HPC Tools

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Step 1: Working with pdsh

We're going to explore using the pdsh command (commonly pronounce "p-dish"). pdsh will give us an easy way to run commands on more than one node at once. It does this by sshing to the nodes, possibly in parallel and running a specified command. This is the default behavior, though in a moment we will learn another way it can be used.

Let's first look at the usage info for pdsh:

```
[root@master ~]# pdsh -h
Usage: pdsh [-options] command ...
-S
                  return largest of remote command return values
-h
                  output usage menu and quit
-V
                  output version information and quit
                  list the option settings and quit
-q
-b
                  disable ^C status feature (batch mode)
                  enable extra debug information from ^C status
-d
-l user
                  execute remote commands as user
-t seconds
                  set connect timeout (default is 10 sec)
                  set command timeout (no default)
-u seconds
                  use fanout of n nodes
-f n
                  set target node list on command line
-w host,host,...
-x host,host,...
                  set node exclusion list on command line
-R name
                  set rcmd module to name
                  select one or more misc modules to initialize first
-M name,...
```

```
-N disable hostname: labels on output lines
-L list info on all loaded modules and exit
available rcmd modules: ssh,exec (default: ssh)
```

We see that the -w option can be used to specify a list of hosts to run on. The -f option can be used to control the "fanout" of the command, i.e. how many nodes it runs on in parallel. Let's start simple:

```
[root@master ~]# pdsh -f1 -w n01,n02 hostname
n01: n01
n02: n02
```

This ran hostname on nodes n01 and n02. By default, pdsh puts "<host>: " in front of the output for each host it runs on.

Specifying a comma-separated list of hosts could get very long, fortunately, pdsh supports range specifications:

```
[root@master ~]# pdsh -w n[01-03] hostname
n01: n01
n03: n03
n02: n02
```

Note that we let it run in parallel, so our answers came out of order (by default -f is 32).

This syntax is probably fine for our small cluster, but let's take it a step further. pdsh supports add-on modules. We're going to use a module that applies gender specifications through libgender to our nodes. To do this, we need an additional package:

```
[root@master ~]# yum -y install pdsh-mod-genders-ohpc
```

Now edit the file /etc/genders and put the following in it:

```
n01 first
n10 last
n[01-03] three
n07 lucky=true, seven
n[01-06], n[08-10] lucky=false
n[01-10] compute
```

The format of this file is:

```
<nodespec> attr[=value],...
```

If we look at pdsh -h we see we have new options. Let's try a couple of these:

```
[root@master ~]# pdsh -A hostname
n02: n02
n01: n01
n03: n03
... (the rest of the nodes)
```

We should see that we get a response from all of our nodes.

We can also specify based on attributes and attribute/value pairs:

```
[root@master ∼]# pdsh −g first hostname
n01: n01
```

```
[root@master ~]# pdsh -g lucky=true hostname n07: n07
```

```
[root@master ~]# pdsh -f1 -g lucky=false hostname
n01: n01
n02: n02
n03: n03
n04: n04
n05: n05
n06: n06
n08: n08
n09: n09
n10: n10
```

```
[root@master ~]# pdsh -f1 -A -x n07 hostname
n01: n01
n02: n02
n03: n03
n04: n04
n05: n05
n06: n06
n08: n08
n09: n09
n10: n10
```

Both of these last commands exclude n07.

Note that you may want -f1 if you want to see a consistent, sequential list. It will run much slower though.

Setting up the rest of the BMCs

pdsh is pretty handy. Let's use it for something useful. Let's get the remaining BMC MAC addresses using pdsh to run ipmitool locally on the nodes (we made sure we installed it in the image earlier):

```
[root@master ~] # pdsh -f1 -w n[04-10] ipmitool lan print
n04: Set in Progress
                          : Set Complete
n04: Auth Type Support
                           : MD5
n04: Auth Type Enable
                           : Callback : MD5
n04:
                            : User : MD5
n04:
                            : Operator : MD5
n04:
                            : Admin : MD5
n04:
                           : 0EM
n04: IP Address Source : DHCP Address
n04: IP Address
                           : 172.16.0.101
                           : 255.255.255.0
n04: Subnet Mask
n04: MAC Address
                           : 18:66:da:68:3e:40
...(lots and lots of output)
```

We got our MAC addresses, but we got way too much output. Let's write a command to filter for just what we want.

```
[root@master ~]# pdsh -f1 -w n[04-10] ipmitool lan print | grep "MAC
Address"
n04: MAC Address : 18:66:da:68:3e:40
n05: MAC Address : 18:66:da:68:4b:14
n06: MAC Address : 18:66:da:68:41:3a
...
```

Better, but let's grab *just* the MAC address, and let's store it in a file:

```
[root@master ~]# pdsh -f1 -w n[04-10] ipmitool lan print | grep "MAC
Address" | awk '{print $NF}' | tee /tmp/bmc-macs.txt
18:66:da:68:3e:40
18:66:da:68:4b:14
18:66:da:68:41:3a
...
```

We used awk to get the last space separated column (NF is a special variable that means "number of columns", \$NF then means "value of the last column"). tee is a special command that both prints the output and outputs it to a file.

Here's an awk line that will generate the "host" lines we need for our dhcpd.conf:

```
[root@master ~]# awk '{printf "host n%02d-bmc { hardware ethernet %s;
fixed-address 172.16.0.1%02d; }\n", NR+3, $1, NR+3}' /tmp/bmc-macs.txt
...
host n08-bmc { hardware ethernet 18:66:da:68:4b:14; fixed-address
172.16.0.108; }
host n09-bmc { hardware ethernet 18:66:da:68:41:3a; fixed-address
172.16.0.109; }
host n10-bmc { hardware ethernet 18:66:da:68:41:3a; fixed-address
172.16.0.110; }
```

Copy/paste after the other entries in /etc/warewulf/dhcpd-template.conf.

We now need to regenerate the dhcpd.conf and restart dhcpd:

```
[root@master ~]# wwsh dhcp update
Rebuilding the DHCP configuration
Done.
```

```
[root@master ~]# systemctl restart dhcpd
```

We should see that our BMC get their IP address now. Let's force the issue by running the following commands on all of the BMCs:

```
[root@master ~]# pdsh -A ipmitool user set name 2 admin
[root@master ~]# pdsh -A ipmitool user set password 2 admin
[root@master ~]# pdsh -A ipmitool lan set 1 ipsrc dhcp
[root@master ~]# pdsh -A ipmitool chassis bootdev pxe options=persistent
[root@master ~]# pdsh -A ipmitool mc reset cold
```

These will:

- 1. make sure the username is "admin"
- 2. set the password to "admin"
- 3. set the BMC to use DHCP
- 4. make PXE the persistent first boot option
- 5. restart the BMC (won't restart the node itself)

Step 2: Powerman & Conman

Powerman

ipmitool is a powerful command, but it can get tedious entering all of the options and remembering all of the commands.

