPublisherId() + "/" + value.getPublisherSpecificBookId();
    }

    @Override
    public BookId fromDocumentIdentifier(String documentIdentifier,
        IdentifierBridgeFromDocumentIdentifierContext context) { ③
        String[] split = documentIdentifier.split( "/" );
        return new BookId( Long.parseLong( split[0] ), Long.parseLong( split[1] ) );
    }

}
```

- ① The bridge must implement the `IdentifierBridge` interface. One generic parameters must be provided: the type of property values (values in the entity model).
- ② The `toDocumentIdentifier` method takes the property value and a context object as parameters, and is expected to return the corresponding document identifier. It is called when indexing, but also when parameters to the search DSL [must be transformed](#), in particular for the [ID predicate](#).
- ③ The `fromDocumentIdentifier` methods takes the document identifier and a context object as parameters, and is expected to return the original property value. It is called when mapping search hits to the corresponding entity.

```
@Entity
@Indexed
public class Book {

    @EmbeddedId
    @DocumentId( ①
        identifierBridge = @IdentifierBridgeRef(type = BookIdBridge.class) ②
    )
    private BookId id = new BookId();

    private String title;

    // Getters and setters
    // ...
}
```

- ① Map the property to the document identifier.
- ② Instruct Hibernate Search to use our custom identifier bridge. It is also possible to reference the bridge by its name, in the case of a CDI/Spring bean.

### 6.5.2. Type resolution

By default, the identifier bridge's property type is determined automatically, using reflection to extract

the generic type argument of the `IdentifierBridge` interface.

For example, in `public class MyBridge implements IdentifierBridge<BookId>`, the property type is resolved to `BookId`: the bridge will be applied to properties of type `BookId`.

The fact that the type is resolved automatically using reflection brings a few limitations. In particular, it means the generic type argument cannot be just anything; as a general rule, you should stick to literal types (`MyBridge implements IdentifierBridge<BookId>`) and avoid generic type parameters and wildcards (`MyBridge<T extends Number> implements IdentifierBridge<T>`, `MyBridge implements IdentifierBridge<List<? extends Number>>`).

If you need more complex types, you can bypass the automatic resolution and specify types explicitly using an `IdentifierBinder`.

### 6.5.3. Compatibility across indexes with `isCompatibleWith()`

An identifier bridge is involved in indexing, but also in the search DSLs, to convert values passed to the `id predicate` to a document identifier that the backend will understand.

When creating an `id` predicate targeting multiple entity types (and their indexes), Hibernate Search will have multiple bridges to choose from: one per entity type. Since only one predicate with a single value can be created, Hibernate Search needs to pick a single bridge.

By default, when a custom bridge is assigned to the field, Hibernate Search will throw an exception because it cannot decide which bridge to pick.

If the bridges assigned to the field in all indexes produce the same result, it is possible to indicate to Hibernate Search that any bridge will do by implementing `isCompatibleWith`.

This method accepts another bridge in parameter, and returns `true` if that bridge can be expected to always behave the same as `this`.

*Example 77. Implementing `isCompatibleWith` to support multi-index search*

```
public class BookOrMagazineIdBridge implements IdentifierBridge<BookOrMagazineId> {

    @Override
    public String toDocumentIdentifier(BookOrMagazineId value,
        IdentifierBridgeToDocumentIdentifierContext context) {
        return value.getPublisherId() + "/" + value.getPublisherSpecificBookId();
    }

    @Override
    public BookOrMagazineId fromDocumentIdentifier(String documentIdentifier,
        IdentifierBridgeFromDocumentIdentifierContext context) {
        String[] split = documentIdentifier.split( "/" );
        return new BookOrMagazineId( Long.parseLong( split[0] ), Long.parseLong( split[1] ) );
    }

    @Override
    public boolean isCompatibleWith(IdentifierBridge<?> other) {
        return getClass().equals( other.getClass() ); ①
    }
}
```

① Implement `isCompatibleWith` as necessary. Here we just deem any instance of the same class to be compatible.

#### 6.5.4. Configuring the bridge more finely with `IdentifierBinder`

To configure a bridge more finely, it is possible to implement a value binder that will be executed at bootstrap. This binder will be able in particular to inspect the type of the property.

*Example 78. Implementing an `IdentifierBinder`*

```
public class BookIdBinder implements IdentifierBinder { ①

    @Override
    public void bind(IdentifierBindingContext<?> context) { ②
        context.bridge( ③
            BookId.class, ④
            new Bridge() ⑤
        );
    }

    private static class Bridge implements IdentifierBridge<BookId> { ⑥
        @Override
        public String toDocumentIdentifier(BookId value,
            IdentifierBridgeToDocumentIdentifierContext context) {
            return value.getPublisherId() + "/" + value.getPublisherSpecificBookId();
        }

        @Override
        public BookId fromDocumentIdentifier(String documentIdentifier,
            IdentifierBridgeFromDocumentIdentifierContext context) {
            String[] split = documentIdentifier.split( "/" );
            return new BookId( Long.parseLong( split[0] ), Long.parseLong( split[1] ) );
        }
    }
}
```

- ① The binder must implement the `IdentifierBinder` interface.
- ② Implement the `bind` method.
- ③ Call `context.bridge(...)` to define the identifier bridge to use.
- ④ Pass the expected type of property values.
- ⑤ Pass the identifier bridge instance.
- ⑥ The identifier bridge must still be implemented. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.

```

@Entity
@Indexed
public class Book {

    @EmbeddedId
    @DocumentId( ①
        identifierBinder = @IdentifierBinderRef(type = BookIdBinder.class) ②
    )
    private BookId id = new BookId();

    @FullTextField(analyzer = "english")
    private String title;

    // Getters and setters
    // ...
}

```

- ① Map the property to the document identifier.
- ② Instruct Hibernate Search to use our custom identifier binder. Note the use of `identifierBinder` instead of `identifierBridge`. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.

### 6.5.5. Passing parameters

There are two ways to pass parameters to identifier bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the `@IdentifierBinderRef` annotation and then use them later in the binder:

*Example 79. Passing parameters to an `IdentifierBridge` using the `@IdentifierBinderRef` annotation*

```

public class OffsetIdentifierBridge implements IdentifierBridge<Integer> { ①

    private final int offset;

    public OffsetIdentifierBridge(int offset) { ②
        this.offset = offset;
    }

    @Override
    public String toDocumentIdentifier(Integer propertyValue,
IdentifierBridgeToDocumentIdentifierContext context) {
        return String.valueOf( propertyValue + offset );
    }

    @Override
    public Integer fromDocumentIdentifier(String documentIdentifier,
IdentifierBridgeFromDocumentIdentifierContext context) {
        return Integer.parseInt( documentIdentifier ) - offset;
    }
}

```

- ① Implement a bridge that indexes the identifier as is, but adds a configurable offset, For example, with an offset of 1 and database identifiers starting at 0, index identifiers will start at 1.
- ② The bridge accepts one parameter in its constructors: the offset to apply to identifiers.

```

public class OffsetIdentifierBinder implements IdentifierBinder {

    @Override
    @SuppressWarnings("unchecked")
    public void bind(IdentifierBindingContext<?> context) {
        String offset = (String) context.param( "offset" ); ①
        context.bridge(
            Integer.class,
            new OffsetIdentifierBridge( Integer.parseInt( offset ) ) ②
        );
    }
}

```

- ① Use the binding context to get the parameter value. Getting the param using the `param` method assumes that the param has been defined. Alternatively it is possible to use `paramOptional` to get the `java.util.Optional` of the param.
- ② Pass it as argument to the bridge constructor.

```

@Entity
@Indexed
public class Book {

    @Id
    // DB identifiers start at 0, but index identifiers start at 1
    @DocumentId(identifierBinder = @IdentifierBinderRef( ①
        type = OffsetIdentifierBinder.class,
        params = @Param(name = "offset", value = "1")))
    private Integer id;

    private String title;

    // Getters and setters
    // ...
}

```

- ① Define the binder to use on the identifier, setting the parameter.

## Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a [custom annotation](#) with attributes:

*Example 80. Passing parameters to an IdentifierBridge using a custom annotation*

```

public class OffsetIdentifierBridge implements IdentifierBridge<Integer> { ①

    private final int offset;

    public OffsetIdentifierBridge(int offset) { ②
        this.offset = offset;
    }

    @Override
    public String toDocumentIdentifier(Integer PropertyValue,
    IdentifierBridgeToDocumentIdentifierContext context) {
        return String.valueOf( PropertyValue + offset );
    }

    @Override
    public Integer fromDocumentIdentifier(String documentIdentifier,
        IdentifierBridgeFromDocumentIdentifierContext context) {
        return Integer.parseInt( documentIdentifier ) - offset;
    }
}

```

- ① Implement a bridge that index the identifier as is, but adds a configurable offset, For example, with an offset of 1 and database identifiers starting at 0, index identifiers will start at 1.
- ② The bridge accepts one parameter in its constructors: the offset to apply to identifiers.

```

@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( ③
    type = OffsetDocumentId.Processor.class
))
@Documented ④
public @interface OffsetDocumentId {

    int offset(); ⑤

    class Processor implements PropertyMappingAnnotationProcessor<OffsetDocumentId> { ⑥
        @Override
        public void process(PropertyMappingStep mapping, OffsetDocumentId annotation,
            PropertyMappingAnnotationProcessorContext context) {
            OffsetIdentifierBridge bridge = new OffsetIdentifierBridge( ⑦
                annotation.offset()
            );
            mapping.documentId() ⑧
                .identifierBridge( bridge ); ⑨
        }
    }
}

```

- ① Define an annotation with retention `RUNTIME`. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining an identifier bridge, allow the annotation to target either methods (getters) or fields.
- ③ Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its name, in the case of a CDI/Spring bean.
- ④ Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Define custom attributes to configure the value bridge. Here we define an offset that the bridge should add to entity identifiers.
- ⑥ The processor must implement the `PropertyMappingAnnotationProcessor` interface, setting its generic type argument to the type of the corresponding annotation. Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- ⑦ In the `process` method, instantiate the bridge and pass the annotation attribute as constructor argument.
- ⑧ Declare that this property is to be used to generate the document identifier.
- ⑨ Instruct Hibernate Search to use our bridge to convert between the property and the document identifiers. Alternatively, we could pass an identifier binder instead, using the `identifierBinder()` method.

```

@Entity
@Indexed
public class Book {

    @Id
    // DB identifiers start at 0, but index identifiers start at 1
    @OffsetDocumentId(offset = 1) ①
    private Integer id;

    private String title;

    // Getters and setters
    // ...
}

```

- ① Apply the bridge using its custom annotation, setting the parameter.

## 6.5.6. Accessing the ORM session or session factory from the bridge

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session or session factory.

*Example 81. Retrieving the ORM session or session factory from an IdentifierBridge*

```

public class MyDataIdentifierBridge implements IdentifierBridge<MyData> {

    @Override
    public String toDocumentIdentifier(MyData propertyValue,
IdentifierBridgeToDocumentIdentifierContext context) {
        SessionFactory sessionFactory = context.extension( HibernateOrmExtension.get() ) ①
            .sessionFactory(); ②
        // ... do something with the factory ...
    }

    @Override
    public MyData fromDocumentIdentifier(String documentIdentifier,
        IdentifierBridgeFromDocumentIdentifierContext context) {
        Session session = context.extension( HibernateOrmExtension.get() ) ③
            .session(); ④
        // ... do something with the session ...
    }
}

```

- ① Apply an extension to the context to access content specific to Hibernate ORM.
- ② Retrieve the **SessionFactory** from the extended context. The **Session** is not available here.
- ③ Apply an extension to the context to access content specific to Hibernate ORM.
- ④ Retrieve the **Session** from the extended context.

## 6.5.7. Injecting beans into the bridge or binder

With [compatible frameworks](#), Hibernate Search supports injection of beans into both the `IdentifierBridge` and the `IdentifierBinder`.



This only applies to beans instantiated by Hibernate Search itself. As a rule of thumb, if you need to call `new MyBridge()` at some point, the bridge won't get auto-magically injected.

The context passed to the identifier binder's `bind` method also exposes a `beanResolver()` method to access the bean resolver and instantiate beans explicitly.

See [Bean injection](#) for more details.

## 6.5.8. Programmatic mapping

You can apply an identifier bridge through the [programmatic mapping](#) too. Just pass an instance of the bridge.

*Example 82. Applying an IdentifierBridge with `.identifierBridge(...)`*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "id" )
    .documentId().identifierBridge( new BookIdBridge() );
```

Similarly, you can pass a binder instance:

*Example 83. Applying an IdentifierBinder with `.identifierBinder(...)`*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "id" )
    .documentId().identifierBinder( new BookIdBinder() );
```

## 6.5.9. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the identifier binder's `bind` method exposes a `bridgedElement()` method that gives access to metadata about the value being bound, in particular its type.

See the javadoc for more information.

## 6.6. Routing bridge

### 6.6.1. Basics

A routing bridge is a pluggable component that defines, at runtime, whether an entity should be indexed and [to which shard the corresponding indexed document should be routed](#). It is applied to an indexed entity type with the `@Indexed` annotation, using its `routingBinder` attribute (`@Indexed(routingBinder = ...)`).

Implementing a routing bridge requires two components:

1. A custom implementation of `RoutingBinder`, to bind the bridge to an indexed entity type at bootstrap. This involves declaring the properties of the indexed entity type that will be used by the routing bridge and instantiating the routing bridge.
2. A custom implementation of `RoutingBridge`, to route entities to the index at runtime. This involves extracting data from an instance of the type, transforming the data if necessary, and defining the current route (or marking the entity as "not indexed").

If routing can change during the lifetime of an entity instance, you will also need to define the potential previous routes, so that Hibernate Search can find and delete previous documents indexed for this entity instance.

In the sections below, you will find examples for the main use cases:

- [Using a routing bridge for conditional indexing](#)
- [Using a routing bridge to control routing to index shards](#)

## 6.6.2. Using a routing bridge for conditional indexing

Below is a first example of a custom routing bridge that disables indexing for instances of the `Book` class if their status is `ARCHIVED`.

*Example 84. Implementing and using a `RoutingBridge` for conditional indexing*

```
public class BookStatusRoutingBinder implements RoutingBinder { ①

    @Override
    public void bind(RoutingBindingContext context) { ②
        context.dependencies() ③
            .use( "status" );

        context.bridge( ④
            Book.class, ⑤
            new Bridge() ⑥
        );
    }

    // ... class continues below
}
```

- ① The binder must implement the `RoutingBinder` interface.
- ② Implement the `bind` method in the binder.
- ③ Declare the dependencies of the bridge, i.e. the parts of the entity instances that the bridge will actually use. See [Declaring dependencies to bridged elements](#) for more information about declaring dependencies.
- ④ Call `context.bridge(...)` to define the routing bridge to use.
- ⑤ Pass the expected type of indexed entities.
- ⑥ Pass the routing bridge instance.

```

// ... class BookStatusRoutingBinder (continued)

public static class Bridge implements RoutingBridge<Book> { ①
    @Override
    public void route(DocumentRoutes routes, Object entityIdentifier, Book
indexedEntity, ②
        RoutingBridgeRouteContext context) {
        switch ( indexedEntity.getStatus() ) { ③
            case PUBLISHED:
                routes.addRoute(); ④
                break;
            case ARCHIVED:
                routes.notIndexed(); ⑤
                break;
        }
    }

    @Override
    public void previousRoutes(DocumentRoutes routes, Object entityIdentifier, Book
indexedEntity, ⑥
        RoutingBridgeRouteContext context) {
        routes.addRoute(); ⑦
    }
}

```

- ① The bridge must implement the `RoutingBridge` interface. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- ② Implement the `route(...)` method in the bridge. This method is called on indexing.
- ③ Extract data from the bridged element and inspect it.
- ④ If the `Book` status is `PUBLISHED`, then we want to proceed with indexing: add a route so that Hibernate Search indexes the entity as usual.
- ⑤ If the `Book` status is `ARCHIVED`, then we don't want to index it: call `notIndexed()` so that Hibernate Search knows it should `not` index the entity.
- ⑥ When a book gets archived, there might be a previously indexed document that needs to be deleted. The `previousRoutes(...)` method allows you to tell Hibernate Search where this document can possibly be. When necessary, Hibernate Search will follow each given route, look for documents corresponding to this entity, and delete them.
- ⑦ In this case, routing is very simple: there is only one possible previous route, so we only register that route.

```

@Entity
@Indexed(routingBinder = @RoutingBinderRef(type = BookStatusRoutingBinder.class)) ①
public class Book {

    @Id
    private Integer id;

    private String title;

    @Basic(optional = false)
    @KeywordField ②
    private Status status;

    // Getters and setters
    // ...
}

```

① Apply the bridge using the `@Indexed` annotation.

② Properties used in the bridge can still be mapped as index fields, but they don't have to be.

### 6.6.3. Using a routing bridge to control routing to index shards



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see [Sharding and routing](#).

Routing bridges can also be used to control [routing to index shards](#).

Below is an example of a custom routing bridge that uses the `genre` property of the `Book` class as a routing key. See [Routing](#) for an example of how to use routing in search queries, with the same mapping as the example below.

*Example 85. Implementing and using a `RoutingBridge` to control routing to index shards*

```

public class BookGenreRoutingBinder implements RoutingBinder { ①

    @Override
    public void bind(RoutingBindingContext context) { ②
        context.dependencies() ③
            .use( "genre" );

        context.bridge( ④
            Book.class, ⑤
            new Bridge() ⑥
        );
    }

    // ... class continues below
}

```

① The binder must implement the `RoutingBinder` interface.

② Implement the `bind` method in the binder.

③ Declare the dependencies of the bridge, i.e. the parts of the entity instances that the bridge will

actually use. See [Declaring dependencies to bridged elements](#) for more information about declaring dependencies.

④ Call `context.bridge(...)` to define the routing bridge to use.

⑤ Pass the expected type of indexed entities.

⑥ Pass the routing bridge instance.

```
// ... class BookGenreRoutingBinder (continued)

public static class Bridge implements RoutingBridge<Book> { ①
    @Override
    public void route(DocumentRoutes routes, Object entityIdentifier, Book
indexedEntity, ②
        RoutingBridgeRouteContext context) {
        String routingKey = indexedEntity.getGenre().name(); ③
        routes.addRoute().routingKey( routingKey ); ④
    }

    @Override
    public void previousRoutes(DocumentRoutes routes, Object entityIdentifier, Book
indexedEntity, ⑤
        RoutingBridgeRouteContext context) {
        for ( Genre possiblePreviousGenre : Genre.values() ) {
            String routingKey = possiblePreviousGenre.name();
            routes.addRoute().routingKey( routingKey ); ⑥
        }
    }
}
```

① The bridge must implement the `RoutingBridge` interface. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.

② Implement the `route(...)` method in the bridge. This method is called on indexing.

③ Extract data from the bridged element and derive a routing key.

④ Add a route with the generated routing key. Hibernate Search will follow this route when adding/updating/deleting the entity in the index.

⑤ When the genre of a book changes, the route will change, and there it might be a previously indexed document in the index that needs to be deleted. The `previousRoutes(...)` method allows you to tell Hibernate Search where this document can possibly be. When necessary, Hibernate Search will follow each given route, look for documents corresponding to this entity, and delete them.

⑥ In this case, we simply don't know what the previous genre of the book was, so we tell Hibernate Search to follow all possible routes, one for every possible genre.

```

@Entity
@Indexed(routingBinder = @RoutingBinderRef(type = BookGenreRoutingBinder.class)) ①
public class Book {

    @Id
    private Integer id;

    private String title;

    @Basic(optional = false)
    @KeywordField ②
    private Genre genre;

    // Getters and setters
    // ...
}

```

① Apply the bridge using the `@Indexed` annotation.

② Properties used in the bridge can still be mapped as index fields, but they don't have to be.

#### *Optimizing `previousRoutes(...)`*

In some cases you might have more information than in the example above about the previous routes, and you can take advantage of that information to trigger fewer deletions in the index:



- If the routing key is derived from an immutable property, then you can be sure the route never changes. In that case, just call `route(...)` with the arguments passed to `previousRoutes(...)` to tell Hibernate Search that the previous route is the same as the current route, and Hibernate Search will skip the deletion.
- If the routing key is derived from a property that changes in a predictable way, e.g. a status that `always` goes from `DRAFT` to `PUBLISHED` to `ARCHIVED` and never goes back, then you can be sure the previous routes are those corresponding to the possible previous values. In that case, just add one route for each possible previous status, e.g. if the current status is `PUBLISHED` you only need to add a route for `DRAFT` and `PUBLISHED`, but not for `ARCHIVED`.

#### 6.6.4. Passing parameters

There are two ways to pass parameters to routing bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

Refer to [this example for `TypeBinder`](#), which is fairly similar to what you'll need for a `RoutingBinder`.

## 6.6.5. Accessing the ORM session from the bridge

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

*Example 86. Retrieving the ORM session from a `RoutingBridge`*

```
private static class Bridge implements RoutingBridge<MyEntity> {

    @Override
    public void route(DocumentRoutes routes, Object entityIdentifier, MyEntity
indexedEntity,
                      RoutingBridgeRouteContext context) {
        Session session = context.extension( HibernateOrmExtension.get() ) ①
            .session(); ②
        // ... do something with the session ...
    }

    @Override
    public void previousRoutes(DocumentRoutes routes, Object entityIdentifier, MyEntity
indexedEntity,
                           RoutingBridgeRouteContext context) {
        // ...
    }
}
```

① Apply an extension to the context to access content specific to Hibernate ORM.

② Retrieve the `Session` from the extended context.

## 6.6.6. Injecting beans into the binder

With [compatible frameworks](#), Hibernate Search supports injecting beans into:

- the `TypeMappingAnnotationProcessor` if you use custom annotations and instantiate the binder yourself.
- the `RoutingBinder` if you use `@Indexed(routingBinder = ...)` and let Hibernate Search instantiate the binder using your dependency injection framework.



This only applies to binders instantiated by Hibernate Search itself. As a rule of thumb, if you need to call `new MyBinder()` at some point, the binder won't get auto-magically injected.

The context passed to the routing binder's `bind` method also exposes a `beanResolver()` method to access the bean resolver and instantiate beans explicitly.

See [Bean injection](#) for more details.

## 6.6.7. Programmatic mapping

You can apply a routing key bridge through the [programmatic mapping](#) too. Just pass an instance of the binder.

*Example 87. Applying an `RoutingBinder` with `.binder(...)`*

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed()
    .routingBinder( new BookStatusRoutingBinder() );
bookMapping.property( "status" ).keywordField();
```

## 6.6.8. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the routing binder's `bind` method exposes a `bridgedElement()` method that gives access to metadata about the type being bound.

The metadata can in particular be used to inspect the type in details:

- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a `@MarkerBinding` meta-annotation.

See the javadoc for more information.

## 6.7. Declaring dependencies to bridged elements

### 6.7.1. Basics

In order to keep the index synchronized, Hibernate Search needs to be aware of all the entity properties that are used to produce indexed documents, so that it can trigger reindexing when they change.

When using a [type bridge](#) or a [property bridge](#), the bridge itself decides which entity properties to access during indexing. Thus, it needs to let Hibernate Search know of its "dependencies" (the entity properties it may access).

This is done through a dedicated DSL, accessible from the `bind(...)` method of [TypeBinder](#) and [PropertyBinder](#).

Below is an example of a type binder that expects to be applied to the [ScientificPaper](#) type, and declares a dependency to the paper author's last name and first name.

*Example 88. Declaring dependencies in a bridge*

```
public class AuthorFullNameBinder implements TypeBinder {

    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies() ①
            .use( "author.firstName" ) ②
            .use( "author.lastName" ); ③

        IndexFieldReference<String> authorFullNameField = context.indexSchemaElement()
            .field( "authorFullName", f -> f.asString().analyzer( "name" ) )
            .toReference();

        context.bridge( Book.class, new Bridge( authorFullNameField ) );
    }

    private static class Bridge implements TypeBridge<Book> {
        // ...
    }
}
```

① Start the declaration of dependencies.

② Declare that the bridge will access the paper's `author` property, then the author's `firstName` property.

③ Declare that the bridge will access the paper's `author` property, then the author's `lastName` property.

The above should be enough to get started, but if you want to know more, here are a few facts about declaring dependencies.

*Paths are relative to the bridged element*

For example:

- for a type bridge on type [ScientificPaper](#), path `author` will refer to the value of property `author` on [ScientificPaper](#) instances.
- for a property bridge on the property `author` of [ScientificPaper](#), path `name` will refer to the value of property `name` on [Author](#) instances.

*Every component of given paths will be considered as a dependency*

You do not need to declare every sub-path.

For example, if the path `myProperty.someOtherProperty` is declared as used, Hibernate Search will automatically assume that `myProperty` is also used.

*Only mutable properties need to be declared*

If a property never, ever changes after the entity is first persisted, then it will never trigger reindexing and Hibernate Search does not need to know about the dependency.

If your bridge only relies on immutable properties, see [useRootOnly\(\): declaring no dependency at all](#).

*Associations included in dependency paths need to have an inverse side*

If you declare a dependency that crosses entity boundaries through an association, and that association has no inverse side in the other entity, an exception will be thrown.

For example, when you declare a dependency to path `author.lastName`, Hibernate Search infers that whenever the last name of an author changes, its books need to be reindexed. Thus when it detects an author's last name changed, Hibernate Search will need to retrieve the books to reindex them. That's why the `author` association in entity `ScientificPaper` needs to have an inverse side in entity `Author`, e.g. a `books` association.

See [Tuning automatic reindexing](#) for more information about these constraints and how to address non-trivial models.

### 6.7.2. Traversing non-default containers (map keys, ...)

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

When a path element refers to a property of a container type (`List`, `Map`, `Optional`, ...), the path will be implicitly resolved to elements of that container. For example `someMap.otherObject` will resolve to the `otherObject` property of the `values` (not the keys) of `someMap`.

If the default resolution is not what you need, you can explicitly control how to traverse containers by

passing **PojoModelPath** objects instead of just strings:

*Example 89. Declaring dependencies in a bridge with explicit container extractors*

```
@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = BookEditionsForSaleTypeBinder.class)) ①
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name")
    private String title;

    @ElementCollection
    @JoinTable(
        name = "book_editionbyprice",
        joinColumns = @JoinColumn(name = "book_id")
    )
    @MapKeyJoinColumn(name = "edition_id")
    @Column(name = "price")
    @OrderBy("edition_id asc")
    @AssociationInverseSide(
        extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
        inversePath = @ObjectPath( @PropertyValue( propertyName = "book" ) )
    )
    private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>(); ②

    public Book() {
    }

    // Getters and setters
    // ...
}
```

① Apply a custom bridge to the **ScientificPaper** entity.

② This (rather complex) map is the one we'll access in the custom bridge.

```

public class BookEditionsForSaleTypeBinder implements TypeBinder {

    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies()
            .use( PojoModelPath.builder() ①
                .property( "priceByEdition" ) ②
                .value( BuiltinContainerExtractors.MAP_KEY ) ③
                .property( "label" ) ④
                .toValuePath() ); ⑤

        IndexFieldReference<String> editionsForSaleField = context.indexSchemaElement()
            .field( "editionsForSale", f -> f.asString().analyzer( "english" ) )
            .multiValued()
            .toReference();

        context.bridge( Book.class, new Bridge( editionsForSaleField ) );
    }

    private static class Bridge implements TypeBridge<Book> {

        private final IndexFieldReference<String> editionsForSaleField;

        private Bridge(IndexFieldReference<String> editionsForSaleField) {
            this.editionsForSaleField = editionsForSaleField;
        }

        @Override
        public void write(DocumentElement target, Book book, TypeBridgeWriteContext
context) {
            for ( BookEdition edition : book.getPriceByEdition().keySet() ) { ⑥
                target.addValue( editionsForSaleField, edition.getLabel() );
            }
        }
    }
}

```

① Start building a `PojoModelPath`.

② Append the `priceByEdition` property (a `Map`) to the path.

③ Explicitly mention that the bridge will access *keys* from the `priceByEdition` map—the paper editions. Without this, Hibernate Search would have assumed that *values* are accessed.

④ Append the `label` property to the path. This is the `label` property in paper editions.

⑤ Create the path and pass it to `.use(...)` to declare the dependency.

⑥ This is the actual code that accesses the paths as declared above.

For property binders applied to a container property, you can control how to traverse the property itself by passing a container extractor path as the first argument to `use(...)`:

*Example 90. Declaring dependencies in a bridge with explicit container extractors for the bridged property*

```

@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name")
    private String title;

    @ElementCollection
    @JoinTable(
        name = "book_editionbyprice",
        joinColumns = @JoinColumn(name = "book_id")
    )
    @MapKeyJoinColumn(name = "edition_id")
    @Column(name = "price")
    @OrderBy("edition_id asc")
    @AssociationInverseSide(
        extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
        inversePath = @ObjectPath( @PropertyValue( propertyName = "book" ) )
    )
    @PropertyBinding(binder = @PropertyBinderRef(type =
BookEditionsForSalePropertyBinder.class)) ①
    private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>();

    public Book() {
    }

    // Getters and setters
    // ...
}

```

① Apply a custom bridge to the `pricesByEdition` property of the `ScientificPaper` entity.

```

public class BookEditionsForSalePropertyBinder implements PropertyBinder {

    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            .use( ContainerExtractorPath.explicitExtractor(
        BuiltinContainerExtractors.MAP_KEY ), ①
            "label" ); ②

        IndexFieldReference<String> editionsForSaleField = context.indexSchemaElement()
            .field( "editionsForSale", f -> f.asString().analyzer( "english" ) )
            .multiValued()
            .toReference();

        context.bridge( Map.class, new Bridge( editionsForSaleField ) );
    }

    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<Map> {

        private final IndexFieldReference<String> editionsForSaleField;

        private Bridge(IndexFieldReference<String> editionsForSaleField) {
            this.editionsForSaleField = editionsForSaleField;
        }

        @Override
        public void write(DocumentElement target, Map bridgedElement,
        PropertyBridgeWriteContext context) {
            @SuppressWarnings("unchecked")
            Map<BookEdition, ?> priceByEdition = (Map<BookEdition, ?>) bridgedElement;

            for ( BookEdition edition : priceByEdition.keySet() ) { ③
                target.addValue( editionsForSaleField, edition.getLabel() );
            }
        }
    }
}

```

- ① Explicitly mention that the bridge will access *keys* from the `priceByEdition` property—the paper editions. Without this, Hibernate Search would have assumed that *values* are accessed.
- ② Declare a dependency to the `label` property in paper editions.
- ③ This is the actual code that accesses the paths as declared above.

### 6.7.3. `useRootOnly()`: declaring no dependency at all

If your bridge only accesses immutable properties, then it's safe to declare that its only dependency is to the root object.

To do so, call `.dependencies().useRootOnly()`.



Without this call, Hibernate Search will suspect an oversight and will throw an exception on startup.

## 6.7.4. `fromOtherEntity(...)`: declaring dependencies using the inverse path

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

It is not always possible to represent the dependency as a path from the bridged element to the values accessed by the bridge.

In particular, when the bridge relies on other components (queries, services) to retrieve another entity, there may not even be a path from the bridge element to that entity. In this case, if there is an *inverse* path from the other entity to the bridged element, and the bridged element is an entity, you can simply declare the dependency from the other entity, as shown below.

*Example 91. Declaring dependencies in a bridge using the inverse path*

```
@Entity  
@Indexed  
@TypeBinding(binder = @TypeBinderRef(type = ScientificPapersReferencedByBinder.class)) ①  
public class ScientificPaper {  
  
    @Id  
    private Integer id;  
  
    private String title;  
  
    @ManyToMany  
    private List<ScientificPaper> references = new ArrayList<>();  
  
    public ScientificPaper() {  
    }  
  
    // Getters and setters  
    // ...  
}
```

① Apply a custom bridge to the `ScientificPaper` type.

```

public class ScientificPapersReferencedByBinder implements TypeBinder {

    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies()
            .fromOtherEntity( ScientificPaper.class, "references" ) ①
            .use( "title" ); ②

        IndexFieldReference<String> papersReferencingThisOneField =
        context.indexSchemaElement()
            .field( "referencedBy", f -> f.asString().analyzer( "english" ) )
            .multiValued()
            .toReference();

        context.bridge( ScientificPaper.class, new Bridge( papersReferencingThisOneField ) );
    }

    private static class Bridge implements TypeBridge<ScientificPaper> {

        private final IndexFieldReference<String> referencedByField;

        private Bridge(IndexFieldReference<String> referencedByField) { ②
            this.referencedByField = referencedByField;
        }

        @Override
        public void write(DocumentElement target, ScientificPaper paper,
        TypeBridgeWriteContext context) {
            for ( String referencingPaperTitle : findReferencingPaperTitles( context, paper )
        ) { ③
                target.addValue( referencedByField, referencingPaperTitle );
            }
        }

        private List<String> findReferencingPaperTitles(TypeBridgeWriteContext context,
        ScientificPaper paper) {
            Session session = context.extension( HibernateOrmExtension.get() ).session();
            Query<String> query = session.createQuery(
                "select p.title from ScientificPaper p where :this member of
p.references",
                String.class );
            query.setParameter( "this", paper );
            return query.list();
        }
    }
}

```

① Declare that this bridge relies on other entities of type `ScientificPaper`, and that those other entities reference the indexed entity through their `references` property.

② Declare which parts of the other entities are actually used by the bridge.

③ The bridge retrieves the other entity through a query, but then uses exclusively the parts that were declared previously.



Currently, dependencies declared this way will be ignored when the "other entity" gets deleted.

See [HSEARCH-3567](#) to track progress on solving this problem.

## 6.8. Declaring and writing to index fields

### 6.8.1. Basics

When implementing a [PropertyBinder](#) or [TypeBinder](#), it is necessary to declare the index fields that the bridge will contribute to. This declaration is performed using a dedicated DSL.

The entry point to this DSL is the [IndexNode](#), which represents the part of the document structure that the binder will push data to. From the [IndexNode](#), it is possible to declare fields.

The declaration of each field yields a field reference. This reference is to be stored in the bridge, which will use it at runtime to set the value of this field in a given document, represented by a [DocumentElement](#).

Below is a simple example using the DSL to declare a single field in a property binder and then write to that field in a property bridge.

*Example 92. Declaring a simple index field and writing to that field*

```
public class ISBNBinder implements PropertyBinder {

    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            /* ... (declaration of dependencies, not relevant) ... */

        IndexSchemaElement schemaElement = context.indexSchemaElement(); ①

        IndexFieldReference<String> field =
            schemaElement.field( ②
                "isbn", ③
                f -> f.asString() ④
                    .normalizer( "isbn" )
            )
            .toReference(); ⑤

        context.bridge( ⑥
            ISBN.class, ⑦
            new ISBNBridge( field ) ⑧
        );
    }
}
```

- ① Get the **IndexNode**, the entry point to the index field declaration DSL.
- ② Declare a field.
- ③ Pass the name of the field.
- ④ Declare the type of the field. This is done through a lambda taking advantage of another DSL.  
See [Defining index field types](#) for more information.
- ⑤ Get a reference to the declared field.
- ⑥ Call **context.bridge(...)** to define the bridge to use.
- ⑦ Pass the expected type of values.
- ⑧ Pass the bridge instance.

```
private static class ISBNBridge implements PropertyBridge<ISBN> {

    private final IndexFieldReference<String> fieldReference;

    private ISBNBridge(IndexFieldReference<String> fieldReference) {
        this.fieldReference = fieldReference;
    }

    @Override
    public void write(DocumentElement target, ISBN bridgedElement,
        PropertyBridgeWriteContext context) {
        String indexedValue = /* ... (extraction of data, not relevant) ... */
        target.addValue( this.fieldReference, indexedValue ); ①
    }
}
```

- ① In the bridge, use the reference obtained above to add a value to the field for the current document.

## 6.8.2. Type objects

The lambda syntax to declare the type of each field is convenient, but sometimes gets in the way, in particular when multiple fields must be declared with the exact same type.

For that reason, the context object passed to binders exposes a `typeFactory()` method. Using this factory, it is possible to build `IndexFieldType` objects that can be re-used in multiple field declarations.

*Example 93. Re-using an index field type in multiple field declarations*

```
@Override
public void bind(TypeBindingContext context) {
    context.dependencies()
        /* ... (declaration of dependencies, not relevant) ... */

    IndexSchemaElement schemaElement = context.indexSchemaElement();

    IndexFieldType<String> nameType = context.typeFactory() ①
        .asString() ②
        .analyzer( "name" )
        .toIndexFieldType(); ③

    context.bridge( Author.class, new Bridge(
        schemaElement.field( "firstName", nameType ) ④
            .toReference(),
        schemaElement.field( "lastName", nameType ) ④
            .toReference(),
        schemaElement.field( "fullName", nameType ) ④
            .toReference()
    ) );
}
```

- ① Get the type factory.
- ② Define the type.
- ③ Get the resulting type.
- ④ Pass the type directly instead of using a lambda when defining the field.

## 6.8.3. Multi-valued fields

Fields are considered single-valued by default: if you attempt to add multiple values to a single-valued field during indexing, an exception will be thrown.

In order to add multiple values to a field, this field must be marked as multi-valued during its declaration:

*Example 94. Declaring a field as multi-valued*

```
@Override
public void bind(TypeBindingContext context) {
    context.dependencies()
        /* ... (declaration of dependencies, not relevant) ... */

    IndexSchemaElement schemaElement = context.indexSchemaElement();

    context.bridge( Author.class, new Bridge(
        schemaElement.field( "names", f -> f.asString().analyzer( "name" ) )
            .multiValued() ①
            .toReference()
    ) );
}
```

① Declare the field as multi-valued.

#### 6.8.4. Object fields

The previous sections only presented flat schemas with value fields, but the index schema can actually be organized in a tree structure, with two categories of index fields:

- Value fields, often simply called "fields", which hold an atomic value of a specific type: string, integer, date, ...
- Object fields, which hold a composite value.

Object fields are declared similarly to value fields, with an additional step to declare each sub-field, as shown below.

### Example 95. Declaring an object field

```
@Override
public void bind(PropertyBindingContext context) {
    context.dependencies()
        /* ... (declaration of dependencies, not relevant) ... */

    IndexSchemaElement schemaElement = context.indexSchemaElement();

    IndexSchemaObjectField summaryField =
        schemaElement.objectField( "summary" ); ①

    IndexFieldType<BigDecimal> amountFieldType = context.typeFactory()
        .asBigDecimal().decimalScale( 2 )
        .toIndexFieldType();

    context.bridge( List.class, new Bridge(
        summaryField.toReference(), ②
        summaryField.field( "total", amountFieldType ) ③
            .toReference(),
        summaryField.field( "books", amountFieldType ) ③
            .toReference(),
        summaryField.field( "shipping", amountFieldType ) ③
            .toReference()
    ) );
}
```

① Declare an object field with `objectField`, passing its name in parameter.

② Get a reference to the declared object field and pass it to the bridge for later use.

③ Create sub-fields, get references to these fields and pass them to the bridge for later use.



The sub-fields of an object field can include object fields.



Just as value fields, object fields are single-valued by default. Be sure to call `.multiValued()` during the object field definition if you want to make it multi-valued.

Object fields as well as their sub-fields are each assigned a reference, which will be used by the bridge to write to documents, as shown in the example below.

#### Example 96. Writing to an object field

```
@Override  
public void write(DocumentElement target, List bridgedElement, PropertyBridgeWriteContext  
context) {  
    @SuppressWarnings("unchecked")  
    List<InvoiceLineItem> lineItems = (List<InvoiceLineItem>) bridgedElement;  
  
    BigDecimal total = BigDecimal.ZERO;  
    BigDecimal books = BigDecimal.ZERO;  
    BigDecimal shipping = BigDecimal.ZERO;  
    /* ... (computation of amounts, not relevant) ... */  
  
    DocumentElement summary = target.addObject( this.summaryField ); ①  
    summary.addValue( this.totalField, total ); ②  
    summary.addValue( this.booksField, books ); ②  
    summary.addValue( this.shippingField, shipping ); ②  
}
```

- ① Add an object to the `summary` object field for the current document, and get a reference to that object.
- ② Add a value to the sub-fields for the object we just added. Note we're calling `addValue` on the object we just added, not on `target`.

#### 6.8.5. Object structure

By default, object fields are flattened, meaning that the tree structure is not preserved. See [DEFAULT](#) or [FLATTENED structure](#) for more information.

It is possible to switch to a [nested structure](#) by passing an argument to the `objectField` method, as shown below. Each value of the object field will then transparently be indexed as a separate nested document, without any change to the `write` method of the bridge.

### Example 97. Declaring an object field as nested

```
@Override
public void bind(PropertyBindingContext context) {
    context.dependencies()
        /* ... (declaration of dependencies, not relevant) ... */

    IndexSchemaElement schemaElement = context.indexSchemaElement();

    IndexSchemaObjectField lineItemsField =
        schemaElement.objectField( ①
            "lineItems", ②
            ObjectStructure.NESTED ③
        )
        .multiValued(); ④

    context.bridge( List.class, new Bridge(
        lineItemsField.toReference(), ⑤
        lineItemsField.field( "category", f -> f.asString() ) ⑥
            .toReference(),
        lineItemsField.field( "amount", f -> f.asBigDecimal().decimalScale( 2 ) ) ⑦
            .toReference()
    ) );
}
```

- ① Declare an object field with `objectField`.
- ② Define the name of the object field.
- ③ Define the structure of the object field, here `NESTED`.
- ④ Define the object field as multi-valued.
- ⑤ Get a reference to the declared object field and pass it to the bridge for later use.
- ⑥ Create sub-fields, get references to these fields and pass them to the bridge for later use.

## 6.8.6. Dynamic fields with field templates

Field declared in the sections above are all `static`: their path and type are known on bootstrap.

In some very specific cases, the path of a field is not known until you actually index it; for example, you may want to index a `Map<String, Integer>` by using the map keys as field names, or index the properties of a JSON object whose schema is not known in advance. The fields, then, are considered *dynamic*.

Dynamic fields are not declared on bootstrap, but need to match a field *template* that is declared on bootstrap. The template includes the field types and structural information (multi-valued or not, ...), but omits the field names.

A field template is always declared in a binder: either in a `type binder` or in a `property binder`. As for static fields, the entry point to declaring a template is the `IndexNode` passed to the binder's `bind(...)` method. A call to the `fieldTemplate` method on the schema element will declare a field template.

Assuming a field template was declared during binding, the bridge can then add dynamic fields to the `DocumentElement` when indexing, by calling `addValue` and passing the field name (as a string) and the field value.

Below is a simple example using the DSL to declare a field template in a property binder and then write to that field in a property bridge.

*Example 98. Declaring a field template and writing to a dynamic field*

```
public class UserMetadataBinder implements PropertyBinder {

    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            /* ... (declaration of dependencies, not relevant) ... */

        IndexSchemaElement schemaElement = context.indexSchemaElement();

        IndexSchemaObjectField userMetadataField =
            schemaElement.objectField( "userMetadata" ); ①

        userMetadataField.fieldTemplate( ②
            "userMetadataValueTemplate", ③
            f -> f.asString().analyzer( "english" ) ④
        ); ⑤

        context.bridge( Map.class, new UserMetadataBridge( userMetadataField.toReference()
    ); ⑥
    }
}
```

- ① Declare an object field with `objectField`. It's better to always host your dynamic fields on a dedicated object field, to avoid conflicts with other templates.
- ② Declare a field template with `fieldTemplate`.
- ③ Pass the `template` name – this is not the field name, and is only used to uniquely identify the template.
- ④ Define the field type.
- ⑤ On contrary to static field declarations, field template declarations do not return a field reference, because you won't need it when writing to the document.
- ⑥ Get a reference to the declared object field and pass it to the bridge for later use.

```

@SuppressWarnings("rawtypes")
private static class UserMetadataBridge implements PropertyBridge<Map> {

    private final IndexObjectFieldReference userMetadataFieldReference;

    private UserMetadataBridge(IndexObjectFieldReference userMetadataFieldReference) {
        this.userMetadataFieldReference = userMetadataFieldReference;
    }

    @Override
    public void write(DocumentElement target, Map bridgedElement,
PropertyBridgeWriteContext context) {
        @SuppressWarnings("unchecked")
        Map<String, String> userMetadata = (Map<String, String>) bridgedElement;

        DocumentElement indexedUserMetadata = target.addObject( userMetadataFieldReference
); ①

        for ( Map.Entry<String, String> entry : userMetadata.entrySet() ) {
            String fieldName = entry.getKey();
            String fieldValue = entry.getValue();
            indexedUserMetadata.addValue( fieldName, fieldValue ); ②
        }
    }
}

```

- ① Add an object to the `userMetadata` object field for the current document, and get a reference to that object.
- ② Add one field per user metadata entry, with the field name and field value defined by the user. Note that field names should usually be validated before that point, in order to avoid exotic characters (whitespaces, dots, ...).



Though rarely necessary, you can also declare templates for object fields using the `objectFieldTemplate` methods.

It is also possible to add multiple fields with different types to the same object. To that end, make sure that the format of a field can be inferred from the field name. You can then declare multiple templates and assign a path pattern to each template, as shown below.

