

Table 1: Discrete (seasonal & material) and continuous parameters per asset type

<b>Asset Type</b>	<b># Seasonal Params</b>	<b># Material Params</b>	<b>Continuous Params</b>
Grass	3	4	D
Flower	2	4	D, R
Dead Branch	2	4	D, R
Stone	3	4	D, R
Architecture	4	3	D, R, S
Road	2	2	D
Lake	2	2	D, H
Desert	6	3	D, R, W
Forest	18	4	D, R
Crops	4	4	D, R
Snow Mountain	3	3	D, R, Sl
Height Map	N/A		HM
<b>Total Discrete</b>	49	37	—

D=Density, R=Rotation, S=Scale, H=Height, W=Wind,  
Sl=Slope, HM=Height Map (Continuous).