Let's set up a handy tool called, powerman, that we can use to control and monitor system power through IPMI in a more convenient way.

First, we need to install it:

```
[root@master ~]# yum -y install powerman
```

We are going to want to refer to the BMC by hostname, so let's add some entries to /etc/hosts. In /etc/hosts, before the line:

```
### ALL ENTRIES BELOW THIS LINE WILL BE OVERWRITTEN BY WAREWULF ###
```

Add:

```
# cluster_compute_nodes.bmc
172.16.0.101 bmc-n01 bmc-n01.localdomain
172.16.0.102 bmc-n02 bmc-n02.localdomain
172.16.0.103 bmc-n03 bmc-n03.localdomain
172.16.0.104 bmc-n04 bmc-n04.localdomain
172.16.0.105 bmc-n05 bmc-n05.localdomain
172.16.0.106 bmc-n06 bmc-n06.localdomain
172.16.0.107 bmc-n07 bmc-n07.localdomain
172.16.0.108 bmc-n08 bmc-n08.localdomain
172.16.0.109 bmc-n09 bmc-n09.localdomain
172.16.0.110 bmc-n10 bmc-n10.localdomain
```

The configuration for powerman lives under /etc/powerman:

```
[root@master ~]# ls /etc/powerman
apc7900.dev appro-gb2.dev cyclades-pm10.dev hpmpblade.dev ipmipower.dev
rancid-cisco-poe.dev
apc7900v3.dev appro-greenblade.dev cyclades-pm20.dev hpmpcell.dev
ipmipower-serial.dev raritan-px4316.dev
apc7920.dev bashfun.dev cyclades-pm42.dev hpmp.dev kvm.dev raritan-
px5523.dev
apc8941.dev baytech.dev cyclades-pm8.dev hpmpdome.dev kvm-ssh.dev
sentry_cdu.dev
apc.dev baytech-rpc18d-nc.dev dli4.dev ibmbladecenter.dev lom.dev
swpdu.dev
apcnew.dev baytech-rpc22.dev dli.dev icebox3.dev openbmc.dev vpc.dev
apcold.dev baytech-rpc28-nc.dev eaton-epdu-blue-switched.dev icebox.dev
phantom.dev wti.dev
apcpdu3.dev baytech-rpc3-nc.dev eaton-revelation-snmp.dev ics8064.dev
plmpower.dev wti-rps10.dev
apcpdu.dev baytech-snmp.dev hp3488.dev ilom.dev powerman.conf.example
apc-snmp.dev cb-7050.dev hpilo.dev ipmi.dev powerman.dev
```

There are a lot of files here that are used to define different types of devices we know how to interact with. The only one we'll be using is <code>ipmipower</code>. The only file we need to modify is <code>/etc/powerman/powerman.conf</code>. Edit <code>/etc/powerman/powerman.conf</code>, and set its contents to:

```
include "/etc/powerman/ipmipower.dev"

device "ipmi0" "ipmipower" "/usr/sbin/ipmipower -D lanplus -u admin -p
admin -h bmc-n[01-10] |&"

node "n[01-10]" "ipmi0" "bmc-n[01-10]"
```

Powerman relies on a special service to operate. This service needs a special directory setup that doesn't get setup automatically:

```
[root@master ~]# mkdir -p /var/run/powerman
[root@master ~]# chown daemon:daemon /var/run/powerman
```

Now enable and start the service:

```
[root@master ~]# systemctl enable powerman
[root@master ~]# systemctl start powerman
```

Check its status:

The command for using powerman is powerman, but we can use the shorter alias pm. To query the status of power on our nodes:

```
[root@master ~]# pm -q
on: n[01-10]
off:
unknown
```

We should see that all 10 nodes are on.

To power cycle we use:

```
[root@master ~]# pm -c n01
```

To power off:

```
[root@master ~]# pm -0 n01
```

To power on:

```
[root@master ~]# pm -1 n01
```

Conman

Conman is a similar utility to powerman that can use IPMI SOL (and other devices) to provide remote console access. First, we need to install conman:

```
[root@master ~]# yum -y install conman-ohpc
```

(it may already be installed)

The configuration for conman is in /etc/conman.conf. Set its contents to:

```
SERVER keepalive=ON

SERVER logdir="/var/log/conman"

SERVER logfile="/var/log/conman.log"

SERVER loopback=ON

SERVER pidfile="/var/run/conman.pid"

SERVER resetcmd="/usr/bin/powerman -0 %N; sleep 5; /usr/bin/powerman -1 %N"

SERVER tcpwrappers=ON

#SERVER timestamp=1h

GLOBAL seropts="115200,8n1"

GLOBAL log="/var/log/conman/console.%N"

GLOBAL logopts="sanitize,timestamp"
```

```
CONSOLE name="n01" dev="ipmi:bmc-n01"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n02" dev="ipmi:bmc-n02"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n03" dev="ipmi:bmc-n03"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n04" dev="ipmi:bmc-n04"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n05" dev="ipmi:bmc-n05"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n06" dev="ipmi:bmc-n06"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n07" dev="ipmi:bmc-n07"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n08" dev="ipmi:bmc-n08"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n09" dev="ipmi:bmc-n09"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
CONSOLE name="n10" dev="ipmi:bmc-n10"
ipmiopts="U:admin,P:admin,W:solpayloadsize"
```

Now we need to enable and start the conman service:

```
[root@master ~]# systemctl enable conman
Created symlink from /etc/systemd/system/multi-
user.target.wants/conman.service to
/usr/lib/systemd/system/conman.service.
[root@master ~]# systemctl start conman
```

We should now be able to get a serial console on one of our nodes. Note, you may need to hit <enter> to get the login prompt after connecting.

```
[root@master ~]# conman n01

<ConMan> Connection to console [n01] opened.

CentOS Linux 7 (Core)
Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64

n01 login:
```

To escape conman, you need to hit the escape sequence: $\delta - \cdot \cdot$ (i.e. ampersand-period).