#### *Example 99. Declaring multiple field templates with different types*

```

public class MultiTypeUserMetadataBinder implements PropertyBinder {

    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
            /* ... (declaration of dependencies, not relevant) ... */

        IndexSchemaElement schemaElement = context.indexSchemaElement();

        IndexSchemaObjectField userMetadataField =
            schemaElement.objectField( "multiTypeUserMetadata" ); ①

        userMetadataField.fieldTemplate( ②
            "userMetadataValueTemplate_int", ③
            f -> f.asInteger().sortable( Sortable.YES ) ④
        )
            .matchingPathGlob( "*_int" ); ⑤

        userMetadataField.fieldTemplate( ⑥
            "userMetadataValueTemplate_default",
            f -> fAsString().analyzer( "english" )
        );
    }

    context.bridge( Map.class, new Bridge( userMetadataField.toReference() ) );
}
}

```

- ① Declare an object field with `objectField`.
- ② Declare a field template for integer with `fieldTemplate`.
- ③ Pass the `template` name.
- ④ Define the field type as integer, sortable.
- ⑤ Assign a path pattern to the template, so that only fields ending with `_int` will be considered as integers.
- ⑥ Declare another field template, so that fields are considered as english text if they do not match the previous template.

```

@SuppressWarnings("rawtypes")
private static class Bridge implements PropertyBridge<Map> {

    private final IndexObjectFieldReference userMetadataFieldReference;

    private Bridge(IndexObjectFieldReference userMetadataFieldReference) {
        this.userMetadataFieldReference = userMetadataFieldReference;
    }

    @Override
    public void write(DocumentElement target, Map bridgedElement,
PropertyBridgeWriteContext context) {
        @SuppressWarnings("unchecked")
        Map<String, Object> userMetadata = (Map<String, Object>) bridgedElement;

        DocumentElement indexedUserMetadata = target.addObject( userMetadataFieldReference
); ①

        for ( Map.Entry<String, Object> entry : userMetadata.entrySet() ) {
            String fieldName = entry.getKey();
            Object fieldValue = entry.getValue();
            indexedUserMetadata.addValue( fieldName, fieldValue ); ②
        }
    }
}

```

① Add an object to the `userMetadata` object field for the current document, and get a reference to that object.

② Add one field per user metadata entry, with the field name and field value defined by the user. Note that field values should be validated before that point; in this case, adding a field named `foo_int` with a value of type `String` will lead to a `SearchException` when indexing.

#### *Precedence of field templates*

Hibernate Search tries to match templates in the order they are declared, so you should always declare the templates with the most specific path pattern first.



Templates declared on a given schema element can be matched in children of that element. For example, if you declare templates at the root of your entity (through a [type bridge](#)), these templates will be implicitly available in every single property bridge of that entity. In such cases, templates declared in property bridges will take precedence over those declared in the type bridge.

## 6.9. Defining index field types

### 6.9.1. Basics

A specificity of Lucene-based search engines (including Elasticsearch) is that field types are much more complex than just a data type ("string", "integer", ...).

When declaring a field, you must not only declare the data type, but also various characteristics that

will define how the data is stored exactly: is the field sortable, is it projectable, is it analyzed and if so with which analyzer, ...

Because of this complexity, when field types must be defined in the various binders (`ValueBinder`, `PropertyBinder`, `TypeBinder`), they are defined using a dedicated DSL.

The entry point to this DSL is the `IndexFieldTypeFactory`. The type factory is generally accessible through the context object passed to the binders (`context.typeFactory()`). In the case of `PropertyBinder` and `TypeBinder`, the type factory can also be passed to the lambda expression passed to the `field` method to define the field type inline.

The type factory exposes various `as*()` methods, for example `asString` or `asLocalDate`. These are the first steps of the type definition DSL, where the data type is defined. They return other steps, from which options can be set, such as the analyzer. See below for an example.

#### Example 100. Defining a field type

```
IndexFieldType<String> type = context.typeFactory() ①
    .asString() ②
    .normalizer( "isbn" ) ③
    .sortable( Sortable.YES ) ③
    .toIndexFieldType(); ④
```

- ① Get the `IndexFieldTypeFactory` from the binding context.
- ② Define the data type.
- ③ Define options. Available options differ based on the field type: for example, `normalizer` is available for `String` fields, but not for `Double` fields.
- ④ Get the index field type.

In `ValueBinder`, the call to `toIndexFieldType()` is omitted: `context.bridge(...)` expects to be passed the last DSL step, not a fully built type.



`toIndexFieldType()` is also omitted in the lambda expressions passed to the `field` method of the `field declaration DSL`.

## 6.9.2. Available data types

All available data types have a dedicated `as*()` method in `IndexFieldTypeFactory`. For details, see the javadoc of `IndexFieldTypeFactory`, or the backend-specific documentation:

- [available data types in the Lucene backend](#)
- [available data types in the Elasticsearch backend](#)

### 6.9.3. Available type options

Most of the options available in the index field type DSL are identical to the options exposed by `@*Field` annotations. See [Field annotation attributes](#) for details about them.

Other options are explained in the following sections.

### 6.9.4. DSL converter



This section is not relevant for `ValueBinder`: Hibernate Search sets the DSL converter automatically for value bridges, creating a DSL converter that simply delegates to the value bridge.

The various search DSLs expose some methods that expect a field value: `matching()`, `between()`, `atMost()`, `missingValue().use()`, ... By default, the expected type will be the same as the data type, i.e. `String` if you called `asString()`, `LocalDate` if you called `asLocalDate()`, etc.

This can be annoying when the bridge converts values from a different type when indexing. For example, if the bridge converts an enum to a string when indexing, you probably don't want to pass a string to search predicates, but rather the enum.

By setting a DSL converter on a field type, it is possible to change the expected type of values passed to the various DSL, See below for an example.

### Example 101. Assigning a DSL converter to a field type

```
IndexFieldType<String> type = context.typeFactory()
    .asString() ①
    .normalizer( "isbn" )
    .sortable( Sortable.YES )
    .dslConverter( ②
        ISBN.class, ③
        (value, convertContext) -> value.getStringValue() ④
    )
    .toIndexFieldType();
```

- ① Define the data type as `String`.
- ② Define a DSL converter that converts from `ISBN` to `String`. This converter will be used transparently by the search DSLs.
- ③ Define the input type as `ISBN` by passing `ISBN.class` as the first parameter.
- ④ Define how to convert an `ISBN` to a `String` by passing a converter as the second parameter.

```
ISBN expectedISBN = /* ... */
List<Book> result = searchSession.search( Book.class )
    .where( f -> f.match().field( "isbn" )
        .matching( expectedISBN ) ) ①
    .fetchHits( 20 );
```

- ① Thanks to the DSL converter, predicates targeting fields using our type accept `ISBN` values by default.



DSL converters can be disabled in the various DSLs where necessary. See [Type of arguments passed to the DSL](#).

#### 6.9.5. Projection converter



This section is not relevant for `ValueBinder`: Hibernate Search sets the projection converter automatically for value bridges, creating a projection converter that simply delegates to the value bridge.

By default, the type of values returned by `field projections` or `aggregations` will be the same as the data type of the corresponding field, i.e. `String` if you called `asString()`, `LocalDate` if you called `asLocalDate()`, etc.

This can be annoying when the bridge converts values from a different type when indexing. For example, if the bridge converts an enum to a string when indexing, you probably don't want projections to return a string, but rather the enum.

By setting a projection converter on a field type, it is possible to change the type of values returned by field projections or aggregations. See below for an example.

#### Example 102. Assigning a projection converter to a field type

```
IndexFieldType<String> type = context.typeFactory()
    .asString() ①
    .projectable( Projectable.YES )
    .projectionConverter( ②
        ISBN.class, ③
        (value, convertContext) -> ISBN.parse( value ) ④
    )
    .toIndexFieldType();
```

- ① Define the data type as `String`.
- ② Define a projection converter that converts from `String` to `ISBN`. This converter will be used transparently by the search DSLs.
- ③ Define the converted type as `ISBN` by passing `ISBN.class` as the first parameter.
- ④ Define how to convert a `String` to an `ISBN` by passing a converter as the second parameter.

```
List<ISBN> result = searchSession.search( Book.class )
    .select( f -> f.field( "isbn", ISBN.class ) ) ①
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

- ① Thanks to the projection converter, fields using our type are projected to an `ISBN` by default.



Projection converters can be disabled in the projection DSL where necessary. See [Type of projected values](#).

#### 6.9.6. Backend-specific types

Backends define extensions to this DSL to define backend-specific types.

See:

- [Lucene index field type DSL extension](#)
- [Elasticsearch index field type DSL extension](#)

### 6.10. Defining named predicates

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

When implementing a [PropertyBinder](#) or [TypeBinder](#), it is possible to assign "named predicates" to index schema elements (either the index root or an [object field](#)).

These named predicates will then be usable [through the Search DSL](#), referencing them by name and optionally passing parameters. The main point is that the implementation is hidden from callers: they do not need to understand how data is indexed in order to use a named predicate.

Below is a simple example using the DSL to declare an object field and assign a named predicate to that field, in a property binder.

*Example 103. Declaring a named predicate*

```
/**  
 * A binder for Stock Keeping Unit (SKU) identifiers, i.e. Strings with a specific format.  
 */  
public class SkuIdentifierBinder implements PropertyBinder {  
  
    @Override  
    public void bind(PropertyBindingContext context) {  
        context.dependencies().useRootOnly();  
  
        IndexSchemaObjectField skuIdObjectField = context.indexSchemaElement()  
            .objectField( context.bridgedElement().name() );  
  
        IndexFieldType<String> skuIdPartType = context.typeFactory()  
            .asString().normalizer( "lowercase" ).toIndexFieldType();  
  
        context.bridge( String.class, new Bridge(  
            skuIdObjectField.toReference(),  
            skuIdObjectField.field( "departmentCode", skuIdPartType ).toReference(),  
            skuIdObjectField.field( "collectionCode", skuIdPartType ).toReference(),  
            skuIdObjectField.field( "itemCode", skuIdPartType ).toReference()  
        ) );  
  
        skuIdObjectField.namedPredicate( ①  
            "skuIdMatch", ②  
            new SkuIdentifierMatchPredicateProvider() ③  
        );  
    }  
  
    // ... class continues below
```

① The binder defines a named predicate. Note this predicate is assigned to an object field.

- ② The predicate name will be used to refer to this predicate when [calling the named predicate](#). Since the predicate is assigned to an object field, callers will have to prefix the predicate name with the path to that object field.
- ③ The named predicate provider will define how to create the predicate when searching.

```
// ... class SkuIdentifierBinder (continued)

private static class Bridge implements PropertyBridge<String> { ①

    private final IndexObjectFieldReference skuIdObjectField;
    private final IndexFieldReference<String> departmentCodeField;
    private final IndexFieldReference<String> collectionCodeField;
    private final IndexFieldReference<String> itemCodeField;

    private Bridge(IndexObjectFieldReference skuIdObjectField,
                  IndexFieldReference<String> departmentCodeField,
                  IndexFieldReference<String> collectionCodeField,
                  IndexFieldReference<String> itemCodeField) {
        this.skuIdObjectField = skuIdObjectField;
        this.departmentCodeField = departmentCodeField;
        this.collectionCodeField = collectionCodeField;
        this.itemCodeField = itemCodeField;
    }

    @Override
    public void write(DocumentElement target, String skuId, PropertyBridgeWriteContext
context) {
        DocumentElement skuIdObject = target.addObject( this.skuIdObjectField ); ②

        // An SKU identifier is formatted this way: "<department code>.<collection
        code>.<item code>".
        String[] skuIdParts = skuId.split( "\\." );
        skuIdObject.addValue( this.departmentCodeField, skuIdParts[0] ); ③
        skuIdObject.addValue( this.collectionCodeField, skuIdParts[1] ); ③
        skuIdObject.addValue( this.itemCodeField, skuIdParts[2] ); ③
    }
}

// ... class continues below
```

- ① Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- ② The bridge creates an object to hold the various components of the SKU identifier.
- ③ The bridge populates the various components of the SKU identifier.

```

// ... class SkuIdentifierBinder (continued)

    private static class SkuIdentifierMatchPredicateProvider implements
NamedPredicateProvider { ①
    @Override
    public SearchPredicate create(NamedPredicateProviderContext context) {
        SearchPredicateFactory f = context.predicate(); ②

        String pattern = (String) context.param( "pattern" ); ③

        return f.bool( b -> { ④
            // An SKU identifier pattern is formatted this way: "<department
code>.<collection code>.<item code>".
            // Each part supports * and ? wildcards.
            String[] patternParts = pattern.split( "\\". );
            if ( patternParts.length > 0 ) {
                b.must( f.wildcard()
                    .field( "departmentCode" ) ⑤
                    .matching( patternParts[0] ) );
            }
            if ( patternParts.length > 1 ) {
                b.must( f.wildcard()
                    .field( "collectionCode" )
                    .matching( patternParts[1] ) );
            }
            if ( patternParts.length > 2 ) {
                b.must( f.wildcard()
                    .field( "itemCode" )
                    .matching( patternParts[2] ) );
            }
        } ).toPredicate(); ⑥
    }
}

```

① The named predicate provider must implement the `NamedPredicateProvider` interface.

Here the named predicate provider class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.

② The context passed to the provider exposes the predicate factory, which is the entry point to the [predicate DSL](#), used to create predicates.

③ The provider can access parameters that are passed when calling the named predicates. Getting the param using the `param` method assumes that the param has been defined. Alternatively it is possible to use `paramOptional` to get the `java.util.Optional` of the param.

④ The provider uses the predicate factory to create predicates. In this example, this implementation transforms a pattern with a custom format into three patterns, one for each field populated by the bridge.

⑤ Be careful: the search predicate factory expects paths relative to the object field where the named predicate was registered. Here the path `departmentCode` will be understood as `<path to the object field>.departmentCode`. See also [Field paths](#).

⑥ Do not forget to call `toPredicate()` to return a `SearchPredicate` instance.

```

@Entity
@Indexed
public class ItemStock {

    @Id
    @PropertyBinding(binder = @PropertyBinderRef(type = SkuIdentifierBinder.class)) ①
    private String skuId;

    private int amountInStock;

    // Getters and setters
    // ...

}

```

① Apply the bridge using the `@PropertyBinding` annotation. The predicate will be available in the Search DSL, as shown in [named: call a predicate defined in the mapping](#).

## 6.11. Assigning default bridges with the bridge resolver

### 6.11.1. Basics

Both the `@*Field annotations` and the `@DocumentId annotation` support a broad range of standard types by default, without needing to tell Hibernate Search how to convert values to something that can be indexed.

Under the hood, the support for default types is handled by the bridge resolver. For example, when a property is mapped with `@GenericField` and neither `@GenericField.valueBridge` nor `@GenericField.valueBinder` is set, Hibernate Search will resolve the type of this property, then pass it to the bridge resolver, which will return an appropriate bridge, or fail if there isn't any.

It is possible to customize the bridge resolver, to override existing default bridges (indexing `java.util.Date` differently, for example) or to define default bridges for additional types (a geo-spatial type from an external library, for example).

To that end, define a mapping configurer as explained in [Programmatic mapping](#), then define bridges as shown below:

#### Example 104. Defining default bridges with a mapping configurer

```
public class MyDefaultBridgesConfigurer implements HibernateOrmSearchMappingConfigurer {  
    @Override  
    public void configure(HibernateOrmMappingConfigurationContext context) {  
        context.bridges().exactType( MyCoordinates.class )  
            .valueBridge( new MyCoordinatesBridge() ); ①  
  
        context.bridges().exactType( MyProductId.class )  
            .identifierBridge( new MyProductIdBridge() ); ②  
  
        context.bridges().exactType( ISBN.class )  
            .valueBinder( new ValueBinder() { ③  
                @Override  
                public void bind(ValueBindingContext<?> context) {  
                    context.bridge( ISBN.class, new ISBNValueBridge(),  
                        context.typeFactory().asString().normalizer( "isbn" ) );  
                }  
            } );  
    }  
}
```

- ① Use our custom bridge (`MyCoordinatesBridge`) by default when a property of type `MyCoordinates` is mapped to an index field (e.g. with `@GenericField`).
- ② Use our custom bridge (`MyProductIdBridge`) by default when a property of type `MyProductId` is mapped to a document identifier (e.g. with `@DocumentId`).
- ③ It's also possible to specify a binder instead of a bridge, so that additional settings can be tuned. Here we're assigning the "isbn" normalizer every time we map an ISBN to an index field.

### 6.11.2. Assigning a single binder to multiple types

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

For more advanced use cases, it is also possible to assign a single binder to subtypes of a given type. This is useful when many types should be indexed similarly.

Below is an example where enums are not indexed as their `.name()` (which is the default), but instead are indexed as their label retrieved from an external service.

*Example 105. Assigning a single default binder to multiple types with a mapping configurer*

```
context.bridges().subTypesOf( Enum.class ) ①
    .valueBinder( new ValueBinder() {
        @Override
        public void bind(ValueBindingContext<?> context) {
            Class<?> enumType = context.bridgedElement().rawType(); ②
            doBind( context, enumType );
        }

        private <T> void doBind(ValueBindingContext<?> context, Class<T> enumType) {
            BeanHolder<EnumLabelService> serviceHolder =
                context.beanResolver().resolve( EnumLabelService.class,
BeanRetrieval.ANY ); ③
            context.bridge( enumType, new EnumLabelBridge<>( enumType, serviceHolder )
); ④
        }
    } );
```

① Match all subtypes of `Enum`.

② Retrieve the type of the element being bridged.

③ Retrieve an external service (through CDI/Spring).

④ Create and assign the bridge.

# Chapter 7. Managing the index schema

## 7.1. Basics

Before indexes can be used for indexing or searching, they must be created on disk (Lucene) or in the remote cluster (Elasticsearch). With Elasticsearch in particular, this creation may not be obvious since it requires to describe the schema for each index, which includes in particular:

- the definition of every analyzer or normalizer used in this index;
- the definition of every single field used in this index, including in particular its type, the analyzer assigned to it, whether it requires doc values, etc.

Hibernate Search has all the necessary information to generate this schema automatically, so it is possible to delegate the task of managing the schema to Hibernate Search.

## 7.2. Automatic schema management on startup/shutdown

The property `hibernate.search.schema_management.strategy` can be set to one of the following values in order to define what to do with the indexes and their schema on startup and shutdown.

Strategy	Definition	Warnings
<code>none</code>	A strategy that does not do anything on startup or shutdown.  Indexes and their schema will not be created nor deleted on startup or shutdown. Hibernate Search will <b>not even check</b> that the index actually exists.	With Elasticsearch, indexes and their schema will have to be created explicitly before startup.

Strategy	Definition	Warnings
<code>validate</code>	<p>A strategy that does not change indexes nor their schema, but checks that indexes exist and validates their schema on startup.</p> <p>An exception will be thrown on startup if:</p> <ul style="list-style-type: none"> <li>• Indexes are missing</li> <li>• OR, with the Elasticsearch backend only, indexes exist but their schema does not match the requirements of the Hibernate Search mapping: missing fields, fields with incorrect type, missing analyzer definitions or normalizer definitions, ...</li> </ul> <p>"Compatible" differences such as extra fields <a href="#">are ignored</a>.</p>	<p>Indexes and their schema will have to be created explicitly before startup.</p> <p>With the Lucene backend, validation is limited to checking that the indexes exist, because <a href="#">local Lucene indexes don't have a schema</a>.</p>
<code>create</code>	<p>A strategy that creates missing indexes and their schema on startup, but does not touch existing indexes and assumes their schema is correct without validating it.</p>	<a href="#">Creating a schema does not populate indexed data</a> .
<code>create-or-validate</code> (default)	<p>A strategy that creates missing indexes and their schema on startup, and validates the schema of existing indexes.</p> <p>With the Elasticsearch backend only, an exception will be thrown on startup if some indexes already exist but their schema does not match the requirements of the Hibernate Search mapping: missing fields, fields with incorrect type, missing analyzer definitions or normalizer definitions, ...</p> <p>"Compatible" differences such as extra fields <a href="#">are ignored</a>.</p>	<a href="#">Creating a schema does not populate indexed data</a> . <p>With the Lucene backend, validation is limited to checking that the indexes exist, because <a href="#">local Lucene indexes don't have a schema</a>.</p>

Strategy	Definition	Warnings
<code>create-or-update</code>	A strategy that creates missing indexes and their schema on startup, and updates the schema of existing indexes if possible.	<p>Updating a schema does not update indexed data.</p> <p>This strategy is unfit for production environments, due to several limitations including the impossibility to change the type of an existing field or the requirement to close indexes while updating analyzer definitions (which is not possible at all on AWS).</p> <p>With the Lucene backend, schema update is a no-op, because local Lucene indexes don't have a schema.</p>
<code>drop-and-create</code>	A strategy that drops existing indexes and recreates them and their schema on startup.	All indexed data will be lost on startup.
<code>drop-and-create-and-drop</code>	A strategy that drops existing indexes and recreates them and their schema on startup, then drops the indexes on shutdown.	All indexed data will be lost on startup and shutdown.

## 7.3. Manual schema management

Schema management does not have to happen automatically on startup and shutdown.

Using the `SearchSchemaManager` interface, it is possible to trigger schema management operations explicitly after Hibernate Search has started.



The most common use case is to set the [automatic schema management strategy](#) to `none` and handle the creation/deletion of indexes manually when some other conditions are met, for example the Elasticsearch cluster has finished booting.

After schema management operations are complete, you will often want to populate indexes. To that end, use the [mass indexer](#).

The `SearchSchemaManager` interface exposes the following methods.

Method	Definition	Warnings
<code>validate()</code>	Does not change indexes nor their schema, but checks that indexes exist and validates their schema.	With the Lucene backend, validation is limited to checking that the indexes exist, because local Lucene indexes don't have a schema.
<code>createIfMissing()</code>	Creates missing indexes and their schema, but does not touch existing indexes and assumes their schema is correct without validating it.	<a href="#">Creating a schema does not populate indexed data.</a>
<code>createOrValidate()</code>	Creates missing indexes and their schema, and validates the schema of existing indexes.	<a href="#">Creating a schema does not populate indexed data.</a> With the Lucene backend, validation is limited to checking that the indexes exist, because local Lucene indexes don't have a schema.

Method	Definition	Warnings
<code>createOrUpdate()</code>	Creates missing indexes and their schema, and updates the schema of existing indexes if possible.	<p>Updating a schema does not update indexed data.</p> <p>With the Elasticsearch backend, <a href="#">updating a schema may fail</a>.</p> <p>With the Elasticsearch backend, <a href="#">updating a schema may close indexes while updating analyzer definitions</a> (which is not possible at all on AWS).</p> <p>With the Lucene backend, schema update is a no-op, because <a href="#">local Lucene indexes don't have a schema</a>. (it just creates missing indexes).</p>
<code>dropIfExisting()</code>	Drops existing indexes.	<a href="#">All indexed data will be lost</a> .
<code>dropAndCreate()</code>	Drops existing indexes and re-creates them and their schema.	<a href="#">All indexed data will be lost</a> .

Below is an example using a `SearchSchemaManager` to drop and create indexes, then using a `mass indexer` to re-populate the indexes. The `dropAndCreateSchemaOnStart` setting of the mass indexer would be an alternative solution to achieve the same results.

*Example 106. Reinitializing indexes using a [SearchSchemaManager](#)*

```
SearchSession searchSession = Search.session( entityManager ); ①
SearchSchemaManager schemaManager = searchSession.schemaManager(); ②
schemaManager.dropAndCreate(); ③
searchSession.massIndexer().startAndWait(); ④
```

① Get a [SearchSession](#).

② Get a schema manager.

③ Drop and create the indexes. This method is synchronous and will only return after the operation is complete.

④ Optionally, trigger [mass indexing](#).

You can also select entity types when creating a schema manager, so as to manage the indexes of these types only (and their indexed subtypes, if any):

*Example 107. Reinitializing only some indexes using a [SearchSchemaManager](#)*

```
SearchSchemaManager schemaManager = searchSession.schemaManager( Book.class ); ①
schemaManager.dropAndCreate(); ②
```

① Get a schema manager targeting the index mapped to the [Book](#) entity type.

② Drop and create the index for the [Book](#) entity only. Other indexes are unaffected.

## 7.4. How schema management works

*Creating/updating a schema does not create/update indexed data*

Creating or updating indexes and their schema through schema management will not populate the indexes:

- newly created indexes will always be empty.
- indexes with a recently updated schema will still contain the same indexed data, i.e. new fields won't be added to documents just because they were added to the schema.

This is by design: reindexing is a potentially long-running task that should be triggered explicitly. To populate indexes with pre-existing data from the database, use [mass indexing](#).

*Dropping the schema means losing indexed data*

Dropping a schema will drop the whole index, including all indexed data.

A dropped index will need to be re-created through schema management, then populated with pre-existing data from the database through [mass indexing](#).

### *Schema validation and update are not effective with Lucene*

The Lucene backend will only validate that the index actually exists and create missing indexes, because there is no concept of schema in Lucene beyond the existence of index segments.

### *Schema validation is permissive*

With Elasticsearch, schema validation is as permissive as possible:

- Fields that are unknown to Hibernate Search will be ignored.
- Settings that are more powerful than required will be deemed valid. For example, a field that is not marked as sortable in Hibernate Search but marked as "`docvalues": true`" in Elasticsearch will be deemed valid.
- Analyzer/normalizer definitions that are unknown to Hibernate Search will be ignored.

One exception: date formats must match exactly the formats specified by Hibernate Search, due to implementation constraints.

### *Schema updates may fail*

A schema update, triggered by the `create-or-update` strategy, may simply fail. This is because schemas may change in an incompatible way, such as a field having its type changed, or its analyzer changed, etc.

Worse, since updates are handled on a per-index basis, a schema update may succeed for one index but fail on another, leaving your schema as a whole half-updated.

For these reasons, **using schema updates in a production environment is not recommended**. Whenever the schema changes, you should either:

- drop and create indexes, then [reindex](#).
- OR update the schema manually through custom scripts.

In this case, the `create-or-update` strategy will prevent Hibernate Search from starting, but it may already have successfully updated the schema for another index, making a rollback difficult.

### *Schema updates on Elasticsearch may close indexes*

Elasticsearch does not allow updating analyzer/normalizer definitions on an open index. Thus, when analyzer or normalizer definitions have to be updated during a schema update, Hibernate Search will temporarily stop the affected indexes.

For this reason, the `create-or-update` strategy should be used with caution when multiple clients use Elasticsearch indexes managed by Hibernate Search: those clients should be synchronized in such a way that while Hibernate Search is starting, no other client needs to access the index.

Also, since Elasticsearch on Amazon Web Services (AWS) [does not support the `\_close/\_open`](#)

[operations, the schema update will fail](#) when trying to update analyzer definitions on an AWS Elasticsearch cluster. The only workaround is to avoid the schema update on AWS. It should be avoided in production environments regardless: see [\[mapper-orm-schema-management-concepts-update-failure\]](#).

# Chapter 8. Indexing Hibernate ORM entities

## 8.1. Automatic indexing

By default, every time an entity is changed through a Hibernate ORM Session, if that entity is [mapped to an index](#), Hibernate Search updates the relevant index.

Exactly how and when the index update happens depends on the [coordination strategy](#); see [Overview](#) for more information.

### 8.1.1. Overview

Below is a summary of how automatic indexing works depending on the configured [coordination strategy](#).

Follow the links for more details.

*Table 6. Comparison of automatic indexing depending on the coordination strategy*

Coordination strategy	No coordination (default)	Outbox polling
Detects changes occurring in ORM sessions <code>(session.persist(...), session.delete(...), setters, ...)</code>	Yes	
Detects changes caused by JPQL or SQL queries ( <code>insert /update/delete</code> )	No	
Associations must be updated on both sides	Yes	
Changes triggering reindexing	Only relevant changes	
Guarantee of indexes updates	When the commit returns (non-transactional)	On commit (transactional)
Visibility of index updates	Configurable: immediate (poor performance) or eventual	Eventual
Overhead for application threads	Low to medium	Very low
Overhead for the database	Low	Low to medium

## 8.1.2. Configuration

Automatic indexing may be unnecessary if your index is read-only or if you update it regularly by reindexing, either using the [MassIndexer](#) or [manually](#). You can disable automatic indexing by setting the configuration property `hibernate.search.automatic_indexing.enabled` to `false`.

## 8.1.3. In-session entity change detection and limitations

Hibernate Search uses internal events of Hibernate ORM in order to detect changes. These events will be triggered if you actually manipulate managed entity objects in your code: calls to `session.persist(...)`, `session.delete(...)`, to entity setters, etc.

This works great for most applications, but you need to consider some limitations:

- Automatic indexing only considers changes applied directly to entity instances in Hibernate ORM sessions
- Automatic indexing ignores asymmetric association updates

## 8.1.4. Dirty checking

Hibernate Search is aware of the entity properties that are accessed when building indexed documents. Thanks to that knowledge, it is able to detect which entity changes are actually relevant to indexing, and to skip reindexing when a property is modified, but does not affect the indexed document.

You can control this "dirty checking" by setting the boolean property `hibernate.search.automatic_indexing.enable_dirty_check`:

- by default, or when set to `true`, Hibernate Search will consider whether modified properties are relevant before triggering reindexing.
- when set to `false`, Hibernate Search will trigger reindexing upon any change, regardless of the entity properties that changed.

## 8.1.5. Synchronization with the indexes

### Basics



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see [Commit and refresh](#).

Indexing synchronization is only relevant when [coordination is disabled](#).



With coordination strategies such as [outbox-polling](#), indexing happens in background threads and is always asynchronous.

When a transaction is committed, [with default coordination settings](#), automatic indexing can (and, by default, will) block the application thread until indexing reaches a certain level of completion.

There are two main reasons for blocking the thread:

1. **Indexed data safety:** if, once the database transaction completes, index data must be safely stored to disk, an [index commit](#) is necessary. Without it, index changes may only be safe after a few seconds, when a periodic index commit happens in the background.
2. **Real-time search queries:** if, once the database transaction completes, any search query must immediately take the index changes into account, an [index refresh](#) is necessary. Without it, index changes may only be visible after a few seconds, when a periodic index refresh happens in the background.

These two requirements are controlled by the *synchronization strategy*. The default strategy is defined by the configuration property `hibernate.search.automatic_indexing.synchronization.strategy`. Below is a reference of all available strategies and their guarantees.

Strategy	Throughput	Guarantees when the application thread resumes		
		Changes applied (with or without <a href="#">commit</a> )	Changes safe from crash/power loss ( <a href="#">commit</a> )	Changes visible on search ( <a href="#">refresh</a> )
<code>async</code>	Best	No guarantee	No guarantee	No guarantee
<code>write-sync</code> <i>(default)</i>	Medium	Guaranteed	Guaranteed	No guarantee
<code>read-sync</code>	Medium to <a href="#">worst</a>	Guaranteed	No guarantee	Guaranteed
<code>sync</code>	<a href="#">Worst</a>	Guaranteed	Guaranteed	Guaranteed

Depending on the backend and its configuration, the `sync` and `read-sync` strategies may lead to poor indexing throughput, because the backend may not be designed for frequent, on-demand index refreshes.



This is why this strategy is only recommended if you know your backend is designed for it, or for integration tests. In particular, the `sync` strategy will work fine with the default configuration of the Lucene backend, but will perform poorly with the Elasticsearch backend.

Indexing failures may be reported differently depending on the chosen strategy:



- Failure to extract data from entities:
  - Regardless of the strategy, throws an exception in the application thread.
- Failure to apply index changes (i.e. I/O operations on the index):
  - For strategies that apply changes immediately: throws an exception in the application thread.
  - For strategies that do **not** apply changes immediately: forwards the failure to the [failure handler](#), which by default will simply log the failure.
- Failure to commit index changes:
  - For strategies that guarantee an index commit: throws an exception in the application thread.
  - For strategies that do **not** guarantee an index commit: forwards the failure to the [failure handler](#), which by default will simply log the failure.

## Per-session override

While the configuration property mentioned above defines a default, it is possible to override this default on a particular session by calling `SearchSession#automaticIndexingSynchronizationStrategy(...)` and passing a different strategy.

The built-in strategies can be retrieved by calling:

- `AutomaticIndexingSynchronizationStrategy.async()`
- `AutomaticIndexingSynchronizationStrategy.writeSync()`
- `AutomaticIndexingSynchronizationStrategy.readSync()`
- or `AutomaticIndexingSynchronizationStrategy.sync()`

#### Example 108. Overriding the automatic indexing synchronization strategy

```
SearchSession searchSession = Search.session( entityManager ); ①
searchSession.automaticIndexingSynchronizationStrategy(
    AutomaticIndexingSynchronizationStrategy.sync()
); ②

entityManager.getTransaction().begin();
try {
    Book book = entityManager.find( Book.class, 1 );
    book.setTitle( book.getTitle() + " (2nd edition)" ); ③
    entityManager.getTransaction().commit(); ④
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
}

List<Book> result = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" ).matching( "2nd edition" ) )
    .fetchHits( 20 ); ⑤
```

- ① Obtain the search session, which by default uses the synchronization strategy configured in properties.
- ② Override the synchronization strategy.
- ③ Change an entity.
- ④ Commit the changes, triggering reindexing.
- ⑤ The overridden strategy guarantees that the modified book will be present in these results, even though the query was executed *just after* the transaction commit.

#### Custom strategy

You can also implement custom strategy. The custom strategy can then be set just like the built-in strategies:

- as the default by setting the configuration property `hibernate.search.automatic_indexing.synchronization.strategy` to a bean reference pointing to the custom implementation, for example `class:com.mycompany.MySynchronizationStrategy`.
- at the session level by passing an instance of the custom implementation to `SearchSession#automaticIndexingSynchronizationStrategy(...)`.

## 8.2. Reindexing large volumes of data with the `MassIndexer`

### 8.2.1. Basics

There are cases where automatic indexing is not enough, because a pre-existing database has to be indexed:

- when restoring a database backup;
- when indexes had to be wiped, for example because the Hibernate Search mapping or some core settings changed;
- when automatic indexing had to be disabled for performance reasons, and periodic reindexing (every night, ...) is preferred.

To address these situations, Hibernate Search provides the **MassIndexer**: a tool to rebuild indexes completely based on the content of the database. It can be told to reindex a few selected indexed types, or all of them.

The **MassIndexer** takes the following approach to provide a reasonably high throughput:

- Indexes are purged completely when mass indexing starts.
- Mass indexing is performed by several parallel threads, each loading data from the database and sending indexing requests to the indexes.



Because of the initial index purge, and because mass indexing is a very resource-intensive operation, it is recommended to take your application offline while the **MassIndexer** works.

Querying the index while a **MassIndexer** is busy may be slower than usual and will likely return incomplete results.

The following snippet of code will rebuild the index of all indexed entities, deleting the index and then reloading all entities from the database.

*Example 109. Reindexing everything using a **MassIndexer***

```
SearchSession searchSession = Search.session( entityManager ); ①
searchSession.massIndexer() ②
    .startAndWait(); ③
```

① Get the **SearchSession**.

② Create a **MassIndexer** targeting every indexed entity type.

③ Start the mass indexing process and return when it is over.



The **MassIndexer** creates its own, separate sessions and (read-only) transactions, so there is no need to begin a database transaction before the **MassIndexer** is started or to commit a transaction after it is done.



A note to MySQL users: the `MassIndexer` uses forward only scrollable results to iterate on the primary keys to be loaded, but MySQL's JDBC driver will pre-load all values in memory.

To avoid this "optimization" set the `idFetchSize` parameter to `Integer.MIN_VALUE`.

You can also select entity types when creating a mass indexer, so as to reindex only these types (and their indexed subtypes, if any):

*Example 110. Reindexing selected types using a `MassIndexer`*

```
searchSession.massIndexer( Book.class ) ①
    .startAndWait(); ②
```

- ① Create a `MassIndexer` targeting the `Book` type and its indexed subtypes (if any).
- ② Start the mass indexing process for the selected types and return when it is over.

It is possible to run the mass indexer asynchronously, because, the mass indexer does not rely on the original Hibernate ORM session. When used asynchronously, the mass indexer will return a completion stage to track the completion of mass indexing:

*Example 111. Reindexing asynchronously using a `MassIndexer`*

```
searchSession.massIndexer() ①
    .start() ②
    .thenRun( () -> { ③
        logger.info( "Mass indexing succeeded!" );
    } )
    .exceptionally( throwable -> {
        logger.error( "Mass indexing failed!", throwable );
        return null;
    } );

// OR
Future<?> future = searchSession.massIndexer().start()
    .toCompletableFuture(); ④
```

- ① Create a `MassIndexer`.
- ② Start the mass indexing process, but do not wait for the process to finish. A `CompletionStage` is returned.
- ③ The `CompletionStage` exposes methods to execute more code after indexing is complete.
- ④ Alternatively, call `toCompletableFuture()` on the returned object to get a `Future`.

Although the `MassIndexer` is simple to use, some tweaking is recommended to speed up the process. Several optional parameters are available, and can be set as shown below, before the mass indexer

starts. See [MassIndexer parameters](#) for a reference of all available parameters, and [Tuning the MassIndexer for best performance](#) for details about key topics.

*Example 112. Using a tuned MassIndexer*

```
searchSession.massIndexer() ①
    .idFetchSize( 150 ) ②
    .batchSizeToLoadObjects( 25 ) ③
    .threadsToLoadObjects( 12 ) ④
    .startAndWait(); ⑤
```

- ① Create a [MassIndexer](#).
- ② Load [Book](#) identifiers by batches of 150 elements.
- ③ Load [Book](#) entities to reindex by batches of 25 elements.
- ④ Create 12 parallel threads to load the [Book](#) entities.
- ⑤ Start the mass indexing process and return when it is over.

Running the [MassIndexer](#) with many threads will require many connections to the database. If you don't have a sufficiently large connection pool, the [MassIndexer](#) itself and/or your other applications could starve and be unable to serve other requests: make sure you size your connection pool according to the mass indexing parameters, as explained in [Threads and JDBC connections](#).

### 8.2.2. Conditional reindexing

You can also select a subset of target entities to be reindexed.

*Example 113. Use of Conditional reindexing*

```
SearchSession searchSession = Search.session( entityManager ); ①
MassIndexer massIndexer = searchSession.massIndexer(); ②
massIndexer.type( Book.class ).reindexOnly( "e.publicationYear <= 2100" ); ③
massIndexer.type( Author.class ).reindexOnly( "e.birthDate < :birthDate" ) ④
    .param( "birthDate", LocalDate.ofYearDay( 2100, 77 ) ); ⑤
massIndexer.startAndWait(); ⑥
```

- ① Get the [SearchSession](#).
- ② Create a [MassIndexer](#) targeting every indexed entity type.
- ③ Reindex only the books published before year 2100.
- ④ Reindex only the authors born prior to a given local date.
- ⑤ In this example the date is passed as a query parameter.
- ⑥ Start the mass indexing process and return when it is over.



Even if the reindexing is applied on a subset of entities, by default **all entities** will be purged at the start. The purge [can be disabled completely](#), but when enabled there is no way to filter the entities that will be purged.

See [HSEARCH-3304](#) for more information.

### 8.2.3. MassIndexer parameters

Table 7. MassIndexer parameters

Setter	Default value	Description
<code>typesToIndexInParallel(int)</code>	1	The number of types to index in parallel.
<code>threadsToLoadObjects(int)</code>	6	The number of threads for entity loading, for <b>each type indexed in parallel</b> . That is to say, the number of threads spawned for entity loading will be <code>typesToIndexInParallel * threadsToLoadObjects (+ 1 thread per type to retrieve the IDs of entities to load)</code> .
<code>idFetchSize(int)</code>	100	The fetch size to be used when loading primary keys. Some databases accept special values, for example MySQL might benefit from using <code>Integer#MIN_VALUE</code> , otherwise it will attempt to preload everything in memory.
<code>batchSizeToLoadObjects(int)</code>	10	The fetch size to be used when loading entities from database. Some databases accept special values, for example MySQL might benefit from using <code>Integer#MIN_VALUE</code> , otherwise it will attempt to preload everything in memory.

Setter	Default value	Description
<code>dropAndCreateSchemaOnStart(boolean)</code>	<code>false</code>	<p>Drops the indexes and their schema (if they exist) and re-creates them before indexing.</p> <p>Indexes will be unavailable for a short time during the dropping and re-creation, so this should only be used when failures of concurrent operations on the indexes (automatic indexing, ...) are acceptable.</p> <p>This should be used when the existing schema is known to be obsolete, for example when <a href="#">the Hibernate Search mapping changed</a> and some fields now have a different type, a different analyzer, new capabilities (projectable, ...), etc.</p> <p>This may also be used when the schema is up-to-date, since it can be faster than a purge (<code>purgeAllOnStart</code>) on large indexes, especially with the Elasticsearch backend.</p> <p>As an alternative to this parameter, you can also use a schema manager to manage schemas manually at the time of your choosing: <a href="#">Manual schema management</a>.</p>
<code>purgeAllOnStart(boolean)</code>	<code>true</code>	<p>Removes all entities from the indexes before indexing.</p> <p>Only set this to <code>false</code> if you know the index is already empty; otherwise, you will end up with duplicates in the index.</p>

Setter	Default value	Description
<code>mergeSegmentsAfterPurge(boolean)</code>	<code>true</code>	Force merging of each index into a single segment after the initial index purge, just before indexing. This setting has no effect if {@code purgeAllOnStart} is set to false.
<code>mergeSegmentsOnFinish(boolean)</code>	<code>false</code>	Force merging of each index into a single segment after indexing. This operation does not always improve performance: see <a href="#">Merging segments and performance</a> .
<code>cacheMode(CacheMode)</code>	<code>CacheMode.IGNORE</code>	The Hibernate <code>CacheMode</code> when loading entities. The default is <code>CacheMode.IGNORE</code> , and it will be the most efficient choice in most cases, but using another mode such as <code>CacheMode.GET</code> may be more efficient if many of the entities being indexed refer to a small set of other entities.
<code>transactionTimeout</code>	-	<b>Only supported in JTA-enabled environments.</b> Timeout of transactions for loading ids and entities to be re-indexed. The timeout should be long enough to load and index all entities of one type. Note that these transactions are read-only, so choosing a large value (e.g. <code>1800</code> , meaning 30 minutes) should not cause any problem.

Setter	Default value	Description
<code>limitIndexedObjectsTo(long)</code>	-	The maximum number of results to load per entity type. This parameter let you define a threshold value to avoid loading too many entities accidentally. The value defined must be greater than 0. The parameter is not used by default. It is equivalent to keyword <code>LIMIT</code> in SQL.
<code>monitor(MassIndexingMonitor)</code>	A logging monitor.	<p>The component responsible for monitoring progress of mass indexing.</p> <p>As a <code>MassIndexer</code> can take some time to finish its job, it is often necessary to monitor its progress. The default, built-in monitor logs progress periodically at the <code>INFO</code> level, but a custom monitor can be set by implementing the <code>MassIndexingMonitor</code> interface and passing an instance using the <code>monitor</code> method.</p> <p>Implementations of <code>MassIndexingMonitor</code> must be thread-safe.</p>

Setter	Default value	Description
<code>failureHandler(MassIndexerFailureHandler)</code>	<p>A failure handler.</p> <p>The component responsible for handling failures occurring during mass indexing.</p> <p>A <code>MassIndexer</code> performs multiple operations in parallel, some of which can fail without stopping the whole mass indexing process. As a result, it may be necessary to trace individual failures.</p> <p>The default, built-in failure handler just forwards the failures to the global <code>background failure handler</code>, which by default will log them at the <code>ERROR</code> level, but a custom handler can be set by implementing the <code>MassIndexingFailureHandler</code> interface and passing an instance using the <code>failureHandler</code> method. This can be used to simply log failures in a context specific to the mass indexer, e.g. a web interface in a maintenance console from which mass indexing was requested, or for more advanced use cases, such as cancelling mass indexing on the first failure.</p> <p>Implementations of <code>MassIndexingFailureHandler</code> must be thread-safe.</p>	

#### 8.2.4. Tuning the `MassIndexer` for best performance

##### Basics

The `MassIndexer` was designed to finish the re-indexing task as quickly as possible, but there is no

one-size-fits-all solution, so some configuration is required to get the best of it.

Performance optimization can get quite complex, so keep the following in mind while you attempt to configure the **MassIndexer**:

- Always test your changes to assess their actual effect: advice provided in this section is true in general, but each application and environment is different, and some options, when combined, may produce unexpected results.
- Take baby steps: before tuning mass indexing with 40 indexed entity types with two million instances each, try a more reasonable scenario with only one entity type, optionally limiting the number of entities to index to assess performance more quickly.
- Tune your entity types individually **before** you try to tune a mass indexing operation that indexes multiple entity types in parallel.

### Threads and JDBC connections

Increasing parallelism usually helps as the bottleneck usually is the latency to the database connection: it's probably worth it to experiment with a number of threads significantly higher than the number of actual cores available.

However, each thread requires one JDBC connection, and JDBC connections are usually in limited supply. In order to increase the number of threads safely:

1. You should make sure your database can actually handle the resulting number of connections.
2. Your JDBC connection pool should be configured to provide a sufficient number of connections.
3. The above should take into account the rest of your application (request threads in a web application): ignoring this may bring other processes to a halt while the **MassIndexer** is working.

There is a simple formula to understand how the different options applied to the **MassIndexer** affect the number of used worker threads and connections:

```
if ( using the default 'none' coordination strategy ) {
    threadsToCoordinate = 0;
}
else {
    threadsToCoordinate = 1;
}
threadsToLoadIdentifiers = 1;
threads = threadsToCoordinate + typesToIndexInParallel * (threadsToLoadObjects +
threadsToLoadIdentifiers);
required JDBC connections = threads;
```

Here are a few suggestions for a roughly sane tuning starting point for the parameters that affect parallelism:

**typesToIndexInParallel**

Should probably be a low value, like 1 or 2, depending on how much of your CPUs have spare cycles and how slow a database round trip will be.

#### threadsToLoadObjects

Higher increases the pre-loading rate for the picked entities from the database, but also increases memory usage and the pressure on the threads working on subsequent indexing. Note that each thread will extract data from the entity to reindex, which depending on your mapping might require to access lazy associations and load associated entities, thus making blocking calls to the database, so you will probably need a high number of threads working in parallel.



All internal thread groups have meaningful names prefixed with "Hibernate Search", so they should be easily identified with most diagnostic tools, including simply thread dumps.

## 8.3. Reindexing large volumes of data with the JSR-352 integration

Hibernate Search provides a JSR-352 job to perform mass indexing. It covers not only the existing functionality of the mass indexer described above, but also benefits from some powerful standard features of the Java Batch Platform (JSR-352), such as failure recovery using checkpoints, chunk oriented processing, and parallel execution. This batch job accepts different entity type(s) as input, loads the relevant entities from the database, then rebuilds the full-text index from these.

However, it requires a batch runtime for the execution. Please notice that we don't provide any batch runtime, you are free to choose one that fits you needs, e.g. the default batch runtime embedded in your Java EE container. We provide full integration to the JBeret implementation (see [how to configure it here](#)). As for other implementations, they can also be used, but will require [a bit more configuration on your side](#).

If the runtime is JBeret, you need to add the following dependency:

```
<dependency>
  <groupId>org.hibernate.search</groupId>
  <artifactId>hibernate-search-mapper-orm-batch-jsr352-jberet</artifactId>
  <version>6.1.0.Beta1</version>
</dependency>
```

For any other runtime, you need to add the following dependency:

```
<dependency>
  <groupId>org.hibernate.search</groupId>
  <artifactId>hibernate-search-mapper-orm-batch-jsr352-core</artifactId>
  <version>6.1.0.Beta1</version>
</dependency>
```

Here is an example of how to run a batch instance:

*Example 114. Reindexing everything using a JSR-352 mass-indexing job*

```
Properties jobProps = MassIndexingJob.parameters() ①
    .forEntities( Book.class, Author.class ) ②
    .build();

JobOperator jobOperator = BatchRuntime.getJobOperator(); ③
long executionId = jobOperator.start( MassIndexingJob.NAME, jobProps ); ④
```

- ① Start building parameters for a mass-indexing job.
- ② Define some parameters. In this case, the list of the entity types to be indexed.
- ③ Get the `JobOperator` from the framework.
- ④ Start the job.

### 8.3.1. Job Parameters

The following table contains all the job parameters you can use to customize the mass-indexing job.

*Table 8. Job Parameters in JSR 352 Integration*

Parameter Name / Builder Method	Default value	Description
<code>entityTypes / .forEntity(Class&lt;?&gt;), .forEntities(Class&lt;?&gt;, Class&lt;?&gt;...)</code>	-	<b>This parameter is always required.</b>  The entity types to index in this job execution, comma-separated.
<code>purgeAllOnStart / .purgeAllOnStart(boolean)</code>	True	Specify whether the existing index should be purged at the beginning of the job. This operation takes place before indexing.
<code>mergeSegmentsAfterPurge / .mergeSegmentsAfterPurge( boolean)</code>	True	Specify whether the mass indexer should merge segments at the beginning of the job. This operation takes place after the purge operation and before indexing.
<code>mergeSegmentsOnFinish / .mergeSegmentsOnFinish( boolean)</code>	True	Specify whether the mass indexer should merge segments at the end of the job. This operation takes place after indexing.

Parameter Name / Builder Method	Default value	Description
<code>cacheMode / .cacheMode(CacheMode)</code>	<code>IGNORE</code>	Specify the Hibernate <code>CacheMode</code> when loading entities. The default is <code>IGNORE</code> , and it will be the most efficient choice in most cases, but using another mode such as <code>GET</code> may be more efficient if many of the entities being indexed are already present in the Hibernate ORM second-level cache before mass indexing. Enabling caches has an effect only if the entity id is also the document id, which is the default. <code>PUT</code> or <code>NORMAL</code> values may lead to bad performance, because all the entities are also loaded into Hibernate second level cache.
<code>idFetchSize / .idFetchSize(int)</code>	1000	Specifies the fetch size to be used when loading primary keys. Some databases accept special values, for example MySQL might benefit from using <code>Integer#MIN_VALUE</code> , otherwise it will attempt to preload everything in memory.
<code>entityFetchSize / .entityFetchSize(int)</code>	The value of <code>sessionClearInterval</code>	Specifies the fetch size to be used when loading entities from database. Some databases accept special values, for example MySQL might benefit from using <code>Integer#MIN_VALUE</code> , otherwise it will attempt to preload everything in memory.
<code>customQueryHQL / .restrictedBy(String)</code>	-	Use HQL / JPQL to index entities of a target entity type. Your query should contain only one entity type. Mixing this approach with the criteria restriction is not allowed. Please notice that there's no query validation for your input. See <a href="#">Indexing mode</a> for more detail and limitations.
<code>maxResultsPerEntity / .maxResultsPerEntity(int)</code>	-	The maximum number of results to load per entity type. This parameter let you define a threshold value to avoid loading too many entities accidentally. The value defined must be greater than 0. The parameter is not used by default. It is equivalent to keyword <code>LIMIT</code> in SQL.

Parameter Name / Builder Method	Default value	Description
<code>rowsPerPartition / .rowsPerPartition(int)</code>	20,000	The maximum number of rows to process per partition. The value defined must be greater than 0, and equal to or greater than the value of <code>checkpointInterval</code> .
<code>maxThreads / .maxThreads(int)</code>	The number of partitions	The maximum number of threads to use for processing the job. Note the batch runtime cannot guarantee the request number of threads are available; it will use as many as it can up to the request maximum.
<code>checkpointInterval / .checkpointInterval(int)</code>	2,000, or the value of <code>rowsPerPartition</code> if it is smaller	The number of entities to process before triggering a checkpoint. The value defined must be greater than 0, and equal to or less than the value of <code>rowsPerPartition</code> .
<code>sessionClearInterval / .sessionClearInterval(int)</code>	200, or the value of <code>checkpointInterval</code> if it is smaller	The number of entities to process before clearing the session. The value defined must be greater than 0, and equal to or less than the value of <code>checkpointInterval</code> .
<code>entityManagerFactoryReference / .entityManagerFactoryReference(String)</code>	-	<p><b>This parameter is required</b> when there is more than one persistence unit.</p> <p>The string that will identify the <code>EntityManagerFactory</code>.</p>
<code>entityManagerFactoryNamespace / .entityManagerFactoryNamespace(String)</code>	-	-

### 8.3.2. Indexing mode

The mass indexing job allows you to define your own entities to be indexed—you can start a full indexing or a partial indexing through 2 different methods: selecting the desired entity types, or using HQL.

*Example 115. Conditional reindexing using a **restrictedBy** HQL parameter*

```
Properties jobProps = MassIndexingJob.parameters() ①
    .forEntities( Author.class ) ②
    .restrictedBy( "from Author a where a.lastName = 'Smith1'" ) ③
    .build();

JobOperator jobOperator = BatchRuntime.getJobOperator(); ④
long executionId = jobOperator.start( MassIndexingJob.NAME, jobProps ); ⑤
```

- ① Start building parameters for a mass-indexing job.
- ② Define the entity type to be indexed.
- ③ Restrict the scope of the job using a HQL restriction.
- ④ Get **JobOperator** form the framework.
- ⑤ Start the job.

While the full indexing is useful when you perform the very first indexing, or after extensive changes to your whole database, it may also be time consuming. If you want to reindex only part of your data, you need to add restrictions using HQL: they help you to define a customized selection, and only the entities inside that selection will be indexed. A typical use-case is to index the new entities appeared since yesterday.

Note that, as detailed below, some features may not be supported depending on the indexing mode.

*Table 9. Comparison of each indexing mode*

Indexing mode	Scope	Parallel Indexing
Full Indexation	All entities	Supported
HQL	Some entities	Not supported

When using the HQL mode, there isn't any query validation before the job's start. If the query is invalid, the job will start and fail.



Also, parallel indexing is disabled in HQL mode, because our current parallelism implementations relies on selection order, which might not be provided by the HQL given by user.

Because of those limitations, we suggest you use this approach only for indexing small numbers of entities, and only if you know that no entities matching the query will be created during indexing.

### 8.3.3. Parallel indexing

For better performance, indexing is performed in parallel using multiple threads. The set of entities to index is split into multiple partitions. Each thread processes one partition at a time.

The following section will explain how to tune the parallel execution.



The "sweet spot" of number of threads, fetch size, partition size, etc. to achieve best performance is highly dependent on your overall architecture, database design and even data values.

You should experiment with these settings to find out what's best in your particular case.

#### Threads

The maximum number of threads used by the job execution is defined through method `maxThreads()`. Within the N threads given, there's 1 thread reserved for the core, so only N - 1 threads are available for different partitions. If N = 1, the program will work, and all batch elements will run in the same thread. The default number of threads used in Hibernate Search is 10. You can overwrite it with your preferred number.

```
MassIndexingJob.parameters()  
    .maxThreads( 5 )  
    ...
```



Note that the batch runtime cannot guarantee the requested number of threads are available, it will use as many as possible up to the requested maximum (JSR352 v1.0 Final Release, page 34). Note also that all batch jobs share the same thread pool, so it's not always a good idea to execute jobs concurrently.

#### Rows per partition

Each partition consists of a fixed number of elements to index. You may tune exactly how many elements a partition will hold with `rowsPerPartition`.

```
MassIndexingJob.parameters()  
    .rowsPerPartition( 5000 )  
    ...
```

This property has **nothing** to do with "chunk size", which is how many elements are processed together between each write. That aspect of processing is addressed by chunking.



Instead, `rowsPerPartition` is more about how parallel your mass indexing job will be.

Please see the [Chunking section](#) to see how to tune chunking.

When `rowsPerPartition` is low, there will be many small partitions, so processing threads will be less likely to starve (stay idle because there's no more partition to process), but on the other hand you will only be able to take advantage of a small fetch size, which will increase the number of database accesses. Also, due to the failure recovery mechanisms, there is some overhead in starting a new partition, so with an unnecessarily large number of partitions, this overhead will add up.

When `rowsPerPartition` is high, there will be a few big partitions, so you will be able to take advantage of a higher `chunk size`, and thus a higher fetch size, which will reduce the number of database accesses, and the overhead of starting a new partition will be less noticeable, but on the other hand you may not use all the threads available.



Each partition deals with one root entity type, so two different entity types will never run under the same partition.

#### 8.3.4. Chunking and session clearing

The mass indexing job supports restart a suspended or failed job more or less from where it stopped.

This is made possible by splitting each partition in several consecutive *chunks* of entities, and saving process information in a *checkpoint* at the end of each chunk. When a job is restarted, it will resume from the last checkpoint.

The size of each chunk is determined by the `checkpointInterval` parameter.

```
MassIndexingJob.parameters()  
    .checkpointInterval( 1000 )  
    ...
```

But the size of a chunk is not only about saving progress, it is also about performance:

- a new Hibernate session is opened for each chunk;
- a new transaction is started for each chunk;
- inside a chunk, the session is cleared periodically according to the `sessionClearInterval`

parameter, which must thereby be smaller than (or equal to) the chunk size;

- documents are flushed to the index at the end of each chunk.

In general the checkpoint interval should be small compared to the number of rows per partition.

Indeed, due to the failure recovery mechanism, the elements before the first checkpoint of each partition will take longer to process than the other, so in a 1000-element partition, having a 100-element checkpoint interval will be faster than having a 1000-element checkpoint interval.



On the other hand, **chunks shouldn't be too small** in absolute terms. Performing a checkpoint means your JSR-352 runtime will write information about the progress of the job execution to its persistent storage, which also has a cost. Also, a new transaction and session are created for each chunk which doesn't come for free, and implies that setting the fetch size to a value higher than the chunk size is pointless. Finally, the index flush performed at the end of each chunk is an expensive operation that involves a global lock, which essentially means that the less you do it, the faster indexing will be. Thus having a 1-element checkpoint interval is definitely not a good idea.

### 8.3.5. Selecting the persistence unit (EntityManagerFactory)



Regardless of how the entity manager factory is retrieved, you must make sure that the entity manager factory used by the mass indexer will stay open during the whole mass indexing process.

#### JBeret

If your JSR-352 runtime is JBeret (used in WildFly in particular), you can use CDI to retrieve the [EntityManagerFactory](#).

If you use only one persistence unit, the mass indexer will be able to access your database automatically without any special configuration.

If you want to use multiple persistence units, you will have to register the [EntityManagerFactories](#) as beans in the CDI context. Note that entity manager factories will probably not be considered as beans by default, in which case you will have to register them yourself. You may use an application-scoped bean to do so:

```

@ApplicationScoped
public class EntityManagerFactoriesProducer {

    @PersistenceUnit(unitName = "db1")
    private EntityManagerFactory db1Factory;

    @PersistenceUnit(unitName = "db2")
    private EntityManagerFactory db2Factory;

    @Produces
    @Singleton
    @Named("db1") // The name to use when referencing the bean
    public EntityManagerFactory createEntityManagerFactoryForDb1() {
        return db1Factory;
    }

    @Produces
    @Singleton
    @Named("db2") // The name to use when referencing the bean
    public EntityManagerFactory createEntityManagerFactoryForDb2() {
        return db2Factory;
    }
}

```

Once the entity manager factories are registered in the CDI context, you can instruct the mass indexer to use one in particular by naming it using the `entityManagerReference` parameter.



Due to limitations of the CDI APIs, it is not currently possible to reference an entity manager factory by its persistence unit name when using the mass indexer with CDI.

## Other DI-enabled JSR-352 implementations

If you want to use a different JSR-352 implementation that happens to allow dependency injection:

1. You must map the following two scope annotations to the relevant scope in the dependency injection mechanism:
  - `org.hibernate.search.batch.jsr352.core.inject.scope.spi.HibernateSearchJobScoped`
  - `org.hibernate.search.batch.jsr352.core.inject.scope.spi.HibernateSearchPartitionScoped`
2. You must make sure that the dependency injection mechanism will register all injection-annotated classes (`@Named`, ...) from the `hibernate-search-mapper-orm-batch-jsr352-core` module in the dependency injection context. For instance this can be achieved in Spring DI using the `@ComponentScan` annotation.
3. You must register a single bean in the dependency injection context that will implement the `EntityManagerFactoryRegistry` interface.

## Plain Java environment (no dependency injection at all)

The following will work only if your JSR-352 runtime does not support dependency injection at all, i.e. it ignores `@Inject` annotations in batch artifacts. This is the case for JBatch in Java SE mode, for instance.

If you use only one persistence unit, the mass indexer will be able to access your database automatically without any special configuration: you only have to make sure to create the `EntityManagerFactory` (or `SessionFactory`) in your application before launching the mass indexer.

If you want to use multiple persistence units, you will have to add two parameters when launching the mass indexer:

- `entityManagerFactoryReference`: this is the string that will identify the `EntityManagerFactory`.
- `entityManagerFactoryNamespace`: this allows to select how you want to reference the `EntityManagerFactory`. Possible values are:
  - `persistence-unit-name` (the default): use the persistence unit name defined in `persistence.xml`.
  - `session-factory-name`: use the session factory name defined in the Hibernate configuration by the `hibernate.session_factory_name` configuration property.



If you set the `hibernate.session_factory_name` property in the Hibernate configuration and you don't use JNDI, you will also have to set `hibernate.session_factory_name_is_jndi` to `false`.

## 8.4. Manual indexing

### 8.4.1. Basics

While `automatic indexing` and the `MassIndexer` or `the mass indexing job` should take care of most needs, it is sometimes necessary to control indexing manually, for example to reindex just a few entity instances that were affected by changes to the database that automatic indexing cannot detect, such as JPQL/SQL `insert`, `update` or `delete` queries.

To address these use cases, Hibernate Search exposes several APIs explained in the following sections.

As with everything in Hibernate Search, these APIs only affect the Hibernate Search indexes: they do not write anything to the database.

## 8.4.2. Controlling entity reads and index writes with `SearchIndexingPlan`

A fairly common use case when manipulating large datasets with JPA is the [periodic "flush-clear" pattern](#), where a loop reads or writes entities for every iteration and flushes then clears the session every `n` iterations. This patterns allows processing a large number of entities while keeping the memory footprint reasonably low.

Below is an example of this pattern to persist a large number of entities when not using Hibernate Search.

*Example 116. A batch process with JPA*

```
entityManager.getTransaction().begin();
try {
    for ( int i = 0 ; i < NUMBER_OF_BOOKS ; ++i ) { ①
        Book book = newBook( i );
        entityManager.persist( book ); ②

        if ( ( i + 1 ) % BATCH_SIZE == 0 ) {
            entityManager.flush(); ③
            entityManager.clear(); ④
        }
    }
    entityManager.getTransaction().commit();
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
    throw e;
}
```

① Execute a loop for a large number of elements, inside a transaction.

② For every iteration of the loop, instantiate a new entity and persist it.

③ Every `BATCH_SIZE` iterations of the loop, `flush` the entity manager to send the changes to the database-side buffer.

④ After a `flush`, `clear` the ORM session to release some memory.

With Hibernate Search 6 (on contrary to Hibernate Search 5 and earlier), this pattern will work as expected:

- [with coordination disabled](#) (the default), documents will be built on flushes, and sent to the index upon transaction commit.
- [with outbox-polling coordination](#), entity change events will be persisted on flushes, and committed along with the rest of the changes upon transaction commit.

However, each `flush` call will potentially add data to an internal buffer, which for large volumes of data may lead to an `OutOfMemoryException`, depending on the JVM heap size, the [coordination strategy](#) and the complexity and number of documents.

If you run into memory issues, the first solution is to break down the batch process into multiple transactions, each handling a smaller number of elements: the internal document buffer will be cleared after each transaction.

See below for an example.

With this pattern, if one transaction fails, part of the data will already be in the database and in indexes, with no way to roll back the changes.



However, the indexes will be consistent with the database, and it will be possible to (manually) restart the process from the last transaction that failed.

*Example 117. A batch process with Hibernate Search using multiple transactions*

```
try {
    int i = 0;
    while ( i < NUMBER_OF_BOOKS ) { ①
        entityManager.getTransaction().begin(); ②
        int end = Math.min( i + BATCH_SIZE, NUMBER_OF_BOOKS ); ③
        for ( ; i < end; ++i ) {
            Book book = newBook( i );
            entityManager.persist( book ); ④
        }
        entityManager.getTransaction().commit(); ⑤
    }
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
    throw e;
}
```

- ① Add an outer loop that creates one transaction per iteration.
- ② Begin the transaction at the beginning of each iteration of the outer loop.
- ③ Only handle a limited number of elements per transaction.
- ④ For every iteration of the loop, instantiate a new entity and persist it. Note we're relying on automatic indexing to index the entity, but this would work just as well if automatic indexing was disabled, only requiring an extra call to index the entity. See [Explicitly indexing and deleting specific documents](#).
- ⑤ Commit the transaction at the end of each iteration of the outer loop. The entities will be flushed and indexed automatically.



The multi-transaction solution and the original `flush()/clear()` loop pattern can be combined, breaking down the process in multiple medium-sized transactions, and periodically calling `flush/clear` inside each transaction.

This combined solution is the most flexible, hence the most suitable if you want to fine-tune your batch process.

If breaking down the batch process into multiple transactions is not an option, a second solution is to just write to indexes after the call to `session.flush()`/`session.clear()`, without waiting for the database transaction to be committed: the internal document buffer will be cleared after each write to indexes.

This is done by calling the `execute()` method on the indexing plan, as shown in the example below.

With this pattern, if an exception is thrown, part of the data will already be in the index, with no way to roll back the changes, while the database changes will have been rolled back. The index will thus be inconsistent with the database.



To recover from that situation, you will have to either execute the exact same database changes that failed manually (to get the database back in sync with the index), or [reindex the entities](#) affected by the transaction manually (to get the index back in sync with the database).

Of course, if you can afford to take the indexes offline for a longer period of time, a simpler solution would be to wipe the indexes clean and [reindex everything](#).

#### Example 118. A batch process with Hibernate Search using `execute()`

```
SearchSession searchSession = Search.session( entityManager ); ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); ②

entityManager.getTransaction().begin();
try {
    for ( int i = 0 ; i < NUMBER_OF_BOOKS ; ++i ) {
        Book book = newBook( i );
        entityManager.persist( book ); ③

        if ( ( i + 1 ) % BATCH_SIZE == 0 ) {
            entityManager.flush();
            entityManager.clear();
            indexingPlan.execute(); ④
        }
    }
    entityManager.getTransaction().commit(); ⑤
}
catch ( RuntimeException e ) {
    entityManager.getTransaction().rollback();
    throw e;
}
```

① Get the `SearchSession`.

② Get the search session's indexing plan.

③ For every iteration of the loop, instantiate a new entity and persist it. Note we're relying on automatic indexing to index the entity, but this would work just as well if automatic indexing was disabled, only requiring an extra call to index the entity. See [Explicitly indexing and deleting specific documents](#).

④ After after a `flush()/clear()`, call `indexingPlan.execute()`. The entities will be processed and the changes will be sent to the indexes immediately. Hibernate Search will wait for index changes to be "completed" as required by the configured [synchronization strategy](#).

⑤ After the loop, commit the transaction. The remaining entities that were not flushed/cleared will be flushed and indexed automatically.

### 8.4.3. Explicitly indexing and deleting specific documents

When [automatic indexing](#) is disabled, the indexes will start empty and stay that way until explicit indexing commands are sent to Hibernate Search.

Indexing is done in the context of an ORM session using the `SearchIndexingPlan` interface. This interface represents the (mutable) set of changes that are planned in the context of a session, and will be applied to indexes upon transaction commit.

This interface offers the following methods:

`addOrUpdate(Object entity)`

Add or update a document in the index if the entity type is mapped to an index (`@Indexed`), and

re-index documents that embed this entity (through `@IndexedEmbedded` for example).

#### `delete(Object entity)`

Delete a document from the index if the entity type is mapped to an index (`@Indexed`), and re-index documents that embed this entity (through `@IndexedEmbedded` for example).

#### `purge(Class<?> entityType, Object id)`

Delete the entity from the index, but do not try to re-index documents that embed this entity.

Compared to `delete`, this is mainly useful if the entity has already been deleted from the database and is not available, even in a detached state, in the session. In that case, reindexing associated entities will be the user's responsibility, since Hibernate Search cannot know which entities are associated to an entity that no longer exists.

#### `purge(String entityName, Object id)`

Same as `purge(Class<?> entityType, Object id)`, but the entity type is referenced by its name (see `@javax.persistence.Entity#name`).

#### `process()` and `execute()`

Respectively, process the changes and apply them to indexes.

These methods will be executed automatically on commit, so they are only useful when processing large number of items, as explained in [Controlling entity reads and index writes with SearchIndexingPlan](#).

Below are examples of using `addOrUpdate` and `delete`.

*Example 119. Explicitly adding or updating an entity in the index using SearchIndexingPlan*

```
SearchSession searchSession = Search.session( entityManager ); ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); ②

entityManager.getTransaction().begin();
try {
    Book book = entityManager.getReference( Book.class, 5 ); ③

    indexingPlan.addOrUpdate( book ); ④

    entityManager.getTransaction().commit(); ⑤
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
    throw e;
}
```

- ① Get the `SearchSession`.
- ② Get the search session's indexing plan.
- ③ Fetch from the database the `Book` we want to index.
- ④ Submit the `Book` to the indexing plan for an add-or-update operation. The operation won't be executed immediately, but will be delayed until the transaction is committed.
- ⑤ Commit the transaction, allowing Hibernate Search to actually write the document to the index.

*Example 120. Explicitly deleting an entity from the index using SearchIndexingPlan*

```
SearchSession searchSession = Search.session( entityManager ); ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); ②

entityManager.getTransaction().begin();
try {
    Book book = entityManager.getReference( Book.class, 5 ); ③

    indexingPlan.delete( book ); ④

    entityManager.getTransaction().commit(); ⑤
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
    throw e;
}
```

- ① Get the `SearchSession`.
- ② Get the search session's indexing plan.
- ③ Fetch from the database the `Book` we want to un-index.
- ④ Submit the `Book` to the indexing plan for a delete operation. The operation won't be executed immediately, but will be delayed until the transaction is committed.
- ⑤ Commit the transaction, allowing Hibernate Search to actually delete the document from the index.

Multiple operations can be performed in a single indexing plan. The same entity can even be changed multiple times, for example added and then removed: Hibernate Search will simplify the operation as expected.



This will work fine for any reasonable number of entities, but changing or simply loading large numbers of entities in a single session requires special care with Hibernate ORM, and then some extra care with Hibernate Search. See [Controlling entity reads and index writes with SearchIndexingPlan](#) for more information.

#### 8.4.4. Explicitly altering a whole index

Some index operations are not about a specific entity/document, but rather about a large number of documents, possibly all of them. This includes, for example, purging the index to remove all of its content.

The operations are performed **outside** of the context of an ORM session, using the [SearchWorkspace](#) interface.

The [SearchWorkspace](#) can be retrieved from the [SearchMapping](#), and can target one, several or all indexes:

*Example 121. Retrieving a SearchWorkspace from the SearchMapping*

```
SearchMapping searchMapping = Search.mapping( entityManagerFactory ); ①
SearchWorkspace allEntitiesWorkspace = searchMapping.scope( Object.class ).workspace(); ②
SearchWorkspace bookWorkspace = searchMapping.scope( Book.class ).workspace(); ③
SearchWorkspace bookAndAuthorWorkspace = searchMapping.scope( Arrays.asList( Book.class,
Author.class ) )
.workspace(); ④
```

- ① Get a [SearchMapping](#).
- ② Get a workspace targeting all indexes.
- ③ Get a workspace targeting the index mapped to the [Book](#) entity type.
- ④ Get a workspace targeting the indexes mapped to the [Book](#) and [Author](#) entity types.

Alternatively, for convenience, the [SearchWorkspace](#) can be retrieved from the [SearchSession](#):

### Example 122. Retrieving a `SearchWorkspace` from the `SearchSession`

```
SearchMapping searchMapping = Search.mapping( entityManagerFactory ); ①
SearchWorkspace allEntitiesWorkspace = searchMapping.scope( Object.class ).workspace(); ②
SearchWorkspace bookWorkspace = searchMapping.scope( Book.class ).workspace(); ③
SearchWorkspace bookAndAuthorWorkspace = searchMapping.scope( Arrays.asList( Book.class,
Author.class ) )
.workspace(); ④
```

① Get a `SearchSession`.

② Get a workspace targeting all indexes.

③ Get a workspace targeting the index mapped to the `Book` entity type.

④ Get a workspace targeting the indexes mapped to the `Book` and `Author` entity types.

The `SearchWorkspace` exposes various large-scale operations that can be applied to an index or a set of indexes. These operations are triggered as soon as they are requested, without waiting for the transaction commit.

This interface offers the following methods:

#### `purge()`

Delete all documents from indexes targeted by this workspace.

With multi-tenancy enabled, only documents of the current tenant will be removed: the tenant of the session from which this workspace originated.

#### `purgeAsync()`

Asynchronous version of `purge()` returning a `CompletionStage`.

#### `purge(Set<String> routingKeys)`

Delete documents from indexes targeted by this workspace that were indexed with any of the given routing keys.

With multi-tenancy enabled, only documents of the current tenant will be removed: the tenant of the session from which this workspace originated.

#### `purgeAsync(Set<String> routingKeys)`

Asynchronous version of `purge(Set<String>)` returning a `CompletionStage`.

#### `flush()`

Flush to disk the changes to indexes that have not been committed yet. In the case of backends with a transaction log (Elasticsearch), also apply operations from the transaction log that were not applied yet.

This is generally not useful as Hibernate Search commits changes automatically. See [Commit and refresh](#) for more information.

#### `flushAsync()`

Asynchronous version of `flush()` returning a `CompletionStage`.

#### `refresh()`

Refresh the indexes so that all changes executed so far will be visible in search queries.

This is generally not useful as indexes are refreshed automatically. See [Commit and refresh](#) for more information.

#### `refreshAsync()`

Asynchronous version of `refresh()` returning a `CompletionStage`.

#### `mergeSegments()`

Merge each index targeted by this workspace into a single segment. This operation does not always improve performance: see [Merging segments and performance](#).

#### `mergeSegmentsAsync()`

Asynchronous version of `mergeSegments()` returning a `CompletionStage`. This operation does not always improve performance: see [Merging segments and performance](#).

### Merging segments and performance

The merge-segments operation may affect performance positively as well as negatively.

This operation will regroup all index data into a single, huge segment (a file). This may speed up search at first, but as documents are deleted, this huge segment will begin to fill with "holes" which have to be handled as special cases during search, degrading performance.



Elasticsearch/Lucene do address this by rebuilding the segment at some point, but only once a certain ratio of deleted documents is reached. If all documents are in a single, huge segment, this ratio is less likely to be reached, and the index performance will continue to degrade for a long time.

There are, however, two situations in which merging segments may help:

1. No deletions or document updates are expected for an extended period of time.
2. Most, or all documents have just been removed from the index, leading to segments consisting mostly of deleted documents. In that case, it makes sense to regroup the few remaining documents into a single segment, though Elasticsearch/Lucene will probably do it automatically.

Below is an example using a [SearchWorkspace](#) to purge several indexes.

#### Example 123. Purging indexes using a [SearchWorkspace](#)

```
SearchSession searchSession = Search.session( entityManager ); ①  
SearchWorkspace workspace = searchSession.workspace( Book.class, Author.class ); ②  
workspace.purge(); ③
```

① Get a [SearchSession](#).

② Get a workspace targeting the indexes mapped to the [Book](#) and [Author](#) entity types.

③ Trigger a purge. This method is synchronous and will only return after the purge is complete, but an asynchronous method, [purgeAsync](#), is also available.

# Chapter 9. Searching

Beyond simply indexing, Hibernate Search also exposes high-level APIs to search these indexes without having to resort to native APIs.

One key feature of these search APIs is the ability to use indexes to perform the search, but to return entities loaded from the database, effectively offering a new type of query for Hibernate ORM entities.

## 9.1. Query DSL

### 9.1.1. Basics

Preparing and executing a query requires just a few lines:

*Example 124. Executing a search query*

```
// Not shown: get the entity manager and open a transaction
SearchSession searchSession = Search.session( entityManager ); ①

SearchResult<Book> result = searchSession.search( Book.class ) ②
    .where( f -> f.match() ③
        .field( "title" )
        .matching( "robot" ) )
    .fetch( 20 ); ④

long totalHitCount = result.total().hitCount(); ⑤
List<Book> hits = result.hits(); ⑥
// Not shown: commit the transaction and close the entity manager
```

- ① Get a Hibernate Search session, called `SearchSession`, from the `EntityManager`.
- ② Initiate a search query on the index mapped to the `Book` entity.
- ③ Define that only documents matching the given predicate should be returned. The predicate is created using a factory `f` passed as an argument to the lambda expression. See [Predicate DSL](#) for more information about predicates.
- ④ Build the query and fetch the results, limiting to the top 20 hits.
- ⑤ Retrieve the total number of matching entities. See [Fetching the total \(hit count, ...\)](#) for ways to optimize computation of the total hit count.
- ⑥ Retrieve matching entities.

By default, the hits of a search query will be entities managed by Hibernate ORM, bound to the entity manager used to create the search session. This provides all the benefits of Hibernate ORM, in particular the ability to navigate the entity graph to retrieve associated entities if necessary.

The query DSL offers many features, detailed in the following sections. Some commonly used features

include:

- [predicates](#), the main component of a search query, i.e. the condition that every document must satisfy in order to be included in search results.
- [fetching the results differently](#): getting the hits directly as a list, using pagination, scrolling, etc.
- [sorts](#), to order the hits in various ways: by score, by the value of a field, by distance to a point, etc.
- [projections](#), to retrieve hits that are not just managed entities: data can be extracted from the index (field values), or even from both the index and the database.
- [aggregations](#), to group hits and compute aggregated metrics for each group – hit count by category, for example.

### 9.1.2. Advanced entity types targeting

#### Targeting multiple entity types

When multiple entity types have similar indexed fields, it is possible to search across these multiple types in a single search query: the search result will contain hits from any of the targeted types.

*Example 125. Targeting multiple entity types in a single search query*

```
SearchResult<Person> result = searchSession.search( Arrays.asList( ①
    Manager.class, Associate.class
) )
.where( f -> f.match() ②
    .field( "name" )
    .matching( "james" ) )
.fetch( 20 ); ③
```

- ① Initiate a search query targeting the indexes mapped to the `Manager` and `Associate` entity types. Since both entity types implement the `Person` interface, search hits will be instances of `Person`.
- ② Continue building the query as usual. There are restrictions regarding the fields that can be used: see the note below.
- ③ Fetch the search result. Hits will all be instances of `Person`.

 Multi-entity (multi-index) searches will only work well as long as the fields referenced in predicates/sorts/etc. are identical in all targeted indexes (same type, same analyzer, ...). Fields that are defined in only one of the targeted indexes will also work correctly.

If you want to reference index fields that are even **slightly** different in one of the targeted indexes (different type, different analyzer, ...), see [Targeting multiple fields](#).

## Targeting entity types by name

Though rarely necessary, it is also possible to use entity names instead of classes to designate the entity types targeted by the search:

*Example 126. Targeting entity types by name*

```
SearchResult<Person> result = searchSession.search( ①
    searchSession.scope( ②
        Person.class,
        Arrays.asList( "Manager", "Associate" )
    )
)
.where( f -> f.match() ③
    .field( "name" )
    .matching( "james" ) )
.fetch( 20 ); ④
```

① Initiate a search query.

② Pass a custom scope encompassing the indexes mapped to the `Manager` and `Associate` entity types, expecting those entity types to implement the `Person` interface (Hibernate Search will check that).

③ Continue building the query as usual.

④ Fetch the search result. Hits will all be instances of `Person`.

### 9.1.3. Fetching results

#### Basics

In Hibernate Search, the default search result is a little bit more complicated than just "a list of hits". This is why the default methods return a composite `SearchResult` object offering getters to retrieve the part of the result you want, as shown in the example below.

### Example 127. Getting information from a `SearchResult`

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .fetch( 20 ); ②

long totalHitCount = result.total().hitCount(); ③
List<Book> hits = result.hits(); ④
// ... ⑤
```

① Start building the query as usual.

② Fetch the results, limiting to the top 20 hits.

③ Retrieve the total hit count, i.e. the total number of matching entities/documents, which could be 10,000 even if you only retrieved the top 20 hits. This is useful to give end users an idea of how many more hits the query produced. See [Fetching the total \(hit count, ...\)](#) for ways to optimize computation of the total hit count.

④ Retrieve the top hits, in this case the top 20 matching entities/documents.

⑤ Other kinds of results and information can be retrieved from `SearchResult`. They are explained in dedicated sections, such as [Aggregation DSL](#).

It is possible to retrieve the total hit count alone, for cases where only the number of hits is of interest, not the hits themselves:

### Example 128. Getting the total hit count directly

```
long totalHitCount = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchTotalHitCount();
```

The top hits can also be obtained directly, without going through a `SearchResult`, which can be handy if only the top hits are useful, and not the total hit count:

### Example 129. Getting the top hits directly

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

If only zero to one hit is expected, it is possible to retrieve it as an `Optional`. An exception will be thrown if more than one hits are returned.

### Example 130. Getting the only hit directly

```
Optional<Book> hit = searchSession.search( Book.class )
    .where( f -> f.id().matching( 1 ) )
    .fetchSingleHit();
```

### Fetching all hits

Fetching all hits is rarely a good idea: if the query matches many entities/documents, this may lead to loading millions of entities in memory, which will likely crash the JVM, or at the very least slow it down to a crawl.

If you know your query will always have less than N hits, consider setting the limit to N to avoid memory issues.



If there is no bound to the number of hits you expect, you should consider [Pagination](#) or [Scrolling](#) to retrieve data in batches.

If you still want to fetch all hits in one call, be aware that the Elasticsearch backend will only ever return 10,000 hits at a time, due to internal safety mechanisms in the Elasticsearch cluster.

### Example 131. Getting all hits in a `SearchResult`

```
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.id().matchingAny( Arrays.asList( 1, 2 ) ) )
    .fetchAll();

long totalHitCount = result.total().hitCount();
List<Book> hits = result.hits();
```

### Example 132. Getting all hits directly

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.id().matchingAny( Arrays.asList( 1, 2 ) ) )
    .fetchAllHits();
```

### Fetching the total (hit count, ...)

A `SearchResultTotal` contains the count of the **total** hits have been matched the query, either belonging to the current page or not. For pagination see [Pagination](#).

The total hit count is exact by default, but can be replaced with a lower-bound estimate in the following cases:

- The `totalHitCountThreshold` option is enabled. See [totalHitCountThreshold\(...\): optimizing total hit count computation](#).
- The `truncateAfter` option is enabled and a timeout occurs.

*Example 133. Working with the result total*

```
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetch( 20 );

SearchResultTotal resultTotal = result.total(); ①
long totalHitCount = resultTotal.hitCount(); ②
long totalHitCountLowerBound = resultTotal.hitCountLowerBound(); ③
boolean hitCountExact = resultTotal.isHitCountExact(); ④
boolean hitCountLowerBound = resultTotal.isHitCountLowerBound(); ⑤
```

- ① Extract the `SearchResultTotal` from the `SearchResult`.
- ② Retrieve the exact total hit count. This call will raise an exception if the only available hit count is a lower-bound estimate.
- ③ Retrieve a lower-bound estimate of the total hit count. This will return the exact hit count if available.
- ④ Test if the count is exact.
- ⑤ Test if the count is a lower bound.

### `totalHitCountThreshold(...): optimizing total hit count computation`

When working with large result sets, counting the number of hits exactly can be very resource-consuming.

When sorting by score (the default) and retrieving the result through `fetch(...)`, it is possible to yield significant performance improvements by allowing Hibernate Search to return a lower-bound estimate of the total hit count, instead of the exact total hit count. In that case, the underlying engine (Lucene or Elasticsearch) will be able to skip large chunks of non-competitive hits, leading to fewer index scans and thus better performance.

To enable this performance optimization, call `totalHitCountThreshold(...)` when building the query, as shown in the example below.

This optimization has no effect in the following cases:



- when calling `fetchHits(...)`: it is already optimized by default.
- when calling `fetchTotalHitCount()`: it always returns an exact hit count.
- when calling `scroll(...)` with the Elasticsearch backend: Elasticsearch does not support this optimization when scrolling. The optimization is enabled for `scroll(...)` calls with the Lucene backend, however.

*Example 134. Defining a total hit count threshold*

```
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .totalHitCountThreshold( 1000 ) ①
    .fetch( 20 );

SearchResultTotal resultTotal = result.total(); ②
long totalHitCountLowerBound = resultTotal.hitCountLowerBound(); ③
boolean hitCountExact = resultTotal.isHitCountExact(); ④
boolean hitCountLowerBound = resultTotal.isHitCountLowerBound(); ⑤
```

- ① Define a `totalHitCountThreshold` for the current query
- ② Extract the `SearchResultTotal` from the `SearchResult`.
- ③ Retrieve a lower-bound estimate of the total hit count. This will return the exact hit count if available.
- ④ Test if the count is exact.
- ⑤ Test if the count is a lower-bound estimate.

## Pagination

Pagination is the concept of splitting hits in successive "pages", all pages containing a fixed number of elements (except potentially the last one). When displaying results on a web page, the user will be able to go to an arbitrary page and see the corresponding results, for example "results 151 to 170 of 14,265".

Pagination is achieved in Hibernate Search by passing an offset and a limit to the `fetch` or `fetchHits` method:

- The offset defines the number of documents that should be skipped because they were displayed in previous pages. It is a **number of documents**, not a number of pages, so you will usually want to compute it from the page number and page size this way: `offset = zero-based-page-number * page-size`.
- The limit defines the maximum number of hits to return, i.e. the page size.

### Example 135. Pagination retrieving a `SearchResult`

```
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetch( 40, 20 ); ①
```

① Set the offset to 40 and the limit to 20.

### Example 136. Pagination retrieving hits directly

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchHits( 40, 20 ); ①
```

① Set the offset to 40 and the limit to 20.

 The index may be modified between the retrieval of two pages. As a result of that modification, it is possible that some hits change position, and end up being present on two subsequent pages.

If you're running a batch process and want to avoid this, use [Scrolling](#).

## Scrolling

Scrolling is the concept of keeping a cursor on the search query at the lowest level, and advancing that cursor progressively to collect subsequent "chunks" of search hits.

Scrolling relies on the internal state of the cursor (which must be closed at some point), and thus is not appropriate for stateless operations such as displaying a page of results to a user in a webpage. However, thanks to this internal state, scrolling is able to guarantee that all returned hits are consistent: there is absolutely no way for a given hit to appear twice.

Scrolling is therefore most useful when processing a large result set as small chunks.

Below is an example of using scrolling in Hibernate Search.



`SearchScroll` exposes a `close()` method that **must** be called to avoid resource leaks.



With the Elasticsearch backend, scrolls can time out and become unusable after some time; See [here](#) for more information.

### Example 137. Scrolling to retrieve search results in small chunks

```
try ( SearchScroll<Book> scroll = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .scroll( 20 ) ) { ①
    for ( SearchScrollResult<Book> chunk = scroll.next(); ②
        chunk.hasHits(); chunk = scroll.next() ) { ③
        for ( Book hit : chunk.hits() ) { ④
            // ... do something with the hits ...
        }

        totalHitCount = chunk.total().hitCount(); ⑤

        entityManager.flush(); ⑥
        entityManager.clear(); ⑥
    }
}
```

- ① Start a scroll that will return chunks of 20 hits. Note the scroll is used in a **try-with-resource** block to avoid resource leaks.
- ② Retrieve the first chunk by calling `next()`. Each chunk will include at most 20 hits, since that was the selected chunk size.
- ③ Detect the end of the scroll by calling `hasHits()` on the last retrieved chunk, and retrieve the next chunk by calling `next()` again on the scroll.
- ④ Retrieve the hits of a chunk.
- ⑤ Optionally, retrieve the total number of matching entities.
- ⑥ Optionally, if using Hibernate ORM and retrieving entities, you might want to use the [periodic "flush-clear" pattern](#) to ensure entities don't stay in the session taking more and more memory.

#### 9.1.4. Routing



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see [Sharding and routing](#).

If, for a given index, there is one immutable value that documents are often filtered on, for example a "category" or a "user id", it is possible to match documents with this value using a routing key instead of a predicate.

The main advantage of a routing key over a predicate is that, on top of filtering documents, the routing key will also filter [shards](#). If sharding is enabled, this means only part of the index will be scanned during query execution, potentially increasing search performance.



A pre-requisite to using routing in search queries is to map your entity in such a way that [it is assigned a routing key](#) at indexing time.

Specifying routing keys is done by calling the `.routing(String)` or

.routing(Collection<String>) methods when building the query:

*Example 138. Routing a query to a subset of all shards*

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.match()
        .field( "genre" )
        .matching( Genre.SCIENCE_FICTION ) ) ②
    .routing( Genre.SCIENCE_FICTION.name() ) ③
    .fetch( 20 ); ④
```

① Start building the query.

② Define that only documents matching the given `genre` should be returned.

③ In this case, the entity is mapped in such a way that the `genre` is also used as a routing key. We know all documents will have the given `genre` value, so we can specify the routing key to limit the query to relevant shards.

④ Build the query and fetch the results.

## 9.1.5. Entity loading options

Hibernate Search executes database queries to load entities that are returned as part of the hits of a search query.

This section presents all available options related to entity loading in search queries.

### Cache lookup strategy

By default, Hibernate Search will load entities from the database directly, without looking at any cache. This is a good strategy when the size of caches (Hibernate ORM session or second level cache) is much lower than the total number of indexed entities.

If a significant portion of your entities are present in the second level cache, you can force Hibernate Search to retrieve entities from the persistence context (the session) and/or the second level cache if possible. Hibernate Search will still need to execute a database query to retrieve entities missing from the cache, but the query will likely have to fetch fewer entities, leading to better performance and lower stress on your database.

This is done through the cache lookup strategy, which can be configured by setting the configuration property `hibernate.search.query.loading.cache_lookup.strategy`:

- `skip` (the default) will not perform any cache lookup.
- `persistence-context` will only look into the persistence context, i.e. will check if the entities are already loaded in the session. Useful if most search hits are expected to already be loaded in session, which is generally unlikely.

- **persistence-context-then-second-level-cache** will first look into the persistence context, then into the second level cache, if enabled in Hibernate ORM for the searched entity. Useful if most search hits are expected to be cached, which may be likely if you have a small number of entities and a large cache.

Before a second-level cache can be used for a given entity type, some configuration is required in Hibernate ORM.



See [the caching section of the Hibernate ORM documentation](#) for more information.

It is also possible to override the configured strategy on a per-query basis, as shown below.

*Example 139. Overriding the cache lookup strategy in a single search query*

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .loading( o -> o.cacheLookupStrategy( ②
        EntityLoadingCacheLookupStrategy.PERSISTENCE_CONTEXT_THEN_SECOND_LEVEL_CACHE
    ) )
    .fetch( 20 ); ③
```

① Start building the query.

② Access the loading options of the query, then mention that the persistence context and second level cache should be checked before entities are loaded from the database.

③ Fetch the results. The more entities found in the persistence context or second level cache, the less entities will be loaded from the database.

## Fetch size

By default, Hibernate Search will use a fetch size of **100**, meaning that for a single **fetch\*()** call on a single query, it will run a first query to load the first 100 entities, then if there are more hits it will run a second query to load the next 100, etc.

