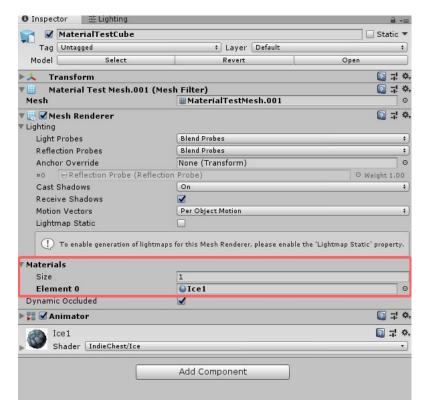
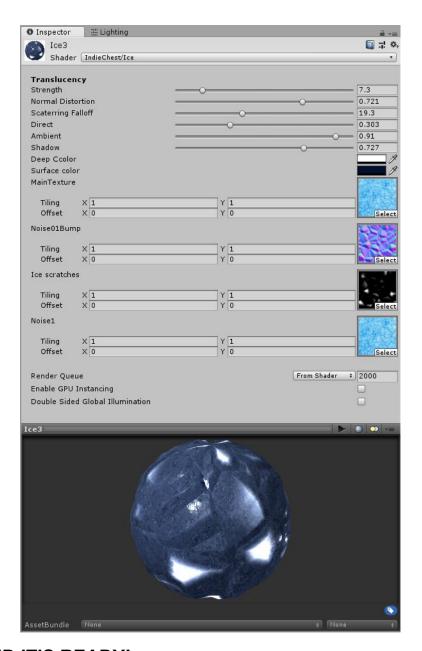
## **ICE MATERIALS** v1.0

## Setup\_

1. Add one of the ice materials from its folder to your object's Mesh Renderer



2. Tweak materials values for the best result.



**AND IT'S READY!** 

Ice Materials and shade coded by Dogan Cetin for IndieChest. 2018