Conman stores console logs under /var/log/conman/console.<hostname>. Try:

```
[root@master ~]# cat /var/log/conman/console.n01
<ConMan> Console [n01] log opened at 2019-06-08 16:50:20 MDT.

<ConMan> Console [n01] connected to <bmc-n01>.

<ConMan> Console [n01] joined by <root@localhost> on pts/0 at 06-08 16:50.
2019-06-08 16:50:40
2019-06-08 16:50:40 CentOS Linux 7 (Core)
2019-06-08 16:50:40 Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64
2019-06-08 16:50:40
2019-06-08 16:50:40 centOS Linux 7 (Core)
2019-06-08 16:50:40 CentOS Linux 7 (Core)
2019-06-08 16:50:40 Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64
2019-06-08 16:50:40 Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64
2019-06-08 16:50:40 centOS Linux 7 (Core)
2019-06-08 16:50:40 Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64
2019-06-08 16:50:40 n01 login:
<ConMan> Console [n01] departed by <root@localhost> on pts/0 at 06-08
16:50.
```

This can be a very useful feature since it will keep a log of, e.g. the boot console messages of each node.

Step 3: Setting up Infiniband

At this point, all of the hardware on our cluster is functional with the exception of our Infiniband fabric (through much of this guide we will refer to Infiniband as IB). There are six steps to getting the Infiniband fabric fully functional.

- 1. Install necessary software & drivers on the master
- 2. Enable/Start services on the master
- 3. Install necessary software & drivers in the BOS image
- 4. Re-build the VNFS & setup warewulf IB
- 5. Re-start the nodes & verify IB

We will go through each of these steps, while also learning some of the commands that help us diagnose the IB fabric.

Install necessary software & drivers on the master

We need to install a suite of software known as Mellanox OFED (OpenFabrics Enterprise Distribution). This is the suite of drivers and tools provided by the vendor that will allow us to enable and use the Mellanox IB cards/switch we have in our clusters.

We should already have a repository setup that contains the OFED software.

```
[root@master ~]# yum repolist
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
repo id repo name status
...
mlnx Mellanox OFED 127
```

```
repolist: 26,044
```

We can see what it provides:

```
[root@master ~]# yum --disablerepo='*' --enablerepo=mlnx list available
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
Available Packages
ar_mgr.x86_64
                           1.0-0.42.q750eb1e.46101
                                                              mlnx
cc_mgr.x86_64
                          1.0-0.41.g750eb1e.46101
mlnx
                           2.1.10mlnx-0FED.3.4.2.1.0.46101
                                                               mlnx
dapl.x86 64
dapl-devel.x86_64
                           2.1.10mlnx-0FED.3.4.2.1.0.46101
                                                               mlnx
dapl-devel-static.x86_64 2.1.10mlnx-0FED.3.4.2.1.0.46101
                                                               mlnx
```

Of particular interest to us are several packages named mlnx-ofed-*. These packages are "meta-packages" that will install the software needed for particular tasks. Of particular interest to us is mlnx-ofed-hpc:

```
[root@master ~]# yum info mlnx-ofed-hpc
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
Available Packages
Name : mlnx-ofed-hpc
Arch
          : noarch
Version
          : 4.6
Release
          : 1.0.1.1.rhel7.6
Size
          : 6.1 k
Repo
          : mlnx
Summary : MLNX_OFED hpc installer package (with KMP support)
URL
           : http://mellanox.com
License : GPLv2 or BSD
Description: MLNX_OFED hpc installer package (with KMP support)
```

Install this on the master. It will take a little while. Let's use it with the time command to see how long:

```
[root@master ~]# time yum -y install mlnx-ofed-hpc
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
Resolving Dependencies
---> Running transaction check
...(lots of package installs)

Complete!
real 5m35.542s
```

```
user 5m7.848s
sys 2m53.027s
```

Running yum inside of the time command allowed us to track the time spent on the command. This can be pretty handy. We can see here that the command ran for 5 minutes 35 seconds.

We now have quite a few commands available on our master for dealing with IB. By typing ib<tab><tab> we'll get a list of commands starting with "ib". Most of these are for working with the Infiniband.

```
[root@master ~]# ib<tab><tab>
ib2ib setup
                      ibdiagpath
                                             ib send lat
                      ibdiscover.pl
ibacm
                                             ibstat
ib acme
                      ibdmchk
                                             ibstatus
ibaddr
                      ibdmtr
                                             ibswitches
ib atomic bw
                      ibfindnodesusing.pl
                                             ibswportwatch.pl
ib atomic lat
                      ibgenperm
                                             ibsysstat
ibcacheedit
                      ibhosts
                                             ibtopodiff
                                             ibtracert
ibccconfig
                      ibidsverify.pl
ibccquery
                      iblinkinfo
                                             ibv asyncwatch
ibcheckerrors
                      iblinkinfo.pl
                                             ibv_cc_pingpong
ibcheckerrs
                      ibmirror
                                             ibv dcini
ibchecknet
                      ibnetdiscover
                                             ibv dctgt
ibchecknode
                      ibnetsplit
                                             ibv_devices
ibcheckport
                      ibnlparse
                                             ibv_devinfo
                      ibnodes
ibcheckportstate
                                             ibv_intf
ibcheckportwidth
                      ibping
                                             ibv_polldcinfo
ibcheckstate
                      ibportstate
                                             ibv_rc_pingpong
ibcheckwidth
                      ibprintca.pl
                                             ibv_srq_pingpong
ibclearcounters
                      ibprintrt.pl
                                             ibv_task_pingpong
ibclearerrors
                      ibprintswitch.pl
                                             ibv_uc_pingpong
ibcongest
                      ibqueryerrors
                                             ibv ud pingpong
ibdatacounters
                      ibqueryerrors.pl
                                             ibv umr
ibdatacounts
                      ib read bw
                                             ibv_xsrq_pingpong
ibdev2netdev
                      ib read lat
                                             ib write bw
ibdiagm.sh
                      ibroute
                                             ib_write_lat
ibdiagnet
                      ibrouters
ibdiagnet_csv2xml.py ib_send_bw
```

Fortunately, we'll only need a few of these for normal operation.

At the moment, these will generally fail because we don't have the IB interface configured. One of the handy ones is iblinkstat, that check our IB port's link status. Let's try it.

```
[root@master ~]# ibstat
```

This will likely result in an error because the appropriate drivers aren't loaded yet.