The fetch size can be configured by setting the configuration property **hibernate.search.query.loading.fetch\_size**. This property expects a strictly positive **Integer value**.

It is also possible to override the configured fetch size on a per-query basis, as shown below.

#### Example 140. Overriding the fetch size in a single search query

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .loading( o -> o.fetchSize( 50 ) ) ②
    .fetch( 200 ); ③
```

① Start building the query.

② Access the loading options of the query, then set the fetch size to an arbitrary value (must be 1 or more).

③ Fetch the results, limiting to the top 200 hits. One query will be executed to load the hits if there are less hits than the given fetch size; two queries if there are more hits than the fetch size but less than twice the fetch size, etc.

## Entity graph

By default, Hibernate Search will load associations according to the defaults of your mappings: associations marked as lazy won't be loaded, while associations marked as eager will be loaded before returning the entities.

It is possible to force the loading of a lazy association, or to prevent the loading of an eager association, by referencing an entity graph in the query. See below for an example, and [this section of the Hibernate ORM documentation](#) for more information about entity graphs.

*Example 141. Applying an entity graph to a search query*

```
EntityManager entityManager = /* ... */  
  
EntityGraph<Manager> graph = entityManager.createEntityGraph( Manager.class ); ①  
graph.addAttributeNodes( "associates" );  
  
SearchResult<Manager> result = Search.session( entityManager ).search( Manager.class ) ②  
    .where( f -> f.match()  
        .field( "name" )  
        .matching( "james" ) )  
    .loading( o -> o.graph( graph, GraphSemantic.FETCH ) ) ③  
    .fetch( 20 ); ④
```

- ① Build an entity graph.
- ② Start building the query.
- ③ Access the loading options of the query, then set the entity graph to the graph built above. You must also pass a semantic: `GraphSemantic.FETCH` means only associations referenced in the graph will be loaded; `GraphSemantic.LOAD` means associations referenced in the graph **and** associations marked as `EAGER` in the mapping will be loaded.
- ④ Fetch the results. All managers loaded by this search query will have their `associates` association already populated.

Instead of building the entity graph on the spot, you can also define the entity graph statically using the `@NamedEntityGraph` annotation, and pass the name of your graph to Hibernate Search, as shown below. See [this section of the Hibernate ORM documentation](#) for more information about `@NamedEntityGraph`.

*Example 142. Applying a named entity graph to a search query*

```
SearchResult<Manager> result = Search.session( entityManager ).search( Manager.class ) ①  
    .where( f -> f.match()  
        .field( "name" )  
        .matching( "james" ) )  
    .loading( o -> o.graph( "preload-associates", GraphSemantic.FETCH ) ) ②  
    .fetch( 20 ); ③
```

- ① Start building the query.
- ② Access the loading options of the query, then set the entity graph to "preload-associates", which was defined elsewhere using the `@NamedEntityGraph` annotation.
- ③ Fetch the results. All managers loaded by this search query will have their `associates` association already populated.

## 9.1.6. Timeout

You can limit the time it takes for a search query to execute in two ways:

- Aborting (throwing an exception) when the time limit is reached with `failAfter()`.
- Truncating the results when the time limit is reached with `truncateAfter()`.



Currently, the two approaches are incompatible: trying to set both `failAfter` and `truncateAfter` will result in unspecified behavior.

#### `failAfter()`: Aborting the query after a given amount of time

By calling `failAfter(...)` when building the query, it is possible to set a time limit for the query execution. Once the time limit is reached, Hibernate Search will stop the query execution and throw a `SearchTimeoutException`.

Timeouts are handled on a best-effort basis.



Depending on the resolution of the internal clock and on how often Hibernate Search is able to check that clock, it is possible that a query execution exceeds the timeout. Hibernate Search will try to minimize this excess execution time.

#### *Example 143. Triggering a failure on timeout*

```
try {
    SearchResult<Book> result = searchSession.search( Book.class ) ①
        .where( f -> f.match()
            .field( "title" )
            .matching( "robot" ) )
        .failAfter( 500, TimeUnit.MILLISECONDS ) ②
        .fetch( 20 ); ③
}
catch (SearchTimeoutException e) { ④
    // ...
}
```

① Build the query as usual.

② Call `failAfter` to set the timeout.

③ Fetch the results.

④ Catch the exception if necessary.



`explain()` does not honor this timeout: this method is used for debugging purposes and in particular to find out why a query is slow.

#### `truncateAfter()`: Truncating the results after a given amount of time

By calling `truncateAfter(...)` when building the query, it is possible to set a time limit for the collection of search results. Once the time limit is reached, Hibernate Search will stop collecting hits

and return an incomplete result.

Timeouts are handled on a best-effort basis.



Depending on the resolution of the internal clock and on how often Hibernate Search is able to check that clock, it is possible that a query execution exceeds the timeout. Hibernate Search will try to minimize this excess execution time.

*Example 144. Truncating the results on timeout*

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .truncateAfter( 500, TimeUnit.MILLISECONDS ) ②
    .fetch( 20 ); ③

Duration took = result.took(); ④
Boolean timedOut = result.timedOut(); ⑤
```

- ① Build the query as usual.
- ② Call `truncateAfter` to set the timeout.
- ③ Fetch the results.
- ④ Optionally extract `took`: how much time the query took to execute.
- ⑤ Optionally extract `timedOut`: whether the query timed out.



`explain()` and `fetchTotalHitCount()` do not honor this timeout. The former is used for debugging purposes and in particular to find out why a query is slow. For the latter it does not make sense to return a *partial* result.

### 9.1.7. Obtaining a query object

The example presented in most of this documentation fetch the query results directly at the end of the query definition DSL, not showing any "query" object that can be manipulated. This is because the query object generally only makes code more verbose without bringing anything worthwhile.

However, in some cases a query object can be useful. To get a query object, just call `toQuery()` at the end of the query definition:

*Example 145. Getting a `SearchQuery` object*

```
SearchQuery<Book> query = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .toQuery(); ②
List<Book> hits = query.fetchHits( 20 ); ③
```

- ① Build the query as usual.
- ② Retrieve a `SearchQuery` object.
- ③ Fetch the results.

This query object supports all [fetch\\* methods supported by the query DSL](#). The main advantage over calling these methods directly at the end of a query definition is mostly related to [troubleshooting](#), but the query object can also be useful if you need an adapter to another API.

Hibernate Search provides an adapter to JPA and Hibernate ORM's native APIs, i.e. a way to turn a `SearchQuery` into a `javax.persistence.TypedQuery` (JPA) or a `org.hibernate.query.Query` (native ORM API):

*Example 146. Turning a `SearchQuery` into a JPA or Hibernate ORM query*

```
SearchQuery<Book> query = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .toQuery(); ②
javax.persistence.TypedQuery<Book> jpaQuery = Search.toJpaQuery( query ); ③
org.hibernate.query.Query<Book> ormQuery = Search.toOrmQuery( query ); ④
```

- ① Build the query as usual.
- ② Retrieve a `SearchQuery` object.
- ③ Turn the `SearchQuery` object into a JPA query.
- ④ Turn the `SearchQuery` object into a Hibernate ORM query.

The resulting query **does not support all operations**, so it is recommended to only convert search queries when absolutely required, for example when integrating with code that only works with Hibernate ORM queries.

The following operations are expected to work correctly in most cases, even though they may behave slightly differently from what is expected from a JPA `TypedQuery` or Hibernate ORM `Query` in some cases (including, but not limited to, the type of thrown exceptions):

- Direct hit retrieval methods: `list`, `getResultSet`, `uniqueResult`, ...
- Scrolling: `scroll()`, `scroll(ScrollMode)` (but only with `ScrollMode.FORWARDS_ONLY`).
- `setFirstResult`/`setMaxResults` and getters.
- `setFetchSize`
- `unwrap`
- `setHint`



The following operations are known not to work correctly, with no plan to fix them at the moment:

- `getHints`
- Parameter-related methods: `setParameter`, ...
- Result transformer: `setResultTransformer`, ... Use `composite projections` instead.
- Lock-related methods: `setLockOptions`, ...
- And more: this list is not exhaustive.

### 9.1.8. `explain(...)`: Explaining scores

In order to `explain the score` of a particular document, `create a SearchQuery object` using `toQuery()` at the end of the query definition, and then use one of the backend-specific `explain(...)` methods; the result of these methods will include a human-readable description of how the score of a specific document was computed.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

*Example 147. Retrieving score explanation – Lucene*

```
LuceneSearchQuery<Book> query = searchSession.search( Book.class )
    .extension( LuceneExtension.get() ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .toQuery(); ②

Explanation explanation1 = query.explain( 1 ); ③
Explanation explanation2 = query.explain( "Book", 1 ); ④

LuceneSearchQuery<Book> luceneQuery = query.extension( LuceneExtension.get() ); ⑤
```

- ① Build the query as usual, but using the Lucene extension so that the retrieved query exposes Lucene-specific operations.
- ② Retrieve a `SearchQuery` object.
- ③ Retrieve the explanation of the score of the entity with ID 1. The explanation is of type `Explanation`, but you can convert it to a readable string using `toString()`.
- ④ For multi-index queries, it is necessary to refer to the entity not only by its ID, but also by the name of its type.
- ⑤ If you cannot change the code building the query to use the Lucene extension, you can instead use the Lucene extension on the `SearchQuery` to convert it after its creation.

*Example 148. Retrieving score explanation – Elasticsearch*

```
ElasticsearchSearchQuery<Book> query = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .toQuery(); ②

JsonObject explanation1 = query.explain( 1 ); ③
JsonObject explanation2 = query.explain( "Book", 1 ); ④

ElasticsearchSearchQuery<Book> elasticSearchQuery = query.extension(
ElasticsearchExtension.get() ); ⑤
```

- ① Build the query as usual, but using the Elasticsearch extension so that the retrieved query exposes Elasticsearch-specific operations.
- ② Retrieve a `SearchQuery` object.
- ③ Retrieve the explanation of the score of the entity with ID 1.
- ④ For multi-index queries, it is necessary to refer to the entity not only by its ID, but also by the name of its type.
- ⑤ If you cannot change the code building the query to use the Elasticsearch extension, you can instead use the Elasticsearch extension on the `SearchQuery` to convert it after its creation.

## 9.1.9. `took` and `timedOut`: finding out how long the query took

Example 149. Returning query execution time and whether a timeout occurred

```
SearchQuery<Book> query = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .toQuery();

SearchResult<Book> result = query.fetch( 20 ); ①

Duration took = result.took(); ②
Boolean timedOut = result.timedOut(); ③
```

① Fetch the results.

② Extract `took`: how much time the query took (in case of Elasticsearch, ignoring network latency between the application and the Elasticsearch cluster).

③ Extract `timedOut`: whether the query timed out (in case of Elasticsearch, ignoring network latency between the application and the Elasticsearch cluster).

## 9.1.10. Elasticsearch: leveraging advanced features with JSON manipulation

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

Elasticsearch ships with many features. It is possible that at some point, one feature you need will not be exposed by the Search DSL.

To work around such limitations, Hibernate Search provides ways to:

- Transform the HTTP request sent to Elasticsearch for search queries.
- Read the raw JSON of the HTTP response received from Elasticsearch for search queries.

Direct changes to the HTTP request may conflict with Hibernate Search features and be supported differently by different versions of Elasticsearch.



Similarly, the content of the HTTP response may change depending on the version of Elasticsearch, depending on which Hibernate Search features are used, and even depending on how Hibernate Search features are implemented.

Thus, features relying on direct access to HTTP requests or responses cannot be guaranteed to continue to work when upgrading Hibernate Search, even for micro upgrades ( $x.y.z$  to  $x.y.(z+1)$ ).

Use this at your own risk.

Most simple use cases will only need to change the HTTP request slightly, as shown below.

*Example 150. Transforming the Elasticsearch request manually in a search query*

```
List<Book> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .requestTransformer( context -> { ②
        Map<String, String> parameters = context.parametersMap(); ③
        parameters.put( "search_type", "dfs_query_then_fetch" );

        JsonObject body = context.body(); ④
        body.addProperty( "min_score", 0.5f );
    } )
    .fetchHits( 20 ); ⑤
```

- ① Build the query as usual, but using the Elasticsearch extension so that Elasticsearch-specific options are available.
- ② Add a request transformer to the query. Its `transform` method will be called whenever a request is about to be sent to Elasticsearch.
- ③ Inside the `transform` method, alter the HTTP query parameters.
- ④ It is also possible to alter the request's JSON body as shown here, or even the request's path (not shown in this example).
- ⑤ Retrieve the result as usual.

For more complicated use cases, it is possible to access the raw JSON of the HTTP response, as shown below.

*Example 151. Accessing the Elasticsearch response body manually in a search query*

```
ElasticsearchSearchResult<Book> result = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robt" ) )
    .requestTransformer( context -> { ②
        JsonObject body = context.body();
        body.add( "suggest", jsonObject( suggest -> { ③
            suggest.add( "my-suggest", jsonObject( mySuggest -> {
                mySuggest.addProperty( "text", "robt" );
                mySuggest.add( "term", jsonObject( term -> {
                    term.addProperty( "field", "title" );
                } ) );
            } ) );
        } ) );
    } )
    .fetch( 20 ); ④

JsonObject responseBody = result.responseBody(); ⑤
JSONArray mySuggestResults = responseBody.getAsJsonObject( "suggest" ) ⑥
    .getAsJSONArray( "my-suggest" );
```

- ① Build the query as usual, but using the Elasticsearch extension so that Elasticsearch-specific options are available.
- ② Add a request transformer to the query.
- ③ Add content to the request body, so that Elasticsearch will return more data in the response. Here we're asking Elasticsearch to apply a [suggester](#).
- ④ Retrieve the result as usual. Since we used the Elasticsearch extension when building the query, the result is an `ElasticsearchSearchResult` instead of the usual `SearchResult`.
- ⑤ Get the response body as a `JsonObject`.
- ⑥ Extract useful information from the response body. Here we're extracting the result of the suggester we configured above.

Gson's API for building JSON objects is quite verbose, so the example above relies on a small, custom helper method to make the code more readable:



```
private static JsonObject jsonObject(Consumer<JsonObject> instructions) {
    JsonObject object = new JsonObject();
    instructions.accept( object );
    return object;
}
```



When data needs to be extracted from each hit, it is often more convenient to use the `jsonHit` projection than parsing the whole response.

### 9.1.11. Lucene: retrieving low-level components

Lucene queries allow to retrieve some low-level components. This should only be useful to integrators, but is documented here for the sake of completeness.

*Example 152. Accessing low-level components in a Lucene search query*

```
LuceneSearchQuery<Book> query = searchSession.search( Book.class )
    .extension( LuceneExtension.get() ) ①
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" ) )
    .sort( f -> f.field( "title_sort" ) )
    .toQuery(); ②

Sort sort = query.luceneSort(); ③

LuceneSearchResult<Book> result = query.fetch( 20 ); ④

TopDocs topDocs = result.topDocs(); ⑤
```

- ① Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- ② Since we used the Lucene extension when building the query, the query is a `LuceneSearchQuery` instead of the usual `SearchQuery`.
- ③ Retrieve the `org.apache.lucene.search.Sort` this query relies on.
- ④ Retrieve the result as usual. `LuceneSearchQuery` returns a `LuceneSearchResult` instead of the usual `SearchResult`.
- ⑤ Retrieve the `org.apache.lucene.search.TopDocs` for this result. Note that the `TopDocs` are offset according to the arguments to the `fetch` method, if any.

## 9.2. Predicate DSL

### 9.2.1. Basics

The main component of a search query is the *predicate*, i.e. the condition that every document must satisfy in order to be included in search results.

The predicate is configured when building the search query:

*Example 153. Defining the predicate of a search query*

```
SearchSession searchSession = Search.session( entityManager );

List<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.match().field( "title" ) ②
        .matching( "robot" ) )
    .fetchHits( 20 ); ③
```

① Start building the query.

② Mention that the results of the query are expected to have a `title` field matching the value `robot`. If the field does not exist or cannot be searched on, an exception will be thrown.

③ Fetch the results, which will match the given predicate.

Alternatively, if you don't want to use lambdas:

*Example 154. Defining the predicate of a search query – object-based syntax*

```
SearchSession searchSession = Search.session( entityManager );

SearchScope<Book> scope = searchSession.scope( Book.class );

List<Book> result = searchSession.search( scope )
    .where( scope.predicate().match().field( "title" )
        .matching( "robot" )
        .toPredicate() )
    .fetchHits( 20 );
```

The predicate DSL offers more predicate types, and multiple options for each type of predicate. To learn more about the `match` predicate, and all the other types of predicate, refer to the following sections.

### 9.2.2. `matchAll`: match all documents

The `matchAll` predicate simply matches all documents.

*Example 155. Matching all documents*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

`except(...)`: exclude documents matching a given predicate

Optionally, you can exclude a few documents from the hits:

*Example 156. Matching all documents except those matching a given predicate*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll()
        .except( f.match().field( "title" )
            .matching( "robot" ) )
    )
    .fetchHits( 20 );
```

## Other options

- The score of a `matchAll` predicate is constant and equal to 1 by default, but can be [boosted](#) with `.boost(...)`.

### 9.2.3. `id`: match a document identifier

The `id` predicate matches documents by their identifier.

*Example 157. Matching a document with a given identifier*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.id().matching( 1 ) )
    .fetchHits( 20 );
```

You can also match multiple ids in a single predicate:

*Example 158. Matching all documents with an identifier among a given collection*

```
List<Integer> ids = new ArrayList<>();
ids.add( 1 );
ids.add( 2 );
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.id().matchingAny( ids ) )
    .fetchHits( 20 );
```

## Expected type of arguments

By default, the `id` predicate expects arguments to the `matching(...)/matchingAny(...)` methods to have the same type as the entity property corresponding to the document id.

For example, if the document identifier is generated from an entity identifier of type `Long`, the document identifier will still be of type `String`. `matching(...)/matchingAny(...)` will expect its argument to be of type `Long` regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type `String`) to `matching(...)/matchingAny(...)`, see [Type of arguments](#)

[passed to the DSL](#).

## Other options

- The score of an `id` predicate is constant and equal to 1 by default, but can be [boosted](#) with `.boost(...)`.

### 9.2.4. `match`: match a value

The `match` predicate matches documents for which a given field has a given value.

*Example 159. Matching a value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" )
            .matching( "robot" ) )
    .fetchHits( 20 );
```

## Expected type of arguments

By default, the `match` predicate expects arguments to the `matching(...)` method to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, [the corresponding field may be of type `String`](#). `.matching(...)` will expect its argument to have the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type `String` in the example above) to `.matching(...)`, see [Type of arguments passed to the DSL](#).

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Analysis

For most field types (number, date, ...), the match is exact. However, for [full-text](#) fields or [normalized keyword](#) fields, the value passed to the `matching(...)` method is analyzed or normalized before being compared to the values in the index. This means the match is more subtle in two ways.

First, the predicate will not just match documents for which a given field has the exact same value: it will match all documents for which this field has a value whose normalized form is identical. See below

for an example.

#### Example 160. Matching normalized terms

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.match().field( "lastName" )
        .matching( "ASIMOV" ) )①
    .fetchHits( 20 );

assertThat( hits ).extracting( Author::getLastName )
    .contains( "Asimov" );②
```

- ① For analyzed/normalized fields, the value passed to `matching` will be analyzed/normalized. In this case, the result of analysis is a lowercase string: `asimov`.
- ② All returned hits will have a value whose normalized form is identical. In this case, `Asimov` was normalized to `asimov` too, so it matched.

Second, for `full-text` fields, the value passed to the `matching(...)` method is tokenized. This means multiple terms may be extracted from the input value, and the predicate will match all documents for which the given field has a value that *contains any of those terms*, at any place and in any order. See below for an example.

#### Example 161. Matching multiple terms

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" )
        .matching( "ROBOT Dawn" ) ) ①
    .fetchHits( 20 );

assertThat( hits ).extracting( Book::getTitle )
    .contains( "The Robots of Dawn", "I, Robot" ); ②
```

- ① For full-text fields, the value passed to `matching` will be tokenized and normalized. In this case, the result of analysis is the terms `robot` and `dawn` (notice they were lowercased).
- ② All returned hits will match **at least one** term of the given string. `The Robots of Dawn` contained both normalized terms `robot` and `dawn`, so it matched, but so did `I, Robot`, even though it didn't contain `dawn`: only one term is required.



Hits matching multiple terms, or matching more relevant terms, will have a higher `score`. Thus, if you sort by score, the most relevant hits will appear to the top of the result list. This usually makes up for the fact that the predicate does not require *all* terms to be present in matched documents.



If you need *all* terms to be present in matched documents, you should be able to do so by using the `simpleQueryString` predicate, in particular its ability to define a `default operator`. Just make sure to define which `syntax features` you want to expose to your users.

### fuzzy: match a text value approximately

The `.fuzzy()` option allows for approximate matches, i.e. it allows matching documents for which a given field has a value that is not exactly the value passed to `matching(...)`, but a close value, for example with one letter that was switched for another.



This option is only available on text fields.

#### *Example 162. Matching a text value approximately*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" )
        .matching( "robto" )
        .fuzzy() )
    .fetchHits( 20 );
```

Roughly speaking, the edit distance is the number of changes between two terms: switching characters, removing them, ... It defaults to `2` when fuzzy matching is enabled, but can also be set to `0` (fuzzy matching disabled) or `1` (only one change allowed, so "less fuzzy"). Values higher than `2` are not allowed.

#### *Example 163. Matching a text value approximately with explicit edit distance*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" )
        .matching( "robto" )
        .fuzzy( 1 ) )
    .fetchHits( 20 );
```

Optionally, you can force the match to be exact for the first `n` characters. `n` is called the "exact-prefix length". Setting this to a non-zero value is recommended for indexes containing a large amount of distinct terms, for performance reasons.

*Example 164. Matching a text value approximately with exact prefix length*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" )
        .matching( "robto" )
        .fuzzy( 1, 3 ) )
    .fetchHits( 20 );
```

## Other options

- The score of a `match` predicate is variable for text fields by default, but can be [made constant with `.constantScore\(\)`](#).
- The score of a `match` predicate can be [boosted](#), either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matching(...)`.
- The `match` predicate uses the [search analyzer](#) of targeted fields to analyze searched text by default, but this can be [overridden](#).

### 9.2.5. `range`: match a range of values

The `range` predicate matches documents for which a given field has a value within a given range.

*Example 165. Matching a range of values*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .between( 210, 250 ) )
    .fetchHits( 20 );
```

The `between` method includes both bounds, i.e. documents whose value is exactly one of the bounds will match the `range` predicate.

At least one bound must be provided. If a bound is `null`, it will not constrain matches. For example `.between( 2, null )` will match all values higher than or equal to 2.

Different methods can be called instead of `between` in order to control the inclusion of the lower and upper bound:

`atLeast`

*Example 166. Matching values equal to or greater than a given value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .atLeast( 400 ) )
    .fetchHits( 20 );
```

### greaterThan

*Example 167. Matching values strictly greater than a given value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .greaterThan( 400 ) )
    .fetchHits( 20 );
```

### atMost

*Example 168. Matching values equal to or less than a given value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .atMost( 400 ) )
    .fetchHits( 20 );
```

### lessThan

*Example 169. Matching values strictly less than a given value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .lessThan( 400 ) )
    .fetchHits( 20 );
```

Alternatively, you can specify whether bounds are included or excluded explicitly:

*Example 170. Matching a range of values with explicit bound inclusion/exclusion*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.range().field( "pageCount" )
        .between(
            200, RangeBoundInclusion.EXCLUDED,
            250, RangeBoundInclusion.EXCLUDED
        )
    .fetchHits( 20 );
```

## Expected type of arguments

By default, the `range` predicate expects arguments to the `between(...)/atLeast(...)/etc.` method to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of type `java.util.Date`, the corresponding field may be of type `java.time.Instant`; `between(...)/atLeast(...)/etc.` will expect its arguments to have type `java.util.Date` regardless. Similarly, `range(...)` will expect an argument of type `Range<java.util.Date>`.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type `java.time.Instant` in the example above) to `between(...)/atLeast(...)/etc.`, see [Type of arguments passed to the DSL](#).

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Other options

- The score of a `range` predicate is constant and equal to 1 by default, but can be `boosted`, either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.between(...)/atLeast(...)/etc.`.

### 9.2.6. `phrase`: match a sequence of words

The `phrase` predicate matches documents for which a given field contains a given sequence of words, in the given order.



This predicate is only available on [full-text fields](#).

*Example 171. Matching a sequence of words*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.phrase().field( "title" )
        .matching( "robots of dawn" ) )
    .fetchHits( 20 );
```

### `slop`: match a sequence of words approximately

Specifying a `slop` allows for approximate matches, i.e. it allows matching documents for which a given field contains the given sequence of words, but in a slightly different order, or with extra words.

The slop represents the number of edit operations that can be applied to the sequence of words to match, where each edit operation moves one word by one position. So `quick fox` with a slop of `1` can become `quick <word> fox`, where `<word>` can be any word. `quick fox` with a slop of `2` can become `quick <word> fox`, or `quick <word1> <word2> fox` or even `fox quick` (two operations: moved `fox` to the left and `quick` to the right). And similarly for higher slops and for phrases with more words.

*Example 172. Matching a sequence of words approximately with `slop(...)`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.phrase().field( "title" )
        .matching( "dawn robot" )
        .slop( 3 ) )
    .fetchHits( 20 );
```

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Other options

- The score of a `phrase` predicate is variable by default, but can be [made constant](#) with `.constantScore()`.
- The score of a `phrase` predicate can be [boosted](#), either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matching(...)`.
- The `phrase` predicate uses the [search analyzer](#) of targeted fields to analyze searched text by default, but this can be [overridden](#).

### 9.2.7. `exists`: match fields with content

The `exists` predicate matches documents for which a given field has a non-null value.

*Example 173. Matching fields with content*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.exists().field( "comment" ) )
    .fetchHits( 20 );
```



There isn't any built-in predicate to match documents for which a given field is null, but you can easily create one yourself by negating an `exists` predicate.

This can be achieved by using an `exists` predicate in a `mustNot clause` in a `boolean predicate`, or in an `except clause` in a `matchAll predicate`.

## Object fields

The `exists` predicate can also be applied to an object field. In that case, it will match all documents for which at least one inner field of the given object field has a non-null value.

### Example 174. Matching object fields with content

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.exists().field( "placeOfBirth" ) )
    .fetchHits( 20 );
```

Object fields need to have at least one inner field with content in order to be considered as "existing".

Let's consider the example above, and let's assume the `placeOfBirth` object field only has one inner field: `placeOfBirth.country`:



- an author whose `placeOfBirth` is null will not match.
- an author whose `placeOfBirth` is not null and has the `country` filled in will match.
- an author whose `placeOfBirth` is not null but does not have the `country` filled in will not match.

Because of this, it is preferable to use the `exists` predicate on object fields that are known to have at least one inner field that is never null: an identifier, a name, ...

## Other options

- The score of an `exists` predicate is constant and equal to 1 by default, but can be boosted with a call to `.boost(...)`.

### 9.2.8. `wildcard`: match a simple pattern

The `wildcard` predicate matches documents for which a given field contains a word matching the given pattern.

### Example 175. Matching a simple pattern

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.wildcard().field( "description" )
        .matching( "rob*t" ) )
    .fetchHits( 20 );
```

The pattern may include the following characters:

- `*` matches zero, one or multiple characters.
- `?` matches zero or one character.
- `\` escape the following character, e.g. `\?` is interpreted as a literal `?`, `\\"` as a literal `\`, etc.
- any other character is interpreted as a literal.

If a normalizer has been defined on the field, the patterns used in wildcard predicates will be normalized.

If an analyzer has been defined on the field:

- when using the Elasticsearch backend, the patterns won't be analyzed nor normalized, and will be expected to match a **single** indexed token, not a sequence of tokens.
- when using the Lucene backend the patterns will be normalized, but not tokenized: the pattern will still be expected to match a **single** indexed token, not a sequence of tokens.



For example, a pattern such as `Cat*` could match `cat` when targeting a field having a normalizer that applies a lowercase filter when indexing.

A pattern such as `john gr*` will not match anything when targeting a field that tokenizes on spaces. `gr*` may match, since it doesn't include any space.

When the goal is to match user-provided query strings, the [simple query string predicate](#) should be preferred.

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Other options

- The score of a **wildcard** predicate is constant and equal to 1 by default, but can be **boosted**, either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matching(...)`.

### 9.2.9. `regexp`: match a regular expression pattern

The `regexp` predicate matches documents for which a given field contains a word matching the given regular expression.

*Example 176. Matching a regular expression pattern*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.regexp().field( "description" )
        .matching( "r.*t" ) )
    .fetchHits( 20 );
```

## Regexp predicates and analysis



For an introduction to analysis and how to configure it, refer to the [Analysis](#) section.

The behavior of regexp predicates on analyzed/normalized fields is a bit complex, so here is a summary of how it works.

*Regexps must match **the entirety** of analyzed/normalized tokens*

For a field that is lowercased and tokenized on spaces (using an analyzer), the regexp `robots?`:

- will match `Robot`: the indexed token `robot` matches.
- will match `I love robots`: the indexed token `robots` matches.
- will **\*not** match `Mr. Roboto`: the indexed token `roboto` does not match.

For a field that is lowercased but not tokenized (using a normalizer), the regexp `robots?`:

- will match `Robot`: the indexed token `robot` matches.
- will **not** match `I love robots`: the indexed token `i love robots` does not match.
- will **\*not** match `Mr. Roboto`: the indexed token `mr. roboto` does not match.

*Regexps are never tokenized, even if fields are*

Beware of spaces in regexps, in particular.

For a field that is tokenized on spaces (using an analyzer), the regexp `.love . robots?` will

never match anything, because it requires a space inside the token and indexed tokens don't contain any (since tokenization happens on spaces).

For a field that is lowercased, but not tokenized (using a normalizer), the regexp `.love . robots?: *` will match `I love robots`, which was indexed as `i love robots`. `*`  will match `I love my Robot`, which was indexed as `i love my robot`. `*`  will **not** match `I love Mr. Roboto`, which was indexed as `i love mr. roboto`: `roboto` doesn't match `robots?`.

*With the Lucene backend, regexps are never analyzed nor normalized*

For a field that is lowercased and tokenized on spaces:

- the regexp `Robots?` will **not** be normalized and will never match anything, because it requires an uppercase letter and indexed tokens don't contain any (since they are lowercased).
- the regexp `[Rr]obots?` will **not** be normalized but will match `I love Robots`: the indexed token `robots` matches.
- the regexp `love .* robots?` will **not** be normalized and will match `I love my Robot` as well as `I love robots`, but not `Robots love me`.

*With the Elasticsearch backend, regexps are not analyzed nor normalized on text (tokenized) fields, but are normalized on keyword (non-tokenized) fields*

For a field that is lowercased and tokenized on spaces (using an analyzer):

- the regexp `Robots?` will **not** be normalized and will never match anything, because it requires an uppercase letter and indexed tokens don't contain any (since they are lowercased).
- the regexp `[Rr]obots?` will **not** be normalized but will match `I love Robots`: the indexed token `robots` matches.
- the regexp `love .* robots?` will **not** be normalized and will match `I love my Robot` as well as `I love robots`, but not `Robots love me`.

However, **behavior differs from Lucene for normalized fields!** For a field that is lowercased, but not tokenized (using a normalizer):

- the regexp `Robots?` will be normalized to `robots?` and will match `I love robots`: the indexed token `robots` matches.
- the regexp `[Rr]obots?` will be normalized to `[rr]obots?` and will match `I love Robots`: the indexed token `robots` matches.
- the regexp `love .* robots?` will match `I love my Robot` as well as `I love robots`, but not `Robots love me`.

As a result of Elasticsearch normalizing regular expressions, normalizers can interfere with regexp meta-characters and completely change the meaning of a regexp.



For example, for a field whose normalizer replaces the characters `*` and `?` with `_`, the regexp `Robots?` will be normalized to `Robots_` and will probably never match anything.

This behavior is considered a bug and [was reported to the Elasticsearch project](#).

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Other options

- The score of a `regexp` predicate is constant and equal to 1 by default, but can be `boosted`, either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matching(...)`.

### 9.2.10. `terms`: match a set of terms

The `terms` predicate matches documents for which a given field contains some terms, any or all of them.

With `matchingAny` we require that at least one of the provided terms matches. Functionally, this is somewhat similar to a `boolean OR` with one `match` predicate per term, but the syntax for a single `terms` predicate is more concise.



`matchingAny` expects to be passed `terms`, not just any string. The given terms will not be analyzed. See [Terms predicates and analysis](#).

*Example 177. Matching any of the provided terms*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.terms().field( "genre" )
        .matchingAny( Genre.CRIME_FICTION, Genre.SCIENCE_FICTION ) )
    .fetchHits( 20 );
```

With `matchingAll` we require that all of the provided terms match. Functionally, this is somewhat

similar to a `boolean AND` with one `match` predicate per term, but the syntax for a single `terms` predicate is more concise.



`matchingAll` expects to be passed `terms`, not just any string. The given terms will not be analyzed. See [Terms predicates and analysis](#).

By default, `matchingAll` will not accept more than 1024 terms.

It is possible to raise this limit through backend-specific configuration:



- For the Lucene backend, run this code when starting up your application:  
`org.apache.lucene.search.BooleanQuery.maxClauseCount = <your limit>;`
- For the Elasticsearch backend, see the global setting `indices.query.bool.max_clause_count` in the [Elasticsearch documentation](#).

However, keep in mind the limit is there for a reason: attempts to match very large numbers of terms will perform poorly and could lead to crashes.

#### *Example 178. Matching all of the provided terms*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.terms().field( "genre" )
        .matchingAny( Genre.CRIME_FICTION, Genre.SCIENCE_FICTION ) )
    .fetchHits( 20 );
```

#### **Terms predicates and analysis**



For an introduction to analysis and how to configure it, refer to the [Analysis section](#).

Differently from other predicates, the terms passed to `matchingAny()` or `matchingAll()` are never analyzed nor **usually** normalized.

If an analyzer has been defined on the field, the terms will not be analyzed nor normalized.

If a normalizer has been defined on the field:



- when using the Elasticsearch backend, the terms **will** be normalized.
- when using the Lucene backend, the terms **will not** be normalized.

For example, the term `Cat` could match `cat` when targeting a field having a normalizer that applies a lowercase filter when indexing, but only when using the Elasticsearch backend. When using the Lucene backend, only the term `cat` could match `cat`.

### Expected type of arguments

By default, the `terms` predicate expects arguments to the `matchingAny(...)` or `matchingAll(...)` methods to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, [the corresponding field may be of type `String`](#). `.matchingAny(...)` will expect its argument to have the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type `String` in the example above) to `.matchingAny(...)` or `.matchingAll(...)`, see [Type of arguments passed to the DSL](#).

### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

### Other options

- The score of a `terms` predicate is constant and equal to 1 by default, but can be [boosted](#), either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matchingAny(...)` or `.matchingAll(...)`.

## 9.2.11. `bool: combine predicates (or/and/...)`

The `bool` predicate matches documents that match one or more inner predicates, called "clauses". It can be used in particular to build **AND/OR** operators.

Inner predicates are added as clauses of one of the following types:

## `must`

`must` clauses are required to match: if they don't match, then the `bool` predicate will not match.

Matching "must" clauses are taken into account during `score` computation.

## `mustNot`

`mustNot` clauses are required to not match: if they match, then the `bool` predicate will not match.

"must not" clauses are ignored during `score` computation.

## `filter`

`filter` clauses are required to match: if they don't match, then the boolean predicate will not match.

`filter` clauses are ignored during `score` computation, and so are any clauses of boolean predicates contained in the filter clause (even `must` or `should` clauses).

## `should`

`should` clauses may optionally match, and are required to match depending on the context.

Matching `should` clauses are taken into account during `score` computation.

The exact behavior of `should` clauses is as follows:

- When there isn't any `must` clause nor any `filter` clause in the `bool` predicate then at least one "should" clause is required to match. Simply put, in this case, the "should" clauses behave as if there was an `OR` operator between each of them.
- When there is at least one `must` clause or one `filter` clause in the `bool` predicate, then the "should" clauses are not required to match, and are simply used for scoring.
- This behavior can be changed by specifying `minimumShouldMatch` constraints.

## Emulating an `OR` operator

A `bool` predicate with only `should` clauses will behave as an `OR` operator.

*Example 179. Matching a document that matches any of multiple given predicates (~OR operator)*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .should( f.match().field( "title" )
            .matching( "robot" ) ) ①
        .should( f.match().field( "description" )
            .matching( "investigation" ) ) ②
    )
    .fetchHits( 20 ); ③
```

- ① The hits **should** have a **title** field matching the text **robot**, **or** they should match any other clause in the same boolean predicate.
- ② The hits **should** have a **description** field matching the text **investigation**, **or** they should match any other clause in the same boolean predicate.
- ③ All returned hits will match **at least one** of the clauses above: they will have a **title** field matching the text **robot** **or** they will have a **description** field matching the text **investigation**.

### Emulating an AND operator

A **bool** predicate with only **must** clauses will behave as an **AND** operator.

*Example 180. Matching a document that matches all of multiple given predicates (~AND operator)*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match().field( "title" )
            .matching( "robot" ) ) ①
        .must( f.match().field( "description" )
            .matching( "crime" ) ) ②
    )
    .fetchHits( 20 ); ③
```

- ① The hits **must** have a **title** field matching the text **robot**, independently from other clauses in the same boolean predicate.
- ② The hits **must** have a **description** field matching the text **crime**, independently from other clauses in the same boolean predicate.
- ③ All returned hits will match **all** of the clauses above: they will have a **title** field matching the text **robot** **and** they will have a **description** field matching the text **crime**.

**mustNot:** excluding documents that match a given predicate

*Example 181. Matching a document that does not match a given predicate*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match().field( "title" )
            .matching( "robot" ) ) ①
        .mustNot( f.match().field( "description" )
            .matching( "investigation" ) ) ②
    )
    .fetchHits( 20 ); ③
```

- ① The hits **must** have a **title** field matching the text **robot**, independently from other clauses in the same boolean predicate.
- ② The hits **must not** have a **description** field matching the text **investigation**, independently from other clauses in the same boolean predicate.
- ③ All returned hits will match **all** of the clauses above: they will have a **title** field matching the text **robot** **and** they will not have a **description** field matching the text **investigation**.



While it is possible to execute a boolean predicate with only "negative" clauses (**mustNot**), performance may be disappointing because the full power of indexes cannot be leveraged in that case.

**filter:** matching documents that match a given predicate without affecting the score

**filter** clauses are essentially **must** clauses with only one difference: they are ignored when computing the total **score** of a document.

*Example 182. Matching a document that matches a given predicate without affecting the score*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool() ①
        .should( f.bool() ②
            .filter( f.match().field( "genre" )
                .matching( Genre.SCIENCE_FICTION ) ) ③
            .must( f.match().fields( "description" )
                .matching( "crime" ) ) ④
        )
        .should( f.bool() ⑤
            .filter( f.match().field( "genre" )
                .matching( Genre.CRIME_FICTION ) ) ⑥
            .must( f.match().fields( "description" )
                .matching( "robot" ) ) ⑦
        )
    )
    .fetchHits( 20 ); ⑧
```

- ① Create a top-level boolean predicate, with two **should** clauses.
- ② In the first **should** clause, create a nested boolean predicate.
- ③ Use a **filter** clause to require documents to have the **science-fiction** genre, without taking this predicate into account when scoring.
- ④ Use a **must** clause to require documents with the **science-fiction** genre to have a **title** field matching **crime**, and take this predicate into account when scoring.
- ⑤ In the second **should** clause, create a nested boolean predicate.
- ⑥ Use a **filter** clause to require documents to have the **crime fiction** genre, without taking this predicate into account when scoring.
- ⑦ Use a **must** clause to require documents with the **crime fiction** genre to have a **description** field matching **robot**, and take this predicate into account when scoring.
- ⑧ The score of hits will ignore the **filter** clauses, leading to fairer sorts if there are much more "crime fiction" documents than "science-fiction" documents.

### **should** as a way to tune scoring

Apart from being [used alone to emulate an OR operator](#), **should** clauses can also be used in conjunction with **must** clauses. When doing so, the **should** clauses become completely optional, and their only purpose is to increase the score of documents that match these clauses.

*Example 183. Using optional `should` clauses to boost the score of some documents*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match().field( "title" )
            .matching( "robot" ) ) ①
        .should( f.match().field( "description" )
            .matching( "crime" ) ) ②
        .should( f.match().field( "description" )
            .matching( "investigation" ) ) ③
    )
    .fetchHits( 20 ); ④
```

- ① The hits **must** have a `title` field matching the text `robot`, independently from other clauses in the same boolean predicate.
- ② The hits **should** have a `description` field matching the text `crime`, but they might not, because matching the **must** clause above is enough. However, matching this **should** clause will improve the score of the document.
- ③ The hits **should** have a `description` field matching the text `investigation`, but they might not, because matching the **must** clause above is enough. However, matching this **should** clause will improve the score of the document.
- ④ All returned hits will match the **must** clause, and optionally the **should** clauses: they will have a `title` field matching the text `robot`, and the ones whose description matches either `crime` or `investigation` will have a better score.

**minimumShouldMatch:** fine-tuning how many `should` clauses are required to match

It is possible to require that an arbitrary number of `should` clauses match in order for the `bool` predicate to match. This is the purpose of the `minimumShouldMatch*` methods, as demonstrated below.

#### Example 184. Fine-tuning `should` clauses matching requirements with `minimumShouldMatch`

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .minimumShouldMatchNumber( 2 ) ①
        .should( f.match().field( "description" )
            .matching( "robot" ) ) ②
        .should( f.match().field( "description" )
            .matching( "investigation" ) ) ③
        .should( f.match().field( "description" )
            .matching( "disappearance" ) ) ④
    )
    .fetchHits( 20 ); ⑤
```

- ① At least two "should" clauses must match for this boolean predicate to match.
- ② The hits **should** have a `description` field matching the text `robot`.
- ③ The hits **should** have a `description` field matching the text `investigate`.
- ④ The hits **should** have a `description` field matching the text `crime`.
- ⑤ All returned hits will match at least two of the `should` clauses: their description will match either `robot` and `investigate`, `robot` and `crime`, `investigate` and `crime`, or all three of these terms.

#### Adding clauses dynamically with the lambda syntax

It is possible to define the `bool` predicate inside a lambda expression. This is especially useful when clauses need to be added dynamically to the `bool` predicate, for example based on user input.

*Example 185. Easily adding clauses dynamically with the lambda syntax*

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool( b -> { ②
        b.must( f.matchAll() ); ③
        if ( searchParameters.getGenreFilter() != null ) { ④
            b.must( f.match().field( "genre" )
                .matching( searchParameters.getGenreFilter() ) );
        }
        if ( searchParameters.getFullTextFilter() != null ) {
            b.must( f.match().fields( "title", "description" )
                .matching( searchParameters.getFullTextFilter() ) );
        }
        if ( searchParameters.getPageCountMaxFilter() != null ) {
            b.must( f.range().field( "pageCount" )
                .atMost( searchParameters.getPageCountMaxFilter() ) );
        }
    } ) )
.fetchHits( 20 ); ⑤
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call `.bool(Consumer)`. The consumer, implemented by a lambda expression, will receive a builder as an argument and will add clauses to that builder as necessary.
- ③ By default, a boolean predicate will match nothing if there is no clause. To match every document when there is no clause, add a `must` clause that matches everything.
- ④ Inside the lambda, the code is free to check conditions before adding clauses. In this case, we only add clauses if the relevant parameter was filled in by the user.
- ⑤ The hits will match the clauses added by the lambda expression.

## Other options

- The score of a `bool` predicate is variable by default, but can be made constant with `.constantScore()`.
- The score of a `bool` predicate can be boosted with a call to `.boost(...)`.

### 9.2.12. `simpleQueryString`: match a user-provided query string

The `simpleQueryString` predicate matches documents according to a structured query given as a string.

Its syntax is quite simple, so it's especially helpful when end user expect to be able to submit text queries with a few syntax elements such as boolean operators, quotes, etc.

## Boolean operators

The syntax includes three boolean operators:

- AND using **+**
- OR using **|**
- NOT using **-**

*Example 186. Matching a simple query string: AND/OR operators*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "description" )
        .matching( "robots + (crime | investigation | disappearance)" ) )
    .fetchHits( 20 );
```

*Example 187. Matching a simple query string: NOT operator*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "description" )
        .matching( "robots + -investigation" ) )
    .fetchHits( 20 );
```

## Default boolean operator

By default, the query uses the OR operator if the operator is not explicitly defined. If you prefer using the AND operator as default, you can call **.defaultOperator(...)**.

*Example 188. Matching a simple query string: AND as default operator*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "description" )
        .matching( "robots investigation" )
        .defaultOperator( BooleanOperator.AND ) )
    .fetchHits( 20 );
```

## Prefix

The syntax includes support for prefix predicates through the **\*** wildcard.

### Example 189. Matching a simple query string: prefix

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "description" )
        .matching( "rob*" ) )
    .fetchHits( 20 );
```



The `*` wildcard will only be understood at the end of a word. `rob*t` will be interpreted as a literal. This really is a *prefix predicate*, not a *wildcard predicate*.

### Fuzzy

The syntax includes support for the fuzzy operator `~`. Its behavior is similar to that of [fuzzy matching in the match predicate](#).

