

GAME PARAMETERS

This document contains descriptions of game parameters. Parameters common to both CatchAPet and LeapBall games are defined below.

selectedHand : Hand selected by the user.

passedTime : Time in game.

startDate : Time to start the game

currentDate : User's instant history

currentScore : User's instant score

gameStage : Part of the game

gameLevel : Level of the game

gameTime : Game time

wristFlexion : Measures the user's wrist flexion angles.

wristExtansion : Measures the wrist extension angles of the user.

wristRadia : Measures the user's wrist radial angles.

wristUlnar : Measures the user's wrist ulnar angles.

wristSupination : Measures the user's wrist supination angles.

wristPronation : Measures the user's wrist pronation angles.

thumbFlexionMkf : Measures the user's thumb finger flexion mkf joint angles.

thumbFlexionPif : Measures the user's thumb finger flexion pif joint angles.

thumbExtansionMkf : Measures the user's thumb finger extension mkf joint angles.

thumbExtansionPif : Measures the user's thumb finger extension pif joint angles.

indexFlexionMkf : Measures the user's index finger flexion mkf joint angles.

indexFlexionPif : Measures the user's index finger flexion pif joint angles.

indexFlexionDif : Measures the user's index finger flexion dif joint angles.

indexExtansionMkf : Measures the user's index finger extension mkf joint angles.

indexExtansionPif : Measures the user's index finger extension pif joint angles.

indexExtansionDif : Measures the user's index finger extension dif joint angles.

middleFlexionMkf : Measures the user's middle finger flexion mkf joint angles.

middleFlexionPif : Measures the user's middle finger flexion pif joint angles.

middleFlexionDif : Measures the user's middle finger flexion dif joint angles.

middleExtansionMkf : Measures the user's middle finger extension mkf joint angles.

middleExtansionPif : Measures the user's middle finger extension pif joint angles.

middleExtansionDif : Measures the user's middle finger extension dif joint angles.

ringFlexionMkf : Measures the user's ring finger flexion mkf joint angles.

ringFlexionPif : Measures the user's ring finger flexion pif joint angles.

ringFlexionDif : Measures the user's ring finger flexion dif joint angles.

ringExtansionMkf : Measures the user's ring finger extension mkf joint angles.

ringExtansionPif : Measures the user's ring finger extension pif joint angles.

ringExtansionDif : Measures the user's ring finger extension dif joint angles.

pinkyFlexionMkf : Measures the user's pinky finger flexion mkf joint angles.

pinkyFlexionPif : Measures the user's pinky finger flexion pif joint angles.

pinkyFlexionDif : Measures the user's pinky finger flexion dif joint angles.

pinkyExtansionMkf : Measures the user's pinky finger extension mkf joint angles.

pinkyExtansionPif : Measures the user's pinky finger extension pif joint angles.

pinkyExtansionDif : Measures the user's pinky finger extension dif joint angles.

There are some other specific parameters used for the CatchAPet game which are provided below.

isRabbitUp : Has the rabbit gone up?

rabbitTouched : Has the rabbit been touched?

rabbitSuccessTouch : Has the rabbit been touched successfully?

LeapBall Parameters

There are also other specific parameters used for the LeapBall game which are provided below.

ballHolding : User holding the ball.

ballTouch : User touches the ball.