Enable/Start services on the master

There are two services we'll need on the master:

1. openibd - this initializes the Infiniband hardware (we'll need this one on the nodes too), including loading the necessary kernel modules. To see what modules it loads, let's first list our modules:

Now enable and start the service:

```
[root@master ~]# systemctl enable openibd
[root@master ~]# systemctl start openibd
```

Run **lsmod** again:

```
[root@master ~]# lsmod
Module
                       Size Used by
rdma_ucm
                      26930 0
                      22602 0
ib ucm
                     60234 1 rdma_ucm
rdma_cm
iw_cm
                     43514 1 rdma_cm
ib ipoib
                    176895 0
                     53141 3 rdma_cm,ib_ucm,ib_ipoib
ib cm
ib_umad
                     22093 0
mlx5_fpga_tools
                     14392 0
mlx5 ib
                     345327 0
mlx5 core
                    984868 2 mlx5_ib,mlx5_fpga_tools
                     18227 1 mlx5_core
mlxfw
mlx4 en
                    146420 0
                     19231 2 mlx4_en,mlx5_core
ptp
                     19057 1 ptp
pps_core
mlx4_ib
                     212206 0
ib_uverbs
                     127130 4 mlx4_ib,mlx5_ib,ib_ucm,rdma_ucm
                     300520 10
ib_core
rdma_cm,ib_cm,iw_cm,mlx4_ib,mlx5_ib,ib_ucm,ib_umad,ib_uverbs,rdma_ucm,
ib_ipoib
mlx4_core
                     360639 2 mlx4_en,mlx4_ib
                      29590 15
mlx_compat
rdma_cm,ib_cm,iw_cm,mlx4_en,mlx4_ib,mlx5_ib,mlx5_fpga_tools,ib_ucm,ib_
core,ib_umad,ib_uver
devlink
                      48345 4 mlx4_en,mlx4_ib,mlx4_core,mlx5_core
```

lsmod lists modules in reverse order to when they are loaded (newest on top). These are all modules that the openib service loads.

If we look at our network interfaces, we'll also see that we now have an ib0 interface.

```
[root@master ~]# ip link
1: lo: <L00PBACK,UP,L0WER_UP> mtu 65536 qdisc noqueue state UNKNOWN
mode DEFAULT group default qlen 1000 link/loopback 00:00:00:00:00:00
brd 00:00:00:00:00
...(the em* interfaces)
5: ib0: <BROADCAST,MULTICAST,UP,L0WER_UP> mtu 2044 qdisc mq state UP
mode DEFAULT group default qlen 256 link/infiniband
20:00:08:a6:fe:80:00:00:00:00:00:00:11:22:33:44:77:66:77:12 brd
00:ff:ff:ff:ff:12:40:1b:ff:ff:00:00:00:
```

Now that the kernel modules are loaded, let's try our ibstat command again:

```
[root@master ~]# ibstat
CA 'mlx5_0'
   CA type: MT4116
   Number of ports: 1
    Firmware version: 12.25.1020
    Hardware version: 0
   Node GUID: 0x1122334477667711
    System image GUID: 0x248a07030029cc48
    Port 1:
        State: Active
        Physical state: LinkUp
        Rate: 100
        Base lid: 12
        LMC: 0
        SM lid: 11
        Capability mask: 0x2651ec48
        Port GUID: 0x1122334477667712
        Link layer: InfiniBand
```

Infiniband does not natively use the IP protocol, but there is a commonly used emulation layer called IPoIB (IP-over-IB) that allows you to use the IB network for normal IP traffic. This is important for some applications to work. It is often used for applications that use IB to bring up initial IB connections, for instance.

Let's configure the IP address for our ib0 interface. Create the file /etc/sysconfig/network-scripts/ifcfg-ib0 with the following contents:

```
TYPE=Infiniband
PROXY_METHOD=none
BROWSER_ONLY=no
BOOTPROTO=static
```

```
DEFROUTE=no
IPV4_FAILURE_FATAL=no
IPV6INIT=no
NAME=ib0
DEVICE=ib0
ONB00T=yes
IPADDR=192.168.0.254
NETMASK=255.255.0
```

Now, if up the interface and verify that it's working:

```
[root@master ~]# ifup ib0
[root@master ~]# ip addr show ib0
5: ib0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 2044 qdisc mq state UP
group default qlen 256
    link/infiniband
20:00:08:a6:fe:80:00:00:00:00:00:00:11:22:33:44:77:66:77:12 brd
00:ff:ff:ff:12:40:1b:ff:ff:00:00:00:
    inet 192.168.0.254/24 brd 192.168.0.255 scope global noprefixroute
ib0
    valid_lft forever preferred_lft forever
    inet6 fe80::1322:3344:7766:7712/64 scope link
    valid_lft forever preferred_lft forever
```

2. opensm - this runs the subnet manager that we will need to resolve routes on our IB fabric. Every IB fabric (or other HSN fabric, generally) needs to have at least one of these on the fabric. Some IB switches support running it on the switch, but we still will generally run it on a server, often the master. Sometimes we'll run more than one for failover, but that requires extra configuration.

Without the subnet manager, the IB will be unusable. There are a couple of commands we can use to verify the subnet manager. The simplest is **sminfo**. This just lists what is known about the subnet manager:

```
[root@master ~]# sminfo
sminfo: iberror: failed: query
```

This is clearly broken.

Another, more generic diagnostic tool is **ibdiagnet**. This runs a sequence of diagnostics and will report on their status:

```
Discovery

-I- Discovering ... 12 nodes (1 Switches & 11 CA-s) discovered.

-I- Fabric Discover finished successfully
...(lots more output
```

This command has a lot of useful information, and will often be your first tool for diagnosing an IB problem. Errors will start with "-E-", we can grep for these:

```
[root@master ~]# ibdiagnet | grep -E '^-E'
-E- Subnet Manager Check finished with errors
-E- Not found master subnet manager in fabric
-E- FW Check finished with errors
```

This is telling us pretty clearly that we need to have a subnet manager running and we don't. Let's start/enable it:

```
[root@master ~]# systemctl enable opensmd
[root@master ~]# systemctl start opensmd
```

Now let's try again:

```
[root@te-hyperv ~]# sminfo
sminfo: sm lid 11 sm guid 0x248a07030029cc48, activity count 349
priority 0 state 3 SMINFO_MASTER
```

If we run **ibdiagnet** we will also see that the subnet manager errors have gone away. Our fabric is now functional.

Install necessary software & drivers in the BOS image

We have the IB setup for the master. Now we need it in the image. As we saw before it can take a while:

```
[root@master ~]# yum -y --installroot=/opt/ohpc/admin/images/centos7
install mlnx-ofed-hpc
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
Resolving Dependencies
--> Running transaction check
...
Complete!
```

We only need the openibd service in the image. We can enable it with:

```
[root@master ~]# systemctl --root=/opt/ohpc/admin/images/centos7 enable
openibd
```

Re-build the VNFS & setup warewulf IB

We've modified our image, now we'll need to rebuild the VNFS.

```
[root@master ~]# wwvnfs --chroot=/opt/ohpc/admin/images/centos7 centos7-
mlnx
Creating VNFS image from centos-mlnx
Compiling hybridization link tree : 0.17 s
Building file list : 0.54 s
Compiling and compressing VNFS : 19.82 s
Adding image to datastore : 46.42 s
Wrote a new configuration file at: /etc/warewulf/vnfs/centos-mlnx.conf
Total elapsed time : 66.96 s
```

Note that we used a new image name, centos7-mlnx, instead of centos7-base that we used before. We'll see why in a moment.