### Example 190. Matching a simple query string: fuzzy

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "description" )
        .matching( "robto~2" ) )
    .fetchHits( 20 );
```

### Phrase

The syntax includes support for [phrase predicates](#) using quotes around the sequence of terms to match.

### Example 191. Matching a simple query string: phrase

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "title" )
        .matching( "\"robots of dawn\"" ) )
    .fetchHits( 20 );
```

A [slop](#) can be assigned to a phrase predicate using the NEAR operator `~`.

### Example 192. Matching a simple query string: phrase with slop

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "title" )
        .matching( "\"dawn robot\"~3" ) )
    .fetchHits( 20 );
```

## flags: enabling only specific syntax constructs

By default, all syntax features are enabled. You can pick the operators to enable explicitly through the `.flags(...)` method.

*Example 193. Matching a simple query string: enabling only specific syntax constructs*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.simpleQueryString().field( "title" )
        .matching( "I want a **robot**" )
        .flags( SimpleQueryFlag.AND, SimpleQueryFlag.OR, SimpleQueryFlag.NOT ) )
    .fetchHits( 20 );
```

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).



If targeted fields have different analyzers, an exception will be thrown. You can avoid this by [picking an analyzer explicitly](#), but make sure you know what you're doing.

## Other options

- The score of a `simpleQueryString` predicate is variable by default, but can be [made constant with `.constantScore\(\)`](#).
- The score of a `simpleQueryString` predicate can be [boosted](#), either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.matching(...)`.
- The `simpleQueryString` predicate uses the [search analyzer](#) of targeted fields to analyze searched text by default, but this can be [overridden](#).

### 9.2.13. `nested`: match nested documents

The `nested` predicate can be used on object fields [indexed as nested documents](#) to require two or more inner predicates to match *the same object*. This is how you ensure that `authors.firstname:isaac AND authors.lastname:asimov` will not match a book whose authors are "Jane Asimov" and "Isaac Deutscher".

*Example 194. Matching multiple predicates against a single nested object*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.nested().objectField( "authors" ) ①
        .nest( f.bool()
            .must( f.match().field( "authors.firstName" )
                .matching( "isaac" ) ) ②
            .must( f.match().field( "authors.lastName" )
                .matching( "asimov" ) ) ③
        )
    .fetchHits( 20 ); ④
```

- ① Create a nested predicate on the `authors` object field.
- ② The author must have a first name matching `isaac`.
- ③ The author must have a last name matching `asimov`.
- ④ All returned hits will be books for which at least one author has a first name matching `isaac` and a last name matching `asimov`. Books that happen to have multiple authors, one of which has a first name matching `isaac` and another of which has a last name matching `asimov`, will not match.

### Implicit nesting

Hibernate Search automatically wraps a nested predicate around other predicates when necessary. However, this is done for each single predicate, so implicit nesting will not give the same behavior as explicit nesting grouping multiple inner predicates. See below for an example.

*Example 195. Use the implicit nested form*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match().field( "authors.firstName" ) ①
            .matching( "isaac" ) ) ②
        .must( f.match().field( "authors.lastName" )
            .matching( "asimov" ) ) ③
    )
    .fetchHits( 20 ); ④
```

- ① The nested predicate is created implicitly, since target fields here belong to a nested object.
- ② The author must have a first name matching `isaac`.
- ③ The author must have a last name matching `asimov`.
- ④ All returned hits will be books for which at least one author has a first name matching `isaac` and a last name matching `asimov`. Books that happen to have multiple authors, one of which has a first name matching `isaac` and another of which has a last name matching `asimov`, will match, because we apply the nested predicate separately to each match predicate.

## 9.2.14. `within`: match points within a circle, box, polygon

The `within` predicate matches documents for which a given field is a geo-point contained within a given circle, bounding-box or polygon.



This predicate is only available on geo-point fields.

### Matching points within a circle (within a distance to a point)

With `.circle(...)`, the matched points must be within a given distance from a given point (center).

#### *Example 196. Matching points within a circle*

```
GeoPoint center = GeoPoint.of( 53.970000, 32.150000 );
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.spatial().within().field( "placeOfBirth.coordinates" )
        .circle( center, 50, DistanceUnit.KILOMETERS ) )
    .fetchHits( 20 );
```



Other distance units are available, in particular **METERS**, **YARDS** and **MILES**. When the distance unit is omitted, it defaults to meters.

You can also pass the coordinates of the center as two doubles (latitude, then longitude).

#### *Example 197. Matching points within a circle: passing center coordinates as doubles*

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.spatial().within().field( "placeOfBirth.coordinates" )
        .circle( 53.970000, 32.150000, 50, DistanceUnit.KILOMETERS ) )
    .fetchHits( 20 );
```

### Matching points within a bounding box

With `.boundingBox(...)`, the matched points must be within a given bounding box defined by its top-left and bottom-right corners.

*Example 198. Matching points within a box*

```
GeoBoundingBox box = GeoBoundingBox.of(
    53.99, 32.13,
    53.95, 32.17
);
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.spatial().within().field( "placeOfBirth.coordinates" )
        .boundingBox( box ) )
    .fetchHits( 20 );
```

You can also pass the coordinates of the top-left and bottom-right corners as four doubles: top-left latitude, top-left longitude, bottom-right latitude, bottom-right longitude.

*Example 199. Matching points within a box: passing corner coordinates as doubles*

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.spatial().within().field( "placeOfBirth.coordinates" )
        .boundingBox( 53.99, 32.13,
            53.95, 32.17 ) )
    .fetchHits( 20 );
```

## Matching points within a polygon

With `.polygon(...)`, the matched points must be within a given polygon.

*Example 200. Matching points within a polygon*

```
GeoPolygon polygon = GeoPolygon.of(
    GeoPoint.of( 53.976177, 32.138627 ),
    GeoPoint.of( 53.986177, 32.148627 ),
    GeoPoint.of( 53.979177, 32.168627 ),
    GeoPoint.of( 53.876177, 32.159627 ),
    GeoPoint.of( 53.956177, 32.155627 ),
    GeoPoint.of( 53.976177, 32.138627 )
);
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.spatial().within().field( "placeOfBirth.coordinates" )
        .polygon( polygon ) )
    .fetchHits( 20 );
```

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See [Targeting multiple fields in one predicate](#).

## Other options

- The score of a `within` predicate is constant and equal to 1 by default, but can be `boosted`, either on a per-field basis with a call to `.boost(...)` just after `.field(...)/.fields(...)` or for the whole predicate with a call to `.boost(...)` after `.circle(...)/.boundingBox(...)/.polygon(...)`.

### 9.2.15. `named`: call a predicate defined in the mapping

A `named` predicate, i.e. a predicate defined in the mapping, can be called and included in a query.

Below is an example that calls the named predicate from the example of section [Defining named predicates](#).

*Example 201. Calling a named predicate*

```
List<ItemStock> hits = searchSession.search( ItemStock.class )
    .where( f -> f.named( "skuId.skuIdMatch" ) ) ①
        .param( "pattern", "*.WI2012" ) ) ②
    .fetchHits( 20 );
```

① The named predicate is referred to by its name, prefixed with the path of the object where the predicate was defined and a dot.

Here, the predicate is named `skuIdMatch` and was defined on an object field named `skuId`. For named predicates defined at the root of the index, you can pass the predicate name directly, without any prefix.

② Named predicates can accept parameters, which will be handled as explained in [Defining named predicates](#).

### 9.2.16. Backend-specific extensions

By calling `.extension(...)` while building a query, it is possible to access backend-specific predicates.



As their name suggests, backend-specific predicates are not portable from one backend technology to the other.

**Lucene:** `fromLuceneQuery`

`.fromLuceneQuery(...)` turns a native Lucene `Query` into a Hibernate Search predicate.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

*Example 202. Matching a native org.apache.lucene.search.Query*

```
List<Book> hits = searchSession.search( Book.class )
    .extension( LuceneExtension.get() ) ①
    .where( f -> f.fromLuceneQuery( ②
        new RegexpQuery( new Term( "description", "neighbor|neighbour" ) )
    ) )
    .fetchHits( 20 );
```

① Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.

② Add a predicate defined by a given Lucene `Query` object.

**Elasticsearch: fromJson**

`.fromLuceneQuery(...)` turns JSON representing an Elasticsearch query into a Hibernate Search predicate.

This feature requires to directly manipulate JSON in application code.



The syntax of this JSON may change:

- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

*Example 203. Matching a native Elasticsearch JSON query provided as a `JsonObject`*

```
JsonObject jsonObject =
    /* ... */; ①
List<Book> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() ) ②
    .where( f -> f.fromJson( jsonObject ) ) ③
    .fetchHits( 20 );
```

- ① Build a JSON object using `Gson`.
- ② Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- ③ Add a predicate defined by a given `JsonObject`.

*Example 204. Matching a native Elasticsearch JSON query provided as a JSON-formatted string*

```
List<Book> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() ) ①
    .where( f -> f.fromJson( "{" ②
        + "\"regexp\": {"
        + "\"description\": \"neighbor|neighbour\""
        + "}"
        + "}" ) )
    .fetchHits( 20 );
```

- ① Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- ② Add a predicate defined by a given JSON-formatted string.

## 9.2.17. Options common to multiple predicate types

### Targeting multiple fields in one predicate

Some predicates offer the ability to target multiple fields in the same predicate.

In that case, the predicate will match documents for which *any* of the given fields matches.

Below is an example with the `match` predicate.

### Example 205. Matching a value in any of multiple fields

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" ).field( "description" )
        .matching( "robot" ) )
    .fetchHits( 20 );
```

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .fields( "title", "description" )
        .matching( "robot" ) )
    .fetchHits( 20 );
```

It is possible to boost the score of each field separately; see [Boosting the score of a predicate](#).

### Tuning the score

Each predicate yields a score if it matched the document. The more relevant a document for a given predicate, the higher the score.

That score can be used when [sorting by score](#) (which is the default) to get more relevant hits at the top of the result list.

Below are a few ways to tune the score, and thus to get the most of the relevance sort.

#### Boosting the score of a predicate

The score of each predicate may be assigned a multiplier, called a *boost*:

- if a given predicate is more relevant to your search query than other predicates, assigning it a [boost](#) (multiplier) higher than 1 will increase its impact on the total document score.
- if a given predicate is less relevant to your search query than other predicates, assigning it a [boost](#) (multiplier) lower than 1 will decrease its impact on the total document score.



The boost should always be higher than 0.

Below is an example with the [match](#) predicate.

*Example 206. Boosting on a per-predicate basis*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match()
            .field( "title" )
            .matching( "robot" )
            .boost( 2.0f ) )
        .must( f.match()
            .field( "description" )
            .matching( "self-aware" ) ) )
    .fetchHits( 20 );
```

For predicates targeting multiple fields, it is also possible to assign more importance to matches on a given field (or set of fields) by calling `.boost(...)` after the call to `.field(...)/.fields(...)`.

Below is an example with the [match predicate](#).

*Example 207. Boosting on a per-field basis*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" ).boost( 2.0f )
        .field( "description" )
        .matching( "robot" ) )
    .fetchHits( 20 );
```

#### Variable and constant score

Some predicates already have a constant score by default, because a variable score doesn't make sense for them. For example, the [id predicate](#) has a constant score by default.

Predicates with a constant score have an "all-or-nothing" impact on the total document score: either a document matches and it will benefit from the score of this predicate ([1.0f](#) by default, but it can be [boosted](#)), or it doesn't match and it won't benefit from the score of this predicate.

Predicates with a variable score have a more subtle impact on the score. For example the [match predicate](#), on a text field, will yield a higher score for documents

When this "variable score" behavior is not desired, you can suppress it by calling `.constantScore()`. This may be useful if only the fact that the predicate matched is relevant, but not the content of the document.

Below is an example with the [match predicate](#).

### Example 208. Making the score of a predicate constant

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .must( f.match()
            .field( "genre" )
            .matching( Genre.SCIENCE_FICTION )
            .constantScore() )
        .must( f.match()
            .field( "title" )
            .matching( "robot" )
            .boost( 2.0f ) ) )
    .fetchHits( 20 );
```



Alternatively, you can take advantage of the `filter` clause in boolean predicates, which is equivalent to a `must` clause but completely suppresses the impact of the clause on the score.

### Overriding analysis

In some cases it might be necessary to use a different analyzer to analyze searched text than the one used to analyze indexed text.

This can be achieved by calling `.analyzer(...)` and passing the name of the analyzer to use.

Below is an example with the `match` predicate.



If you always apply the same analyzer when searching, you might want to configure a `search analyzer` on your field instead. Then you won't need to use `.analyzer(...)` when searching.

### Example 209. Matching a value, analyzing it with a different analyzer

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title_autocomplete" )
        .matching( "robo" )
        .analyzer( "autocomplete_query" ) )
    .fetchHits( 20 );
```

If you need to disable analysis of searched text completely, call `.skipAnalysis()`.

*Example 210. Matching a value without analyzing it*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match()
        .field( "title" )
        .matching( "robot" )
        .skipAnalysis() )
    .fetchHits( 20 );
```

## 9.3. Sort DSL

### 9.3.1. Basics

By default, query results are sorted by [matching score \(relevance\)](#). Other sorts, including the sort by field value, can be configured when building the search query:

*Example 211. Using custom sorts*

```
SearchSession searchSession = Search.session( entityManager );

List<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).desc() ②
        .then().field( "title_sort" ) )
    .fetchHits( 20 ); ③
```

① Start building the query as usual.

② Mention that the results of the query are expected to be sorted on field "pageCount" in descending order, then (for those with the same page count) on field "title\_sort" in ascending order. If the field does not exist or cannot be sorted on, an exception will be thrown.

③ Fetch the results, which will be sorted according to instructions.

Alternatively, if you don't want to use lambdas:

*Example 212. Using custom sorts – object-based syntax*

```
SearchSession searchSession = Search.session( entityManager );

SearchScope<Book> scope = searchSession.scope( Book.class );

List<Book> result = searchSession.search( scope )
    .where( scope.predicate().matchAll().toPredicate() )
    .sort( scope.sort()
        .field( "pageCount" ).desc()
        .then().field( "title_sort" )
        .toSort() )
    .fetchHits( 20 );
```



There are a few constraints regarding sorts by field. In particular, in order for a field to be "sortable", it must be [marked as such in the mapping](#), so that the correct data structures are available in the index.

The sort DSL offers more sort types, and multiple options for each type of sort. To learn more about the `field` sort, and all the other types of sort, refer to the following sections.

### 9.3.2. `score`: sort by matching score (relevance)

`score` sorts on the score of each document:

- in descending order (the default), documents with a higher score appear first in the list of hits.
- in ascending order, documents with a lower score appear first in the list of hits.

The score is computed differently for each query, but roughly speaking you can consider that a higher score means that more [predicates](#) were matched, or they were matched better. Thus, the score of a given document is a representation of how relevant that document is to a particular query.



To get the most out of a sort by score, you will need to [assign weight to your predicates by boosting some of them](#).

Advanced users may even want to change the scoring formula by specifying a different [Similarity](#).

Sorting by score is the default, so it's generally not necessary to ask for a sort by score explicitly, but below is an example of how you can do it.

*Example 213. Sorting by relevance*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" )
        .matching( "robot dawn" ) )
    .sort( f -> f.score() )
    .fetchHits( 20 );
```

#### Options

- You can sort by ascending score by [changing the sort order](#). However, this means the least relevant hits will appear first, which is completely pointless. This option is only provided for completeness.

### 9.3.3. `indexOrder`: sort according to the order of documents on storage

`indexOrder` sorts on the position of documents on internal storage.

This sort is not predictable, but is the most efficient. Use it when performance matters more than the order of hits.

*Example 214. Sorting according to the order of documents on storage*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.indexOrder() )
    .fetchHits( 20 );
```



`indexOrder` should **not** be used to stabilize sorts. That's because the index order may change when the index is updated, or even without any change, after index segments are [merged](#). See [Stabilizing a sort](#) for a solution to unstable sorts.

### 9.3.4. `field`: sort by field values

`field` sorts on the value of a given field for each document.

- in ascending order (the default), documents with a lower value appear first in the list of hits.
- in descending order, documents with a higher value appear first in the list of hits.



For text fields, "lower" means "lower in the alphabetical order".

#### Prerequisites

In order for the `field` sort to be available on a given field, you need to mark the field as [sortable](#) in the mapping.

[Geopoint](#) fields cannot be marked as sortable; refer to the [distance sort](#) for these fields.

[full-text fields](#) (multi-word text fields) cannot be marked as sortable; you need to use [keyword fields](#) for text sorts. Remember you can [map a single property to multiple fields with different names](#), so you can have a full-text field for predicates along with a keyword field for sorts, all for the same property.

#### Syntax

*Example 215. Sorting by field values*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ) )
    .fetchHits( 20 );
```

## Options

- The sort order is ascending by default, but can be controlled explicitly with `.asc()`/`.desc()`.
- The behavior on missing values can be controlled explicitly with `.missing()`.
- The behavior on multi-valued fields can be controlled explicitly with `.mode(...)`.
- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with `.filter(...)`.

### 9.3.5. `distance`: sort by distance to a point

`distance` sorts on the distance from a given center to the geo-point value of a given field for each document.

- in ascending order (the default), documents with a lower distance appear first in the list of hits.
- in descending order, documents with a higher distance appear first in the list of hits.

## Prerequisites

In order for the `distance` sort to be available on a given field, you need to mark the field as `sortable` in the mapping.

## Syntax

*Example 216. Sorting by distance to a point*

```
GeoPoint center = GeoPoint.of( 47.506060, 2.473916 );
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.distance( "placeOfBirth", center ) )
    .fetchHits( 20 );
```

## Options

- The sort order is ascending by default, but can be controlled explicitly with `.asc()`/`.desc()`.
- The behavior on multi-valued fields can be controlled explicitly with `.mode(...)`.

- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with `.filter(...)`.

### 9.3.6. `composite`: combine sorts

`composite` applies multiple sorts one after the other. It is useful when applying incomplete sorts.

*Example 217. Sorting by multiple composed sorts using `composite()`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.composite() ①
        .add( f.field( "genre_sort" ) ) ②
        .add( f.field( "title_sort" ) ) ) ③
    .fetchHits( 20 ); ④
```

① Start a `composite` sort.

② Add a `field` sort on the `genre_sort` field. Since many books share the same genre, this sort is incomplete: the relative order of books with the same genre is undetermined, and may change from one query execution to the other.

③ Add a `field` sort on the `title_sort` field. When two books have the same genre, their relative order will be determined by comparing their titles. If two books can have the same title, we can stabilize the sort even further by adding a last sort on the `id`.

④ The hits will be sorted by genre, then by title.

Alternatively, you can append a sort to another simply by calling `.then()` after the first sort:

*Example 218. Sorting by multiple composed sorts using `then()`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "genre_sort" )
        .then().field( "title_sort" ) )
    .fetchHits( 20 );
```

### Adding sorts dynamically with the lambda syntax

It is possible to define the `composite` sort inside a lambda expression. This is especially useful when inner sorts need to be added dynamically to the `composite` sort, for example based on user input.

*Example 219. Easily composing sorts dynamically with the lambda syntax*

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.composite( b -> { ②
        for ( MySort mySort : searchParameters.getSorts() ) { ③
            switch ( mySort.getType() ) {
                case GENRE:
                    b.add( f.field( "genre_sort" ).order( mySort.getOrder() ) );
                    break;
                case TITLE:
                    b.add( f.field( "title_sort" ).order( mySort.getOrder() ) );
                    break;
                case PAGE_COUNT:
                    b.add( f.field( "pageCount" ).order( mySort.getOrder() ) );
                    break;
            }
        }
    } ) )
.fetchHits( 20 ); ④
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call `.composite(Consumer)`. The consumer, implemented by a lambda expression, will receive a builder as an argument and will add sorts to that builder as necessary.
- ③ Inside the lambda, the code is free to do whatever is necessary before adding sorts. In this case, we iterate over user-selected sorts and add sorts accordingly.
- ④ The hits will be sorted according to sorts added by the lambda expression.

## Stabilizing a sort

If your first sort (e.g. by [field value](#)) results in a tie for many documents (e.g. many documents have the same field value), you may want to append an arbitrary sort just to stabilize your sort: to make sure the search hits will always be in the same order if you execute the same query.

In most cases, a quick and easy solution for stabilizing a sort is to change your mapping to add a [sortable field](#) on your entity ID, and to append a [field](#) sort by id to your unstable sort:

*Example 220. Stabilizing a sort*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "genre_sort" ).then().field( "id_sort" ) )
.fetchHits( 20 );
```

### 9.3.7. Backend-specific extensions

By calling `.extension(...)` while building a query, it is possible to access backend-specific sorts.



As their name suggests, backend-specific sorts are not portable from one backend technology to the other.

#### Lucene: `fromLuceneSort`

`.fromLuceneSort(...)` turns a native Lucene `Sort` into a Hibernate Search sort.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

#### Example 221. Sorting by a native `org.apache.lucene.search.Sort`

```
List<Book> hits = searchSession.search( Book.class )
    .extension( LuceneExtension.get() )
    .where( f -> f.matchAll() )
    .sort( f -> f.fromLuceneSort(
        new Sort(
            new SortedSetSortField( "genre_sort", false ),
            new SortedSetSortField( "title_sort", false )
        )
    ) )
    .fetchHits( 20 );
```

#### Lucene: `fromLuceneSortField`

`.fromLuceneSortField(...)` turns a native Lucene `SortField` into a Hibernate Search sort.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

#### *Example 222. Sorting by a native org.apache.lucene.search.SortField*

```
List<Book> hits = searchSession.search( Book.class )
    .extension( LuceneExtension.get() )
    .where( f -> f.matchAll() )
    .sort( f -> f.fromLuceneSortField(
        new SortedSetSortField( "title_sort", false )
    ) )
    .fetchHits( 20 );
```

#### **Elasticsearch: fromJson**

.fromJson(...) turns JSON representing an Elasticsearch sort into a Hibernate Search sort.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### *Example 223. Sorting by a native Elasticsearch JSON sort provided as a JsonObject*

```
JsonObject jsonObject =
/* ... */;
List<Book> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .where( f -> f.matchAll() )
    .sort( f -> f.fromJson( jsonObject ) )
    .fetchHits( 20 );
```

#### *Example 224. Sorting by a native Elasticsearch JSON sort provided as a JSON-formatted string*

```
List<Book> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .where( f -> f.matchAll() )
    .sort( f -> f.fromJson( "{" +
        + "\"title_sort\": \"asc\""
        + "}" ) )
    .fetchHits( 20 );
```

### 9.3.8. Options common to multiple sort types

#### Sort order

Most sorts use the ascending order by default, with the notable exception of the [score sort](#).

The order controlled explicitly through the following options:

- `.asc()` for an ascending order.
- `.desc()` for a descending order.
- `.order(...)` for an order defined by the given argument: `SortOrder.ASC/SortOrder.DESC`.

Below are a few examples with the [field sort](#).

*Example 225. Sorting by field values in explicitly ascending order with `asc()`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).asc() )
    .fetchHits( 20 );
```

*Example 226. Sorting by field values in explicitly descending order with `desc()`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).desc() )
    .fetchHits( 20 );
```

*Example 227. Sorting by field values in explicitly descending order with `order(...)`*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).order( SortOrder.DESC ) )
    .fetchHits( 20 );
```

#### Missing values

By default:

- For [sorts by field values](#), the documents that do not have any value for a sort field will appear in the last position.
- For [sorts by distance to a point](#), the documents that do not have any value for a sort field will be treated as they were at plus infinite distance from the given point.

The behavior for missing values can be controlled explicitly through the `.missing()` option:

- `.missing().first()` puts documents with no value in first position (regardless of the sort order).
- `.missing().last()` puts documents with no value in last position (regardless of the sort order).
- `.missing().use(...)` uses the given value as a default for documents with no value.



All these options are supported in case of sort by field values or in case of sort by distance to a point using the Lucene backend. In case of sort by distance to a point using the Elasticsearch backend, due to limitations of the Elasticsearch APIs, only the following combinations are supported:

- `.missing().first()` using a descending order.
- `.missing().last()` using an ascending order.

Below are a few examples with the [field sort](#).

*Example 228. Sorting by field values, documents with no value in first position*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().first() )
    .fetchHits( 20 );
```

*Example 229. Sorting by field values, documents with no value in last position*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().last() )
    .fetchHits( 20 );
```

*Example 230. Sorting by field values, documents with no value using a given default value*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().use( 300 ) )
    .fetchHits( 20 );
```

#### Expected type of arguments

By default, `.use(...)` expects its argument to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of type `java.util.Date`, the corresponding field may be of type `java.time.Instant`. `.use(...)` will expect its argument to be of type `java.util.Date` regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type `java.time.Instant` in the example above) to `.use(...)`, see [Type of arguments passed to the DSL](#).

### Sort mode for multi-valued fields

Documents that have multiple values for a sort field can be sorted too. A single value is picked for each document in order to compare it with other documents. How the value is picked is called the **sort mode**, specified using the `.mode(...)` option. The following sort modes are available:

Mode	Description	Supported value types	Unsupported value types
<code>SortMode.MIN</code>	Picks the lowest value for field sorts, the lowest distance for distance sorts.  This is default for ascending sorts.	All.	-
<code>SortMode.MAX</code>	Picks the highest value for field sorts, the highest distance for distance sorts.  This is default for descending sorts.	All.	-
<code>SortMode.SUM</code>	Computes the sum of all values for each document, and picks that sum for comparison with other documents.	Numeric fields ( <code>long</code> , ...).	Text and temporal fields ( <code>String</code> , <code>LocalDate</code> , ...), <code>distance</code> .
<code>SortMode.AVG</code>	Computes the arithmetic mean of all values for each document and picks that average for comparison with other documents.	Numeric and temporal fields ( <code>long</code> , <code>LocalDate</code> , ...), <code>distance</code> .	Text fields ( <code>String</code> , ...).

<code>SortMode.MEDIAN</code>	Computes the <code>median</code> of all values for each document, and picks that median for comparison with other documents.	Numeric and temporal fields ( <code>long</code> , <code>LocalDate</code> , ...), <code>distance</code> .	Text fields ( <code>String</code> , ...).
------------------------------	--	--	---

Below is an example with the [field sort](#).

*Example 231. Sorting by field values using the average value for each document*

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "books.pageCount" ).mode( SortMode.AVG ) )
    .fetchHits( 20 );
```

### Filter for fields in nested objects

When the sort field is located in a [nested object](#), by default all nested objects will be considered for the sort and their values will be combined using the configured [sort mode](#).

It is possible to filter the nested documents whose values will be considered for the sort using one of the [filter\(...\)](#) methods.

Below is an example with the [field sort](#): authors are sorted by the average page count of their books, but only books of the "crime fiction" genre are considered:

*Example 232. Sorting by field values using a filter for nested objects*

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "books.pageCount" )
        .mode( SortMode.AVG )
        .filter( pf -> pf.match().field( "books.genre" )
            .matching( Genre.CRIME_FICTION ) ) )
    .fetchHits( 20 );
```

## 9.4. Projection DSL

### 9.4.1. Basics

For some use cases, you only need the query to return a small subset of the data contained in your domain object. In these cases, returning managed entities and extracting data from these entities may be overkill: extracting the data from the index itself would avoid the database round-trip.

Projections do just that: they allow the query to return something more precise than just "the matching entities". Projections can be configured when building the search query:

*Example 233. Using projections to extract data from the index*

```
SearchSession searchSession = Search.session( entityManager );

List<String> result = searchSession.search( Book.class ) ①
    .select( f -> f.field( "title", String.class ) ) ②
    .where( f -> f.matchAll() )
    .fetchHits( 20 ); ③
```

- ① Start building the query as usual.
- ② Mention that the expected result of the query is a projection on field "title", of type String. If that type is not appropriate or if the field does not exist, an exception will be thrown.
- ③ Fetch the results, which will have the expected type.

Alternatively, if you don't want to use lambdas:

*Example 234. Using projections to extract data from the index – object-based syntax*

```
SearchSession searchSession = Search.session( entityManager );

SearchScope<Book> scope = searchSession.scope( Book.class );

List<String> result = searchSession.search( scope )
    .select( scope.projection().field( "title", String.class )
        .toProjection() )
    .where( scope.predicate().matchAll().toPredicate() )
    .fetchHits( 20 );
```



There are a few constraints regarding **field** projections. In particular, in order for a field to be "projectable", it must be [marked as such in the mapping](#), so that it is correctly stored in the index.

While **field** projections are certainly the most common, they are not the only type of projection. Other projections allow to [compose custom beans containing extracted data](#), get references to the [extracted documents](#) or the [corresponding entities](#), or get information related to the search query itself ([score](#), ...).

To learn more about the field projection, and all the other types of projection, refer to the following sections.

## 9.4.2. `documentReference`: return references to matched documents

The `documentReference` projection returns a reference to the matched document as a `DocumentReference` object.

*Example 235. Returning references to matched documents*

```
List<DocumentReference> hits = searchSession.search( Book.class )
    .select( f -> f.documentReference() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Since it's a reference to the *document*, not the entity, `DocumentReference` only exposes low-level concepts such as the type name and the document identifier (a `String`). Use the `entityReference` projection to get a reference to the entity.

## 9.4.3. `entityReference`: return references to matched entities

The `entityReference` projection returns a reference to the matched entity as an `EntityReference` object.

*Example 236. Returning references to matched entities*

```
List<EntityReference> hits = searchSession.search( Book.class )
    .select( f -> f.entityReference() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



The entity does not get loaded as part of the projection. If you want the actual entity instance, use the `entity` projection

## 9.4.4. `id`: return identifiers of matched entities

The `identifier` projection returns the identifier of the matched entity.

*Example 237. Returning ids to matched entities, providing the identity type.*

```
List<Integer> hits = searchSession.search( Book.class )
    .select( f -> f.id( Integer.class ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

If the provided identifier type does not match the type of identifiers for targeted entity types, an

exception will be thrown. See also [Type of projected values](#).

You can omit the "identifier type" argument, but then you will get projections of type `Object`:

*Example 238. Returning ids to matched entities, without providing the identity type.*

```
List<Object> hits = searchSession.search( Book.class )
    .select( f -> f.id() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### 9.4.5. `entity`: return matched entities

The `entityReference` projection returns the entity corresponding to the document that matched.



With the Hibernate ORM integration, returned objects are managed entities loaded from the database. You can use them as you would use any entity returned from traditional Hibernate ORM queries.

*Example 239. Returning matched entities loaded from the database*

```
List<Book> hits = searchSession.search( Book.class )
    .select( f -> f.entity() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



If an entity cannot be loaded (e.g. it was deleted and the index wasn't updated yet), the hit will be omitted and won't appear in the returned `List` at all. The total hit count, however, will not take this omission into account.

#### 9.4.6. `field`: return field values from matched documents

The `field` projection returns the value of a given field for the matched document.

##### Prerequisites

In order for the `field` projection to be available on a given field, you need to mark the field as [projectable](#) in the mapping.

##### Syntax

By default, the `field` projection returns a single value per document, so the code below will be enough for a single-valued field:

#### *Example 240. Returning field values from matched documents*

```
List<Genre> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre", Genre.class ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Hibernate Search will throw an exception when building the query if you do this on a multi-valued field. To project on multi-valued fields, see [Multi-valued fields](#).

You can omit the "field type" argument, but then you will get projections of type [Object](#):

#### *Example 241. Returning field values from matched documents, without specifying the field type*

```
List<Object> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre" ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

### Multi-valued fields

To return multiple values, and thus allow projection on multi-valued fields, use [.multi\(\)](#). This will change the return type of the projection to [List<T>](#) where [T](#) is what the single-valued projection would have returned.

#### *Example 242. Returning field values from matched documents, for multi-valued fields*

```
List<List<String>> hits = searchSession.search( Book.class )
    .select( f -> f.field( "authors.lastName", String.class ).multi() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

### Skipping conversion

By default, the values returned by the [field](#) projection have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, the corresponding field may be of type [String](#); the values returned by the [field](#) projection will be of the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type [String](#) in the example above), you can do it this way:

*Example 243. Returning field values from matched documents, without converting the field value*

```
List<String> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre", String.class, ValueConvert.NO ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

See [Type of projected values](#) for more information.

#### 9.4.7. `score`: return the score of matched documents

The `score` projection returns the [score](#) of the matched document.

*Example 244. Returning the score of matched documents*

```
List<Float> hits = searchSession.search( Book.class )
    .select( f -> f.score() )
    .where( f -> f.match().field( "title" )
        .matching( "robot dawn" ) )
    .fetchHits( 20 );
```



Two scores can only be reliably compared if they were computed during the very same query execution. Trying to compare scores from two separate query executions will only lead to confusing results, in particular if the predicates are different or if the content of the index changed enough to alter the frequency of some terms significantly.

On a related note, exposing scores to end users is generally not an easy task. See [this article](#) for some insight into what's wrong with displaying the score as a percentage, specifically.

#### 9.4.8. `distance`: return the distance to a point

The `distance` projection returns the distance between a given point and the geo-point value of a given field for the matched document.

##### Prerequisites

In order for the `distance` projection to be available on a given field, you need to mark the field as [projectable](#) in the mapping.

##### Syntax

By default, the `distance` projection returns a single value per document, so the code below will be

enough for a single-valued field:

*Example 245. Returning the distance to a point*

```
GeoPoint center = GeoPoint.of( 47.506060, 2.473916 );
SearchResult<Double> result = searchSession.search( Author.class )
    .select( f -> f.distance( "placeOfBirth", center ) )
    .where( f -> f.matchAll() )
    .fetch( 20 );
```



Hibernate Search will throw an exception when building the query if you do this on a multi-valued field. To project on multi-valued fields, see [Multi-valued fields](#).

The returned distance is in meters by default, but you can pick a different unit:

*Example 246. Returning the distance to a point with a given distance unit*

```
GeoPoint center = GeoPoint.of( 47.506060, 2.473916 );
SearchResult<Double> result = searchSession.search( Author.class )
    .select( f -> f.distance( "placeOfBirth", center )
        .unit( DistanceUnit.KILOMETERS ) )
    .where( f -> f.matchAll() )
    .fetch( 20 );
```

## Multi-valued fields

To return multiple values, and thus allow projection on multi-valued fields, use `.multi()`. This will change the return type of the projection to `List<Double>`.

*Example 247. Returning the distance to a point, for multi-valued fields*

```
GeoPoint center = GeoPoint.of( 47.506060, 2.473916 );
SearchResult<List<Double>> result = searchSession.search( Book.class )
    .select( f -> f.distance( "authors.placeOfBirth", center ).multi() )
    .where( f -> f.matchAll() )
    .fetch( 20 );
```

## 9.4.9. `composite`: combine projections

The `composite` projection applies multiple projections and combines their results.

To preserve type-safety, you can provide a custom combining function. The combining function can be a `Function`, a `BiFunction`, or a `org.hibernate.search.util.common.function.TriFunction`. It will receive values returned by inner projections and return an object combining these values.

Depending on the type of function, either one, two, or three additional arguments are expected, one for each inner projection.

*Example 248. Returning custom objects created from multiple projected values*

```
List<MyPair<String, Genre>> hits = searchSession.search( Book.class )
    .select( f -> f.composite( ①
        MyPair::new, ②
        f.field( "title", String.class ), ③
        f.field( "genre", Genre.class ) ④
    ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 ); ⑤
```

- ① Call `.composite(...)`.
- ② Use the constructor of a custom object, `MyPair`, as the combining function.
- ③ Define the first projection to combine as a projection on the `title` field, meaning the constructor of `MyPair` will be called for each matched document with the value of the `title` field as its first argument.
- ④ Define the second projection to combine as a projection on the `genre` field, meaning the constructor of `MyPair` will be called for each matched document with the value of the `genre` field as its second argument.
- ⑤ The hits will be the result of calling the combining function for each matched document, in this case `MyPair` instances.

If you need more inner projections, or simply if you don't mind receiving the result of inner projections as a `List<?>`, you can use the variant of `.composite(...)` that doesn't expect a function argument:

*Example 249. Returning a `List` of projected values*

```
List<List<?>> hits = searchSession.search( Book.class )
    .select( f -> f.composite( ①
        f.field( "title", String.class ), ②
        f.field( "genre", Genre.class ) ③
    ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 ); ④
```

- ① Call `.composite(...)`.
- ② Define the first projection to combine as a projection on the `title` field, meaning the hits will be `List` instances with the value of the `title` field of the matched document at index `0`.
- ③ Define the second projection to combine as a projection on the `genre` field, meaning the hits will be `List` instances with the value of the `genre` field of the matched document at index `1`.
- ④ The hits will be `List` instances holding the result of the given projections, in the given order, for each matched document.

#### 9.4.10. Backend-specific extensions

By calling `.extension(...)` while building a query, it is possible to access backend-specific projections.



As their name suggests, backend-specific projections are not portable from one backend technology to the other.

##### Lucene: `document`

The `.document()` projection returns the matched document as a native Lucene `Document`.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

*Example 250. Returning the matched document as a native `org.apache.lucene.Document`*

```
List<Document> hits = searchSession.search( Book.class )
    .extension( LuceneExtension.get() )
    .select( f -> f.document() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

The returned document is not *exactly* the one that was indexed.

In particular:



- Only stored fields are present.
- Even stored fields may not have the same `FieldType` as they originally had.
- The document structure flattened, i.e. even fields from `nested documents` are all added to same returned document.
- `Dynamic fields` may be missing.

##### Lucene: `explanation`

The `.explanation()` projection returns an `Explanation` of the match as a native Lucene `Explanation`.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.



This feature implies that application code rely on Lucene APIs directly.

An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

*Example 251. Returning the score explanation as a native `org.apache.lucene.search.Explanation`*

```
List<Explanation> hits = searchSession.search( Book.class )
    .extension( LuceneExtension.get() )
    .select( f -> f.explanation() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### Elasticsearch: source

The `.source()` projection returns the JSON of the document as it was indexed in Elasticsearch, as a `JsonObject`.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

*Example 252. Returning the matched document source as a `JsonObject`*

```
List<JsonObject> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .select( f -> f.source() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### Elasticsearch: explanation

The `.explanation()` projection returns an `Explanation` of the match as a `JsonObject`.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### *Example 253. Returning the score explanation as a `JsonObject`*

```
List<JsonObject> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .select( f -> f.explanation() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### Elasticsearch: `jsonHit`

The `.jsonHit()` projection returns the exact JSON returned by Elasticsearch for the hit, as a `JsonObject`.



This is particularly useful when [customizing the request's JSON](#) to ask for additional data within each hit.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

*Example 254. Returning the Elasticsearch hit as a `JsonObject`*

```
List<JsonObject> hits = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .select( f -> f.jsonHit() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

## 9.5. Aggregation DSL

### 9.5.1. Basics

Sometimes, you don't just need to list query hits directly: you also need to group and aggregate the hits.

For example, almost any e-commerce website you can visit will have some sort of "faceting", which is a simple form of aggregation. In the "book search" webpage of an online bookshop, beside the list of matching books, you will find "facets", i.e. a count of matching documents in various categories. These categories can be taken directly from the indexed data, e.g. the genre of the book (science-fiction, crime fiction, ...), but also derived from the indexed data slightly, e.g. a price range ("less than \$5", "less than \$10", ...).

Aggregations allow just that (and, depending on the backend, much more): they allow the query to return "aggregated" hits.

Aggregations can be configured when building the search query:

*Example 255. Defining an aggregation in a search query*

```
SearchSession searchSession = Search.session( entityManager );

AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
①

SearchResult<Book> result = searchSession.search( Book.class ) ②
    .where( f -> f.match().field( "title" ) ③
        .matching( "robot" ) )
    .aggregation( countsByGenreKey, f -> f.terms() ④
        .field( "genre", Genre.class ) )
    .fetch( 20 ); ⑤

Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey ); ⑥
```

- ① Define a key that will uniquely identify the aggregation. Make sure to give it the correct type (see <6>).
- ② Start building the query as usual.
- ③ Define a predicate: the aggregation will only take into account documents matching this predicate.
- ④ Request an aggregation on the `genre` field, with a separate count for each genre: science-fiction, crime fiction, ... If the field does not exist or cannot be aggregated, an exception will be thrown.
- ⑤ Fetch the results.
- ⑥ Retrieve the aggregation from the results as a `Map`, with the genre as key and the hit count as value of type `Long`.

Alternatively, if you don't want to use lambdas:

*Example 256. Defining an aggregation in a search query – object-based syntax*

```
SearchSession searchSession = Search.session( entityManager );

SearchScope<Book> scope = searchSession.scope( Book.class );

AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );

SearchResult<Book> result = searchSession.search( scope )
    .where( scope.predicate().match().field( "title" )
        .matching( "robot" )
        .toPredicate() )
    .aggregation( countsByGenreKey, scope.aggregation().terms()
        .field( "genre", Genre.class )
        .toAggregation() )
    .fetch( 20 );

Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```



There are a few constraints regarding aggregations. In particular, in order for a field to be "aggregable", it must be [marked as such in the mapping](#), so that it is correctly stored in the index.



Faceting generally involves a concept of "drill-down", i.e. the ability to select a facet and restrict the hits to only those that match that facet.

Hibernate Search 5 used to offer a dedicated API to enable this "drill-down", but in Hibernate Search 6 you should simply create a new query with the appropriate [predicate](#).

The aggregation DSL offers more aggregation types, and multiple options for each type of aggregation. To learn more about the `terms` aggregation, and all the other types of aggregations, refer to the following sections.

### 9.5.2. `terms`: group by the value of a field

The `terms` aggregation returns a count of documents for each term value of a given field.



The `terms` aggregation is not available on geo-point fields.

*Example 257. Counting hits grouped by the value of a field*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class ) ) ①
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey ); ②
```

① Define the path and type of the field whose values should be considered.

② The result is a map from field value to document count.

#### Skipping conversion

By default, the values returned by the `terms` aggregation have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, [the corresponding field may be of type `String`](#); the values returned by the `terms` aggregation will be of the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type `String` in the example above), you can do it this way:

*Example 258. Counting hits grouped by the value of a field, without converting field values*

```
AggregationKey<Map<String, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", String.class, ValueConvert.NO ) )
    .fetch( 20 );
Map<String, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

See [Type of projected values](#) for more information.

#### **maxTermCount:** limiting the number of returned entries

By default, Hibernate Search will return at most 100 entries. You can customize the limit by calling `.maxTermCount(...)`:

*Example 259. Setting the maximum number of returned entries in a `terms` aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .maxTermCount( 1 ) )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

#### **minDocumentCount:** requiring at least N matching documents per term

By default, Hibernate search will return an entry only if the document count is at least 1.

You can set the threshold to an arbitrary value by calling `.minDocumentCount(...)`.

This is particularly useful to return all terms that exist in the index, even if no document containing the term matched the query. To that end, just call `.minDocumentCount(0)`:

*Example 260. Including values from unmatched documents in a `terms` aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .minDocumentCount( 0 ) )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

This can also be used to omit entries with a document count that is too low to matter:

*Example 261. Excluding the rarest terms from a **terms** aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .minDocumentCount( 2 ) )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

## Order of entries

By default, entries are returned in descending order of document count, i.e. the terms with the most matching documents appear first.

Several other orders are available.



With the Lucene backend, due to limitations of the current implementation, using any order other than the default one (by descending count) may lead to incorrect results. See [HSEARCH-3666](#) for more information.

You can order entries by ascending term value:

*Example 262. Ordering entries by ascending value in a **terms** aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .orderByTermAscending() )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

You can order entries by descending term value:

*Example 263. Ordering entries by descending value in a **terms** aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .orderByTermDescending() )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

Finally, you can order entries by ascending document count:

*Example 264. Ordering entries by ascending count in a `terms` aggregation*

```
AggregationKey<Map<Genre, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByGenreKey, f -> f.terms()
        .field( "genre", Genre.class )
        .orderByCountAscending() )
    .fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```



When ordering entries by ascending count in a `terms` aggregation, hit counts are approximate.

## Other options

- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with `.filter(...)`.

### 9.5.3. `range`: grouped by ranges of values for a field

The `range` aggregation returns a count of documents for given ranges of values of a given field.



The `range` aggregation is not available on text fields or geo-point fields.

*Example 265. Counting hits grouped by range of values for a field*

```
AggregationKey<Map<Range<Double>, Long>> countsByPriceKey = AggregationKey.of(
    "countsByPrice" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByPriceKey, f -> f.range()
        .field( "price", Double.class ) ①
        .range( 0.0, 10.0 ) ②
        .range( 10.0, 20.0 )
        .range( 20.0, null ) ③
    )
    .fetch( 20 );
Map<Range<Double>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

① Define the path and type of the field whose values should be considered.

② Define the ranges to group hits into. The range can be passed directly as the lower bound (included) and upper bound (excluded). Other syntaxes exist to define different bound inclusion (see other examples below).

③ `null` means "to infinity".

## Passing Range arguments

Instead of passing two arguments for each range (a lower and upper bound), you can pass a single argument of type `Range`.

