CSE276C - Calculus of Variation





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Introduction

- Going a bit more abstract today
- Calc of variations is tightly coupled to mechanics
- We will only covers the very basics
- Entire courses at UCSD MATH201C

Applications |

- Path Optimization
- Vibrating membranes
- Electrostatics
- Machine vision reconstruction
- Vision image flow, ...

Introduction (cont)

- We have seen the principle
 - To minimize P is to solve P' = 0
- So far we have looked at finite dimensional problems
 - f: $\mathbb{R}^n \to \mathbb{R}$

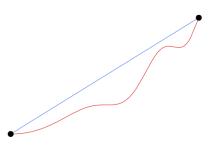
Looking at N numbers to minimize f

- In infinite dimensional problems we are considering an continuum
- What about functionals (functions of functions)?

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Example

• Suppose we connect two points in the plane (x_0, y_0) and (x_1, y_1) by a curve of the form y = y(x).



• The length if the curve can be written

$$L(y) = \int_{x_0}^{x_1} \sqrt{1 + (y')^2} dx$$

L is a functional.

• Find the shortest curve between the two points.

Similar problems

- Shortest path connecting a non-planar curve, say sphere
- Minimal surface of revolution generated by a connected curve
- Shortest curve with a given area below it
- Closed curve of a given perimeter that encloses the largest area
- Shape of a string hanging from two points under gravity
- Path of light travelling through an inhomogenous curve

Euler's Equation

- The principle of
 - To minimize P is to solve P' = 0
- Rather than solving the integral it is an advantage to consider the differential equation.
- The differential equation is called Euler Equation.
- We will derive it shortly

Consider for a minute

• Suppose $f: \mathbb{R}^n \to \mathbb{R}$ what does it mean for x^* to be a local extremum of f?

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Consider for a minute

- Suppose $f: \mathbb{R}^n \to \mathbb{R}$ what does it mean for x^* to be a local extremum of f?
 - **1** We must have $f(x) \ge f(x^*)$ for every x in some neighborhood
 - ② A necessary condition $\nabla f(x^*) = 0$ i.e., that $\frac{\partial f}{\partial x_i} = 0$ for all i.
- For P the equivalent would be say

 - P(f)
- what does it mean for f^* to be an extremum of P?

Optimal functional?

- What would be conditional for a functional?
 - **1** We need $P(f) \ge P(f^*)$ for every functional close to f^*
 - So what is a neighborhood of a function?
 - Need a generalized gradient

$$P(f^* + \delta f) \approx P(f^*)$$

Still very hand wavy

Simplest problem

- Lets start with a simple problem
- Minimize $J(y) = \int_{x_0}^{x_1} F(x, y, y') dx$ with $y, F \in C^2$
- Suppose y* minimizes J it would then be true
 - **1** In a neighborhood of y^* then $J(y) \geq J(y^*)$
 - ② $\delta J = 0$ for a variation δy is

$$\delta J(y^*) = J(y^* + \delta y) - J(y^*)$$

• What are the necessary conditions for this to be valid

Neighborhood Evaluation

- Lets start by showing optimality in a neighborhood
- Let $y \in C^2[x_0, x_1]$ such that $y(x_0) = y(x_1) = 0$
- Let $\epsilon \in \mathcal{R}$ be a value
- Lets consider a one-parameter family of functions

$$y(x) = y^*(x) + \epsilon y(x)$$

- Where y^* is the (unknown) optimal function
- \bullet Define $\Phi: \mathcal{R} \to \mathcal{R}$ by

$$\Phi(\epsilon) = \int_{x_0}^{x_1} F(x, y, y') dx$$

- If $|\epsilon|$ is small enough then all variants of $y^* + \epsilon y$ lie in a small neighborhood of y^* , therefore Φ attains a local minimum at $\epsilon = 0$
- Thus it must be true that $\Phi'(0) = 0$

So what is Φ' ?

