

ITSS SOFTWARE DEVELOPMENT

Lab 09 – Programming

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1. SUBMISSION GUIDELINE

You are required to push all your work to the valid GitHub repository complying with the naming convention:

“<MSTeamName>-<StudentID>.<StudentName>”.

For this lab, you have to turn in your work twice before the following deadlines:

- **Right after class:** Push all the work you have done during class time to Github.
- **10 PM the day after the class:** Create a branch named “*release/lab09*” in your GitHub repository and push the full submission for this lab, including in-class tasks and homework assignments, to this branch.

2. IN-CLASS ASSIGNMENT

In this section, we will get familiar with the software construction process and try ourselves with programming for the Case Study.

You will learn how to add and generate Javadoc with Eclipse. Then, you will try identifying classes/methods that need be refactored and then refactor them. You would need Eclipse IDE, Oracle JDK 11, and then import the given sample project¹.

You are asked to work individually for this section and put the codes in “Programming” directory. After that, push your commit to your individual repository before the announced deadline.

2.1. GETTING STARTED

At first, please see the class **API.java** in the package *utils* and try to answer the following questions.

- What is purpose of this class?
- Who might write this class?

¹ <https://github.com/trangntt-for-student/AIMS>

- How to use this class?

You might find overwhelmed when looking at this class. Probably, you could not understand anything about this class at all. The class not only is a closed book to you, but also has problems with reusability, maintainability, etc. We would face these difficulties in the very next parts.

2.2. CHECKSTYLE

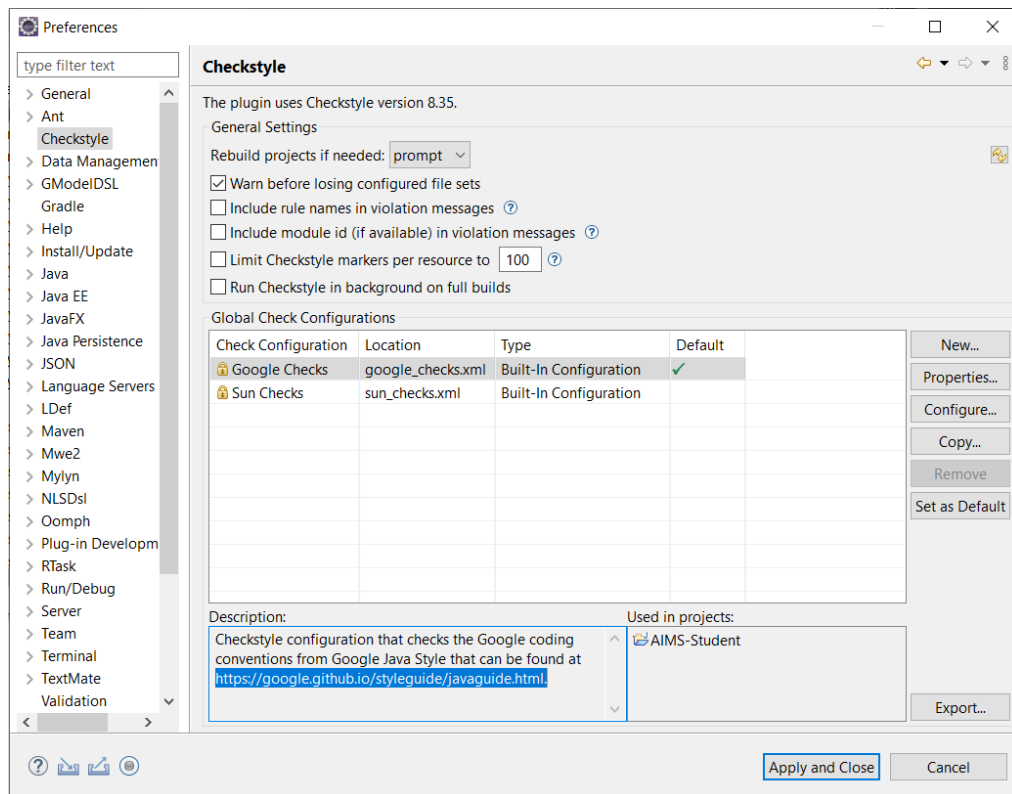
The programming style is one of the problems we need to deal with. Fortunately, there is a popular tool to help us with this – CheckStyle. Checkstyle is a development tool to help programmers write Java code that adheres to a coding standard. It automates the process of checking Java code to spare humans of this boring (but important) task. This makes it ideal for projects that want to enforce a coding standard².

2.2.1. Installation

To install CheckStyle in Eclipse IDE, go to Eclipse -> Help -> Eclipse Marketplace..., search for CheckStyle Plugin (<https://marketplace.eclipse.org/content/checkstyle-plug>), and then install it. After restarting the Eclipse IDE, go to Eclipse -> Window -> Preferences -> Checkstyle. As can be seen, the default programming style is Google Java Style³, yet you can always switch to/add here a new one that you prefer.

