# Porting Android to New Hardware

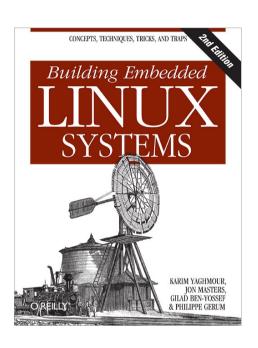
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#### About ...

Author of:



- Introduced Linux Trace Toolkit in 1999
- Originated Adeos and relayfs (kernel/relay.c)



- 1. Components to port
- 2. Cross-development toolchain
- 3. Porting the bootloader
- 4. Porting the Linux kernel
- 5. Developing device drivers
- 6. Getting the AOSP
- 7. Implementing Android hardware libs
- 8. Customizing the user-space
- 9. Building the AOSP
- 10. Components to write to flash
- 11. Useful Embedded Linux tricks



# 1. Components to port

	CPU Architecture	CPU Model	Target Board
GNU toolchain	X	X	
bootloader	Х		×
Kernel	Х	X	×
Bionic	Х		
OSS packages	Х		
Dalvik	Х		
Hardware libs	Х		X

# 2. Cross-development toolchain

- Mainly ARM
- Prebuilt toolchains:
  - Codersourcery
  - Linaro
- Auto-generating a toolchain:
  - crosstool-ng
  - Buildroot
  - PTXdist
  - OpenEmbedded



# 3. Porting the bootloader

- Check aosp/bootable/bootloader/legacy
  - README
  - fastboot\_protocol.txt
- CPU support:
  - include/[cpu]/\*
  - arch\_[cpu]/\*
- Board support:
  - Have your pick ...



# 4. Porting the Linux kernel

- Requirements
- Kernel Architecture
- Androidisms
- Which kernel to start from
- An intro to kernel source layout
- Using a JTAG debugger

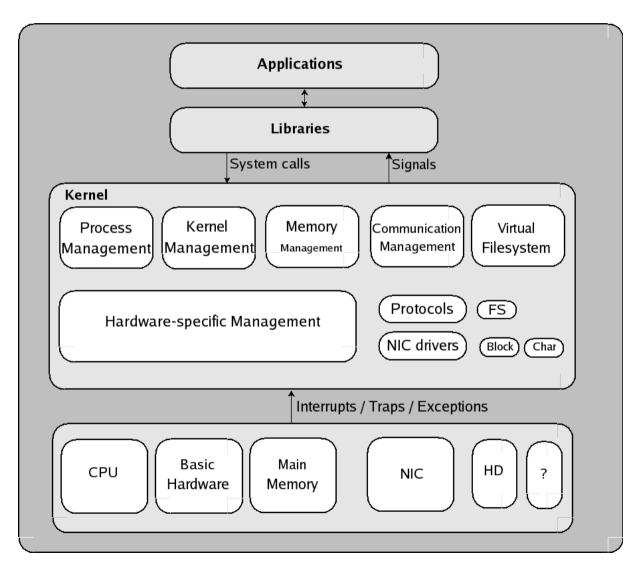


# 4.1. Requirements

- Kernel is loaded in RAM and run by bootloader
- Board schematics
- Physical memory map
- Chip timings
- Receiving proper boot parameters from bootloader



#### 4.2. Kernel Architecture



#### 4.3. Androidisms

- Wakelocks
- lowmem handler
- Binder
- RAM console
- Logger
- •

#### 4.4. Which kernel to start from

- Google:
  - http://android.git.kernel.org/
- Vanilla:
  - http://www.kernel.org
- Either way ... you're screwed:
  - Android kernel is a fork
  - No resolution in sight
  - Cannot use vanilla kernel as-is ... wakelocks
  - Learn how to use "git rebase"



# 4.5. An intro to kernel source layout

arch 112MB => architecture-dependent functionality

block 600KB => block layer

Documentation 17MB => main kernel documentation

drivers 231MB=> all drivers

fs 31MB => virtual filesystem and all fs types

include 20MB => complete kernel headers

init 150KB => kernel startup code

ipc 224KB => System V IPC

kernel 4.7MB => core kernel code

mm 2.2MB => memory management

net 20MB => networking core and protocols

scripts 1.1MB => scripts used to build kernel

tools 2.1MB => misc. kernel-related tools



#### arch/

2.4M alpha 29M arm 1.4M avr32 5.3M blackfin 4.9M cris 1.4M frv 856K h8300 4.6M ia64 8.0K Kconfig 1.4M m32r 5.7M m68k 1.1M m68knommu 1.2M microblaze

