

wxErlang

wxWidgets

- GUI C++ library
- Started in 1992 by Julian Smart
- Object oriented
- Languages bindings like Python, Perl, Ruby, Erlang, etc
- Supported platforms: wxGTK, wxMSW, wxOSX/Cocoa, wxQt, wxX11, wxMotif
- https://docs.wxwidgets.org/2.8/wx_classref.html#classref

wxErlang

- Binding for wxWidgets
- Functional instead of OO
- Events as process messages
- Allow multiple Erlang process to handle the same app
- Manual memory handling :(

Example 1 (erl)

```
1> wx:new().  
{wx_ref,0,wx,[]}
```

```
2> M = wxMessageDialog:new(wx:null(), "Hello World").  
{wx_ref,35,wxMessageDialog,[]}
```

```
3> wxMessageDialog:showModal(M).  
5100
```

```
4> wxMessageDialog:destroy(M).  
ok
```

Example 2 (iex)

```
1> :wx.new()  
{:wx_ref, 0, :wx, []}
```

```
2> m = :wxMessageDialog.new(:wx.null(), 'Hello World')  
{:wx_ref, 35, :wxMessageDialog, []}
```

```
3> :wxMessageDialog.showModal(m)  
5100
```

```
4> :wxMessageDialog.destroy(M)  
ok
```

Example 3

- wxFrame
- wxTextCtrl
- wxFont
- Callback event
- /usr/local/Cellar/erlang/21.2.2/lib/erlang/lib/wx-1.8.6/
include/wx.hrl

Example 4

- wx_object behavior
- Sizers
- wxPanel
- Device context

OTP Examples

- `:wx.demo()`
- `:observer.start()`
- `:debugger.start()`
- [https://github.com/erlang/otp/tree/master/lib/wx/
examples](https://github.com/erlang/otp/tree/master/lib/wx/examples)

Links

- <http://erlang.org/doc/apps/wx/wx.pdf>
- <https://arifishaq.files.wordpress.com/2017/12/wxerlang-getting-started.pdf>
- <https://arifishaq.files.wordpress.com/2018/04/wxerlang-speeding-up.pdf>
- <https://wtfleming.github.io/2016/01/06/getting-started-opengl-elixir/>
- <https://docs.wxwidgets.org/3.0/>