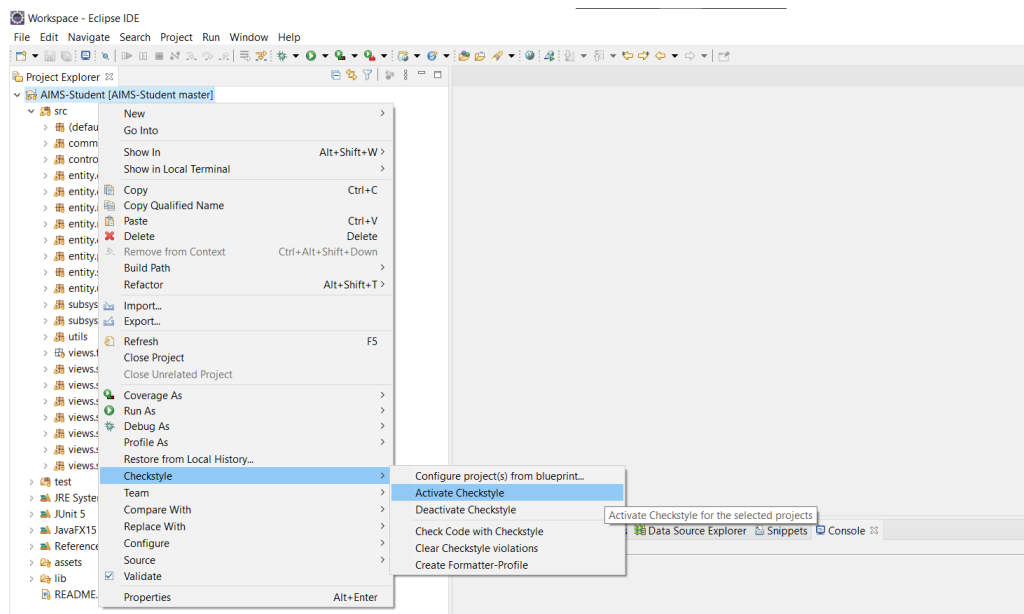
² <https://checkstyle.org/>

³ <https://google.github.io/styleguide/javaguide.html>



2.2.2. Usage

Activate Checkstyle



Detect convention violations

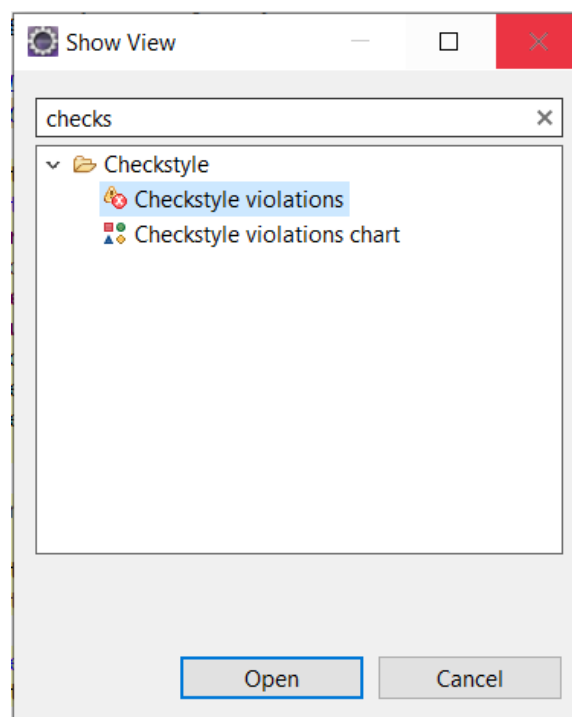
Open the class API. We can see that there are a lot of highlighted parts.