11M mips 1.7M mn10300 2.4M parisc 13M powerpc 2.4M s390 636K score 5.4M sh 4.7M sparc 1.9M tile 1.9M um 8.5M x86 1.4M xtensa

#### • arch/arm:

136K boot

```
208K
      common
676K
      configs
1.1M
      include
252K lib
96K
    mach-aaec2000
1.2M mach-at91
808K mach-bcmring
748K
      mm
308K
      nwfpe
12K
      oprofile
      plat-iop
60K
788K
      plat-mxc
76K
      plat-nomadik
```



#### drivers/

accessibility	cpufreq	hwmon	mca	parisc	sbus	uio
acpi	cpuidle	i2c	md	parport	scsi	usb
amba	crypto	ide	media	pci	serial	uwb
ata	dca	idle	memstick	pcmcia	sfi	vhost
atm	dio	ieee802154	message	platform	sh	video
auxdisplay	dma	infiniband	mfd	pnp	sn	virtio
base	edac	input	misc	power	spi	vlynq
block	eisa	isdn	mmc	pps	ssb	w1
bluetooth	firewire	Kconfig	mtd	ps3	staging	watchdog
cdrom	firmware	leds	net	rapidio	tc	xen
char	gpio	lguest	nubus	regulator	telephony	zorro
clocksource	gpu	macintosh	of	rtc	thermal	
connector	hid	Makefile	oprofile	s390	tty	

#### • include/

acpi config drm keys math-emu mtd pcmcia rxrpc sound video asm-generic crypto Kbuild linux media net rdma scsi trace xen



- Looking for something:
  - Try grep
  - Have a look at the Linux Cross-Referencing project:
    - URL: http://lxr.linux.no/
    - Code: http://lxr.sourceforge.net/
  - Advanced kernel searching/understanding:
    - CScope: http://cscope.sourceforge.net/
    - KScope front-end: http://kscope.sourceforge.net/
  - ETAGS (emacs)



# 4.6. Using a JTAG debugger

- Allows debugging of:
  - Bootloader
  - Early kernel code
  - Device drivers
- Need to find one that supports Linux kernel:
  - Abatron
  - Lauterbach
  - GreenHills Software
  - •

# 5. Developing device drivers

- Everything in Unix is a file, including devices
- Get a copy of Linux Device Drivers, 3<sup>rd</sup> ed.
- BTW, emulator kernel doesn't allow modules >:(
- Use standard Linux model API
- Try avoiding wakelocks in drivers
- Use modules for development
- Build drivers in when you ship
- Remember: kernel is GPL, drivers are ... ???
- Try using user-space "drivers" for proprietary parts
- Android actually promotes use of user-space hardware libs



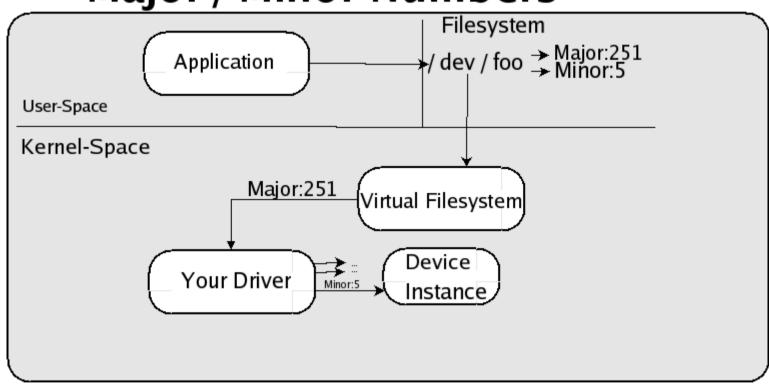
### 5.1. User space vs. kernel space

- Separate address space:
  - No explicit references to objects from other space
- Memory protection amongst processes:
  - No process can directly access or alter other processes' memory areas.
- Memory protection between processes and kernel:
  - No process can access anything inside the kernel
  - Processes that attempt die (segfault)
- Crossing between user space and kernel space is through specific events



# 5.2. Connecting user-space and drivers

Major / Minor Numbers



# 5.3. Types of drivers

- Char
- Block
- Net
- Subsystem:
  - USB
  - MTD
  - Framebuffer
  - Input



# 5.4. Kernel primitives

- Timing
- Interrupt handling and deferral
- Memory management
- /sys, hotplug, etc.
- Locking mechanisms
- Hardware access