We can see that the VNFS is imported:

We are also going to need our ib0 interface's IPoIB configured on the nodes. We will use warewulf files and network config objects to do this.

OpenHPC provided us with a useful template to get started with this. This template will auto-fill an ifcfg-ib0 interface on each node with the information that we tell warewulf about their ib0 interfaces.

```
[root@master ~]# cat /opt/ohpc/pub/examples/network/centos/ifcfg-ib0.ww
DEVICE=ib0
BOOTPROTO=static
IPADDR=%{NETDEVS::IB0::IPADDR}
NETMASK=%{NETDEVS::IB0::NETMASK}
ONBOOT=yes
NM_CONTROLLED=no
DEVTIMEOUT=5
```

We need to import the file into warewulf's file list and add it to the provision set for each node.

```
[root@master ~]# wwsh file import
/opt/ohpc/pub/examples/network/centos/ifcfg-ib0.ww
[root@master ~]# wwsh file list
dynamic_hosts
                      : rw-r--r-- 0 root root
                                                            1501
/etc/hosts
                      : rw-r--r-- 1 root root
group
                                                             619
/etc/group
ifcfg-ib0.ww
                      : rw-r--r-- 1 root root
                                                             133
/opt/ohpc/pub/examples/network/centos/ifcfg-ib0.ww
                      : rw-r--r-- 1 root root
                                                            1370
passwd
/etc/passwd
shadow
                      : rw-r---- 1 root root
                                                             890
/etc/shadow
```

We need to tell warewulf that this file needs to live in a different location on the nodes than it does on the master. We can do this with the wwsh file set command:

This remapped its location to /etc/sysconfig/network-scripts/ifcfg-ib0.

We need to tell warewulf's object store about the ib0 information so this template can get filled. We can do this in one command with a for loop:

```
[root@master ~]# for i in $(seq -w 1 10); do wwsh -y node set n$i -D ib0 - -ipaddr=192.168.0.$i --netmask=255.255.255.0; done
```

To verify that the changes were made:

```
n01: ib0.GATEWAY = UNDEF
n01: ib0.MTU = UNDEF
n01: ib0.FQDN = UNDEF
```

Warewulf now knows about the ib0 IP address and netmask, so it can fill out the template for each node.

Finally, we need to add this file to the file list for all of our nodes:

```
[root@master ~]# wwsh -y provision set n[01-10] --fileadd=ifcfg-ib0.ww
```

To verify:

We're ready to actually use these changes.

Re-start the nodes & verify IB

The final step to deploying our changes on the nodes is to reboot them into the new image. This is the general workflow for modifying software/configuration on nodes. Part of the stateless model for clustering is making sure that the master fully specifies the operating system for the node. The way we make sure this is the case is by (generally, sometimes we make exceptions) installing new software by loading a clean operating system image on the node, i.e. rebooting.

Remember that we stored this new VNFS with a new name, centos-mlnx. One reason to do this in a real-world situation is that it allows us to test a change on, e.g. a single node without changing the VNFS for all nodes. If we look at the provision list:

```
[root@master ~]# wwsh provision list
NODE
                                    BOOTSTRAP
                                                           FILES
                    centos7-base
DEFAULT
                                   3.10.0-957.12.2.el...
dynamic_hosts,grou...
n01
                    centos7-base
                                    3.10.0-957.12.2.el...
dynamic_hosts,grou...
                                    3.10.0-957.12.2.el...
n02
                    centos7-base
dynamic_hosts,grou...
                                    3.10.0-957.12.2.el...
                    centos7-base
```

```
dynamic_hosts,grou...
```

All of our nodes are still mapped to the centos7-base image. We'll start by remapping just no1:

Now let's reboot the node. We could use pm to do a *hard* reboot, but it's safer to log in to the node and tell it to reboot.

```
[root@master ~]# ssh n01 systemctl reboot
Connection to n01 closed by remote host.
```

It's often a good idea, especially when testing a new image, to watch the node boot with comman:

```
[root@master ~]# conman n01

<ConMan> Connection to console [n01] opened.
[73286.941232] Restarting system.
...
Starting the provision handler:
  * adhoc-pre
OK
  * ipmiconfig Auto configuration not activated
SKIPPED
  * filesystems
```

Looks like it booted, let's exist conman (δ) and ssh to the node to check it.

```
[root@master ~]# ssh n01
[root@n01 ~]# ls
yum-ww.conf
[root@n01 ~]# ibstat
CA 'mlx5 0'
    CA type: MT4115
    Number of ports: 1
    Firmware version: 12.17.2020
    Hardware version: 0
    Node GUID: 0x248a07030029cfdc
    System image GUID: 0x248a07030029cfdc
    Port 1:
        State: Active
        Physical state: LinkUp
        Rate: 100
        Base lid: 1
        LMC: 0
        SM lid: 11
        Capability mask: 0x2651e848
        Port GUID: 0x248a07030029cfdc
        Link layer: InfiniBand
```

Make sure it sees the subnet manager:

```
[root@n01 ~]# sminfo
sminfo: sm lid 11 sm guid 0x248a07030029cc48, activity count 1392 priority
0 state 3 SMINFO_MASTER
```

Here's another handy command to see what's going on with the IB fabric (especially after more than one node is up):

```
[root@n01 ~]# iblinkinfo
...(output is too big to print here)
```

iblinkinfo will tell you the status of all of the links on the IB fabric.

Finally, let's make sure our IPoIB got set:

```
[root@n01 ~]# ip addr show ib0
7: ib0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 2044 qdisc pfifo_fast state
UP group default qlen 256
    link/infiniband
80:00:00:68:fe:80:00:00:00:00:00:00:24:8a:07:03:00:29:cf:dc brd
00:ff:ff:ff:12:40:1b:ff:ff:00:00:00:
    inet 192.168.0.1/24 brd 192.168.0.255 scope global ib0
       valid_lft forever preferred_lft forever
    inet6 fe80::268a:703:29:cfdc/64 scope link
      valid_lft forever preferred_lft forever
```

Everything looks good here. Exit out of ssh and get back to the master.

