School of Science, Computing and Engineering Technologies

Object Oriented Programming

Pass Task 5.1: In Person Check-in 2 — Drawing Program

Overview

It's important to check in regularly with your progress in the unit. In this task you will complete a short reflection and demonstrate that you have successfully completed the sequence of pass level drawing program tasks.

Purpose: Demonstrate that you have completed the pass-level drawing program tasks

required for this unit.

Task: Reflect on your experiences, and demonstrate your drawing program.

Time: The end of week 6, Fri 13th June 2025, 23:59:00 Hanoi Time (Firmed)

Submission Details

All students have access to the Adobe Acrobat tools. Please print your solution to PDF and combine it with the screenshots taken for this task.

A PDF document containing your written answers using the provided template.

Note: Once you have made a submission, this task requires you to have a discussion with your tutor in your lab or at the help desk before it can be signed off as Complete.





Instructions

- 1. Submit the tasks 2.3P, 3.3P, and 4.1P
- 2. One you have the three tasks provided with Feedback, download and open the answer sheet provided in the resources for this task.
- 3. Complete the answer sheet and submit it to Canvas.
- 4. Once you have submitted the task to Canvas, see your tutor in your lab or at the help desk and demonstrate your completed drawing program.

Note: Demonstrating your program involves being able to answer questions about it, or even make a small change on the spot!

Assessment Criteria

Make sure that your task has the following in your submission:

■ The "Universal Task Requirements" (see Canvas) have been met.