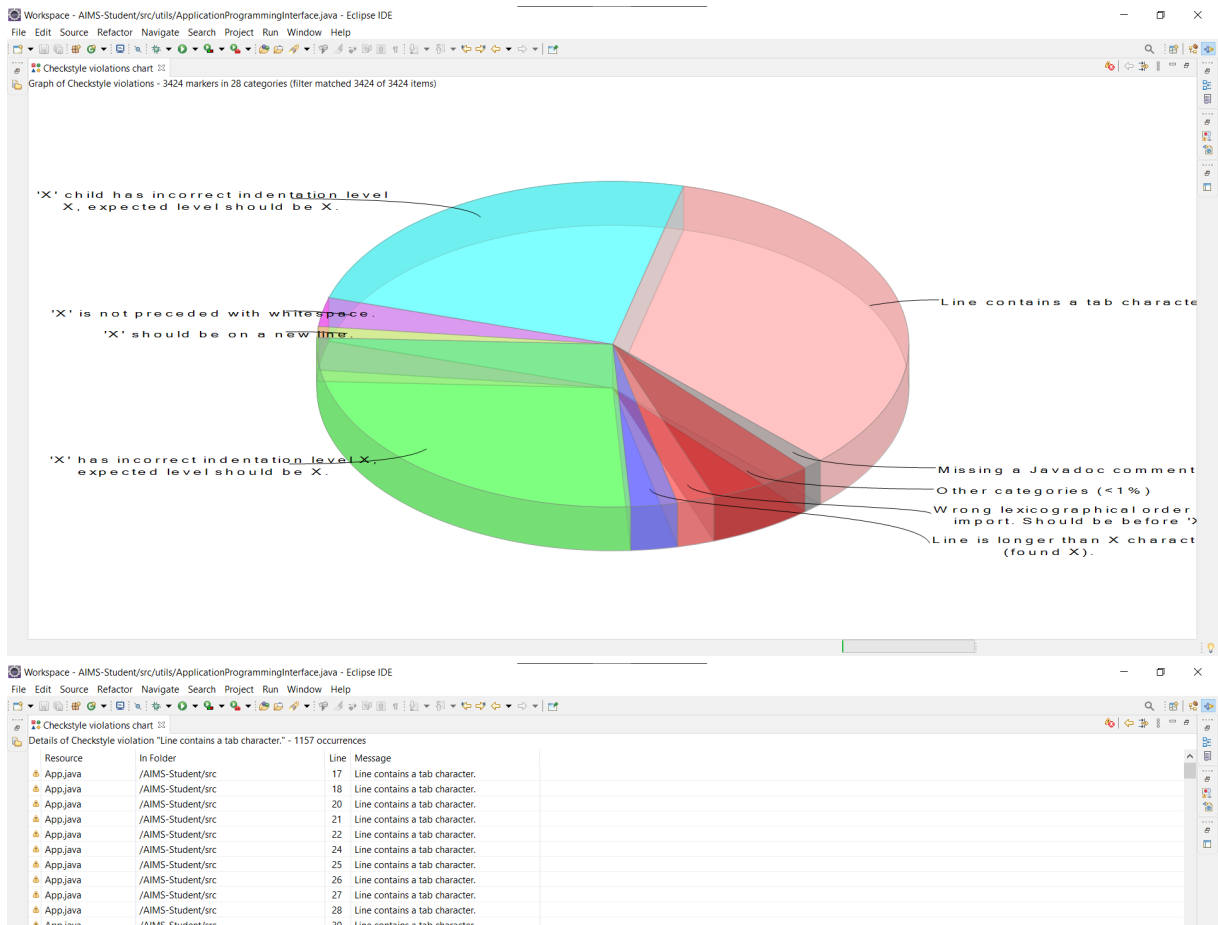
```
API.java
20 public class API {
21
22     public static DateFormat DATE_FORMATER = new SimpleDateFormat("yyyy/MM/dd HH:mm:ss");
23     private static Logger LOGGER = Utils.getLogger(Utils.class.getName());
24
25     public static String get(String url, String token) throws Exception {
26         LOGGER.info("Request URL: " + url + "\n");
    }
```

To see a violation, you can click or hover any highlighted part.

```
19
20 Abbreviation in name 'API' must contain no more than '2' consecutive capital letters.
21
22     public static DateFormat DATE_FORMATER = new SimpleDateFormat("yyyy/MM/dd HH:mm:ss");
23     private static Logger LOGGER = Utils.getLogger(Utils.class.getName());
24
```

Additionally, you can see the violation report by go to Eclipse -> Window -> Show View -> Checkstyle violations





Compile with the programming style

Here is the result after refactoring and saving the class.

```
20 public class ApplicationProgrammingInterface {
21
22     public static DateFormat DATE_FORMATER = new SimpleDateFormat("yyyy/MM/dd HH:mm:ss");
23     private static Logger LOGGER = Utils.getLogger(Utils.class.getName());
24 }
```

You will see the more details of refactoring with Eclipse later.

2.3. DOCUMENTATION WITH JAVADOC

As mentioned in Lab06-Class Design, you had better write documentation comments like the design in SDD.

To sum up,

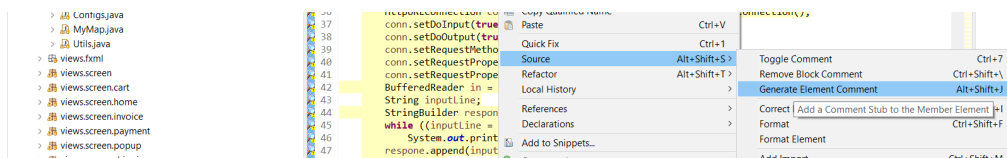
- Documentation comments (doc comments): The special comments in the Java source code that are delimited by the `/** ... */` delimiters. These comments are processed by the Javadoc tool to generate the API docs.
- Javadoc: The JDK tool that generates API documentation from documentation comments.
- Include tags in the following order:
 - `@author` (classes and interfaces only, required)
 - `@version` (classes and interfaces only, required)
 - `@param` (methods and constructors only)
 - `@return` (methods only)
 - `@exception` (`@throws` is a synonym added in Javadoc 1.2)
 - `@see` – Ask to see another element for better understanding, usually used with `{@link}`
 - `@since` – the version which this element is added
 - `@serial` (or `@serialField` or `@serialData`)
 - `@deprecated` - let others know that this method or class would be removed

Even though the name of the tag is self-explained, you are recommended to see one of the following links.

[How to Write Doc Comments for the Javadoc Tool \(oracle.com\)](https://www.oracle.com/technical-resources/articles/java/javadoc-tool.html)⁴

[Java: Javadoc tags | I'd Rather Be Writing](https://idratherbewriting.com/java-javadoc-tags/)⁵

To generate an initial doc comment for **an element**, e.g., class/method/attribute, right click on it -> Source -> Generate Element Comment, or click on the element and use the hot keys Alt + Shift + J.