*Example 266. Counting hits grouped by range of values for a field – passing Range objects*

```
AggregationKey<Map<Range<Double>, Long>> countsByPriceKey = AggregationKey.of("countsByPrice");
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByPriceKey, f -> f.range()
        .field( "price", Double.class )
        .range( Range.canonical( 0.0, 10.0 ) ) ①
        .range( Range.between( 10.0, RangeBoundInclusion.INCLUDED,
            20.0, RangeBoundInclusion.EXCLUDED ) ) ②
        .range( Range.atLeast( 20.0 ) ) ③
    )
    .fetch( 20 );
Map<Range<Double>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

- ① With `Range.of(Object, Object)`, the lower bound is included and the upper bound is excluded.
- ② `Range.of(Object, RangeBoundInclusion, Object, RangeBoundInclusion)` is more verbose, but allows setting the bound inclusion explicitly.
- ③ `Range` also offers multiple static methods to create ranges for a variety of use cases ("at least", "greater than", "at most", ...).

With the Elasticsearch backend, due to a limitation of Elasticsearch itself, all ranges must have their lower bound included (or `null`) and their upper bound excluded (or `null`). Otherwise, an exception will be thrown.



If you need to exclude the lower bound, or to include the upper bound, replace that bound with the immediate next value instead. For example with integers, `.range( 0, 100 )` means "0 (included) to 100 (excluded)". Call `.range( 0, 101 )` to mean "0 (included) to 100 (included)", or `.range( 1, 100 )` to mean "0 (excluded) to 100 (excluded)".

It's also possible to pass a collection of `Range` objects, which is especially useful if ranges are defined dynamically (e.g. in a web interface):

*Example 267. Counting hits grouped by range of values for a field – passing a collection of Range objects*

```
List<Range<Double>> ranges =  
    /* ... */;  
  
AggregationKey<Map<Range<Double>, Long>> countsByPriceKey = AggregationKey.of(  
    "countsByPrice" );  
SearchResult<Book> result = searchSession.search( Book.class )  
    .where( f -> f.matchAll() )  
    .aggregation( countsByPriceKey, f -> f.range()  
        .field( "price", Double.class )  
        .ranges( ranges )  
    )  
    .fetch( 20 );  
Map<Range<Double>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

## Skiping conversion

By default, the bounds of ranges accepted by the `range` aggregation must have the same type as the entity property corresponding to the target field.

For example, if an entity property is of type `java.util.Date`, the corresponding field may be of type `java.time.Instant`; the values returned by the `terms` aggregation will have to be of type `java.util.Date` regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type `java.time.Instant` in the example above), you can do it this way:

*Example 268. Counting hits grouped by range of values for a field, without converting field values*

```
AggregationKey<Map<Range<Instant>, Long>> countsByPriceKey = AggregationKey.of(  
    "countsByPrice" );  
SearchResult<Book> result = searchSession.search( Book.class )  
    .where( f -> f.matchAll() )  
    .aggregation( countsByPriceKey, f -> f.range()  
        // Assuming "releaseDate" is of type "java.util.Date" or "java.sql.Date"  
        .field( "releaseDate", Instant.class, ValueConvert.NO )  
        .range( null,  
            LocalDate.of( 1970, 1, 1 )  
                .atStartOfDay().toInstant( ZoneOffset.UTC ) )  
        .range( LocalDate.of( 1970, 1, 1 )  
            .atStartOfDay().toInstant( ZoneOffset.UTC ),  
            LocalDate.of( 2000, 1, 1 )  
                .atStartOfDay().toInstant( ZoneOffset.UTC ) )  
        .range( LocalDate.of( 2000, 1, 1 )  
            .atStartOfDay().toInstant( ZoneOffset.UTC ),  
            null )  
    )  
    .fetch( 20 );  
Map<Range<Instant>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

See [Type of arguments passed to the DSL](#) for more information.

## Other options

- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with `.filter(...)`.

### 9.5.4. Backend-specific extensions

By calling `.extension(...)` while building a query, it is possible to access backend-specific aggregations.



As their name suggests, backend-specific aggregations are not portable from one backend technology to the other.

#### Elasticsearch: `fromJson`

`.fromJson(...)` turns JSON representing an Elasticsearch aggregation into a Hibernate Search aggregation.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### Example 269. Defining a native Elasticsearch JSON aggregation as a `JsonObject`

```
JsonObject jsonObject =
    /* ... */;
AggregationKey<JsonObject> countsByPriceHistogramKey = AggregationKey.of(
    "countsByPriceHistogram" );
SearchResult<Book> result = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .where( f -> f.matchAll() )
    .aggregation( countsByPriceHistogramKey, f -> f.fromJson( jsonObject ) )
    .fetch( 20 );
JsonObject countsByPriceHistogram = result.aggregation( countsByPriceHistogramKey ); ①
```

① The aggregation result is a `JsonObject`.

*Example 270. Defining a native Elasticsearch JSON aggregation as a JSON-formatted string*

```
AggregationKey<JsonObject> countsByPriceHistogramKey = AggregationKey.of(
    "countsByPriceHistogram" );
SearchResult<Book> result = searchSession.search( Book.class )
    .extension( ElasticsearchExtension.get() )
    .where( f -> f.matchAll() )
    .aggregation( countsByPriceHistogramKey, f -> f.fromJson( "{" +
        + "\"histogram\": {" +
            + "\"field\": \"price\","
            + "\"interval\": 10"
        + "}"
    + "}" ) )
    .fetch( 20 );
JsonObject countsByPriceHistogram = result.aggregation( countsByPriceHistogramKey ); ①
```

① The aggregation result is a `JsonObject`.

## 9.5.5. Options common to multiple aggregation types

### Filter for fields in nested objects

When the aggregation field is located in a [nested object](#), by default all nested objects will be considered for the aggregation, and the document will be counted once for each value found in any nested object.

It is possible to filter the nested documents whose values will be considered for the aggregation using one of the `filter(...)` methods.

Below is an example with the [range aggregation](#): the result of the aggregation is a count of books for each price range, with only the price of "paperback" editions being taken into account; the price of e-book editions, for example, is ignored.

*Example 271. Counting hits grouped by range of values for a field, using a filter for nested objects*

```
AggregationKey<Map<Range<Double>, Long>> countsByPriceKey = AggregationKey.of(
    "countsByPrice" );
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .aggregation( countsByPriceKey, f -> f.range()
        .field( "editions.price", Double.class )
        .range( 0.0, 10.0 )
        .range( 10.0, 20.0 )
        .range( 20.0, null )
        .filter( pf -> pf.match().field( "editions.label" ).matching( "paperback" ) )
    )
    .fetch( 20 );
Map<Range<Double>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

## 9.6. Field types and compatibility

### 9.6.1. Type of arguments passed to the DSL

Some predicates, such as the `match` predicate or the `range` predicate, require a parameter of type `Object` at some point (`matching(Object)`, `atLeast(Object)`, ...). Similarly, it is possible to pass an argument of type `Object` in the sort DSL when defining the behavior for missing values (`missing().use(Object)`).

These methods do not actually accept `any` object, and will throw an exception when passed an argument with the wrong type.

Generally the expected type of this argument should be rather obvious: for example if you created a field by mapping an `Integer` property, then an `Integer` value will be expected when building a predicate; if you mapped a `java.time.LocalDate`, then a `java.time.LocalDate` will be expected, etc.

Things get a little more complex if you start defining and using custom bridges. You will then have properties of type `A` mapped to an index field of type `B`. What should you pass to the DSL? To answer that question, we need to understand DSL converters.

DSL converters are a feature of Hibernate Search that allows the DSL to accept arguments that match the type of the indexed property, instead of the type of the underlying index field.

Each custom bridge has the possibility to define a DSL converter for the index fields it populates. When it does, every time that field is mentioned in the predicate DSL, Hibernate Search will use that DSL converter to convert the value passed to the DSL to a value that the backend understands.

For example, let's imagine an `AuthenticationEvent` entity with an `outcome` property of type `AuthenticationOutcome`. This `AuthenticationOutcome` type is an enum. We index the `AuthenticationEvent` entity and its `outcome` property in order to allow users to find events by their outcome.

The default bridge for enums puts the result of `Enum.name()` into a `String` field. However, this default bridge also defines a DSL converter under the hood. As a result, any call to the DSL will be expected to pass an `AuthenticationOutcome` instance:

*Example 272. Transparent conversion of DSL parameters*

```
List<AuthenticationEvent> result = searchSession.search( AuthenticationEvent.class )
    .where( f -> f.match().field( "outcome" )
        .matching( AuthenticationOutcome.INVALID_PASSWORD ) )
    .fetchHits( 20 );
```

This is handy, and especially appropriate if users are asked to select an outcome in a list of choices.

But what if we want users to type in some words instead, i.e. what if we want full-text search on the `outcome` field? Then we will not have an `AuthenticationOutcome` instance to pass to the DSL, only a `String`...

In that case, we will first need to assign some text to each enum. This can be achieved by defining a custom `ValueBridge<AuthenticationOutcome, String>` and applying it to the `outcome` property so as to index a textual description of the outcome, instead of the default `Enum#name()`.

Then, we will need to tell Hibernate Search that the value passed to the DSL should not be passed to the DSL converter, but should be assumed to match the type of the index field directly (in this case, `String`). To that end, one can simply use the variant of the `matching` method that accepts a `ValueConvert` parameter, and pass `ValueConvert.NO`:

*Example 273. Disabling the DSL converter*

```
List<AuthenticationEvent> result = searchSession.search( AuthenticationEvent.class )
    .where( f -> f.match().field( "outcome" )
        .matching( "Invalid password", ValueConvert.NO ) )
    .fetchHits( 20 );
```

All methods that apply DSL converters offer a variant that accepts a `ValueConvert` parameter: `matching, between, atLeast, atMost, greaterThan, lessThan, range, ...`



A DSL converter is always automatically generated for value bridges. However, more complex bridges will require explicit configuration.

See [Type bridge](#) or [Property bridge](#) for more information.

## 9.6.2. Type of projected values

Generally the type of values returned by projections argument should be rather obvious: for example if you created a field by mapping an `Integer` property, then an `Integer` value will be returned when projecting; if you mapped a `java.time.LocalDate`, then a `java.time.LocalDate` will be returned, etc.

Things get a little more complex if you start defining and using custom bridges. You will then have properties of type `A` mapped to an index field of type `B`. What will be returned by projections? To answer that question, we need to understand projection converters.

Projection converters are a feature of Hibernate Search that allows the projections to return values that match the type of the indexed property, instead of the type of the underlying index field.

Each custom bridge has the possibility to define a projection converter for the index fields it populates. When it does, every time that field is projected on, Hibernate Search will use that projection converter to convert the projected value returned by the index.

For example, let's imagine an `Order` entity with a `status` property of type `OrderStatus`. This `OrderStatus` type is an enum. We index the `Order` entity and its `status` property.

The default bridge for enums puts the result of `Enum.name()` into a `String` field. However, this default bridge also defines a projection converter. As a result, any projection on the `status` field will return an `OrderStatus` instance:

*Example 274. Transparent conversion of projections*

```
List<OrderStatus> result = searchSession.search( Order.class )
    .select( f -> f.field( "status", OrderStatus.class ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

This is probably what you want in general. But in some cases, you may want to disable this conversion and return the index value instead (i.e. the value of `Enum.name()`).

In that case, we will need to tell Hibernate Search that the value returned by the backend should not be passed to the projection converter. To that end, one can simply use the variant of the `field` method that accepts a `ValueConvert` parameter, and pass `ValueConvert.NO`:

*Example 275. Disabling the projection converter*

```
List<String> result = searchSession.search( Order.class )
    .select( f -> f.field( "status", String.class, ValueConvert.NO ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Projection converters must be configured explicitly in custom bridges.

See [Value bridge](#), [Property bridge](#) or [Type bridge](#) for more information.

### 9.6.3. Targeting multiple fields

Sometimes a predicate/sort/projection targets **multiple** field, which may have conflicting definitions:

- when multiple field names are passed to the `fields` method in the predicate DSL (each field has its own definition);
- or when the search query [targets multiple indexes](#) (each index has its own definition of each field).

In such cases, the definition of the targeted fields is expected to be compatible. For example targeting an `Integer` field and a `java.time.LocalDate` field in the same `match` predicate will not work, because you won't be able to pass a non-null argument to the `matching(Object)` method that is both an `Integer` and a `java.time.LocalDate`.

If you are looking for a simple rule of thumb, here it is: if the indexed properties do not have the same type, or are mapped differently, the corresponding fields are probably not going to be compatible.

However, if you're interested in the details, Hibernate Search is a bit more flexible than that.

There are three different constraints when it comes to field compatibility:

1. The fields must be "encoded" in a compatible way. This means the backend must use the same representation for the two fields, for example they are both `Integer`, or they are both `BigDecimal` with the same decimal scale, or they are both `LocalDate` with the same date format, etc.
2. The fields must have a compatible DSL converter (for predicates and sorts) or projection converter (for projections).
3. For full-text predicates, the fields must have a compatible analyzer.

The following sections describe all the possible incompatibilities, and how to solve them.

### Incompatible codec

In a search query targeting multiple indexes, if a field is encoded differently in each index, you cannot apply predicates, sorts or projections on that field.



Encoding is not only about the field type, such as `LocalDate` or `BigDecimal`. Some codecs are parameterized and two codecs with different parameters will often be considered incompatible. Examples of parameters include the format for temporal types or the `decimal scale` for `BigDecimal` and `BigInteger`.

In that case, your only option is to change your mapping to avoid the conflict:

1. rename the field in one index
2. OR change the field type in one index
3. OR if the problem is simply different codec parameters (date format, decimal scale, ...), align the value of these parameters in one index with the other index.

If you choose to rename the field in one index, you will still be able to apply a similar predicate to the two fields in a single query: you will have to create one predicate per field and combine them with a `boolean junction`.

### Incompatible DSL converters

Incompatible DSL converters are only a problem when you need to pass an argument to the DSL in certain methods: `matching(Object)/between(Object)/atLeast(Object)/greaterThan(Object)` etc. in the predicate DSL, `missing().use(Object)` in the sort

DSL, ``range(Object, Object)` in the aggregation DSL, ...

If two fields encoded in a compatible way (for example both as `String`), but that have different DSL converters (for example the first one converts from `String` to `String`, but the second one converts from `Integer` to `String`), you can still use these methods, but you will need to disable the DSL converter as explained in [Type of arguments passed to the DSL](#): you will just pass the "index" value to the DSL (using the same example, a `String`).

### Incompatible projection converters

If, in a search query targeting multiple indexes, a field is encoded in a compatible way in every indexes (for example both as `String`), but that has a different projection converters (for example the first one converts from `String` to `String`, but the second one converts from `String` to `Integer`), you can still project on this field, but you will need to disable the projection converter as explained in [Type of projected values](#): the projection will return the "index", unconverted value (using the same example, a `String`).

### Incompatible analyzer

Incompatible analyzers are only a problem with full-text predicates: match predicate on a text field, phrase predicate, simple query string predicate, ...

If two fields encoded in a compatible way (for example both as `String`), but that have different analyzers, you can still use these predicates, but you will need to explicitly configure the predicate to either set the search analyzer to an analyzer of your choosing with `.analyzer(analyzerName)`, or skip analysis completely with `.skipAnalysis()`.

See [Predicate DSL](#) for more information about how to create predicates and about the available options.

## 9.7. Field paths

### 9.7.1. Absolute field paths

By default, field paths passed to the Search DSL are interpreted as absolute, i.e. relative to the index root.

The components of the paths are separated by a dot ( `.` ).



The following examples use the [predicate DSL](#), but all information in this section applies to other search DSLs as well: [sort DSL](#), [projection DSL](#), [aggregation DSL](#), ...

### Example 276. Targeting a field using absolute paths

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" ) ①
            .matching( "robot" ) )
    .fetchHits( 20 );
```

- ① Fields declared at the root of the index can simply be referenced by their name.

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.match().field( "writers.firstName" ) ①
            .matching( "isaac" ) )
    .fetchHits( 20 );
```

- ① Fields declared in object fields (created by `@IndexedEmbedded`, for example) must be referenced by their absolute path: the absolute path of the object field, followed by a dot, followed by the name of the targeted field.

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.nested().objectField( "writers" )
        .nest( f.bool()
            .must( f.match().field( "writers.firstName" ) ①
                    .matching( "isaac" ) )
            .must( f.match().field( "writers.lastName" )
                    .matching( "asimov" ) )
        )
    .fetchHits( 20 );
```

- ① Even within a `nested` predicate, fields referenced in inner predicates must be referenced by their absolute path.

The only exception is `named predicates` registered on object fields: the factory used to build those predicates interprets field paths as relative to that object field **by default**.

## 9.7.2. Relative field paths

Features detailed in this section are *incubating*: they are still under active development.



The usual `compatibility policy` does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

In some cases, one may want to pass relative paths instead. This can be useful when calling reusable

methods that can apply the same predicate on different object fields that have same structure (same sub-fields). By calling the `withRoot(String)` method on a factory, you can create a new factory which interprets paths as relative to the object field passed as argument to the method.

*Example 277. Targeting a field using relative paths*

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.bool()
        .should( f.nested().objectField( "writers" )
            .nest( matchFirstAndLastName( ①
                f.withRoot( "writers" ), ②
                "bob", "kane" ) ) )
        .should( f.nested().objectField( "artists" )
            .nest( matchFirstAndLastName( ③
                f.withRoot( "artists" ), ④
                "bill", "finger" ) ) )
    .fetchHits( 20 );
```

- ① Call a reusable method to apply a predicate to the name of the book's writers.
- ② Pass to that method a factory whose root will be the object field `writers`.
- ③ Call a reusable method to apply a predicate to the name of the book's artists.
- ④ Pass to that method a factory whose root will be the object field `artists`.

```
private SearchPredicate matchFirstAndLastName(SearchPredicateFactory f,
    String firstName, String lastName) {
    return f.bool()
        .must( f.match().field( "firstName" ) ①
            .matching( firstName ) )
        .must( f.match().field( "lastName" )
            .matching( lastName ) )
        .toPredicate();
}
```

- ① When manipulating factories created with `withRoot`, paths are interpreted as relative. Here `firstName` will be understood as either `writers.firstName` or `artists.firstName`, depending on the factory that was passed to this method.



When building native constructs (for example [Lucene Queries](#)), you will need to deal with absolute paths, even if the factory accepts relative paths.

To convert a relative path to an absolute path, use the factory's `toAbsolutePath(String)` method.

# Chapter 10. Lucene backend

## 10.1. Basic configuration

All configuration properties of the Lucene backend are optional, but the defaults might not suit everyone. In particular, you might want to [set the location of your indexes in the filesystem](#).

Other configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Hibernate Search javadoc:

- [org.hibernate.search.backend.lucene.cfg.LuceneBackendSettings](#).
- [org.hibernate.search.backend.lucene.cfg.LuceneIndexSettings](#).

## 10.2. Index storage ([Directory](#))

The component responsible for index storage in Lucene is the [org.apache.lucene.store.Directory](#). The implementation of the directory determines where the index will be stored: on the filesystem, in the JVM's heap, ...

By default, the Lucene backend stores the indexes on the filesystem, in the JVM's working directory.

The type of directory can be configured as follows:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.directory.type = local-filesystem  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.directory.type = local-filesystem
```

The following directory types are available:

- **local-filesystem**: Store the index on the local filesystem. See [Local filesystem storage](#) for details and configuration options.
- **local-heap**: Store the index in the local JVM heap. **Local heap directories and all contained indexes are lost when the JVM shuts down.** See [Local heap storage](#) for details and configuration options.

### 10.2.1. Local filesystem storage

The **local-filesystem** directory type will store each index in a subdirectory of a configured filesystem directory.



Local filesystem directories really are designed to be **local** to one server and one application.

In particular, they should not be shared between multiple Hibernate Search instances. Even if network shares allow to share the raw content of indexes, using the same index files from multiple Hibernate Search would require more than that: non-exclusive locking, routing of write requests from one node to another, ... These additional features are simply not available on **local-filesystem** directories.

If you need to share indexes between multiple Hibernate Search instances, the Elasticsearch backend will be a better choice. Refer to [Architecture](#) for more information.

## Index location

Each index is assigned a subdirectory under a root directory.

By default, the root directory is the JVM's working directory. It can be configured as follows:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.directory.root = /path/to/my/root  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.directory.root = /path/to/my/root
```

For example, with the configuration above, an entity type named **Order** will be indexed in directory **/path/to/my/root/Order/**. If that entity is explicitly assigned the index name **orders** (see `@Indexed(index = ...)` in [Entity/index mapping](#)), it will instead be indexed in directory **/path/to/my/root/orders/**.

## Filesystem access strategy

The default strategy for accessing the filesystem is determined automatically based on the operating system and architecture. It should work well in most situations.

For situations where a different filesystem access strategy is needed, Hibernate Search exposes a configuration property:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.directory.filesystem_access.strategy = auto  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.directory.filesystem_access.strategy = auto
```

Allowed values are:

- `auto`: lets Lucene select the most appropriate implementation based on the operating system and architecture. This is the default value for the property.
- `simple`: a straightforward strategy based on `Files.newByteChannel`. See `org.apache.lucene.store.SimpleFSDirectory`. This strategy is deprecated and will be removed in a future version of Lucene.
- `mmap`: uses `mmap` for reading, and `FSIndexOutput` for writing. See `org.apache.lucene.store.MMapDirectory`.
- `nio`: uses `java.nio.channels.FileChannel`'s positional read for concurrent reading, and `FSIndexOutput` for writing. See `org.apache.lucene.store.NIOFSDirectory`.



Make sure to refer to Javadocs of these `Directory` implementations before changing this setting. Implementations offering better performance also bring issues of their own.

### Other configuration options

The `local-filesystem` directory also allows configuring a [locking strategy](#).

#### 10.2.2. Local heap storage

The `local-heap` directory type will store indexes in the local JVM's heap.

As a result, indexes contained in a `local-heap` directory are [lost when the JVM shuts down](#).

This directory type is only provided for use in [testing configurations](#) with [small indexes](#) and [low concurrency](#), where it could slightly improve performance. In setups requiring larger indexes and/or high concurrency, a [filesystem-based directory](#) will achieve better performance.

The `local-heap` directory does not offer any specific option beyond the [locking strategy](#).

#### 10.2.3. Locking strategy

In order to write to an index, Lucene needs to acquire a lock to ensure no other application instance writes to the same index concurrently. Each directory type comes with a default locking strategy that should work well enough in most situations.

For those (very) rare situations where a different locking strategy is needed, Hibernate Search exposes a configuration property:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.directory.locking.strategy = native-filesystem  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.directory.locking.strategy = native-filesystem
```

The following strategies are available:

- **simple-filesystem**: Locks the index by creating a marker file and checking it before write operations. This implementation is very simple and based Java's File API. If for some reason an application ends abruptly, the marker file will stay on the filesystem and will need to be removed manually.

This strategy is only available for filesystem-based directories.

See [org.apache.lucene.store.SimpleFSLockFactory](#).

- **native-filesystem**: Similarly to **simple-filesystem**, locks the index by creating a marker file, but using native OS file locks instead of Java's File API, so that locks will be cleaned up if the application ends abruptly.

This is the default strategy for the **local-filesystem** directory type.

This implementation has known problems with NFS: it should be avoided on network shares.

This strategy is only available for filesystem-based directories.

See [org.apache.lucene.store.NativeFSLockFactory](#).

- **single-instance**: Locks using a Java object held in the JVM's heap. Since the lock is only accessible by the same JVM, this strategy will only work properly when it is known that only a single application will ever try to access the indexes.

This is the default strategy for the **local-heap** directory type.

See [org.apache.lucene.store.SingleInstanceLockFactory](#).

- **none**: Does not use any lock. Concurrent writes from another application will result in index corruption. Test your application carefully and make sure you know what it means.

See [org.apache.lucene.store.NoLockFactory](#).

## 10.3. Sharding

### 10.3.1. Basics



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see [Sharding and routing](#).

In the Lucene backend, sharding is disabled by default, but can be enabled by selecting a sharding strategy. Multiple strategies are available:

#### hash

```
# To configure the defaults for all indexes:  
hibernate.search.backend.sharding.strategy = hash  
hibernate.search.backend.sharding.number_of_shards = 2  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.sharding.strategy = hash  
hibernate.search.backend.indexes.<index name>.sharding.number_of_shards = 2
```

The `hash` strategy requires to set a number of shards through the `number_of_shards` property.

This strategy will set up an explicitly configured number of shards, numbered from 0 to the chosen number minus one (e.g. for 2 shards, there will be shard "0" and shard "1").

When routing, the routing key will be hashed to assign it to a shard. If the routing key is null, the document ID will be used instead.

This strategy is suitable when there is no explicit routing key [configured in the mapping](#), or when the routing key has a large number of possible values that need to be brought down to a smaller number (e.g. "all integers").

#### explicit

```
# To configure the defaults for all indexes:  
hibernate.search.backend.sharding.strategy = explicit  
hibernate.search.backend.sharding.shard_identifiers = fr,en,de  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.sharding.strategy = explicit  
hibernate.search.backend.indexes.<index name>.sharding.shard_identifiers = fr,en,de
```

The `explicit` strategy requires to set a list of shard identifiers through the `shard_identifiers` property. The identifiers must be provided as a String containing multiple shard identifiers separated by commas, or a `Collection<String>` containing shard identifiers. A shard identifier can be any string.

This strategy will set up one shard per configured shard identifier.

When routing, the routing key will be validated to make sure it matches a shard identifier exactly. If it does, the document will be routed to that shard. If it does not, an exception will be thrown. The routing key cannot be null, and the document ID will be ignored.

This strategy is suitable when there is an explicit routing key [configured in the mapping](#), and that routing key has a limited number of possible values that are known before starting the application.

### 10.3.2. Per-shard configuration

In some cases, in particular when using the [explicit](#) sharding strategy, it may be necessary to configure some shards in a slightly different way. For example, one of the shards may hold massive, but infrequently-accessed data, which should be stored on a different drive.

This can be achieved by adding configuration properties for a specific shard:

```
# Default configuration for all shards an index:  
hibernate.search.backend.indexes.<index name>.directory.root = /path/to/fast/drive/  
# Configuration for a specific shard:  
hibernate.search.backend.indexes.<index name>.shards.<shard identifier>.directory.root =  
/path/to/large/drive/
```

Not all settings can be overridden per shard; for example you can't override the sharding strategy on a per-shard basis.



Per-shard overriding is primarily intended for settings related to the [directory](#) and [I/O](#).

Valid shard identifiers depend on the sharding strategy:

- For the [hash](#) strategy, each shard is assigned a positive integer, from [0](#) to the chosen number of shards minus one.
- For the [explicit](#) strategy, each shard is assigned one of the identifiers defined with the [shard\\_identifiers](#) property.

## 10.4. Index format compatibility

While Hibernate Search strives to offer a backwards compatible API, making it easy to port your application to newer versions, it still delegates to Apache Lucene to handle the index writing and searching. This creates a dependency to the Lucene index format. The Lucene developers of course attempt to keep a stable index format, but sometimes a change in the format can not be avoided. In those cases you either have to re-index all your data or use an index upgrade tool. Sometimes, Lucene is also able to read the old format so you don't need to take specific actions (besides making backup of your index).

While an index format incompatibility is a rare event, it can happen more often that Lucene's Analyzer implementations might slightly change its behavior. This can lead to some documents not matching anymore, even though they used to.

To avoid this analyzer incompatibility, Hibernate Search allows to configure to which version of

Lucene the analyzers and other Lucene classes should conform their behavior.

This configuration property is set at the backend level:

```
hibernate.search.backend.lucene_version = LUCENE_8_1_1
```

Depending on the specific version of Lucene you're using, you might have different options available: see [org.apache.lucene.util.Version](#) contained in [lucene-core.jar](#) for a list of allowed values.

When this option is not set, Hibernate Search will instruct Lucene to use the latest version, which is usually the best option for new projects. Still, it's recommended to define the version you're using explicitly in the configuration, so that when you happen to upgrade, Lucene the analyzers will not change behavior. You can then choose to update this value at a later time, for example when you have the chance to rebuild the index from scratch.



The setting will be applied consistently when using Hibernate Search APIs, but if you are also making use of Lucene bypassing Hibernate Search (for example when instantiating an Analyzer yourself), make sure to use the same value.



For information about which versions of Hibernate Search you can upgrade to, while retaining backward compatibility with a given version of Lucene APIs, refer to the [compatibility policy](#).

## 10.5. Schema

Lucene does not really have a concept of centralized schema to specify the data type and capabilities of each field, but Hibernate Search maintains such a schema in memory, in order to remember which predicates/projections/sorts can be applied to each field.

For the most part, the schema is inferred from [the mapping configured through Hibernate Search's mapping APIs](#), which are generic and independent from Elasticsearch.

Aspects that are specific to the Lucene backend are explained in this section.

### 10.5.1. Field types

#### Available field types



Some types are not supported directly by the Elasticsearch backend, but will work anyway because they are "bridged" by the mapper. For example a `java.util.Date` in your entity model is "bridged" to `java.time.Instant`, which is supported by the Elasticsearch backend. See [Supported property types](#) for more information.



Field types that are not in this list can still be used with a little bit more work:

- If a property in the entity model has an unsupported type, but can be converted to a supported type, you will need a bridge. See [Bridges](#).
- If you need an index field with a specific type that is not supported by Hibernate Search, you will need a bridge that defines a native field type. See [Index field type DSL extensions](#).

*Table 10. Field types supported by the Lucene backend*

Field type	Limitations
<code>java.lang.String</code>	-
<code>java.lang.Byte</code>	-
<code>java.lang.Short</code>	-
<code>java.lang.Integer</code>	-
<code>java.lang.Long</code>	-
<code>java.lang.Double</code>	-
<code>java.lang.Float</code>	-
<code>java.lang.Boolean</code>	-
<code>java.math.BigDecimal</code>	-
<code>java.math.BigInteger</code>	-
<code>java.time.Instant</code>	<a href="#">Lower range/resolution</a>
<code>java.time.LocalDate</code>	<a href="#">Lower range/resolution</a>
<code>java.time.LocalTime</code>	<a href="#">Lower range/resolution</a>
<code>java.time.LocalDateTime</code>	<a href="#">Lower range/resolution</a>
<code>java.time.ZonedDateTime</code>	<a href="#">Lower range/resolution</a>
<code>java.time.OffsetDateTime</code>	<a href="#">Lower range/resolution</a>
<code>java.time.OffsetTime</code>	<a href="#">Lower range/resolution</a>

Field type	Limitations
<code>java.time.Year</code>	Lower range/resolution
<code>java.time.YearMonth</code>	Lower range/resolution
<code>java.time.MonthDay</code>	-
<code>org.hibernate.search.engine.spatial.&lt;wbr&gt;GeoPoint</code>	Lower resolution

#### *Range and resolution of date/time fields*

Date/time types do not support the whole range of years that can be represented in `java.time` types:

- `java.time` can represent years ranging from `-999.999.999` to `999.999.999`.
- The Lucene backend supports dates ranging from year `-292.275.054` to year `292.278.993`.



Values that are out of range will trigger indexing failures.

Resolution for time types is also lower:

- `java.time` supports nanosecond-resolution.
- The Lucene backend supports millisecond-resolution.

Precision beyond the millisecond will be lost when indexing.

#### *Range and resolution of GeoPoint fields*

`GeoPoints` are indexed as `LatLonPoints` in the Lucene backend. According to `LatLonPoint`'s javadoc, there is a loss of precision when the values are encoded:



Values are indexed with some loss of precision from the original `double` values (`4.190951585769653E-8` for the latitude component and `8.381903171539307E-8` for longitude).

This effectively means indexed points can be off by about 13 centimeters (5.2 inches) in the worst case.

### Index field type DSL extensions

Not all Lucene field types have built-in support in Hibernate Search. Unsupported field types can still be used, however, by taking advantage of the "native" field type. Using this field type, Lucene

`IndexableField` instances can be created directly, giving access to everything Lucene can offer.

Below is an example of how to use the Lucene "native" type.

*Example 278. Using the Lucene "native" type*

```
public class PageRankValueBinder implements ValueBinder { ①
    @Override
    public void bind(ValueBindingContext<?> context) {
        context.bridge(
            Float.class,
            new PageRankValueBridge(),
            context.typeFactory() ②
                .extension( LuceneExtension.get() ) ③
                .asNative( ④
                    Float.class, ⑤
                    (absoluteFieldPath, value, collector) -> { ⑥
                        collector.accept( new FeatureField( absoluteFieldPath,
                            "pageRank", value ) );
                        collector.accept( new StoredField( absoluteFieldPath,
                            value ) );
                    },
                    field -> (Float) field.numericValue() ⑦
                )
        );
    }

    private static class PageRankValueBridge implements ValueBridge<Float, Float> {
        @Override
        public Float toIndexedValue(Float value, ValueBridgeToIndexedValueContext context)
        {
            return value; ⑧
        }

        @Override
        public Float fromIndexedValue(Float value, ValueBridgeFromIndexedValueContext context) {
            return value; ⑧
        }
    }
}
```

- ① Define a [custom binder](#) and its bridge. The "native" type can only be used from a binder, it cannot be used directly with annotation mapping. Here we're defining a [value binder](#), but a [type binder](#), or a [property binder](#) would work as well.
- ② Get the context's type factory.
- ③ Apply the Lucene extension to the type factory.
- ④ Call `asNative` to start defining a native type.
- ⑤ Define the field value type.
- ⑥ Define the [LuceneFieldContributor](#). The contributor will be called upon indexing to add as many fields as necessary to the document. All fields must be named after the `absoluteFieldPath` passed to the contributor.
- ⑦ Optionally, if projections are necessary, define the [LuceneFieldValueExtractor](#). The extractor will be called upon projecting to extract the projected value from a `single` stored field.

- ⑧ The value bridge is free to apply a preliminary conversion before passing the value to Hibernate Search, which will pass it along to the [LuceneFieldContributor](#).

```
@Entity  
@Indexed  
public class WebPage {  
  
    @Id  
    private Integer id;  
  
    @NonStandardField( ①  
        valueBinder = @ValueBinderRef(type = PageRankValueBinder.class) ②  
    )  
    private Float pageRank;  
  
    // Getters and setters  
    // ...  
}
```

- ① Map the property to an index field. Note that value bridges using a non-standard field type (such as Lucene's "native" type) must be mapped using the `@NonStandardField` annotation: other annotations such as `@GenericField` will fail.
- ② Instruct Hibernate Search to use our custom value binder.

## 10.5.2. Multi-tenancy

Multi-tenancy is supported and handled transparently, according to the tenant ID defined in the current session:

- documents will be indexed with the appropriate values, allowing later filtering;
- queries will filter results appropriately.

The multi-tenancy is automatically enabled in the backend if it is enabled in the mapper, e.g. if a [multi-tenancy strategy is selected in Hibernate ORM](#).

However, it is possible to enable multi-tenancy manually.

The multi-tenancy strategy is set at the backend level:

```
hibernate.search.backend.multi_tenancy.strategy = none
```

See the following subsections for details about available strategies.

### none: single-tenancy

The `none` strategy (the default) disables multi-tenancy completely.

Attempting to set a tenant ID will lead to a failure when indexing.

#### **discriminator**: type name mapping using the index name

With the **discriminator** strategy, all documents from all tenants are stored in the same index.

When indexing, a discriminator field holding the tenant ID is populated transparently for each document.

When searching, a filter targeting the tenant ID field is added transparently to the search query to only return search hits for the current tenant.

## 10.6. Analysis

### 10.6.1. Basics

**Analysis** is the text processing performed by analyzers, both when indexing (document processing) and when searching (query processing).

The Lucene backend comes with some [default analyzers](#), but analysis can also be configured explicitly.

To configure analysis in a Lucene backend, you will need to:

1. Define a class that implements the `org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurer` interface.
2. Configure the backend to use that implementation by setting the configuration property `hibernate.search.backend.analysis.configurer` to a [bean reference](#) pointing to the implementation, for example `class:com.mycompany.MyAnalysisConfigurer`.

Hibernate Search will call the `configure` method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define [analyzers](#) and [normalizers](#) or even (for more advanced use) the [similarity](#). See below for examples.

### 10.6.2. Built-in analyzers

Built-in analyzers are available out-of-the-box and don't require explicit configuration. If necessary, they can be overridden by defining your own analyzer with the same name.

The Lucene backend comes with a series of built-in analyzer:

#### **default**

The analyzer used by default with `@FullTextField`.

Default implementation: `org.apache.lucene.analysis.standard.StandardAnalyzer`.

Default behavior: first, tokenize using the standard tokenizer, which follows Word Break rules from the Unicode Text Segmentation algorithm, as specified in [Unicode Standard Annex #29](#). Then, lowercase each token.

#### `standard`

Default implementation: `org.apache.lucene.analysis.standard.StandardAnalyzer`.

Default behavior: first, tokenize using the standard tokenizer, which follows Word Break rules from the Unicode Text Segmentation algorithm, as specified in [Unicode Standard Annex #29](#). Then, lowercase each token.

#### `simple`

Default implementation: `org.apache.lucene.analysis.core.SimpleAnalyzer`.

Default behavior: first, split the text at non-letter characters. Then, lowercase each token.

#### `whitespace`

Default implementation: `org.apache.lucene.analysis.core.WhitespaceAnalyzer`.

Default behavior: split the text at whitespace characters. Do not change the tokens.

#### `stop`

Default implementation: `org.apache.lucene.analysis.core.StopAnalyzer`.

Default behavior: first, split the text at non-letter characters. Then, lowercase each token. Finally, remove English stop words.

#### `keyword`

Default implementation: `org.apache.lucene.analysis.core.KeywordAnalyzer`.

Default behavior: do not change the text in any way.

With this analyzer a full text field would behave similarly to a keyword field, but with fewer features: no terms aggregations, for example.

Consider using a `@KeywordField` instead.

### 10.6.3. Built-in normalizers

The Lucene backend does not provide any built-in normalizer.

### 10.6.4. Custom analyzers and normalizers

The context passed to the configurer exposes a DSL to define analyzers and normalizers:

*Example 279. Implementing and using an analysis configurer to define analyzers and normalizers with the Lucene backend*

```
package org.hibernate.search.documentation.analysis;

import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurationContext;
import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurer;

import org.apache.lucene.analysis.charfilter.HTMLStripCharFilterFactory;
import org.apache.lucene.analysis.core.LowerCaseFilterFactory;
import org.apache.lucene.analysis.miscellaneous.ASCIIFoldingFilterFactory;
import org.apache.lucene.analysis.snowball.SnowballPorterFilterFactory;
import org.apache.lucene.analysis.standard.StandardTokenizerFactory;

public class MyLuceneAnalysisConfigurer implements LuceneAnalysisConfigurer {
    @Override
    public void configure(LuceneAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
            .tokenizer( StandardTokenizerFactory.class ) ②
            .charFilter( HTMLStripCharFilterFactory.class ) ③
            .tokenFilter( LowerCaseFilterFactory.class ) ④
            .tokenFilter( SnowballPorterFilterFactory.class ) ④
                .param( "language", "English" ) ⑤
            .tokenFilter( ASCIIIFoldingFilterFactory.class );

        context.normalizer( "lowercase" ).custom() ⑥
            .tokenFilter( LowerCaseFilterFactory.class )
            .tokenFilter( ASCIIIFoldingFilterFactory.class );

        context.analyzer( "french" ).custom() ⑦
            .tokenizer( StandardTokenizerFactory.class )
            .charFilter( HTMLStripCharFilterFactory.class )
            .tokenFilter( LowerCaseFilterFactory.class )
            .tokenFilter( SnowballPorterFilterFactory.class )
                .param( "language", "French" )
            .tokenFilter( ASCIIIFoldingFilterFactory.class );
    }
}
```

- ① Define a custom analyzer named "english", because it will be used to analyze English text such as book titles.
- ② Set the tokenizer to a standard tokenizer: components are referenced by their factory class.
- ③ Set the char filters. Char filters are applied in the order they are given, before the tokenizer.
- ④ Set the token filters. Token filters are applied in the order they are given, after the tokenizer.
- ⑤ Set the value of a parameter for the last added char filter/tokenizer/token filter.
- ⑥ Normalizers are defined in a similar way, the only difference being that they cannot use a tokenizer.
- ⑦ Multiple analyzers/normalizers can be defined in the same configurer.

```
①
hibernate.search.backend.analysis.configurer =
class:org.hibernate.search.documentation.analysis.MyLuceneAnalysisConfigurer
```

- ① Assign the configurer to the backend using a Hibernate Search configuration property.



To know which analyzers, character filters, tokenizers and token filters are available, either browse the Lucene Javadoc or read the corresponding section on the [Solr Wiki](#) (you don't need Solr to use these analyzers, it's just that there is no documentation page for Lucene proper).

It is also possible to assign a name to an analyzer instance:

*Example 280. Naming an analyzer instance in the Lucene backend*

```
context.analyzer( "standard" ).instance( new StandardAnalyzer() );
```

## 10.6.5. Similarity

When searching, scores are assigned to documents based on statistics recorded at index time, using a specific formula. Those statistics and the formula are defined by a single component called the similarity, implementing Lucene's `org.apache.lucene.search.similarities.Similarity` interface.

By default, Hibernate Search uses `BM25Similarity` with its defaults parameters (`k1 = 1.2, b = 0.75`). This should provide satisfying scoring in most situations.

If you have advanced needs, you can set a custom `Similarity` in your analysis configurer, as shown below.



Remember to also reference the analysis configurer from your configuration properties, as explained in [Custom analyzers and normalizers](#).

*Example 281. Implementing an analysis configurer to change the Similarity with the Lucene backend*

```
public class CustomSimilarityLuceneAnalysisConfigurer implements LuceneAnalysisConfigurer {  
    @Override  
    public void configure(LuceneAnalysisConfigurationContext context) {  
        context.similarity( new ClassicSimilarity() ); ①  
  
        context.analyzer( "english" ).custom() ②  
            .tokenizer( StandardTokenizerFactory.class )  
            .tokenFilter( LowerCaseFilterFactory.class )  
            .tokenFilter( ASCIIFoldingFilterFactory.class );  
    }  
}
```

① Set the similarity to `ClassicSimilarity`.

② Define analyzers and normalizers as usual.



For more information about `Similarity`, its various implementations, and the pros and cons of each implementation, see the javadoc of `Similarity` and Lucene's source code.

You can also find useful resources on the web, for example in Elasticsearch's documentation.

## 10.7. Threads

The Lucene backend relies on an internal thread pool to execute write operations on the index.

By default, the pool contains exactly as many threads as the number of processors available to the JVM on bootstrap. That can be changed using a configuration property:

```
hibernate.search.backend.thread_pool.size = 4
```



This number is *per backend*, not per index. Adding more indexes will not add more threads.



Operations happening in this thread-pool include blocking I/O, so raising its size above the number of processor cores available to the JVM can make sense and may improve performance.

## 10.8. Indexing queues

Among all the write operations performed by Hibernate Search on the indexes, it is expected that there will be a lot of "indexing" operations to create/update/delete a specific document. We generally want to preserve the relative order of these requests when they are about the same documents.

For this reasons, Hibernate Search pushes these operations to internal queues and applies them in batches. Each index maintains 10 queues holding at most 1000 elements each. Queues operate independently (in parallel), but each queue applies one operation after the other, so at any given time there can be at most 10 batches of indexing requests being applied for each index.



Indexing operations relative to the same document ID are always pushed to the same queue.

It is possible to customize the queues in order to reduce resource consumption, or on the contrary to improve throughput. This is done through the following configuration properties:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.indexing.queue_count = 10  
hibernate.search.backend.indexing.queue_size = 1000  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.indexing.queue_count = 10  
hibernate.search.backend.indexes.<index name>.indexing.queue_size = 1000
```

- `indexing.queue_count` defines the number of queues. Expects a strictly positive integer value. The default for this property is **10**.

Higher values will lead to more indexing operations being performed in parallel, which may lead to higher indexing throughput if CPU power is the bottleneck when indexing.

Note that raising this number above the `number of threads` is never useful, as the number of threads limits how many queues can be processed in parallel.

- `indexing.queue_size` defines the maximum number of elements each queue can hold. Expects a strictly positive integer value. The default for this property is **1000**.

Lower values may lead to lower memory usage, especially if there are many queues, but values that are too low will increase the likeliness of `application threads blocking` because the queue is full, which may lead to lower indexing throughput.

When a queue is full, any attempt to request indexing will block until the request can be put into the queue.



In order to achieve a reasonable level of performance, be sure to set the size of queues to a high enough number that this kind of blocking only happens when the application is under very high load.

When `sharding` is enabled, each shard will be assigned its own set of queues.

If you use the `hash` sharding strategy **based on the document ID** (and not based on a provided routing key), make sure to set the number of queues to a number with no common denominator with the number of shards; otherwise, some queues may be used much less than others.



For example, if you set the number of shards to 8 and the number of queues to 4, documents ending up in the shard #0 will always end up in queue #0 of that shard. That's because both the routing to a shard and the routing to a queue take the hash of the document ID then apply a modulo operation to that hash, and `<some hash> % 8 == 0` (routed to shard #0) implies `<some hash> % 4 == 0` (routed to queue #0 of shard #0). Again, this is only true if you rely on the document ID and not on a provided routing key for sharding.

## 10.9. Writing and reading

### 10.9.1. Commit



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see [Commit and refresh](#).

In Lucene terminology, a *commit* is when changes buffered in an index writer are pushed to the index itself, so that a crash or power loss will no longer result in data loss.

Some operations are critical and are always committed before they are considered complete. This is the case for changes triggered by [automatic indexing](#) (unless [configured otherwise](#)), and also for large-scale operations such as a [purge](#). When such an operation is encountered, a commit will be performed immediately, guaranteeing that the operation is only considered complete after all changes are safely stored on disk.

Other operations, however, are not expected to be committed immediately. This is the case for changes contributed by the [mass indexer](#), or by automatic indexing when using the [async synchronization strategy](#).

Performance-wise, committing may be an expensive operation, which is why Hibernate Search tries not to commit too often. By default, when changes that do not require an immediate commit are applied to the index, Hibernate Search will delay the commit by one second. If other changes are applied during that second, they will be included in the same commit. This dramatically reduces the amount of commits in write-intensive scenarios (e.g. [mass indexing](#)), leading to much better performance.

It is possible to control exactly how often Hibernate Search will commit by setting the commit interval (in milliseconds):

```
# To configure the defaults for all indexes:  
hibernate.search.backend.io.commit_interval = 1000  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.io.commit_interval = 1000
```

The default for this property is [1000](#).



Setting the commit interval to 0 will force Hibernate Search to commit after every batch of changes, which may result in a much lower throughput, both for [automatic indexing](#) and [mass indexing](#).

Remember that individual write operations may force a commit, which may cancel out the potential performance gains from setting a higher commit interval.



By default, the commit interval may only improve throughput of the [mass indexer](#). If you want changes triggered by [automatic indexing](#) to benefit from it too, you will need to select a non-default [synchronization strategy](#), so as not to require a commit after each change.

### 10.9.2. Refresh



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see [Commit and refresh](#).

In Lucene terminology, a *refresh* is when a new index reader is opened, so that the next search queries will take into account the latest changes to the index.

Performance-wise, refreshing may be an expensive operation, which is why Hibernate Search tries not to refresh too often. The index reader is refreshed upon every search query, but only if writes have occurred since the last refresh.

In write-intensive scenarios where refreshing after each write is still too frequent, it is possible to refresh less frequently and thus improve read throughput by setting a refresh interval in milliseconds. When set to a value higher than 0, the index reader will no longer be refreshed upon every search query: if, when a search query starts, the refresh occurred less than X milliseconds ago, then the index reader will not be refreshed, even though it may be out-of-date.

The refresh interval can be set this way:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.io.refresh_interval = 0  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.io.refresh_interval = 0
```

The default for this property is **0**.

