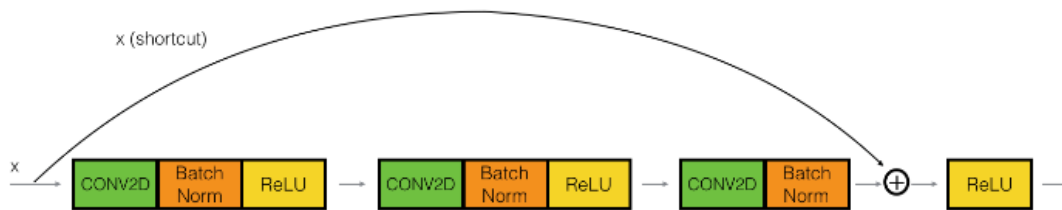


# Introduction of ResNet50

## 1、The identity\_block (def identity\_block()方法实现)



Here're the individual steps.

First component of main path:

- The first CONV2D has  $F_1$  filters of shape  $(1,1)$  and a stride of  $(1,1)$ . Its padding is "valid" and its name should be `conv_name_base + '2a'`. Use 0 as the seed for the random initialization.
- The first BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2a'`.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

Second component of main path:

- The second CONV2D has  $F_2$  filters of shape  $(f, f)$  and a stride of  $(1,1)$ . Its padding is "same" and its name should be `conv_name_base + '2b'`. Use 0 as the seed for the random initialization.
- The second BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2b'`.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

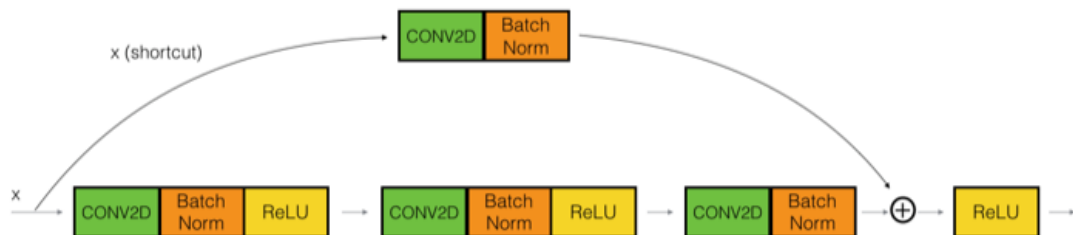
Third component of main path:

- The third CONV2D has  $F_3$  filters of shape  $(1,1)$  and a stride of  $(1,1)$ . Its padding is "valid" and its name should be `conv_name_base + '2c'`. Use 0 as the seed for the random initialization.
- The third BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2c'`. Note that there is no ReLU activation function in this component.

Final step:

- The shortcut and the input are added together.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

## 2、The convolutional\_block (def convolution\_block()方法实现)



The details of the convolutional block are as follows.

First component of main path:

- The first CONV2D has  $F_1$  filters of shape (1,1) and a stride of (s,s). Its padding is "valid" and its name should be `conv_name_base + '2a'`.
- The first BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2a'`.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

Second component of main path:

- The second CONV2D has  $F_2$  filters of (f,f) and a stride of (1,1). Its padding is "same" and its name should be `conv_name_base + '2b'`.
- The second BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2b'`.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

Third component of main path:

- The third CONV2D has  $F_3$  filters of (1,1) and a stride of (1,1). Its padding is "valid" and its name should be `conv_name_base + '2c'`.
- The third BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '2c'`. Note that there is no ReLU activation function in this component.

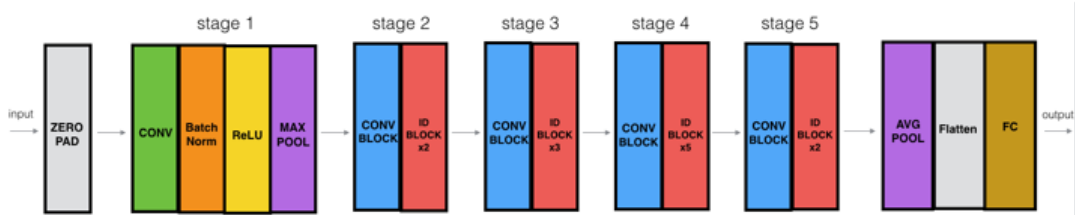
Shortcut path:

- The CONV2D has  $F_3$  filters of shape (1,1) and a stride of (s,s). Its padding is "valid" and its name should be `conv_name_base + '1'`.
- The BatchNorm is normalizing the channels axis. Its name should be `bn_name_base + '1'`.

Final step:

- The shortcut and the main path values are added together.
- Then apply the ReLU activation function. This has no name and no hyperparameters.

### 3、ResNet50 总体架构图如下 (def RestNet50()方法实现)



The details of this ResNet-50 model are:

- Zero-padding pads the input with a pad of (3,3)
- Stage 1:
  - The 2D Convolution has 64 filters of shape (7,7) and uses a stride of (2,2). Its name is "conv1".
  - BatchNorm is applied to the channels axis of the input.
  - MaxPooling uses a (3,3) window and a (2,2) stride.
- Stage 2:
  - The convolutional block uses three set of filters of size [64,64,256], "f" is 3, "s" is 1 and the block is "a".
  - The 2 identity blocks use three set of filters of size [64,64,256], "f" is 3 and the blocks are "b" and "c".
- Stage 3:
  - The convolutional block uses three set of filters of size [128,128,512], "f" is 3, "s" is 2 and the block is "a".
  - The 3 identity blocks use three set of filters of size [128,128,512], "f" is 3 and the blocks are "b", "c" and "d".
- Stage 4:
  - The convolutional block uses three set of filters of size [256, 256, 1024], "f" is 3, "s" is 2 and the block is "a".
  - The 5 identity blocks use three set of filters of size [256, 256, 1024], "f" is 3 and the blocks are "b", "c", "d", "e" and "f".
- Stage 5:
  - The convolutional block uses three set of filters of size [512, 512, 2048], "f" is 3, "s" is 2 and the block is "a".
  - The 2 identity blocks use three set of filters of size [256, 256, 2048], "f" is 3 and the blocks are "b" and "c".
- The 2D Average Pooling uses a window of shape (2,2) and its name is "avg\_pool".
- The flatten doesn't have any hyperparameters or name.
- The Fully Connected (Dense) layer reduces its input to the number of classes using a softmax activation. Its name should be `'fc' + str(classes)`.