•



# 6. Getting the AOSP

- Code-drop every ~6 months
- Location:
  - http://android.git.kernel.org/
- Get "repo":
  - \$ curl http://android.git.kernel.org/repo > ~/bin/repo
  - \$ chmod a+x ~/bin/repo
- Fetch the AOSP:
  - Make sure you fetch a tagged release
  - Gingerbread:
    - \$ repo init -u git://android.git.kernel.org/platform/manifest.git -b gingerbread
    - \$ repo sync



#### 6.1. AOSP content

bionic C library replacement bootable Reference bootloader

build Build system

cts Compatibility Test Suite

dalvik Dalvik VM

development Development tools

device Device-specific files and components

external Copy of external projects used by AOSP

frameworks System services, android.\*, Android-related cmds, etc.

hardware Hardware support libs

libcore Apache Harmony

ndk The NDK

packages Stock Android apps, providers, etc.

prebuilt Prebuilt binaries

sdk The SDK

system pieces of the world that are the core of the embedded linux platform at

the heart of Android.

#### 6.2. Useful pointers

- See the build system doc at source.android.com
- Check out device/ in AOSP
- Check out Cyanogenmod
- Check out xda-developers



# 7. Implementing Android hardware libs

Bluetooth BlueZ through D-BUS IPC (to avoid GPL contamination it seems)

GPS Manufacturer-provided libgps.so

Wifi wpa\_supplicant

Display Std framebuffer driver (/dev/fb0)
Keymaps and Keyboards Std input event (/dev/event0)

Lights Manufacturer-provided liblights.so

Backlight

Keyboard Buttons Battery

Notifications

Attention

Camera

Power Management

Sensors

Audio

Accelerometer Magnetic Field Orientation Gyroscope

Light
Pressure
Temperature
Proximity

Radio Layer Interface

Manufacturer-provided libaudio.so (could use ALSA underneath ... at least as illustrated in their porting guide)
Manufacturer-provided libcamera.so (could use V4L2 kernel driver underneath ... as illustrated in porting guide)

"Wakelocks" kernel patch

Manufacturer-provided libsensors.so

Manufacturer-provided libril-<companyname>-<RIL version>.so

### 8. Customizing the user-space

- Boot screen
- Status bar
- Network
- Preloaded apps
- Browser bookmarks
- Email provider customization
- Themes
- Adding new applications
- Adding new services / new hardware type
- Init



#### 8.1. Boot screen

- Create 320x480 image
- Install imagemagick
  - \$ sudo apt-get install imagemagick
- Convert image to .r format
  - \$ sudo apt-get install imagemagick
- Convert image to 565 format
  - \$ rgb2565 < screen.rgb > screen.565
- Write image to flash
  - \$ fastboot flash splash1 screen.565



#### 8.2. Status bar

- Location:
  - frameworks/base/packages/SystemUI/src/com/android/systemui/statusbar
- Look for:
  - mService.setIcon(...)
- Disable icons with:
  - mService.setIconVisibility("[ICON\_NAME]", false);

#### 8.3. Network

- Locations:
  - Global static:
    - frameworks/base/core/res/res/xml/apns.xml
  - Device static:
    - PRODUCT\_COPY\_FILES := vendor/acme/etc/apns-conf-us.xml:system/etc/apns-conf.xml
  - Dynamic:
    - system/etc/apns-conf.xml
- Format:

#### 8.4. Preloaded apps

See build/target/products

```
PRODUCT_PACKAGES := \
bouncycastle \
com.android.location.provider \
com.android.location.provider.xml \
core \
core-junit \
create_test_dmtrace \
dalvikvm \
dexdeps \
```

#### 8.5. Browser bookmarks

See packages/apps/Browser/res/values/strings.xml

```
<!-- Bookmarks -->
<string-array name="bookmarks">
  <item>Google</item>
  <item>http://www.google.com/</item>
  <item>Yahoo!</item>
  <item>http://www.yahoo.com/</item>
  <item>MSN</item>
  <item>http://www.msn.com/</item>
  <item>MySpace</item>
  <item>http://www.myspace.com/</item>
```

