Optimization (Repetition)

Convexity

- Convex set $S \Leftrightarrow \lambda x_1 + (1 \lambda)x_2 \in S, \forall x_1, x_2 \in S, \forall \lambda \in [0, 1].$
- Convex function $f \Leftrightarrow D_f$ convex and $f(\lambda x_1 + (1 \lambda)x_2) \leq \lambda f(x_1) + (1 \lambda)f(x_2), \forall x_1, x_2 \in D_f, \forall \lambda \in [0, 1].$
- f convex \Leftrightarrow epi(f) convex \Leftrightarrow $f(x + \lambda d)$ convex $\forall x, d: x + \lambda d \in D_f$.

Why convexity is good?

- If f convex then
 - $loc. min. \Rightarrow glob. min.$
 - stat.point \Rightarrow glob. min.

Note that glob. min. does not always exist for convex functions (i.e. $y = e^x$).

- For convex $\min_{x \in S} f$: a is a glob. \min . $\Leftrightarrow \nabla f(a)^T (x a) \ge 0, \forall x \in S$.
- If $S = \{x \in X \mid g(x) \le 0, \ h(x) = 0\}$ and X convex, f, g convex, h affine \Rightarrow convex problem.
- For convex problems:
 - KKT \Rightarrow saddle point \Rightarrow glob. min.
 - Slater condition: $\exists x_0 \in S : g(x_0) < 0 \implies \text{no duality gap/saddle point.}$

How to check that a set S is convex?

- Picture $(n \leq 3)$ or definition.
- S_1, S_2 convex $\Rightarrow S_1 \cap S_2$ convex.
- f convex $\Rightarrow \{x \mid f(x) \leq \text{const}\}\ \text{convex}.$

How to check that a function f is convex?

- Graph $(n \leq 2)$ or definition.
- f_1, f_2 convex $\Rightarrow f_1 + f_2$ convex and $\max\{f_1, f_2\}$ convex.
- g convex \nearrow and h convex $\Rightarrow g(h(x))$ convex.
- g convex and h affine $\Rightarrow g(h(x))$ convex.
- f convex $\Leftrightarrow \nabla^2 f$ pos.-semidef.

Positive-definite and positive-semidefinite

- H pos.-def. $\Leftrightarrow x^T H x > 0, \forall x \neq 0.$
- H pos.-def. $\Rightarrow x^T H x + c^T x + q$ strictly convex \Rightarrow \Rightarrow glob. min. unique (if exists).
- H pos.-def. $\Rightarrow -H\nabla f$ is a descent direction.
- Loc. min. $\Rightarrow \nabla f = 0, \nabla^2 f$ pos.-semidef.
- $\nabla f = 0$, $\nabla^2 f$ pos.-def. \Rightarrow loc. min.
- $\nabla^2 f$ pos.-semidef. on $S \Leftrightarrow f$ convex on S.

How to check positive-definiteness?

- Sylvester: H pos.-def. \Leftrightarrow det $(H_k) > 0, \forall k = 1, \dots, n$.
- H pos.-def. \Leftrightarrow all eigenvalues > 0.

How to check positive-semidefiniteness?

- Necessary: H pos.-semidef. $\Rightarrow \det(H_k) \geq 0, \forall k = 1, \dots, n$.
- Sufficient: modified Sylvester $\det(H_k) > 0, \forall k = 1, ..., n-1 \text{ and } \det(H) \geq 0 \implies H \text{ pos.-semidef.}$
- Completing the squares: H pos.-semidef. $\Leftrightarrow f(x) = x^T H x = \text{sum of squares}$.
- H pos.-semidef. $\Leftrightarrow H + \epsilon I$ pos.-def. $\forall \epsilon > 0$.
- H pos.-semidef. \Leftrightarrow all eigenvalues ≥ 0 .

Factorizations

- $H = C^T C \Rightarrow H$ pos.-semidef.
- $H = C^T C$ and $\det(H) \neq 0 \implies H$ pos.-def.
- Cholesky: H pos.-def. $\Leftrightarrow H = LL^T, L$ low-triang., $\det(L) \neq 0$.
- H pos.-def. $\Leftrightarrow H = LDL^T$, L low. triang., $L_{kk} = 1$, D = diag > 0.

Search

Dichotomous vs. Golden section:

- GS: fewer function evaluations.
- Unimodal \Rightarrow glob. min.

Armijo: fast but inexact (normally used in multi-dim.)

Newton vs. Modified Newton:

- Newton: faster
- Modified: always descent direction, better convergence

Newton vs. Quasi-Newton:

- Newton: uses 2d derivative
- Quasi-Newton: only 1st derivative

Conj. dir. vs. Quasi-Newton (DFP, BFGS):

- CD: $d_{new} = -\nabla f + \beta d_{old}$, β updates.
- Quasi-Newton: $d = -D\nabla f$, D updates, lots of memory.

Steepest decent vs. Conj. dir.

- SD: zigzagging
- CD: faster

Convergence for quadratic functions:

- Newton: in one step
- CD = quasi-Newton: in n steps of inner loop (= one outer loop)

LP and Duality

- Particular case:
 - P: $\min c^T x \mid Ax > b, \ x > 0$
 - D: $\max b^T y \mid A^T y \le c, \ y \ge 0$
- General case:
 - P: "=" in row $k \Leftrightarrow D: y_k$ free
 - − P: x_k free \Leftrightarrow D: "=" in row k
- Easy to get from $c^Tx b^Ty = (c A^Ty)^Tx + y^T(Ax b) \ge 0$
- CSP: "=" instead of " \geq " above
- Strong duality: finite min in $P \Rightarrow$ finite max in D and min = max.
- \bar{x} primal feasible, \bar{y} dual feasible + CSP \Rightarrow both are the optimal solutions.

Constrained Optimization

- Necessary: loc. min. $\Rightarrow CQ$ point or KKT point
- Sufficient:
 - $KKT + convex \Rightarrow glob. min.$
 - KKT + 2d order cond. \Rightarrow loc. min.
 - Saddle point \Rightarrow glob. min.
- Numerical solution via penalty/barrier function methods.
 - Penalty: unfeasible approximations.
 - Barrier: feasible, cannot handle equalities.

To check saddle point via Duality:

P: $\min f(x) \mid x \in X, g(x) \le 0, h(x) = 0.$

D: $\max \Theta(u, v) \mid u \ge 0$, where $\Theta(u, v) = \inf_{x \in X} L(x, u, v)$.

- 1. Find $\Theta(u, v)$ and get (if possible) the optimal x = x(u, v).
- 2. Find $\max \Theta(u, v)$ and get the optimal \bar{u}, \bar{v} .
- 3. Put $\bar{x} = x(\bar{u}, \bar{v})$ (or calculate \bar{x} as the optimal x on Step 1 for given \bar{u}, \bar{v}).
- 4. If $\Theta(\bar{u}, \bar{v}) = f(\bar{x})$ then \bar{x} is glob. min.

The course contents:

- Ch 2,3,9: Numerical methods (except Nelder-Mead simplex method).
- Ch 4: Convex sets.
- Ch 5: LP (except the Simplex method).
- Ch 6: Convex functions (except Subgradient and Maximization).
- Ch 7: KKT necessary/sufficient conditions (no Quadratic Programming).
- Ch 8: Duality.