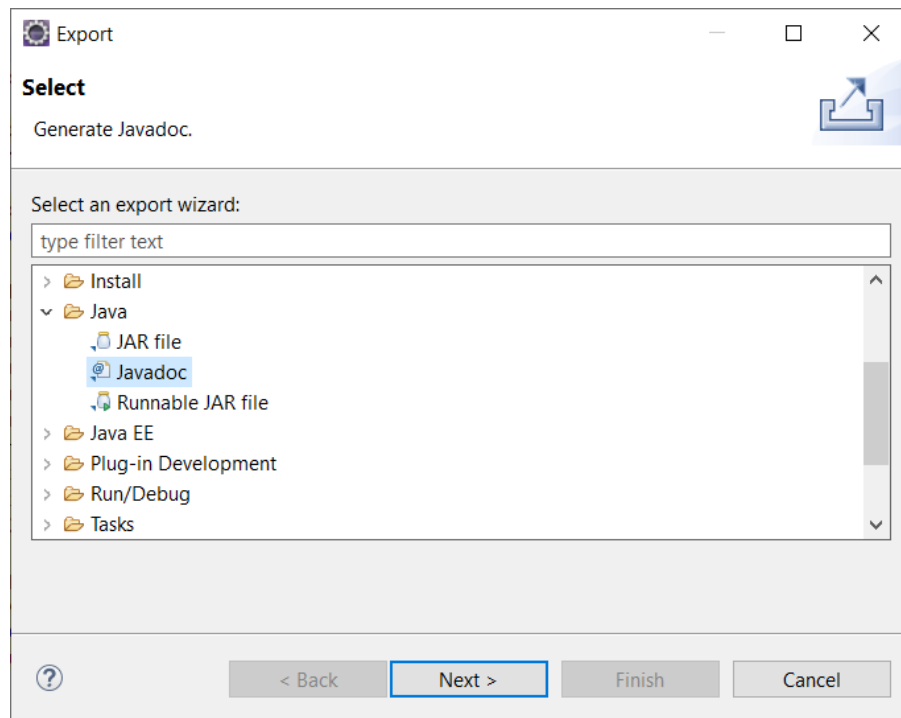


⁴ <https://www.oracle.com/technical-resources/articles/java/javadoc-tool.html>

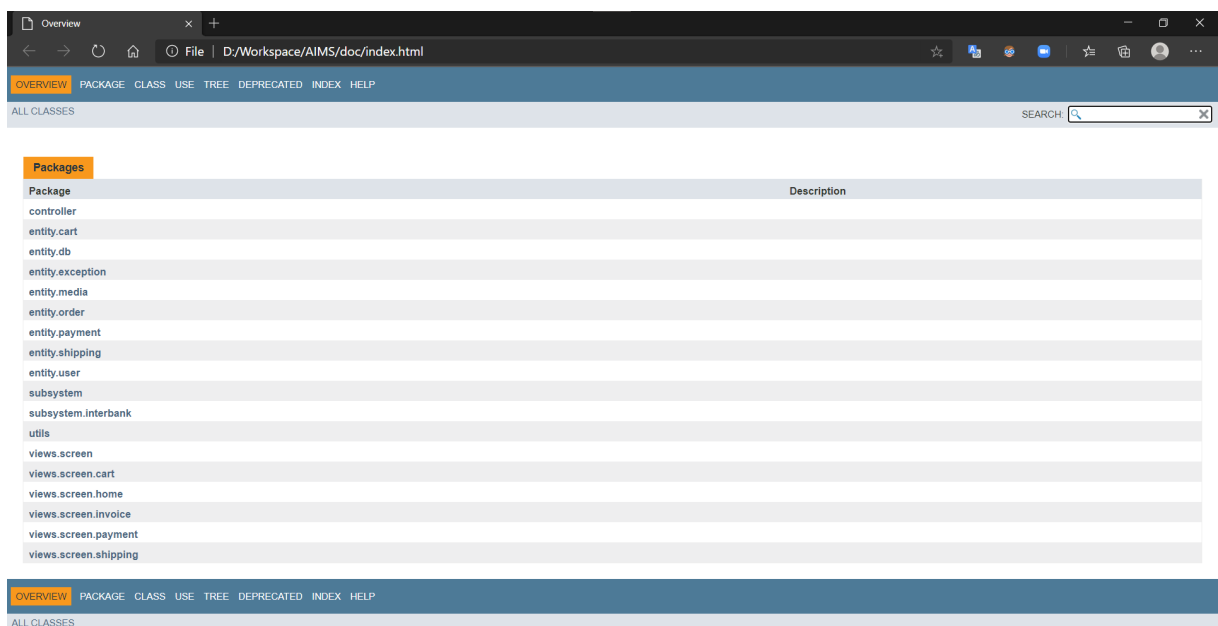
⁵ <https://idratherbewriting.com/java-javadoc-tags/>

Besides, you could use in-line comment `/**` to make things more clearly. Note that this kind of comments is not doc comment.

Finally, when you complete a version of the project, you can export the Javadoc by going to Eclipse -> File -> Export -> Java -> Javadoc and do as instructed.



In the project directory, go to `doc/index.html` to see the result (if you decide to put it in the default storing location).



PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

ALL CLASSES SEARCH

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

Package subsystem

Interface InterbankInterface

public interface **InterbankInterface**

The InterbankInterface class is used to communicate with the InterbankSubsystem to make transaction

Author:
hieud

Method Summary

Modifier and Type	Method	Description
entity.payment.PaymentTransaction	payOrder (entity.payment.CreditCard card, int amount, java.lang.String contents)	Pay order, and then return the payment transaction
entity.payment.PaymentTransaction	refund (entity.payment.CreditCard card, int amount, java.lang.String contents)	Refund, and then return the payment transaction

Method Detail

payOrder

entity.payment.PaymentTransaction payOrder(entity.payment.CreditCard card, int amount, java.lang.String contents) throws common.exception.PaymentException, common.exception.UnrecognizedException

Pay order, and then return the payment transaction

Parameters:
 card -- the credit card used for payment
 amount -- the amount to pay
 contents -- the transaction contents

Returns:
 PaymentTransaction - if the payment is successful

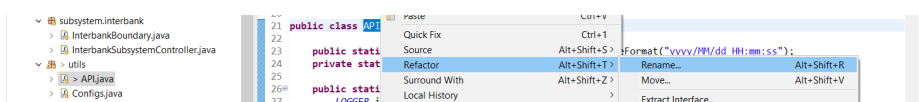
Throws:
 common.exception.PaymentException - if responded with a pre-defined error code
 common.exception.UnrecognizedException - if responded with an unknown error code or something goes wrong

2.4. REFACTORING WITH ECLIPSE IDE

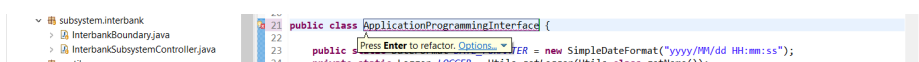
2.4.1. Renaming an element or Moving an element to another element

Previously, the CheckStyle detected that the class name **API** does not compile with the Google Java Style. Thus, we might want to change the name of the class into another one, e.g., ApplicationProgrammingInterface.

To change the name of an element, e.g., package, class, method, attribute, etc., select the element name -> right click -> Refactor -> Rename...



Then, type the new one and press Enter.



Similarly, you can move an element to another place (e.g., package or class) by select the element name -> right click -> Refactor -> Move...

2.4.2. Extract a new element

Obviously, there are lots of code smells in the class **API**. To illustrate, the 2 methods **get()** and **post()** share some similar lines of codes, which are setting up connection to server and reading response from server. Thus, we would extract these lines to new methods.

```
public static String get(String url) throws Exception {
    LOGGER.info("Request URL: " + url + "\n");

    URL line_api_url = new URL(url);
    HttpURLConnection conn = (HttpURLConnection) line_api_url.openConnection();
    conn.setDoInput(true);
    conn.setDoOutput(true);
    conn.setRequestProperty("Content-Type", "application/json");

    conn.setRequestMethod("GET");

    BufferedReader in = new BufferedReader(new InputStreamReader(conn.getInputStream()));
    String inputLine;
    StringBuilder response = new StringBuilder(); // using StringBuilder for the sake of memory
    while ((inputLine = in.readLine()) != null)
        System.out.println(inputLine);
    response.append(inputLine + "\n");
    in.close();
    LOGGER.info("Response Info: " + response.substring(0, response.length() - 1).toString());
    return response.substring(0, response.length() - 1).toString();
}

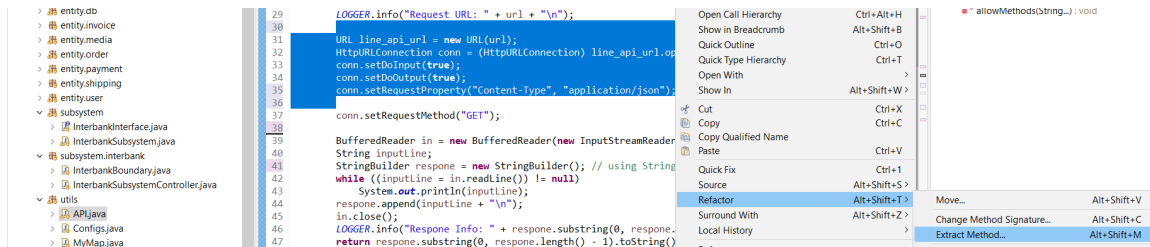
public static String post(String url, String data) throws IOException {
    allowMethods("PATCH");
    String payload = data;
    LOGGER.info("Request Info:\nRequest URL: " + url + "\n" + "Payload Data: " + payload + "\n");

    URL line_api_url = new URL(url);
    HttpURLConnection conn = (HttpURLConnection) line_api_url.openConnection();
    conn.setDoInput(true);
    conn.setDoOutput(true);
    conn.setRequestProperty("Content-Type", "application/json");

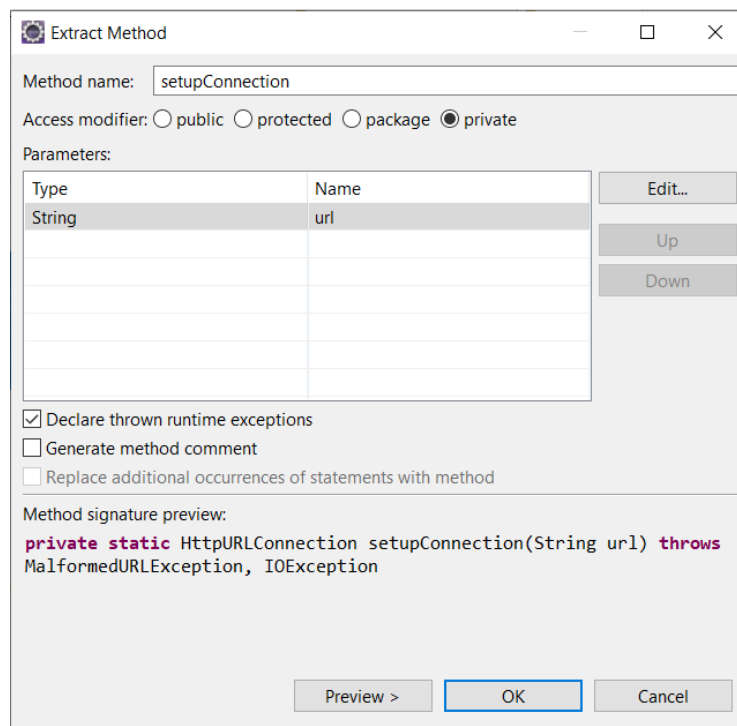
    conn.setRequestMethod("PATCH");

    Writer writer = new BufferedWriter(new OutputStreamWriter(conn.getOutputStream()));
    writer.write(payload);
    writer.close();
    BufferedReader in;
    String inputLine;
    if (conn.getResponseCode() / 100 == 2) {
        in = new BufferedReader(new InputStreamReader(conn.getInputStream()));
    } else {
        in = new BufferedReader(new InputStreamReader(conn.getErrorStream()));
    }
    StringBuilder response = new StringBuilder();
    while ((inputLine = in.readLine()) != null)
        response.append(inputLine);
    in.close();
    LOGGER.info("Response Info: " + response.toString());
    return response.toString();
}
```

