

CSE276C - Integration of ODEs

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Literature



- Numerical Recipes: Chapter 16
- Numerical Renaissance: Chapter 9

Outline

- 
- 1 Introduction
 - 2 Runge-Kutta
 - 3 Richardson / Burlirsch-Stoer
 - 4 Variable Dynamics
 - 5 Partial Differential Equations
 - 6 Summary

Introduction

- For integration of a set of ordinary differential equations you can always reduce it into a set of first order differential equations.
- Example

$$\frac{d^2y}{dx^2} + q(x)\frac{dy}{dx} = r(x)$$

- which can be rewritten

$$\begin{aligned}\frac{dy}{dx} &= z(x) \\ \frac{dz}{dx} &= r(x) - q(x)z(x)\end{aligned}$$

- where z is a new variable

Small example

- Consider a simple motion of a mass when actuated by a mass

$$F(u_1) = m \frac{d^2 u_1}{dt^2}$$

- We can rewrite this as

$$\frac{d^2 u_1}{dt^2} = \frac{1}{m} F(u_1)$$

- We can introduce $u_2 = \frac{du_1}{dt}$ to generate

$$\begin{aligned} \frac{du_1}{dt} &= u_2 \\ \frac{du_2}{dt} &= \frac{1}{m} F(u_1) \end{aligned}$$

OR

$$\frac{du}{dt} = f(u, t) \text{ with } u = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$

where

$$f = \begin{pmatrix} u_2 \\ \frac{F(u_1)}{m} \end{pmatrix}$$

Introduction (cont)

- The generic problem is thus a set of couple 1st order differential equations

$$\frac{dy_i(x)}{dx} = f_i(x_i, y_1, y_2, \dots, y_n)$$

- There are three major approaches:
 - ① Runge-Kutta: Euler type propagation
 - ② Richardson extrapolation / Burlirsch-Stoer: extrapolation type estimation with small step sizes
 - ③ Predictor-Corrector: extrapolation with correction.
- Runge-Kutta most widely adopted for “generic” problems. Great if function evaluation is cheap
- Burlirsch-Stoer generates higher precision
- Predictor-Corrector is historically interesting, but rarely used today

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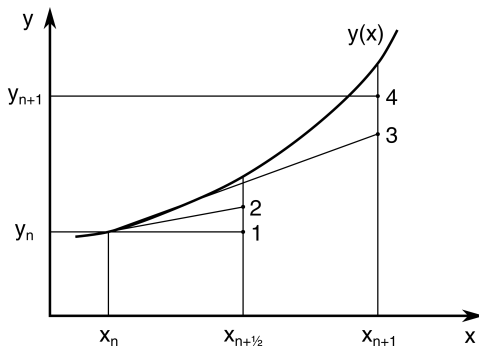
Runge-Kutta

- The forward Euler method is specified as

$$y_{n+1} = y_n + hf(x_n, y_n)$$

with $x_{n+1} = x_n + h$

- A problem is that the integration is asymmetric



Runge-Kutta - Stepped Up

- We can use a mid-point to get a closer estimate, i.e.,

$$\begin{aligned}k_1 &= hf(x_n, y_n) \\k_2 &= hf\left(x_n + \frac{1}{2}h, y_n + \frac{1}{2}k_1\right) \\y_{n+1} &= y_n + k_2 + O(h^3)\end{aligned}$$

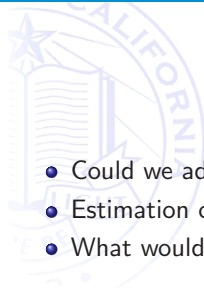
4th order Runge-Kutta

- We can easily extend to richer models. A typical example is the fourth order model

$$\begin{aligned}k_1 &= hf(x_n, y_n) \\k_2 &= hf(x_n + \tfrac{1}{2}h, y_n + \tfrac{1}{2}k_1) \\k_3 &= hf(x_n + \tfrac{1}{2}h, y_n + \tfrac{1}{2}k_2) \\k_4 &= hf(x_n + h, y_n + k_3) \\y_{n+1} &= y_n + \tfrac{1}{6}k_1 + \tfrac{1}{3}k_2 + \tfrac{1}{3}k_3 + \tfrac{1}{6}k_4 + O(h^5)\end{aligned}$$

- By far the most frequently used RK method for ODE integration
- Requires four function evaluations for every step

Adaptive Runge-Kutta

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- Could we adjust the step-size?
 - Estimation of performance adds an overhead
 - What would be an obvious solution?

Adaptive Runge-Kutta

- Could we adjust the step-size?
- Estimation of performance adds an overhead
- What would be an obvious solution?
 - 1 Do a full step
 - 2 Do a half step
 - 3 Compare (could be recursive)
 - 4 Next
- In general no one goes beyond 5th order Runge-Kutta

PI step control of RK

- Could we use PI control to track stepsize?