We know that

$$\Phi(\epsilon) = \int_{x_0}^{x_1} F(x, y, y') dx$$

So it must be true that

$$\Phi'(\epsilon) = \frac{d}{d\epsilon} \int_{x_0}^{x_1} F(x, y, y') dx$$

ullet Given that we have a C^2 domain we can reverse the order of integration and differentiation, so that

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or

$$\Phi'(\epsilon) = \int_{x_0}^{x_1} \left(\frac{\partial}{\partial y} F(x, y^* + \epsilon y, y^{*'} + \epsilon y') y + \frac{\partial}{\partial y'} F(x, y^* + \epsilon y, y^{*'} + \epsilon y') y' \right) ds$$

We know that

$$\Phi'(0) = 0 = \int_{x_0}^{x_1} \left(\frac{\partial}{\partial y} F(x, y^*, y^{*'}) y + \frac{\partial}{\partial y'} F(x, y^*, y^{*'}) y' \right) dx$$

Still more Φ'

We can write this more compactly

$$\Phi'(0) = \int_{x_0}^{x_1} (F_y y + F_{y'} y') \, dx$$

Using integration by parts we get

$$\begin{array}{rcl} \int_{x_0}^{x_1} F_{y'} y' dx & = & F_{y'} y \big|_{x_0}^{x_1} - \int_{x_0}^{x_1} y \frac{d}{dx} F_{y'} dx \\ & = & - \int_{x_0}^{x_1} y \frac{d}{dx} F_{y'} dx \end{array}$$

with this we can rewrite

$$\Phi'(0) = \int_{x_0}^{x_1} \left[F_y - \frac{d}{dx} F_{y'} \right] y dx = 0$$

as this has to apply for any function y it must be true that

$$F_y - \frac{d}{dx}F_{y'} = 0 \text{ on } [x_0, x_1]$$

This is called Euler's Equation

Side comment

- The Euler Equation is essentially a "directional derivative" in the direction of y
- Going back to earlier δJ is finding a function y^* where J is stationary.
- We are only considering the basics here.

Shortest path problem

- Remember the initial question of shortest path?
- Recall:

$$L(y) = \int_{x_0}^{x_1} \sqrt{1 + y'^2} \, dx$$

with $y_0 = y(x_0)$ and $y_1 = y(x_1)$

• So $F(x, y, y') = \sqrt{1 + y'^2}$

$$F_y=0$$
 and $F_{y'}=rac{y'}{\sqrt{1+y'^2}}$

• Euler's Equation reduces to

$$\frac{d}{dx}\frac{y'}{\sqrt{1+y'^2}}=0$$

The shortest path?



we can rewrite

$$\frac{y'}{\sqrt{1+y'^2}}=c$$

$$y'^2 = c^2(1+y'^2)$$

$$y' = \pm \frac{c}{\sqrt{1-c^2}} = m \text{ just a constant}$$

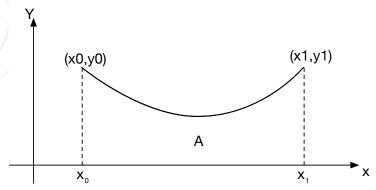
$$y' = m$$

$$y = mx + b$$

surprise it is the equation for a straight line!

How about contrained optimization?

Supposed we are supposed to find shortest curve with a fixed area below?



• The area is given to be A and we have end-points?

Constrained optimization

Our objective is then to optimize

$$L(y) = \int_{x_0}^{x_1} \sqrt{1 + y'^2} dx$$
$$A = \int_{x_0}^{x_1} y dx$$

- where the second term is our constraint
- An instance of a general class of problems called isoperimetric problems

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Isoperimetric problems

• The simplified formulation is Minimize $J(y) = \int_{x_0}^{x_1} F(x, y, y') dx$ Subject to K(y) = c where $K(y) = \int_{x_0}^{x_1} G(x, y, y') dx$

Constrained Optimization (cont.)