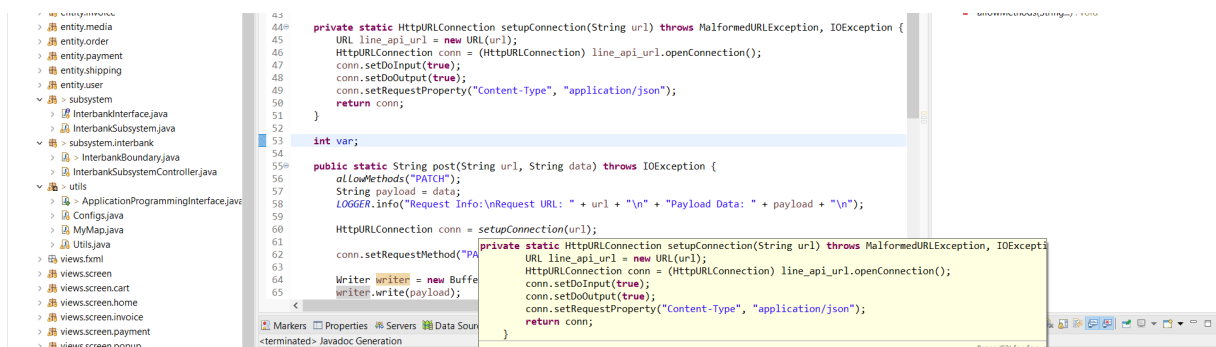
To extract, select the lines -> right click -> Refactor -> Extract Method...



Change the method name and others if need be. Then, click OK.



Then, we can change the other method to use the extracted method.

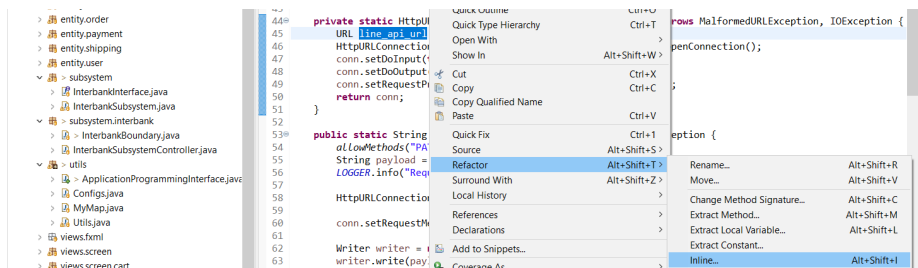


Similarly, we can extract codes into interface, class, etc.

2.4.3. Inlining

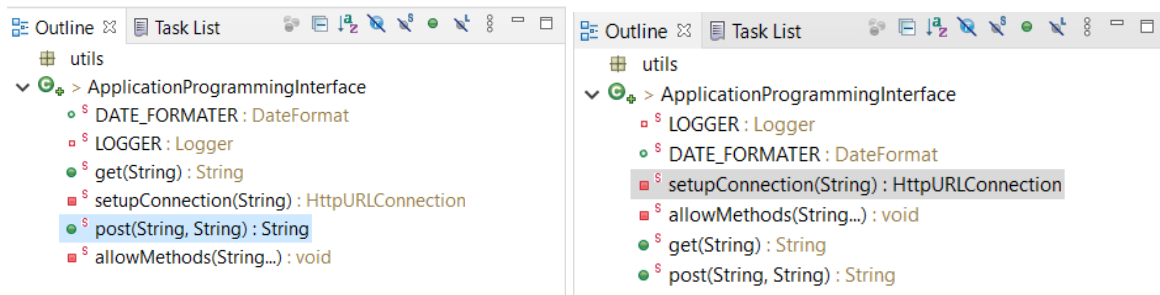
In the newly created method `setupConnection()`, we see that the local variable `line_api_url` is used only once, so we might want to inline this.

