How to run code:

Code should run correctly by running the command:

Mvn clean package

To test:

mvn tests

Refactor 1:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/9de32e9e05a70c92818650120db2ed73279d9089

Refactor 2:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/f2612bc71fc84c11eeb5b94529627d7d83af5d7a

Refactor 3:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/f0a9b11ec95cd79f2b220ac21e4deeb254451ae5

Refactor 4:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/cd734eaa07b9bd90b22701f6ac dc9f2ee9676c35

Refactor 5:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/45feeada9fa6e3b79dcebd957428c2939388fdc7

Abstract Class Implemented:

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/844daa85a9ab8cdccca0c987f478fa51371edf13

I applied the choice for either BFS or DFS by creating an enum, and then adding a parameter in GraphSearch() method which allows me to choose either BFS or DFS.

Bfs and DFS Implemented

https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/6b3522c4e39359eb531d2ccd1efceda19b5069d7

I implemented the actual Bfs and Dfs logic into their respective classes and verified they still work as intended

Example output following BFS and DFS Implementation:

```
Limbuy Romaing GoodsphranePress
Lurrent nodes in graph: [A, B, C]
Node A removed successfully.
Node C removed successfully.
Node Note Removed successfully.
Node Note Removed successfully.
Node Note Removed successfully.

Durrent nodes in graph: [A, B, C, X]
Node X removed successfully.

Lurent nodes in graph: [A, B, C, X]
Node X removed successfully.

Lurent nodes in graph: [A, B, C, X]
Node X removed successfully.

Lurent nodes in graph: [A, B, C]
(main) INFO guru.nidi.graphwiz.empine.SraphyizCmdLineEngine - input
file:///waffolders/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef/Scif.cr.ef
```

Implemented RandomWalkGraphSearch as well as updated test cases for input.dot https://github.com/hibobshin/CSE-464-2024-amarwah3/commit/5c2ee0d51742ef472142359690 e26cb8773c0abe

Here I implemented RandomWalkGraphSearch, including making a new file. I then updated DotGraphSearch to be able to handle RandomWalk as an enum, and allowed the parameter to be accepted in an input. I then updated all the test cases to incorporate input.dot from canvas.

Example output for RandomWalkGraphSearch:

```
| Station | Stat
```

Pull Request Link:

https://github.com/hibobshin/CSE-464-2024-amarwah3/pull/8