### 8.6. Email provider customization

See packages/apps/Email/res/xml/providers.xml

```
<!-- Gmail variants -->
  cprovider id="gmail" label="Gmail" domain="gmail.com">
    <incoming uri="imap+ssl+://imap.gmail.com" username="$email"/>
    <outgoing uri="smtp+ssl+://smtp.gmail.com" username="$email"/>
  </provider>
  oogle mail" label="Google Mail" domain="googlemail.com">
    <incoming uri="imap+ssl+://imap.googlemail.com" username="$email"/>
    <outgoing uri="smtp+ssl+://smtp.googlemail.com" username="$email"/>
  </provider>
  <!-- Common US providers -->
  cprovider id="aim" label="AIM" domain="aim.com">
    <incoming uri="imap://imap.aim.com" label="IMAP" username="$email"/>
    <outgoing uri="smtp://smtp.aim.com:587" username="$email"/>
  </provider>
  cprovider id="aol" label="AOL" domain="aol.com">
    <incoming uri="imap://imap.aol.com" label="IMAP" username="$email"/>
    <outgoing uri="smtp://smtp.aol.com:587" username="$email"/>
  </provider>
```

#### 8.7. Themes

 See framework/base/core/res/res/values/styles.xml

### 8.8. Adding new applications

- Add application in packages/apps
- Can use Eclipse to create initial version
- Copy Eclipse project to packages/apps
- Add an appropriate Android.mk file to project
- Add project to PRODUCT\_PACKAGES



# 8.9. Adding new services / new hardware type

- Add your code to: frameworks/base/services/java/com/android/server/
- Have the SystemServer.java init+reg. your service
- Define hardware API for apps
- Expose through:
  - frameworks/base/core/java/android/os/[server].aidl
- Call on native "driver" code through JNI
- Implement or connect to appropriate driver
- Create an app that calls on service
- May need to create new SDK ...



### 8.10. Init

- Android init semantics are different from:
  - System V init
  - Busybox init
- See "Android Init Language" doc in porting guide
- See init.rc examples:
  - Emulator's init.rc
  - device/[manufacturer]/[device]/init.rc
- Global "properties" that can be set and read
- Can be used to tweak low-memory conditions



# 9. Building the AOSP

- Requires 64-bit Ubuntu 10.04
- Packages required:
  - \$ sudo apt-get install ia32-libs bison flex gperf \
  - > g++ libia32 libc6-dev-i386 libz-dev libstdc++ \
  - > libstdc++6 libstdc++6-32 ia32-libstdc++6 \
  - > ia32-libstdc++ ia32-libstdc++5 ia32-libs \
  - > libncurses-dev lib32ncurses-dev \
  - > ia32-libncurses-dev ia32-libncurses lib32ncurses \
  - > lib32ncurses5-dev
- Patch build/core/droiddoc.mk
  - https://groups.google.com/group/androidbuilding/browse thread/thread/833a8159a0e5c56c



• Fix a few symbolic links:

```
$ sudo In -s /usr/lib32/libstdc++.so.6 /usr/lib32/libstdc++.so
```

\$ sudo In -s /usr/lib32/libz.so.1 /usr/lib32/libz.so

Set up build environment:

\$. build/envsetup.sh

\$ lunch

Launch build and go watch tonight's hockey game:

```
$ make -j2
```

- ... though you should check your screen at breaks ...
- Just launch emulator when it's done:

\$ emulator &



- Some nice tricks:
  - See build/envsetup.sh for commands
  - Use "lunch" from AOSP root to set env vars
    - You'll need that if you come back later and want to relaunch emulator from AOSP root.

# 10. Components to write to flash

- See out/target/product/[product]/\*.img
- Typically:
  - Bootloader
  - boot (kernel and ramdisk)
  - system (/system)
  - userdata (/data)

### 11. Useful Embedded Linux tricks

- crosstool-ng
- Busybox
- uClibc



## 11.1. crosstool-ng

- Cross-development toolchain generator
- Successor to crosstool
- Available at:

http://ymorin.is-a-geek.org/projects/crosstool

- Downloads, patches, builds, installs, etc.
- Comprises 23 steps
- Menuconfig-based
- Supports uClibc, glibc and eglibc
- Supports ARM, Blackfin, MIPS, PowerPC, SH, ...
- Fairly well maintained



