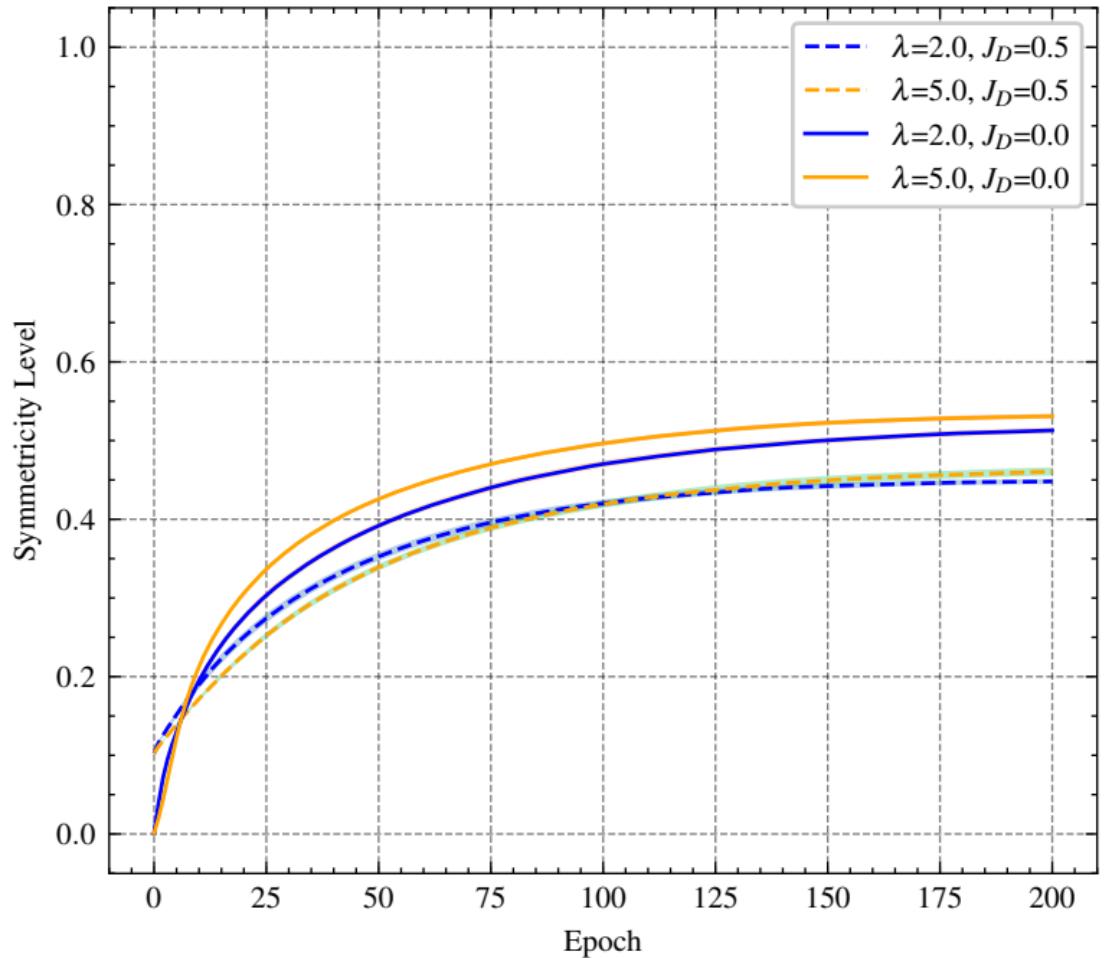


Symmetric Initialization: False



Symmetric Initialization: True

