


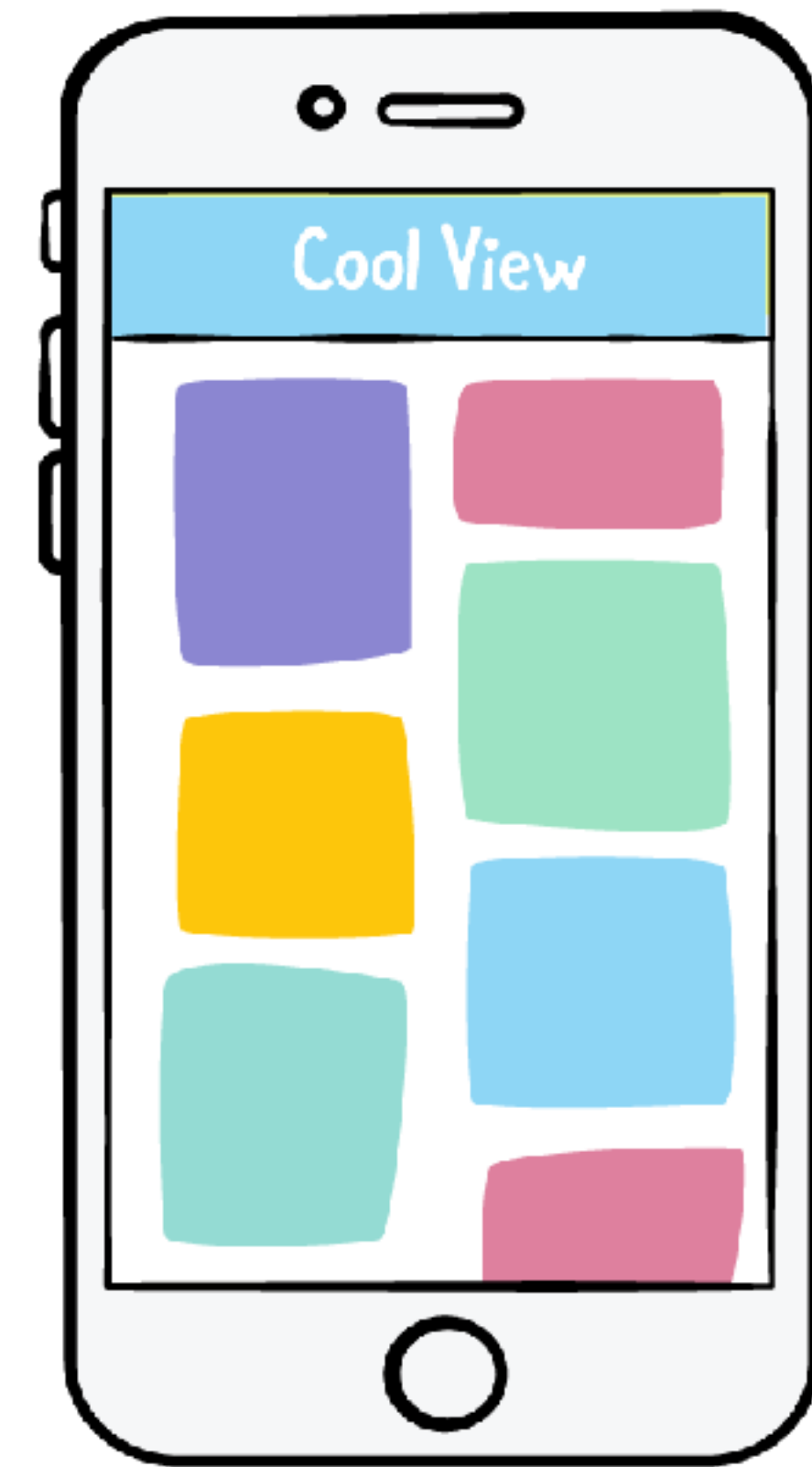


CUSTOM 
COLLECTION
 VIEW
LAYOUT 



PART 12: MULTIPLE COLLECTION VIEW LAYOUTS



Carrier

10:28 AM



Mosaic Layout

Carousel Layout



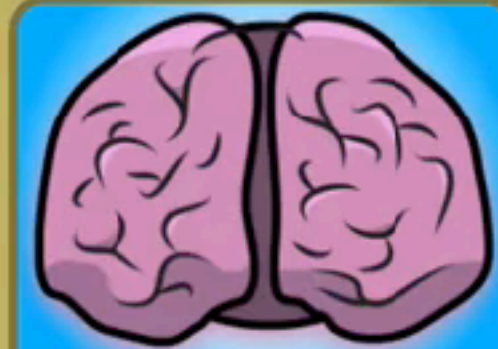
Red Fire Ant

Not your parents sibling!
This bug spits burning acid!



Obstructed Bear

Does a bear poo in the woods?
It's been days for this grumpy guy!