## 11.2. Busybox

### Replicate Linux CLI experience

[. [[. acpid. add-shell. addgroup. adduser, adjtimex, arp, arping, ash, awk, base64, basename, beep, blkid, blockdev, bootchartd, brctl, bunzip2, bzcat, bzip2, cal, cat, catv, chat, chattr, chgrp, chmod, chown, chpasswd, chpst, chroot, chrt, chvt, cksum, clear, cmp, comm, cp, cpio, crond, crontab, cryptpw, cttyhack, cut, date, dc, dd, deallocyt, delgroup, deluser, depmod, devmem, df, dhcprelay, diff, dirname, dmesg, dnsd, dnsdomainname, dos2unix, du, dumpkmap, dumpleases, echo, ed, egrep, eject, env, envdir, envuidgid, ether-wake, expand, expr, fakeidentd, false, fbset, fbsplash, fdflush, fdformat, fdisk, fgconsole, fgrep, find, findfs, flock, fold, free, freeramdisk, fsck, fsck, minix, fsync, ftpd, ftpget, ftpput, fuser, getopt, getty, grep, gunzip, gzip, halt, hd, hdparm, head, hexdump, hostid, hostname, httpd, hush, hwclock, id, ifconfig, ifdown, ifenslave, ifplugd, ifup, inetd, init, insmod, install, ionice, iostat, ip, ipaddr, ipcalc, ipcrm, ipcs, iplink, iproute, iprule, iptunnel, kbd mode, kill, killall, killall5, klogd, last, length, less, linux32, linux64, linuxrc, In, loadfont, loadkmap, logger, login, logname, logread, losetup, lpd, lpq, lpr, Is, Isattr, Ismod, Ispci, Isusb, Izcat, Izma, Izop, Izopcat, makedevs, makemime, man, md5sum, mdev, mesq. microcom, mkdir, mkdosfs, mke2fs, mkfifo, mkfs.ext2, mkfs.minix, mkfs.vfat, mknod, mkpasswd, mkswap, mktemp, modinfo, modprobe, more, mount, mountpoint, mpstat, mt, mv, nameif, nbd-client, nc, netstat, nice, nmeter, nohup, nslookup, ntpd, od, openvt, passwd, patch, pgrep, pidof, ping, ping6, pipe progress, pivot root, pkill, pmap, popmaildir, poweroff, powertop, printenv, printf, ps, pscan, pwd, raidautorun, rdate, rdev, readahead, readlink, readprofile, realpath, reboot, reformime, remove-shell, renice, reset, resize, rev, rm, rmdir, rmmod, route, rpm, rpm2cpio, rtcwake, run-parts, runlevel, runsv, runsvdir, rx, script, scriptreplay, sed, sendmail, seg, setarch, setconsole, setfont, setkeycodes, setlogcons, setsid, setuidgid, sh, sha1sum, sha256sum, sha512sum, showkey, slattach, sleep, smemcap, softlimit, sort, split, start-stop-daemon, stat, strings, stty, su, sulogin, sum, sv, svlogd, swapoff, swapon, switch root, sync, sysctl, sysload, tac, tail, tar, tcpsvd, tee, telnet, telnetd, test, tftp, tftpd, time, timeout, top, touch, tr, traceroute, traceroute6, true, tty, ttysize, tunctl, udhcpc, udhcpd, udpsvd, umount, uname, unexpand, uniq, unix2dos, unlzma, unlzop, unxz, unzip, uptime, usleep, uudecode, uuencode, vconfig, vi, vlock, volname, wall, watch, watchdog, wc, wget, which, who, whoami, xargs, xz, xzcat, yes, zcat, zcip

#### Some features of interest:

- color-coded file lists
- tab completion
- "home", "end"
- grep, sed, wc, more, less
- Vİ
- ifconfig
- httpd
- sendmail
- tftp
- top
- ...

- Download BusyBox (1.18.3)
- Move to the directory for the rest of the setup:

```
$ cd busybox-1.18.3
```

Configuration of BusyBox's options:

```
$ make menuconfig
```

- Options that must be set:
  - "Build Options" -> "Do you want to build BusyBox with a Cross Compiler?"
  - Cross-compiler prefix: arm-unknown-linux-gnueabi-
  - "Installation Options" -> "Don't use /usr"
  - Installation prefix: \${PRJROOT}/rootfs
- Build:
  - \$ make
- Install:
  - \$ make install



#### Cheat sheet:

### Commands to get the new Busybox onto the rootfs:

```
$ adb shell mount -o remount,rw rootfs /
$ adb shell mkdir /bin
$ adb push busybox /bin/
$ adb shell /bin/busybox --install /bin
$ adb shell
```

### To do after going into the shell:

```
# /bin/ash
# export PATH=/bin:$PATH
```



## 11.3. uClibc

- Originates from uClinux effort
- Support both CPUs that have and those that lack an MMU and/or an FPU.
- Allows both static and dynamic linking
- Most applications that build with glibc will build and work the same with uClibc.
- Available from: http://uclibc.org/



## Thank you ...

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