PI step control of RK

- Could we use PI control to track stepsize?
- How about

$$h_{n+1} = S h_n \text{err}_n^\alpha \text{err}_{n-1}^\beta$$

where S is a scale factor. α and β are gain factors

- Typical default values $\alpha = \frac{1}{k} - 0.75\beta$ and $\beta = \frac{0.4}{k}$ and k is an integer that designates order of the integrator

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- Aimed at smooth functions
- Generates best precision with minimal effort
- Things to consider
 - 1 Does not do well on functions w. table lookup or interpolation
 - 2 Not well suited for functions with singularities within intg range
 - 3 Not well suited for “expensive” functions
- The approach is based on three ideas
 - 1 Final answer is based on selection of (adaptive) stepsize just like Romberg
 - 2 Use of rational functions for extrapolation (allow larger h)
 - 3 Integration method rely on use of even functions
- Typically the steps size H is large and h is 100+ steps

Burlirsch-Stoer - The details

- Consider a modified mid-point strategy

$$x_{n+1} = x_n + H$$

but with sub-steps

$$h = \frac{H}{n}$$

- We can rewrite the integration

$$\begin{aligned} z_0 &= y(x_n) \\ z_1 &= z_0 + hf(x_n, z_0) \\ z_{m+1} &= z_{m-1} + 2hf(x_n + mh, z_n) \quad m = 1, 2, 3, \dots, n-1 \\ y(x_n + H) &= \frac{1}{2}[z_n + z_{n-1} + hf(x_n + H, z_n)] \end{aligned}$$

- Centered mid-point or centered difference method
- The error can be shown to be

$$y_n - y(x + H) = \sum_{i=0}^{\infty} \alpha_i h^{2i}$$

- The power series implies that we can potentially do less evaluation.

Burlirsch-Stoer - How good is it?

- Suppose n is even and $y_{n/2}$ is the results of half as many steps
- Then

$$y(x + H) = \frac{4y_n - y_{n/2}}{3}$$

- which is accurate to the 4th order as Runge-Kutta but with 2/3 less derivative evaluation?
- How do you choose good step sizes for refinement?

Burlirsch-Stoer - How good is it?

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- which is accurate to the 4th order as Runge-Kutta but with $2/3$ less derivative evaluation?
- How do you choose good step sizes for refinement?
- One strategy could be

$$n = 2, 4, 6, 8, 12, 16, 24, 32, \dots \quad n = 2n_{j-2}$$

more recently a suggestion

$$n = 2, 3, 6, 8, 10, 12, 14, \dots \quad n_j = 2(j + 1)$$

Step size control for Burlirsch-Stoer

- The error estimate can be tabulated as

$$\begin{array}{ccc} T_{00} & & \\ T_{10} & T_{01} & \\ T_{20} & T_{11} & T_{22} \end{array}$$

- where T_{ij} is the Lagrange interpolation of order i with j points. The relation between the polynomials is

$$T_{k,j+1} = \frac{2T_{k,j} - T_{k-1,j}}{(n_k/n_{k-j-1})^2 - 1} \quad j = 0, 1, \dots, k-1$$

- Each stepsize starts a new row. The difference $T_{kk} - T_{kk-1}$ is an error estimate
- We can pre-compute the error estimates and use them to decide on step-size selection

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Variable Dynamics

- Sometimes the variable dynamics are very different
- Consider

$$\begin{aligned}u' &= 998u + 1998v \\v' &= -999u - 1999v\end{aligned}$$

- with $u(0) = 1$ and $v(0) = 0$ we can get

$$u = 2y - z \qquad v = -y - z$$

We can solve and find

$$\begin{aligned}u &= 2e^{-x} - e^{-1000x} \\v &= -e^{-x} + e^{-1000x}\end{aligned}$$

- The differences in dynamics would generate challenging step sizes

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Partial Differential Equations

- Huge topics that has its own course - MATH 110/MATH 231 A-C
- Widely used for studies of physical systems - simulation / analysis
- Three main categories
 - ① Hyperbolic (wave equation)

$$\frac{\partial^2 u}{\partial t^2} = v^2 \frac{\partial^2 u}{\partial x^2}$$

where v is the speed of wave propagation

- ② Parabolic (diffusion equation)

$$\frac{\partial u}{\partial t} = \frac{\partial}{\partial x} \left(D \frac{\partial u}{\partial x} \right)$$

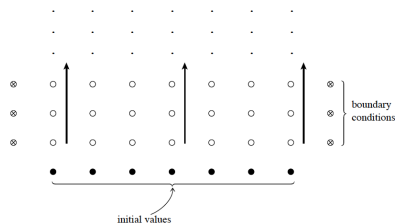
where D is the diffusion coefficient

- ③ Elliptic (Poisson equation)

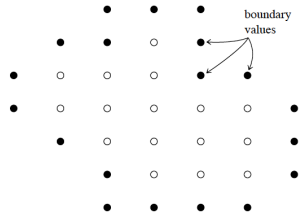
$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = \rho(x, y)$$

where $\rho()$ is the source term.

Computational Considerations for PDEs



Initial Value

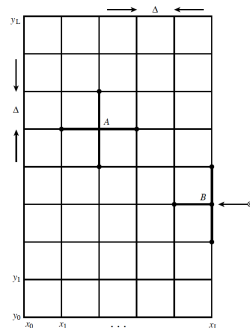


Boundary Value

Source - Numerical Recipes.

Finite difference calculations

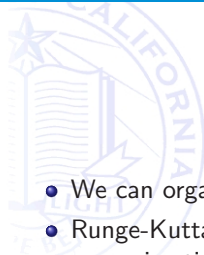
- In most cases grid propagation
- Finite differences is a basic approximation
- Final structure is a sparse matrix
- Numerous models and packages to address



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Summary

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- We can organize ODEs as a set of coupled 1st order ODEs
 - Runge-Kutta is ideal for “cheap” functions, especially 4th order approximation
 - Buerlirsch-Stoer is ideal for high-accuracy integration
 - It is important to consider the variable dynamics in integration of functions.
 - Adaptive stepsize is often valuable as a way to generate realistic complexity