To inline, select the element name -> right click -> Refractor -> Inline...



2.4.4. Moving inside a class

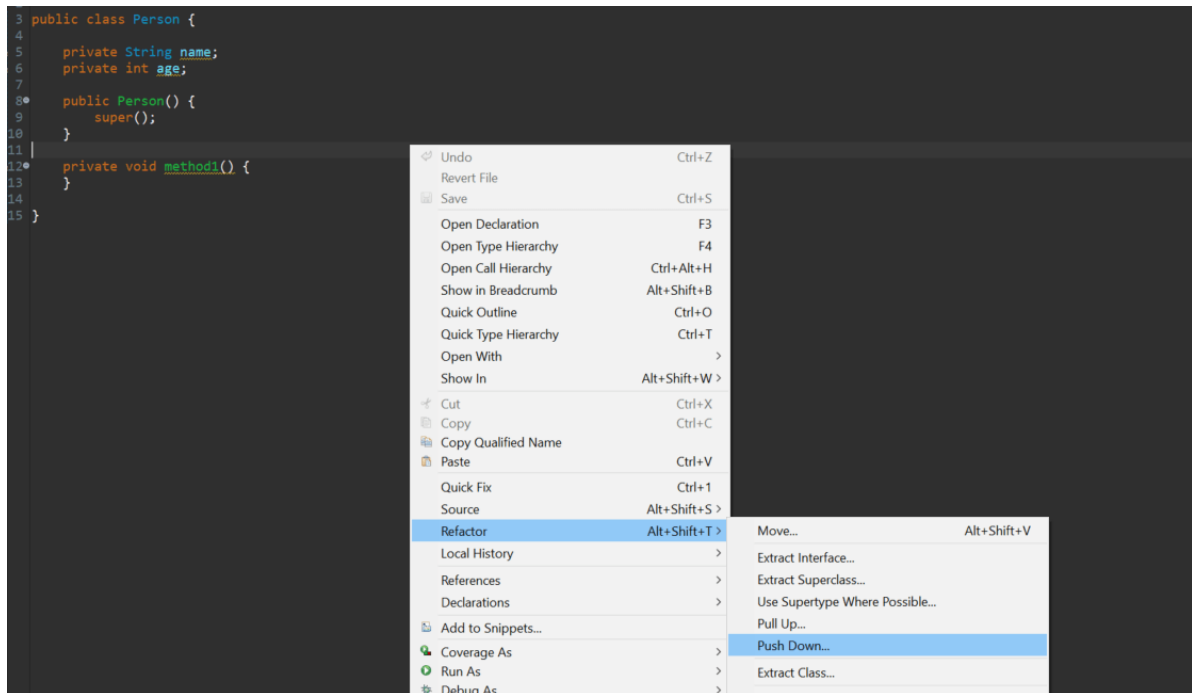
To change the order of elements in a class (e.g., method, attribute), on the Outline in the right of default Java EE perspective, you can drag any element. This would make their codes switch places, too.



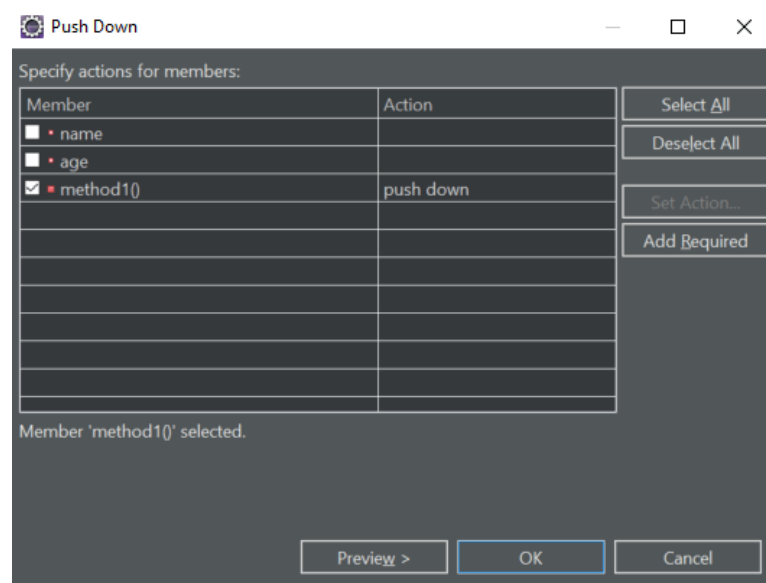
2.4.5. Push Down and Pull Up⁶

If we have a parent-child relationship (like *Employee* and *Person*) between our classes, and we want to move certain methods or variables among them, we can use the push/pull options provided by Eclipse. As the name suggests, the *Push Down* option moves methods and fields from a parent class to all child classes, while *Pull Up* moves methods and fields from a particular child class to parent, thus making that method available to all the child classes. For moving methods down to child classes, we need to **right-click anywhere in the class and choose the Refactor > Push Down** option:

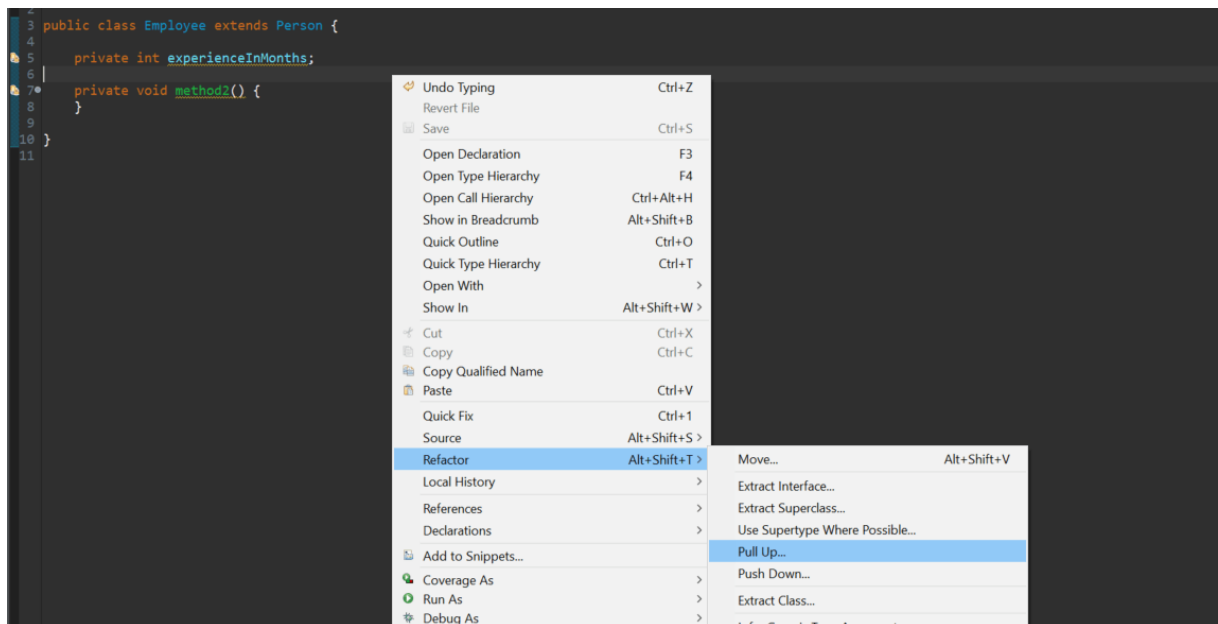
⁶ <https://www.baeldung.com/eclipse-refactoring#push-up-down>



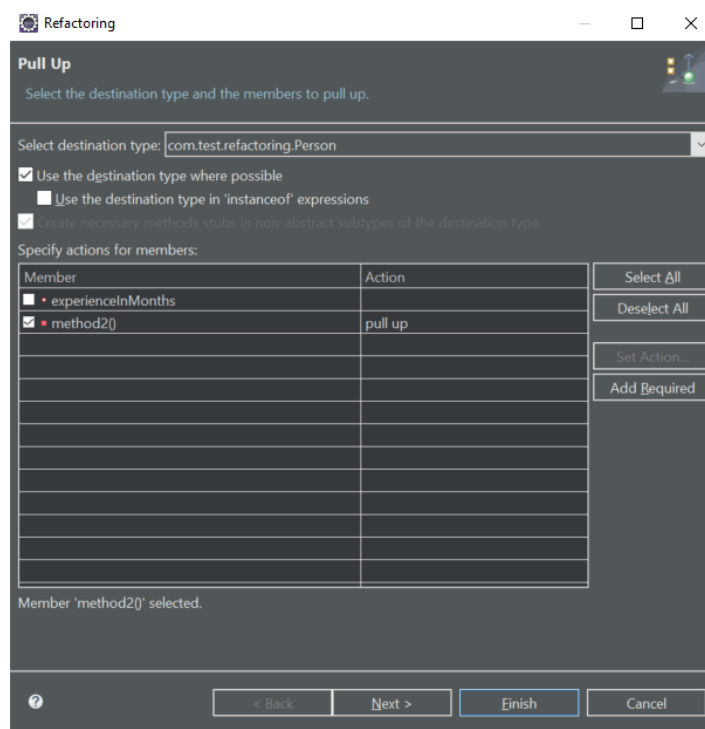
This will open a wizard where we can select items to push down:



Similarly, for moving methods from a child class to parent class, we need to **right-click anywhere in the class and choose *Refactor* > *Pull Up***:



This will open a similar wizard where we can select items to pull up:



For better understanding, please see:

<https://www.baeldung.com/eclipse-refactoring>

<https://help.eclipse.org/2020-09/index.jsp?topic=%2Forg.eclipse.jdt.doc.user%2Freference%2Fref-menu-refactor.htm>

<https://www.oreilly.com/library/view/learning-eclipse-java/9781771372824/>

2.5. PROGRAMMING FOR UC “PLACE RUSH ORDER”

You are asked to:

- Implement the design of UC “Place Rush Order” by applying TDD and using related techniques which are learnt in this lab.**
- Choose a programming style and apply it to the codes of UC “Place Rush Order” by using CheckStyle.**
- Export the Javadoc into the default location in your project directory, namely doc.**