### 10.9.3. [IndexWriter](#) settings

Lucene's [IndexWriter](#), used by Hibernate Search to write to indexes, exposes several settings that can be tweaked to better fit your application, and ultimately get better performance.

Hibernate Search exposes these settings through configuration properties prefixed with [io.writer.](#), at the index level.

Below is a list of all index writer settings. They can all be set similarly through configuration

properties; for example, `io.writer.ram_buffer_size` can be set like this:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.io.writer.ram_buffer_size = 32  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.io.writer.ram_buffer_size = 32
```

Table 11. Configuration properties for the `IndexWriter`

Property	Description
<code>[...] .io.writer.max_buffered_docs</code>	<p>The maximum number of documents that can be buffered in-memory before they are flushed to the Directory.</p> <p>Large values mean faster indexing, but more RAM usage.</p> <p>When used together with <code>ram_buffer_size</code> a flush occurs for whichever event happens first.</p>
<code>[...] .io.writer.ram_buffer_size</code>	<p>The maximum amount of RAM that may be used for buffering added documents and deletions before they are flushed to the Directory.</p> <p>Large values mean faster indexing, but more RAM usage.</p> <p>Generally for faster indexing performance it's best to use this setting rather than <code>max_buffered_docs</code>.</p> <p>When used together with <code>max_buffered_docs</code> a flush occurs for whichever event happens first.</p>
<code>[...].io.writer.infostream</code>	<p>Enables low level trace information about Lucene's internal components; <code>true</code> or <code>false</code>.</p> <p>Logs will be appended to the logger <code>org.hibernate.search.backend.lucene.infostream</code> at the <code>TRACE</code> level.</p> <p>This may cause significant performance degradation, even if the logger ignores the <code>TRACE</code> level, so this should only be used for troubleshooting purposes.</p> <p>Disabled by default.</p>



Refer to Lucene's documentation, in particular the javadoc and source code of [IndexWriterConfig](#), for more information about the settings and their defaults.

#### 10.9.4. Merge settings

A Lucene index is not stored in a single, continuous file. Instead, each flush to the index will generate a small file containing all the documents added to the index. This file is called a "segment". Search can be slower on an index with too many segments, so Lucene regularly merges small segments to create fewer, larger segments.

Lucene's merge behavior is controlled through a [MergePolicy](#). Hibernate Search uses the [LogByteSizeMergePolicy](#), which exposes several settings that can be tweaked to better fit your application, and ultimately get better performance.

Below is a list of all merge settings. They can all be set similarly through configuration properties; for example, `io.merge.factor` can be set like this:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.io.merge.factor = 10  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.io.merge.factor = 10
```

Table 12. Configuration properties related to merges

Property	Description
<code>[...].io.merge.max_docs</code>	The maximum number of documents that a segment can have before merging. Segments with more than this number of documents will not be merged.  Smaller values perform better on frequently changing indexes, larger values provide better search performance if the index does not change often.
<code>[...].io.merge.factor</code>	The number of segments that are merged at once.  With smaller values, merging happens more often and thus uses more resources, but the total number of segments will be lower on average, increasing read performance. Thus, larger values ( $> 10$ ) are best for <a href="#">mass indexing</a> , and smaller values ( $< 10$ ) are best for <a href="#">automatic indexing</a> .  The value must not be lower than <a href="#">2</a> .

Property	Description
[...].io.merge.min_size	<p>The minimum target size of segments, in MB, for background merges.</p> <p>Segments smaller than this size are merged more aggressively.</p> <p>Setting this too large might result in expensive merge operations, even though they are less frequent.</p>
[...].io.merge.max_size	<p>The maximum size of segments, in MB, for background merges.</p> <p>Segments larger than this size are never merged in the background.</p> <p>Setting this to a lower value helps reduce memory requirements and avoids some merging operations at the cost of optimal search speed.</p> <p>When <a href="#">forcefully merging</a> an index, this value is ignored and <a href="#">max_forced_size</a> is used instead (see below).</p>
[...].io.merge.max_forced_size	<p>The maximum size of segments, in MB, for forced merges.</p> <p>This is the equivalent of <a href="#">io.merge.max_size</a> for <a href="#">forceful merges</a>. You will generally want to set this to the same value as <a href="#">max_size</a> or lower, but setting it too low will <a href="#">degrade search performance as documents are deleted</a>.</p>
[...].io.merge.calibrate_by_deletes	<p>Whether the number of deleted documents in an index should be taken into account; <a href="#">true</a> or <a href="#">false</a>.</p> <p>When enabled, Lucene will consider that a segment with 100 documents, 50 of which are deleted, actually contains 50 documents. When disabled, Lucene will consider that such a segment contains 100 documents.</p> <p>Setting <a href="#">calibrate_by_deletes</a> to <a href="#">false</a> will lead to more frequent merges caused by <a href="#">io.merge.max_docs</a>, but will more aggressively merge segments with many deleted documents, improving search performance.</p>



Refer to Lucene's documentation, in particular the javadoc and source code of [LogByteSizeMergePolicy](#), for more information about the settings and their defaults.

The options `io.merge.max_size` and `io.merge.max_forced_size` do not directly define the maximum size of all segment files.

First, consider that merging a segment is about adding it together with another existing segment to form a larger one. `io.merge.max_size` is the maximum size of segments **before** merging, so newly merged segments can be up to twice that size.



Second, merge options do not affect the size of segments initially created by the index writer, before they are merged. This size can be limited with the setting `io.writer.ram_buffer_size`, but Lucene relies on estimates to implement this limit; when these estimates are off, it is possible for newly created segments to be slightly larger than `io.writer.ram_buffer_size`.

So, for example, to be fairly confident no file grows larger than 15MB, use something like this:

```
hibernate.search.backend.io.writer.ram_buffer_size = 10  
hibernate.search.backend.io.merge.max_size = 7  
hibernate.search.backend.io.merge.max_forced_size = 7
```

## 10.10. Searching

Searching with the Lucene backend relies on the [same APIs as any other backend](#).

This section details Lucene-specific configuration related to searching.

### 10.10.1. Low-level hit caching

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

Lucene supports caching low-level hits, i.e. caching the list of documents that match a given `org.apache.lucene.search.Query` in a given index segment.

This cache can be useful in read-intensive scenarios, where the same query is executed very often on the same index, and the index is rarely written to.



This is different from Hibernate ORM caching, which caches the content of entities or the results of **database** queries. Hibernate ORM caching can also be leveraged in Hibernate Search, but through a different API: see [Cache lookup strategy](#).

To configure caching in a Lucene backend, you will need to:

1. Define a class that implements the `org.hibernate.search.backend.lucene.cache.QueryCachingConfigurer` interface.
2. Configure the backend to use that implementation by setting the configuration property `hibernate.search.backend.query.caching.configurer` to a **bean reference** pointing to the implementation, for example `class:com.mycompany.MyQueryCachingConfigurer`.

Hibernate Search will call the `configure` method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define the `org.apache.lucene.search.QueryCache` and the `org.apache.lucene.search.QueryCachingPolicy`.

## 10.11. Retrieving analyzers and normalizers

Lucene analyzers and normalizers [defined in Hibernate Search](#) can be retrieved from the Lucene backend.

*Example 282. Retrieving the Lucene analyzers by name from the backend*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
Backend backend = mapping.backend(); ②
LuceneBackend luceneBackend = backend.unwrap( LuceneBackend.class ); ③
Optional<? extends Analyzer> analyzer = luceneBackend.analyzer( "english" ); ④
Optional<? extends Analyzer> normalizer = luceneBackend.normalizer( "isbn" ); ⑤
```

- ① Retrieve the `SearchMapping`.
- ② Retrieve the `Backend`.
- ③ Narrow down the backend to the `LuceneBackend` type.
- ④ Get an analyzer by name. The method returns an `Optional`, which is empty if the analyzer does not exist. The analyzer must have been [defined in Hibernate Search](#), otherwise it won't exist.
- ⑤ Get a normalizer by name. The method returns an `Optional`, which is empty if the normalizer does not exist. The normalizer must have been [defined in Hibernate Search](#), otherwise it won't exist.

Alternatively, you can also retrieve the (composite) analyzers for a whole index. These analyzers

behaves differently for each field, delegating to the analyzer configured in the mapping for each field.

*Example 283. Retrieving the Lucene analyzers for a whole index*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
IndexManager indexManager = mapping.indexManager( "Book" ); ②
LuceneIndexManager luceneIndexManager = indexManager.unwrap( LuceneIndexManager.class ); ③
Analyzer indexingAnalyzer = luceneIndexManager.indexingAnalyzer(); ④
Analyzer searchAnalyzer = luceneIndexManager.searchAnalyzer(); ⑤
```

- ① Retrieve the `SearchMapping`.
- ② Retrieve the `IndexManager`.
- ③ Narrow down the index manager to the `LuceneIndexManager` type.
- ④ Get the indexing analyzer. This is the analyzer used when indexing documents. It ignores the `search analyzer` in particular.
- ⑤ Get the search analyzer. This is the analyzer used when building search queries through the `Search DSL`. On contrary to the indexing analyzer, it takes into account the `search analyzer`.

## 10.12. Retrieving the index size

The size of a Lucene index can be retrieved from the `LuceneIndexManager`.

*Example 284. Retrieving the index size from a Lucene index manager*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
IndexManager indexManager = mapping.indexManager( "Book" ); ②
LuceneIndexManager luceneIndexManager = indexManager.unwrap( LuceneIndexManager.class ); ③
long size = luceneIndexManager.computeSizeInBytes(); ④
luceneIndexManager.computeSizeInBytesAsync() ⑤
    .thenAccept( sizeInBytes -> {
        // ...
    } );
```

- ① Retrieve the `SearchMapping`.
- ② Retrieve the `IndexManager`.
- ③ Narrow down the index manager to the `LuceneIndexManager` type.
- ④ Compute the index size and get the result.
- ⑤ An asynchronous version of the method is also available.

## 10.13. Retrieving a Lucene `IndexReader`

The low-level `IndexReader` can be retrieved from the `LuceneIndexScope`.

*Example 285. Retrieving the index reader from a Lucene index scope*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
LuceneIndexScope indexScope = mapping
    .scope( Book.class ).extension( LuceneExtension.get() ); ②
try ( IndexReader indexReader = indexScope.openIndexReader() ) { ③
    // work with the low-level index reader:
    numDocs = indexReader.numDocs();
}
```

① Retrieve the `SearchMapping`.

② Retrieve the `LuceneIndexScope` extending the search scope with the `LuceneExtension`.

③ Open an instance of `IndexReader`. Optionally it is possible to provide the routing keys to target only some shards of the indexes using the method `openIndexReader(Set<String>)`. The `IndexReader` must be closed after use.



Even if multi-tenancy is enabled, the returned reader exposes documents of **all** tenants.

# Chapter 11. Elasticsearch backend

## 11.1. Compatibility

Hibernate Search expects an [Elasticsearch](#) cluster running version 5.6, 6.x or 7.x, or an [OpenSearch](#) cluster running version 1.x.

The version running on your cluster will be automatically detected on startup, and Hibernate Search will adapt based on the detected version; see [Version](#) for details.



For information about which versions of Hibernate Search you can upgrade to, while retaining backward compatibility with a given version of Elasticsearch/OpenSearch, refer to the [compatibility policy](#).

The targeted version is mostly transparent to Hibernate Search users, but there are a few differences in how Hibernate Search behaves depending on the Elasticsearch version that may affect you. The following table details those differences.

	Elasticsearch			OpenSearch
	5.6	6.x	7.x	1.x
<b>Formats for date fields in the Elasticsearch schema</b>	Formats changed in ES 7, see <a href="#">Field types</a>			
<b>indexNullAs on geo_point fields</b>	Not available	Available		

### 11.1.1. Upgrading Elasticsearch

When upgrading your Elasticsearch cluster, some [administrative tasks](#) are still required on your cluster: Hibernate Search will not take care of those.

On top of that, there are some fundamental differences between some versions of Elasticsearch. For example date formats changed in Elasticsearch 7, meaning the schema defined in Elasticsearch 6 may not be compatible with the one expected by Hibernate Search for Elasticsearch 7.

In such cases, the easiest way to upgrade is to delete your indexes manually, make Hibernate Search re-create the indexes along with their schema, and [reindex your data](#).

## 11.2. Basic configuration

All configuration properties of the Elasticsearch backend are optional, but the defaults might not suit everyone. In particular your production Elasticsearch cluster is probably not reachable at <http://localhost:9200>, so you will need to set the address of your cluster by [configuring the client](#).

Configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Hibernate Search javadoc:

- [org.hibernate.search.backend.elasticsearch.cfg.ElasticsearchBackendSettings](#).
- [org.hibernate.search.backend.elasticsearch.cfg.ElasticsearchIndexSettings](#).

## 11.3. Configuration of the Elasticsearch cluster

Most of the time, Hibernate Search does not require any specific configuration to be applied by hand to the Elasticsearch cluster, beyond the index mapping (schema) which [can be automatically generated](#).

The only exception is [Sharding](#), which needs to be enabled explicitly.

## 11.4. Client configuration

An Elasticsearch backend communicates with an Elasticsearch cluster through a REST client. Below are the options that affect this client.

### 11.4.1. Target hosts

The following property configures the Elasticsearch host (or hosts) to send indexing requests and search queries to:

```
hibernate.search.backend.hosts = localhost:9200
```

The default for this property is [localhost:9200](#).

This property may be set to a String representing a host and port such as [localhost](#) or [es.mycompany.com:4400](#), or a String containing multiple such host-and-port strings separated by commas, or a [Collection<String>](#) containing such host-and-port strings.

You may change the protocol used to communicate with the hosts using this configuration property:

```
hibernate.search.backend.protocol = http
```

The default for this property is `http`.

This property may be set to either `http` or `https`.

Alternatively, it is possible to define both the protocol and hosts as one or more URLs using a single property:

```
hibernate.search.backend.uris = http://localhost:9200
```

This property may be set to a String representing an URI such as `http://localhost` or `https://es.mycompany.com:4400`, or a String containing multiple such URI strings separated by commas, or a `Collection<String>` containing such URI strings.

There are some constraints regarding the use of this property:



- All the uris must have the same protocol.
- Cannot be used if `hosts` or `protocol` are set.
- The provided list of URIs must not be empty.

#### 11.4.2. Path prefix

By default, the REST API is expected to be available to the root path (`/`). For example a search query targeting all indexes will be sent to path `/_search`. This is what you need for a standard Elasticsearch setup.

If your setup is non-standard, for example because of a non-transparent proxy between the application and the Elasticsearch cluster, you can use a configuration similar to this:

```
hibernate.search.backend.path_prefix = my/path
```

With the above, a search query targeting all indexes will be sent to path `/my/path/_search` instead of `/_search`. The path will be prefixed similarly for all requests sent to Elasticsearch.

#### 11.4.3. Node discovery

When using automatic discovery, the Elasticsearch client will periodically probe for new nodes in the cluster, and will add those to the host list (see `hosts` in [Client configuration](#)).

Automatic discovery is controlled by the following properties:

```
hibernate.search.backend.discovery.enabled = false
hibernate.search.backend.discovery.refresh_interval = 10
```

- `discovery.enabled` defines whether the feature is enabled. Expects a boolean value. The default for this property is `false`.
- `discovery.refresh_interval` defines the interval between two executions of the automatic discovery. Expects a positive integer, in seconds. The default for this property is `10`.

#### 11.4.4. HTTP authentication

HTTP authentication is disabled by default, but may be enabled by setting the following configuration properties:

```
hibernate.search.backend.username = ironman
hibernate.search.backend.password = j@rv1s
```

The default for these properties is an empty string.

The username and password to send when connecting to the Elasticsearch servers.



If you use HTTP instead of HTTPS (see above), your password will be transmitted in clear text over the network.

#### 11.4.5. Authentication on Amazon Web Services

The Hibernate Search Elasticsearch backend, once configured, will work just fine in most setups. However, if you need to use Amazon's [managed Elasticsearch service](#), you will find it requires a proprietary authentication method: [request signing](#).

While request signing is not supported by default, you can enable it with an additional dependency and a little bit of configuration.

You will need to add this dependency:

```
<dependency>
  <groupId>org.hibernate.search</groupId>
  <artifactId>hibernate-search-backend-elasticsearch-aws</artifactId>
  <version>6.1.0.Beta1</version>
</dependency>
```

With that dependency in your classpath, you will still need to configure it.

The following configuration is mandatory:

```
hibernate.search.backend.aws.signing.enabled = true
hibernate.search.backend.aws.region = us-east-1
```

- `aws.signing.enabled` defines whether request signing is enabled. Expects a boolean value. Defaults to `false`.
- `aws.region` defines the AWS region. Expects a string value. This property has no default and must be provided for the AWS authentication to work.

By default, Hibernate Search will rely on the default credentials provider from the AWS SDK. This provider will look for credentials in the following place and in the following order:

1. Java System Properties: `aws.accessKeyId` and `aws.secretKey`.
2. Environment Variables: `AWS_ACCESS_KEY_ID` and `AWS_SECRET_ACCESS_KEY`.
3. Credential profiles file at the default location (`~/.aws/credentials`) shared by all AWS SDKs and the AWS CLI.
4. Credentials delivered through the Amazon EC2 container service if `AWS_CONTAINER_CREDENTIALS_RELATIVE_URI` environment variable is set and security manager has permission to access the variable.
5. Instance profile credentials delivered through the Amazon EC2 metadata service.

Optionally, you can set static credentials with the following options:

```
hibernate.search.backend.aws.credentials.type = static
hibernate.search.backend.aws.credentials.access_key_id = AKIEXAMPLE
hibernate.search.backend.aws.credentials.secret_access_key =
wJalrXUtnFEMI/K7MDENG+bPxRfiCYEXAMPLEKEY
```

- `aws.credentials.type` defines the type of credentials. Set to `default` to get the default behavior (as explained above), or to `static` to provide credentials using the properties below.
- `aws.credentials.access_key_id` defines the `access key ID`. Expects a string value. This property has no default and must be provided when the credentials type is set to `static`.
- `aws.credentials.secret_access_key` defines the `secret access key`. Expects a string value. This property has no default and must be provided when the credentials type is set to `static`.

#### 11.4.6. Connection tuning

##### *Timeouts*

```
# hibernate.search.backend.request_timeout = 30000
hibernate.search.backend.connection_timeout = 1000
hibernate.search.backend.read_timeout = 30000
```

- `request_timeout` defines the timeout when executing a request. This includes the time needed to establish a connection, send the request and read the response. This property is not defined by default.

- `connection_timeout` defines the timeout when establishing a connection. The default for this property is `1000`.
- `read_timeout` defines the timeout when reading a response. The default for this property is `30000`.

These properties expect a positive [Integer value](#) in milliseconds, such as `3000`.

#### *Connection pool*

```
hibernate.search.backend.max_connections = 20
hibernate.search.backend.max_connections_per_route = 10
```

- `max_connections` defines maximum number of simultaneous connections to the Elasticsearch cluster, all hosts taken together. The default for this property is `20`.
- `max_connections_per_route` defines maximum number of simultaneous connections to each host of the Elasticsearch cluster. The default for this property is `10`.

These properties expect a positive [Integer value](#), such as `20`.

#### 11.4.7. Custom HTTP client configurations

It is possible to configure the HTTP client directly using an instance of `org.apache.http.impl.nio.client.HttpAsyncClientBuilder`.

With this API you can add interceptors, change the keep alive, the max connections, the SSL key/trust store settings and many other client configurations.

Configure the HTTP client directly requires two steps:

1. Define a class that implements the `org.hibernate.search.backend.elasticsearch.client.ElasticsearchHttpClientConfigurer` interface.
2. Configure Hibernate Search to use that implementation by setting the configuration property `hibernate.search.backend.client.configurer` to a [bean reference](#) pointing to the implementation, for example `class:org.hibernate.search.documentation.backend.elasticsearch.client.HttpClientConfigurer`.

#### Example 286. Implementing and using a `ElasticsearchHttpClientConfigurer`

```
public class HttpClientConfigurer implements ElasticsearchHttpClientConfigurer { ①

    @Override
    public void configure(ElasticsearchHttpClientConfigurationContext context) { ②
        HttpAsyncClientBuilder clientBuilder = context.clientBuilder(); ③
        clientBuilder.setMaxConnPerRoute( 7 ); ④
        clientBuilder.addInterceptorFirst( (HttpResponseInterceptor) (request, httpContext)
-> {
            long contentLength = request.getEntity().getContentLength();
            // doing some stuff with contentLength
        } );
    }
}
```

- ① The class has to implement the `ElasticsearchHttpClientConfigurer` interface.
- ② The `configure` method provides the access to the `ElasticsearchHttpClientConfigurationContext`.
- ③ From the context it is possible to get the `HttpAsyncClientBuilder`.
- ④ Finally you can use the builder to configure the client with your custom settings.

#### Example 287. Define a custom http client configurer in the properties

```
① hibernate.search.backend.client.configurer =
class:org.hibernate.search.documentation.backend.elasticsearch.client.HttpClientConfigurer
```

- ① Specify the HTTP client configurer.



Any setting defined by a custom http client configurer will override any other setting defined by Hibernate Search.

### 11.4.8. Version

Different distributions and versions of Elasticsearch expose slightly different APIs. As a result, Hibernate Search needs to be aware of the distribution and version of Elasticsearch it is talking to in order to generate correct HTTP requests.

By default, Hibernate Search will query the Elasticsearch cluster at boot time to retrieve this information, and will infer the correct behavior to adopt.

If necessary, you can disable the call to the Elasticsearch cluster on startup, and provide the information manually. To do that:

- set the property `hibernate.search.backend.version_check.enabled` to `false`;

- and set the property `hibernate.search.backend.version` to a version string.

The expected format for that string is either `x.y.z-qualifier` or `<distribution>:x.y.z-qualifier`, where '`<distribution>`' is either `elastic` or `opensearch` (defaults to `elastic`), 'x', 'y' and 'z' are integers, and `qualifier` is a string of word characters (alphanumeric or `_`).

The major and minor version numbers (`x` and `y` in the formats above) are mandatory, but all other components (distribution, micro, qualifier) are optional.

For example, `7.0`, `7.10`, `opensearch:1.0` are all valid version strings.

The property `hibernate.search.backend.version` can also be set when `hibernate.search.backend.version_check.enabled` is `true` (the default).



In that case, Hibernate Search will still query the Elasticsearch/OpenSearch cluster to detect the actual distribution and version of the cluster, and will check that the configured distribution and version match the actual ones. This can be helpful while developing, in particular.

#### 11.4.9. Logging

The `hibernate.search.backend.log.json_pretty_printing` boolean property defines whether JSON included in `logs` should be pretty-printed (indented, with line breaks). It defaults to `false`.

### 11.5. Sharding



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see [Sharding and routing](#).

Elasticsearch disables sharding by default. To enable it, [set the property `index.number\_of\_shards` in your cluster](#).

### 11.6. Schema management

Elasticsearch indexes need to be created before they can be used for indexing and searching; see [Managing the index schema](#) for more information about how to create indexes and their schema in Hibernate Search.

For Elasticsearch specifically, some fine-tuning is available through the following options:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.schema_management.minimal_required_status = green  
hibernate.search.backend.schema_management.minimal_required_status_wait_timeout = 10000  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.schema_management.minimal_required_status =  
green  
hibernate.search.backend.indexes.<index  
name>.schema_management.minimal_required_status_wait_timeout = 10000
```

- **minimal\_required\_status** defines the minimal required status of an index before creation is considered complete. The default for this property is **yellow**.
- **minimal\_required\_status\_wait\_timeout** defines the maximum time to wait for this status, as an **integer value** in milliseconds. The default for this property is **10000**.

These properties are only effective when creating or validating an index as part of schema management.

## 11.7. Index layout

Hibernate Search works with **aliased** indexes. This means an index with a given name in Hibernate Search will not directly be mapped to an index with the same name in Elasticsearch.

The index layout is how Hibernate Search index names are mapped to Elasticsearch indexes, and the strategy controlling that layout is set at the backend level:

```
hibernate.search.backend.layout.strategy = simple
```

The default for this property is **simple**.

See the following subsections for details about available strategies.

### 11.7.1. **simple**: the default, future-proof strategy

For an index whose name in Hibernate Search is **myIndex**:

- If Hibernate Search **creates the index automatically**, it will name the index **myindex-000001** and will automatically create the write and read aliases.
- Write operations (indexing, purge, ...) will target the alias **myindex-write**.
- Read operations (searching, explaining, ...) will target the alias **myindex-read**.

The `simple` layout is a bit more complex than it could be, but it follows the best practices.

Using aliases has a significant advantage over directly targeting the index: it makes full reindexing on a live application possible without downtime, which is useful in particular when [automatic indexing](#) is disabled ([completely](#) or [partially](#)) and you need to fully reindex periodically (for example on a daily basis).

With aliases, you just need to direct the read alias (used by search queries) to an old copy of the index, while the write alias (used by document writes) is redirected to a new copy of the index. Without aliases (in particular with the `no-alias` layout), this is impossible.



This "zero-downtime" reindexing, which shares some characteristics with ["blue/green" deployment](#), is not currently provided by Hibernate Search itself. However, you can implement it in your application by directly issuing commands to Elasticsearch's REST APIs. The basic sequence of actions is the following:

1. Create a new index, `myindex-000002`.
2. Switch the write alias, `myindex-write`, from `myindex-000001` to `myindex-000002`.
3. Reindex, for example using the [mass indexer](#).
4. Switch the read alias, `myindex-read`, from `myindex-000001` to `myindex-000002`.
5. Delete `myindex-000001`.

Note this will only work if the Hibernate Search mapping did not change; a zero-downtime upgrade with a changing schema would be considerably more complex. You will find discussions on this topic in [HSEARCH-2861](#) and [HSEARCH-3499](#).

### 11.7.2. `no-alias`: a strategy without index aliases

This strategy is mostly useful on legacy clusters.

For an index whose name in Hibernate Search is `myIndex`:

- If Hibernate Search [creates the index automatically](#), it will name the index `myindex` and will not create any alias.
- Write operations (indexing, purge, ...) will target the index directly by its name, `myindex`.
- Read operations (searching, explaining, ...) will target the index directly by its name `myindex`.

### 11.7.3. Custom strategy

If the built-in layout strategies do not fit your requirements, you can define a custom layout in two simple steps:

1. Define a class that implements the interface `org.hibernate.search.backend.elasticsearch.index.layout.IndexLayoutStrategy`.
2. Configure the backend to use that implementation by setting the configuration property `hibernate.search.backend.layout.strategy` to a `bean reference` pointing to the implementation, for example `class:com.mycompany.MyLayoutStrategy`.

For example, the implementation below will lead to the following layout for an index named `myIndex`:

- Write operations (indexing, purge, ...) will target the alias `myindex-write`.
- Read operations (searching, explaining, ...) will target the alias `myindex` (no suffix).
- If Hibernate Search [creates the index automatically](#) at exactly 19:19:00 on November 6th, 2017, it will name the index `myindex-20171106-191900-0000000000`.

*Example 288. Implementing a custom index layout strategy with the Elasticsearch backend*

```
import java.time.Clock;
import java.time.Instant;
import java.time.ZoneOffset;
import java.time.format.DateTimeFormatter;
import java.util.Locale;
import java.util.regex.Matcher;
import java.util.regex.Pattern;

import org.hibernate.search.backend.elasticsearch.index.layout.IndexLayoutStrategy;

public class CustomLayoutStrategy implements IndexLayoutStrategy {

    private static final DateTimeFormatter INDEX_SUFFIX_FORMATTER =
        DateTimeFormatter.ofPattern( "uuuuMMdd-HHmss-SSSSSSSS", Locale.ROOT )
            .withZone( ZoneOffset.UTC );
    private static final Pattern UNIQUE_KEY_PATTERN =
        Pattern.compile( "(.*)-\\d+-\\d+-\\d+" );

    @Override
    public String createInitialElasticsearchIndexName(String hibernateSearchIndexName) {
        // Clock is Clock.systemUTC() in production, may be overridden in tests
        Clock clock = MyApplicationClock.get();
        return hibernateSearchIndexName + "-"
            + INDEX_SUFFIX_FORMATTER.format( Instant.now( clock ) );
    }

    @Override
    public String createWriteAlias(String hibernateSearchIndexName) {
        return hibernateSearchIndexName + "-write";
    }

    @Override
    public String createReadAlias(String hibernateSearchIndexName) {
        return hibernateSearchIndexName;
    }

    @Override
    public String extractUniqueKeyFromHibernateSearchIndexName(
        String hibernateSearchIndexName) {
        return hibernateSearchIndexName;
    }

    @Override
    public String extractUniqueKeyFromElasticsearchIndexName(
        String elasticsearchIndexName) {
        Matcher matcher = UNIQUE_KEY_PATTERN.matcher( elasticsearchIndexName );
        if ( !matcher.matches() ) {
            throw new IllegalArgumentException(
                "Unrecognized index name: " + elasticsearchIndexName
            );
        }
        return matcher.group( 1 );
    }
}
```

#### 11.7.4. Retrieving index or alias names

Index or alias names used to read and write can be retrieved from the [metamodel](#).

*Example 289. Retrieving the index names from an Elasticsearch index manager*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
IndexManager indexManager = mapping.indexManager( "Book" ); ②
ElasticsearchIndexManager esIndexManager = indexManager.unwrap(
ElasticsearchIndexManager.class ); ③
ElasticsearchIndexDescriptor descriptor = esIndexManager.descriptor(); ④
String readName = descriptor.readName(); ⑤
String writeName = descriptor.writeName(); ⑤
```

- ① Retrieve the `SearchMapping`.
- ② Retrieve the `IndexManager`.
- ③ Narrow down the index manager to the `ElasticsearchIndexManager` type.
- ④ Get the index descriptor.
- ⑤ Get the index (or alias) read and write names.

## 11.8. Schema ("mapping")

What Elasticsearch calls the "`mapping`" is the schema assigned to each index, specifying the data type and capabilities of each "property" (called an "index field" in Hibernate Search).

For the most part, the Elasticsearch mapping is inferred from [the mapping configured through Hibernate Search's mapping APIs](#), which are generic and independent from Elasticsearch.

Aspects that are specific to the Elasticsearch backend are explained in this section.



Hibernate Search can be configured to push the mapping to Elasticsearch when creating the indexes through [schema management](#).

### 11.8.1. Field types

#### Available field types



Some types are not supported directly by the Elasticsearch backend, but will work anyway because they are "bridged" by the mapper. For example a `java.util.Date` in your entity model is "bridged" to `java.time.Instant`, which is supported by the Elasticsearch backend. See [Supported property types](#) for more information.

Field types that are not in this list can still be used with a little bit more work:



- If a property in the entity model has an unsupported type, but can be converted to a supported type, you will need a bridge. See [Bridges](#).
- If you need an index field with a specific type that is not supported by Hibernate Search, you will need a bridge that defines a native field type. See [Index field type DSL extension](#).

Table 13. Field types supported by the Elasticsearch backend

Field type	Data type in Elasticsearch	Limitations
<code>java.lang.String</code>	<code>text</code> if an analyzer is defined, <code>keyword</code> otherwise	-
<code>java.lang.Byte</code>	<code>byte</code>	-
<code>java.lang.Short</code>	<code>short</code>	-
<code>java.lang.Integer</code>	<code>integer</code>	-
<code>java.lang.Long</code>	<code>long</code>	-
<code>java.lang.Double</code>	<code>double</code>	-
<code>java.lang.Float</code>	<code>float</code>	-
<code>java.lang.Boolean</code>	<code>boolean</code>	-
<code>java.math.BigDecimal</code>	<code>scaled_float</code> with a <code>scaling_factor</code> equal to $10^{(\text{decimalScale})}$	-
<code>java.math.BigInteger</code>	<code>scaled_float</code> with a <code>scaling_factor</code> equal to $10^{(\text{decimalScale})}$	-
<code>java.time.Instant</code>	<code>date</code> with format <code>uuuu-MM-dd'T'HH:mm:ss.SSSSSSSSSZ</code> <code>ZZZ</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd'T'HH:mm:ss.SSS'Z'     yyy</code> <code>yyyyyy-MM-</code> <code>dd'T'HH:mm:ss.SSSSSSSSS'Z</code> ' (ES6 and below)	Lower range/resolution

Field type	Data type in Elasticsearch	Limitations
<code>java.time.LocalDate</code>	<code>date</code> with format <code>uuuu-MM-dd</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd  yyyyyyyyy-MM-dd</code> (ES6 and below)	Lower range/resolution
<code>java.time.LocalTime</code>	<code>date</code> with format <code>HH:mm:ss.SSSSSSSS</code> (ES7 and above, OpenSearch) or <code>HH:mm:ss.SSS  HH:mm:ss.SS SSSSSSS</code> (ES6 and below)	Lower range/resolution
<code>java.time.LocalDateTime</code>	<code>date</code> with format <code>uuuu-MM-dd'T'HH:mm:ss.SSSSSSSS</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd'T'HH:mm:ss.SSS  yyyyyy yyy-MM-dd'T'HH:mm:ss.SSSSSSSS</code> (ES6 and below)	Lower range/resolution
<code>java.time.ZonedDateTime</code>	<code>date</code> with format <code>uuuu-MM-dd'T'HH:mm:ss.SSSSSSSSSZ ZZZ['VV']</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd'T'HH:mm:ss.SSSZZ['ZZZ']  yyyyyyyyy-MM-dd'T'HH:mm:ss.SSSSSSSSSZ ZZZ['ZZZ']  yyyyyyyyy-MM-dd'T'HH:mm:ss.SSSSSSSSSZ ZZZ['ZZ']</code> (ES6 and below)	Lower range/resolution
<code>java.time.OffsetDateTime</code>	<code>date</code> with format <code>uuuu-MM-dd'T'HH:mm:ss.SSSSSSSSSZ ZZZ</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd'T'HH:mm:ss.SSSZZ  yyyyyyyyy-MM-dd'T'HH:mm:ss.SSSSSSSSSZ ZZZ</code> (ES6 and below)	Lower range/resolution
<code>java.time.OffsetTime</code>	<code>date</code> with format <code>HH:mm:ss.SSSSSSSSSZZZZ</code> (ES7 and above, OpenSearch) or <code>HH:mm:ss.SSSZZ  HH:mm:ss.SSSSSSSSSZ ZZZ</code> (ES6 and below)	Lower range/resolution

Field type	Data type in Elasticsearch	Limitations
<code>java.time.Year</code>	<code>date</code> with format <code>uuuu</code> (ES7 and above, OpenSearch) or <code>yyyy  yyyyyyyy</code> (ES6 and below)	Lower range/resolution
<code>java.time.YearMonth</code>	<code>date</code> with format <code>uuuu-MM</code> (ES7 and above, OpenSearch) or <code>yyyy-MM  yyyyyyyy-MM</code> (ES6 and below)	Lower range/resolution
<code>java.time.MonthDay</code>	<code>date</code> with format <code>uuuu-MM-dd</code> (ES7 and above, OpenSearch) or <code>yyyy-MM-dd</code> (ES6 and below). The year is always set to 0.	-
<code>GeoPoint</code>	<code>geo_point</code>	-

#### Range and resolution of date/time fields

The Elasticsearch `date` type does not support the whole range of years that can be represented in `java.time` types:

- `java.time` can represent years ranging from `-999.999.999` to `999.999.999`.
- Elasticsearch's `date` type supports dates ranging from year `-292.275.054` to year `292.278.993`.



Values that are out of range will trigger indexing failures.

Resolution is also lower:

- `java.time` supports nanosecond-resolution.
- Elasticsearch's `date` type supports millisecond-resolution.

Precision beyond the millisecond will be lost when indexing.

#### Index field type DSL extension

Not all Elasticsearch field types have built-in support in Hibernate Search. Unsupported field types can still be used, however, by taking advantage of the "native" field type. Using this field type, the Elasticsearch "mapping" can be defined as JSON directly, giving access to everything Elasticsearch can offer.

Below is an example of how to use the Elasticsearch "native" type.

*Example 290. Using the Elasticsearch "native" type*

```
public class IpAddressValueBinder implements ValueBinder { ①
    @Override
    public void bind(ValueBindingContext<?> context) {
        context.bridge(
            String.class,
            new IpAddressValueBridge(),
            context.typeFactory() ②
                .extension( ElasticsearchExtension.get() ) ③
                .asNative() ④
                    .mapping( "{\"type\": \"ip\"}" ) ⑤
        );
    }

    private static class IpAddressValueBridge implements ValueBridge<String, JsonElement> {
        @Override
        public JsonElement toIndexedValue(String value, ValueBridgeToIndexedValueContext context) {
            return value == null ? null : new JsonPrimitive( value ); ⑥
        }

        @Override
        public String fromIndexedValue(JsonElement value,
ValueBridgeFromIndexedValueContext context) {
            return value == null ? null : value.getAsString(); ⑦
        }
    }
}
```

- ① Define a [custom binder](#) and its bridge. The "native" type can only be used from a binder, it cannot be used directly with annotation mapping. Here we're defining a [value binder](#), but a [type binder](#), or a [property binder](#) would work as well.
- ② Get the context's type factory.
- ③ Apply the Elasticsearch extension to the type factory.
- ④ Call `asNative` to start defining a native type.
- ⑤ Pass the Elasticsearch mapping as JSON.
- ⑥ Values of native fields are represented as a `JsonElement` in Hibernate Search. `JsonElement` is a type from the [Gson](#) library. Do not forget to format them correctly before you pass them to the backend. Here we are creating a `JsonPrimitive` (a subtype of `JsonElement`) from a `String` because we just need a JSON string, but it's completely possible to handle more complex objects, or even to convert directly from POJOs to JSON using Gson.
- ⑦ For nicer projections, you can also implement this method to convert from `JsonElement` to the mapped type (here, `String`).

```

@Entity
@Indexed
public class CompanyServer {

    @Id
    @GeneratedValue
    private Integer id;

    @NonStandardField( ①
        valueBinder = @ValueBinderRef(type = IpAddressValueBinder.class) ②
    )
    private String ipAddress;

    // Getters and setters
    // ...

}

```

① Map the property to an index field. Note that value bridges using a non-standard type (such as Elasticsearch's "native" type) must be mapped using the `@NonStandardField` annotation: other annotations such as `@GenericField` will fail.

② Instruct Hibernate Search to use our custom value binder.

## 11.8.2. Type name mapping

When Hibernate Search performs a search query targeting multiple entity types, and thus multiple indexes, it needs to determine the type of each search hit in order to map it back to an entity.

There are multiple strategies to handle this "type name resolution", and each has pros and cons.

The strategy is set at the backend level:

```
hibernate.search.backend.mapping.type_name.strategy = discriminator
```

The default for this property is `discriminator`.

See the following subsections for details about available strategies.

### `discriminator`: type name mapping using a discriminator field

With the `discriminator` strategy, a discriminator field is used to retrieve the type name directly from each document.

When indexing, the `_entity_type` field is populated transparently with type name for each document.

When searching, the docvalues for the type field is transparently requested to Elasticsearch and extracted from the response.

Pros:

- Works correctly when targeting [index aliases](#).

Cons:

- Small storage overhead: a few bytes of storage per document.
- Requires reindexing if an entity name changes, even if the index name doesn't change.

#### **index-name: type name mapping using the index name**

With the **index-name** strategy, the `_index` meta-field returned for each search hit is used to resolve the index name, and from that the type name.

Pros:

- No storage overhead.

Cons:

- Relies on the actual index name, not aliases, because the `_index` meta-field returned by Elasticsearch contains the actual index name (e.g. `myindex-000001`), not the alias (e.g. `myindex-read`). If indexes do not follow the default naming scheme `<hibernateSearchIndexName>-<6 digits>`, a custom [index layout](#) must be configured.

### **11.8.3. Dynamic mapping**

By default, Hibernate Search sets the `dynamic` property in Elasticsearch index mappings to `strict`. This means that attempting to index documents with fields that are not present in the mapping will lead to an indexing failure.

If Hibernate Search is the only client, that won't be a problem, since Hibernate Search usually works on declared schema fields only. For the other cases in which we need to change this setting, we can use the following index-level property to change the value.

```
# To configure the defaults for all indexes:  
hibernate.search.backend.dynamic_mapping = strict  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.dynamic_mapping = strict
```

The default for this property is `strict`.

We said that Hibernate Search **usually** works on declared schema fields. More precisely, it always does if no [Dynamic fields with field templates](#) are defined. When field templates are defined, `dynamic` will be forced to `true`, in order to allow for dynamic fields. In that case, the value of the `dynamic_mapping` property is ignored.

## 11.8.4. Multi-tenancy

Multi-tenancy is supported and handled transparently, according to the tenant ID defined in the current session:

- documents will be indexed with the appropriate values, allowing later filtering;
- queries will filter results appropriately.

The multi-tenancy is automatically enabled in the backend if it is enabled in the mapper, e.g. if a [multi-tenancy strategy is selected in Hibernate ORM](#).

However, it is possible to enable multi-tenancy manually.

The multi-tenancy strategy is set at the backend level:

```
hibernate.search.backend.multi_tenancy.strategy = none
```

See the following subsections for details about available strategies.

### none: single-tenancy

The `none` strategy (the default) disables multi-tenancy completely.

Attempting to set a tenant ID will lead to a failure when indexing.

### discriminator: type name mapping using the index name

With the `discriminator` strategy, all documents from all tenants are stored in the same index. The Elasticsearch ID of each document is set to the concatenation of the tenant ID and original ID.

When indexing, two fields are populated transparently for each document:

- `_tenant_id`: the "discriminator" field holding the tenant ID.
- `_tenant_doc_id`: a field holding the the original (tenant-scoped) document ID.

When searching, a filter targeting the tenant ID field is added transparently to the search query to only return search hits for the current tenant. The ID field is used to retrieve the original document IDs.

## 11.8.5. Custom index mapping

Hibernate Search can [create and validate indexes](#), but by default created indexes will only include the bare minimum required to index and search: the mapping, and the analysis settings. Should you need to customize some [mapping parameters](#), it is possible to provide a custom mapping to Hibernate Search: it will include the custom mapping when creating an index.



The consistency of the custom Elasticsearch mapping with the Hibernate Search mapping will not get checked in any way. You are responsible for making sure that any override in your mapping can work, e.g. that you're not changing the type of an index field from `text` to `integer`, or disabling `doc_values` on a field used for sorting.

An invalid custom mapping may not trigger any exception on bootstrap, but later while indexing or querying. In the worst case, it could not trigger any exception, but simply lead to incorrect search results. Exercise extreme caution.

```
# To configure the defaults for all indexes:  
hibernate.search.backend.schema_management.mapping_file = custom/index-mapping.json  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.schema_management.mapping_file = custom/index-mapping.json
```

Example 291. Possible content of `custom/index-mapping.json` file

```
{  
    "properties": {  
        "userField": {  
            "type": "keyword",  
            "index": true,  
            "norms": true,  
            "doc_values": true  
        },  
        "userObject": {  
            "dynamic": "true",  
            "type": "object"  
        }  
    },  
    "_source": {  
        "enabled": false  
    }  
}
```



Properties that are only defined in the custom mappings file but not mapped by Hibernate Search will not be visible to Hibernate Search.

This means Hibernate Search will throw exceptions if you try to reference these properties in the [Search DSL](#), or when [writing to a document from a bridge](#)

The file does not need to contain the full mapping: Hibernate Search will automatically inject missing properties (index fields) in the given mapping.

Conflicts between the given mapping and the mapping generated by Hibernate Search will be handled as follows:

1. Mapping parameters other than `properties` at the root of the mapping will be those from the

given mapping; those generated by Hibernate Search will be ignored.

2. `properties` will be merged, using properties defined in both the given mapping and the mapping generated by Hibernate Search.
3. If a property is defined on both sides, mapping parameters from the given mapping will be used, except for `properties`, which will be merged recursively as described in item 2.

