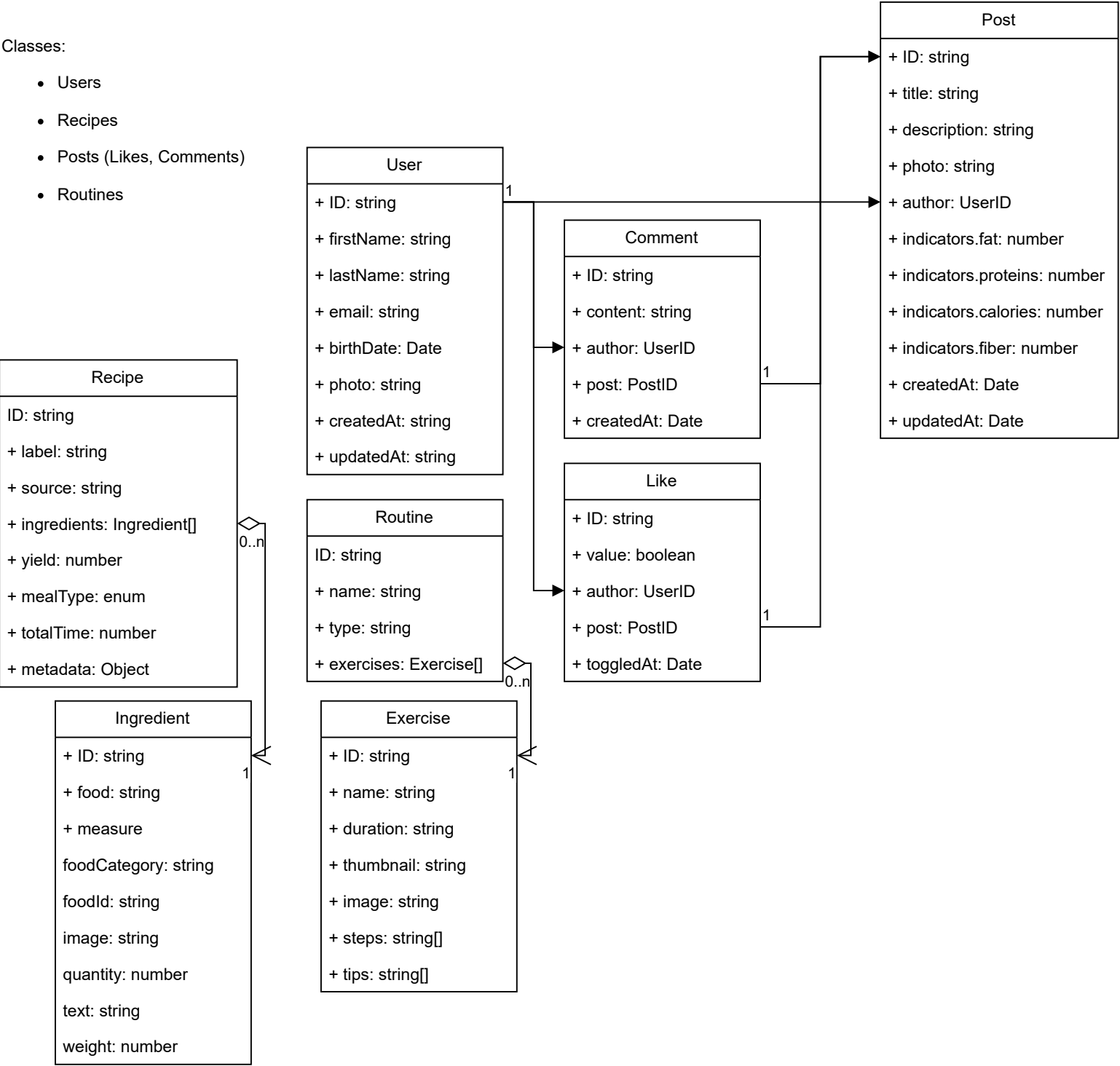


# Class diagram

A type of static structure diagram that describes the structure of a system by showing the system's classes, their attributes, operations (or methods), and the relationships among objects.