- We can use a combination of variational techniques and Lagrange multipliers to solve such problems
- We can define two functions

$$\Phi(\epsilon_{1}, \epsilon_{2}) = \int_{x_{0}}^{x_{1}} F(x, y^{*} + \epsilon_{1}y + \epsilon_{2}\xi, y^{*'} + \epsilon_{1}y' + \epsilon_{2}\xi') dx
\Psi(\epsilon_{1}, \epsilon_{2}) = \int_{x_{0}}^{x_{1}} G(x, y^{*} + \epsilon_{1}y + \epsilon_{2}\xi, y^{*'} + \epsilon_{1}y' + \epsilon_{2}\xi') dx$$

- Here y^* is the unknown function and y and ξ are two C^2 functions that vanish at the end-points
- So we want to minimize Φ subject to the constraint Ψ . We know there is a local minimum at $\epsilon_1=\epsilon_2=0$

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Constrained Optimization (Cont.)

Using a Lagrange approach we can form the function

$$E(\epsilon_1, \epsilon_2, \lambda) = \Phi(\epsilon_1, \epsilon_2) + \lambda(\Psi(\epsilon_1, \epsilon_2) - c)$$

- At the local minimum $\nabla E = 0$
- In other words there is a λ_0 such that

$$\begin{array}{ll} \frac{\partial}{\epsilon_1} E(0,0,\lambda_0) = 0 & \frac{\partial}{\epsilon_2} E(0,0,\lambda_0) = 0 \\ \frac{\partial}{\partial} E(0,0,\lambda_0) = 0 & \end{array}$$

Interchanging differentiation and integration we get

$$\frac{\partial}{\partial \epsilon_1} E(0,0,\lambda_0) = \int_{x_0}^{x_1} \left(F_y y + F_{y'} y' + \lambda_0 G_y y + \lambda_0 G_{y'} y' \right) dx$$

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Similarly:

$$\frac{\partial}{\partial \epsilon_2} E(0,0,\lambda_0) = \int_{x_0}^{x_1} \left(\left[F_y - \frac{d}{dx} F_{y'} \right] + \lambda_0 \left[G_y - \frac{d}{dx} G_{y'} \right] \right) \xi dx$$

Interchanging differentiation and integration we get

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As before we can conclude

$$\left[F_{y} - \frac{d}{dx}F_{y'}\right] + \lambda_{0}\left[G_{y} - \frac{d}{dx}G_{y'}\right] = 0$$

Back to our example

So we can utilize

$$\begin{array}{ccc} F(x,y,y') = \sqrt{1+y'^2} & G(x,y,y') = y \\ F_y = 0 & G_y = 1 \\ F_{y'} = \frac{y'}{\sqrt{1+y'^2}} & G_{y'} = 0 \end{array}$$

We want to satisfy the differential equation

$$-\frac{d}{dx}\frac{y'}{\sqrt{1+y'^2}} + \lambda_0 = 0$$

Or

$$\frac{y'}{\sqrt{1+y'^2}} = \lambda_0 x + c$$

$$\frac{y'^2}{1+y'^2} = (\lambda_0 x + c)^2$$

$$y'^2 = \frac{(\lambda_0 x + c)^2}{1 - (\lambda_0 x + c)^2}$$

$$y' = \pm \frac{\lambda_0 x + c}{\sqrt{1 - (\lambda_0 x + c)^2}}$$

Example (cont.)

We can do the integration

$$y(x) = \pm \int \frac{\lambda_0 x + c}{\sqrt{1 - (\lambda_0 x + c)^2}}$$
substite $u = \lambda_0 x + c$ and $du = \lambda_0 dx$

$$= \pm \int \frac{u}{\sqrt{1 - u^2}} du = \pm \left[-\sqrt{1 - u^2} + k \right]$$

$$= \pm \left[-\frac{1}{\lambda} \sqrt{1 - (\lambda_0 x + c)^2} - \frac{k}{\lambda_0} \right]$$

This can be rewritten to

$$\left(y \pm \frac{k}{\lambda_0}\right)^2 + \left(x + \frac{c}{\lambda_0}\right)^2 = \frac{1}{\lambda_0}$$

That is a circle arc!

Extensions

- For multiple variable you can formulate it similar to the simple case
- Ex: Shortest path in a multiple dimensional space
- Ex: Light ray tracing through non-homogenous media
- You would extend Euler's Equation to have more terms

Summary

- Merely broached calculus of variation
- Powerful tool for optimization and derivation of analytical models
- Models for airplane wings, elastic membranes
- Important to consider it part of your toolbox

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