In the example above, the resulting, merged mapping could look like this:

*Example 292. Possible resulting mapping after merging the content of `custom/index-mapping.json` with the Hibernate Search mapping*

```
{  
  "_source": {  
    "enabled": false  
  },  
  "properties": {  
    "_entity_type": {①  
      "type": "keyword",  
      "index": false  
    },  
    "title": {②  
      "type": "text",  
      "analyzer": "english"  
    },  
    "userField": {  
      "type": "keyword",  
      "norms": true  
    },  
    "userObject": {  
      "type": "object",  
      "dynamic": "true"  
    }  
  }  
}
```

① This property is always added by Hibernate Search for internal implementation purposes.

② This is a property generated by Hibernate Search because the indexed entity has a `String name` property annotated with `@FullTextField`.

## Disable `_source`

Using this feature it is possible to `disable the _source field`. For instance you could pass a `custom/index-mapping.json` file like the following:

*Example 293. Possible content of `custom/index-mapping.json` file to disable the `_source` field*

```
{  
  "_source": {  
    "enabled": false  
  }  
}
```

Disabling the `_source` is useful to reduce the size of Elasticsearch indexes on the filesystem, but it comes at a cost.



Several [projections](#) rely on the `_source` being enabled. If you try to use projections with `_source` disabled, behavior is undefined: the search query may return `null` hits, or it may fail completely with exceptions.

## 11.9. Analysis

### 11.9.1. Basics

[Analysis](#) is the text processing performed by analyzers, both when indexing (document processing) and when searching (query processing).

All [built-in Elasticsearch analyzers](#) can be used transparently, without any configuration in Hibernate Search: just use their name wherever Hibernate Search expects an analyzer name. However, analysis can also be configured explicitly.



Elasticsearch analysis configuration is not applied immediately on startup: it needs to be pushed to the Elasticsearch cluster.

Hibernate Search will only push the configuration to the cluster if instructed to do so through [schema management](#).

To configure analysis in an Elasticsearch backend, you will need to:

1. Define a class that implements the `org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurer` interface.
2. Configure the backend to use that implementation by setting the configuration property `hibernate.search.backend.analysis.configurer` to a bean reference pointing to the implementation, for example `class:com.mycompany.MyAnalysisConfigurer`.

Hibernate Search will call the `configure` method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define [analyzers](#) and [normalizers](#).

A different analysis configurer can be assigned to each index:

```
# To set the default configurer for all indexes:  
hibernate.search.backend.analysis.configurer =  
com.mycompany.MyAnalysisConfigurer  
# To assign a specific configurer to a specific index:  
hibernate.search.backend.indexes.<index name>.analysis.configurer =  
com.mycompany.MySpecificAnalysisConfigurer
```



If a specific configurer is assigned to an index, the default configurer will be ignored for that index: only definitions from the specific configurer will be taken into account.

### 11.9.2. Built-in analyzers

Built-in analyzers are available out-of-the-box and don't require explicit configuration. If necessary, they can be overridden by defining your own analyzer with the same name.

The Elasticsearch backend comes with several built-in analyzers. The exact list depends on the version of Elasticsearch and can be found [here](#).

One important built-in analyzer is the one named `default`: it is used by default with `@FullTextField`. Unless overridden explicitly, this analyzer uses a `standard` tokenizer and a `lowercase` filter.

### 11.9.3. Built-in normalizers

The Elasticsearch backend does not provide any built-in normalizer.

### 11.9.4. Custom analyzers and normalizers

The context passed to the configurer exposes a DSL to define analyzers and normalizers:

*Example 294. Implementing and using an analysis configurer to define analyzers and normalizers with the Elasticsearch backend*

```
package org.hibernate.search.documentation.analysis;

import
org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurationConte
xt;
import org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurer;

public class MyElasticsearchAnalysisConfigurer implements ElasticsearchAnalysisConfigurer {
    @Override
    public void configure(ElasticsearchAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
            .tokenizer( "standard" ) ②
            .charFilters( "html_strip" ) ③
            .tokenFilters( "lowercase", "snowball_english", "asciifolding" ); ④

        context.tokenFilter( "snowball_english" ) ⑤
            .type( "snowball" )
            .param( "language", "English" ); ⑥

        context.normalizer( "lowercase" ).custom() ⑦
            .tokenFilters( "lowercase", "asciifolding" );

        context.analyzer( "french" ).custom() ⑧
            .tokenizer( "standard" )
            .tokenFilters( "lowercase", "snowball_french", "asciifolding" );

        context.tokenFilter( "snowball_french" )
            .type( "snowball" )
            .param( "language", "French" );
    }
}
```

- ① Define a custom analyzer named "english", because it will be used to analyze English text such as book titles.
- ② Set the tokenizer to a standard tokenizer.
- ③ Set the char filters. Char filters are applied in the order they are given, before the tokenizer.
- ④ Set the token filters. Token filters are applied in the order they are given, after the tokenizer.
- ⑤ Note that, for Elasticsearch, any parameterized char filter, tokenizer or token filter must be defined separately and assigned a name.
- ⑥ Set the value of a parameter for the char filter/tokenizer/token filter being defined.
- ⑦ Normalizers are defined in a similar way, the only difference being that they cannot use a tokenizer.
- ⑧ Multiple analyzers/normalizers can be defined in the same configurer.

```
①
hibernate.search.backend.analysis.configurer =
class:org.hibernate.search.documentation.analysis.MyElasticsearchAnalysisConfigurer
```

- ① Assign the configurer to the backend using a Hibernate Search configuration property.

It is also possible to assign a name to a parameterized built-in analyzer:

*Example 295. Naming a parameterized built-in analyzer in the Elasticsearch backend*

```
context.analyzer( "english_stopwords" ).type( "standard" ) ①
    .param( "stopwords", "_english_" ); ②
```

① Define an analyzer with the given name and type.

② Set the value of a parameter for the analyzer being defined.

To know which character filters, tokenizers and token filters are available, refer to the documentation:



- If you want to use a built-in analyzer and not create your own: [analyzers](#);
- If you want to define your own analyzer: [character filters](#), [tokenizers](#), [token filters](#).

## 11.10. Custom index settings

Hibernate Search can [create and validate indexes](#), but by default created indexes will only include the bare minimum required to index and search: the mapping, and the analysis settings. Should you need to set some [custom index settings](#), it is possible to provide these settings to Hibernate Search: it will include them when creating an index and take them into account when validating an index.

```
# To configure the defaults for all indexes:
hibernate.search.backend.schema_management.settings_file = custom/index-settings.json
# To configure a specific index:
hibernate.search.backend.indexes.<index name>.schema_management.settings_file = custom/index-
settings.json
```

#### Example 296. Possible content of `custom/index-settings.json` file

```
{  
    "number_of_shards": "3",  
    "number_of_replicas": "3",  
    "analysis": {  
        "analyzer": {  
            "my_standard-english": {  
                "type": "standard",  
                "stopwords": "_english_"  
            },  
            "my_analyzer_ngram": {  
                "type": "custom",  
                "tokenizer": "my_analyzer_ngram_tokenizer"  
            }  
        },  
        "tokenizer": {  
            "my_analyzer_ngram_tokenizer": {  
                "type": "ngram",  
                "min_gram": "5",  
                "max_gram": "6"  
            }  
        }  
    }  
}
```

The provided settings will be merged with those generated by Hibernate Search, including analyzer definitions. When analysis is configured both through an [analysis configurer](#) and these custom settings, the behavior is undefined; it should not be relied upon.



Custom index setting must be provided in the simplified form, the one without the attribute the `index` attribute.

### 11.10.1. Max result window size

If the setting `index.max_result_window` is used, Hibernate Search will use this value to limit the returning hits size if no limit has been defined on the query by the user. In this case if Hibernate Search notices there are more results, a warning will be logged.

## 11.11. Threads

The Elasticsearch backend relies on an internal thread pool to orchestrate indexing requests (add/update/delete) and to schedule request timeouts.

By default, the pool contains exactly as many threads as the number of processors available to the JVM on bootstrap. That can be changed using a configuration property:

```
hibernate.search.backend.thread_pool.size = 4
```



This number is *per backend*, not per index. Adding more indexes will not add more threads.



As all operations happening in this thread-pool are non-blocking, raising its size above the number of processor cores available to the JVM will not bring noticeable performance benefits.

The only reason to alter this setting would be to reduce the number of threads; for example, in an application with a single index with a single indexing queue, running on a machine with 64 processor cores, you might want to bring down the number of threads.

## 11.12. Indexing queues

Among all the requests sent by Hibernate Search to Elasticsearch, it is expected that there will be a lot of "indexing" requests to create/update/delete a specific document. Sending these requests one by one would be inefficient (mainly because of network latency). Also, we generally want to preserve the relative order of these requests when they are about the same documents.

For these reasons, Hibernate Search pushes these requests to ordered queues and relies on the [Bulk API](#) to send them in batches. Each index maintains 10 queues holding at most 1000 elements each, and each queue will send bulk requests of at most 100 indexing requests. Queues operate independently (in parallel), but each queue sends one bulk request after the other, so at any given time there can be at most 10 bulk requests being sent for each index.



Indexing operations relative to the same document ID are always pushed to the same queue.

It is possible to customize the queues in order to reduce the load on the Elasticsearch server, or on the contrary to improve throughput. This is done through the following configuration properties:

```
# To configure the defaults for all indexes:  
hibernate.search.backend.indexing.queue_count = 10  
hibernate.search.backend.indexing.queue_size = 1000  
hibernate.search.backend.indexing.max_bulk_size = 100  
# To configure a specific index:  
hibernate.search.backend.indexes.<index name>.indexing.queue_count = 10  
hibernate.search.backend.indexes.<index name>.indexing.queue_size = 1000  
hibernate.search.backend.indexes.<index name>.indexing.max_bulk_size = 100
```

- `indexing.queue_count` defines the number of queues. Expects a strictly positive integer value. The default for this property is `10`.

Higher values will lead to more connections being used in parallel, which may lead to higher indexing throughput, but incurs a risk of [overloading Elasticsearch](#), leading to Elasticsearch giving

up on some requests and resulting in indexing failures.

- `indexing.queue_size` defines the maximum number of elements each queue can hold. Expects a strictly positive integer value. The default for this property is `1000`.

Lower values may lead to lower memory usage, especially if there are many queues, but values that are too low will reduce the likeliness of reaching the max bulk size and increase the likeliness of `application threads blocking` because the queue is full, which may lead to lower indexing throughput.

- `indexing.max_bulk_size` defines the maximum number of indexing requests in each bulk request. Expects a strictly positive integer value. The default for this property is `100`.

Higher values will lead to more documents being sent in each HTTP request sent to Elasticsearch, which may lead to higher indexing throughput, but incurs a risk of `overloading Elasticsearch`, leading to Elasticsearch giving up on some requests and resulting in indexing failures.

Note that raising this number above the queue size has no effect, as bulks cannot include more requests than are contained in the queue.

When a queue is full, any attempt to request indexing will block until the request can be put into the queue.



In order to achieve a reasonable level of performance, be sure to set the size of queues to a high enough number that this kind of blocking only happens when the application is under very high load.

Elasticsearch nodes can only handle so many parallel requests, and in particular they `limit the amount of memory` available to store all pending requests at any given time.



In order to avoid indexing failures, avoid using overly large numbers for the number of queues and the maximum bulk size, especially if you expect your index to hold large documents.

## 11.13. Writing and reading



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of `commit` and `refresh`, see [Commit and refresh](#).

### 11.13.1. Commit

When writing to indexes, Elasticsearch relies on a [transaction log](#) to make sure that changes, even uncommitted, are always safe as soon as the REST API call returns.

For that reason, the concept of "commit" is not as important to the Elasticsearch backend, and commit requirements are largely irrelevant.

### 11.13.2. Refresh

When reading from indexes, Elasticsearch relies on a periodically refreshed index reader, meaning that search queries will return slightly out-of-date results, unless a refresh was forced: this is called [near-real-time](#) behavior.

By default, the index reader is refreshed every second, but this can be customized on the Elasticsearch side through index settings: see the `refresh_interval` setting on [this page](#).

## 11.14. Searching

Searching with the Elasticsearch backend relies on the [same APIs as any other backend](#).

This section details Elasticsearch-specific configuration related to searching.

### 11.14.1. Scroll timeout

With the Elasticsearch backend, `scrolls` are subject to timeout. If `next()` is not called for a long period of time (default: 60 seconds), the scroll will be closed automatically and the next call to `next()` will fail.

Use the following configuration property at the backend level to configure the timeout (in seconds):

```
hibernate.search.backend.scroll_timeout = 60
```

The default for this property is [60](#).

## 11.15. Retrieving the REST client

When writing complex applications with advanced requirements, it may be necessary from time to time to send requests to the Elasticsearch cluster directly, in particular if Hibernate Search does not support this kind of requests out of the box.

To that end, you can retrieve the Elasticsearch backend, then get access the Elasticsearch client used by Hibernate Search internally. See below for an example.

*Example 297. Accessing the low-level REST client*

```
SearchMapping mapping = Search.mapping( entityManagerFactory ); ①
Backend backend = mapping.backend(); ②
ElasticsearchBackend elasticsearchBackend = backend.unwrap( ElasticsearchBackend.class );
③
RestClient client = elasticsearchBackend.client( RestClient.class ); ④
```

① Retrieve the `SearchMapping`.

② Retrieve the `Backend`.

③ Narrow down the backend to the `ElasticsearchBackend` type.

④ Get the client, passing the expected type of the client as an argument.

The client itself is not part of the Hibernate Search API, but of the [official Elasticsearch REST client API](#).



Hibernate Search may one day switch to another client with a different Java type, without prior notice. If that happens, the snippet of code above will throw an exception.

# Chapter 12. Coordination

## 12.1. Basics

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see [Examples of architectures](#).

For a summary of the differences between coordination strategies specifically in the context of automatic indexing, see [Overview](#).

An application using Hibernate Search usually relies on multiple threads, or even multiple application instances, which will update the database concurrently.

The coordination strategy defines how these threads/nodes will coordinate with each other in order to update indexes according to these database updates, in a way that ensures consistency, prevents data loss, and optimizes performance.

This strategy is set through configuration properties:

```
hibernate.search.coordination.strategy = outbox-polling
```

The default for this property is `none`.

See the following subsections for details about available strategies.

## 12.2. No coordination

### 12.2.1. Basics

The default strategy is the simplest and does not involve any additional infrastructure for communication between application nodes.

All [automatic indexing](#) operations are executed directly in application threads, which gives this strategy the unique ability to provide [synchronous indexing](#), at the cost of a few limitations:

- Without coordination, in rare cases, automatic indexing involving `@IndexedEmbedded` may lead to out-of sync indexes
- Without coordination, backend errors during automatic indexing may lead to out-of sync indexes

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see [Examples of architectures](#).

For a summary of the differences between coordination strategies specifically in the context of automatic indexing, see [Overview](#).

## 12.2.2. How indexing works without coordination

*Changes have to occur in the ORM session in order to be detected*

See [In-session entity change detection and limitations](#) for more details.

*Associations must be updated on both sides*

See [Automatic indexing ignores asymmetric association updates](#) for more details.

*Only relevant changes trigger indexing*

See [Dirty checking](#) for more details.

*Entity data is extracted from entities upon session flushes*

When a Hibernate ORM session is flushed, Hibernate Search will extract data from the entities to build documents to index, and will put these documents in an internal buffer for [indexing after the commit](#). This extraction [may involve loading extra data from the database](#).



The fact that this internal buffer is populated on session flush means that you can safely `clear()` the session after a `flush()`: entity changes performed up to the flush will be indexed correctly.

If you come from Hibernate Search 5 or earlier, you may see this as a significant improvement: there is no need to call `flushToIndexes()` and update indexes in the middle of a transaction anymore, except for larger volumes of data (see [Controlling entity reads and index writes with SearchIndexingPlan](#)).

However, if you perform a batch process inside a transaction, and call `session.flush()` / `session.clear()` regularly to save memory, be aware that Hibernate Search's internal buffer holding documents to index will grow on each flush, and will not be cleared until the transaction is committed or rolled back. If you encounter memory issues because of that, see [Controlling entity reads and index writes with SearchIndexingPlan](#) for a few solutions.

*Extraction of entity data may fetch extra data from the database*

Even when you change only a single property of an indexed entity, if that property is indexed, Hibernate Search needs to rebuild the corresponding document **in full**.

Hibernate Search tries to only load what is necessary for indexing, but depending on your mapping, this may lead to lazy associations being loaded just to reindex entities, even if you didn't need them in your business code, which may represent an overhead for your application threads as well as your database.

This extra cost can be mitigated to some extent by:

- leveraging Hibernate ORM's batch fetching: see [the `batch\_fetch\_size` property](#) and [the `@BatchSize` annotation](#).
- leveraging Hibernate ORM's [second-level cache](#), especially for immutable entities referenced from indexed entities (e.g. for reference data such as countries, cities, ...).

*Indexing is not guaranteed on commit, but only when the application thread returns*

When entity changes happen inside a transaction, indexes are not updated immediately, but only after the transaction is successfully committed. That way, if a transaction is rolled back, the indexes will be left in a state consistent with the database, discarding all the index changes that were planned during the transaction.

However, if an error occurs in the backend while indexing, this behavior means that [index changes may be lost, leading to out-of-sync indexes](#). If this is a problem for you, you should consider switching to [another coordination strategy](#).



When entity changes happen outside of any transaction (not recommended), indexes are updated immediately upon session `flush()`. Without that flush, indexes will not be updated automatically.

*Index changes may not be visible immediately*

By default, indexing will resume the application thread after index changes are committed to the indexes. This means index changes are safely stored to disk, but this does not mean a search query ran immediately after indexing will take the changes into account: when using the Elasticsearch backend in particular, changes may take some time to be visible from search queries.

See [Synchronization with the indexes](#) for details.

## 12.3. `outbox-polling`: additional event tables and polling in background processors

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

### 12.3.1. Basics

The [outbox-polling](#) strategy implements coordination through [additional tables](#) in the application database.

[Automatic indexing](#) is implemented by pushing events to an outbox table within the same transaction as the entity changes, and polling this outbox table from background processors which perform indexing.

This strategy is able to provide guarantees that entities will be indexed regardless of temporary I/O errors in backend, at the cost of being only able to perform this indexing asynchronously.

The [outbox-polling](#) strategy can be enabled with the following settings:

```
hibernate.search.coordination.strategy = outbox-polling
```



If [multi-tenancy](#) is enabled, you will need extra configuration.

See [Multi-tenancy](#).

You will also need to add this dependency:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm-coordination-outbox-polling</artifactId>
    <version>6.1.0.Beta1</version>
</dependency>
```

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see [Examples of architectures](#).

For a summary of the differences between coordination strategies specifically in the context of automatic indexing, see [Overview](#).

### 12.3.2. How indexing works with `outbox-polling` coordination

*Changes have to occur in the ORM session in order to be detected*

See [In-session entity change detection and limitations](#) for more details.

*Associations must be updated on both sides*

See [Automatic indexing ignores asymmetric association updates](#) for more details.

*Only relevant changes trigger indexing*

See [Dirty checking](#) for more details.

*Indexing happens in a background thread*

When a Hibernate ORM session is flushed, Hibernate Search will persist entity change events within the same Hibernate ORM session and the same transaction.

A [event processor](#) polls the database for new entity change events, and asynchronously performs reindexing of the appropriate entities when it finds new events (i.e. after the transaction is committed).



The fact that events are persisted on session flush means that you can safely `clear()` the session after a `flush()`: entity changes events detected up to the flush will be persisted correctly.

If you come from Hibernate Search 5 or earlier, you may see this as a significant improvement: there is no need to call `flushToIndexes()` and update indexes in the middle of a transaction anymore.

*The background processor will completely reload entities from the database*

The background processor responsible for reindexing entities does not have access to the state of the [first level cache](#) when the entity change occurred, because it occurred in a different session.

This means each time an entity changes and has to be reindexed, the background process will load that entity in full. Depending on your mapping, it may also need to load lazy associations to other

entities.

This extra cost can be mitigated to some extent by:

- leveraging Hibernate ORM's batch fetching; see [the `batch\_fetch\_size` property](#) and [the `@BatchSize` annotation](#).
- leveraging Hibernate ORM's [second-level cache](#), especially for immutable entities referenced from indexed entities (e.g. for reference data such as countries, cities, ...).

#### *Indexing is guaranteed on transaction commit*

When entity changes happen inside a transaction, Hibernate Search will persist entity change events within the same transaction.

If the transaction is committed, these events will be committed as well; if it rolls back, the events will be rolled back as well. This guarantees the events will eventually be processed by a background thread and that the indexes will be updated accordingly, but only when (if) the transaction succeeds.



When entity changes happen outside of any transaction (not recommended), events indexes are sent immediately after the session `flush()`. Without that flush, indexes will not be updated automatically.

#### *Index changes will not be visible immediately*

By default, the application thread will resume after entity change events are committed to the database. This means these changes are safely stored to disk, but this does not mean a search query ran immediately when the thread resumes will take the changes into account: [indexing will happen at a later time, asynchronously, in a background processor](#).

You can [configure this event processor](#) to run more often, but it will remain asynchronous.

### 12.3.3. Impact on the database schema

The [outbox-polling](#) coordination strategy needs to store data in additional tables in the application database, so that this data can be consumed by background threads.

This includes in particular an outbox table, to which one row (representing a change event) is pushed every time an entity is changed in a way that requires reindexing.

This also includes an agent table, where Hibernate Search registers every background event processor in order to [dynamically assign shards](#) to each application instance, or simply to check that [statically assigned shards](#) are consistent.

These tables are accessed through entities that are automatically added to the Hibernate ORM configuration, and as such they should be automatically generated when relying on Hibernate ORM's

[automatic schema generation](#).

If you need to integrate the creation/dropping of these tables to your own script, the easiest solution is to have Hibernate ORM generate DDL scripts for your whole schema and copy everything related to constructs (tables, sequences, ...) prefixed with `HSEARCH_`. See [automatic schema generation](#), in particular the Hibernate ORM properties `javax.persistence.schema-generation.scripts.action`, `javax.persistence.schema-generation.scripts.create-target` and `javax.persistence.schema-generation.scripts.drop-target`.

#### 12.3.4. Sharding and pulse

In order to avoid unnecessarily indexing the same entity multiple times on different application nodes, Hibernate Search partitions the entities in what it calls "shards":

- Each entity belongs to exactly one shard.
- Each application node involved in [event processing](#) is uniquely assigned one or more shards, and will only process events related to entities in these shards.

In order to reliably assign shards, Hibernate Search [adds an agent table to the database](#), and uses that table to register agents involved in indexing (most of the time, one application instance = one agent = the [event processor](#)). The registered agents form a cluster.

To make sure that agents are always assigned one shard, and that one shard is never assigned to more than one agent, each agent will periodically perform a "pulse", updating and inspecting the agent table.

What happens during a pulse depends on the type of agent. During a "pulse":

- An [event processor](#) will:
  - update its own entry in the agent table, to let other agents know it's still active;
  - forcibly remove entries from other agents if it detects that these agents expired (did not update their entry for a long time);
  - detect and report configuration mistakes if using [static sharding](#), e.g. two agents assigned to the same shard;
  - decide to suspend itself if a [mass indexer](#) is running;
  - trigger rebalancing as necessary if using [dynamic sharding](#); e.g. when it detects that new agents recently joined the cluster, or that agents left the cluster (voluntarily or forcibly).
- A [mass indexer](#) will:
  - update its own entry in the agent table, to let other agents know it's still active;
  - forcibly remove entries from other agents if it detects that these agents expired (did not update their entry for a long time);

- switch to active waiting mode (frequent polling) if it notices some [event processors](#) are still running;
- switch to pulse-only mode (infrequent polling) and give the green light for mass indexing to start if it notices no [event processors](#) are running anymore.

For more details about dynamic and static sharding, see the following sections.

### 12.3.5. Event processor

#### Basics

Among agents of the [outbox-polling](#) coordination strategy executing in the background, the most important one is the event processor: it polls the outbox table for events and then reindexes the corresponding entities when new events are found.

The event processor can be configured using the following configuration properties:

```
hibernate.search.coordination.event_processor.enabled = true
hibernate.search.coordination.event_processor.polling_interval = 100
hibernate.search.coordination.event_processor.pulse_interval = 2000
hibernate.search.coordination.event_processor.pulse_expiration = 30000
hibernate.search.coordination.event_processor.batch_size = 50
hibernate.search.coordination.event_processor.transaction_timeout = 10
hibernate.search.coordination.event_processor.retry_delay = 15
```

- [event\\_processor.enabled](#) defines whether the event processor is enabled, as a [boolean value](#). The default for this property is [true](#), but it can be set to [false](#) to disable event processing on some application nodes, for example to dedicate some nodes to HTTP request processing and other nodes to event processing.
- [event\\_processor.polling\\_interval](#) defines how long to wait for another query to the outbox events table after a query didn't return any event, as an [integer value](#) in milliseconds. The default for this property is [100](#).

Lower values will reduce the time it takes for a change to be reflected in the index, but will increase the stress on the database when there are no new events.

- [event\\_processor.pulse\\_interval](#) defines how long the event processor can poll for events before it must perform a "pulse", as an [integer value](#) in milliseconds. The default for this property is [2000](#).

See [the sharding basics](#) for information about "pulses".

The pulse interval must be set to a value between the polling interval (see above) and one third (1/3) of the expiration interval (see below).

Low values (closer to the polling interval) mean a shorter delay before rebalancing when a node

joins or leaves the cluster, and reduced risk of incorrectly considering an agent disconnected, but more stress on the database because of more frequent checks of the list of agents.

High values (closer to the expiration interval) mean a longer delay before rebalancing when a node joins or leaves the cluster, and increased risk of incorrectly considering an agent disconnected, but less stress on the database because of less frequent checks of the list of agents.

- `event_processor.pulse_expiration` defines how long an event processor "pulse" remains valid before considering the processor disconnected and forcibly removing it from the cluster, as an [integer value](#) in milliseconds. The default for this property is `30000`.

See [the sharding basics](#) for information about "pulses".

The expiration interval must be set to a value 3 times larger than the pulse interval (see above).

Low values (closer to the pulse interval) mean a shorter delay before rebalancing when a node abruptly leaves the cluster due to a crash or network failure, but increased risk of incorrectly considering an event processor disconnected.

High values (much larger than the pulse interval) mean a longer delay before rebalancing when a node abruptly leaves the cluster due to a crash or network failure, but reduced risk of incorrectly considering an event processor disconnected.

- `event_processor.batch_size` defines how many outbox events, at most, are processed in a single transaction as an [integer value](#). The default for this property is `50`.

Higher values will reduce the number of transactions opened by the background process and may increase performance thanks to the first-level cache (persistence context), but will increase memory usage and in extreme cases may lead to [OutOfMemoryErrors](#).

- `event_processor.transaction_timeout` defines the timeout for transactions processing outbox events as an [integer value](#) in seconds. Only effective when a JTA transaction manager is configured. When using JTA and this property is not set, Hibernate Search will use whatever default transaction timeout is configured in the JTA transaction manager.
- `event_processor.retry_delay` defines the time after which it is possible to process again an event that has gone into error, as a [positive integer value](#) in seconds. Use the value `0` to reprocess the failed events as soon as possible, with no delay. The default for this property is `30`. Dynamic sharding does not require any specific configuration, but you may want to configure other properties of [the event processor](#).

## Sharding

By default, [sharding](#) is dynamic: Hibernate Search registers each application instance in the database, and uses that information to dynamically assign a single, unique shard to each application instance,

updating assignments as instances start or stop. Dynamic sharding does not accept any configuration beyond the [basics](#).

If you want to configure sharding explicitly, you can use static sharding by setting the following configuration properties:

```
hibernate.search.coordination.event_processor.shards.static = true  
hibernate.search.coordination.event_processor.shards.total_count = 4  
hibernate.search.coordination.event_processor.shards.assigned = 0
```

- `shards.static` defines sharding as static. It defaults to `false` and must be set to `true` explicitly in order for the other configuration properties to be taken into account.
- `shards.total_count` defines the total number of shards as an [integer value](#). This property has no default and must be set explicitly when static sharding is enabled. It must be set to the same value on all application nodes with assigned shards.
- `shards.assigned` defines the shards assigned to the application node as an [integer value](#), or multiple comma-separated integer values. This property has no default and must be set explicitly when static sharding is enabled. Shards are referred to by an index in the range `[0, total_count - 1]` (see above for `total_count`). A given application node must be assigned at least one shard but may be assigned multiple shards by setting `shards.assigned` to a comma-separated list, e.g. `0, 3`.



Each shard must be assigned to one and only one application node.

Event processing simply won't start until every shard has exactly one node.

#### *Example 298. Example of static sharding settings*

For example, the following configuration with 4 application nodes would assign shard **0** to application node #0, shard **1** application node #1, and no shard at all to application nodes #2 and #3:

```
# Node #0
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.shards.static = true
hibernate.search.coordination.event_processor.shards.total_count = 2
hibernate.search.coordination.event_processor.shards.assigned = 0
```

```
# Node #1
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.shards.static = true
hibernate.search.coordination.event_processor.shards.total_count = 2
hibernate.search.coordination.event_processor.shards.assigned = 1
```

```
# Node #2
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.enabled = false
```

```
# Node #3
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.enabled = false
```

### 12.3.6. Mass indexer

#### Basics

During [mass indexing](#), an application instance will exceptionally bypass [sharding](#) and index entities from any shard.

Bypassing sharding can be dangerous, because indexing the same entity simultaneously from an event processor and the mass indexer could potentially result in an out-of-sync index in some rare situations. This is why, to be perfectly safe, event processing gets suspended while mass indexing is in progress. Events are still produced and persisted, but their processing gets delayed until mass indexing finishes.

The suspension of event processing is achieved by registering a mass indexer agent in the agent table, which event processors will eventually detect and react to by suspending themselves. When mass indexing finishes, the mass indexer agent is removed from the agent table, event processors detect that and resume event processing.

The mass indexer agent can be configured using the following configuration properties:

```
hibernate.search.coordination.mass_indexer.polling_interval = 100  
hibernate.search.coordination.mass_indexer.pulse_interval = 2000  
hibernate.search.coordination.mass_indexer.pulse_expiration = 30000
```

- **mass\_indexer.polling\_interval** defines how long to wait for another query to the agent table when actively waiting for event processors to suspend themselves, as an [integer value](#) in milliseconds. The default for this property is [100](#).

Low values will reduce the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will increase the stress on the database while the mass indexer agent is actively waiting.

High values will increase the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will reduce the stress on the database while the mass indexer agent is actively waiting.

- **mass\_indexer.pulse\_interval** defines how long the mass indexer can wait before it must perform a "pulse", as an [integer value](#) in milliseconds. The default for this property is [2000](#).

See [the sharding basics](#) for information about "pulses".

The pulse interval must be set to a value between the polling interval (see above) and one third (1/3) of the expiration interval (see below).

Low values (closer to the polling interval) mean reduced risk of incorrectly considering a mass indexer agent disconnected, but more stress on the database because of more frequent updates of the mass indexer agent's entry in the agent table.

High values (closer to the expiration interval) mean increased risk of incorrectly considering a mass indexer agent disconnected, but less stress on the database because of less frequent updates of the mass indexer agent's entry in the agent table.

- **mass\_indexer.pulse\_expiration** defines how long an event processor "pulse" remains valid before considering the processor disconnected and forcibly removing it from the cluster, as an [integer value](#) in milliseconds. The default for this property is [30000](#).

See [the sharding basics](#) for information about "pulses".

The expiration interval must be set to a value 3 times larger than the pulse interval (see above).

Low values (closer to the pulse interval) mean a shorter delay before resuming event processing when a node currently performing mass indexing abruptly leaves the cluster due to a crash or network failure, but increased risk of incorrectly considering a mass indexer disconnected.

High values (much larger than the pulse interval) mean a longer delay before resuming event processing when a node currently performing mass indexing abruptly leaves the cluster due to a

crash or network failure, but reduced risk of incorrectly considering a mass indexer disconnected.

### 12.3.7. Multi-tenancy

If you use [Hibernate ORM's multi-tenancy support](#), you will need to [configure the list of all possible tenant identifiers](#).

Failing to mention a tenant identifier in this configuration might result in events piling up in the outbox table without ever being [processed](#), or in exceptions being thrown upon [mass indexing](#) due to incomplete configuration.

Apart from that, multi-tenancy support should be fairly transparent: Hibernate Search will simply duplicate event processors for each tenant identifiers.

You can use different configuration for different tenants by using a different root for configuration properties:

- `hibernate.search.coordination` is the default root, whose properties will be used as a default for all tenants.
- `hibernate.search.coordination.tenants.<tenant ID>` is the tenant-specific root.

See below for an example.

*Example 299. Configuration of coordination in a multi-tenant application with a node dedicated to a single tenant*

Node 1:

```
hibernate.search.multi_tenancy.tenant_ids=tenant1,tenant2,tenant3,tenant4  
hibernate.search.coordination.strategy = outbox-polling  
hibernate.search.coordination.tenants.tenant1.event_processor.enabled = false ①
```

① This node will process events for all tenants **except tenant1**.

Node 2:

```
hibernate.search.multi_tenancy.tenant_ids=tenant1,tenant2,tenant3,tenant4  
hibernate.search.coordination.strategy = outbox-polling  
hibernate.search.coordination.event_processor.enabled = false ①  
hibernate.search.coordination.tenants.tenant1.event_processor.enabled = true ②
```

① This node will not process events for any tenant...

② ... **except tenant1**.

# Chapter 13. Standards and integrations

## 13.1. Jakarta EE

Features detailed in this section are *incubating*: they are still under active development.



The usual [compatibility policy](#) does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

Hibernate Search includes experimental support for [Jakarta EE](#), and it requires only one small change: when declaring the dependencies of your project, you must add `-jakarta` to some artifact identifiers.

For example, an application using Hibernate ORM and the Elasticsearch backend will need to update its dependencies as follows:

```
<dependency>
    <groupId>org.hibernate</groupId>
    <artifactId>hibernate-core-jakarta</artifactId> ①
    <version>5.6.1.Final</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId></artifactId>
    <artifactId>hibernate-search-mapper-orm-jakarta</artifactId> ②
    <version>6.1.0.Beta1</version>
</dependency>
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-elasticsearch</artifactId> ③
    <version>6.1.0.Beta1</version>
</dependency>
```

① Replaces `hibernate-core`.

② Replaces `hibernate-search-mapper-orm`.

③ No replacement necessary: this artifact does not rely on Java EE.

All artifacts relying directly or indirectly on Java EE must be replaced with their Jakarta counterpart. This includes in particular:

- [Hibernate ORM artifacts](#)
- `hibernate-search-mapper-orm` ⇒ `hibernate-search-mapper-orm-jakarta`

- `hibernate-search-mapper-orm-batch-jsr352-core` ⇒ `hibernate-search-mapper-orm-batch-jsr352-core-jakarta`
- ...

Artifacts that do not rely on Java EE at all, on the other hand, do not have a Jakarta counterpart and must not be replaced. These artifacts should be excluded from your replacements in particular:

- `hibernate-search-engine`
- `hibernate-search-backend-lucene`
- `hibernate-search-backend-elasticsearch`
- `hibernate-search-backend-elasticsearch-aws`
- ...

# Chapter 14. Known issues and limitations

## 14.1. Without coordination, in rare cases, automatic indexing involving `@IndexedEmbedded` may lead to out-of sync indexes

### 14.1.1. Description

With the default settings ([no coordination](#)), if two entity instances are [indexed-embedded](#) in the same "index-embedding" entity, and these two entity instance are updated in parallel transactions, there is a small risk that the transaction commits happen in just the wrong way, leading to the index-embedding entity being reindexed with only part of the updates.

For example, consider indexed entity A, which index-embeds B and C. The following course of events involving two parallel transactions (T1 and T2) will lead to an out of date index:

- T1: Load B.
- T1: Change B in a way that will require reindexing A.
- T2: Load C.
- T2: Change C in a way that will require reindexing A.
- T2: Request the transaction commit. Hibernate Search builds the document for A. While doing so, it automatically loads B. B appears unmodified, as T1 wasn't committed yet.
- T1: Request the transaction commit. Hibernate Search builds documents to index. While doing so, it automatically loads C. C appears unmodified, as T2 wasn't committed yet.
- T1: Transaction is committed. Hibernate Search automatically sends the updated A to the index. In this version, B is updated, but C is not.
- T2: Transaction is committed. Hibernate Search automatically sends the updated A to the index. In this version, C is updated, but B is not.

This chain of events ends with the index containing a version of A where C is updated, but B is not.

### 14.1.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

1. Use a safer [coordination strategy](#), e.g. the [outbox-polling coordination strategy](#). See in particular [Examples of architectures](#).
2. OR avoid parallel updates to entities that are indexed-embedded in the same indexed entity. This is only possible in very specific setups.

3. OR schedule a [full reindexing](#) of your database periodically (e.g. every night) to get the index back in sync with the database.

### 14.1.3. Roadmap

This limitation is caused directly by the lack of coordination between threads or application nodes, so it can only be addressed completely by configuring [coordination](#).

There are no other solutions currently on the roadmap.

## 14.2. Without coordination, backend errors during automatic indexing may lead to out-of sync indexes

### 14.2.1. Description

With the default settings ([no coordination](#)), [automatic indexing](#) will actually apply index changes in the backend **just after** the transaction commit, without any kind of transaction log for the index changes.

Consequently, should an error occur in the backend while indexing (i.e. an I/O error), this indexing will be cancelled, with no way to cancel the corresponding database transaction: the index will thus become out of sync.



The risk is exclusively related to errors in the backend, mostly to filesystem or network issues. Errors occurring in user code (getters, custom [bridges](#), ...) will safely cancel the whole database transaction without indexing anything, ensuring that indexes are still in sync with the database.

### 14.2.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

1. Use a safer [coordination strategy](#), e.g. the [outbox-polling coordination strategy](#). See in particular [Examples of architectures](#).
2. OR schedule a [full reindexing](#) of your database periodically (e.g. every night) to get the index back in sync with the database.

### 14.2.3. Roadmap

This limitation is caused directly by the lack of persistence of entity change events, so it can only be addressed completely by persisting those events, e.g. by switching to the [outbox-polling coordination strategy](#).

Some incomplete countermeasures may be considered in future versions, such as automatic in-thread retries, but they will never solve the problem completely, and they are not currently on the roadmap.

## 14.3. Automatic indexing only considers changes applied directly to entity instances in Hibernate ORM sessions

### 14.3.1. Description

Due to [how Hibernate Search uses internal events of Hibernate ORM](#) in order to detect changes, it will not detect changes resulting from `insert/delete/update` queries, be it SQL or JPQL/HQL queries.

This is because queries are executed on the database side, without Hibernate ORM or Search having any knowledge of which entities are actually created, deleted or updated.

### 14.3.2. Solutions and workarounds

One workaround is to reindex explicitly after you run JPQL/SQL queries, either using the [MassIndexer](#) or [manually](#).

### 14.3.3. Roadmap

One solution to actually detect these changes would be to source entity change events directly from the database, using for example Debezium.

This is tracked as [HSEARCH-3513](#), but is long-term goal.

## 14.4. Automatic indexing ignores asymmetric association updates

### 14.4.1. Description

Hibernate ORM is able to handle asymmetric updates of associations, where only the owning side of association is updated and the other side is ignored. The entities in the session will be inconsistent for the duration of the session, but upon reloading they will be consistent once again, due to how entity loading works.

This practice of asymmetric updates of associations can cause problems in applications in general, but also in Hibernate Search specifically, where it may lead to out-of-sync indexes. Thus, it must be avoided.

For example, let's assume an indexed entity `A` has an `@IndexedEmbedded` association `A.b` to entity `B`, and that `B` owns that association on its side, `B.a`. One can just set `B.a` to `null` in order to remove the

association between A and B, and the effect on the database will be exactly what we want.

However, Hibernate Search will only be able to detect that B.a changed, and by the time it tries to infer which entities need to be reindexed, it will no longer be able to know what B.a used to refer to. That change in itself is useless to Hibernate Search: Hibernate Search will not know that A, specifically, needs to be reindexed. It will "forget" to reindex A, leading to an out-of-sync index where A.b still contains B.

In the end, the only way for Hibernate Search to know that A needs to be reindexed is to also set A.b to `null`, which will cause Hibernate Search to detect that A.b changed, and thus that A changed too.

#### 14.4.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

1. When you update one side of an association, always update the other side consistently.
2. When the above is not possible, reindex affected entities explicitly after the association update, either using the [MassIndexer](#) or [manually](#).

#### 14.4.3. Roadmap

Hibernate Search may handle asymmetric association updates in the future, by keeping tracks of entities added to / removed from an association. However, this will only solve the problem completely if indexing happens asynchronously in a background thread, such as with the [outbox-polling coordination strategy](#). This is tracked as [HSEARCH-3567](#).

Alternatively, sourcing entity change events directly from the database, using for example Debezium, would also solve the problem. This is tracked as [HSEARCH-3513](#), but is long-term goal.

### 14.5. Automatic indexing is not compatible with Session serialization

#### 14.5.1. Description

When [automatic indexing](#) is enabled, Hibernate Search collects entity change events to build an "indexing plan" inside the ORM [EntityManager/Session](#). The indexing plan holds information relative to which entities need to be reindexed, and sometimes documents that have not been indexed yet.

The indexing plan cannot be serialized.

If the ORM [Session](#) gets serialized, all collected change events will be lost upon deserializing the session, and Hibernate Search will likely "forget" to reindex some entities.

This is fine in most applications, since they do not rely on serializing the session, but it might be a problem with some JEE applications relying on Bean Passivation.

### 14.5.2. Solutions and workarounds

Avoid serializing an ORM `EntityManager`/`Session` after changing entities.

### 14.5.3. Roadmap

There are no plans to address this limitation. We do not intend to support `Session` serialization when Hibernate Search is enabled.

# Chapter 15. Troubleshooting

## 15.1. Finding out what is executed under the hood

For search queries, you can get a human-readable representation of a `SearchQuery object` by calling `toString()` or `queryString()`. Alternatively, rely on the logs: `org.hibernate.search.query` will log every query at the `TRACE` level before it is executed.

For more general information about what is being executed, rely on loggers:

- `org.hibernate.search.backend.lucene.infostream` for Lucene.
- `org.hibernate.search.elasticsearch.request` for Elasticsearch.

## 15.2. Loggers

Here are a few loggers that can be useful when debugging an application that uses Hibernate Search:

### `org.hibernate.search.query`

Available for all backends.

Logs every single search query at the `TRACE` level, before its execution.

### `org.hibernate.search.elasticsearch.request`

Available for Elasticsearch backends only.

Logs requests sent to Elasticsearch at the `DEBUG` or `TRACE` level after their execution. All available request and response information is logged: method, path, execution time, status code, but also the full request and response.

Use the `DEBUG` level to only log non-success requests (status code different from `2xx`), or the `TRACE` level to log every single request.

You can enable pretty-printing (line breaks and indentation) for the request and response using a [configuration property](#).

### `org.hibernate.search.backend.lucene.infostream`

Available for Lucene backends only.

Logs low level trace information about Lucene's internal components, at the `TRACE` level.

Enabling the `TRACE` level on this logger is not enough: you must also enable the infostream using a [configuration property](#).

## 15.3. Frequently asked questions

### 15.3.1. Unexpected or missing documents in search hits

When some documents unexpectedly match or don't match a query, you will need information about the exact query being executed, and about the index content.

To find out what the query being executed looks like exactly, see [Finding out what is executed under the hood](#).

To inspect the content of the index:

- With the Elasticsearch backend, run simpler queries using either Hibernate Search or the REST APIs directly.
- With the Lucene backend, run simpler queries using Hibernate Search or [use the Luke tool distributed as part of the Lucene binary packages](#).

### 15.3.2. Unsatisfying order of search hits when sorting by score

When sorting by score, if the documents don't appear in the order you expect, it means some documents have a score that is higher or lower than what you want.

The best way to gain insight into these scores is to just ask the backend to explain how the score was computed. The returned explanation will include a human-readable description of how the score of a specific document was computed.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

There are two ways to retrieve explanations:

- If you are interested in a particular entity and know its identifier: use the `explain(...)` method on the query. See [explain\(...\): Explaining scores](#).
- If you just want an explanation for all the top hits: use an `explanation` projection. See [here for Lucene](#) and [here for Elasticsearch](#).

### 15.3.3. Search query execution takes too long

When the execution of a search query is too long, you may need more information about how long it took exactly, and what was executed exactly.

To find out how long a query execution took, use the `took()` method on the search result.

To find out what the query being executed looks like exactly, see [Finding out what is executed under the hood](#).

# Chapter 16. Further reading

## 16.1. Elasticsearch

[Elasticsearch's reference documentation](#) is an excellent starting point to learn more about Elasticsearch.

## 16.2. Lucene

To learn more about Lucene, you can get a copy to [Lucene in Action \(Second Edition\)](#), though it covers an older version of Lucene.

Otherwise, you can always try your luck with [Lucene's Javadoc](#).

## 16.3. Hibernate ORM

If you want to deepen your knowledge of Hibernate ORM, start with the [online documentation](#) or get hold of a copy of [Java Persistence with Hibernate, Second Edition](#).

## 16.4. Other

If you have any further questions or feedback regarding Hibernate Search, reach out to the [Hibernate community](#). We are looking forward to hearing from you.

In case you would like to report a bug use the [Hibernate Search JIRA](#) instance.

# Chapter 17. Credits

The full list of contributors to Hibernate Search can be found in the `copyright.txt` file in the Hibernate Search sources, available in particular in our [git repository](#).

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