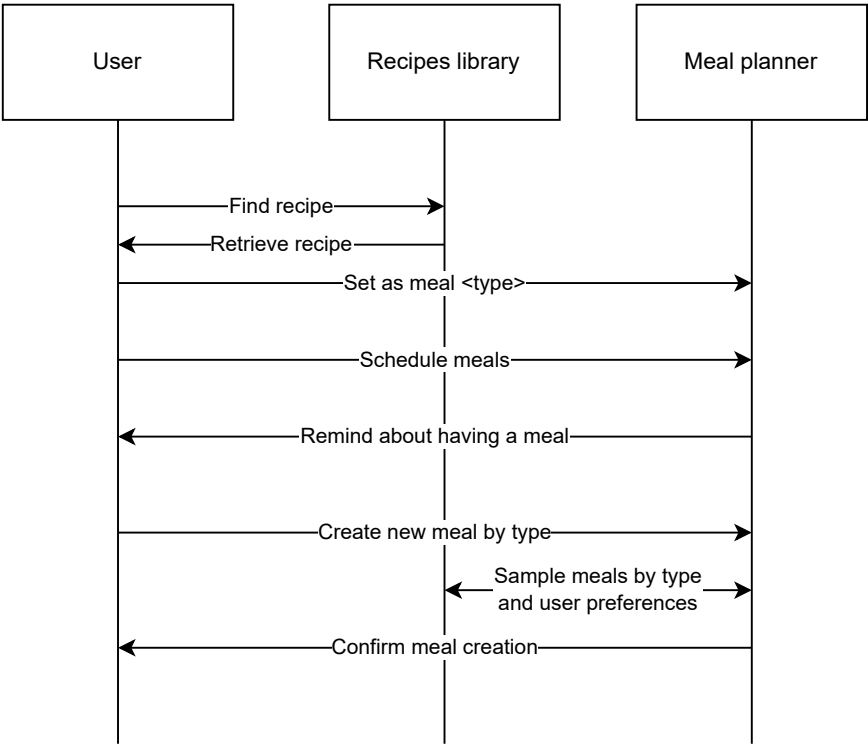
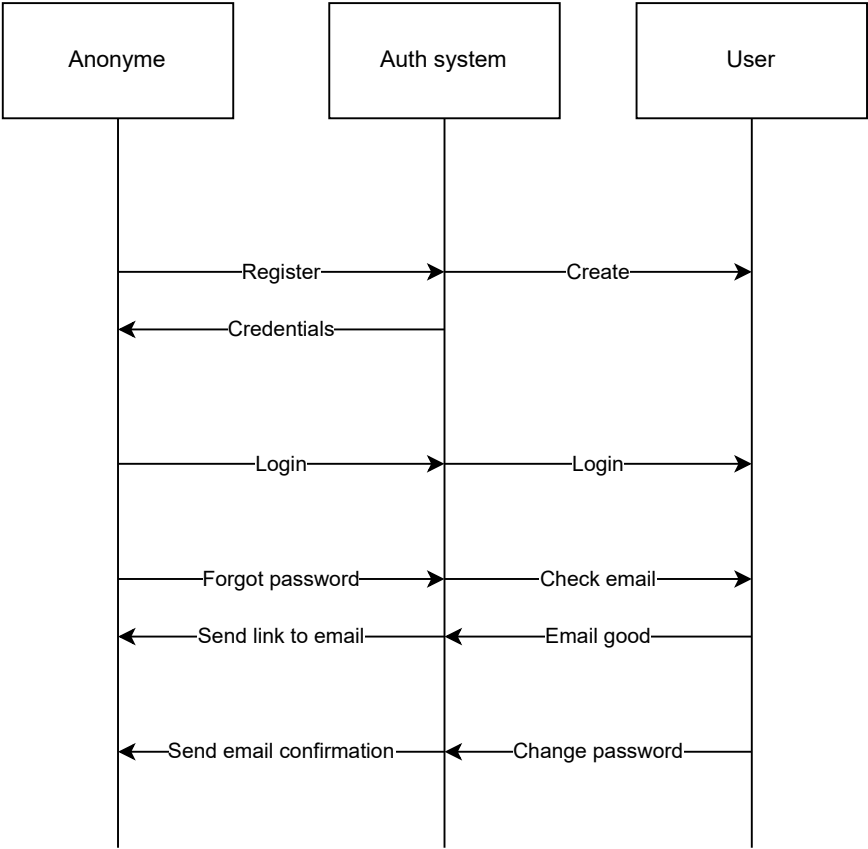
Classes:

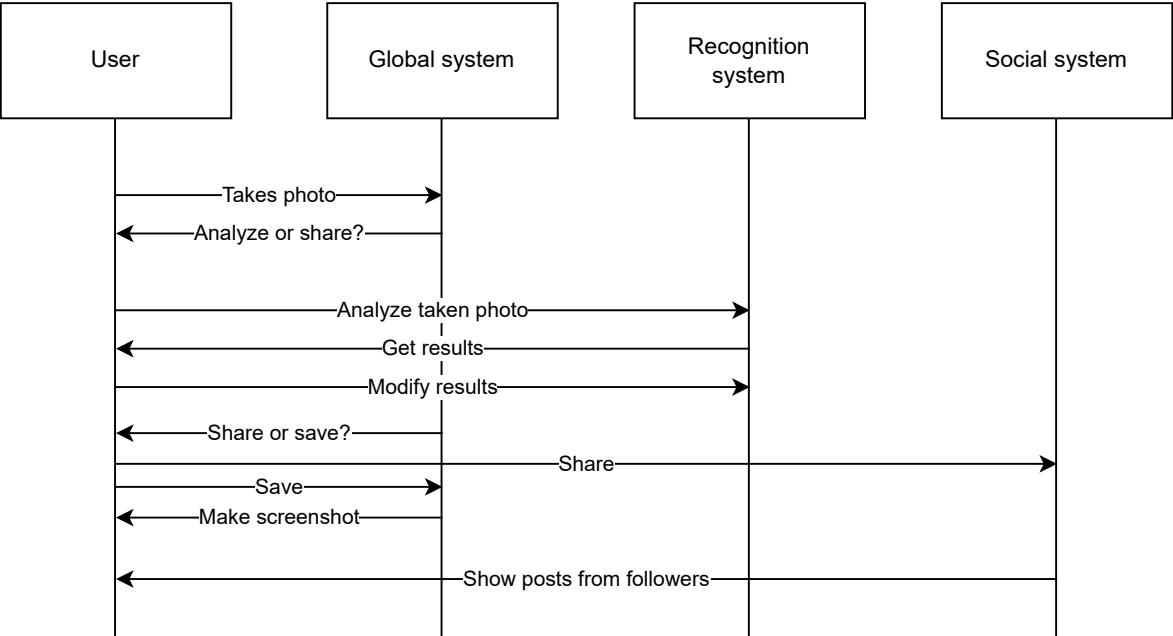
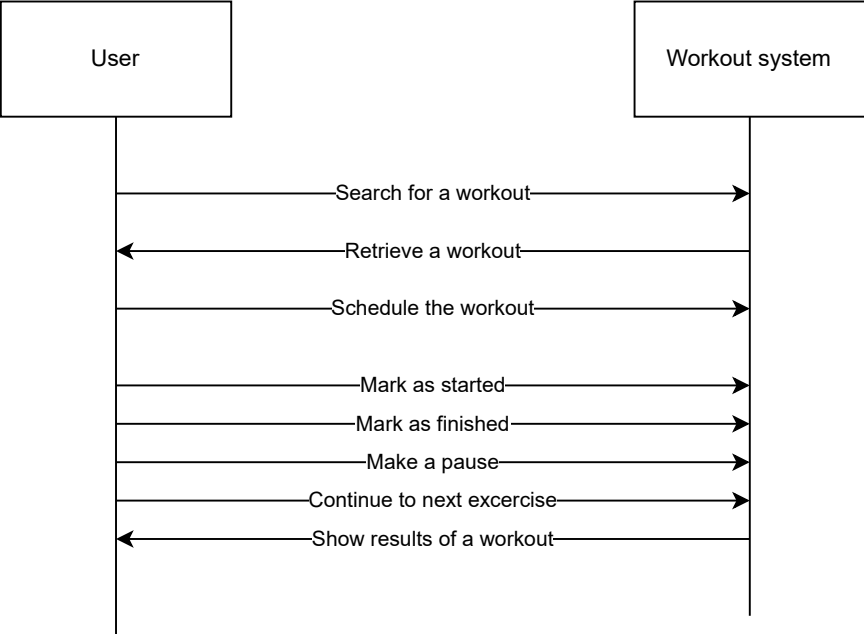
- Users
- Recipes
- Posts (Likes, Comments)
- Routines



# Sequence diagram

A diagram that illustrates the sequence of messages between objects in an interaction.





# UseCase diagram

A use case diagram shows how a user interacts with a system and what the system can do for the user.