Let's go ahead and transition all of the nodes to the new image and reboot them.

```
[root@master ~]# wwsh provision list
NODE
                    VNFS
                                    BOOTSTRAP
                                                           FILES
DEFAULT
                    centos7-base
                                   3.10.0-957.12.2.el...
dynamic_hosts,grou...
                    centos7-mlnx 3.10.0-957.12.2.el...
n01
dynamic_hosts,grou...
                                   3.10.0-957.12.2.el...
                    centos7-mlnx
dynamic_hosts,grou...
n03
                    centos7-mlnx 3.10.0-957.12.2.el...
dynamic_hosts,grou...
. . .
```

We can use pdsh to reboot all of the rest of the nodes:

```
[root@master ~]# pdsh -A -x n01 systemctl reboot n02: Connection to n02 closed by remote host. n01: Connection to n02 closed by remote host. n03: Connection to n02 closed by remote host.
```

It's a good idea to watch one of these with conman to get a sense of when they come up:

```
[root@master ~]# conman n02

<ConMan> Connection to console [n02] opened.
[73910.939371] Restarting system.
...
CentOS Linux 7 (Core)
Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64

n02 login:
```

Now, verify that all of the nodes are up with pdsh:

```
[root@master ~]# pdsh -A uptime
n03: 12:08:54 up 2 min, 0 users, load average: 0.14, 0.10, 0.04
n02: 12:08:56 up 2 min, 0 users, load average: 0.13, 0.10, 0.04
n01: 12:08:54 up 12 min, 0 users, load average: 0.00, 0.01, 0.04
...
```

Finally, run an iblinkinfo and see that all of your IB links in the fabric look correct. Things to look for include:

Every link should report as:

```
4X 25.78125 Gbps Active/ LinkUp
```

- Are all of the expected links there?
- Does everything report LinkUp?
- Does everything report the right speed?

Finally, make sure ibdiagnet doesn't report any errors.

We now have working Infiniband!

Step 4: Deploying Slurm

Up until now, we have no way to actually make our cluster do work than to ssh to a node and launch a process. Most clusters use a "Work Load Manager" (WLM) or "Queuing system" to manage work to be done on a cluster. This serves multiple purposes:

- Provides a nice interface for launch work on a cluster, possibly across multiple nodes at once
- Provides a queue to make sure we only run as much work as we can handle at once
- Generally provides SLA ("Service Level Agreement") policies to make sure different users get the share of the system that they should
- Provides accounting information on who has used what resources

We will now deploy a popular WLM called "Slurm". Our workflow will be similar to what we followed in the Infiniband step:

- 1. Setup software/services on the master
- 2. Setup software/services on the nodes
- 3. Map necessary configuration to the nodes
- 4. Create a VNFS and test it on one node
- 5. Remap our image to the rest of the nodes and reboot

Setup software/services on the master

Slurm has multiple pieces that are needed in different locations. The only piece strictly needed on the master is <code>slurmctld</code>. This is the services that control a Slurm cluster. The nodes will run a <code>slurmd</code> service that synchronizes them with the <code>slurmctld</code>. An optional component, <code>slurmdbd</code>, keeps accounting information in a database. We will not be deploying <code>slurmdbd</code>.

Additionally, all Slurm processes require a service called **munge** to be running, but on the master and compute nodes. **munge** handles internal authorization for Slurm. It has a special secret key that must be shared across the cluster.

We will only install slurmctld on the master. We will also install the package slurm-example-configs-ohpc so that we have some example configurations.

On the master:

```
[root@master ~]# yum -y install slurm-ohpc slurm-slurmctld-ohpc slurm-
example-configs-ohpc
Loaded plugins: fastestmirror
Loading mirror speeds from cached hostfile
Resolving Dependencies
---> Running transaction check
...
Complete!
```

```
ClusterName=<your_cluster_name>
ControlMachine=<your_master_hostname>
SallocDefaultCommand="/usr/bin/srun -n1 -N1 --mem-per-cpu=0 --pty --
preserve-env --mpi=none $SHELL"
NodeName=n[01-10] Sockets=2 CoresPerSocket=16 ThreadsPerCore=1
State=UNKNOWN
PartitionName=normal Nodes=n[01-10] Default=YES MaxTime=24:00:00 State=UP
```

Now let's enable and start services:

```
[root@master ~]# systemctl enable munge slurmctld
[root@master ~]# systemctl start munge slurmctld
```

```
[root@master ~]# systemctl status munge
   munge.service − MUNGE authentication service
   Loaded: loaded (/usr/lib/systemd/system/munge.service; enabled; vendor
preset: disabled)
   Active: active (running) since Sun 2019-06-09 12:37:33 MDT; 2min 33s
ago
...
```

```
[root@master ~]# systemctl status slurmctld
• slurmctld.service - Slurm controller daemon
   Loaded: loaded (/usr/lib/systemd/system/slurmctld.service; enabled;
vendor preset: disabled)
   Active: active (running) since Sun 2019-06-09 12:37:40 MDT; 2min 46s
ago
...
```

We'll see that munge created a munge key file:

```
[root@master ~]# ls -l /etc/munge/munge.key
-r---- 1 munge munge 1024 Jun 9 12:28 /etc/munge/munge.key
```

We will have to share this key with our nodes. It's extremely important that the permissions on the key are correct, as seen here.

An extremely common reason for Slurm to be broken is that the <u>munge</u> service is broken. The most common reason for the <u>munge</u> service to be broken is that there is something wrong with the <u>munge</u> key.

Finally, if all has gone well, we can run some Slurm commands to test:

```
[root@master ~]# sinfo
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST
normal* up 1-00:00:00 0 n/a
```

sinfo is a general status command for Slurm. It can be used to tell you the state of your cluster. Everything is down right now because Slurm isn't running on our nodes yet.

When we need more detail, we can use the **scontrol** command. It has many options and functions. Here we can see the status of our "partition":

```
[root@master ~]# scontrol show partition
PartitionName=normal
    AllowGroups=ALL AllowAccounts=ALL AllowQos=ALL
    AllocNodes=ALL Default=YES QoS=N/A
    DefaultTime=NONE DisableRootJobs=NO ExclusiveUser=NO GraceTime=0
Hidden=NO
    MaxNodes=UNLIMITED MaxTime=1-00:00:00 MinNodes=0 LLN=NO
MaxCPUsPerNode=UNLIMITED
    Nodes=n[1-10]
    PriorityJobFactor=1 PriorityTier=1 RootOnly=NO ReqResv=NO
OverSubscribe=NO
    OverTimeLimit=NONE PreemptMode=OFF
    State=UP TotalCPUs=320 TotalNodes=10 SelectTypeParameters=NONE
    JobDefaults=(null)
    DefMemPerNode=UNLIMITED MaxMemPerNode=UNLIMITED
```

A "partition" is a logical segment of a slurm cluster. It contains a sub-grouping of nodes. Ours only has one called "normal", but you can have many different partitions. You may be able to spot the line in **slurm.conf** that defines this partition.