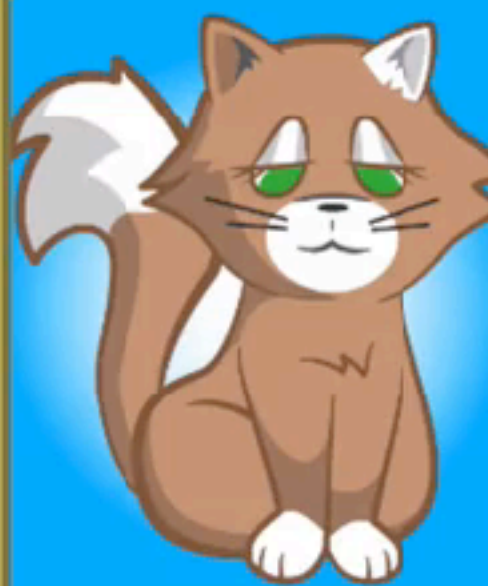
Zombie Food

Guaranteed to satisfy the
most voracious zombie!



Daydreaming Crocodile

Constantly stares into the sky!



Sleepy Cat

He's just not interested.



Armored Rex




HOW WE ARE ACHIEVING OUR RESULTS

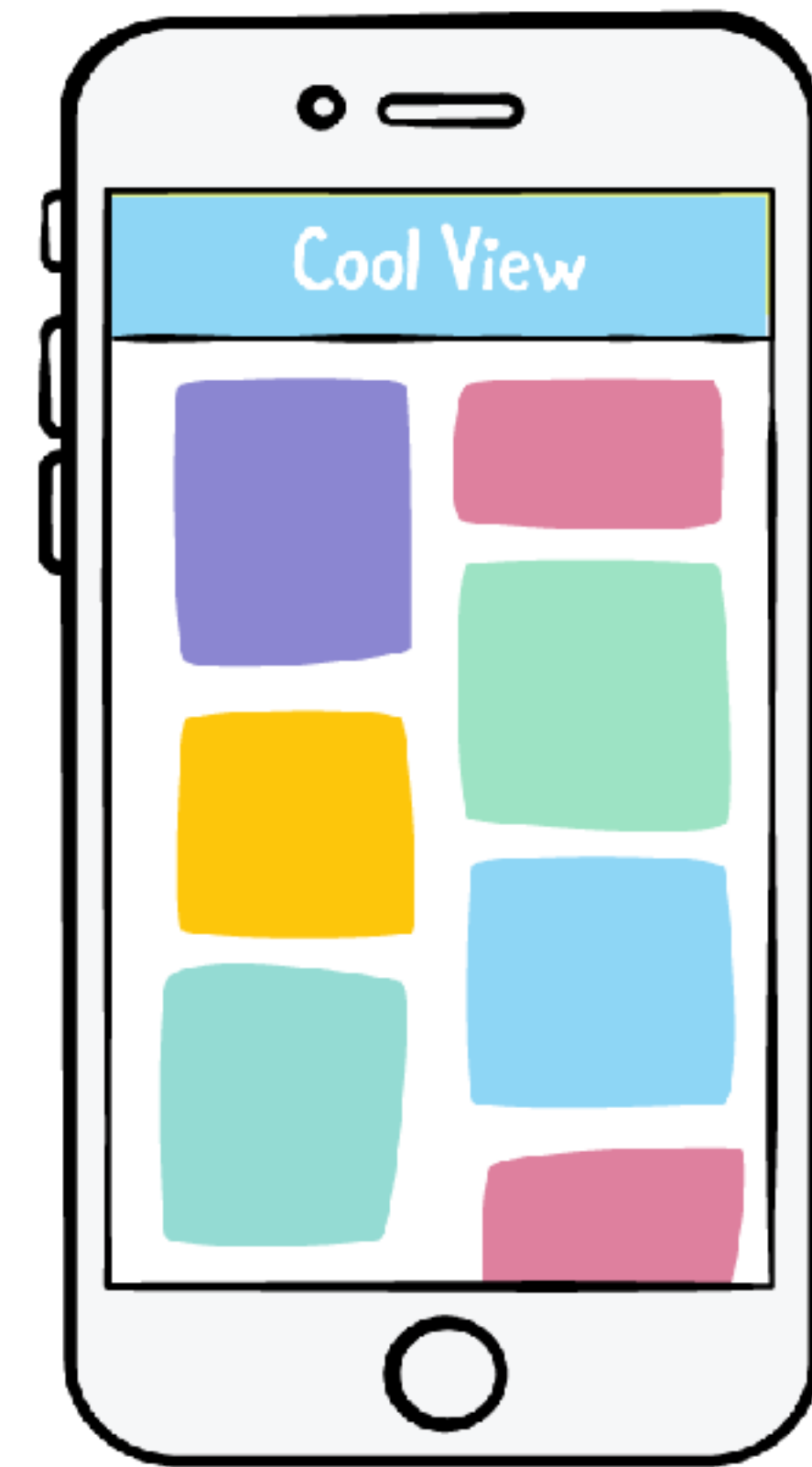
- ▶ Importing Carousel layout
- ▶ Add action methods to MasterViewController
 - ▶ Create an instance of layout
 - ▶ Configure layout
 - ▶ Invalidate current layout to update
 - ▶

```
func setCollectionViewLayout(_:animated:)
```
- ▶ Modify the storyboard with navigation buttons

CONCLUSION



CUSTOM 
COLLECTION
 VIEW
LAYOUTS 



PART #12: MULTIPLE COLLECTION
VIEW LAYOUTS