

Mike Trinh

Web Developer

Leander, TX/San Jose, CA | xmikecolx@gmail.com | [GitHub](#) | [Portfolio](#) | [LinkedIn](#)

SKILLS: JavaScript, Python, Express.js, Bootstrap, MongoDB, PostgreSQL, Node.js, React, Bootstrap, Docker, Postman

RELEVANT EXPERIENCE

Software Engineering Immersive | General Assembly | Remote | August 2022 – November 2022

Completed 400+ hours of expert-led instruction in JavaScript, Python, MongoDB, Node, React, and hands-on learning of web and mobile application fundamentals using the industry's most in-demand technologies.

PROJECTS

onForAll - [Github](#) - (Coming Soon!) - An app that lets users choose which crypto coin they like to save. Users are able to view information on their coin such as price or supply. The data of the coins are taken from an external API, then saved into a database on the backend. App was built with MongoDB, Expressjs, Nodejs, JavaScriptm React, HTML, and CSS.

myProps - [Github App Link](#) - An app that allows users to keep track of their properties and tenants. We wanted to build an app to help users manage their properties all in a single app. App was built with a team of people within the cohort using MongoDB, Expressjs, Nodejs, JavaScript, React, HTML, and CSS.

Oddjobs - [Github App Link](#) - An app that allows users to post quick and or odd jobs for others to accept. Goal of the app is to ensure anyone is able to use it, even if they don't have a resume. It was built using MongoDB, Expressjs, Nodejs, JavaScript, HTML, and CSS.

Connect Four: - [Github Game Link](#) - A classic Connect Four game created to test and develop vanilla JavaScript skills. Created using JavaScript and CSS.

Desktop Support Specialist | Reed Smith LLP | San Francisco, CA | March 2021 – February 2022

- Provided deskside support on various applications, including MS Office Suite, Windows, Digital File, Internet, Intranet, voicemail/Unified Messaging, email, and proprietary applications.
- Troubleshoot various hardware equipment, including printers, telephones, SmartPhone devices, dictation devices, mobile PCs, desktops, monitors, and other peripherals. This includes preparing and installing mobile PCs and desktops and working with vendors to maintain/fix equipment.
- Escalated problems to the appropriate Analyst, Programmer, Supervisor, or Manager when necessary. Assisted with information gathering, communication, or as requested in the resolution of escalated problems.
- Recorded known and new issues for future reference as well as created troubleshooting guides.

Lab Support Tech | Team Cinder | Santa Clara, CA | July 2020 – December 2020

- Recorded and shipped out hardware for testing between different sites.
- Assisted with setting up RDP for teams for WFH in the labs.
- Resolved hardware issues in laptops by opening and replacing components such as the RAM or the power supply.
- Worked with different IT teams to resolve LAN issues within labs.
- Configured and set up routers specifically for labs.
- Manually set up routers via DHCP using corporate IP.

EDUCATION

General Assembly | Software Engineer Immersive | Remote | August 2022 - November 2022

San Jose State University | Communication Studies | San Jose, CA | August 2014 - December 2018