Setup software/services on the nodes

We need slurmd on our nodes, so we'll need to install into the BOS:

```
[root@master ~]# yum -y --installroot=/opt/ohpc/admin/images/centos7
install slurm-ohpc slurm-slurmd-ohpc slurm-example-configs-ohpc
```

We need our munge.key setup in the image. We could use wwsh file for this, but we don't expect the munge.key to ever change, so we can build it directly into our image:

```
[root@master ~]# cp -av /etc/munge/munge.key
/opt/ohpc/admin/images/centos7/etc/munge/
cp: overwrite '/opt/ohpc/admin/images/centos7/etc/munge/munge.key'? y
'/etc/munge/munge.key' ->
'/opt/ohpc/admin/images/centos7/etc/munge/munge.key'
```

```
[root@master ~]# ls -l /opt/ohpc/admin/images/centos7/etc/munge/
total 4
-r----- 1 munge munge 1024 Jun 9 12:28 munge.key
```

```
[root@master ~]# md5sum /etc/munge/munge.key
/opt/ohpc/admin/images/centos7/etc/munge/munge.key
a2a35e99d51f6c686b31046724196c72 /etc/munge/munge.key
a2a35e99d51f6c686b31046724196c72
/opt/ohpc/admin/images/centos7/etc/munge/munge.key
[root@master ~]#
```

We've verified that we have identical munge. key files in the image and master, and that the permissions are correct.

Now we need to enable the munge and slurmd services in the BOS:

```
[root@master ~]# systemctl --root=/opt/ohpc/admin/images/centos7 enable
munge slurmd
Created symlink /opt/ohpc/admin/images/centos7/etc/systemd/system/multi-
user.target.wants/slurmd.service, pointing to /usr/
```

Map necessary configuration to the nodes

We will map three configuration files into the node:

- /etc/slurm/slurm.conf the main slurm configuration
- /etc/slurm/slurm.epilog.clean a script that will run after each job finishes (we won't change it from the defaulti)
- /etc/slurm/cgroup.conf a configuration file that slurm uses to setup cgroups. We won't need to
 modify this, but it must be in place for slurmd.

First, we need to create /etc/slurm/cgroup.conf. We'll just copy it from the example:

```
[root@master ~]# cp /etc/slurm/cgroup.conf.example /etc/slurm/cgroup.conf
```

Now, let's add these three files to warewulf. We'll use the wwsh shell this time:

```
[root@master ~]# wwsh
Warewulf> file import /etc/slurm/slurm.conf
Warewulf> file import /etc/slurm/cgroup.conf
Warewulf> file import /etc/slurm/slurm.epilog.clean
Warewulf> file list
```

<pre>cgroup.conf /etc/slurm/cgroup.conf</pre>	:	rw-rr 1	root	root	216	
	:	rw-rr 0	root	root	1637	
group /etc/group	:	rw-rr 1	root	root	619	
ifcfg-ib0.ww		rw-rr 1		root	133	
/etc/sysconfig/network-s passwd		rw-rr 1		root	1370	
/etc/passwd shadow	:	rw-r 1	root	root	890	
/etc/shadow slurm.conf		rw-rr 1	root	root	2253	
/etc/slurm/slurm.conf						
slurm.epilog.clean : rwxr-xr-x 1 root root 888 /etc/slurm/slurm.epilog.clean						

Now, we need to map those files to our nodes:

Our files are now mapped in.

The slurm and munge services each added new users to our cluster, so we need to resync our passwd, group, and shadow files, otherwise the special users won't exist for our nodes:

```
[root@master ~]# wwsh file resync
```

We can verify we have the right version of the passwd file:

```
passwd
                : NAME
                                   = passwd
                : PATH
                                   = /etc/passwd
passwd
                : ORIGIN
                                   = /etc/passwd
passwd
                : FORMAT
                                   = data
passwd
                : CHECKSUM
                                   = 2861405b284f1f4bc7979873bffcff54
passwd
passwd
                : INTERPRETER
                                   = UNDEF
passwd
                : SIZE
                                   = 1500
                : MODE
                                   = 0644
passwd
                : UID
                                   = 0
passwd
passwd
                : GID
                                   = 0
[root@master ~]# md5sum /etc/passwd
2861405b284f1f4bc7979873bffcff54 /etc/passwd
```

The checksum is correct.

Create a VNFS and test it on one node

Once again, we'll create a VNFS with a new name:

```
[root@master ~]# wwvnfs --chroot=/opt/ohpc/admin/images/centos7 centos7-
slurm
Creating VNFS image from centos7-slurm
Compiling hybridization link tree : 0.18 s
Building file list : 0.50 s
Compiling and compressing VNFS : 21.68 s
Adding image to datastore : 49.86 s
Wrote a new configuration file at: /etc/warewulf/vnfs/centos7-slurm.conf
Total elapsed time : 72.23 s
```

```
[root@master ~]# wwsh vnfs list
VNFS NAME
                    SIZE (M)
                               ARCH
                                          CHROOT LOCATION
centos7-base
                    261.8
                               x86 64
                                          /opt/ohpc/admin/images/centos7
centos7-mlnx
                               x86 64
                                          /opt/ohpc/admin/images/centos7
                    399.6
centos7-slurm
                                          /opt/ohpc/admin/images/centos7
                    426.6
                               x86_64
```

Now we'll follow the same procedure as before.

```
[root@master \sim]# ssh n01 systemctl reboot Connection to n01 closed by remote host.
```

```
[root@master ~]# conman n01

<ConMan> Connection to console [n01] opened.
[ 4108.855476] Restarting system.
...
[ OK ] Started MUNGE authentication service.
...
[ OK ] Started Slurm node daemon.
...
CentOS Linux 7 (Core)
Kernel 3.10.0-957.12.2.el7.x86_64 on an x86_64
n01 login:
```

Now, on the master we can try sinfo again:

```
[root@master ~]# sinfo
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST
normal* up 1-00:00:00 2 unk* n[02-03]
normal* up 1-00:00:00 1 idle n01
```

We see that n01 is idle.

Let's try it out:

We'll have the opportunity to use Slurm more later.

Remap our image to the rest of the nodes and reboot

Now that everything is working, let's set the VNFS for the rest of the nodes to centos7-slurm and reboot.

```
[root@master ~]# pdsh -A -x n01 systemctl reboot n03: Connection to n03 closed by remote host. pdsh@master: n03: ssh exited with exit code 255 n02: Connection to n02 closed by remote host. pdsh@master: n02: ssh exited with exit code 255
```

```
[root@master ~]# conman n02
```

Now let's check sinfo:

```
[root@master ~]# sinfo
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST
normal* up 1-00:00:00 1 idle n01
normal* up 1-00:00:00 2 down n[02-10]
```

Why does it show them as down? This is a little misleading. If they were actually down the would say *down not down. The * means that they cannot be contacted. Whenever a resource goes away, by default we need to resume it.

```
[root@master ~]# scontrol update nodename=n[02-10] state=resume
```

```
[root@master ~]# sinfo
PARTITION AVAIL TIMELIMIT NODES STATE NODELIST
normal* up 1-00:00:00 10 idle n[01-10]
```

That's better. We now have 10 nodes we can run slurm jobs on!

Step 5: Program environments with <code>lmod</code>

Users of a compute cluster often need various programming environments (PEs) available for their applications. For instance, one package may require OpenMPI 3.x while another uses OpenMPI 4.x. Or perhaps one requires GCC 7.x while the other requires the PGI compiler suite. We need a convenient way to manage this type of software for the user.

lmod is a package that takes different software environment specifications and makes them available to the user through a convenient user interface. Typically, the software that **lmod** manages is going to live on a shared filesystem. In our case, we will install this kind of tool under **/opt/ohpc/pub**, which the nodes have access to through the NFS share.

OpenHPC provides a number of packages that will automatically be set up to use <code>lmod</code>. We already built base <code>lmod</code> support into our images from the beginning. Let's start by installing some of the development tools OpenHPC provides.

On the master (this will take several minutes):

```
[root@master ~]# yum −y install EasyBuild-ohpc \
                    gnu8-compilers-ohpc \
                    hwloc-ohpc \
                    llvm5-compilers-ohpc \
                    lmod-defaults-gnu8-openmpi3-ohpc \
                    mpich-gnu8-ohpc \
                    ohpc-autotools \
                    ohpc-gnu8-io-libs \
                    ohpc-gnu8-mpich-parallel-libs \
                    ohpc-gnu8-openmpi3-parallel-libs \
                    ohpc-gnu8-perf-tools \
                    ohpc-gnu8-python-libs \
                    ohpc-gnu8-runtimes \
                    ohpc-gnu8-serial-libs \
                    openmpi3-pmix-slurm-gnu8-ohpc \
                    spack-ohpc \
                    valgrind-ohpc
...(lots of packages install)
```

Now, log out and log back into the master. We can list the available <code>lmod</code> modules:

```
[root@master ~]# module avail
   -----/opt/ohpc/pub/moduledeps/gnu8-openmpi3 ------
  adios/1.13.1
               mpiP/3.4.1
                                  pnetcdf/1.11.0
                                                 scorep/4.1
  boost/1.69.0
                                 ptscotch/6.0.6
               mumps/5.1.2
sionlib/1.7.2
  dimemas/5.3.4 netcdf-cxx/4.3.0 py2-mpi4py/3.0.0
slepc/3.10.2
              netcdf-fortran/4.4.5
  extrae/3.5.2
                                 py2-scipy/1.2.1
superlu dist/6.1.1
  fftw/3.3.8
               netcdf/4.6.2
                                  py3-mpi4py/3.0.0 tau/2.28
  hypre/2.15.1
               opencoarrays/2.2.0
                                 py3-scipy/1.2.1
trilinos/12.12.1
  imb/2018.1
               petsc/3.10.3
                                 scalapack/2.0.2
               phdf5/1.10.4
  mfem/3.4
                                 scalasca/2.4
  R/3.5.2
gsl/2.5
            metis/5.1.0
                           openblas/0.3.5 py2-numpy/1.15.3
             mpich/3.3
                           openmpi3/3.1.3 (L) py3-numpy/1.15.3
  hdf5/1.10.4 mvapich2/2.3
                                            scotch/6.0.6
                           pdtoolkit/3.25
  likwid/4.3.3 ocr/1.0.1
                           plasma/2.8.0 superlu/5.2.1
               -----/opt/ohpc/admin/modulefiles -----
  spack/0.12.1
 EasyBuild/3.8.1
                  gnu8/8.3.0 (L) papi/5.6.0
valgrind/3.14.0
               (L) hwloc/2.0.3
llvm5/5.0.1
  autotools
                                    pmix/2.2.2
                      ohpc (L) prun/1.3 singularity/3.1
  charliecloud/0.9.7
                                                   (L)
  cmake/3.13.4
                                     singularity/3.1.0
 Where:
  L: Module is loaded
Use "module spider" to find all possible modules.
Use "module keyword key1 key2 ..." to search for all possible modules
matching any of the
"keys".
```

Since these are shared to our nodes, we should be able to get them there as well. Let's start an interactive job to a node and see what we can do. You can do this as your own user:

```
[user@master ~]$ salloc
salloc: Granted job allocation 7
[user@n01 ~]$ module avail
...(should give the same module list)
```

To see what modules you currently have loaded (some modules get loaded by default):

```
[user@n01 ~]$ module list
Currently Loaded Modules:
   1) autotools   2) prun/1.3   3) gnu8/8.3.0   4) openmpi3/3.1.3   5) ohpc
```

To load a new module:

```
[user@n01 ~]$ R --version
bash: R: command not found
[user@n01 ~]$ module load R
[user@n01 ~]$ R --version
R version 3.5.2 (2018-12-20) -- "Eggshell Igloo"
Copyright (C) 2018 The R Foundation for Statistical Computing
Platform: x86_64-pc-linux-gnu (64-bit)

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GNU General Public License versions 2 or 3.
For more information about these matters see
http://www.gnu.org/licenses/.
```

Note: we could have specified the full R version, e.g. module load R/3.5.2.

We can also unload modules:

```
[user@n01 ~]$ module unload R
[user@n01 ~]$ R --version
bash: R: command not found
```

There are a number of different things you can do with <code>lmod</code>. For instance, you could load several modules you need and "save" that state so you can restore it any time you need it later.

We'll be using <code>lmod</code> modules later. The specification for <code>lmod</code> modules are written in a language called <code>lua</code>. We will not be going into the particulars of making a module, but you can look at the files in the tree:

<code>/opt/ohpc/admin/lmod</code>.